

Language Basics

Check all syntactically correct statements.

1.) Which input statements are correct?

- ☐ `a = raw_input()`
- ☐ `a = raw_input("enter a number")`
- ☐ `a = raw_input(enter your name)`

2.) Which print statements are correct?

- ☐ `print "9" + "9"`
- ☐ `print int("nine")`
- ☐ `print str(9) + "nine"`
- ☐ `print 9 + 9`
- ☐ `nine = 9`
`print nine`

3.) Which are correct arithmetical operations?

- ☐ `a = 1 * 2`
- ☐ `2 = 1 + 1`
- ☐ `5 + 6 = y`
- ☐ `seven = 3 * 4`

4.) Which are correct variable names?

- ☐ `result`
- ☐ `my.result`
- ☐ `print`
- ☐ `result77`

5.) Which are correct type conversions?

- ☐ `int(7.0+0.1)`
- ☐ `str(1.2 * 3.4)`
- ☐ `float("77"+"0")`
- ☐ `str(9 / 0)`

6.) Which operations result in 8?

- ☐ `65 // 8`
- ☐ `17 % 9`
- ☐ `2 ** 4`
- ☐ `64 ** 0.5`

7.) Which lines are commented?

- ☐ `"""This is a comment"""`
- ☐ `# This is a comment`
- ☐ `// this is a comment`
- ☐ `'''This is a comment'''`



Data Types

Find the matching pairs of expressions and values.

1023

None

[2, 4, 8, 16]

True

17.54

('Roger', 1952)

"my fat cat"

```
{'name': 'Roger',  
 'birth': 1952}
```

boolean

int

tuple

list

str

dict

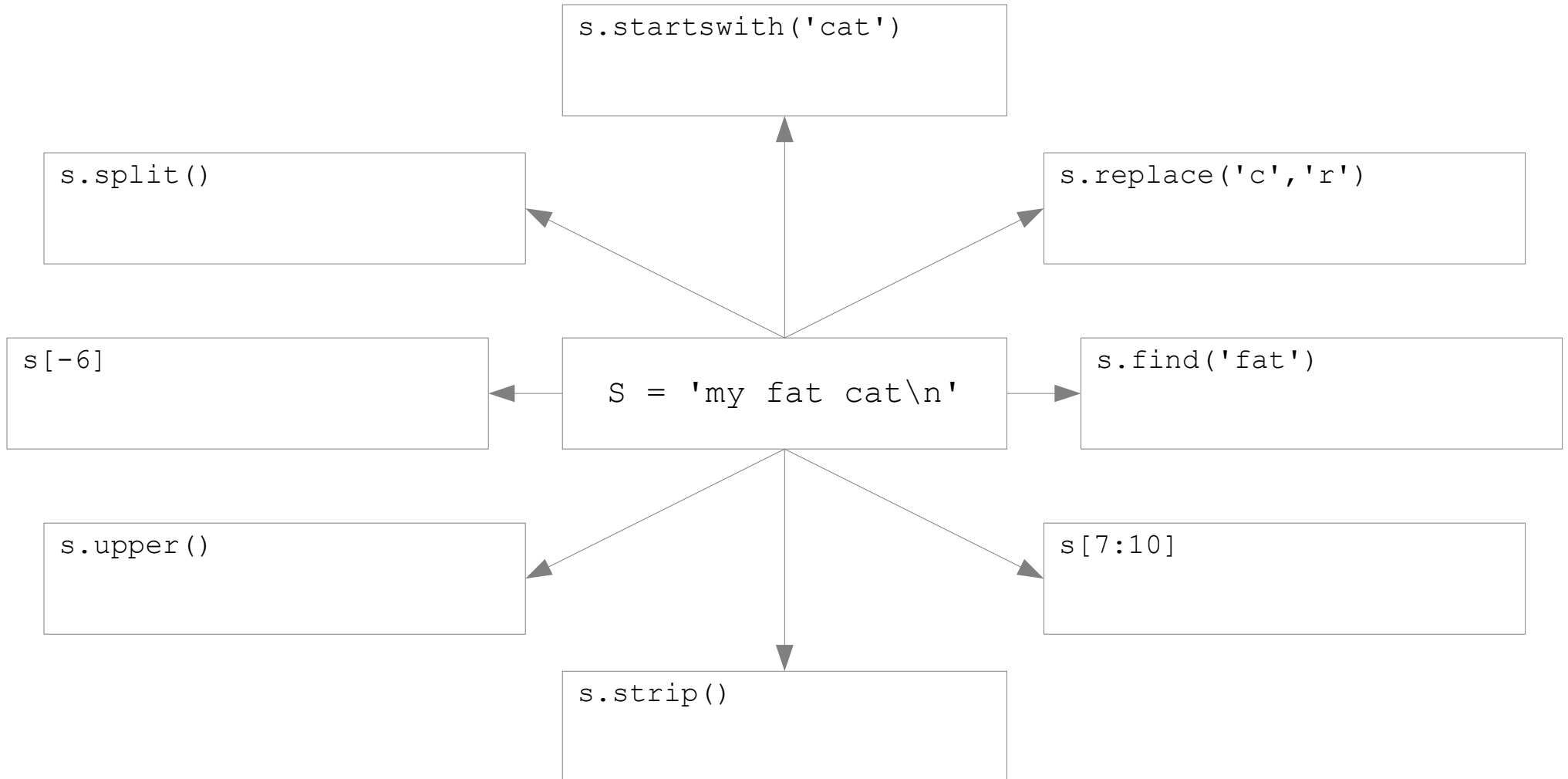
NoneType

float



Manipulating Strings

Write the result of each operation into the fields.



String formatting

Find the matching pairs of expressions and values.

expressions

"R.%s"%("GB")

"%2i. %4s"%(3, "RGB")

"%5.2f"%3.1415

'%s\t%s\tRG'%(B, '\t')

"%5i"%(3.1415)

"RG%4iB"%(7)

values

3. RGB

3.14

R.GB

RG 7B

3

B RG

Functions and Modules

Find the matching pairs.

An optional parameter

An import statement

A package

The dir() function

Every package

A function that calls itself

A function in Python

A function

Tells about properties of anything in Python.

May return several values as a tuple.

Carries the risk of an endless loop.

Is a directory with Python modules.

Is best written on top of a file.

Must contain a file `__init__.py`

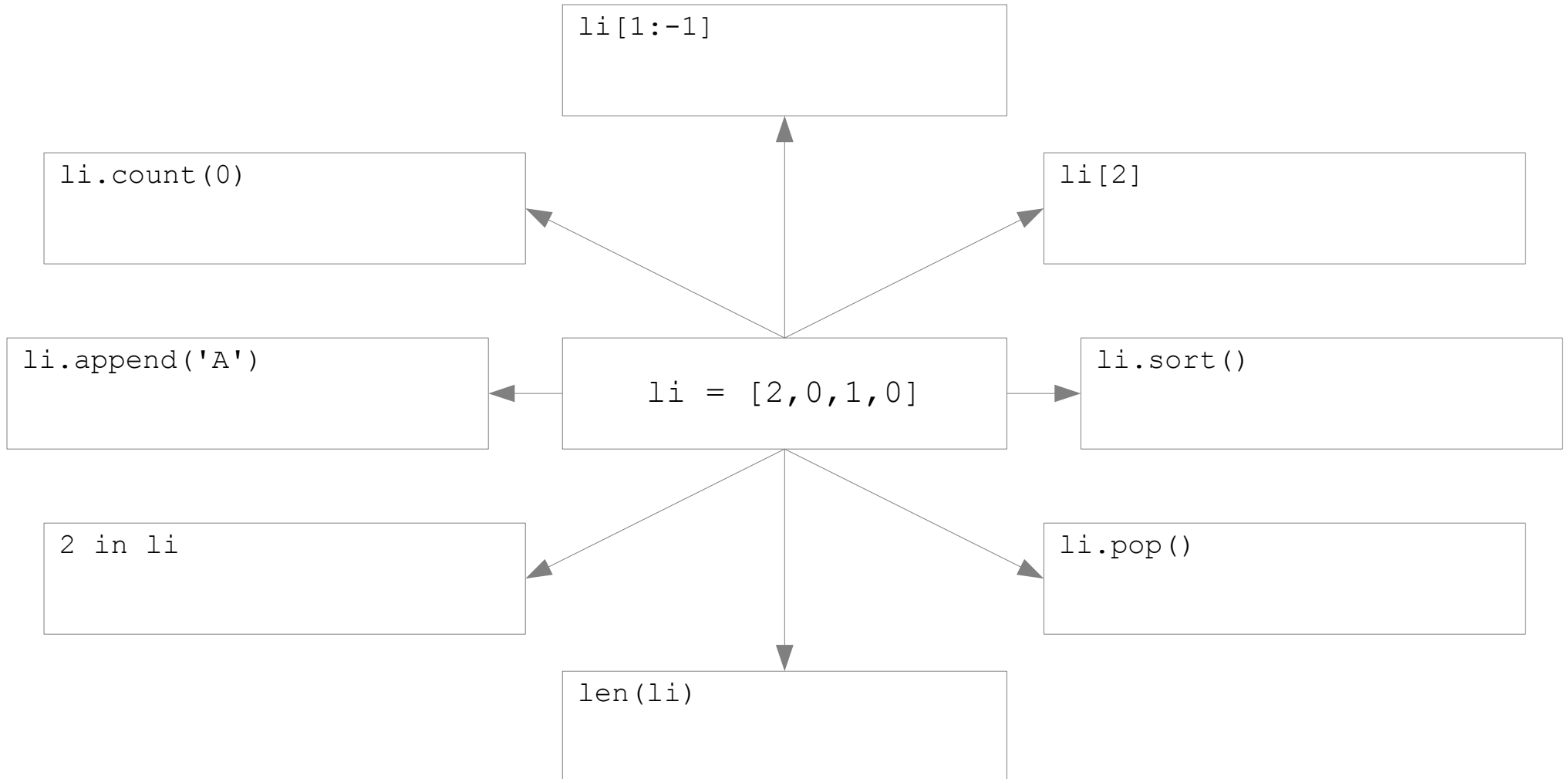
Must be written after obligatory parameters.

May modify its own parameters.



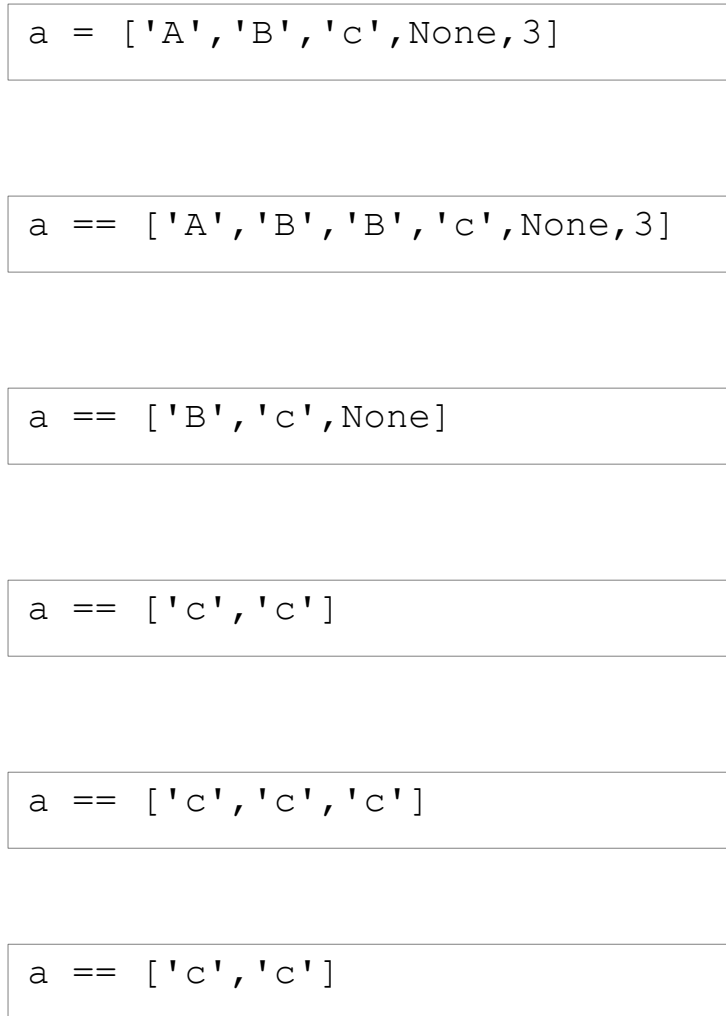
Manipulating Lists

Write the result of each operation into the fields.



Functions operating on lists (1)

Write the correct operations to the arrows.



- ① `a = a[2:5]`
- ② `a = [a[-2]] + [a[1]]`
- ③ `a = a[:2]`
- ④ `a = [a[-1]]*3`
- ⑤ `a = a[:2] + a[1:]`

Functions operating on lists (2)

Write the correct operations to the arrows.

```
a = [1, 3, 4, 5]
```

```
a == [1, 3, 4]
```

```
a == [1, 3, 4, 5, 3]
```

```
a == [3, 5, 4, 3, 1]
```

```
a == [3, 4, 3, 1]
```

```
a == [1, 3, 3, 4]
```

```
a == [1, 3, 3, 4, 4]
```

- ① `a.reverse()`
- ② `a.sort()`
- ③ `a.pop()`
- ④ `a.append(4)`
- ⑤ `a = a + [5, 3]`
- ⑥ `a.remove(5)`



Functions operating on lists (3)

Write the result of each operation into the fields.

`sum(b)`

`sum(range(5))`

`range(3)`

`range(5, 8)`

`range(6, 0, -1)`

```
for i,j in enumerate(a):  
    print i,j
```

```
a = ['a','b','c']  
b = [10,12,14,16]
```

`zip(a,b)`

Manipulating Lists

Check the correct answer.

1.) What does the list *b* contain?

```
a = [8, 7, 6, 5, 4]
```

```
b = a[2:4]
```

☐ [7, 6, 5]

☐ [7, 6]

☐ [6, 5]

☐ [6, 5, 4]

2.) Which of the following code pieces results in

```
a == [2, 4, 6]
```

☐ `a = [1, 2, 3] * 2`

☐ `a = [int(s) for s in "246"]`

☐ `a = [x*2 for x in range(3)]`

☐ `a = [2**1]+[2**2]+[2**3]`

Working with Tuples

Check all correct answers.

1.) Which are correct tuples?

☐ (1, 2, 3)

☐ ("Jack" "Knife")

☐ ('blue', [0, 0, 255])

☐ [1, "word"]

2.) What are tuples good for?

☐ Grouping data.

☐ Managing values that change.

☐ Running a for loop over them.

☐ Sorting.

3.) On what data types does the len() function work on?

☐ lists

☐ dictionaries.

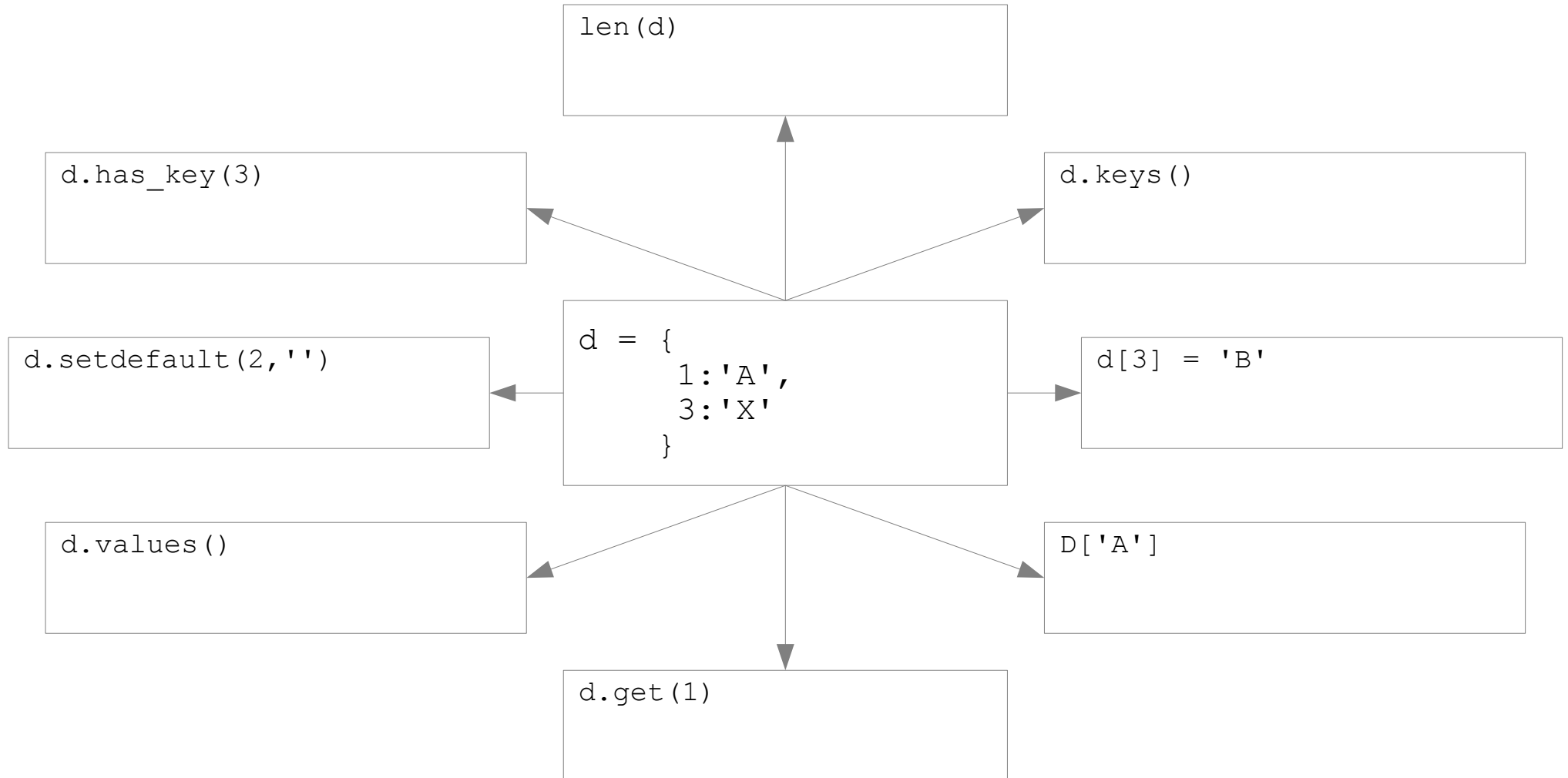
☐ strings.

☐ tuples.



Manipulating Dictionaries

Write the result of each operation into the fields.



Manipulating Dictionaries

Check the correct answer.

1.) What do these commands produce?

```
d = {1:'A', 'B':1, 'A':True}
print d['A']
```

- ☐ False
- ☐ "B"
- ☐ True
- ☐ 1

2.) What do these commands produce?

```
d = {1:'A', 'B':1, 'A':True}
print d.has_key('B')
```

- ☐ 1
- ☐ True
- ☐ 'B'
- ☐ False

3.) What do these commands produce?

```
d = {1:'A', 'B':1, 'A':True}
print d.values()
```

- ☐ True
- ☐ ['A',1,True]
- ☐ 3
- ☐ [1,'B','A']

4.) What do these commands produce?

```
d = {1:'A', 'B':1, 'A':True}
print d.keys()
```

- ☐ [1,'B','A']
- ☐ ['A','B',1]
- ☐ [1,'A','B']
- ☐ The order may vary.

5.) What do these commands produce?

```
d = {1:'A', 'B':1, 'A':True}
print d['C']
```

- ☐ None
- ☐ 'C'
- ☐ an Error
- ☐ False

6.) What do these commands produce?

```
d = {1:'A', 'B':1, 'A':True}
d.setdefault('C',3)
print d['C']
```

- ☐ 3
- ☐ "C"
- ☐ None
- ☐ an Error



Loops and conditional statements

Check the correct statements.

1.) Which of these while commands are correct?

- ☐ `while a = 1:`
- ☐ `while a+7:`
- ☐ `while len(c)>10:`
- ☐ `while a and (b-2 == c):`
- ☐ `while b==1`
- ☐ `while s.find('c')>=0:`

2.) Which of these statements are correct?

- ☐ 'while' is also called a conditional loop.
- ☐ The expression after while may contain function calls.
- ☐ It is possible to write endless while loops.
- ☐ The colon after while may be omitted.
- ☐ The code block after while is executed at least once.

3.) What are possible structures of a conditional statement?

- ☐ `if <expression> .. else`
- ☐ `if <expression> .. else if <expression>`
- ☐ `if <expression> .. elif <expression> .. else`
- ☐ `if <expression> .. elif <expression> ..else <expression>`
- ☐ `If <expression>.. else <expression> .. efli`

4.) Which of these for commands are correct?

- ☐ `for char in "ABCD":`
- ☐ `for i in range(10):`
- ☐ `for num in (4,6,8):`
- ☐ `for k in 3+7:`
- ☐ `for (i=0; i<10; i+=1):`
- ☐ `for var in seq:`

5.) Which of these if statements are syntactically correct?

- ☐ `if a and b:`
- ☐ `if len(s) == 23:`
- ☐ `if a but not b<3:`
- ☐ `if a ** 2 >= 49:`
- ☐ `if a != 3:`
- ☐ `if (a and b) or (c and d):`



Modules and Packages

Check the correct answer(s).

1.) Which of these import statements are correct?

- ☐ `import re`
- ☐ `import re.sub`
- ☐ `from re import sub`
- ☐ `from re.sub import *`
- ☐ `from .re import *`
- ☐ `from re import *`

2.) Where does Python look for modules to import

- ☐ In the `sys.path` variable.
- ☐ In the current working directory.
- ☐ In the directory where the current module is.
- ☐ In the directory where Python was started.
- ☐ In the site-packages folder
- ☐ In directories in the `PYTHONPATH` variable
- ☐ In the root directory.

3.) Which statements about packages are true?

- ☐ A package is a directory with modules.
- ☐ A package may contain zero modules.
- ☐ Packages in site-packages/ are imported automatically.
- ☐ A package must contain a `__init__.py` file.
- ☐ A package may contain no code.
- ☐ Packages are useless in small programs.

4.) Which packages are installed by default?

- ☐ `os` - manipulating files and directories.
- ☐ `psyco` - makes Python faster
- ☐ `time` - accessing date and time.
- ☐ `csv` - reads and writes tables.
- ☐ `numpy` - number crunching.
- ☐ `pdb` - Python debugging.



While loops

Match the expressions for the while loops run the designated number of times

```
a = 5  
while  :  
    a = a - 1
```

5x

```
a = 2  
while  :  
    a += 4
```

5x

```
a = 2  
while  :  
    a = -a * 2
```

2x

```
a = 7  
while  :  
    a -= 2
```

4x

a != 0

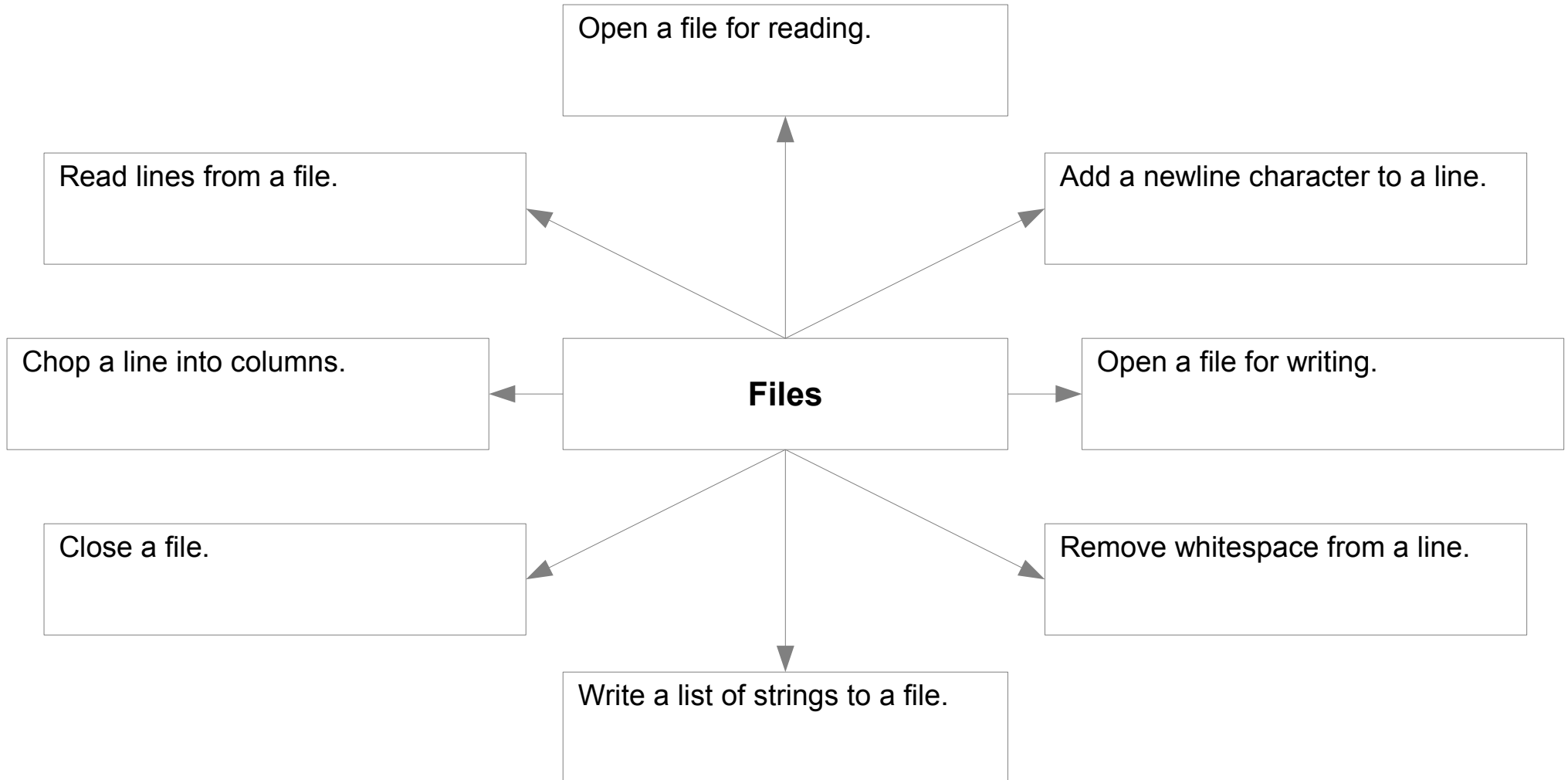
a >= 0

a < 19

abs(a) < 7

Reading and Writing Files

Write Python commands into the fields.



Error Handling

Check all correct answers.

1.) Which commands result in an Exception?

- ☐ `f = open(":::")`
- ☐ `char = "abc"[7]`
- ☐ `a = (5+9) / (6-(2*3))`
- ☐ `num = [1,2,3][0]`
- ☐ `l = range(10)[:20]`
- ☐ `num = {1:'a'}['a']`

2.) Which are common types of Exceptions?

- ☐ `ZeroDivisionError`
- ☐ `IOError`
- ☐ `ValueError`
- ☐ `NullPointerException`
- ☐ `KeyError`
- ☐ `InfiniteLoopError`

3.) Which commands for managing Exceptions exist?

- ☐ `try: ... else: ...`
- ☐ `raise ValueError('text')`
- ☐ `try: ... except: ... error:`
- ☐ `try: ... except: ...`

Working with Files

Check all correct answers.

1.) Which are correct commands working with files?

- ☐ `for line in open(filename):`
- ☐ `f = open(filename, 'w')`
- ☐ `open(filename).writelines(out)`
- ☐ `f.close()`

2.) Which statements about the csv module are correct?

- ☐ It can save tables of strings and numbers.
- ☐ csv reads tables of strings.
- ☐ csv cannot handle the quote character.
- ☐ Files need to have the .csv suffix.



The math module

Find the matching pairs of functions and values.

functions

```
y = math.cos(x)
```

```
y = math.radians(x)
```

```
y = math.factorial(x)
```

```
y = math.pi * x
```

```
y = math.sqrt(x)
```

```
y = math.log(x, 2)
```

values

```
x = 180
```

```
y == 3.14159..
```

```
x = 1
```

```
y == 3.14159..
```

```
x = 81
```

```
y == 9.0
```

```
x = 32
```

```
y == 5.0
```

```
x = 6.28318..
```

```
y == 1.0
```

```
x = 4
```

```
y == 24
```

The os module

Insert the correct functions into the gaps.

The Python module is very useful for interactions with the operating system. In fact, it is a combination of two modules: `os` and . Before any of them can be used, the modules need to be activated by the statement.

Among the most frequently used operations is the function, that returns a list of all files in the given directory. If a program already has a filename, but it needs to be checked whether the file really exists, the function will return **True** or **False**. If a file needs to be deleted, this can be done using .

A very useful feature of the **os.path** module is that it helps operating with directory names. Probably the most frequently used function is , that separates a file name from directory names.

But **os** can do even more: You can use any shell command from a Python program with - However, this method has disadvantages: it depends on the operating system, and is a potentially insecure.

① `os.access(fn, os.F_OK)`

② `os.remove(filename)`

③ `os.path`

④ `os.listdir()`

⑤ `os.system(command)`

⑥ `os.path.split(os.getcwd())`

⑦ `import os`

⑧ `os`

