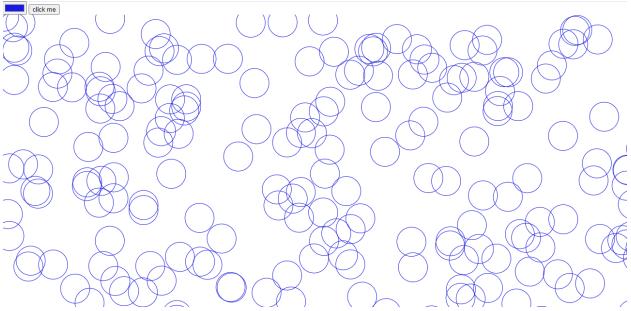
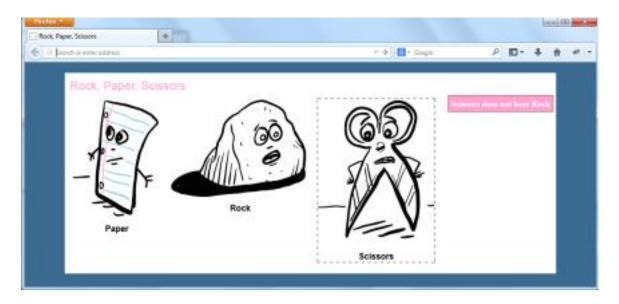
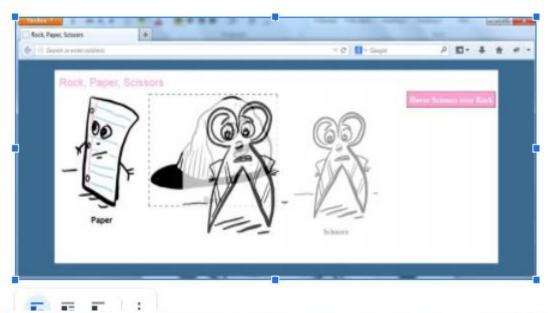
## Html5 lab2

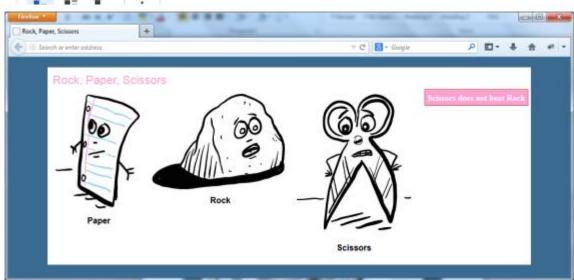
1. Using canvas: when the user clicks on the "click me" button generate number of circles in the entire page in random places and get the circles color from the "input color".

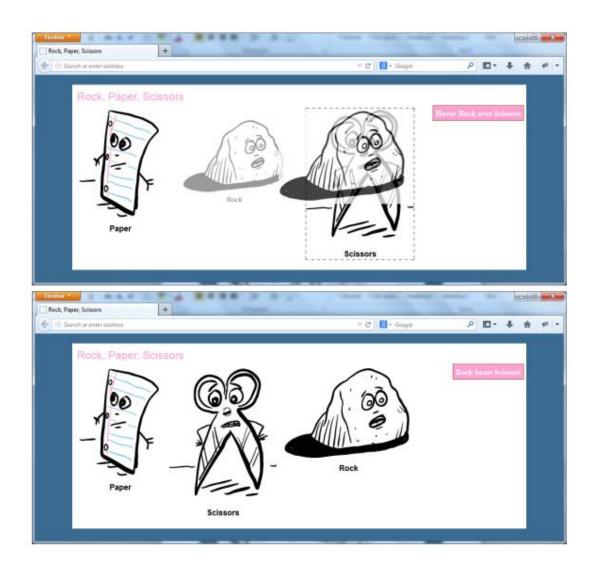


2. Drag & Drop Bonus









## CSS3 lab

1. Make a search textbox, that when mouse is on it (on focus), its width increases gradually, and when mouse is out (on blur), it backs gradually to its original width

2. Create a simple photo gallery like the following, and use opacity property to make each image fades out gradually (its opacity decreases to 0.3 gradually) when mouse is over it, and fades in gradually (its opacity increases to 1 gradually) when mouse is a way. (Use JavaScript to add styles)







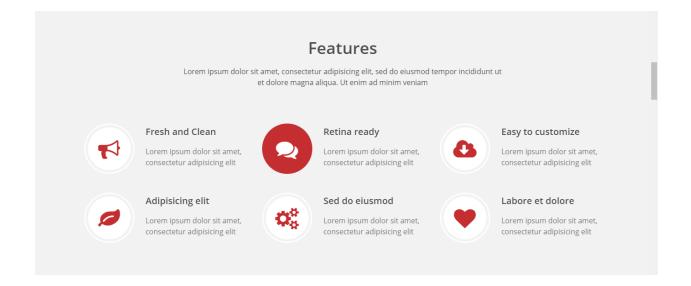


3. Using font awesome CDN to create the icons

https://stackpath.bootstrapcdn.com/font-awesome/4.7.0/css/fontawesome.min.css"

## icons html code:

- <i class="fa fa-bullhorn"></i></i>
- <i class="fa fa-comments"></i></i></or>
- <i class="fa fa-cloud-download"></i></i>
- <i class="fa fa-leaf"></i></i>
- <i class="fa fa-cogs"></i></i></or>
- <i class="fa fa-heart"></i></i>



4-Bonus: check this site to draw the shape below <a href="https://css-tricks.com/the-shapes-of-css/">https://css-tricks.com/the-shapes-of-css/</a>

