

# SMDT Android API File

## 1. Version and Modification Records

| Version | Description   | Date       |
|---------|---|------------|
| V1.0    | Creation  | 2015-11-06 |
| V1.1    | The instructions of modifying some functions  | 2016-02-19 |
| V1.2    | Add some interfaces   | 2016-03-15 |
| V1.3    | Uniform modification  | 2016-03-21 |
| V1.4    | Add the setting of static IP  | 2016-05-24 |
| V1.5    | Increase the status value of the current screen switches  | 2016-07-05 |
| V1.6    | The modification according to R18 test  | 2016-07-26 |
| V1.7    | Add API method of firmware upgrade  | 2016-08-18 |
| V1.8    | Add the method of setting the lightness interface   | 2016-11-08 |
| V1.9    | Add the method of setting the mic switches interface  | 2017-05-05 |
| V2.0    | A83 add the uninstall interface of SD cards/U disk interface  | 2017-06-22 |
| V2.1    | Increase to get dual screen display screen_number value   | 2017-06-22 |
| V2.2    | Modify the reset usage method of smdtsetcontrol operation<br>Add an interface to get HDMI IN status | 2017-07-02 |
| V2.3    | Increase the interface to set the GPIO direction  | 2018-02-05 |
| V2.4    | Add interface to switch HDMIIN  | 2018-05-08 |
| V2.5    | Unified management of each platform API   | 2019-07-11 |
| V2.6    | Solve the problem that some APIs require system permission<br>Add EDP screen switch                 | 2019-12-18 |
| V2.7    | Add CPU usage, install APP callback, etc.   | 2020-02-28 |

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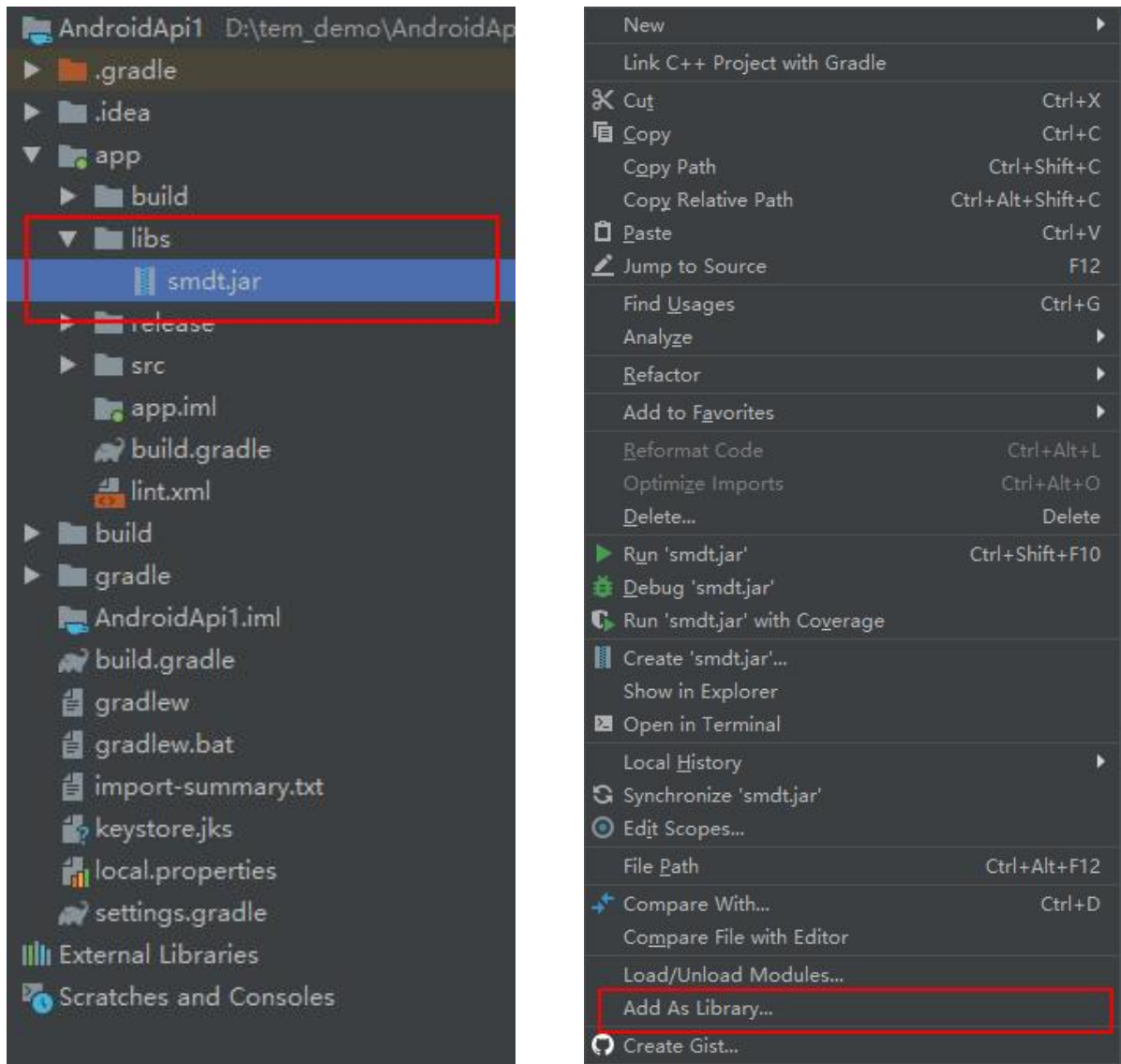
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## 4. How to use the SMDT API in Android Studio

Copy smdt.jar to [Project directory \app\libs\];  
Right-click on the JAR file in the LIBS folder and select *add as Library...*



Start using the SMDT API

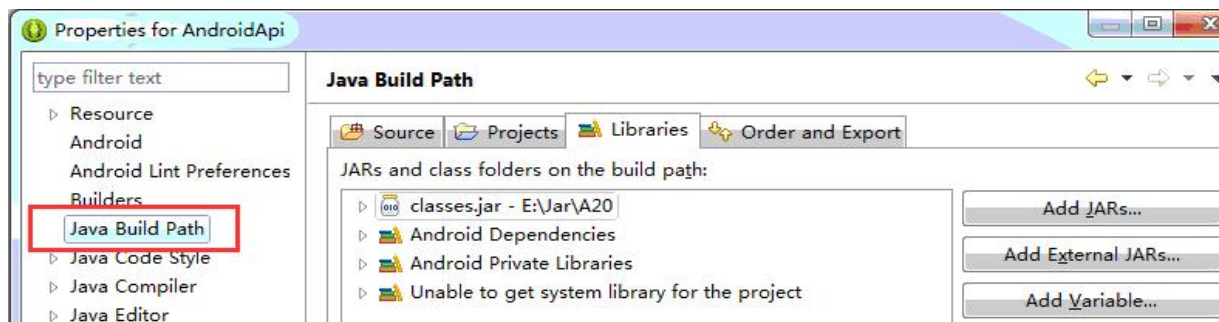
First declare the SmdtManager object, then you can start using the API. Take the following example:

```
//Declare the SmdtManager object
private SmdtManager smdt;

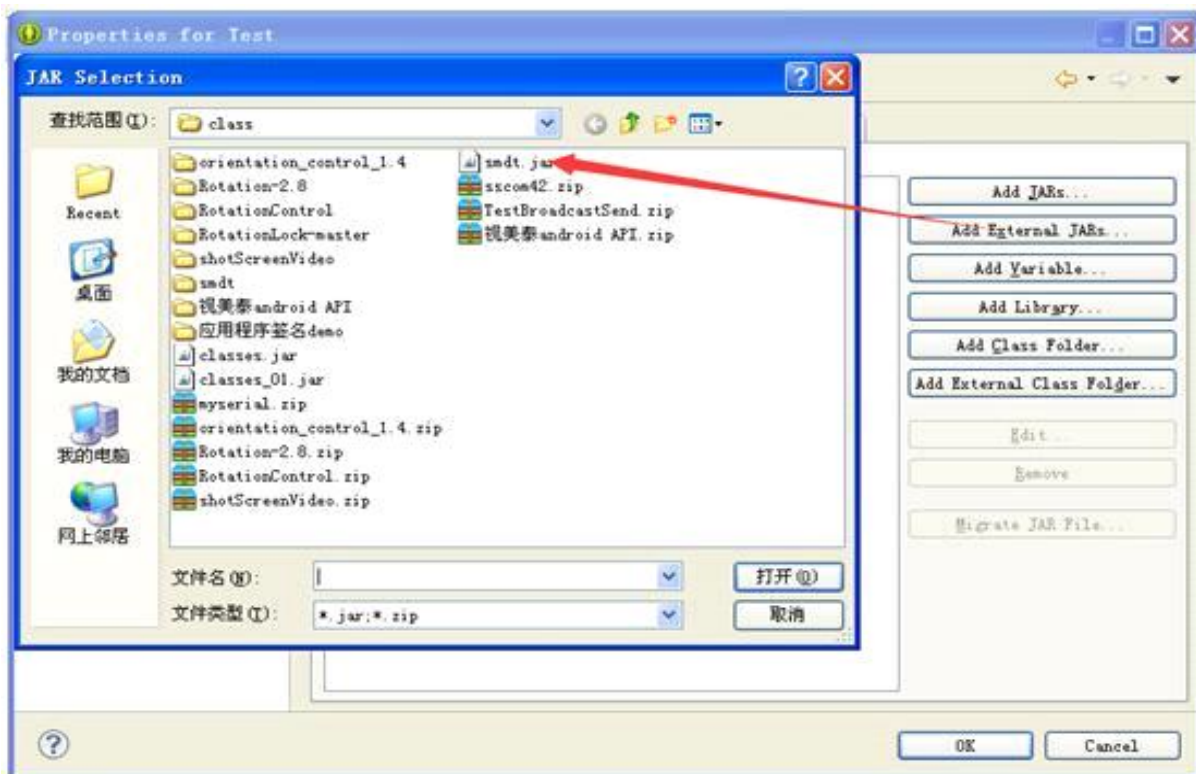
smdt = SmdtManager.create(this);
//Use API
smdt.smdtWatchDogEnable((char) 1);
```

## 5. How to use SMDT API in eclipse

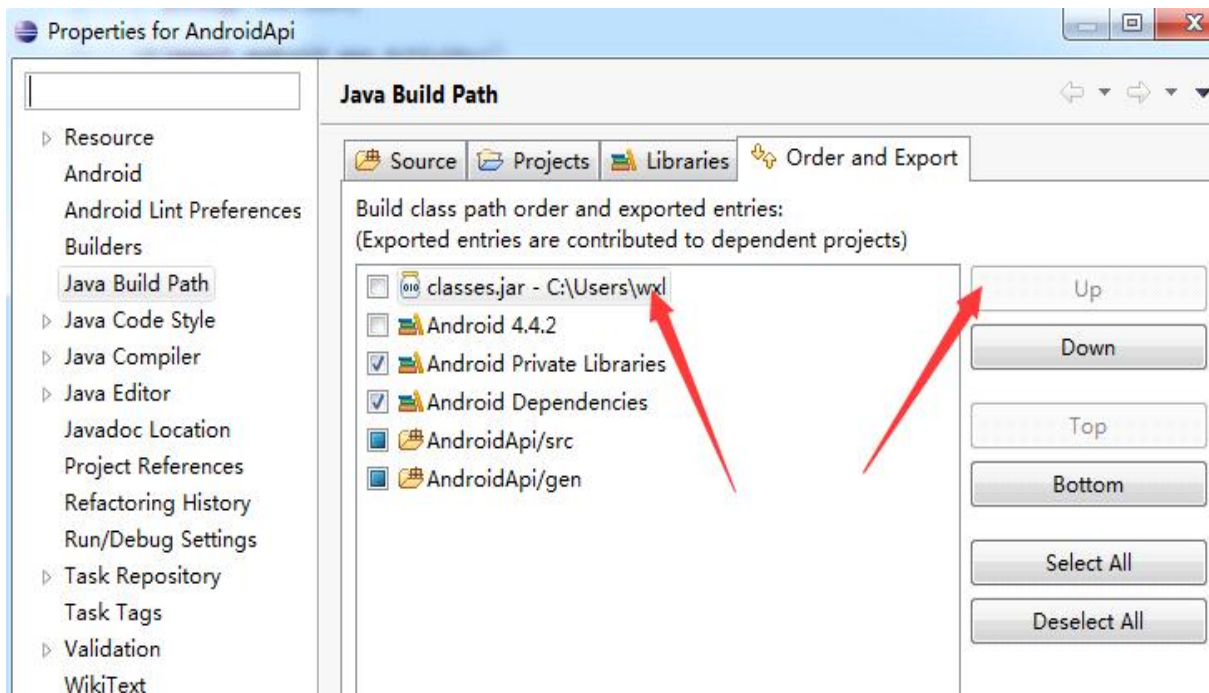
1. Open eclipse, select the project, click the right mouse button, select properties
2. Select "Java Build Path" in the pop-up dialog box.



3. Click the "Add External Jars" button in the Libraries. Select "SmdtA20Api.jar" in the pop-up dialog box.



In the "Order and Export" option, select the Jar library you just imported, click the "UP" button in the upper right corner, and always raise the position of this library to the top. As shown below:



Notes: All api calls

```
SmdtManager smdt = SmdtManager.create(this);
```

Start using the SMDT API, first declare the SmdtManager object, then you can start using the API.

As shown in the following example:

```
private SmdtManager smdtManager; //Declare the SmdtManager object
smdtManager = SmdtManager.create(this); //use API
smdtManager.reboot("reboot");
```

## 6. Get System Information

### 6.1. Function: public String smdtGetAPIVersion ()

Description: get the current information of API platform-version-data.

The suitable API version for this interface:

| parameter name/returned value | types  | instructions  | examples         |
|-------------------------------|--------|---|------------------|
| return value                  | String | The information of AIP platform, version and data.Format is as follows:<br>XXX-Vn-201YMMDD. | A83T-V1-20160311 |

Notes:

For examples:

```
Log.e("API Version=" SmdtManager. smdtGetAPIVersion());
```

```
// output API Version= A83T-V1-20160311
```

### 6.2. Function: public String getAndroidModel()

Description: get the model number of the current device.

The suitable API version for this interface: V1-20160321

| parameter name/returned value | types  | instructions         | examples |
|-------------------------------|--------|----------------------|----------|
| return value                  | String | model of the devices | DS83X    |

Notes:

For examples:

```
Log.e("HW Model=" SmdtManager. getAndroidModel ());
```

```
/output HW Model= DS83X
```

### 6. 3.     **Function: public String getAndroidVersion ()**

Description: get the android version of the current device.

The suitable API version for this interface:

| parameter name/returned value | types  | instructions           | examples  |
|-------------------------------|--------|------------------------|-----------|
| return value                  | String | the version of android | 4.4.4,5.1 |

Notes:

For examples:

```
Log.e("Android SDK=" SmdtManager. getAndroidVersion ());
/output Android SDK=4.4.4
```

### 6. 4.     **Function: public String getRunningMemory ()**

Description: et the hardware memory size of the device.

The suitable API version for this interface:

| parameter name/returned value | types  | instructions               | examples |
|-------------------------------|--------|----------------------------|----------|
| return value                  | String | hardware memory size in GB | 2GB      |

Notes:

For examples:

```
Log.e("DDR size=" SmdtManager. getRunningMemory ());
/output DDR size =1GB
```

### 6. 5.     **Function: public String getInternalStorageMemory ()**

Description: get the capacity of hardware internal storage size of the device.

The suitable API version for this interface:

| parameter name/returned value | types | instructions | examples |
|-------------------------------|-------|--------------|----------|
|                               |       |              |          |

|              |        |   |     |
|--------------|--------|---|-----|
| return value | String | Hardware internal storage size<br>in GB | 8GB |
|--------------|--------|---|-----|

Notes:

For examples:

```
Log.e("EMMC size=" SmdtManager. getInternalStorageMemory ());
```

```
//output EMMC size =16GB
```

## 6. 6. Function: public String getFirmwareVersion ()

Description: get the firmware SDK version of the device.

The suitable API version for this interface:

| parameter name/returned<br>value | types  | instructions                              | examples |
|----------------------------------|--------|---|----------|
| return value                     | String | the firmware SDK version of the<br>device |          |

Notes:

For examples:

```
Log.e("SW SDK=" SmdtManager. getFirmwareVersion ());
```

```
//output SW SDK = v1.2rc3
```

## 6. 7. Function: public String getFormattedKernelVersion()

Description: Get the firmware kernel version of the device.

The suitable API version for this interface:

| parameter name/returned<br>value | types  | instructions                              | examples |
|----------------------------------|--------|---|----------|
| return value                     | String | the firmware SDK version of the<br>device |          |

Notes:

For examples:

```
Log.e("SW kernel Version=" SmdtManager. getFormattedKernelVersion());
//output SW kernel Version =3.4.39 wxl@server-109 #14
```

## 6. 8. Function: public String getAndroidDisplay ()

Description: Get the firmware system version and compilation date of the device.

The suitable API version for this interface:

| parameter name/returned value | types  | instructions  | examples |
|-------------------------------|--------|---|----------|
| returned value                | String | Firmware system version and compilation date of the device. |          |

Notes:

For examples:

```
Log.e("SWAndroidDisplay=" SmdtManager. getAndroidDisplay ());
//output SW AndroidDisplay= octopus_perf_eng 4.4.4 KTU84Q 20160318 test-keys
```

## 6. 9. Function: public String getCpuFreq()

Description: Gets the device CPU frequency.

The suitable API version for this interface: V2.7

| parameter name/returned value | types  | types         | examples |
|-------------------------------|--------|---------------|----------|
| returned value                | String | CPU frequency |          |

Notes:

For examples:

```
Log.e(TAG, smdtManager. getCpuFreq ());
```

## 6. 10. Function: public double getSystemCpuUsed()

Description: Gets the current device CPU usage.

The suitable API version for this interface: V2.7

| parameter name/returned value | types  | instructions | examples |
|-------------------------------|--------|--------------|----------|
| returned value                | Double | CPU usage    |          |



Notes:

For examples:

Log.e(TAG, "" + smdtManager. getSystemCpuUsed ());

#### 6. 11. Function: public String getSystemAvailableMemory ()

Description: Gets the system available memory. .

The suitable API version for this interface: V2.7

| parameter name/returned value | types  | instructions                  | examples |
|-------------------------------|--------|-------------------------------|----------|
| returned value                | String | System available memory in MB |          |

Notes:

For examples:

Log.e(TAG, smdtManager. getSystemAvailableMemory ());

#### 6. 12. Function: public double getAppMemory(int pid)

Description: Get the memory occupied by the APP.

The suitable API version for this interface: V2.7

| parameter name/returned value | types  | instructions                        | examples |
|-------------------------------|--------|-------------------------------------|----------|
| PID                           | Int    | Progress ID                         |          |
| returned value                | String | The memory occupied by APP is in MB |          |

Notes:

For examples:

Log.e(TAG, smdtManager. getAppMemory (android.os.Process.myPid()));

#### 6. 13. Function: public void setUSBDebug(boolean debug)

Description: Turn USB debugging mode on or off.

The suitable API version for this interface: V2.7

| parameter name/returned value | types   | instructions | examples |
|-------------------------------|---------|--------------|----------|
| debug                         | Boolean | turn on/off  |          |

Notes:

//turn on USB debugging

```
Log.e(TAG, smdtManager. setUSBDebug (true));
```

#### 6. 14.   **Function: public void setNetworkDebug(boolean debug)**

Description: Turn on or off the network adb debug mode.

The suitable API version for this interface: V2.7

| parameter name/returned value | types   | instructions | examples |
|-------------------------------|---------|--------------|----------|
| debug                         | Boolean | turn on/off  |          |

Notes:

For examples:

```
//Turn on the network ADB debugging
```

```
Log.e(TAG, smdtManager. setNetworkDebug (true));
```

## 7. Time switches

### 7.1. Function: `public void smdtSetTimingSwitchMachine (String offTime,String OnTime, String enable)`

Description: Time switch machine (first turn off and then turn on).

The suitable API version for this interface:

| parameter name/returned value | types  | instructions                    | examples |
|-------------------------------|--------|---------------------------------|----------|
| offTime                       | String | 24-hour shutdown time           | "9:50"   |
| onTime                        | String | 24-hour boot time               | "20:10"  |
| enable                        | String | (1 means use, 0 means not used) | 1        |
| return value                  | void   | Failed:-1 , success:0           |          |

Notes:

After setting the switch time, it will take effect every day, that is, the cycle is 1 day.

After power off, the MCU will reset and the time switch will be lost.

The time of power-off must be before the scheduled power-on time. If the scheduled power-on time is before the scheduled power-off time, it must be automatically turned off.

For examples:

```
//Now is 07:00. Turn off the computer at 9:50, and turn on the computer at 20:10 every day.
```

```
SmdtManager smdt = SmdtManager.create(this);
```

```
smdt.smdtSetTimingSwitchMachine ("9:50", "20:10", 1);
```

```
//The current time is 07:00, and it can be switched on at 8:50 every day, and switched on or off at 22:10 every day.
```

## 7. 2.     **Function: public void shutDown()**

Description: normally shut down the system.

The suitable API version for this interface:

| parameter name/returned value | types | instructions | examples |
|-------------------------------|-------|--------------|----------|
| return value                  | Void  |              |          |

Notes:

For examples:

```
SmdtManager smdt = SmdtManager.create(this);  
smdt.shutDown();
```

## 7. 3.     **Function: public void smdtReboot(String reason)**

Description: normally restart the system.

The suitable API version for this interface:

| parameter name/returned value | types  | instructions | examples |
|-------------------------------|--------|--------------|----------|
| reason                        | String | reserve      |          |
| return value                  | Void   |              |          |

Notes:

For examples:

```
SmdtManager smdt = SmdtManager.create(this);  
smdt.smdtReboot(“reboot”);
```

#### 7. 4. Function : `public int smdtSetPowerOnOff(char off_h, char off_m, char on_h, char on_m, char enable)`

Description: : Set the switch time interval.

The suitable API version for this interface:

| parameter name/returned value | types | instructions             | examples |
|-------------------------------|-------|--------------------------|----------|
| ff_h                          | char  | shutdown hours           |          |
| off_m                         | char  | Shutdown minutes         |          |
| on_h                          | char  | Boot hours               |          |
| on_m                          | char  | Boot minutes             |          |
| enable                        | char  | enable 3: on, 0: off     |          |
| return value                  | int   | fail:-1, others: success |          |

Notes:

For examples:

```
SmdtManager smdt = SmdtManager.create(this);
```

```
smdt.smdtSetPowerOnOff((char)0, (char)3, (char)0, (char)4, (char)3);
```

```
//The boot time interval is 4 minutes and the shutdown time interval is 3 minutes.
```

## 8. Watch dog

### 8.1. Function: public int smdtWatchDogEnable(char enable)

Description: Enable or close the Watch Dog in the application layer.

The suitable API version for this interface:

| parameter name/returned value | types | instructions  | examples |
|-------------------------------|-------|---|----------|
| enable                        | char  | 1=Enable the watchdog;<br><br>0=Close the watchdog; | 1        |
| return value                  | int   | reserve   |          |

Notes:

Watch Dog will be overrun after 60 seconds. Please make sure to feed Watch Dog by functions at least once in 60 seconds. It is recommended to feed the Dog in 10 to 20 seconds.

When Watch Dog is overtime,the system will automatically restart.

3.To exit the application, you must close the function of Watchdog. Otherwise the watchdog will overrun and the system will restart.

For examples:

### 8.2. Function: public int smdtWatchDogFeed()

Description: Feed Watch Dog once, then resetting the counts of watchdog.

The suitable API version for this interface:

| parameter name/returned value | types | instructions   | examples |
|-------------------------------|-------|--|----------|
| enable                        | char  | 1=Enable the watchdog;<br><br>0=Enable the watchdog; | 1        |
| return value                  | int   | reserve  |          |

**Notes:**

Make sure the watchdog is enabled before calling this function.

For example:

```
SmdtManager smdt = SmdtManager.create(this);
```

```
//Enable watchdog
```

```
smdt.smdtWatchDogEnable ((char)1);
```

```
//Feed the dog once every 10 seconds
```

```
smdt.smdtWatchDogFeed ();
```

```
//Close the watchdog
```

```
smdt.smdtWatchDogEnable ((char)0);
```

## 9. Display

### 9. 1. Function: public void smdtTakeScreenshot(String path,String name ,Context context)

Description: Capture the current full screen as a png format image and rename it to the appropriate location.

The suitable API version for this interface:

| parameter<br>name/returned value | types   | instructions                | examples            |
|----------------------------------|---------|-----------------------------|---------------------|
| path                             | String  | Save absolute path          | “/storage/usbcard1” |
| name                             | String  | Renamed png format<br>image | “aaa.png”           |
| context                          | Context | Context                     | context             |

Notes:

- Whether path is a readable and writable directory.
- Name contains no illegal characters. The suffix is .png at the same time.
- This method must be signed by APK to be valid.

For examples:

//Take a screenshot and save to"/storage/usbcard1/aaa.png"

```
SmdtManager smdt = SmdtManager.create(this);
```

```
smdt. smdtTakeScreenshot (“/storage/usbcard1”,“aaa.png”,this);
```

### 9. 2. Function: public Bitmap smdtScreenShot(Context context)

Description: Screenshot adds a method to return directly to the bitmap method

For examples:

```
SmdtManager smdt = SmdtManager.create(this);
```

```
smdt. smdtScreenShot(this);
```



### 9. 3.     **Function: public void setRotation (String rotationDegree )**

Description: Sets the screen to rotate the N angle counterclockwise.

The suitable API version for this interface:

| parameter name/returned value | types  | instructions                          | examples                                  |
|-------------------------------|--------|---------------------------------------|---|
| rotationDegree                | String | Only supports 0, 90, 180, 270 angles. | "0"<br><br>"90"<br><br>"180"<br><br>"270" |
| return value                  | void   |                                       |   |

Notes:

The function will automatically restart after the system has taken effect.

For examples:

```
SmdtManager smdt = SmdtManager.create(this);
```

```
smdt.setRotation ("0");
```

```
smdt.setRotation ("90");
```

```
smdt.setRotation ("180");
```

```
smdt.setRotation ("270");
```

### 9. 4.     **Function: public int smdtGetScreenWidth(Context context)**

Description: Get the display resolution to a wide X pixels.

The suitable API version for this interface:

| parameter name/returned value | types   | instructions                    | examples |
|-------------------------------|---------|---------------------------------|----------|
| context                       | Context | context                         |          |
| return value                  | int     | Actual wide pixel of the screen |          |

Notes:

For example:

### 9. 5.     **Function: public int smdtGetScreenHeight (Context context)**

Description: Get the display resolution high Y pixels.

The suitable API version for this interface:

| parameter<br>name/returned<br>value | types   | instructions                       | examples |
|-------------------------------------|---------|------------------------------------|----------|
| context                             | Context | context                            |          |
| return<br>value                     | int     | Actual high pixel of the<br>screen |          |

Notes:

For example:

```
//Get resolution in 1080p screen
    SmdtManager smdt = SmdtManager.create(this);
    int X=smdt. smdtGetScreenWidth (this);
    int Y= smdt. smdtGetScreenHeight (this);
    Log.e(TAG,"Width: Height="+X+": "+Y);
    //Will output Width: Height= 1920:1080
```

### 9. 6.     **Function: public int getExtendScreenWidth()**

Description: Get the secondary screen resolution X pixels wide.

The suitable API version for this interface:

| parameter<br>name/returned<br>value | types | instruction                     | examples |
|-------------------------------------|-------|---------------------------------|----------|
| Return                              | int   | Actual wide pixel of the screen |          |

|       |  |  |  |
|-------|--|--|--|
| value |  |  |  |
|-------|--|--|--|

Notes:

For example: :

### 9.7. Function: public int getExtendScreenHeight()

Description: The secondary screen resolution is high Y pixels.

The suitable API version for this interface:

| parameter name/returned value | types | instruction                     | examples |
|-------------------------------|-------|---------------------------------|----------|
| Return value                  | int   | Actual high pixel of the screen |          |

Notes:

For example:

```
//Get the resolution in the secondary screen with 1080p inserted
SmdtManager smdt = SmdtManager.create(this);
int X=smdt. getExtendScreenWidth();
int Y= smdt. getExtendScreenHeight();
Log.e(TAG,"Width: Height="+X+" ":"+Y);
//wil output Width: Height= 1920:1080
```

### 9.8. Function: public int smdtSetStatusBar(Context context, boolean enable)

Description: Set to show or hide the dynamic status bar.(Only the System system signature APP can be called)

The suitable API version for this interface:

| parameter name/returned value | types | instruction | examples |
|-------------------------------|-------|-------------|----------|
|-------------------------------|-------|-------------|----------|

|              |         |  |  |
|--------------|---------|--|--|
| context      | Context | context  |  |
| enable       | boolean | True: Display status bar<br>False: Hide status bar |  |
| Return value | Int     | 0: success<br>N: error                             |  |

Notes:

For examples:

```
SmdtManager smdt = SmdtManager.create(this);
// Display status bar
smdt.smdtSetStatusBar (getApplicationContext, TRUE) ;
/Hide status bar
smdt.smdtSetStatusBar (getApplicationContext, FALSE) ;
```

### 9.9. Function: public int smdtGetStatusBar(Context context)

Description: Get the current dynamic status bar display or hide status.

The suitable API version for this interface:

| parameter name/returned value | types   | instruction   | examples |
|-------------------------------|---------|---|----------|
| context                       | Context | context   |          |
| return value                  | Int     | 0: Hide status bar<br>1: Display status bar<br>N: Error |          |

Notes:

For examples:

```
Int ret= SmdtManager.smdtSetStatusBar (getApplicationContext) ;
if(ret == 0) {
    Log.e("StatusBar hide.");
}
```

```

} else if (ret == 1) {
    Log.e("StatusBar show.");
} else {
    Log.e("something error="+ ret);
}

```

#### 9. 10. Function: public void smdtSetLcdBackLight(int on)

Description: Turn off the screen, only turn off the backlight, but do not go to sleep, the software continues to run.

The suitable API version for this interface:

| parameter<br>name/returned<br>value | types | instruction                                   | examples |
|-------------------------------------|-------|---|----------|
| On                                  | Int   | 0 represents off<br><br>1 representative open |          |
| return<br>value                     |       |   |          |

Notes:

For example:

```

SmdtManager smdt = SmdtManager.create(this);
//Turn off the backlight
smdt.smdtSetLcdBackLight(0);
//Turn on the backlight
smdt.smdtSetLcdBackLight(1);

```

#### 9. 11. Function: public void smdtGetLcdLightStatus();

Gets the current state of the screen, on or off

The suitable API version for this interface:

| return value | instruction | instruction | examples |
|--------------|-------------|-------------|----------|
|--------------|-------------|-------------|----------|

|   |     |                            |  |
|---|-----|----------------------------|--|
| 1 | int | The current screen is open |  |
| 0 | int | The current screen is off  |  |

For example:

```
SmdtManager smdt = SmdtManager.create(this);
```

```
int status = smdt.smdtGetLcdLightStatus();
```

```
Log.i("status====", status+"");
```

## 9. 12. Function: public void smdtSetEDPBackLight(int on)

Description: Turn off the screen, only turn off the backlight, but do not go to sleep, the software continues to run.(3288 5.1 not supported)

The suitable API version for this interface:

| parameter name/returned value | types | instruction                                   | examples |
|-------------------------------|-------|---|----------|
| On                            | Int   | 0 represents off<br><br>1 representative open |          |
| return value                  |       |   |          |

Notes:

For exampl:

```
SmdtManager smdt = SmdtManager.create(this);
```

```
//Turn off the backlight
```

```
smdt.smdtSetEDPBackLight(0);
```

```
//Turn on the backlight
```

```
smdt.smdtSetEDPBackLight(1);
```

### 9. 13. Function: public void smdtGetEDPBackLight();

Gets the current state of the screen, on or off. (3288 5.1 not supported)

The suitable API version for this interface:

| returned value | types | instruction               | examples |
|----------------|-------|---------------------------|----------|
| 1              | int   | The current screen is on  |          |
| 0              | int   | The current screen is off |          |
| -1             | int   | Get results fail          |          |

For example:

```
SmdtManager smdt = SmdtManager.create(this);
int status = smdt.smdtGetLcdLightStatus();
Log.i("status====", status+"");
```

### 9. 14. Function: public void setBrightness(ContentResolver resolver, int brightness);

Description: Set the backlight brightness.

The suitable API version for this interface:

| Paramet<br>er name /<br>return value | types               | instruction            | examples |
|--------------------------------------|---------------------|------------------------|----------|
| resolver                             | ContentRes<br>olver | ContentResolver object |          |
| brightne<br>ss                       | int                 | Brightness value       | 0 ~ 255  |
| return<br>value                      | void                |                        |          |

Notes:

For example:

```
SmdtManager smdt = SmdtManager.create(this);
smdt.setBrightness(getContentResolver(), 255);
```

### 9. 15. Function: public void setGestureBar(boolean enable)

Description: Sets whether gestures can pull out the navigation bar.

The suitable API version for this interface: V2.7

| Parameter name / return value | types   | instruction                                      | examples |
|-------------------------------|---------|--|----------|
| enable                        | Boolean | whether gestures can pull out the navigation bar |          |

Notes:

For example:

```
//Set to pull out the status bar with a gesture
smdtManager. setGestureBar (true);
```

### 9. 16. Function: public boolean getGestureBar()

Description: Sets whether gestures can pull out the navigation bar.

The suitable API version for this interface: V2.7

| Parameter name / return value | types   | instruction                                      | examples |
|-------------------------------|---------|--|----------|
| enable                        | Boolean | whether gestures can pull out the navigation bar |          |

Notes:

For example:

```
//Set to pull out the status bar with a gesture
smdtManager. getGestureBar ();
```

### 9. 17. Function: public void hideSoftKeyboard(boolean hide)

Description: Hide the soft keyboard.

The suitable API version for this interface: V2.7

| Parameter name / return value | types   | instruction             | examples |
|-------------------------------|---------|-------------------------|----------|
| hide                          | Boolean | Hide/show soft keyboard |          |



|  |  |  |  |
|--|--|--|--|
|  |  | When hidden, the input field does not pop up the soft keyboard |  |
|--|--|--|--|

Notes:

For example:

//Hide soft keyboard

smdtManager. hideSoftKeyboard (true);

#### 9. 18. Function: public void setKeyReject(boolean reject)

Description: Do not press button to report.

The suitable API version for this interface: V2.7

| Parameter name / return value | types   | instruction                     | examples |
|-------------------------------|---------|---------------------------------|----------|
| reject                        | Boolean | Disable/allow button escalation |          |

For example:

//Prohibit key press report

smdtManager. setKeyReject (true);

#### 9. 19. Function: public void setTouchReject(boolean reject)

Description: Disable touch and click.

The suitable API version for this interface: V2.7

| Parameter name / return value | types   | instruction                   | examples |
|-------------------------------|---------|-------------------------------|----------|
| reject                        | Boolean | Disable/allow touch and click |          |

For example:

//Disable touch and click.

smdtManager. setTouchReject (false);

#### 9. 20. Function: public void setOnKeyListener(OnClickListener listener)

Description: Listen for key click events, which can be used in non-Activity classes.

The suitable API version for this interface: V2.7

| Parameter name / return value | types | instruction | examples |
|-------------------------------|-------|-------------|----------|
|                               |       |             |          |

|          |                                 |                |  |
|----------|---------------------------------|----------------|--|
| listener | SmdtManager.<br>OnClickListener | callback class |  |
|----------|---------------------------------|----------------|--|

For example:

//Listen for key click events

```
smdt.setOnKeyListener(new SmdtManager.OnClickListener() {  
    @Override  
    public void onKeyDown(int keyCode) throws  
RemoteException {  
        Log.i(TAG, "keyCode:" + keyCode);  
    }  
});
```

## 10. Installation upgrade

### 10.1. Function: public void smdtInstallPackage(Context context ,File file)

Description: The update differential package file upgrade will be restarted.

The suitable API version for this interface:

| Parameter<br>name / return<br>value | types | instruction                 | examples |
|-------------------------------------|-------|-----------------------------|----------|
| file                                | File  | Update differential package |          |
| return<br>value                     | void  |                             |          |

Notes:

The function will automatically restart the system for an update.zip upgrade.

Ensure that the file file exists and is fully available.

The file name must be update.zip.

For examples:

```
SmdtManager smdt = SmdtManager.create(this);
```

```
//Upgrade the differential package update.zip under the SD card.
```

```
smdt.smdtInstallPackage(getApplicationContext,new File("/mnt/sdcard/update.zip"));
```

### 10.2. Function: public void smdtRebootRecovery ()

Description : will reboot into recovery mode, update differential package upgrade (same as smdtInstallPackage, but do not specify the upgrade package location).

The suitable API version for this interface:

| Parameter<br>name / return<br>value | types | instruction | examples |
|-------------------------------------|-------|-------------|----------|
|                                     |       |             |          |

|      |      |  |  |
|------|------|--|--|
| None | None |  |  |
|------|------|--|--|

**Notes:**

The function will automatically restart the system for an update.zip upgrade.

Ensure that the update.zip file exists on the internal SD card or external SD card and is fully available.

For example:

```
SmdtManager smdt = SmdtManager.create(this);
smdt.smdtRebootRecovery ();
```

### 10.3. Function: public void smdtSilentInstall (String path,Context context )

Description: Silently install the APK app.

The suitable API version for this interface:

| Parameter name / return value | Types   | instruction                              | examples               |
|-------------------------------|---------|--|------------------------|
| path                          | String  | Absolute path of the APK to be installed | "/mnt/sdcard/test.apk" |
| context                       | Context | context                                  | context                |
| return value                  | void    |  |                        |

**Notes:**

The APK file exists and is fully available.

For example:

//Install test.apk

```
SmdtManager smdt = SmdtManager.create(this);
smdt.smdtSilentInstall ("/mnt/sdcard/test.apk",getApplicationContext());
```

#### 10. 4. Function: public void installApp(String apkPath, InstallCallback installCallback)

Description: Install APK application silently, callback installed successfully.

The suitable API version for this interface: V2.7

| Parameter name /<br>return value | Types           | instruction                        | examples               |
|----------------------------------|-----------------|------------------------------------|------------------------|
| apkPath                          | String          | Absolute path to APK to<br>install | "/mnt/sdcard/test.apk" |
| installCallback                  | InstallCallback | callback class                     |                        |
| return value                     | void            |                                    |                        |

Notes:

The APK file exists and is fully available.

For example:

```
String path =
Environment.getExternalStorageDirectory().getPath().toString()
+ File.separator + "Update.apk";
if (!new File(path).exists()) {
    Toast.makeText(getApplicationContext(), "安装失败，
Update.apk 不存在", Toast.LENGTH_SHORT).show();
    break;
}
smdt.installApp(path, new SmdtManager.InstallCallback() {
    @Override
    public void onInstallFinished(String packageName, int
returnCode, String msg) throws RemoteException {
    // returnCode 代表成功，其它代表失败
    Log.i(TAG, "packageName:" + packageName +
" ,returnCode:" + returnCode + ",msg:" + msg);
    }
}
Parameter name / return value
```

## 10.5. Function: public void uninstallApp(String packageName, DeleteCallback deleteCallback)

Description: Silent uninstall APK application with successful callback.

The suitable API version for this interface: V2.7

| Parameter name / return value | Types          | instruction                        | examples         |
|-------------------------------|----------------|------------------------------------|------------------|
| packageName                   | String         | Name of the package to be unloaded | Com.android.test |
| deleteCallback                | DeleteCallback | callback class                     |                  |
| return value                  | void           |                                    |                  |

For example:

```
smdt.uninstallApp(packageName, new
SmdtManager.DeleteCallback() {
    @Override
    public void onDeleteFinished(String packageName, int
returnCode, String msg) throws RemoteException {
        Log.i(TAG, "packageName:" + packageName +
" ,returnCode:" + returnCode + ",msg:" + msg);
        if (returnCode == 1) {
        }
    }
});
```

## 11. Network

### 11.1. Function: public String smdtGetEthMacAddress ()

Description: Get the MAC address of the device Ethernet.

The suitable API version for this interface:

| Parameter name / return value | types | instruction | examples |
|-------------------------------|-------|-------------|----------|
|                               |       |             |          |

|              |        |                         |                   |
|--------------|--------|-------------------------|-------------------|
| return value | String | Ethernet MAC<br>address | 12:23:34:56:AA:BB |
|--------------|--------|-------------------------|-------------------|

Notes:

For example:

```
Log.e("ETH MAC=" SmdtManager. smdtGetEthMacAddress ());
```

```
//Output ETH MAC =XX: XX: XX: XX
```

### 11.2. Function : public String smdtGetEthIPAddress()

Description: Get the IP address of the device Ethernet.

The suitable API version for this interface:

| Parameter name /<br>return value | types  | instruction         | examples      |
|----------------------------------|--------|---------------------|---------------|
| return<br>value                  | String | Ethernet IP address | 192.168.1.100 |

Notes:

For example:

```
Log.e("ETH IP=" SmdtManager. smdtGetEthIPAddress());
```

```
//Output ETH IP =192.168.1.103
```

### 11.3. Function : public void smdtSetEthIPAddress(String mIpaddr, String mMask, String mGw, String mDns)

Description: Set the IP address of the device Ethernet.

The suitable API version for this interface:

| Parameter name / return value | types  | instruction | examples |
|-------------------------------|--------|-------------|----------|
| mIpaddr                       | String | IP address  |          |

|              |        |                     |  |
|--------------|--------|---------------------|--|
| mMask        | String | Subnet mask         |  |
| mGw          | String | Gateway             |  |
| mDns         | String | DNS                 |  |
| return value | String | Ethernet IP address |  |

For example:

```
smdt.smdtSetEthIPAddress("192.168.1.100", "255.255.255.0", "192.9.50.1", "202.96.134.133");
```

#### 11. 4. Function: public String getCurrentNetType()

Description: Get the type of current network connection.

The suitable API version for this interface:

| Parameter name / return value | types  | instruction   | examples |
|-------------------------------|--------|---|----------|
| return value                  | String | <p>Network Types</p> <p>2G: GSM network</p> <p>3G: WCDM/EVDO network</p> <p>4G: FDD and other 4G networks</p> <p>WIFI: WIFI wireless network</p> <p>ETH: Ethernet wired network</p> <p>null: no network</p> |          |

Notes:

Notes:

```
Log.e("NET TYPE="+smdtManager.getCurrentNetType());
```

```
//output NET TYPE=3G
```



## 11. 5. Function: public String smdtGetEthernetState

Description: Get the IP address of the device Ethernet.

The API version that implements this interfacs:

| Parame<br>ter name /<br>return<br>value | ty<br>pes   | instruction             | examples |
|---|-------------|-------------------------|----------|
| return<br>value                         | bo<br>olean | True: open, false:close |          |

Notes:

For example:

```
boolean isEnabled = smdtManager.smdtGetEthernetState();
```

## 11. 6. Function: public WifiUtils getWifiInterface(Context context)

Description: Control Wifi switch.

The suitable API version for this interface:

| Parameter<br>return value | name /<br>types | instruction                            | example<br>s |
|---------------------------|-----------------|--|--------------|
| return value              | WifiUtils       | Class that controls the Wifi<br>switch |              |

Notes: Need permission,

```
<uses-permission android:name="android.permission.ACCESS_WIFI_STATE" />
```

```
<uses-permission android:name="android.permission.CHANGE_WIFI_STATE" />
```

For example:

```
smdtManager.getWifiInterface(getApplicationContext()).wifiOpen(); //打开 wifi
```

```
smdtManager.getWifiInterface(getApplicationContext()).wifiClose(); //关闭 wifi
```

## 12. External storage media

### 12.1. Function: public String smdtGetSDcardPath(Context context)

Description: Get the external storage SD card path.

The API version that implements this interface:

| Parameter name / return value | types  | instruction                            | examples |
|-------------------------------|--------|--|----------|
| return value                  | String | External storage SD card absolute path |          |

Notes:

For example:

```
Log.e("SD="+smdtManager.smdtGetSDcardPath(context));
```

```
//Output SD=/mnt/extsd
```

### 12.2. Output: public String smdtGetUSBPath(Context context, int num)

Description: et the external storage U disk path.

The API version that implements this interface:

| Parameter name / return value | ty pes  | instruction                           | examples |
|-------------------------------|---------|---------------------------------------|----------|
| num                           | int     | U disk drive letter                   | 0,1,2,3  |
| return value                  | Str ing | External storage U disk absolute path |          |

Notes:

For example:

```
Log.e("USB="+smdtManager. smdtGetUSBPath (0);
//Output USB="/storage/usbhost0";
```

### 12. 3. Function : public void unmountVolume(String path,boolean force,boolean removeEncryption)

Description: Uninstall external storage. (3288 5.1 Not supported)

The API version that implements this interface:

| Parameter name /<br>return value | types   | instruction   | examples   |
|----------------------------------|---------|---|--|
| return value                     | void    |   |  |
| path                             | String  | The absolute path of the external storage to be uninstalled (specifically, the actual path of the platform) | /storage/emulated/0<br>/storage/extsd<br>/storage/usbhost0<br>/storage/usbhost1<br>/storage/usbhost2<br>/storage/usbhost3<br>/storage/usbhost4 |
| force                            | boolean | Whether to force uninstall  | true   |
| removeEncryption                 | boolean | Whether to remove the encryption device   | false  |

Notes:

For example:

```
smdt.unmountVolume("/storage/usbhost2", true, false);
```

#### 12. 4.   **Function：** `public byte[] smdtReadExtROM(int deviceId, int areaId, int start_addr, int size)`

Description: Read external EEPROM storage.

The API version that implements this interface:

| Parameter<br>name / return<br>value | types  | instruction   | examples |
|-------------------------------------|--------|---|----------|
| deviceId                            | Int    | Device ID, starting from 0, each ID represents an EEPROM          |          |
| areaId                              | Int    | Area ID, starting from 1, each ID represents an area of an EEPROM |          |
| start_addr                          | Int    | Start address, indicating reading data from this area             |          |
| size                                | Byte   | Data length   |          |
| return<br>value                     | byte[] | Read Buffer data  |          |

Notes: The maximum capacity currently only supports 2k

For example:

```
1, write:mdtManager.smdtWriteExtROM(0,1,300, 5, "12345");
2, read:Byte [] data = smdtManager.smdtReadExtROM(0,1, 300, 5);
Log.d("data="+new String(data) );
//output data=12345;
```

#### 12. 5.   **Function：** `public int smdtWriteExtROM(int deviceId, int areaId, int start_addr, int size , byte[] buf)`

Description: Write to external EEPROM storage.

The API version that implements this interface:

| Parameter | types | instruction | examples |
|-----------|-------|-------------|----------|
|-----------|-------|-------------|----------|

| name / return value |        |   |  |
|---------------------|--------|---|--|
| deviceId            | Int    | Device ID, starting from 0, each ID represents an EEPROM          |  |
| areaId              | Int    | Area ID, starting from 1, each ID represents an area of an EEPROM |  |
| start_addr          | Int    | Start address, indicating that data is written from this area     |  |
| size                | int    | Data length   |  |
| buf                 | byte[] | Buffer data written   |  |
| return value        | Int    | 0: successful, non-0: failed                                      |  |

Notes: Maximum capacity only supports 2K

For example:

```
smdtManager.smdtWriteExtROM(0,1,300, 5, "12345");
```

## 13. Hardware interface

### 13.1. Function: public String getUartPath(String uart)

Description: Get the absolute path of the serial port.

The API version that implements this interface:

| Parameter name / return value | types  | instruction   | examples |
|-------------------------------|--------|---|----------|
| Uart                          | String | Port number corresponding to the serial port - uart 0, uart 1, uart 2, uart 3 |          |
| return value                  | String | UART absolute path  |          |

Notes:

For example:

```
Log.e("UART-1="+smdtManager.getUartPath (uart1));
```

```
//output UART-1=/dev/ttyS1
```

### 13.2. Function: public int smdtSetUsbPower(int type, int num, int values)

Description: Set the USB port power.

The API version that implements this interface:

| Parameter name / return value | types | instruction                                | examples |
|-------------------------------|-------|--|----------|
| type                          | int   | USB types<br><br>OTG/HOST: 1<br><br>HUB: 2 |          |

|              |     |                         |  |
|--------------|-----|-------------------------|--|
| num          | int | USB code: 1~3           |  |
| valuse       | int | On: 1, Off: 0           |  |
| return value | int | Success: 0, Failure: -1 |  |

Notes:

For example:

```
smdtManager.smdtSetUsbPower(1, 1, 1);
```

```
//Set usb1 to open
```

```
smdtManager.smdtSetUsbPower(1, 1, 0);
```

```
//Set usb1 to off
```

### 13. 3. Function: public int smdtReadExtrnalGpioValue (int io)

Description: Get the IO port input status.

The API version that implements this interface:

| Parameter name / return value | types | instruction                               | examples |
|-------------------------------|-------|---|----------|
| io                            | int   | Io corresponding port number - 0, 1, 2, 3 | 1        |
| return value                  | int   | 1: IO input is high<br>0: IO input is low |          |

Notes:

Determine the serial number of the io port of the hardware connection.

Make sure the io port of the hardware connection is in input mode.

For example:

```
If (smdtManager.smdtReadExtrnalGpioValue (1)) {  
    Log.e("IO-1=1");  
}
```

#### 13. 4. Function: public void smdtSetExtrnalGpioValue(int io, boolean state)

Description: Set the output status of the IO port.

he API version that implements this interface:

| Parameter name / return value | types   | instruction  | examples |
|-------------------------------|---------|--|----------|
| io                            | int     | Io corresponding port number - 0, 1, 2, 3          | 1        |
| state                         | boolean | TRUE: IO output is high<br>FALSE: IO output is low |          |
| return value                  | Void    |  |          |

Notes:

Determine the serial number of the io port of the hardware connection.

Make sure the io port of the hardware connection is in output mode.

For example:

```
//Output IO-1 port is low
```

```
smdtManager. smdtSetExtrnalGpioValue (1,false);
```

#### 13. 5. Function: public int smdtSetGpioDirection(int io, int value)

Description: Set the direction of the IO port.

The API version that implements this interface:

| Parameter name / return value | types | instruction                              | examples |
|-------------------------------|-------|--|----------|
| io                            | int   | Io corresponding port number -1, 2, 3... | 1        |



|              |     |   |  |
|--------------|-----|---|--|
| direction    | int | 0: IO is set to input<br><br>1: IO is set to output |  |
| value        | int | Enter a value of 0 or 1                             |  |
| return value | int | 0: successful, -1: failed                           |  |

**Notes:**

Determine the serial number of the io port of the hardware connection.

Determine the io mode supported by the hardware.

The GPIO level may be restored to the default value after being set to the output mode.

For example:

/Output IO-1 port is input

```
if (0 == smdtManager. smdtSetGpioDirection(1, 0))
```

```
{
```

```
//Set successfully
```

```
}
```

## 14. Voice Control

14.1. It is recommended to implement various sound controls using the Android standard interface.

14.2. **Function:** `public boolean smdtSetVolume(Context context, int volume)`

Description: Set the current sound size. (Recommended to use Android standard interface)

The API version that implements this interface:

| Parameter<br>name / return<br>value | types   | instruction                                       | examples |
|-------------------------------------|---------|---|----------|
| context                             | Context | Context   |          |
| volume                              | int     | Sound value (1~15)                                |          |
| return<br>value                     | boolean | TRUE: Set successfully<br><br>FALSE: Setup failed |          |

Notes:

Set the current channel sound size.

For example:

```
//Set the current channel sound=1
```

```
smdtManager.smdtSetVolume(getApplicationContext(), 1);
```

14.3. **Function:** `public int smdtGetVolume(Context context)`

Description: Get the current channel sound. (Recommended to use Android standard interface)

The API version that implements this interface:

| Parameter name / return value | types   | instruction        | examples |
|-------------------------------|---------|--------------------|----------|
| context                       | Context | context            |          |
| return value                  | int     | Sound value (1~15) |          |

Note:

1. Get the current channel volume value.

For example:

//Get the current channel sound

Int v=smdtManager.getSetVolume(getApplicationContext());

#### 14. 4. Function: public int setHeadsetMicOnOff(int value)

Description: Switch the headset microphone.

The API version that implements this interface:

| Parameter name / return value | types | instruction   | examples |
|-------------------------------|-------|---------------|----------|
| value                         | int   | 0: off, 1: on |          |
| return value                  | int   |               |          |

Notes:

1, value must be 0 or 1

2, It only works if you plug in headphones

For example:

```
smdtManager.setHeadsetMicOnOff(1); //Open the headset
```

```
smdtManager.setHeadsetMicOnOff(0); //Turn off the headset
```

## **15. Camera**

**15.1. No special, it is recommended to use Android standard interface to achieve various camera control.**

## **16. GPS**

**16.1. No special, it is recommended to use the Android standard interface to achieve GPS control.**

## 17. Others

### 17.1. Function: `public void setTime (Context context, int year, int month, int day, int hour, int minute )`

Description: Set and save the system time.

The API version that implements this interface:

| Parameter name / return value | types   | instruction      | examples |
|-------------------------------|---------|------------------|----------|
| context                       | Context | Context          | context  |
| year                          | int     | year             |          |
| month                         | int     | month            |          |
| day                           | int     | day              |          |
| hour                          | int     | (24-hour) hour   |          |
| minute                        | int     | (24-hour) minute |          |
| return value                  | void    |                  |          |

Note:

Due to system time setting permission restrictions, the application APK cannot set the system time. Therefore, it is also possible to call the Android standard setting interface by authorizing the APK signature.

If the setting time is February 30th, the system will automatically adjust to the next month's No. 1 (leap year)

If the setting time is February 29 or 30, the system will automatically adjust to the next month's No. 1 or No. 2 (common year )

For example:

```
//Set 2016-03-16, 13:44:00
```

```
smdtManager.setTime (getApplicationContext, 2016, 3, 16, 13, 44);
```

## 17.2. Function: public void execSuCmd (String command )

Description: The shell command will be run with ROOT privileges.

The API version that implements this interface:

| Parameter<br>name / return<br>value | types  | instruction   | examples |
|-------------------------------------|--------|---------------|----------|
| command                             | String | Shell command | “ls”     |
| return<br>value                     | void   |               |          |

Notes:

For example:

//View the directory and install the APK with shell commands

```
smdtManager.execSuCmd ("ls /mnt/sdcard/ ");
```

```
smdtManager.execSuCmd ("system/bin/pm -install -r " + "mnt/sdcard/Update.apk ");
```

## 17.3. Function: public void smdtGetSystemLogcat(String folderPath)

Description: Grab the LOG of the Android layer and save the corresponding directory.

The API version that implements this interface:

| Parameter<br>name / return<br>value | types  | instruction                 | examples             |
|-------------------------------------|--------|-----------------------------|----------------------|
| folderPath                          | String | Log saves the absolute path | “/storage/usbcard1/” |
| return<br>value                     | Void   |                             |                      |

For example:

```
//Save to a USB flash drive,
SmdtManager smdt = SmdtManager.creat(this);
smdt. smdtGetSystemLogcat (“/storage/usbcard1/”) ;
//View log: /storage/usbcard1/ logcat.txt
```

#### 17. 4.   **Function:   public int smdtSetControl(int type, int values)**

Description:   Other device related settings.

he API version that implements this interface:

| Parameter name / return value | type | instruction   | examples |
|-------------------------------|------|---|----------|
| type                          | int  | 3:wifi power<br>4:wifi reset<br>5:led control<br>6:speak power<br>7:lvds power<br>8:lvds reset<br>9:3G power<br>10:3G reset<br>11:LAN power<br>12:LAN reset<br>13:SD power<br>14:SD reset<br>15:TP power<br>16:TP reset |          |



|                 |         |               |  |
|-----------------|---------|---------------|--|
| values          | in<br>t | 0: off, 1: on |  |
| return<br>value | in<br>t |               |  |

Notes:

For example:

//Turn on the Ethernet power

```
smdt.smdtSetControl(11, 1);
```

Function: public String getCurrentNetType()

All reset operations need to be operated as follows, otherwise they will not succeed.

//reset 3G(3G reset)

```
try {
```

```
smdt.smdtSetControl(10, 0);
```

```
Thread.sleep(1000);
```

```
smdt.smdtSetControl(10, 1);
```

```
} catch (Exception e) {
```

```
    e.printStackTrace();
```

```
}
```

## 17. 5. Function: public int getScreenNumber()

Description: Get the value of the dual display interface

The API version that implements this interface:

| Parameter<br>name / return<br>value | type | instructi<br>on | examples |
|-------------------------------------|------|-----------------|----------|
| return<br>value                     | int  |                 |          |

For example:

```
int screen_number = smdt.getScreenNumber();
```

## 17. 6.    **Function: public int getHdmiInStatus()**

Description: Get the Hdmi in status value

The API version that implements this interface:

| Parameter name / return value | type | instruction | examples |
|-------------------------------|------|-------------|----------|
| return value                  | int  |             |          |

For example:

```
int screen_number = smdt.getHdmiInStatus();
//1 means insert, 0 means no insert
```

## 17. 7.    **Function: public int setHdmiInAudioEnable()**

Description: Switch Hdmi in sound

The API version that implements this interface:

| Parameter name / return value | type    | instruction                | examples |
|-------------------------------|---------|----------------------------|----------|
| context                       | Context | context                    |          |
| enable                        | boolean | True: on<br>false: off     |          |
| return value                  | boolean | true:success<br>false:fail |          |

For example:

```
int ret= smdt.setHdmiInAudioEnable(getApplicationContext(), false); //Turn off the HDMIIN
sound
```

```
int ret= smdt.setHdmiInAudioEnable(getApplicationContext(), true); //Turn on the HDMIIN
sound
```

## 17. 8. Function: public void setAllowinstall(boolean allowed)

Description: Prohibit install the APP switch

The API version that implements this interface: V2.7

| Parameter name /<br>return value | type    | instruction                    | examples |
|----------------------------------|---------|--------------------------------|----------|
| allowed                          | Boolean | Allow/disable APP installation |          |

For example:

/ Prohibit install the APP

```
smdtManager.setAllowinstall(false);
```

## 17. 1. Function: public boolean isAllowinstall()

Description: Prohibit install the APP on/off state

The API version that implements this interface: V2.7

| Parameter name /<br>return value | type    | instruction                    | examples |
|----------------------------------|---------|--------------------------------|----------|
| return value                     | Boolean | Allow/disable APP installation |          |

For example:

// isAllowInstall = true, the code can install the APP

```
Boolean isAllowInstall = smdtManager. isAllowinstall ();
```

## 17. 2. Function: public void setAllowUninstall(boolean allowed)

Description: Prohibit uninstall APP

The API version that implements this interface: V2.7

| Parameter name /<br>return value | type    | instruction                 | examples |
|----------------------------------|---------|-----------------------------|----------|
| allowed                          | Boolean | Allow/disable uninstall APP |          |

For example:

//Prohibit uninstall APP

```
smdtManager. setAllowUninstall (false);
```

### 17. 3. Function: public boolean isAllowUninstall ()

Description: Get permission/prohibit to uninstall APP status

The API version that implements this interface: V2.7

| Parameter name / return value | type    | instruction                        | examples |
|-------------------------------|---------|------------------------------------|----------|
| return value                  | Boolean | Allow/disable uninstall APP status |          |

For example:

// isAllowUninstall = true, The code can uninstall the APP

Boolean isAllowUninstall = smdtManager. isAllowUninstall ();

### 17. 4. Function: public void addInstallWhiteList(String packageName)

Description: Set the whitelist to install APPs. When banned, the whitelist APP can still be installed

The API version that implements this interface: V2.7

| Parameter name / return value | type   | instruction  | examples |
|-------------------------------|--------|--------------|----------|
| packageName                   | String | package name |          |

For example:

smdtManager. addInstallWhiteList ("com.android.test");

### 17. 5. Function: public List<String> getInstallWhiteList()

Description: Get the whitelist list

The API version that implements this interface: V2.7

| Parameter name / return value | type         | instruction | examples |
|-------------------------------|--------------|-------------|----------|
| return value                  | List<String> | Whitelist   |          |

For example:

```
List<String> installwhiteLists = smdt.getInstallwhiteList();
if (installwhiteLists == null || installwhiteLists.size() == 0) {
    Toast.makeText(getApplicationContext(), "没有白名单",
        Toast.LENGTH_LONG).show();
}
```

```

        break;
    }
    StringBuffer sbb = new StringBuffer();
    for (String installWhiteList : installWhiteLists) {
        sbb.append(installWhiteList);
        sbb.append(",");
    }
    mTvGetInstallWhiteList.setText(sbb.toString());
    break;

```

#### 17. 6.    **Function: public void setNtpServer(String server)**

Description: Set the address of the time NTP server

The API version that implements this interface: V2.7

| Parameter    name    / | type   | instruction                   | examples |
|------------------------|--------|-------------------------------|----------|
| return value           |        |                               |          |
| server                 | String | The address of the NTP server |          |

For example:

smdtManager. setNtpServer ("time.windows.com");

#### 17. 7.    **Description: public String getNtpServer()**

Description: Set the whitelist to install apps. When banned, the whitelist APP can still be installed

The API version that implements this interface: V2.7

| Parameter    name    / | type   | instruction                   | examples |
|------------------------|--------|-------------------------------|----------|
| return value           |        |                               |          |
| return value           | String | The address of the NTP server |          |

For example:

smdtManager. getNtpServer ();