

# Project Acceptance Test Manual

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# 1 Front End Unit Tests

All front end JavaScript unit tests, using the `jest` framework, should pass.

## 1.1 Test Procedure

1. Open your CLI to the root of the repository.
2. Run the command `yarn test`.

## 1.2 Expected Results

- All unit tests pass.
- At least 50% test coverage.

The reason for the relatively low coverage is that most tests for the front end will be integration tests.

# 2 Back End Unit Tests

All back end Python unit tests, using `pytest`, should pass.

## 2.1 Test Procedure

1. Open your CLI to the root of the repository.
2. Run the command `yarn test`.

## 2.2 Expected Results

- All unit tests pass.
- At least 75% test coverage.

## **3 Accessible Website**

The booking part of the website should be accessible to anyone with a modern web browser.

### **3.1 Test Procedure**

1. Navigate to the main website URL in either Google Chrome or Mozilla Firefox.

### **3.2 Expected Result**

The initial page for booking will be shown.

## **4 Applying for a Booking**

Once a user has access to the booking site, they can create a booking application.

### **4.1 Test Procedure**

1. Choose a date.
2. Choose a carpark.
3. Choose a bay and time.
4. Review the booking details before submitting.
5. Submit application.

### **4.2 Expected Result**

- Booking details before submitting should be correct.
- The user should be sent an email confirming the application is submitted.
- The admin team should get an email notifying them of a new application that needs to be actioned.

## **5 Approving an Application**

An admin user should be able to approve an existing application.

### **5.1 Test Procedure**

1. As a normal user, create a booking application.
2. As an admin, navigate to the approvals page.
3. Click approve on the application.

### **5.2 Expected Result**

- User should be automatically emailed to notify them that their application was approved.
- The application in the admin panel should now show as approved.

## **6 Declining an Application**

An admin user should be able to decline an existing application.

### **6.1 Test Procedure**

1. As a normal user, create a booking application.
2. As an admin, navigate to the approvals page.
3. Click decline on the application.

### **6.2 Expected Result**

- User should be automatically emailed to notify them that their application was declined.
- The application in the admin panel should now show as declined.

## 7 Creating a Car Park and Bays

An admin user should be able to create a new carpark, which will then allow normal users to book for it.

### 7.1 Test Procedure

1. Login as an admin
2. Navigate to the car parks section of the interface and click add.
3. Enter details about the car park.
4. Add a parking bay to the car park.

### 7.2 Expected Result

- As a normal user creating a booking, the new carpark and bays should now be options.
- The details entered during the creation of the car park and bays should show to the user.

## 8 Creating New Admins

An existing admin user should be able to create a new admin account.

### 8.1 Test Procedure

1. Login as an admin
2. Navigate to the users section of the interface and click add.
3. Enter the account details and confirm.

### 8.2 Expected Result

It should now be possible to login with the new admin account.

## **9 PDF Generation**

A PDF containing details about the booking should be automatically generated when a booking is approved.

### **9.1 Test Procedure**

1. Apply for a booking.
2. An admin approves the booking.

### **9.2 Expected Result**

- A PDF should be available for download or viewing by the admin upon approval of the booking.
- The client should be sent an email with the same PDF attached.