```
procedure Insert (T: in Tree; V: Natural) is
2
    Walker: access Rec := T;
    T1 : Tree := new Rec;
3
  begin
    loop
5
       if V < Walker. Data then
6
         if Walker Left /= null then
7
           Walker := Walker. Left;
8
         e1se
9
           Walker.Left := Build_Leaf(V);
10
           exit:
11
         end if:
12
       elsif V > Walker. Data then
13
         if Walker. Right /= null then
14
           Walker := Walker. Right;
15
         else
16
           Walker.Right := Build_Leaf(V);
17
           exit:
18
19
        end if:
      end if:
20
    end loop;
21
  end Insert;
```