Quicklisp beta

Quicklisp is a library manager for Common Lisp. It works with your existing Common Lisp implementation to download, install, and load any of over 1,000 libraries with a few simple commands.

Quicklisp is easy to install and works with ABCL, Allegro CL, Clozure CL, CLISP, CMUCL, ECL, LispWorks, SBCL, and Scieneer CL, on Linux, Mac OS X, and Windows. The libraries were last updated on October 6, 2014.

To get started with the Quicklisp beta, download and loadhttp://beta.quicklisp.org/quicklisp.lisp

PGP signature

sha256 = 47cfdc0f4796b4c0ca05af16b666dd4b21c5b9e62b731390c895c2d19ed6d095

Quicklisp is provided as-is without warranty of any kind. See the release notes for known problems.

- Installation
- Loading After Installation
- Basic Commands
- Frequently Asked Questions
- License information
- Screencast

To get news and announcements, follow @quicklisp on twitter or read the Quicklisp blog. If you have any questions or comments, please email me, use the Quicklisp discussion group, or visit #quicklisp on freenode. Quicklisp code is hosted on GitHub.

Installation

To install Quicklisp, download quicklisp.lisp and load it.

To verify the integrity of quicklisp.lisp, you can download its detached PGP signature file and verify it against the Quicklisp release signing key, which has a fingerprint of D7A3 489D DEFE 32B7 D0E7 CC61 3079 65AB 028B 5FF7, an id of 028B5FF7, and an email of release@quicklisp.org.

You only need to load quicklisp. lisp once to install Quicklisp. See Loading After Installation for how to load the installed Quicklisp into your Lisp session after the initial installation.

Here's an example installation session on MacOS X with SBCL. In this example, \$\$ is the shell prompt and * is the Lisp REPL prompt.

```
$ curl -0 http://beta.quicklisp.org/quicklisp.lisp.asc
$ gpg --verify quicklisp.lisp.asc
gpg: Signature made Sat Feb 1 09:25:28 2014 EST using RSA key ID 028B5FF7
gpg: Good signature from "Quicklisp Release Signing Key"
$ sbcl --load quicklisp.lisp
This is SBCL 1.0.42.52, an implementation of ANSI Common Lisp.
More information about SBCL is available at <a href="http://www.sbcl.org/">http://www.sbcl.org/</a>.
SBCL is free software, provided as is, with absolutely no warranty.
It is mostly in the public domain; some portions are provided under
BSD-style licenses. See the CREDITS and COPYING files in the
distribution for more information.
  ==== quicklisp quickstart loaded ====
    To continue, evaluate: (quicklisp-quickstart:install)
* (quicklisp-quickstart:install)
; Fetching #<URL "http://beta.quicklisp.org/quickstart/asdf.lisp">
: 144.48KB
147,949 bytes in 0.64 seconds (226.11KB/sec)
; Fetching #<URL "http://beta.quicklisp.org/quickstart/quicklisp.tar">
; 160.00KB
163,840 bytes in 0.76 seconds (211.36KB/sec)
; Fetching #<URL "http://beta.quicklisp.org/quickstart/setup.lisp">
; 2.78KB
2,846 bytes in 0.001 seconds (2779.30KB/sec)
Upgrading ASDF package from version 2.004 to version 2.009
; Fetching #<URL "http://beta.quicklisp.org/dist/quicklisp.txt">
; 0.40KB
408 bytes in 0.003 seconds (132.81KB/sec)
  ==== quicklisp installed ====
    To load a system, use: (ql:quickload "system-name")
    To find systems, use: (ql:system-apropos "term")
    To load Quicklisp every time you start Lisp, use: (ql:add-to-init-file)
```

```
For more information, see http://www.quicklisp.org/beta/
NIL
* (ql:system-apropos "vecto")
; Fetching #<URL "http://beta.quicklisp.org/dist/quicklisp/2010-10-07/systems.txt">
; 45. 30KB
46,386 bytes in 0.50 seconds (89.70KB/sec)
; Fetching #<URL "http://beta.quicklisp.org/dist/quicklisp/2010-10-07/releases.txt">
; 83.49KB
85, 490 bytes in 0.53 seconds (157.22KB/sec)
#<SYSTEM cl-vectors / cl-vectors-20101006-git / quicklisp 2010-10-07>
#<SYSTEM lispbuilder-sdl-cl-vectors / lispbuilder-20101006-svn / quicklisp 2010-10-07>
#<SYSTEM lispbuilder-sdl-cl-vectors-examples / lispbuilder-20101006-svn / quicklisp 2010-10-07>
#<SYSTEM lispbuilder-sdl-vecto / lispbuilder-20101006-svn / quicklisp 2010-10-07>
#<SYSTEM lispbuilder-sdl-vecto-examples / lispbuilder-20101006-svn / quicklisp 2010-10-07>
#<SYSTEM static-vectors / static-vectors-20101006-git / quicklisp 2010-10-07>
#<SYSTEM vecto / vecto-1.4.3 / quicklisp 2010-10-07>
NIL
* (ql:quickload "vecto")
To load "vecto":
  Install 5 Quicklisp releases:
    cl-vectors salza2 vecto zpb-ttf zpng
; Fetching #<URL "http://beta.quicklisp.org/archive/salza2/2010-10-06/salza2-2.0.7.tgz">
; 14.84KB
15, 197 bytes in 0.12 seconds (125.77KB/sec)
; Fetching #<URL "http://beta.quicklisp.org/archive/zpng/2010-10-06/zpng-1.2.tgz">
; 38.59KB
39,521 bytes in 0.37 seconds (103.47KB/sec)
; Fetching #<URL "http://beta.quicklisp.org/archive/zpb-ttf/2010-10-06/zpb-ttf-1.0.tgz">
; 42.59KB
43,611 bytes in 0.39 seconds (110.33KB/sec)
; Fetching #<URL "http://beta.quicklisp.org/archive/cl-vectors/2010-10-06/cl-vectors-20101006-git.tgz">
; 40.40KB
41,374 bytes in 0.37 seconds (109.20KB/sec)
; Fetching #<URL "http://beta.quicklisp.org/archive/vecto/2010-10-06/vecto-1.4.3.tgz">
; 75.71KB
77, 526 bytes in 0.49 seconds (153.57KB/sec)
```

```
; Loading "vecto"
[package zpb-ttf].....
[package salza2]....
[package zpng].....
[package net.tuxee.paths].....
[package net.tuxee.aa].....
[package net.tuxee.aa-bin].....
[package net.tuxee.vectors].....
[package vecto].....
("vecto")
* (ql:add-to-init-file)
I will append the following lines to #P"/Users/quicklisp/.sbclrc":
 ;;; The following lines added by ql:add-to-init-file:
 #-quicklisp
 (let ((quicklisp-init (merge-pathnames "quicklisp/setup.lisp"
                               (user-homedir-pathname))))
   (when (probe-file quicklisp-init)
    (load quicklisp-init)))
Press Enter to continue.
#P"/Users/quicklisp/.sbclrc"
* (quit)
$
```

Although this example uses a Unix shell, the same procedure would work for installation in the REPL of a Windows or Mac GUI-based CL implementation.

Loading After Installation

You only need to install Quicklisp with quicklisp. lisp once. To load Quicklisp into your Common Lisp session after the initial installation, load the filequicklisp/setup. lisp with the Common Lisp load function.

For example, if you installed Quicklisp in the default location in your home directory, the following command suffices to load Quicklisp into a running session:

```
(load "~/quicklisp/setup.lisp")
```

The path must be adjusted if Quicklisp is loaded in a different location, or if your implementation does not support the ~ pathname syntax (i.e. CMUCL).

The function ql:add-to-init-file will add code to do this to your init file automatically, so Quicklisp will load whenever your Common Lisp session starts.

Basic Commands

To load software, use:

```
(q1:quickload system-name)
```

For example:

```
CL-USER> (q1:quickload "vecto")
To load "vecto":
  Install 5 Quicklisp releases:
    cl-vectors salza2 vecto zpb-ttf zpng
loading output here
```

Quicklisp will automatically download any supporting software it needs to load the system.

Please note that some systems have different names than their projects. For example, to load cl-yacc's system, run (ql:quickload "yacc"), not (ql:quickload "cl-yacc").

q1:quickload can also be used to load local systems that aren't part of Quicklisp. If the local system depends on software that is available through Quicklisp, the dependencies will be automatically loaded.

By default, ql:quickload hides most compilation and loading output, including warnings, and shows progess as a series of dots. You can show full compilation and loading output by passing :verbose t as arguments to ql:quickload. This output can be especially helpful when reporting and troubleshooting problems.

To remove software, use:

```
(ql:uninstall system-name)
```

For example:

```
CL-USER> (q1:uninstall "vecto")
T
```

An uninstall does the following:

- Deletes the system's tarball archive and unpacked source files
- Deletes Quicklisp metadata files associated with the system
- Clears ASDF's system cache via asdf:clear-system

Uninstalling does *not* alter the current Lisp session in any other way; if the given system has been loaded, it remains loaded and accessible until the session is ended.

To find out what's available in Quicklisp, use:

```
(ql:system-apropos substring)
```

For example:

```
CL-USER> (q1:system-apropos "xm1")
#<SYSTEM bknr.xml / bknr-datastore-20100916-git / quicklisp 2010-09-16>
#<SYSTEM c1-libxm12 / c1-libxm12-0.3.4 / quicklisp 2010-09-16>
#<SYSTEM cxml / cxml-20100916-git / quicklisp 2010-09-16>
#<SYSTEM cxml-dom / cxml-20100916-git / quicklisp 2010-09-16>
#<SYSTEM cxml-klacks / cxml-20100916-git / quicklisp 2010-09-16>
#<SYSTEM cxml-rng / cxml-rng-2008-11-30 / quicklisp 2010-09-16>
#<SYSTEM cxml-rpc / cxml-rpc-20100916-git / quicklisp 2010-09-16>
#<SYSTEM cxml-stp / cxml-stp-2008-11-30 / quicklisp 2010-09-16>
#<SYSTEM cxml-stp-test / cxml-stp-2008-11-30 / quicklisp 2010-09-16>
#<SYSTEM cxml-test / cxml-20100916-git / quicklisp 2010-09-16>
#<SYSTEM cxml-xml / cxml-20100916-git / quicklisp 2010-09-16>
#<SYSTEM pithy-xml / pithy-xml-20100916-git / quicklisp 2010-09-16>
#<SYSTEM s-xml / s-xml-20100916-http / quicklisp 2010-09-16>
#<SYSTEM s-xml-rpc / s-xml-rpc-20100916-http / quicklisp 2010-09-16>
#<SYSTEM xml-render / cl-typesetting-20100916-svn / quicklisp 2010-09-16>
#<SYSTEM xmls / xmls-1.3 / quicklisp 2010-09-16>
```

The system name is the word after "SYSTEM" and before the first "/", e.g. "cxml-stp". System names are used by ql:quickload and for expressing dependency information in system definitions.

While ql:system-apropos is useful for simple string searches of system and project names, Quickdocs provides a more general full-text search for systems and projects.

To load Quicklisp when you start Lisp, use:

```
(gl:add-to-init-file)
```

Quicklisp will append code to your Lisp's init file that will load Quicklisp on startup.

To install and configure SLIME, use:

```
(gl:quickload "quicklisp-slime-helper")
```

Then follow the directions it displays. <code>quicklisp-slime-helper</code> will create a file you can load in Emacs that configures the right load-path for loading Quicklisp's installation of SLIME.

To get updated software, use:

```
(ql:update-all-dists)
```

To update the Quicklisp client, use:

```
(ql:update-client)
```

To go back to a previous set of libraries, see the blog post Going back in (dist) time. This can be useful if your project depends on the state (APIs, etc) of the Quicklisp library universe from a

particular point in time.

To see what systems depend on a particular system, use:

(ql:who-depends-on system-name)

License information

Copyright © 2010 Zachary Beane <zach@quicklisp.org>

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Portions of Quicklisp are derived from Pierre Mai's Deflate library, which is available under the following terms:

Deflate --- RFC 1951 Deflate Decompression

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Zach Beane 2011-06-19