Lab Exercises Chapter 9 Solutions

Declare a new class called Vehicle without any attributes and methods

```
class Vehicle :
```

Add some attributes to the Vehicle class such as Name, Speed, Mileage

```
class Vehicle :
 def __init__(self, name, speed, mileage):
     self.name = name
     self.speed = speed
     self.mileage = mileage
```

Add a method to the Vehicle class to return the vehicle name

```
class Vehicle :
 def __init__(self, name, speed, mileage):
     self.name = name
     self.speed = speed
     self.mileage = mileage
 def getName(self):
     print (self.name)
```

Create a child class called Car that will inherit all the variables and methods of the Vehicle class

```
class Car (Vehicle):
 def __init__ (self, name, speed, mileage):
     super().__init__ (name, speed, mileage)
```

Create a child class called Taxi

```
class Taxi (Vehicle):
def __init__ (self, name, speed, mileage):
     super().__init__ (name, speed, mileage)
```

Add a method to the Taxi class to collect the fair.

```
class Taxi (Vehicle):
 def __init__ (self, name, speed, mileage):
     super().__init__ (name, speed, mileage)
     self.fair = 0

 def getFair(self):
     self.fair = float(input("Enter Fair: "))
```

return self.fair

Let's test it...

Create a Taxi object called route84, pass the name, speed and mileage.

```
route84 = Taxi('Route 84', 66, 2343)
```

Call the getFair() method

route84.getFair()

Call getName() inherited method

route84.getName()