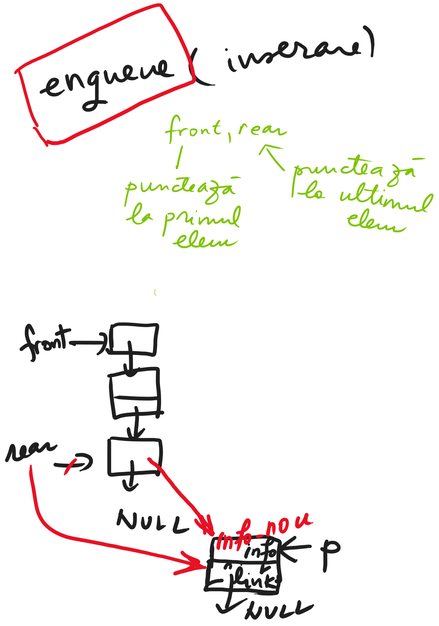
Daniela Joita

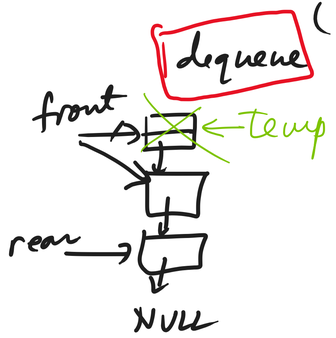
Cozi - Alg str dat
28.10.2023

Algoritmi:

inserarea unui nod nou	stergerea/accesarea unui nod

Aloca memorie pentru un nod nou. Returneaza p, un pointer la noul nod.
if p = NULL then write OVERFLOW STOP
endif
p -> link = NULL
p -> info = a
if rear ≠ NULL then rear -> link = p
else front =p
endif
rear = p
	if front = NULL then write UNDERFLOW stop
	endif
	elem_sters = front -> info
	temp = front
	front = front -> link
	if front = NULL then rear=NULL
	Endif
	delete temp






```
[ if front = NULL then write 'UNDERFLOW'
  stop
  endif
  temp = front
  front = front → link
[ if front = NULL then rear = NULL
  endif
  delete temp.
```