





jQuery – DOM Manipulation and Events

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DOM Manipulation

What we will do in DOM Manipulation?

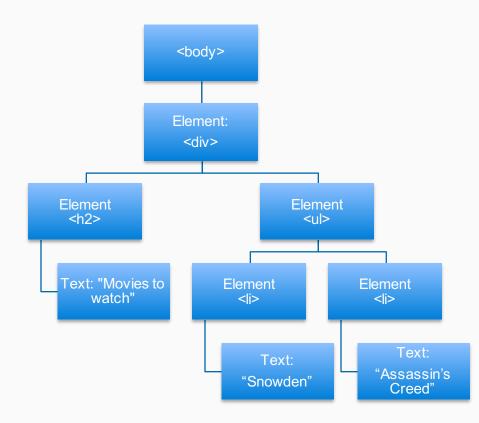
- Add a new element to DOM
- Remove existing element from DOM
- Manipulating existing element

What we will do in DOM Manipulation?

- Add a new element to DOM
- Remove existing element from DOM
- Manipulating existing element

DOM Tree

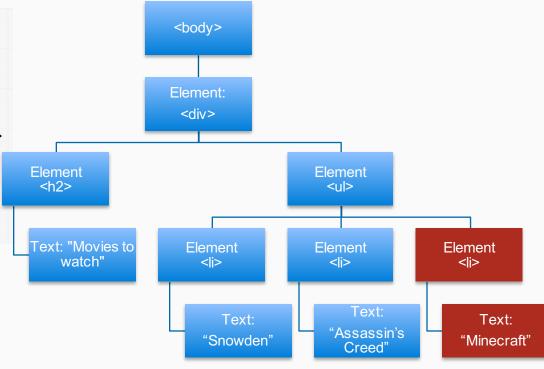
- Snowden
- · Assassin's Creed



DOM Tree

We want to add a **new** element in the element

- Snowden
- · Assassin's Creed
- Minecraft



```
<script>
    var movie = $("Minecraft");
</script>
```

1. First we will create a new jQuery Element.

```
<script>
  var movie = $("Minecraft");
  $('#movieList')
</script>
```

- 1. First we will create a new jQuery Element.
- 2. Find the element in which you want to add that jQuery element.

```
<script>
  var movie = $("Minecraft");
  $('#movieList')
</script>
```

- 1. First we will create a new jQuery Element.
- 2. Find the element in which you want to add that jQuery element.
- 3. Use any of the four methods to append
 - after
 - before
 - prepend
 - append

```
<script>
  var movie = $("Minecraft");
  $('#movieList').after(movie);
</script>
```

- 1. First we will create a new jQuery Element.
- 2. Find the element in which you want to add that jQuery element.
- 3. Use any of the four methods to append
 - after
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 - append

- Snowden
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```
<script>
  var movie = $("Minecraft");
  $('#movieList').before(movie);
</script>
```

- 1. First we will create a new jQuery Element.
- 2. Find the element in which you want to add that jQuery element.
- 3. Use any of the four methods to append
 - after
 - before
 - prepend
 - append

- Minecraft
 - Snowden
 - Assassin's Creed

```
<script>
  var movie = $("Minecraft");
  $('#movieList').prepend(movie);
</script>
```

- 1. First we will create a new jQuery Element.
- 2. Find the element in which you want to add that jQuery element.
- 3. Use any of the four methods to append
 - after
 - before
 - prepend
 - append

- Minecraft
- Snowden
- Assassin's Creed

</div>

</body>

<script>

- 1. First we will create a new jQuery Element.
- 2. Find the element in which you want to add that jQuery element.
- 3. Use any of the four methods to append
 - after
 - before
 - prepend
 - append

- Snowden
- Assassin's Creed
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What we will do in DOM Manipulation?

- Add a new element to DOM
- Remove existing element from DOM
- Manipulating existing element

```
<script>
   $('#movie2').remove();
</script>
```

- Find the element in which you want to remove.
- 2. Use remove() method.

- Snowden
- Minecraft

What we will do in DOM Manipulation?

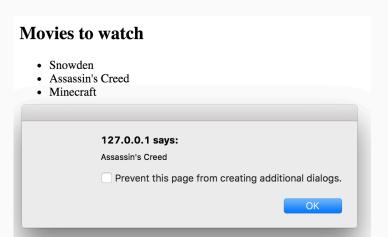
- Add a new element to DOM
- Remove existing element from DOM
- Manipulating existing element

What we will manipulate?

- Change text content of an HTML Element.
- Add/Remove a css property.
- Add/Remove a particular class.
- Add/Remove a particular attribute.

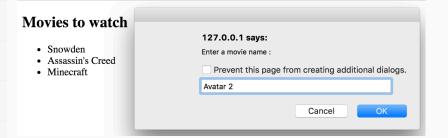
Read Text Content text content of an HTML Element.

```
<script>
  $(document).ready(function() {
     var movieName = $("#movie2").text();
     alert(movieName);
  });
</script>
<div>
  <h2>Movies to watch</h2>
  Snowden
     Assassin's Creed
     Minecraft
  </div>
```



Change Text Content text content of an HTML Element.

```
<script>
  $(document).ready(function() {
     var userChoice = prompt("Enter a
movie name : ");
     $("#movie2").text(userChoice);
  });
</script>
<div>
  <h2>Movies to watch</h2>
  Snowden
     Assassin's Creed
     Minecraft
  </div>
```



- Snowden
- Avatar 2
- Minecraft

Add a CSS Style to HTML Element.

```
<script>
    $(document).ready(function() {
        $("#movie2").css("color", "red");
    });
</script>
```

- Snowden
- Assassin's Creed
- Minecraft

Add/Removing a class from HTML Element.

```
<script>
</script>
```

```
<style>
    .highlight {
        color: blue;
        font-size: 20px;
    }
</style>
```

- Snowden
- Assassin's Creed
- Minecraft

Add/Removing a class from HTML Element.

```
<script>
    $("#movie3").addClass("highlight");
</script>
```

```
<style>
    .highlight {
        color: blue;
        font-size: 20px;
    }
</style>
```

- Snowden
- Assassin's Creed
- Minecraft

Add/Removing a class from HTML Element.

```
<script>
    $("#movie3").addClass("highlight");
    $("#movie2").removeClass("highlight");
</script>
```

```
<style>
    .highlight {
        color: blue;
        font-size: 20px;
    }
</style>
```

- Snowden
- Assassin's Creed
- Minecraft

Basic jQuery Events

Basic jQuery Events

We have the ability to create dynamic web pages by using events. Events are actions that can be detected by your Web Application.

- A mouse click
- A web page loading
- Taking mouse over an element
- Submitting an HTML form
- A keystroke on your keyboard

Basic jQuery Events

Common Event Handlers that we will use today

Event	Description
.click()	Bind an event handler to the "click" JavaScript event, or trigger that event on an element.
.change()	Bind an event handler to the "change" JavaScript event, or trigger that event on an element.
.focus()	Bind an event handler to the "focus" JavaScript event, or trigger that event on an element.
.hover()	Bind one or two handlers to the matched elements, to be executed when the mouse pointer enters and leaves the elements.
.submit()	Bind an event handler to the "submit" JavaScript event, or trigger that event on an element.

Checkout https://api.jquery.com/category/events/ for complete list of events supported by jQuery

```
<script>
    $(document).ready(function() {
        $("button").click();
     });
</script>
```



```
<script>
    $(document).ready(function() {
        $("button").click(function() {
            alert("You clicked me");
        });
    });
</script>
```

jQuery Events .click()

```
<script>
    $(document).ready(function() {
        $("button").click(function() {
            alert("You clicked me");
        });
    });
</script>
```

```
<div>
     <button type="button">Click me</button>
</div>
```



```
<script>
    $(document).ready(function() {
        $("button").hover();
     });
</script>
```



```
<script>
    $(document).ready(function() {
        $("button").hover(function() {
            $(this).css("background-color", "green");
        });
    });
</script>
```

jQuery Events .hover()

Movies to watch

- Snowden
- Assassin's Creed
- Minecraft

- Snowden
- Assassin's Creed
- Minecraft

HTML Code

```
<div>
   <form>
      First name:
      <input type="text" id="firstName" name="firstName"><br>
      Last name:
      <input type="text" id="lastName" name="lastName"><br>
      <button type="submit">Submit</button>
   </form>
   <div>
      </div>
</div>
```

JS Code

```
<script>
    $(document).ready(function() {
        $("#firstName").change();
    });
</script>
```



```
<script>
    $(document).ready(function() {
        $('#firstName').change(function() {
            var firstName = $("#firstName").val();
            $("#firstNameDisplay").text(firstName);
        });
    });
</script>
```

jQuery Events .change()

Output

First name:	
Last name:	
Submit	

First name: Last name:	Rahul	
Submit		
Rahul		

JS Code

```
<script>
   $(document).ready(function() {
       $('#firstName').change(function() {
            var firstName = $("#firstName").val();
            $("#firstNameDisplay").text(firstName);
       });
       $('#lastName').change(function() {
            var firstName = $("#lastName").val();
            $("#lastNameDisplay").text(firstName);
       });
    });
</script>
```

HTML Code

```
<div>
   <form>
      First name:
      <input type="text" id="firstName" name="firstName"><br>
      Last name:
      <input type="text" id="lastName" name="lastName"><br>
      <button type="submit">Submit</button>
   </form>
   <div>
      </div>
</div>
```

<script>

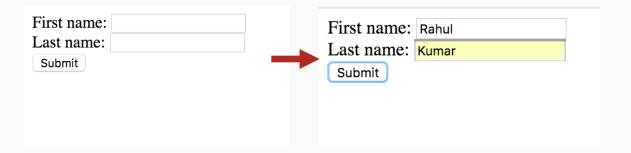
JS Code

```
$(document).ready(function() {
              $('button').submit();
          });
      </script>
<script>
    $(document).ready(function() {
        $('button').submit(function() {
            var firstName = $("#firstName").val();
            $("#firstNameDisplay").text(firstName);
            var firstName = $("#lastName").val();
            $("#lastNameDisplay").text(firstName);
        });
    });
</script>
```

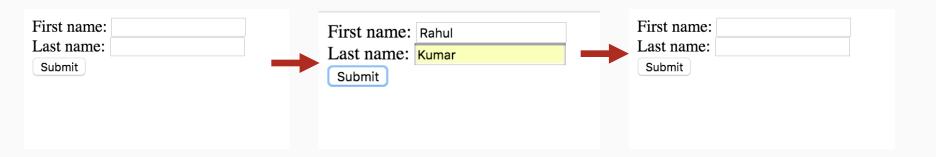
Output

| First name: | |
|-------------|--|
| Submit | |
| | |
| | |
| | |

Output

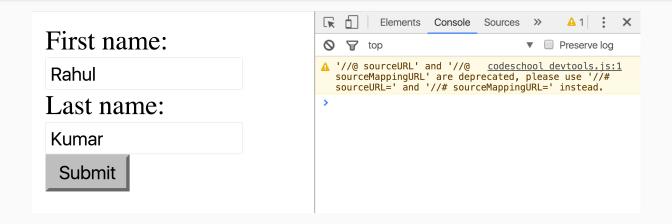


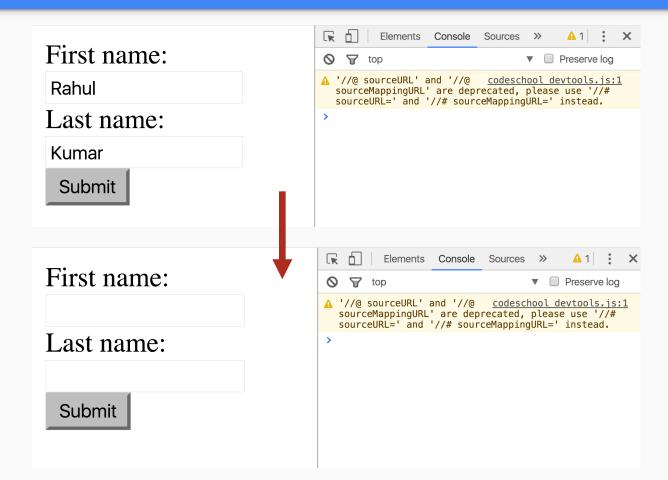
Output

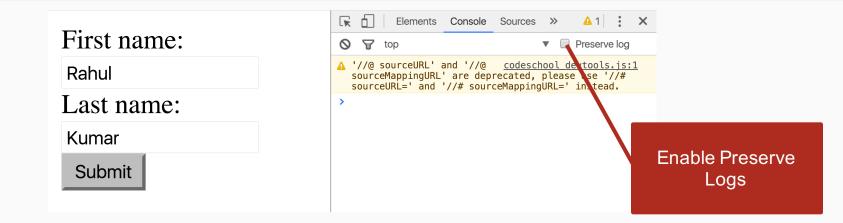


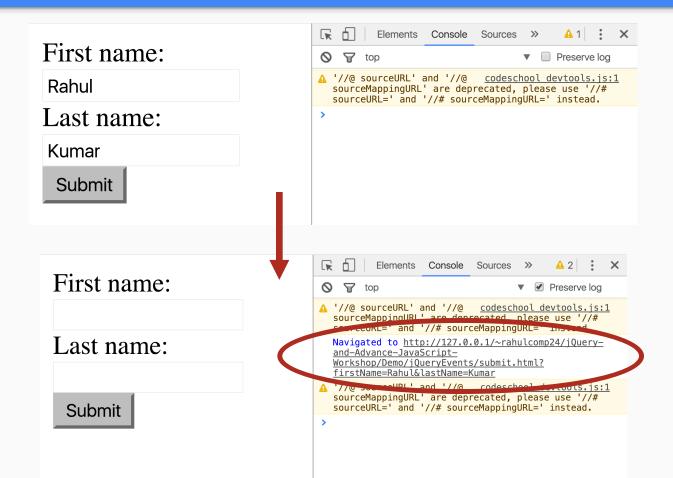
Not getting output

Lets use console to debug









Problem

We got navigated to some other page.

Whenever we submit the form it will navigate to other page.

Here we are getting navigated to same page and sending data using GET method.

How to solve it? Lets google it.

event.preventDefault();

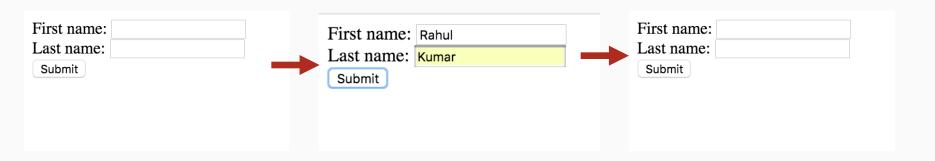
event.preventDefault();

It will stop the default behavior of HTML DOM.

JS Code

```
$\text{document}.ready(function() {
    $\( \) \text{button'} \).submit(function(event) {
        event.preventDefault();
        var firstName = $\( \) "#firstName").val();
        $\( \) "#firstNameDisplay" \).text(firstName);
        var firstName = $\( \) "#lastName" \).val();
        $\( \) "#lastNameDisplay" \).text(firstName);
        }\);
    });
    </script>
```

Output



Still not getting output !!
Also we are getting navigated to some other page.



event.preventDefault();

We were applying **submit** on **button**.

When we are submitting form, we have to apply it on form

JS Code

```
$\(\sqrt{\text{document}\).ready(function() {
    \(\frac{\text{$('\mumber{\text{#myForm'}\)}}\).submit(function(event) {
        event.preventDefault();
        var firstName = \(\frac{\text{\text{firstName}\)}}\).val();
    \(\frac{\text{\text{firstName}\)}}{\text{\text{\text{firstName}\)}}}\);
    \(\text{\text{\text{firstName}\)}}\);
    \(\frac{\text{\text{firstName}\)}}{\text{\text{\text{firstName}\)}}}\);
    \(\frac{\text{\text{firstName}\)}}{\text{\text{\text{firstName}\)}}}\);
    \(\frac{\text{\text{cript}}}{\text{\text{\text{cript}}}}}\)
```

Output



Thanks!

Contact me:

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https://github.com/rahulcomp24/jQuery-and-Advance-JavaScript-Workshop