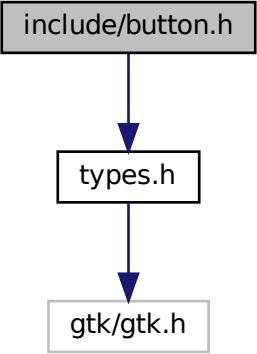


include/button.h



```
graph TD; A[include/button.h] --> B[types.h]; B --> C[gtk/gtk.h];
```

types.h

gtk/gtk.h