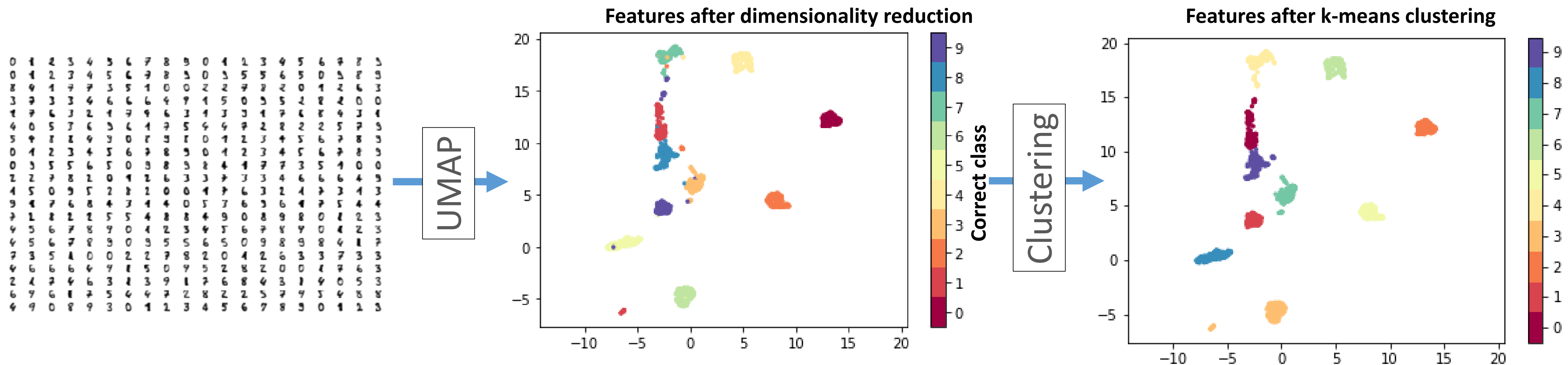


Clustering

K-means & density-based scan

Johannes Müller

From digits example notebook:



In practice, this may not be possible – the true group is usually not known!

→ **Clustering** allows to stratify data into groups *without previous annotations*

Source: <https://archive.ics.uci.edu/ml/datasets/Optical+Recognition+of+Handwritten+Digits>

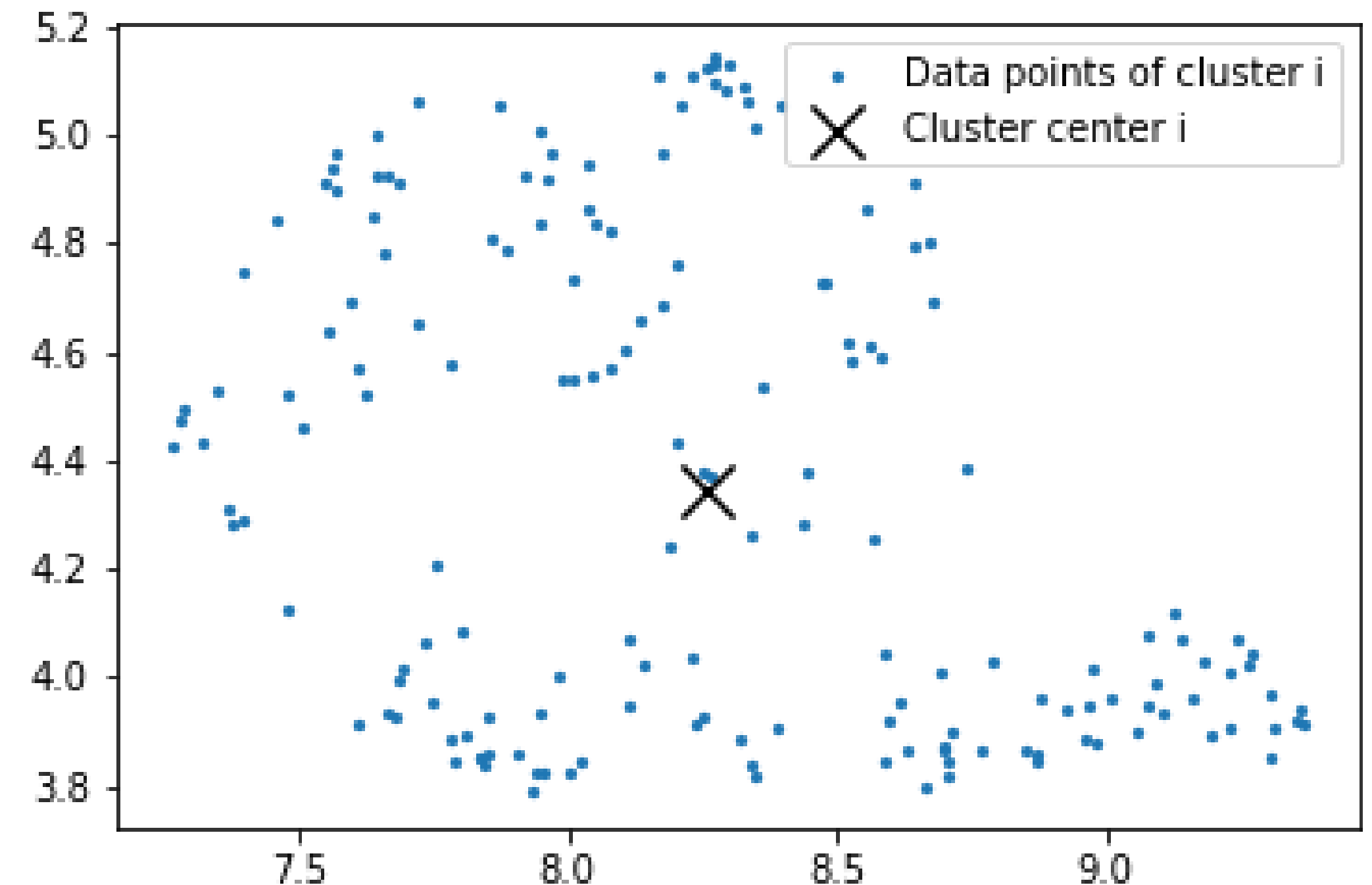
Strategy: Group data points into n groups so that variance within group is minimal

μ_i : Center of cluster i

$$\sum_{i=1}^k \underbrace{\sum_{x_j \in S_i} \|x_j - \mu_i\|^2}_{\text{Variance within cluster i}}$$

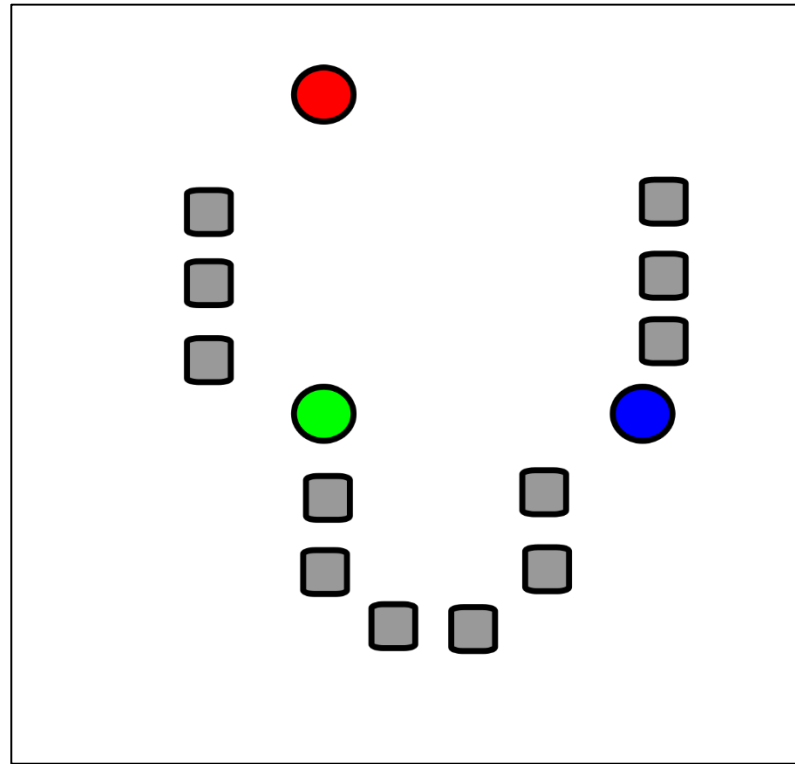
S_i : Cluster i

x_j : Datapoint j

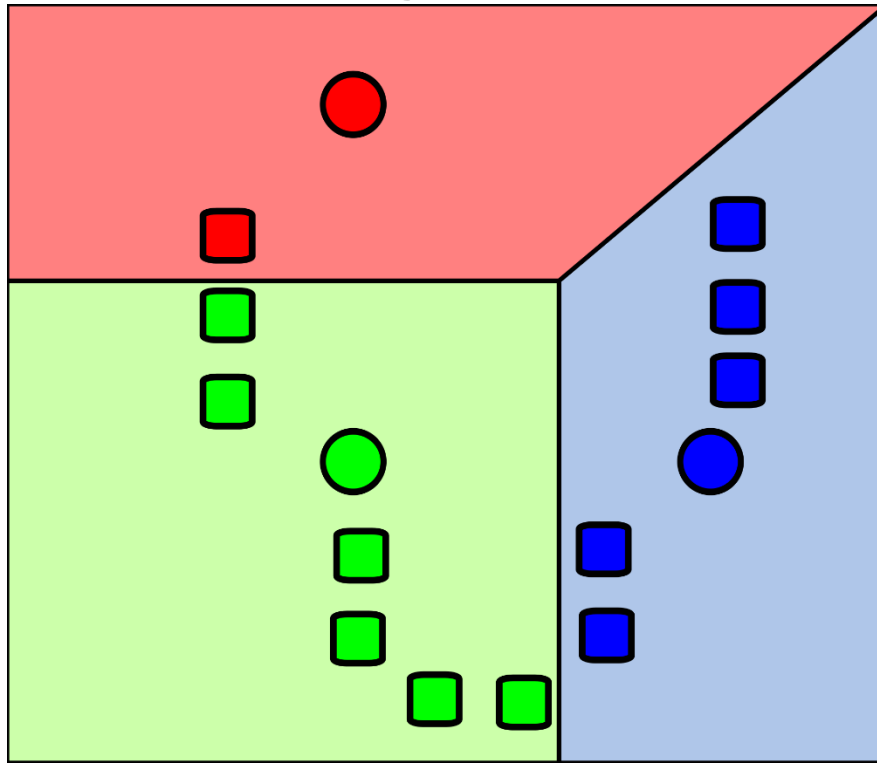


Strategy: Group data points into n groups so that variance within group is minimal

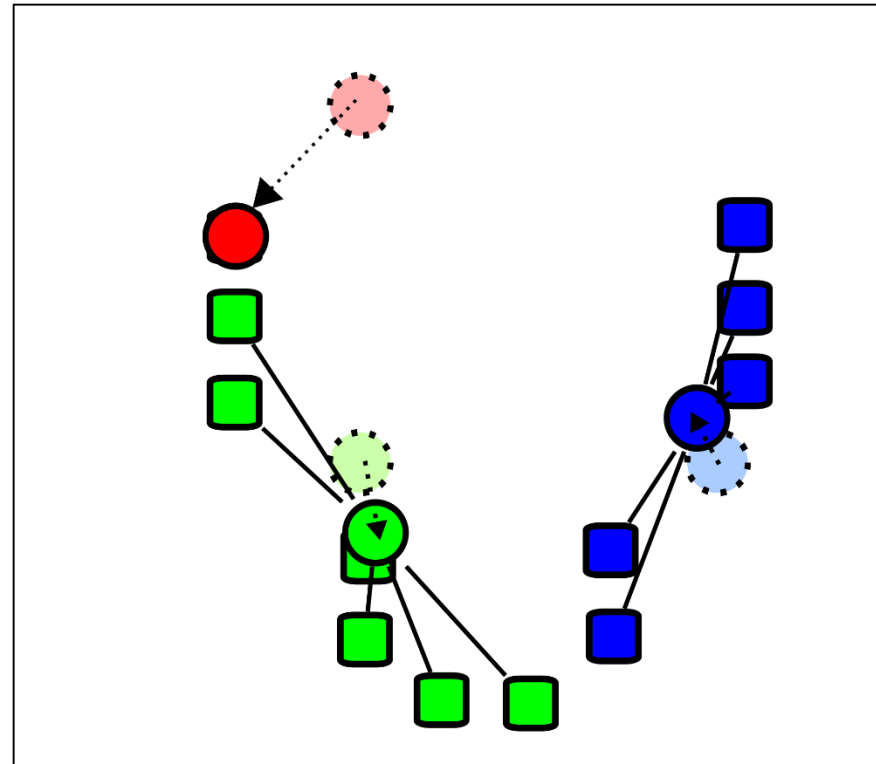
Step1: Random initialization of cluster centers



Step2: Tessellation of space into cluster regions

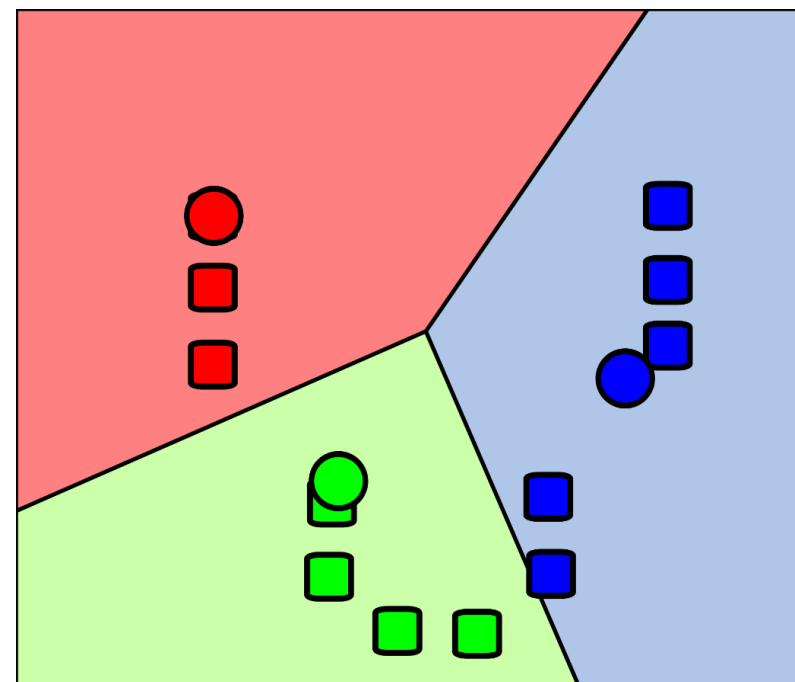


Step3: Replace cluster center with centroids



Step4: Repeat 2&3 until convergence

→ Fast convergence



In Python:

Import

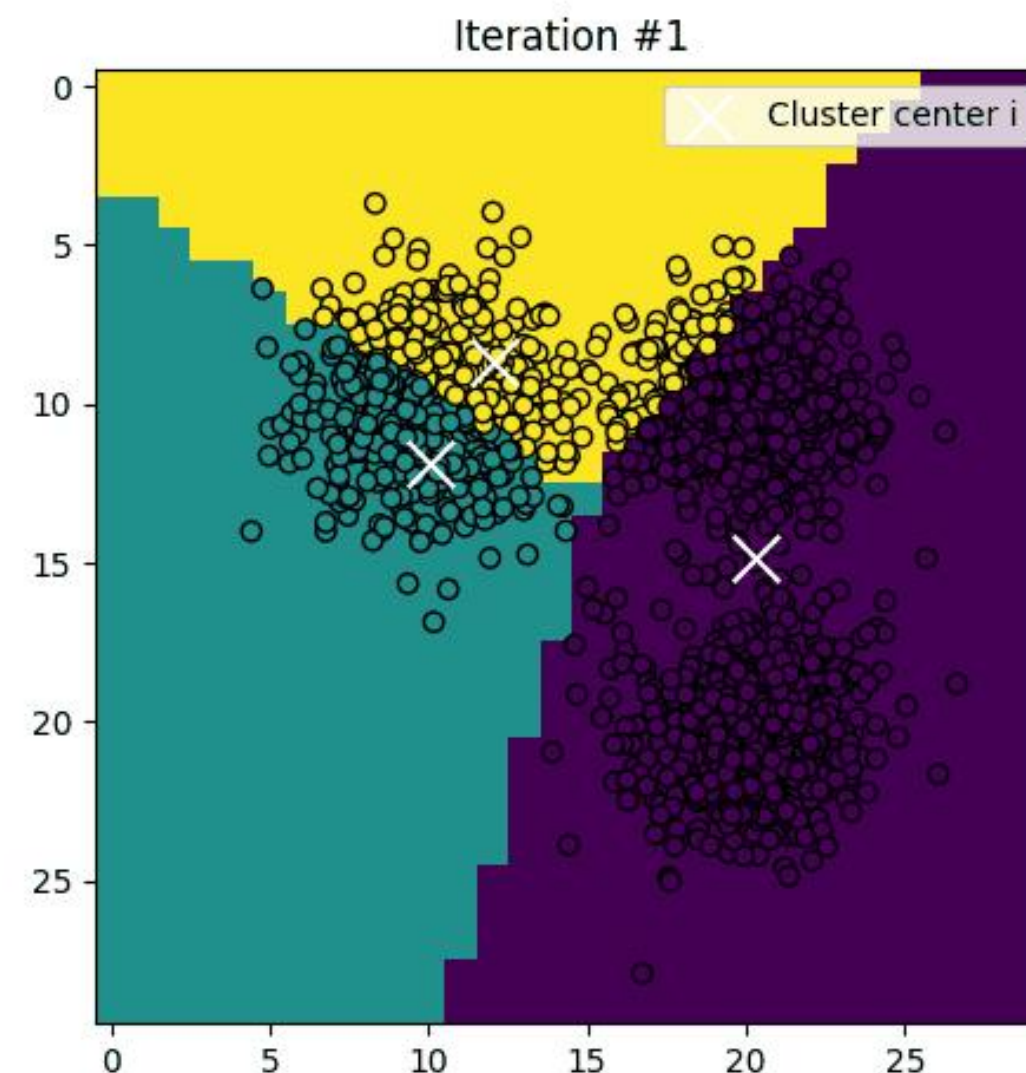
```
from sklearn import cluster
```

Create

```
clusterer = cluster.KMeans(n_clusters=3)  
clusterer.fit(X)
```

Predict

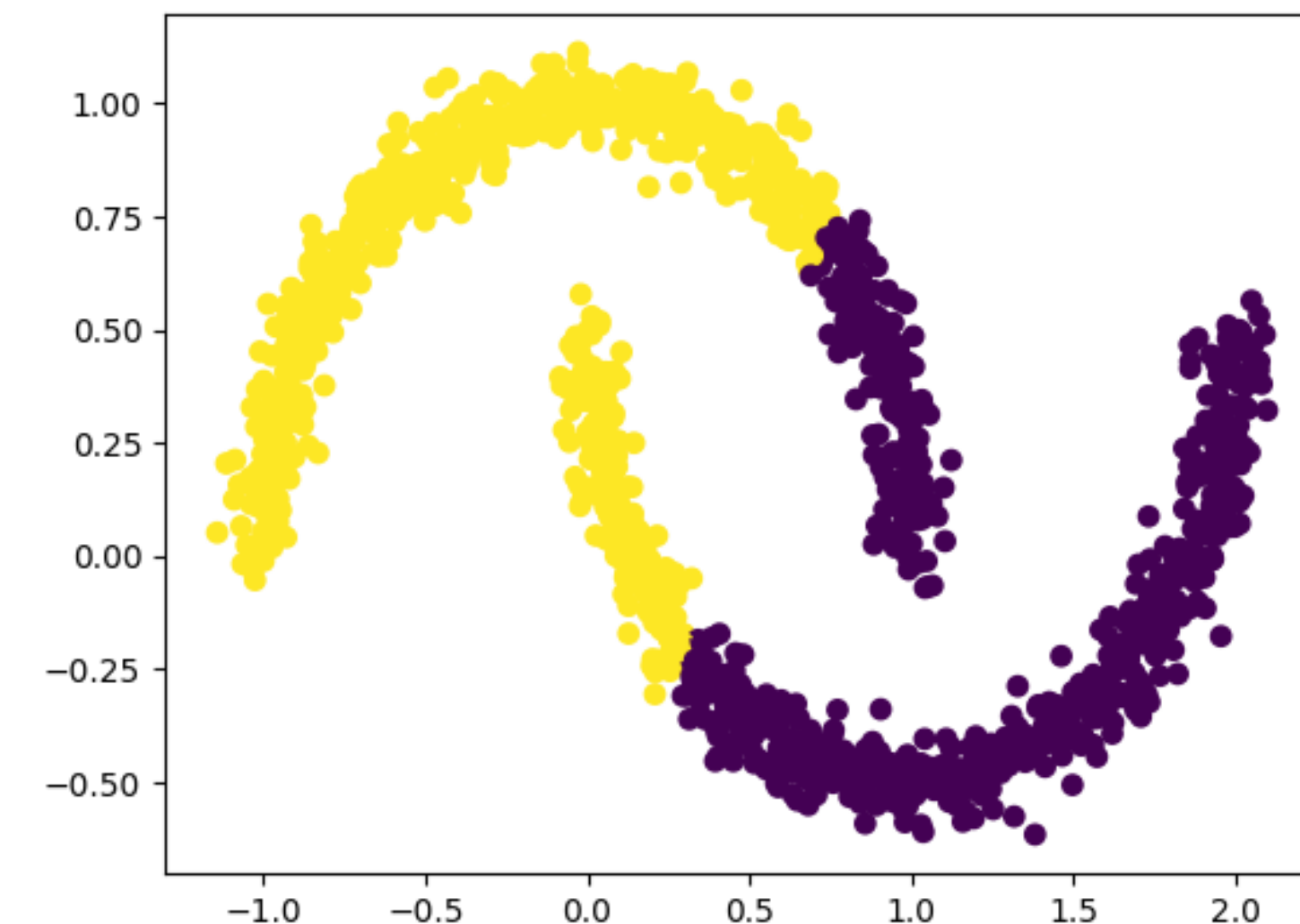
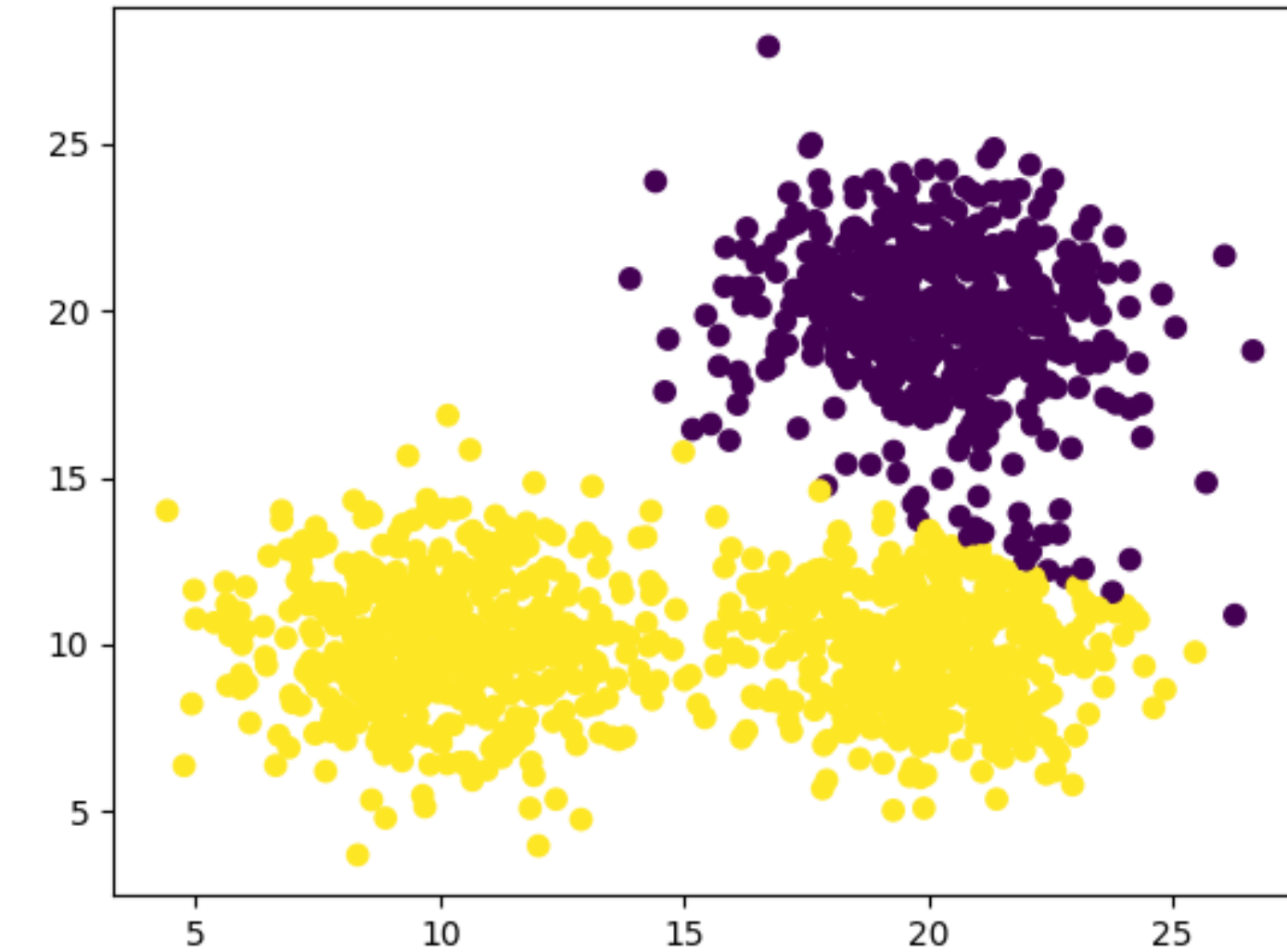
```
predicted_class = clusterer.predict(X)
```



Strength and weaknesses

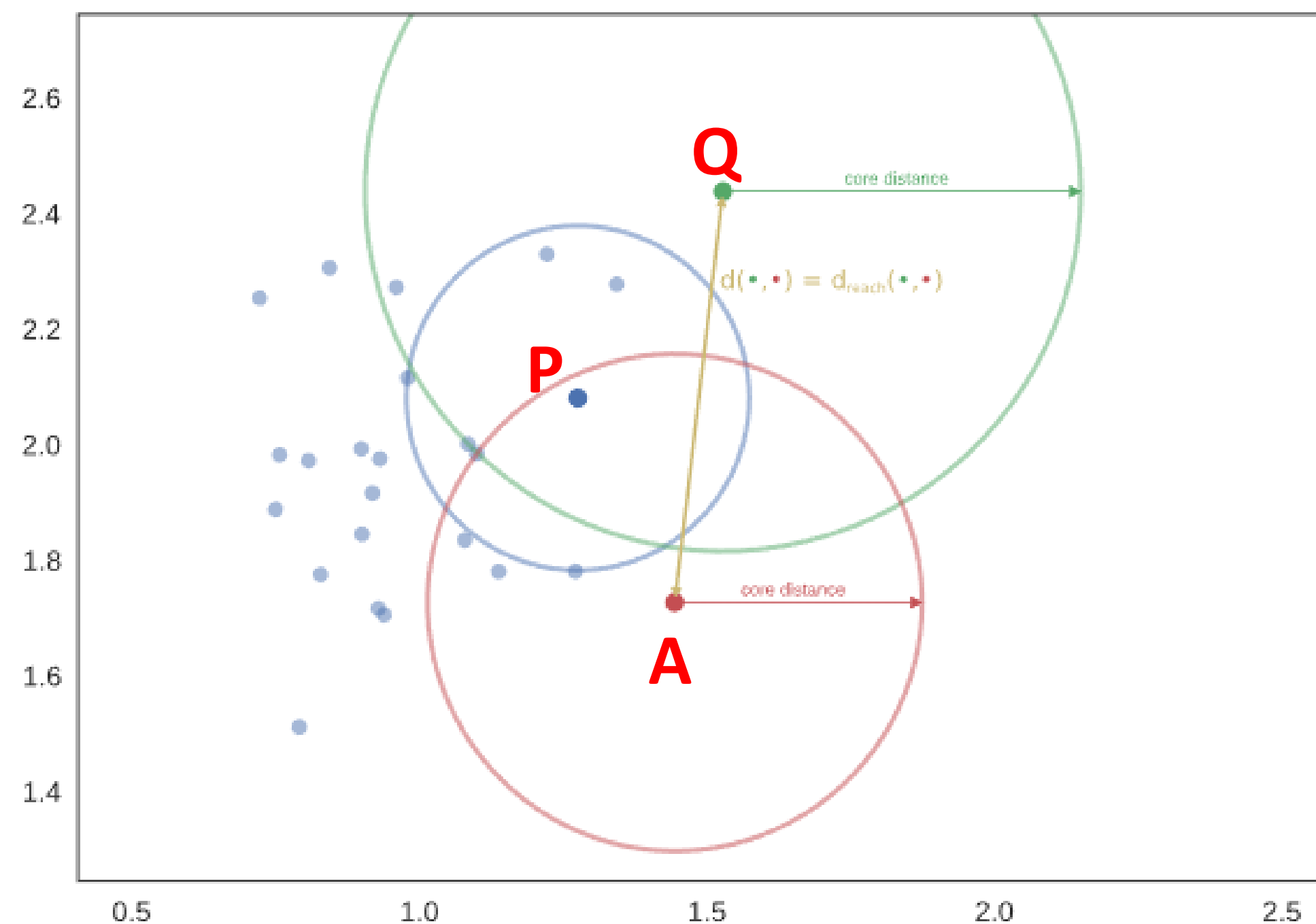
- Number of clusters needs to be known
- Clusters can not capture more complex topologies
- Very fast
- Based on Euclidian metrics → every new point can be assigned to a cluster

```
clusterer = cluster.KMeans(n_clusters=2)  
clusterer.fit(X)
```



Hierarchical Density-Based Spatial Clustering of Applications with Noise

Strategy: Build neighborhood graph and identify strongly connected groups



Core distance: Distance to n-th nearest neighbor

Distance metric: Mutual reachability

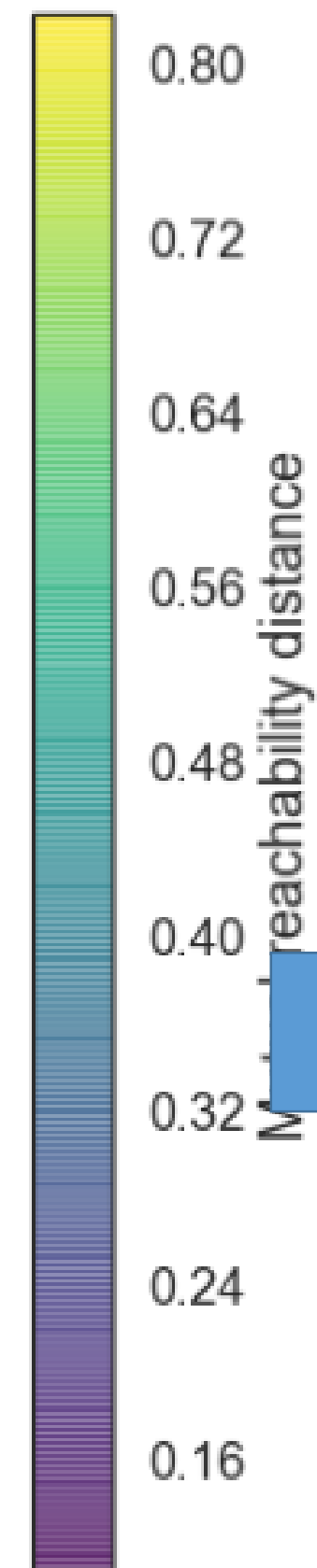
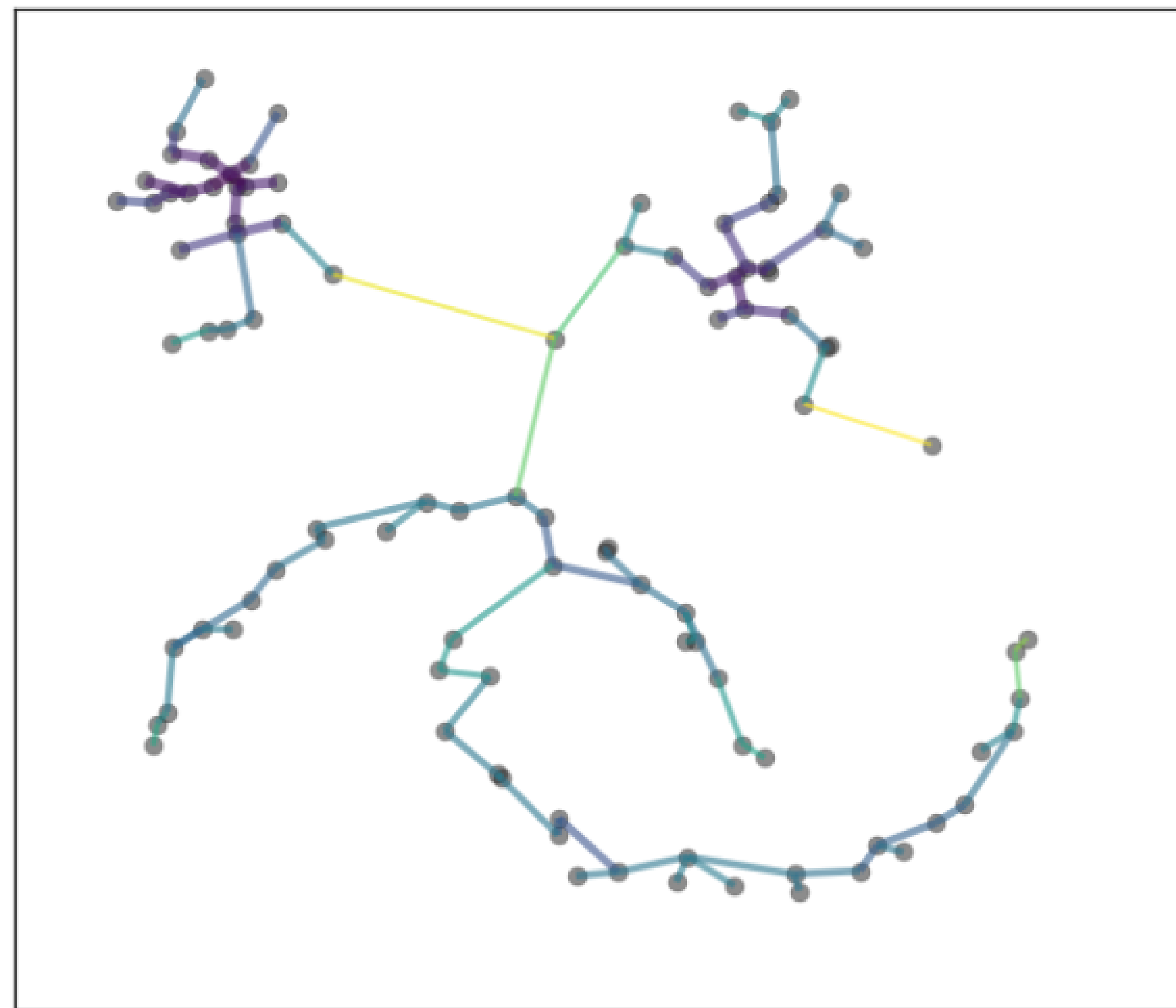
Core distance of Q > $d(P, Q) \rightarrow d_{\text{new}}(P, Q) = \text{core distance}$

Core distance of Q < $d(A, Q) \rightarrow d_{\text{new}}(A, Q) = d(A, Q)$

→ Isolated points are pushed further away from clusters

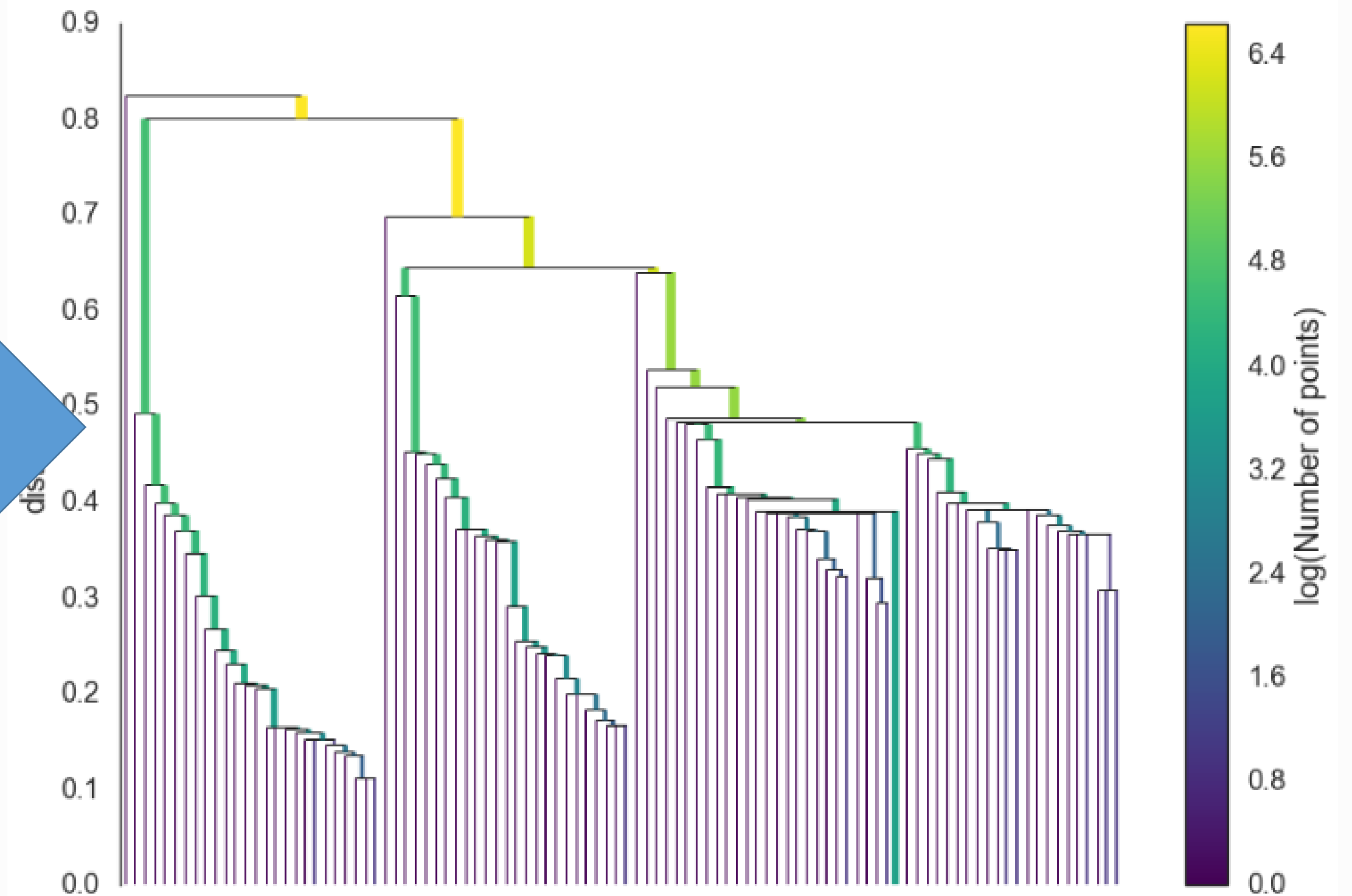
“To find clusters we want to find the islands of higher density amid a sea of sparser noise [...] For practical purposes that means making ‘sea’ points more distant from each other and from the ‘land’.”

Strategy: Build neighborhood graph and identify strongly connected groups



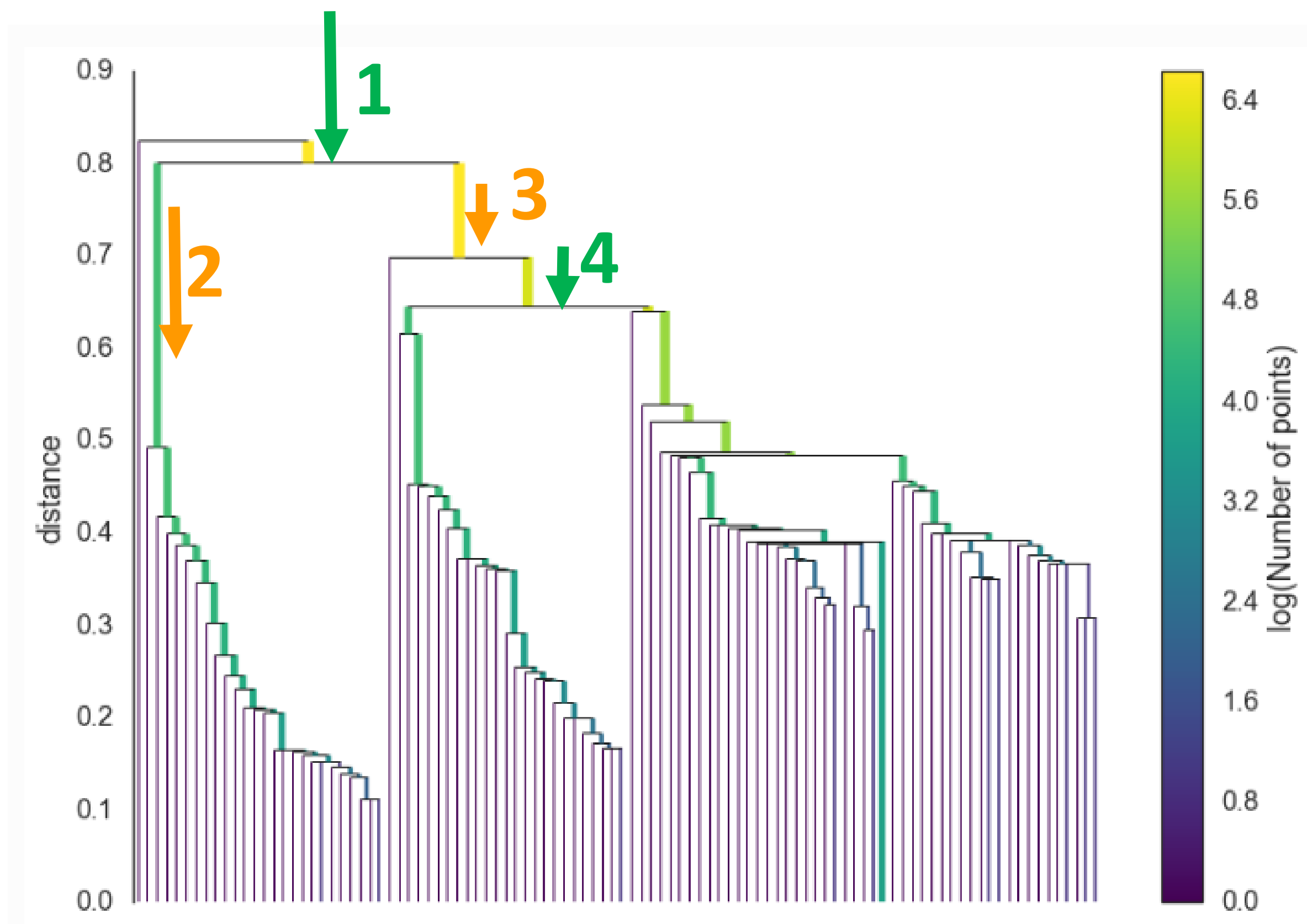
Minimum spanning tree: Neighborhood graph with minimal total distances (=mutual reachability) between points

Sort edges by distances &
Merge close points



Source: https://hdbscan.readthedocs.io/en/latest/how_hdbscan_works.html

Strategy: Build neighborhood graph and identify strongly connected groups



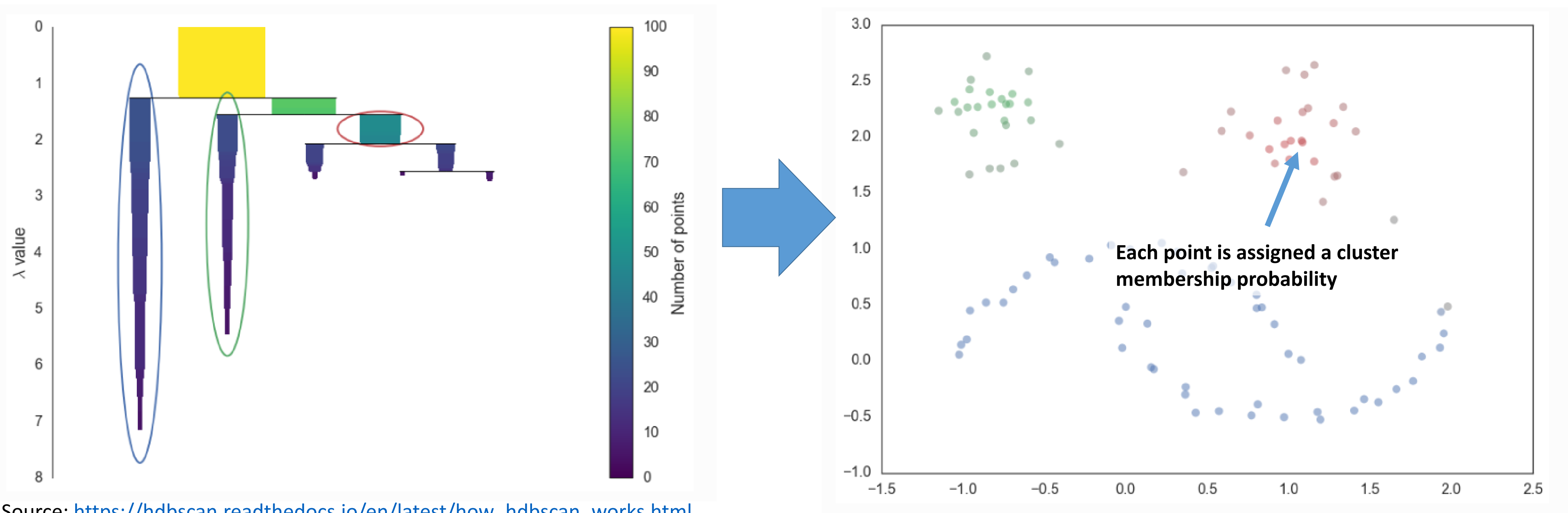
Condense the tree: Traverse graph from top to bottom and decide whether a new cluster is formed at every crossroads

1. If points are split into clusters here – are both clusters larger than `min_size`? **Yes**
2. **No** – this part of the tree remains a single cluster
3. **No** – this part of the tree remains a single cluster
4. **Yes** – remaining points are split into new clusters here

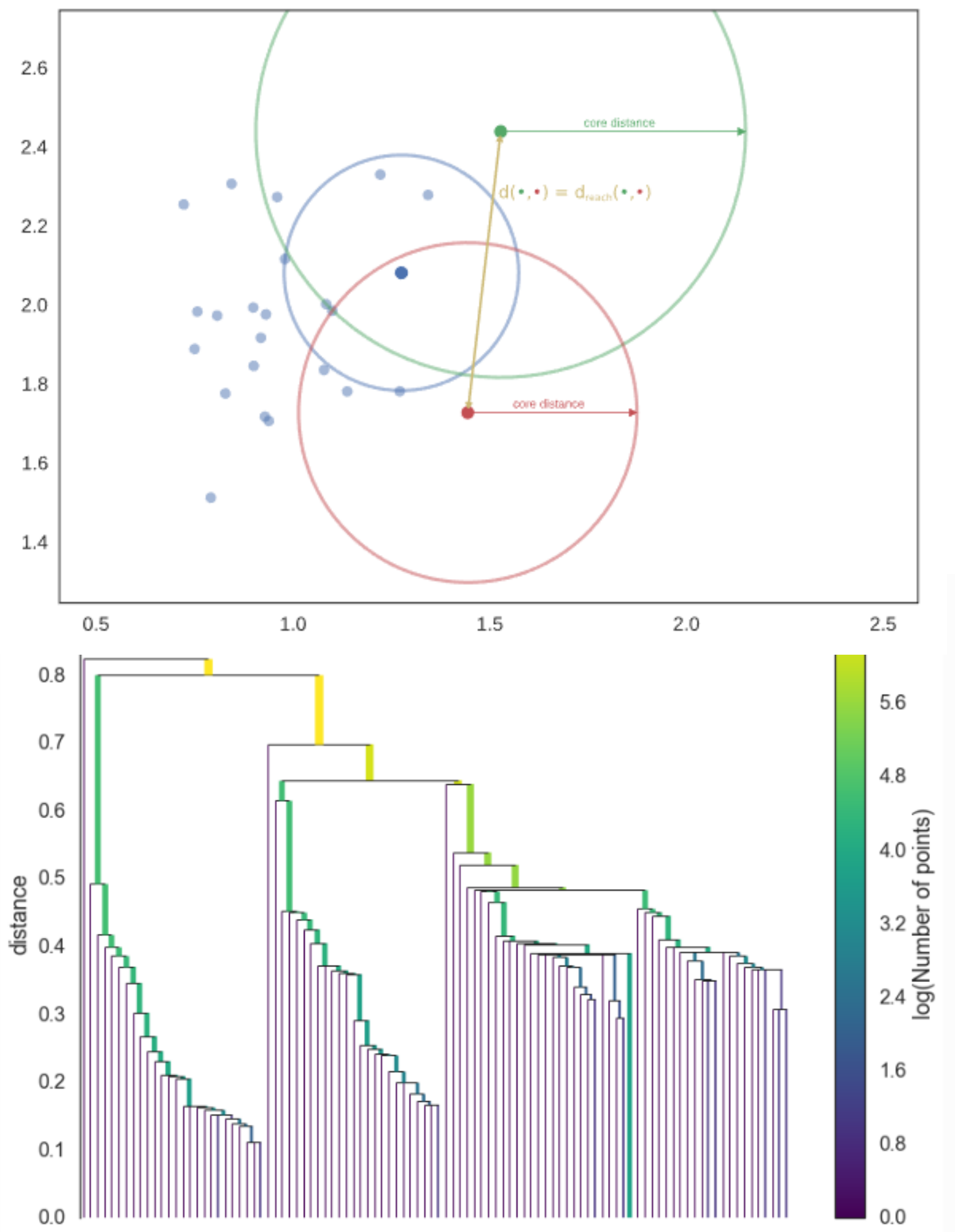
Source: https://hdbscan.readthedocs.io/en/latest/how_hdbscan_works.html

Strategy: Build neighborhood graph and identify strongly connected groups

Extracting the clusters with 'largest total ink area' leads to the final selection of clusters



Source: https://hdbscan.readthedocs.io/en/latest/how_hdbscan_works.html



There are multiple ways to reconstruct the neighborhood graph and the clusters in the hierarchy schematic:

- Setting a maximum distance between two points to be considered neighbors → DBSCAN
<https://scikit-learn.org/stable/modules/generated/sklearn.cluster.DBSCAN.html>
- Aggregate points into clusters bottom-up → Agglomerative clustering
<https://scikit-learn.org/stable/modules/generated/sklearn.cluster.AgglomerativeClustering.html>