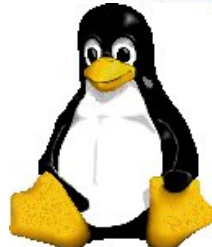




# Shell scripting



# Unit objectives

After completing this unit, you should be able to:

- Invoke shell scripts in three separate ways and explain the difference
- Pass positional parameters to shell scripts and use them within scripts
- Implement interactive shell scripts
- Use conditional execution and loops
- Perform simple arithmetic

# What is a shell script?

- A *shell script* is a collection of commands stored in a text file.

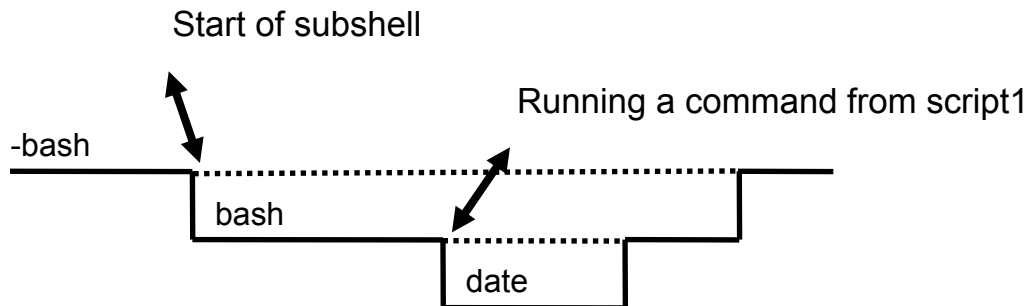
```
$ pwd
$ date
$ ls -l

$ cat script1
pwd
date
ls -l
$
```

# Invoking shell scripts (1 of 3)

- The script does not have to be marked executable, but it must be readable.
- bash invokes a script in a child shell.

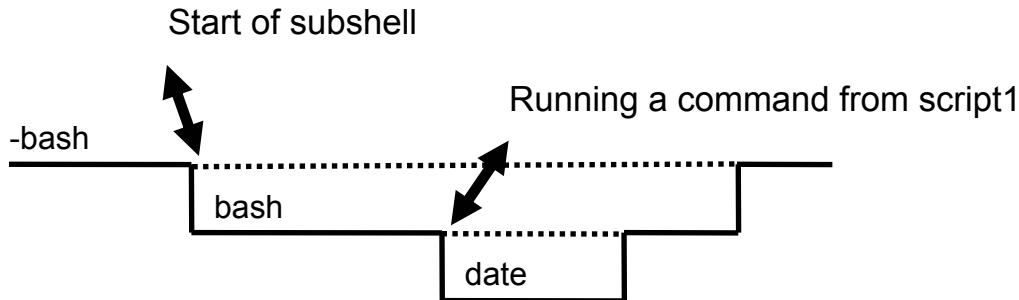
```
$ cat script1
date
$ bash script1
```



# Invoking shell scripts (2 of 3)

- Use the **chmod** command to make the script executable.
- Then run the script as if it were a command.
- The script is run in a child shell.

```
$ chmod 755 ./script1  
$ ./script1
```

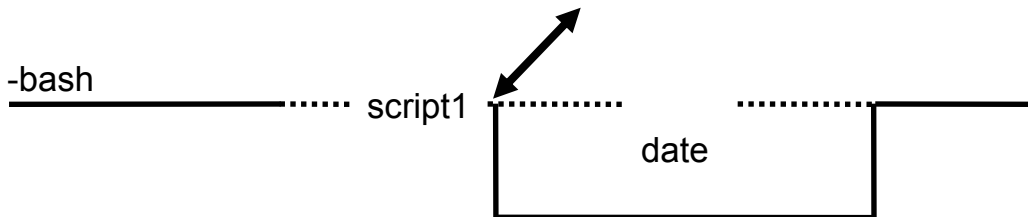


# Invoking shell scripts (3 of 3)

- Use the `.` (dot) or **source** command to execute the script in your current shell environment.
- Scripts executed with the dot command can change your current environment.

```
$ . script1  
$ source script1
```

The `date` command is invoked by your current shell.



# Invoking shell scripts in another shell

- To make sure the shell script always runs in the shell it was intended for (sh, bash, csh), use the following on the first line of your script:

```
#!/bin/bash
```

- The script will now always runs in bash even if the user's default shell is something else.

# Typical shell script contents

- Handling of shell script arguments
- Complex redirection
- Conditional execution
- Repeated execution
- User interfacing
- Arithmetic



# Shell script arguments

- Parameters can be passed to shell scripts as arguments on the command line.
- These arguments are stored in special shell variables.
  - \$1, \$2, \$3 ... refers to each of the arguments
  - @\$ is "\$1" "\$2" "\$3"
  - \$\* is "\$1 \$2 \$3"
  - \$# is the number of parameters

```
$ cat ascript
#!/bin/bash
echo First parameter: $1
echo Second parameter: $2
echo Number of parameters: $#
$ ascript ant bee
First parameter: ant
Second parameter: bee
Number of parameters: 2
```

# Complex redirection

- To redirect fixed text into a command, use << END.

```
$ cat << END > cities
Atlanta
Chicago
END
```

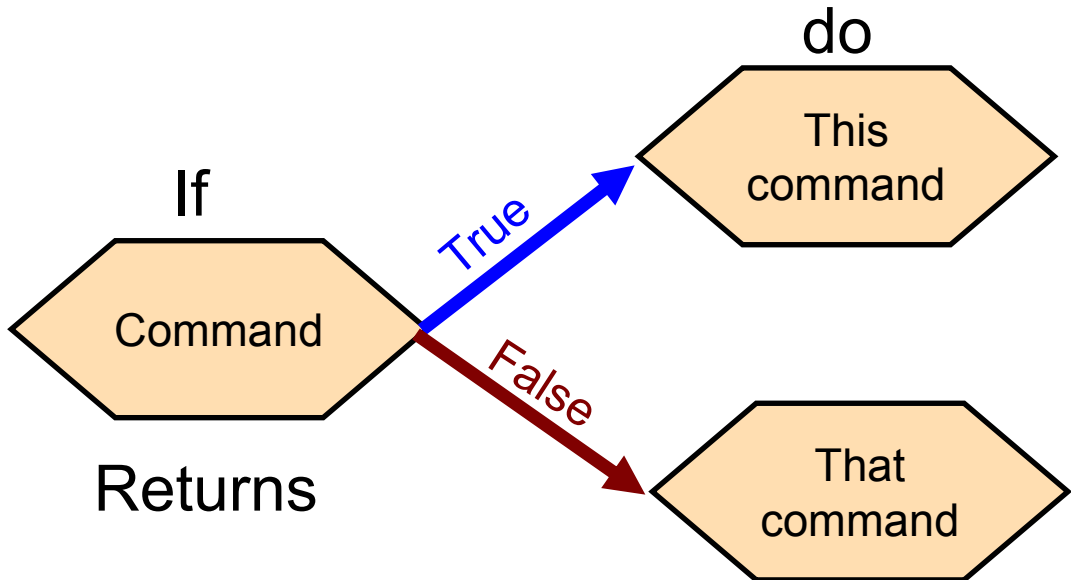
- To avoid large argument lists, use xargs.

```
$ rm *.txt
-bash: /bin/rm: Argument list too long
$ find . -name "*.txt" | xargs rm
$
```

- Avoids large argument lists by running the command multiple times, if necessary.
- -0 (-zero) option to find and xargs needed when file names contain blanks or new lines.

# Conditional execution

- The return code from a command or group of commands can be used to determine whether to start the next command.



# The test command (1 of 2)

- The **test** command allows you to test for a given condition.
- Syntax:

```
test expression ...or: [ expression ]
```

```
$ test -f myfile.txt
$ echo $?
0
```

- Expressions to test file status:
  - `-f <file>` file is an ordinary file
  - `-d <file>` file is a directory
  - `-r <file>` file is readable
  - `-w <file>` file is writable
  - `-x <file>` file is executable
  - `-s <file>` file has non-zero length

# The test command (2 of 2)

- String tests

<code>-n &lt;string&gt;</code>	string is not empty
<code>-z &lt;string&gt;</code>	string is empty
<code>&lt;string&gt; == &lt;string&gt;</code>	strings are equal
<code>&lt;string&gt; != &lt;string&gt;</code>	strings are not equal

- Arithmetic tests

<code>&lt;value&gt; -eq &lt;value&gt;</code>	equals
<code>&lt;value&gt; -ne &lt;value&gt;</code>	not equal
<code>&lt;value&gt; -lt &lt;value&gt;</code>	less than
<code>&lt;value&gt; -le &lt;value&gt;</code>	less than or equal
<code>&lt;value&gt; -gt &lt;value&gt;</code>	greater than
<code>&lt;value&gt; -ge &lt;value&gt;</code>	greater than or equal

# The && and || commands

- **&&** and **||** (two vertical bars) can be used to conditionally execute a single command.

`command1 && command2`

if (command1 successful) then do (command2)

`command1 || command2`

if (command1 not successful) then do (command2)

```
$ [ -f testfile ] && rm testfile
$ [ -f lockfile ] || touch lockfile
$ [ "$TERM" = "xterm" ] && echo This is no tty
$ cat doesnotexist 2>/dev/null || echo \
> "Oh boy, this file does not exist."
```

# The if command

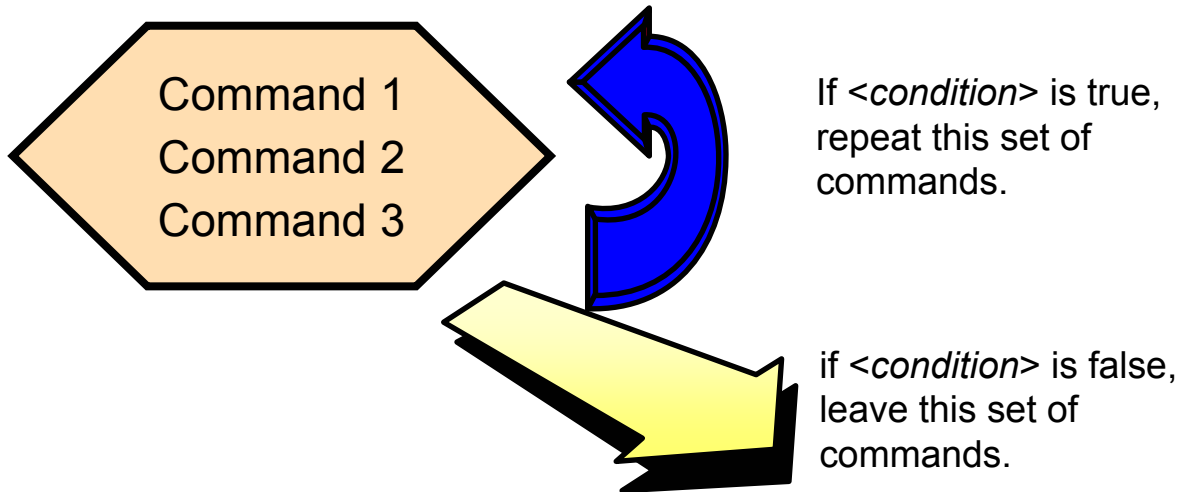
- The structure of the basic if statement is:

```
if command-sequence returns true (0)
then
carry out this set of actions
else
carry out this set of actions
fi
```

```
$ cat myscript
if [ "$MY_VALUE" -eq 10 ]
then
echo MY_VALUE contains the value 10
else
echo MY_VALUE is not 10
fi
$
```

# Command repetition

- A *loop* is a set of commands that is executed over and over.
  - Until or while a certain condition is true
  - Or for each item from a list





# The while command

- The syntax of the **while** command:

```
while command-sequence-returns-true (0)
do
commands
done
```

```
$ cat myloop
while true
do
echo "It is now $(date) "
echo "There are `ps aux | wc -l` processes"
sleep 600
done
$
```

Note that the command *true* always returns true (0)!

# The for command

- The structure of the **for** loop is:

*for identifier in list*

*do*

*commands to be executed on \$identifier*

*done*

```
$ cat my_forloop
for file in /tmp/mine_*
do
cp $file /other_dir/$file
done
$
```

# Shifting shell script arguments

- If you expect a large number of shell arguments (for example, file names), use the **shift** command in a **while** loop to handle them all.

Variables:	\$1	\$2	\$3	\$4	\$5	\$# (count)
At start:	arg1	arg2	arg3	arg4	arg5	5
After first loop:	arg2	arg3	arg4	arg5	<i>unset</i>	4
After second loop:	arg3	arg4	arg5	<i>unset</i>	<i>unset</i>	3

```
$ cat make_backup
while [ $# -gt 0 ]
do
    cp $1 $1.bak
    shift
done
$
```

# User interaction: The read command

- The **read** command reads one line from STDIN and assigns the values read to a variable.

```
$ cat delfile
#!/bin/bash
#Usage delfile
echo Please enter the file name:
read name
if [ -f $name ]
then
rm $name
else
echo $name is not an ordinary file -
echo so it is not removed
fi
```

# The expr command

- If your shell does not support `$ ( ( ) )` or **let**, use the **expr** command for integer arithmetic.
  - Not a shell built-in, therefore about 10 times slower (it rarely matters)
- Same operators as let:

```
$ echo `expr 3 + 5`  
8
```

- Beware of the shell metacharacters `*`, `(` and `)`!

```
$ expr 3 * ( 3 + 5 )  
bash: syntax error near unexpected token `(`  
$ expr 3 \* \( 3 + 5 \  
24
```

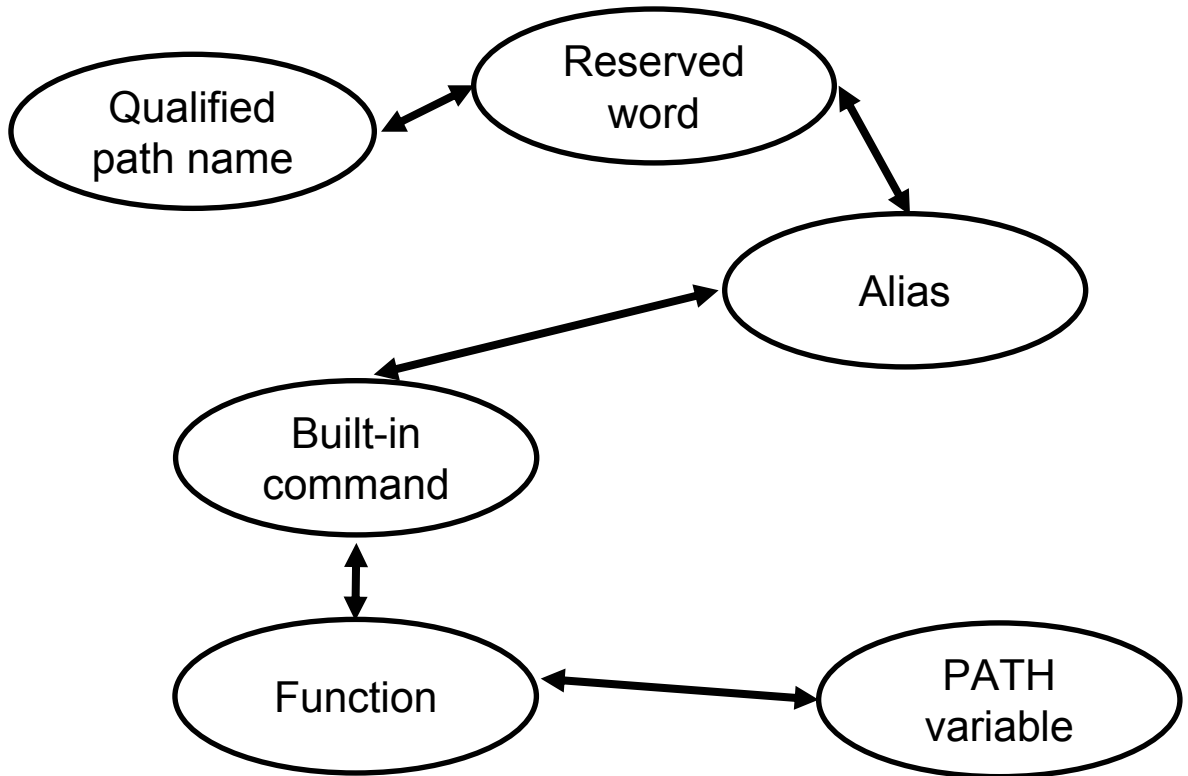
# Arithmetic using let

- The bash shell can perform simple arithmetic on integers using the built-in **let** command or the `$(( expr ))` notation.
  - Operators: `*`, `/`, `+`, `-`, `%`

```
$ let x=2+3
$ echo $x
5
$ echo $(( 2+3 ))
5
$ let x=3*(3+5)
$ echo $x
24
$ let x=3*3+5
echo $x
14
$ x=$(( 3 * ( 3 + 5 ) ))
```

# Command search order

IBM Power Systems



# Unit review

- Positional parameters are used to pass to scripts the values from the invoker; they are also in `$*` or `$@`.
- To test for a particular condition, the **test** command can be used. This feature is frequently coupled with the **if** statement to control the flow of a program and allow for conditional execution within scripts.
- The **read** command can be used to implement interactive scripts.
- The **while** and **for** commands are used to create loops in a script.
- Simple integer arithmetic can be performed by the **expr** or **let** commands or the `$ ( ( ) )` notation.



# Checkpoint (1 of 2)

1. What will the following piece of code do?

```
TERMTYPE=$TERM
if [ -n "$TERMTYPE" ]
then
    if [ -f /home/tux1/custom_script ]
    then
        /home/tux1/custom_script
    else
        echo No custom script available!
    fi
else
    echo You don't have a TERM variable set!
fi
```

# Checkpoint solutions (1 of 2)

## 1. What will the following piece of code do?

```
TERMTYPE=$TERM
if [ -n "$TERMTYPE" ]
then
    if [ -f /home/tux1/custom_script ]
    then
        /home/tux1/custom_script
    else
        echo No custom script available!
    fi
else
    echo You don't have a TERM variable set!
fi
```

The answer is if TERMTYPE is set to a non-null value and if custom\_script exists as a normal file, the script attempts to execute it. If the script does not exist, this is reported. If the TERMTYPE is null or not set, that is reported.

## Checkpoint (2 of 2)

2. Write a script that will multiply any two numbers together.

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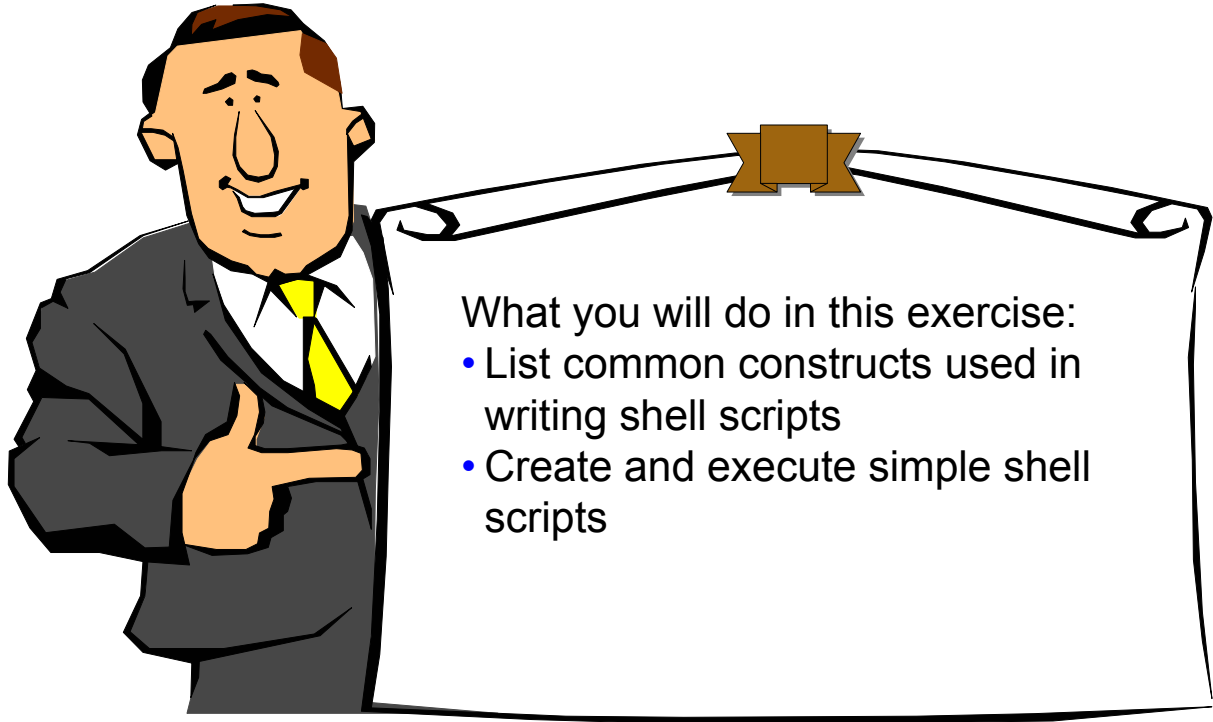
# Checkpoint solutions (2 of 2)

2. Write a script that will multiply any two numbers together.

The answer is:

```
#!/bin/bash  
echo $(( $1 * $2 ))
```

# Exercise: Shell scripting



What you will do in this exercise:

- List common constructs used in writing shell scripts
- Create and execute simple shell scripts

# Unit summary

Having completed this unit, you should be able to:

- Invoke shell scripts in three separate ways and explain the difference
- Pass positional parameters to shell scripts and use them within scripts
- Implement interactive shell scripts
- Use conditional execution and loops
- Perform simple arithmetic