```
1 procedure Insert (T: in Tree; V: Natural) is
2 Walker: access Rec := T;
3
 begin
    loop
      if V < Walker. Data then
        if Walker. Left /= null then
          Walker := Walker.Left;
        else
8
          Walker.Left := Build_Leaf(V);
9
           exit:
10
      end if:
11
12
      elsif V > Walker. Data then
        if Walker. Right /= null then
13
          Walker := Walker. Right;
14
15
        else
          Walker.Right := Build_Leaf(V);
16
17
           exit;
       end if;
18
19
      end if:
    end loop;
20
21 end Insert;
```