

## Tema laborator

Folosind GIMP, Canva sau PHOTOSHOP sa se realizeze: o carte de vizita si apoi un afis cu privire la un concurs de Informatica. Fisierile se vor salva apoi cu extensii .jpg, png, etc.

<https://www.gimp.org/>

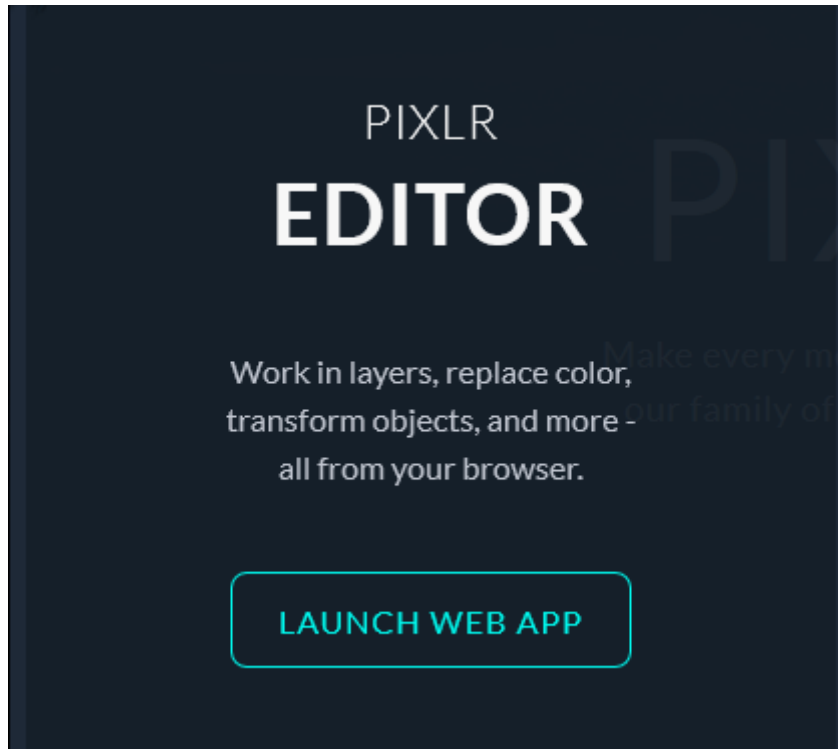
<https://www.adobe.com/products/photoshop.html>

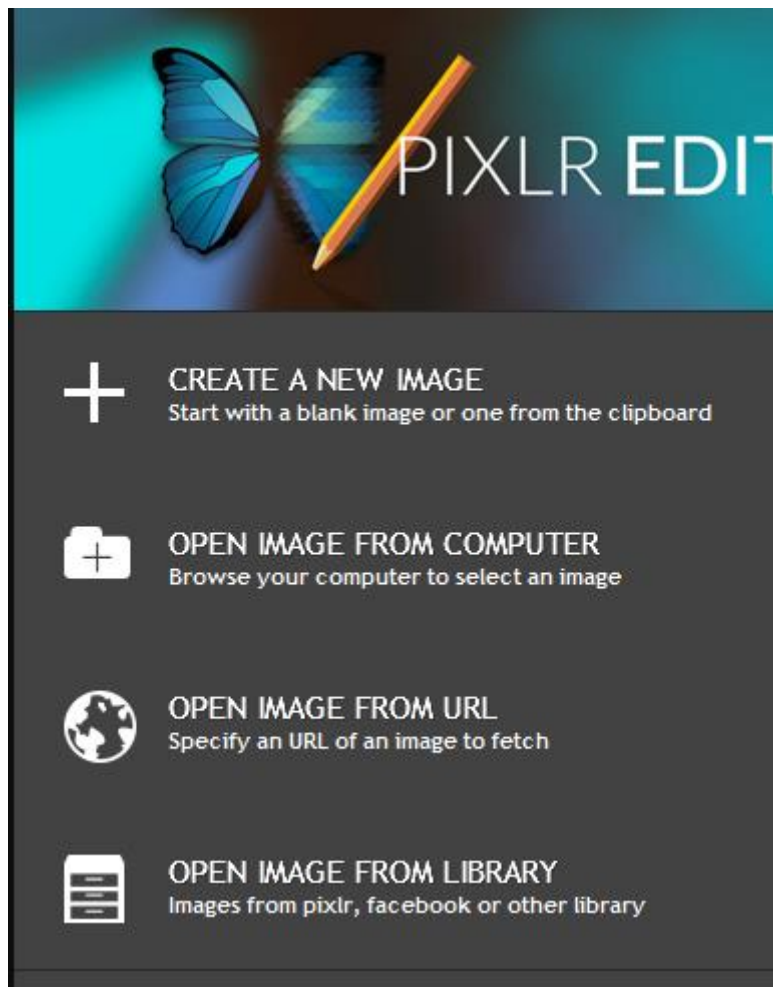
<https://www.canva.com/>

<https://pixlr.com/>

Utilizand online editorul sa se realizeze modificarea unei imagini existente si sa se creeze apoi 3 butoane care vor fi apoi folosite in cadrul unei pagini web.

a. Prezentare aplicatie





New image

Name:

test\_student\_IM

Presets:

640 x 480

Width:

640

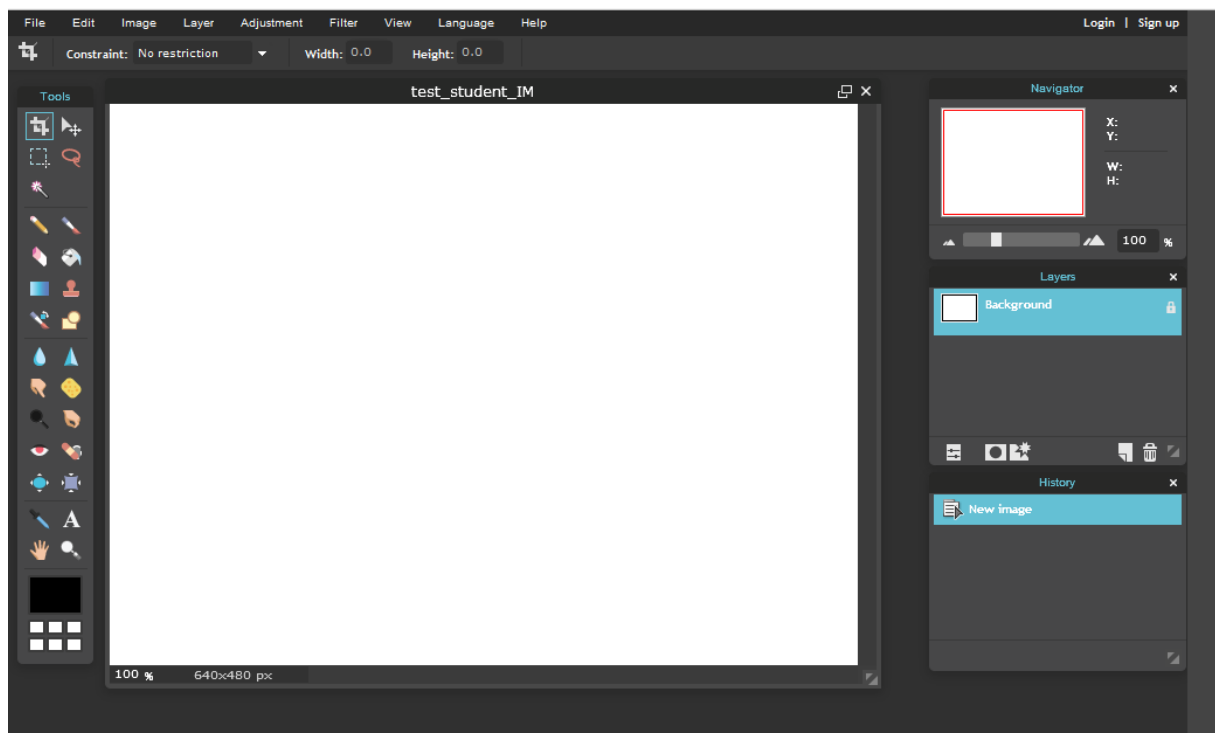
Height:

480

☐ Transparent

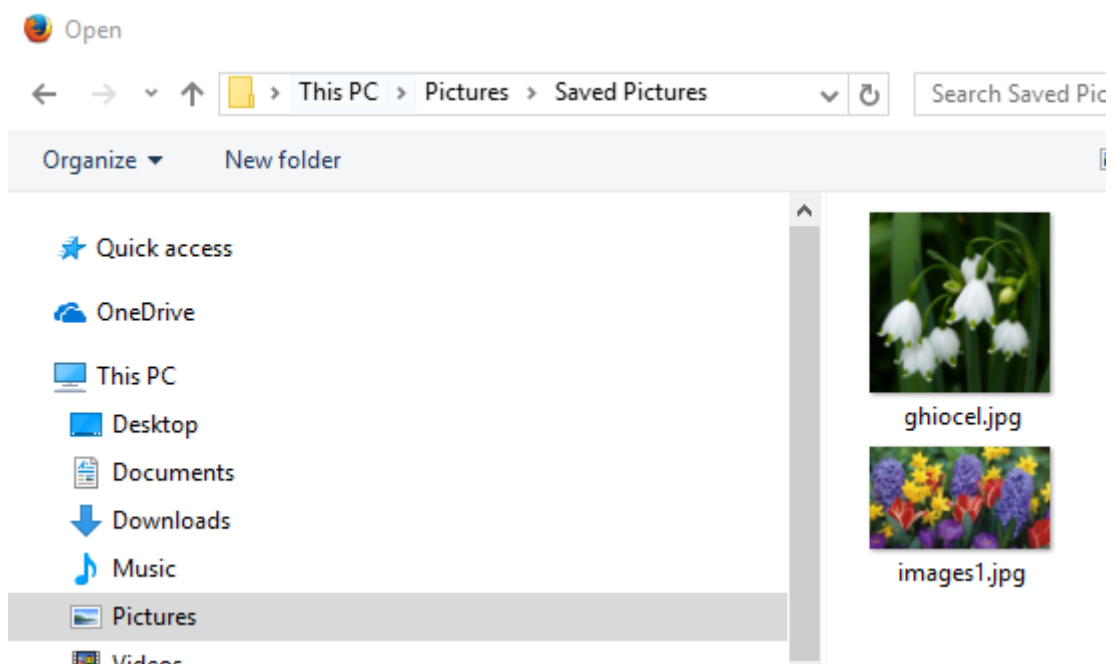
Cancel

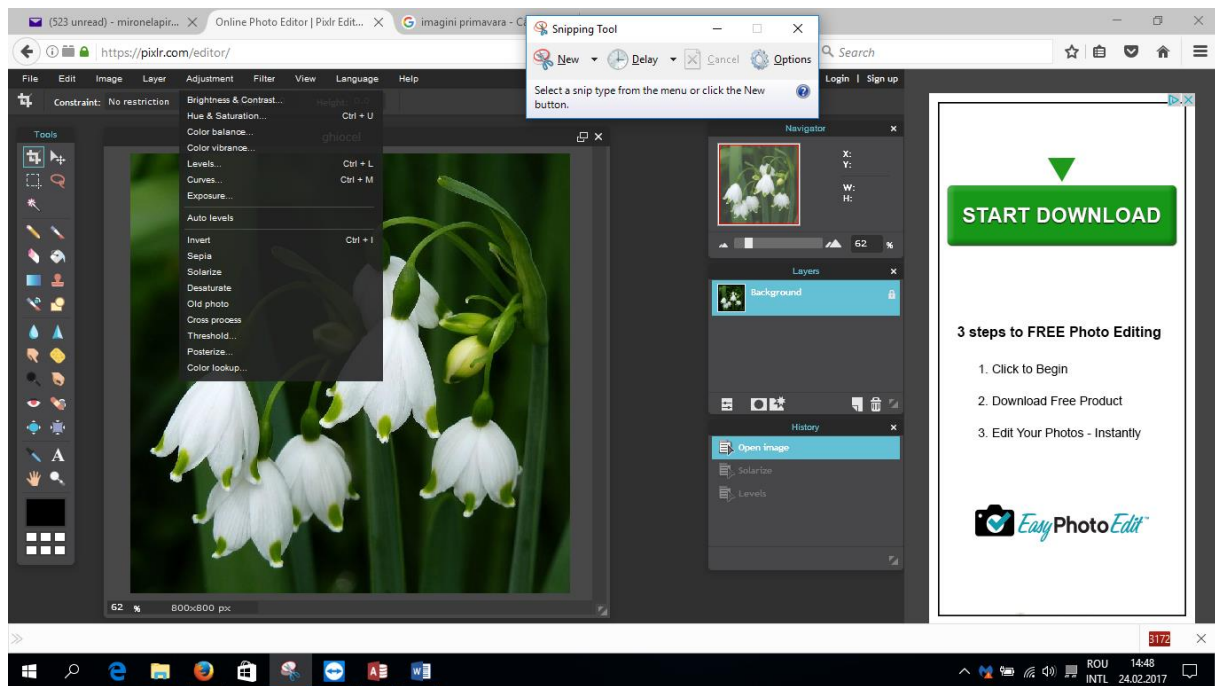
OK



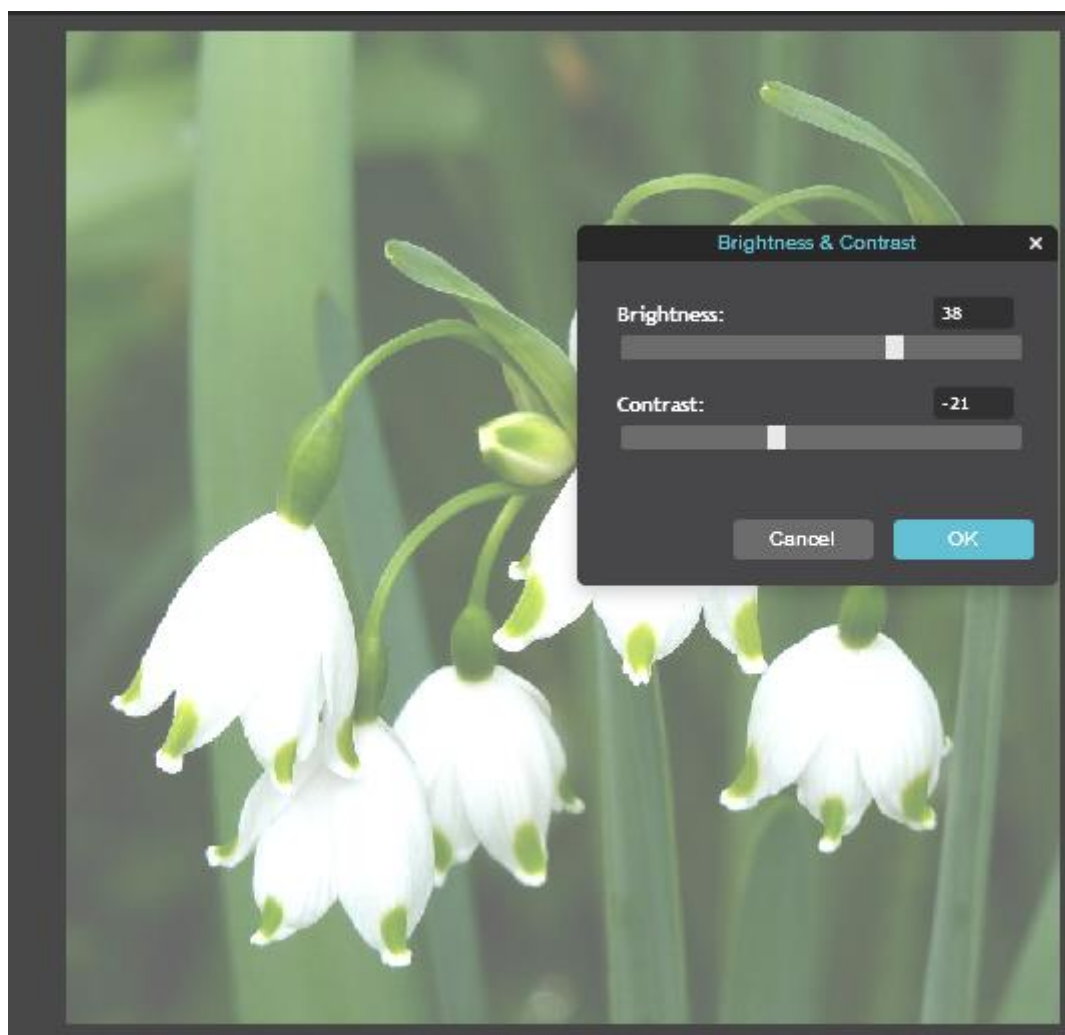
Se prezinta principalele elemente din interfata

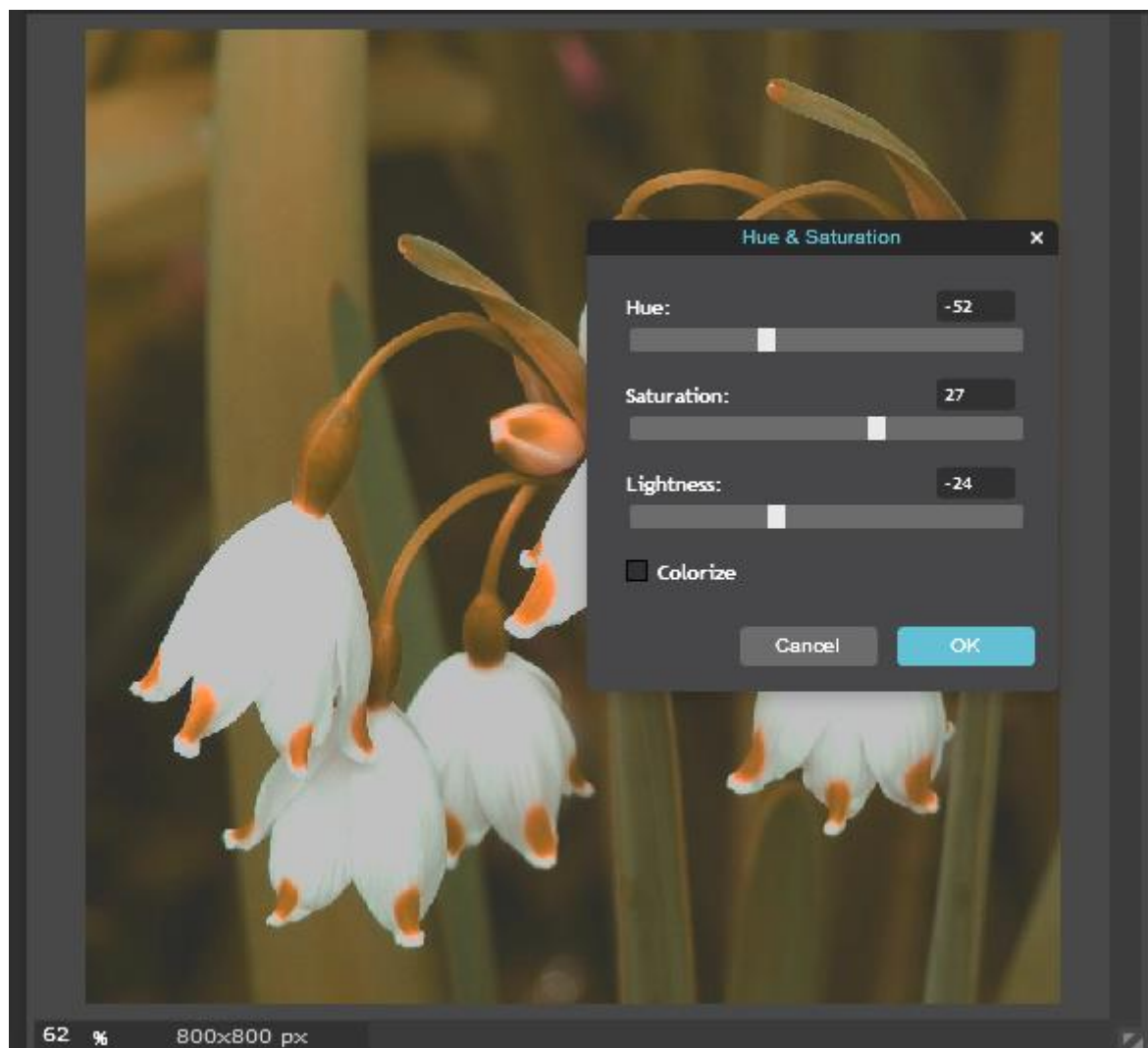
Se deschide/importa o imagine existenta

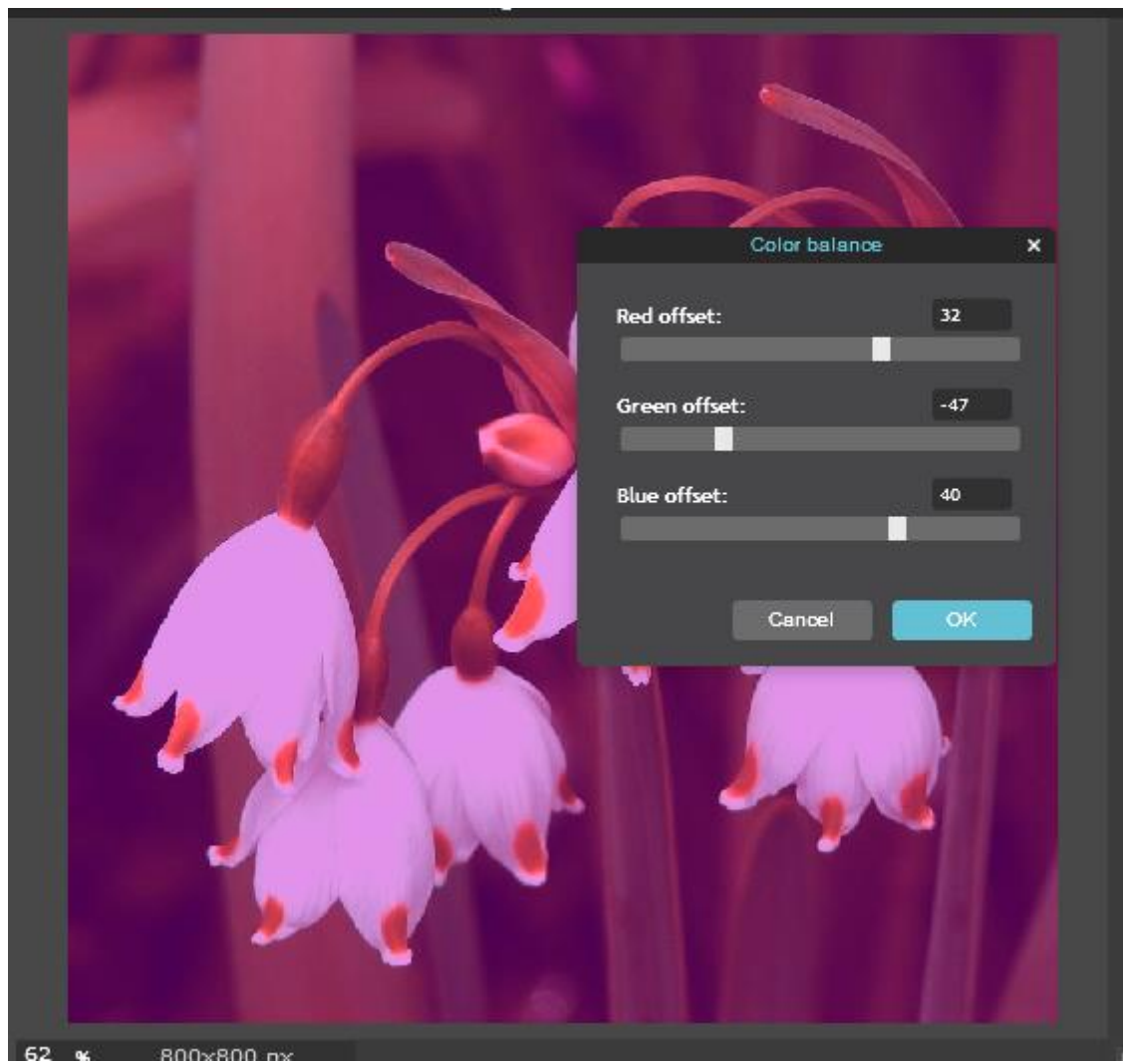


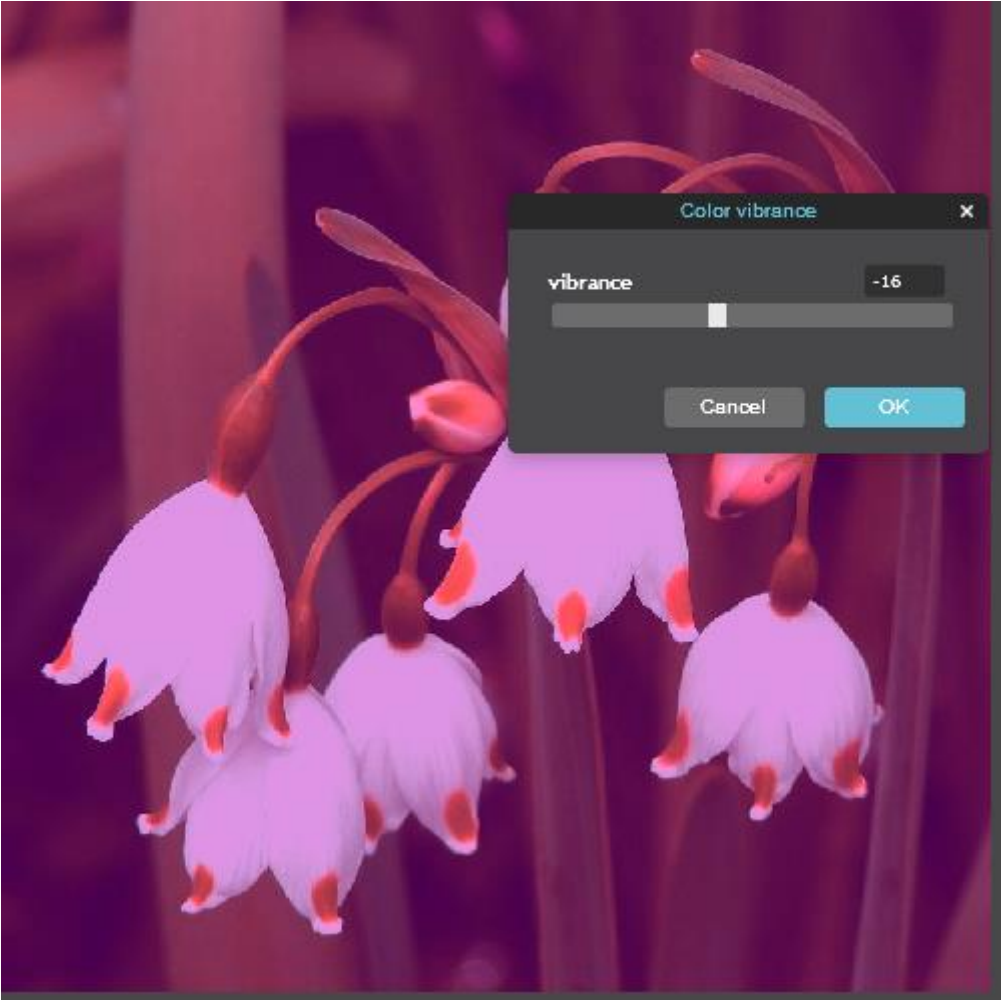


Se testeaza principalele functii din **Ajustment**, exemple:

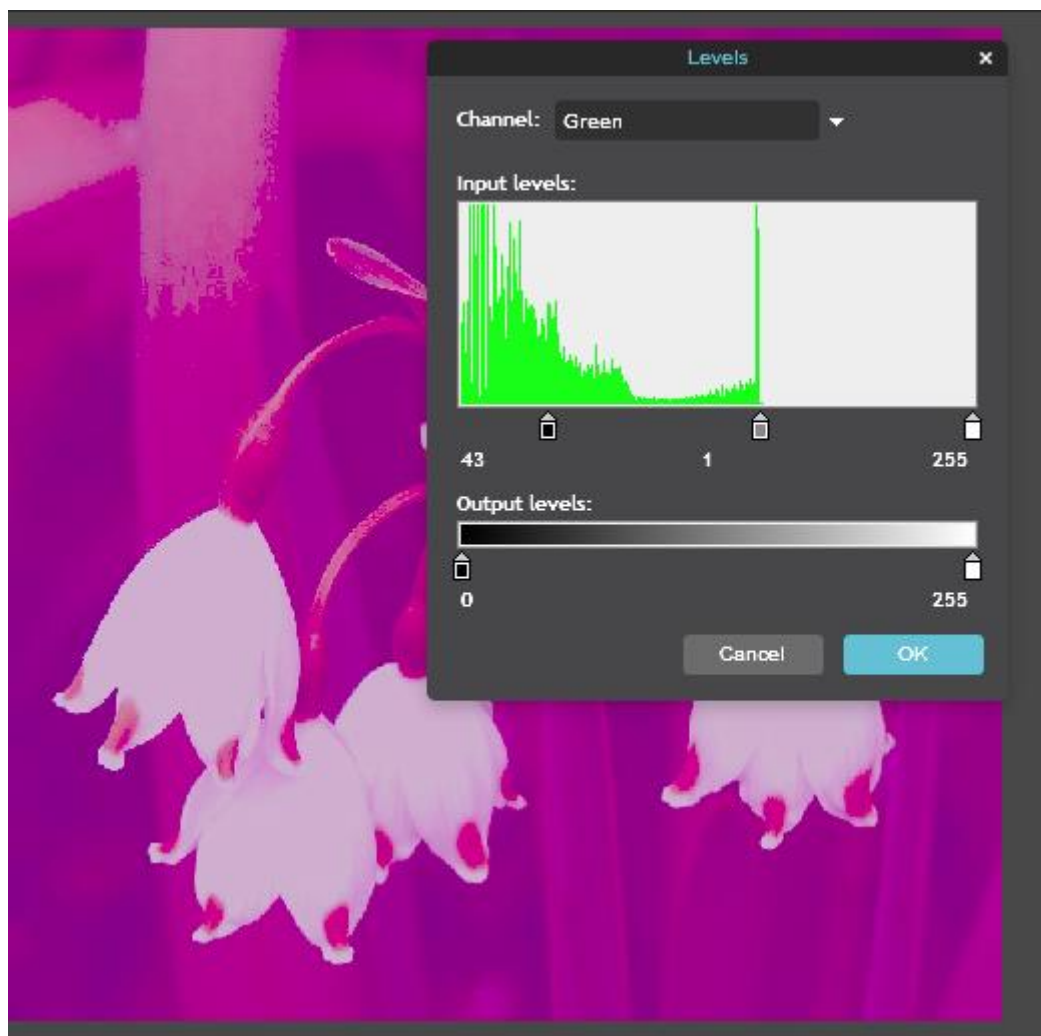




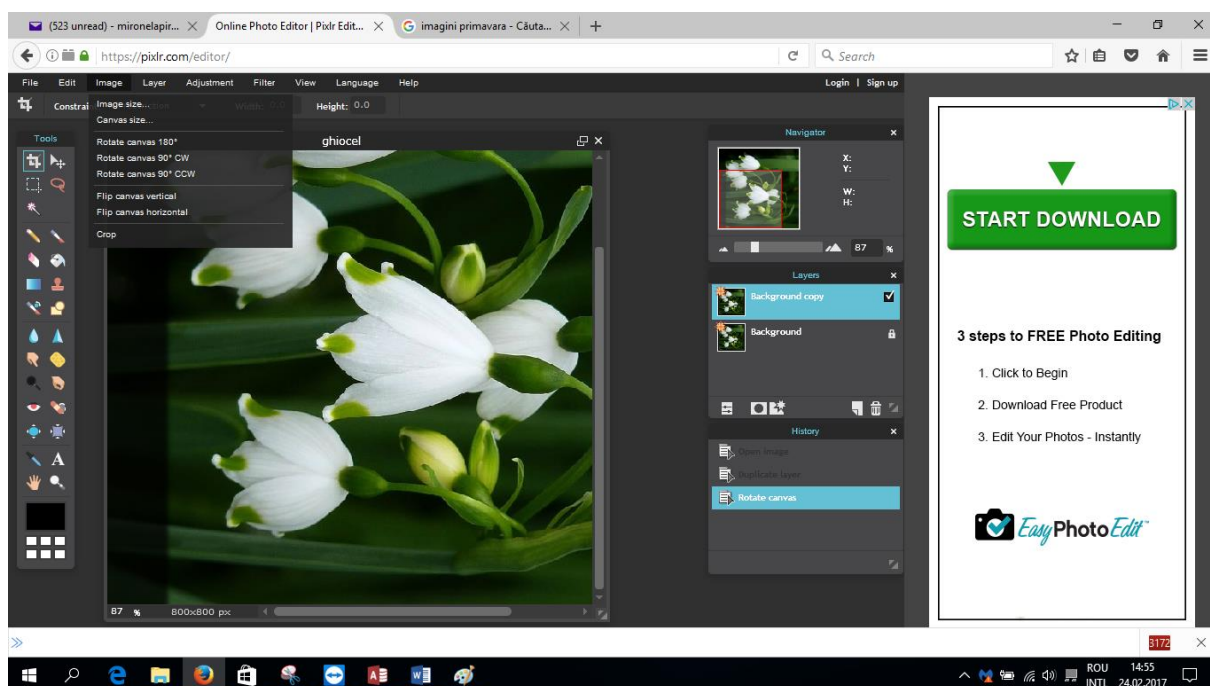




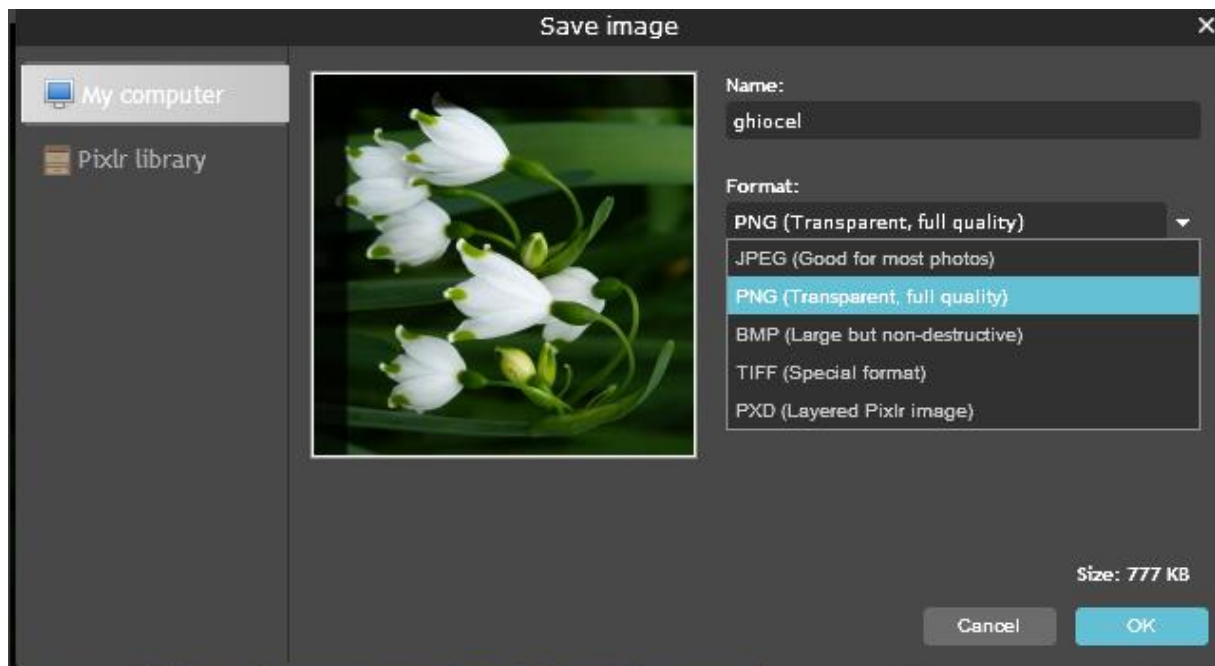




Utilizam apoi optiuni din meniul Image



Salvam fisierul in diverse formate

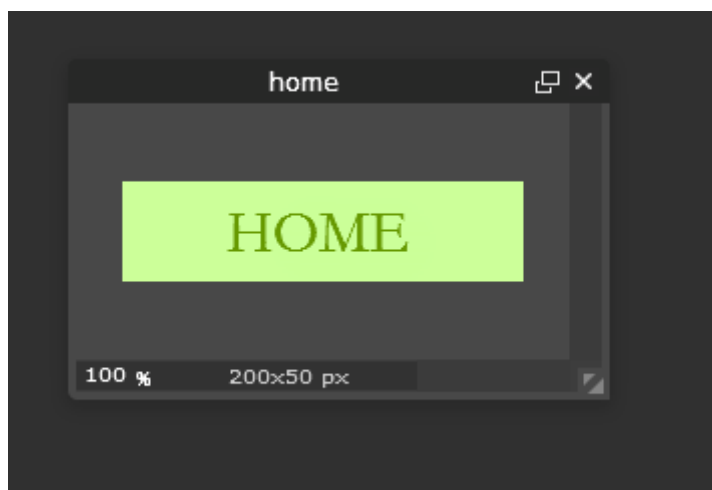
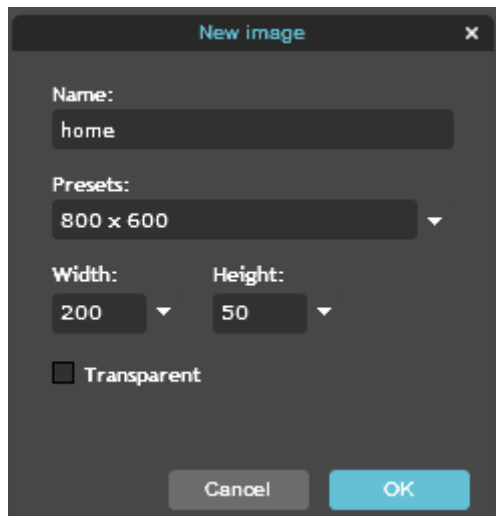


Adaug un text folosind  din bara de unelte...



Sa se realizeze butoane necesare unei pagini web.

Exemplu:



Se salveaza aceste butoane sub diverse extensii si se compara dimensiunea/ size a acestora.

