# PySnip Manual

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### 1 Introduction

PySnip is inspired by python.sty developed by James Brotchie. The workflow is different and it allows heavier jobs which are processed offline.

### 2 Installation

```
python setup.py develop
```

#### 3 Basic use

```
Use the \py command in your LaTeX file:
```

```
\py{print('Hello world' + '!'*5)}
```

Then compile as follows:

```
pdflatex file.tex
pysnip-make -c make
```

This is the result:

Hello world!!!!!

### 4 Advanced usage

```
You can pass a job name to \py:
```

```
\py[myjob]{print('Hello world' + '!'*5)}
```

Look in the snippets/directory. You will see the files:

myjob.py The source that you specified.

myjob.tex The resulting latex source.

myjob.rc The exit value for the script (0=success).

myjob.pyo The cached copy of the source.

# 5 Even more advanced usage

```
Re-run all the scripts:

pysnip-make -c remake

Re-run all the scripts starting with the string "myjob":

pysnip-make -c "remake myjob*""
```

Start a Compmake shell:

pysnip-make