Iterators

Iterators provide:

- 1. an alterative to for-loops to go through an entire Collection class linear data structure.
- 2. a way to safely add and remove elements while iterating through a collection.

Iterator Methods

The iterator includes three methods that help us traverse a collection:

- hasNext(): returns true if the iterator has at least one more element to iterate through.
- **next()**: returns the next element in the collection as long as *hasNext()* is true and throws a *NoSuchElementException* if *hasNext()* is false.
- remove(): removes the current element in the collection and throws an *IllegalStateException* if the method is called again after it's already removed the current element.

ListIterator

The *ListIterator*<> is an Iterator which provides additional functionality when working with *List*<> classes. It allows you to traverse the list forward or backward and the ability to add and update elements in the list, in addition to the other iterator methods.

The ListIterator<> includes the following methods to help us traverse a list:

- hasNext(): returns true if the iterator has at least one more element to iterate through.
- next(): returns the next element in the collection as long as hasNext() is true and throws a
 NoSuchElementException if hasNext() is false.
- remove(): returns the next element in the collection as long as hasNext() is true and throws a
 NoSuchElementException if hasNext() is false.
- add(element): inserts an element immediately before the element that would be returned by next() or after the element that would be returned previous() method.
- **set(element)**: replaces (updates) the last element returned by next() and throws an IllegalStateException if the method is called before an element has been returned by next().
- hasPrevious(): returns true if the iterator has at least one more previous element to iterate through.
- **previous()**: returns the next element in the collection as long as *hasPrevious()* is true and throws a *NoSuchElementException* if *hasPrecious()* is false.