





# **Editing files**





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# **Unit objectives**

#### After completing this unit, you should be able to:

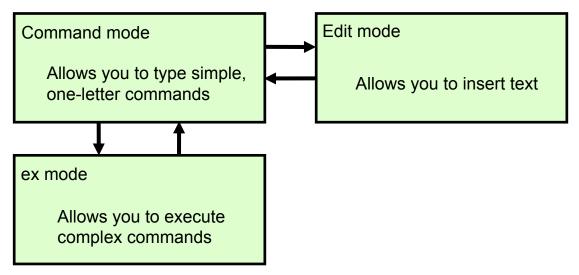
- Determine the type of file using file
- Edit text files with Vi
- Discuss other text file editors, such as KEDIT
- Discuss the ways non-text files can be edited

#### The Vi text editor

- Vi is the default editor in all UNIX operating systems.
- It is usually the only editor available in emergencies.
- It is relatively hard to learn, but it is very powerful.
- As a Linux user, you should be able to use Vi for basic editing tasks.
  - But OK if you prefer another editor for daily work
- Vi in Linux is usually Vim (Vi Improved).
  - Syntax highlighting
  - Arrow keys, Del, BS work in insert mode
  - Multi level undo
  - Mouse support

#### Vi modes

- Vi knows three modes of operation.
  - Command mode (for simple, one-letter commands)
  - Edit mode (insert text)
  - ex mode (for complicated commands)
- You can easily change between modes.



## **Editing files**

Use the file command to determine the content of a file.

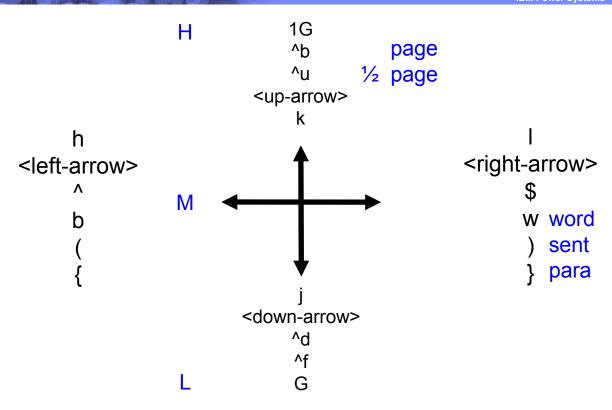
```
$ file /etc/passwd
/etc/passwd: ASCII text
$ file /usr/bin/passwd
/usr/bin/passwd: ELF 32-bit LSB executable
```

- To edit text files, use an editor.
- Non-text files can only be changed using the application that created them or a hex editor.
- · However, most configuration files under Linux are text files.

• \$ vi myfile.txt

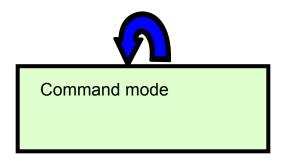
```
"myfile.txt" [New File]
                          0,0-1
                                               A11
```

## **Cursor movement in command mode**



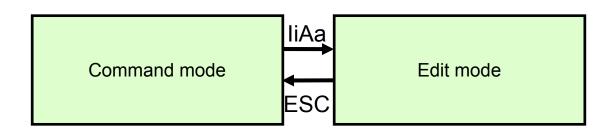
# Editing text in command mode

- To delete a single character under cursor: x
- To delete a single character left of cursor: X
- To replace a single character: r
- Undo the last change: u
- To repeat last command: .
- To join two lines together: J



## Switching to edit mode

- To insert text at beginning of line: I
- To insert text before cursor: i
- To append text after cursor: a
- To append text at end of line: A
- To go back to command mode: <ESC>



## Adding text in edit mode

```
This file contains some lines.
Line 2.
And this is line 3.
Line 4 follows line 3.
The last line is line 5.
   INSERT
                    3,8
                                        A11
```

 Keystroke i switches Vi to edit mode. New characters can be inserted at the current position of the cursor.

## **Exiting the edit mode**

```
This file contains some lines.
Line 2.
And this for example is line 3.
Line 4 follows line 3.
The last line is line 5.
                   3,8
                                       A11
```

Keystroke ESC leaves the edit mode.

## Searching for patterns

- To search for a pattern (in command mode): /<pattern>
- To repeat the previous search: n

```
This file contains some lines.
Line 2.
And that for example is line 3.
Line 4 follows line 3.
The last line is line 5.
```

## Replacing patterns

- Advanced search and replace can be done in ex mode.
- To replace old text with new text use the following command:
  :1,\$s /old/new/q

```
This file contains some lines.
Line 2.
And that for example is line 3.
Line 4 follows line 3.
The last line is line 5.
  1,$s/this/that/g
```

## Cut, copy, and paste

- To cut a whole line into buffer: dd
- To copy a whole line into buffer: yy
- To cut a word from the current cursor position to its end: dw
- To paste contents of buffers here: p
- To cut or copy multiple lines, proceed command by number:
   3dd, 8yy

## **Cut and paste**

```
This file contains some lines.
Line 2.
```

And that for example is line 3.

Line 4 follows line 3.

The last line is line 5.

Cut line three by typing dd.

```
This file contains some lines.
Line 2.
```

Line 4 follows line 3.

The last line is line 5.

And that for example is line 3.

Insert it after line four by typing p.

### Copy and paste

```
This file contains some lines.
Line 2.
```

And that for example is line 3.

Line 4 follows line 3.

The last line is line 5.

Copy line three by typing yy.

```
This file contains some lines.
Line 2.
```

And that for example is line 3

Line 4 follows line 3.

The last line is line 5.

And that for example is line 3.

Insert it after line five by typing p.

## Vi options

 Options entered in ex mode change the behavior of the Vi editor.

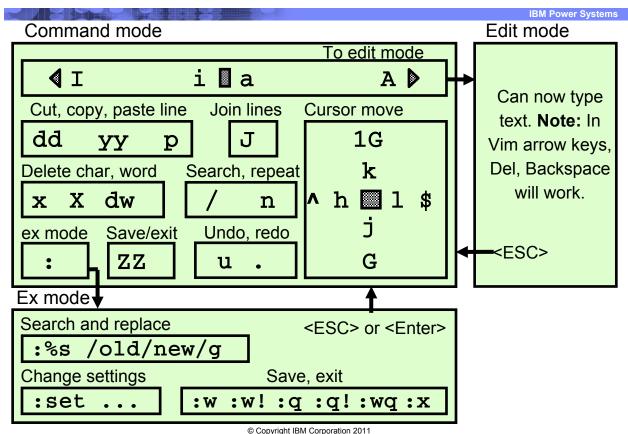
```
-: set all
-: set autoindent/noautoindent
-: set number/nonumber
-: set list/nolist
-: set showmode/noshowmode
-: set tabstop=x
-: set ignorecase/noignorecase
-: set wrapmargin=x
-: set hlsearch/nohlsearch
-: syntax on/off
-: set fileformat=dos/unix
```

 To make an option available to all Vi sessions, put it into a .exrc or .vimrc file in your home directory.

## **Exiting Vi**

- To save in ex mode
  - :W
- To forcefully save file in ex mode
  - :w!
- To quit without saving in ex mode
  - :q
- To forcefully exit in ex mode
  - :q!
- To save and exit in ex mode (recommended)
  - :wq
- To save and exit in ex mode, shorter
  - :x
- To save and exit in command mode
  - -ZZ

#### Vi cheat sheet



#### Other editors

- A typical Linux distribution comes with a large number of editors.
- Text mode editors:
  - Pico (really simple)
  - Original Vi
  - Emacs (even more powerful and complicated than Vi)
- Graphical mode editors:
  - KVim, KEDIT, KWrite
  - gVim, gedit
- Hex editors allow you to change non-text files if you know the internal structure.
  - KHexEdit
  - Emacs (in hexl-mode)

#### **Unit review**

- The most common editor on any UNIX is Vi.
- Vi has three modes of operation: command mode, edit mode, and ex mode.
- Vi makes a copy of the file you are editing in an edit buffer.
   The contents are not changed until you save the changes.
- A typical Linux distribution comes with a lot of other editors as well.

# Checkpoint

- 1. True or False: You need to learn Vi because Vi is the best editor for any job.
- 2. What does the **file** command do?
  - a. It looks at the extension to determine the type of file.
  - b. It looks at the first few characters of the file and compares this to a database of known file types.
  - c. It asks the kernel for information about the file.
  - d. It makes a wild guess.
- 3. What is a hex editor?

## **Checkpoint solutions**

1. True or False: You need to learn Vi because Vi is the best editor for any job.

The answer is <u>false</u>. Vi is just the most common editor available on <u>Unix-style</u> systems and is thus more likely to be there when you need to edit a file. Indeed, it might be the only editor available. Having Vi skills can be quite handy on unfamiliar Unix-style systems.

#### What does the file command do?

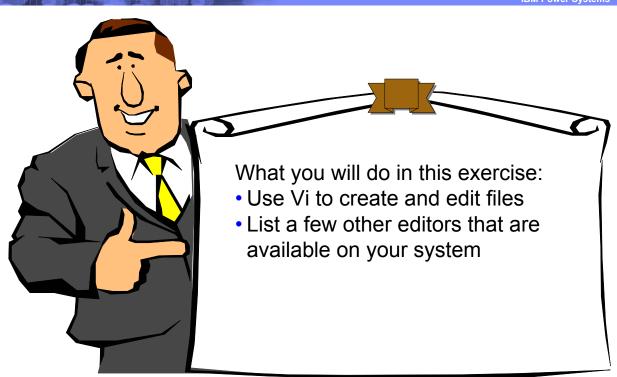
- a. It looks at the extension to determine the type of file.
- b. <u>It looks at the first few characters of the file and compares this to a database of known file types.</u>
- c. It asks the kernel for information about the file.
- d. It makes a wild guess.

The answer is it looks at the first few characters of the file and compares this to a database of known file types.

#### 3. What is a hex editor?

The answer is a hex editor is an editor that treats the contents of a file as a series of bytes, displays those bytes in hexadecimal format, and allows the hexadecimal representation of the contents of the file to be edited.

## **Exercise: Editing files**



# **Unit summary**

#### Having completed this unit, you should be able to:

- Determine the type of file using file
- Edit text files with Vi
- Discuss other text file editors, such as KEDIT
- Discuss the ways non-text files can be edited