

III. Tutorial 2: Reservoir_Gate_Transfer

The purpose of this tutorial is to add a reservoir, gate, and transfer to the simple channel-only grid created in Tutorial 1. As shown in the PowerPoint presentation, the channels have the following configuration and specifications:

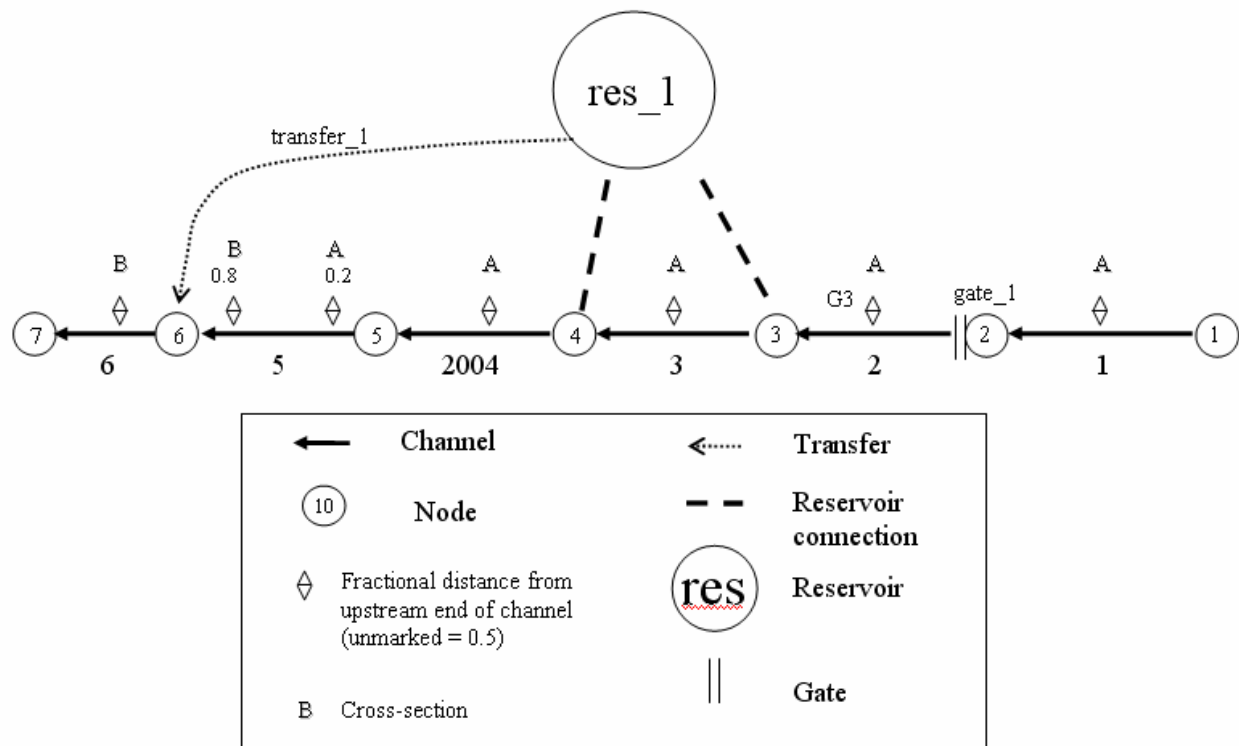


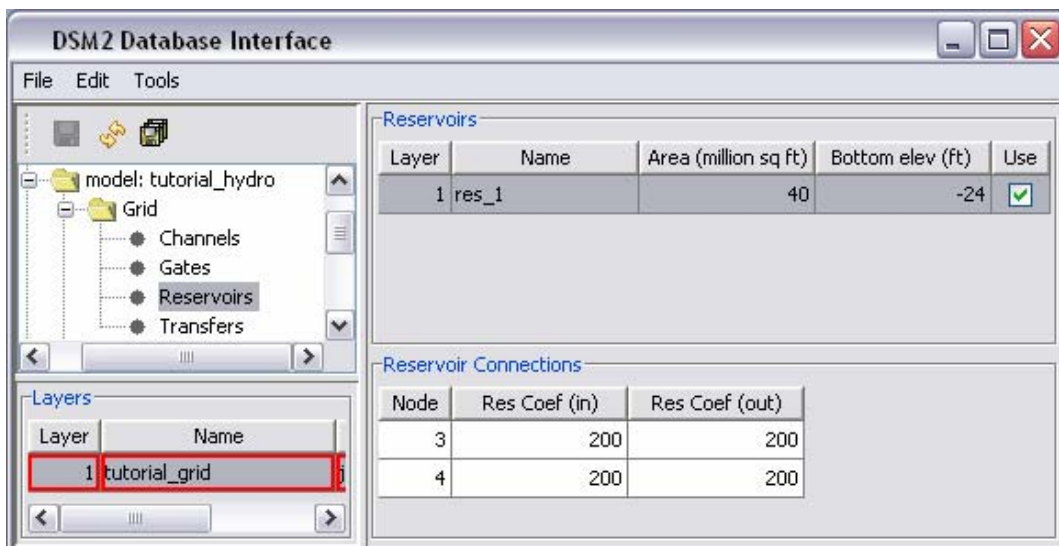
Figure 2 - Simple channel with a new reservoir, gate, and transfer.

The following steps will instruct you on how to create these new features and add them to the simple channel system.

1. Create the reservoir:

- In the *Simulations Navigator*:
 - Expand the *model: tutorial_hydro* folder.
 - Expand the *Grid* folder.
 - Double-click on *Reservoirs*.
- In the *Layers panel*, right-click and select *Set edit layer*.
- In the *Select Layers* window, double-click the *tutorial_grid* layer.
- In the *Reservoirs table*:
 - Right-click and select *Insert row*.

- 2) Enter the following values into the appropriate fields:
 - i) Name: *res_1*
 - ii) Area (million sq ft): *40*
 - iii) Bottom elev (ft): *-24*
 - iv) Use: Make sure that the entry contains a checkmark.
- e. Note from Figure 2 that the reservoir has two connections; one at Node 3, and one at Node 4. Therefore, two rows of information will be needed for the *Reservoir Connections* table.
- f. In the *Reservoir Connections* table:
 - 1) Right-click and select *Insert row*.
 - 2) Enter the following values into the appropriate fields:
 - i) Node: *3*
 - ii) Res Coef (in): *200*
 - iii) Res Coef (out): *200*
 - 3) Again, right-click and select *Insert row*.
 - 4) Enter the following values into the appropriate fields:
 - i) Node: *4*
 - ii) Res Coef (in): *200*
 - iii) Res Coef (out): *200*
- g. Save the current settings.
- h. At this point, the GUI should look as follows:

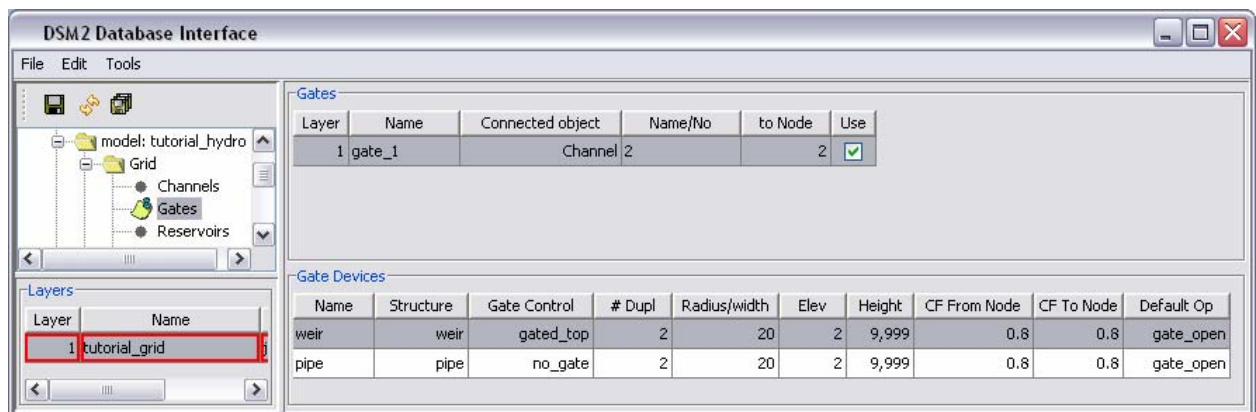


- i. In the *Layers Panel*, right-click and select *Unset edit layer* [optional].

2. Create the Gate.

- a. Note from Figure 2 that the gate is located at Node 2 of Channel 2. This gate consists of both a weir and a pipe. Therefore, two rows of information will be needed for the *Gate Devices* table.
- b. In the *Simulations Navigator*:
 - 1) Remain in the *Grid* folder.
 - 2) Double-click on *Gates*.
- c. In the *Layers panel*, right-click and select *Set edit layer*.
- d. In the *Select Layers* window, double-click the *tutorial_grid* layer.
- e. In the *Gates table*:
 - 1) Right-click and select *Insert row*.
 - 2) Enter the following values into the appropriate fields:
 - i) Name: *gate_1*
 - ii) Connected object: *Channel*
 - iii) Name/No: *2*
 - iv) to Node: *2*
 - v) Use: Make sure that the entry contains a checkmark.
- f. In the *Gate Devices table*:
 - 1) Right-click and select *Insert row*.
 - 2) Enter the following values into the appropriate fields:
 - i) Name: *weir*
 - ii) Structure: *weir*
 - iii) Gate Control: *gated_top*
 - iv) # Dupl: *2*
 - v) Radius/width: *20*
 - vi) Elev: *2*
 - vii) Height: *9,999*
 - viii) CF from Node: *0.8*

- ix) CF to Node: 0.8
- x) Default Op: *gate_open*
- g. Again, in the *Gate Devices* table:
 - 1) Right-click and select *Insert row*.
 - 2) Enter the following values into the appropriate fields:
 - i) Name: *pipe*
 - ii) Structure: *pipe*
 - iii) Gate Control: *no_gate*
 - iv) # Dupl: 2
 - v) Radius/width: 20
 - vi) Elev: 2
 - vii) Height: 9,999
 - viii) CF from Node: 0.8
 - ix) CF to Node: 0.8
 - x) Default Op: *gate_open*
- h. Save the current settings.
- i. At this point, the GUI should look as follows:

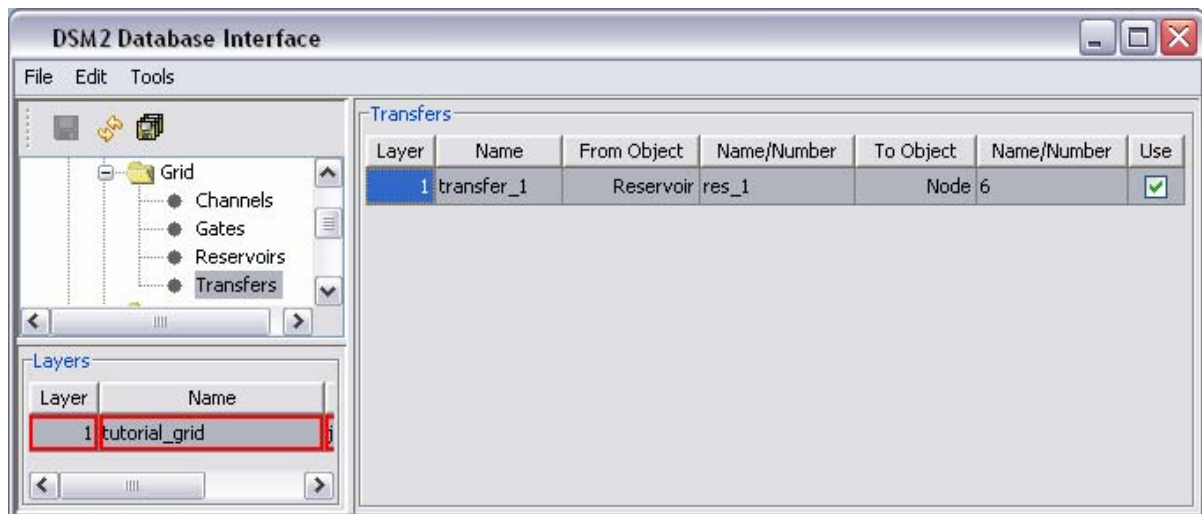


- j. In the *Layers Panel*, right-click and select *Unset edit layer* [optional].

2. Create the Transfer:

- a. In the *Simulations Navigator*:
 - 1) Remain in the *Grid* folder.

- 2) Double-click on *Transfers*.
- b. In the *Layers panel*, right-click and select *Set edit layer*.
- c. In the *Select Layers* window, double-click the *tutorial_grid* layer.
- d. In the *Transfers table*:
 - 1) Right-click and select *Insert row*.
 - 2) Enter the following values into the appropriate fields:
 - i) Name: *transfer_1*
 - ii) From Object: *Reservoir*
 - iii) Name/Number: *res_1*
 - iv) To Object: *Node*
 - v) Name/Number: *6*
 - vi) Use: Make sure that the entry contains a checkmark.
- e. Save the current settings.
- f. At this point, the GUI should look as follows:

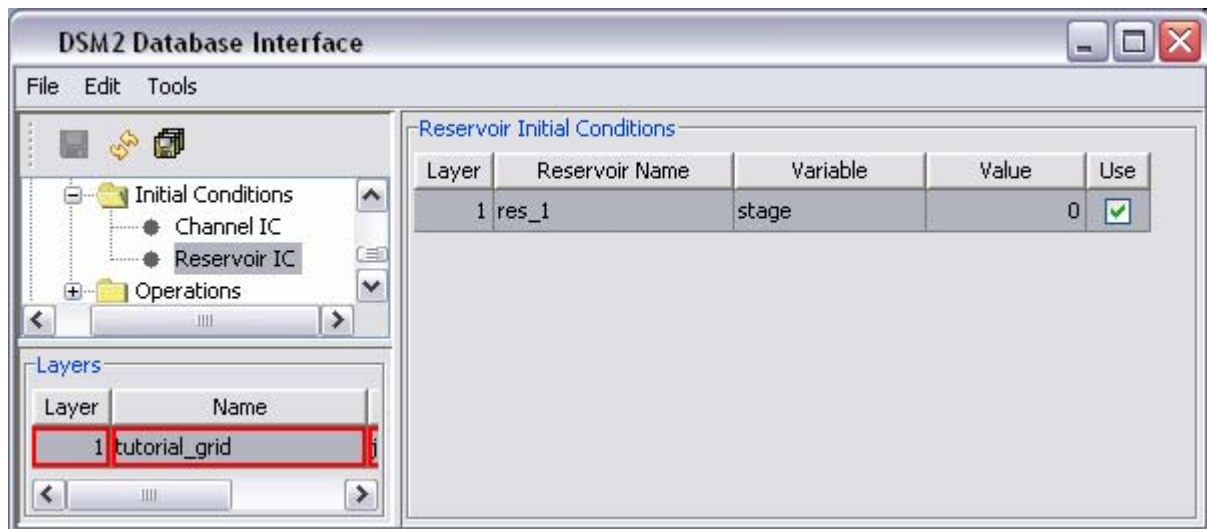


- g. In the *Layers Panel*, right-click and select *Unset edit layer* [optional].

3. Add Initial Conditions for the Reservoir:

- a. In the *Simulations Navigator*:
 - 1) Collapse the *Grid* folder [optional].
 - 2) Expand the *Initial Conditions* folder.
 - 3) Double-click on *Reservoir IC*.

- b. In the *Layers panel*, right-click and select *Set edit layer*.
- c. In the *Select Layers* window, double-click the *tutorial_grid* layer.
- d. In the *Reservoir Initial Conditions table*:
 - 1) Right-click and select *Insert row*.
 - 2) Enter the following values into the appropriate fields:
 - i) Reservoir Name: *res_1*
 - ii) Variable: *stage*
 - iii) Value: *0*
 - iv) Use: Make sure that the entry contains a checkmark.
- e. Save the current settings.
- f. At this point, the GUI should look as follows:

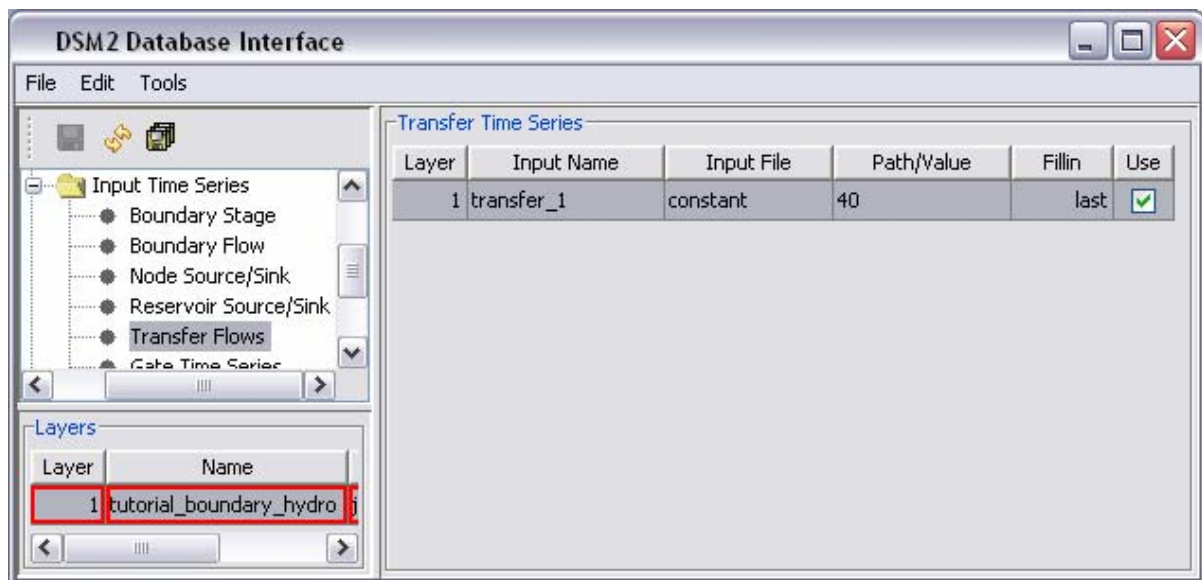


- g. In the *Layers panel*, right-click and select *Unset edit layer* [optional].

4. Add the Transfer Flow Time Series:

- a. In the *Simulations Navigator*:
 - 1) Collapse the *Initial Conditins* folder [optional].
 - 2) Expand the *Input Time Series* folder.
 - 3) Double-click on *Transfer Flows*.
- b. In the *Layers panel*, right-click and select *Set edit layer*.
- c. In the *Select Layers* window, double-click the *tutorial_boundary_hydro* layer.
- d. In the *Transfer Time Series* table:

- 1) Right-click and select *Insert row*.
- 2) Enter the following values into the appropriate fields:
 - i) Input Name: *transfer_1*
 - ii) Input File: *constant*
 - iii) Path/Value: *40*
 - iv) Fillin: *last*
 - v) Use: Make sure that the entry contains a checkmark.
- e. Save the current settings.
- f. At this point, the GUI should look as follows:



- g. In the *Layers panel*, right-click and select *Unset edit layer* [optional].

5. Running HYDRO and QUAL

- a. In Windows Explorer, navigate to the directory:
`\\dsm2_training\tutorial\simulations\simple\`
- b. Right-click on the directory, *t2_reservoir_gate_transfer*, and select *Open Command Window Here*.
- c. In the command window, type: *hydro hydro.inp*.
- d. In the command window, type: *qual qual.inp*.
- e. Open the *output.dss* file in the *t2_reservoir_gate_transfer* directory, and examine the results.