

# ALPSCore tutorial

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June 15, 2016

# INTRODUCTION

# What it is about

ALPSCore originated from Algorithms and Libraries for Physics Simulations (ALPS) <http://alps.comp-phys.org>

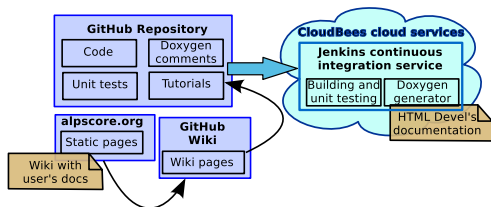
**The grand idea:** Make the [library code](#) from ALPS available with [shorter development cycle](#) and [decent documentation](#).

- What is the [library code](#)?
  - That will most probably useful for many applications.
  - However, ALPSCore is oriented towards Monte Carlo.
- What is the [development cycle](#)?
  - Introducing features (by request?)
  - Testing the features
  - Fixing bugs
  - Documenting
- What is [decent documentation](#)?
  - User's documentations
  - Tutorials (like this one!)
  - Developer's Doxygen-generated reference.

# Web sites

## Contributors:

- Emanuel Gull's group, University of Michigan (USA);
- Lukas Gamper, ETH Zurich (Switzerland);
- ... and many other ALPS contributors.
- Source code: <https://github.com/ALPSCore/ALPSCore>
- Documentation & tutorials: <http://alpscore.org>
- CloudBees for Continuous Delivery.



# Why to use ALPSCore?

Think of a typical MC simulation to-do:

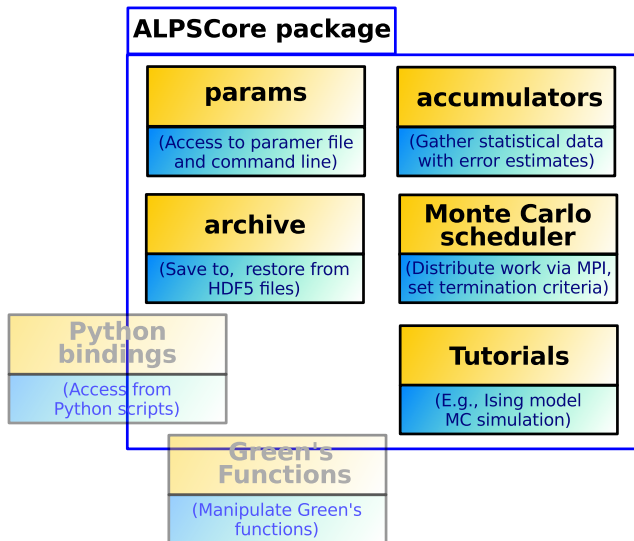
- 1 Read the simulation parameters.
- 2 Decide the step in the phase space.
- 3 Calculate ("measure") the values of interest.
- 4 Collect statistics properly, taking into account autocorrelation.
- 5 Compute derived values with proper error propagation.
- 6 Save intermediate results regularly.
- 7 Set the step or time limit on the simulation.
- 8 Parallelize the whole thing.

Except the **highlighted items**, everything else is "boilerplate".

Sometimes non-trivial one!

Use ALPSCore to minimize boilerplate programming and concentrate on relevant science.

# Overview



# INSTALLING ALPSCore

# Tutorial prerequisites

## What do you need to *know*?

- 1 Basic Unix command-line operations
- 2 Basic C++
- 3 Optional: git
- 4 Optional: installing packages for your OS
- 5 Optional: CMake

## What do you need to *have*?

- 1 Git
- 2 CMake
- 3 C++ compiler
- 4 HDF5 package
- 5 Boost package
- 6 MPI package



# Obtainig ALPSCore

## How to get ALPSCore?

- Downloading release:

`https://github.com/ALPSCore/ALPSCore/releases`

- Getting from GitHub:

`git clone https://github.com/ALPSCore/ALPSCore.git`

- Installing an ALPSCore package:

- Via macports or homebrew on MacOS X.
- Via portage on Gentoo Linux.
- Debian or RedHat binary packages may be created if demand arises.

# Building and compilation

There are (of course!) prerequisites.

- **Tools:**

- C++03 (not C++1x — by policy).  
Tested with GCC 4.2+, Intel 10.0+, Clang 3.2+
- CMake 2.8.12+

- **Libraries:**

- HDF5 1.8+
- Boost 1.54.0+
- MPI (technically, optional)
- GoogleTest (included!)

# Building and compilation

- ALPSCore will try to find Boost, HDF5 and MPI.
- Usually, if you can run `mpicc`, ALPSCore will also find MPI.
- Building using CMake command line:

```
1 $ cmake -DBOOST_ROOT=/path/to/boost \  
2         -DHDF5_ROOT=/path/to/hdf5 \  
3         -DCMAKE_INSTALL_PREFIX=/usr/local/ALPSCore \  
4         /path/to/alpscore/sources  
5 $ make  
6 $ make install
```

- There are some other CMake variables, less frequently used

# Exercise 1

Exercise 1: Download and install this tutorial

Set the correct URL

```
1 $ cd ~
2 $ mkdir alpstat
3 $ cd alpstat
4 $ git clone https://github.com/ALPSCore/tutorial2
5 $ cd tutorial2
6 $ tutorial=$PWD
7 $ ls -l
```

You should see a list of files and no error messages.

# Exercise 2

## Exercise 2: Download/install prerequisites

### Ubuntu Linux

```
1 $ sudo apt-get install cmake
2 $ sudo apt-get install libhdf5-dev
3 $ sudo apt-get install libboost-all-dev
4 $ sudo apt-get install mpi-default-dev
```

### Mac OS X, port system **FIXME**

```
1 $ sudo port install gcc???
2 $ sudo port install cmake
3 $ sudo port install libhdf5-dev???
4 $ sudo port install libboost-all-dev???
5 $ sudo port install mpi-default-dev???
```

## Exercise 2

### Exercise 2 (cont): Download/install prerequisites

Test that you indeed have them:

```
1 $ cmake --version
2 $ g++ --version
3 $ h5cc --version
4 $ mpicxx --version
```

## Exercise 3

### Exercise 3: Download and install ALPSCore.

```
1 $ git https://github.com/ALPSCore/ALPSCore
2 $ cd ALPSCore
3 $ mkdir build
4 $ cd build
5 $ export ALPSCore_DIR=$PWD/install
6 $ cmake -DCMAKE_INSTALL_PREFIX=$ALPSCore_DIR ..
7 $ make
8 $ make test
9 $ make install
```

- 1: get ALPSCore from GitHub repository.
- 2–4: create a directory for the build
- 5: denote where it will be installed
- 6: generate the build
- 7–9: do the build, run the tests, and install

## USING ALPSCore



# Using ALPSCore in your program

Note: ALPSCore\_DIR is pointing to the installation directory.

**FIXME:** change, shorten URLs

- How CMakeLists.txt should look to use ALPSCore: see [https://github.com/galexv/ALPSCore\\_tutorial/blob/master/step1.trivial/CMakeLists.txt](https://github.com/galexv/ALPSCore_tutorial/blob/master/step1.trivial/CMakeLists.txt)
- Catch: compilers!
- **In-source builds are messy**

```
1 $ export CXX=$(which needed_cpp)
2 $ export CC=$(which needed_cc)
3 $ mkdir 000build
4 $ cd 000build
5 $ cmake ..
```

# Using ALPSCore in your program

## A few possible catches:

- Catch: if compilers change:  
`$ rm -rf CMake*`
- Catch: if CMake files change:  
`$ cmake .`  
in the build directory
- Catch: after accidental in-source build,  
remove the generated files.

## Exercise 4

**Exercise 4:** Build and run a dummy program that uses ALPSCore and does nothing.

**FIXME:** shorten URLs

The code is at [\\$tutorial/step1\\_trivial](#).

CMake file online: [https://github.com/ALPSCore/tutorial2/blob/master/step1\\_trivial/CMakeLists.txt](https://github.com/ALPSCore/tutorial2/blob/master/step1_trivial/CMakeLists.txt)

Source file online: [https://github.com/ALPSCore/tutorial2/blob/master/step1\\_trivial/main.cpp](https://github.com/ALPSCore/tutorial2/blob/master/step1_trivial/main.cpp)

## Exercise 4

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Source file online: [https://github.com/ALPSCore/tutorial2/blob/master/step1\\_trivial/main.cpp](https://github.com/ALPSCore/tutorial2/blob/master/step1_trivial/main.cpp)

```
1 $ cd $tutorial/step1_trivial
2 $ mkdir 000build
3 $ cd 000build
4 $ cmake ..
5 $ make
6 $ ./alpsdemo
```

# Parameters

- `alps::params` class is responsible for parameter parsing.
- `boost::program_options` is the engine.
- See Doxygen documentation (link from <http://alpscore.org/>) for detailed info.

## Features:

- One can use input file, override with command line.
- Input file may contain sections.
- Parameters must be defined to make it known.
- Unknown parameters are silently ignored.
- Auto-generated help message.
- Accessing an undefined parameter throws an exception.
- You can assign to parameters, which makes them defined.
- Potential information loss  $\Rightarrow$  exception.

## Exercise 5

**Exercise 5:** Build and run a program that uses parameters.

**FIXME:** shorten URLs

The code is at [\\$tutorial/step2\\_params](#).

CMake file online: [https://github.com/ALPSCore/tutorial2/blob/master/step2\\_params/CMakeLists.txt](https://github.com/ALPSCore/tutorial2/blob/master/step2_params/CMakeLists.txt)

Source file online: [https://github.com/ALPSCore/tutorial2/blob/master/step2\\_params/main.cpp](https://github.com/ALPSCore/tutorial2/blob/master/step2_params/main.cpp)

- Play with the different values of parameters.
- Try to override them from the command line.
- Change the program to make `--loud` parameter an integer, with 0 meaning “be quiet”.

## Exercise 5

**Exercise 5:** Build and run a program that uses parameters.

**FIXME:** shorten URLs

The code is at [\\$tutorial/step2\\_params](#).

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Source file online: [https://github.com/ALPSCore/tutorial2/blob/master/step2\\_params/main.cpp](https://github.com/ALPSCore/tutorial2/blob/master/step2_params/main.cpp)

- Play with the different values of parameters.
- Try to override them from the command line.
- Change the program to make `--loud` parameter an integer, with 0 meaning “be quiet”.

```
1 $ cd $tutorial/step2_params
2 $ mkdir 000build
3 $ cd 000build
4 $ cmake ..
5 $ make
```

# Simple simulation class (doing nothing)

- Simulation that just says “I am running.”
- At this point, it is a good idea to indicate a debug or a release build:

**\*\*STOPPED HERE\*\***

```
1 $ cmake -DCMAKE_BUILD_TYPE=Debug ..  
2 # or:  
3 $ cmake -DCMAKE_BUILD_TYPE=Release ..
```

- Make command options:

```
1 $ make VERBOSE=1 # runs make printing all commands  
2 $ make -j2 # run 2 Make processes, to compile faster  
3 $ nice make -j4 # 4 low-priority processes
```



# Compute $\pi$ by Markov chain MC

The problem:

- Integral of objective function over an area.
- Trivial Metropolis step to stay inside the area.
- Area: unit square; any step outside is rejected.
- Objective function:  
1 if inside an inscribed circle, 0 otherwise.
- Expected result:  $\pi$  (if multiplied by 4).

FIXME:  
picture

We need to use:

- **Accumulators**: named observable to gather statistics
- **Results**: named as accumulators, allow arithmetic operations (with error propagation!)
- Accumulators & Results can hold a vector (e.g., for vector-valued or parametrized objective function)

# Types of accumulators

## Types of accumulators:

- 1 Mean only (cheapest, least useful):  
`MeanAccumulator<double>`
- 2 No binning (cheap, no autocorrelation info):  
`NoBinningAccumulator<double>`
- 3 Full binning (most expensive, autocorrelation, error propagation): `FullBinningAccumulator<double>`
- 4 Log binning (less memory demanding, no error propagation):  
`LogBinningAccumulator<double>`

If a method is not available for the given accumulator type, it throws!

# Exercise ??

**Exercise ??:** Compute  $\pi$  by Markov chain MC.

Note: the simulation code is split into 2 files.

- Compile and run the program.
- Run with various time limits.
- Run with different step sizes, compare autocorrelation length.
- Replace `FullBinningAccumulator` to `NoBinningAccumulator` and see the error-bars.

# Checkpointing the simulation

- Checkpoint: save intermediate results, load to resume
- ALPSCore utilizes **HDF5 format**
  - Cross-platform
  - Hierarchical structure: Groups ( $\sim$ directories), Data ( $\sim$ files)
- ALPSCore can save/load:
  - Basic types (`int`, `double` *etc.*)
  - Vectors of basic types and of vectors of basic types *etc.*
  - Accumulators and parameters
  - Any user-defined class
    - Via `save()/load()` class members
    - Via traits (harder to do — more complex code)
- Parameters can be constructed from HDF5 file too
  - Should not try to define them again in this case!  
Use `my_params.is_restored()`.

# Running and resuming

The code is in `$tutorial/step5_pi_checkpoint` .

1. Build as usual.
2. Run as usual (note more options available!)

```
1 $ ./alpsdemo --help
2 $ # Run for 5 sec
3 $ ./alpsdemo --step 1 --timelimit 5
```

3. Note new files appear:

- “\*.out” file contains simulation results
- “\*.clone.h5” file contains checkpoint

4. Restore the checkpoint:

```
1 $ # Run for 10 more sec:
2 $ ./alpsdemo alpsdemo.clone.h5 --timelimit 10
```

- Note:

- compulsory `--step` is read from the checkpoint
- parameters can be overridden (like `--timelimit`)

# How to use MPI?

- Not many changes compared to the sequential version.
  - ① Use `alps::mcmpiadapter<SequentialSimulationClass>` as your simulation class.
  - ② Initialize MPI environment
  - ③ Make sure that the parallel processes do not conflict for input/output
  - ④ Use special constructor for parameters
- Note that the completion is checked only at certain intervals (1 sec minimum)

See the next slides for code changes!

# MPI: Header files

```
1 #include <alps/mc/stop_callback.hpp>
2
3
4
5 class MySimulation : public alps::mcbase {
6 // ... rest of your class ...
7 };
8
9
10 // ... rest of your program ...
```

# MPI: Header files

```
1 #include <alps/mc/stop_callback.hpp>
2
3 #include <alps/mc/mpiadapter.hpp>
4
5 class MySimulation : public alps::mcbase {
6 // ... rest of your class ...
7 };
8
9 typedef alps::mcmpiadapter<MySimulation> MyMpiSimulation;
10 // ... rest of your program ...
```



# MPI: main()

```
1      alps::params p(argc, (const char**)argv);
2      MySimulation::define_parameters(p)
3          .description("Dummy Monte Carlo program")
4      // etc...
5
6
7
8
9
10
11
12
13
14
15      //....
```

# MPI: main()

```
1  alps::params p(argc, (const char**)argv);
2  MyMpiSimulation::define_parameters(p)
3      .description("Dummy Monte Carlo program")
4  // etc...
5      // init MPI, obtain communicator
6  alps::mpi::environment mpi_env(argc, argv);
7  alps::mpi::communicator comm;
8  // Parse the parameters on master...
9  alps::params p;
10 if (comm.rank()==0) { // on master process...
11     alps::params p_master(argc, (const char**)argv);
12     p=p_master;
13 }
14 broadcast(comm, p, 0); // ...broadcast parameters to all.
15 //....
```

# Exercise: MPI

- Build the MPI-parallelized program.
- Run with different number of processes.
- Observe checkpoint names.
- Try to restore from checkpoints.

## Exercise: 2D Ising simulation

- The same principle as any other MC simulation.
- The program uses user-defined datatype, therefore needs loading/saving for it.
- Try to change the code to parallelize it.