LogStage: Zero-cost Structural Logging for Scala

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What's wrong with logging frameworks?

- Do we need structured logs? Yes, obviously,
- Logging frameworks are convenient for a programmer xor for a machine, not for both,
- Logging frameworks love to break SOLID,
- Magic rituals required!

fluentd logging API example

```
object Example {
1
       // We love rituals! Is it SOLID, hmm?...
2
3
      val LOG = FluentLoggerFactory
         .getLogger("fluentd.test")
4
5
      // ...
6
7
      val data =
8
           new HashMap[String, String]()
9
       data.put("from", "userA")
10
      data.put("to", "userB")
11
      LOG.log("follow", data)
12
13
```

scala-logging API example

```
class Example
extends LazyLogging { // Let's break SOLID!

//...

// Renders as "Received message from JohnDoe"
// Structure lost
logger.trace(s"Received message from $user")
}
```

The code...

```
val user = "JohnDoe"
logger.debug(s"Received a message from $user")
```

... is structured

```
Expr(Apply(Select(
1
      Apply(
2
         Select(Select(Ident("scala"), scala.StringContext),
3
           TermName("apply"))
4
           , List(Literal(Constant("Received a message from "))
5
                , Literal(Constant(""))
6
7
8
      TermName("s")
9
10
     , List(Ident(TermName("user")))
11
     ))
12
```

The code is always structured

- We have argument names, types and order defined in code,
- As well we have some static information about the context file, line, etc.
- We have static part of our message interpolation context or message template,
- We may process our string interpolations with a macro, recover structure and pass it to a logger.

LGSTAGE

First-class logging framework for Scala

Quick overview

- Almost no dependencies,
- Compile-time structure and context extraction,
- Console and file sinks out of the box, log rotation supported,
- Asynchronous sink out of the box (single worker thread at the moment),
- String and JSON rendering out of the box,
- Automatic structure identifiers for JSON policy,
- Modular you may implement your own sink, router, etc,
- DI-ready, no singletons or classpath scanners,
- Method-level granularity,
- User-provided logging contexts,
- SIf4J backend LogStage is a drop-in replacement for Logback, route your legacy logs,
- Location hyperlinks for IntelliJ console.

An example

```
class ExampleService(log: IzLogger) {
1
      val justAnArg = "example"
2
      val justAList = List[Any](10, "green", "bottles")
3
4
      log.trace(s"Argument: $justAnArg, another arg: $justAList")
5
      log.info(s"Expr: ${Random.nextInt() -> "number"}")
6
      log.warn(s"Hidden: ${Random.nextInt() -> "number" -> null}")
7
8
      val ctxLogger = logger(
9
         "userId" -> "user@google.com"
10
         , "company" -> "acme"
11
12
      val msec = Random.nextInt(1000)
13
14
      ctxLogger.info(s"Processing time: $msec")
15
16
```

Followed by a cute screenshot of course

```
T 2018-07-23T23:07:14.946+01:00[Europe/Dublin] ...leSinkTest:1 (LoggingAsyncSinkTest.scala:20) Argument: /

\[ \sustankTopexample, another arg: \sustalist=\list(10, green, bottles) \]

\[ \text{2018-07-23T23} \]

\[ \text{2018
```

Something nice for our robots

```
"just_a_list":[10, "green", "bottles"],
"just_an_arg": "example",
"@event":{
  "class": "f48ebb70".
  "logger": "com.github.pshirshov.izumi.logstage.api.routing.ExampleService.sta
  "file": "LoggingAsyncSinkTest.scala", "line": 20,
  "thread":{ "id":1, "name": "ScalaTest-run-running-LoggingJson4sTest" },
  "level": "trace",
  "timestamp":1532384023837.
  "datetime": "2018-07-23T22:13:43.837Z[UTC]"
},
"@template":
"Argument: ${just_an_arg}, another arg: ${just_a_list}",
"@message":
"Argument: justAnArg=example, another arg: justAList=List(10, green, bottles)"
}
```

Status and things to do

LogStage is.

- ready to use,
- in real production for 4 months

Our plans:

- Declarative router config,
- ► Integrations: LogStash, Graylogs, etc,
- Cleanups and refactorings.

Thank you for attention

https://izumi.7mind.io/logstage/ We're looking for clients, contributors, adopters and colleagues ;)

About the author:

- coding for 18 years, 10 years of hands-on commercial engineering experience,
- has been leading a cluster orchestration team in Yandex, "the Russian Google",
- implemented "Interstellar Spaceship" an orchestration solution to manage 50K+ physical machines across 6 datacenters,
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