FINAL

Kvalifikationsbeskrivelse

Ved bedømmelsen af prøvepræstationen vil der blive lagt vægt på, i hvor høj grad den studerende:

- * demonstrerer viden om objektorienteret programmering.
- * demonstrerer viden om og forståelse for hvorledes forholdet mellem **programkode** og **digitale udtryksformer** kan udtrykke **æstetiske problemstillinge**r.
- * viser færdighed i vha scripting at frembringe et eller flere **digitale**artefakter, der benytter programkode til at udforske æstetiske problemstillinger.
- * evner at analysere og reflektere over, hvorledes forholdet mellem programkode og digitale udtryk potentielt kan facilitere en æstetisk og/eller oplevelsesbaseret erfaring.

- LEARNING OUTCOMES -

- Learn fundamental concepts in computer programming, such as abstraction,
 structure, function, iteration, variables and arrays, conditional statements, objects,
 feedback and interactivity.
- 2. Acquire ability to **design**, **read** and **write** processes via computer code and **build/develop** computational artefacts.
- 3. Integrate **practical** and **theoretical** skills to **articulte** and **conceptualize** computational artefacts.
- 4. Recognize coding practice as a way of thinking and inquiry to understand wider cultural systems (computational thinking).

SYNOPSIS

- * Sørg for at gennembygge jeres argument
- * Prøv at finde én sætning fra den valgte tekst, hvor I tænker at lige præcis det er interessant at beskæftige sig med
- * Akademisk sprog og metatekst

(1)

What is your software about (short description: what is it, how does it work and what do you want to explore)?

analyse

hvad ønsker I at undersøge? hvordan fungerer det? hvad er det?

konkret

How does your work address at least one of the **themes**?

Can you reflect about how does your work express the

aesthetic of code/computational structure/

computational culture? (You need to refer explicitly

to any one of the assigned/suggested articles)

(3)

Open question: How do you see the project as a critical work in itself?

Hvad er det I prøver at kritisere?

Hvor ser I de tendenser, som I prøver at kritisere?

NB: Be focused on your subject matter, and try to think about what's the problem or question that you want to address/raise in your work and back up your discussion and reflection with the chosen text(s) and the practice.

FOKUS!

Pas på, at I ikke kommer til at kritisere for mange ting på én gang

Det er bedre, at stille skarpt på én ting

MINI_EX 10

Prepare a max 4 pages of synopsis that describes your final project idea — both technically and conceptually. What might be the problem of concern that you want to address in your final project?

You need to submit a draft **flow chart** and a **reference list** (on top of the written 4 pages).