Zero-effort Structural Logging

London Scala Users Group, Scala Community Day, 14/12/2019

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What would be the outcome of the following code?

```
val id = "john@doe.com"
val balance = 265
logger.info(s"User id=$id, balance=$balance")
```

User id=john@doe.com, balance=265

There may be a bit different code as well:

```
val id = "+13023072835"
val balance = 42
logger.info(s"User id=$id, balance=$balance")
```

User id=+13023072835, balance=42

let's assume we've collected many logs and now we want

```
let's assume we've collected many of these logs...
...and we want to filter logs lines for users...
...who registered with their email
```

Oops...

Can we do it better?

```
{
"id": "john@doe.com",
"id.type": "email",
"balance":"42"
}
```

Almost all the structural logging libraries are very inconvenient. . .

```
object Example {
      val LOG = FluentLoggerFactory
2
         .getLogger("fluentd.test")
3
4
      // ...
5
6
      val data =
7
           new HashMap[String, String]()
8
      data.put("id", userId)
9
      data.put("balance", userBalance.toString)
10
      LOG.log("user balance", data)
11
12
```

But the code...

```
val user = "JohnDoe"
logger.debug(s"Received a message from $user")
```

```
Expr(Apply(Select(
      Apply(
2
         Select(Select(Ident("scala"), scala.StringContext),
3
           TermName("apply"))
           , List(Literal(Constant("Received a message from "))
5
               , Literal(Constant(""))
6
7
8
      TermName("s")
9
10
     , List(Ident(TermName("user")))
11
12
```

First-class logging framework for Scala

So, we made a library . . . which can extract structure . . .

```
object LoggerTest {
   def main(args: Array[String]): Unit = {
     import logstage.
     val logger = IzLogger(sink = ConsoleSink.ColoredConsoleSink)
     val id = "user@gmail.com"
     val halance = 42
     logger.info(s"User with $id has balance $balance")
 LoggerTest > main(args: Array[String])
LoggerTest
I 2019-12-14T00:10:49.864 (tests.scala:117) leaderboard.LoggerTest.main [1:main] User with id=user@gmail.com has balance balance=42
Process finished with exit code 0
```

...and nice JSON for robots

```
object LoggerTest {
 def main(args: Array[String]): Unit = {
   import logstage.circe._
   val logger = IzLogger(sink = ConsoleSink.json(prettyPrint = true))
   val id = "user@gmail.com"
   val balance = 42
   logger.info(s"User with $id has balance $balance")
"event" : {
  "balance": 42.
  "id" : "user@gmail.com"
"meta" : {
  "class" : "1f8a415c",
  "logger": "leaderboard.LoggerTest.main",
  "line" : 106.
  "file" : "tests.scala".
  "level" : "info".
  "timestamp" : 1576282110093,
  "datetime" : "2019-12-14T00:08:30.093Z[UTC]",
  "thread" : {
    "id": 1.
```

Batteries included

- 1. LogF[F[_]]
- 2. LogBIO[F[_, _]]
- 3. Better alternative for MDC
- 4. slf4j adapter
- 5. etc, etc...

Dependency Injection for Scala done right

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... There were at least 4 talks at FS2019 on this subject

What we want from a good module system?

- 1. FP Support: ZIO envs, Effects, Resources...
- 2. Speed
- 3. Reliability: should fail fast, no reflection
- 4. Transparency: introspections
- 5. Scalability: should work for big apps

What we have?

- 1. TF/implicits does not scale
- 2. Cake pattern does not scale
- 3. Guice, Spring? no, please!
- 4. Airframe? no support for effects and resources
- 5. Macwire? no support for effects and resources

Are we out of options?



is a Dependency Injection mechanism for Scala

But it lacks negative traits of a typical DI thingy...
... and has many unique properties.
... and it's blazing fast.

You may call it a module system for Scala...
... with automatic dependency-pruning solver

What is Dependency Pruning in distage?

- 1. Your application and tests specify which components they need to work
 - And this components and their dependencies will be created
 - ... but everything else will be pruned
- 2. Technically it's very similar to Garbage Collection in JVM

distage performs optimal ahead of time planning.

It makes your application and tests perform no irrelevant initializations.

With distage you can do this:

```
class JustATest[F[+_, +_]] {
2
       "service" must {
         "do something" in {
3
           (users: UserService[F], accounts: AccountingService[F]) =>
4
           for {
5
             user <- users.create()</pre>
6
             balance <- accounts.getBalance(user)</pre>
           } yield {
8
             assert(balance == 0)
10
11
12
13
14
    object JustATestZioProd extends JustATest[zio.IO] with Prod
15
     object JustATestZioDummy extends JustATest[zio.IO] with Dummy
16
```

And this:

```
laptop# docker run -ti company/product --run-all-services
prod01# docker run -ti company/product :analytics
prod02# docker run -ti company/product :accounting :users
```

Why it's a good idea to try distage now

- 1. Supports FP, wires Resources, Effects, ZIO Environments...
- 2. Transparent and predictable
- 3. Supports Roles and Dependency Pruning
 - May drastically simplify development and operations workflows
 - ▶ Helps you to write best tests possible without boilerplate
- 4. Promotes good practices and SOLID
- 5. Most of the job is done in compile-time
- 6. Safe
- 7. Blazing fast
- 8. no scala-reflect nor Java reflection, ScalaJS support is coming
- 9. is non-invasive.
 - ▶ You can add it to your project keeping business logic intact...
 - ...and remove it.
- 10. is not an ad-hoc thing, it has strong theory behind.

distage-framework is the most productive way to write maintainable pure functional applications with ZIO.

(And any other monad)

distage-testkit is the best way to make your tests performant and reliable.

distage is adopted by several different companies and tested by two years of production usage.

Thank you for your attention

```
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```