

A dark blue background featuring a series of vertical, glowing light streaks that converge towards the center. The streaks are colored in shades of blue, purple, and white, creating a dynamic and futuristic visual effect.

Transform Based Compression

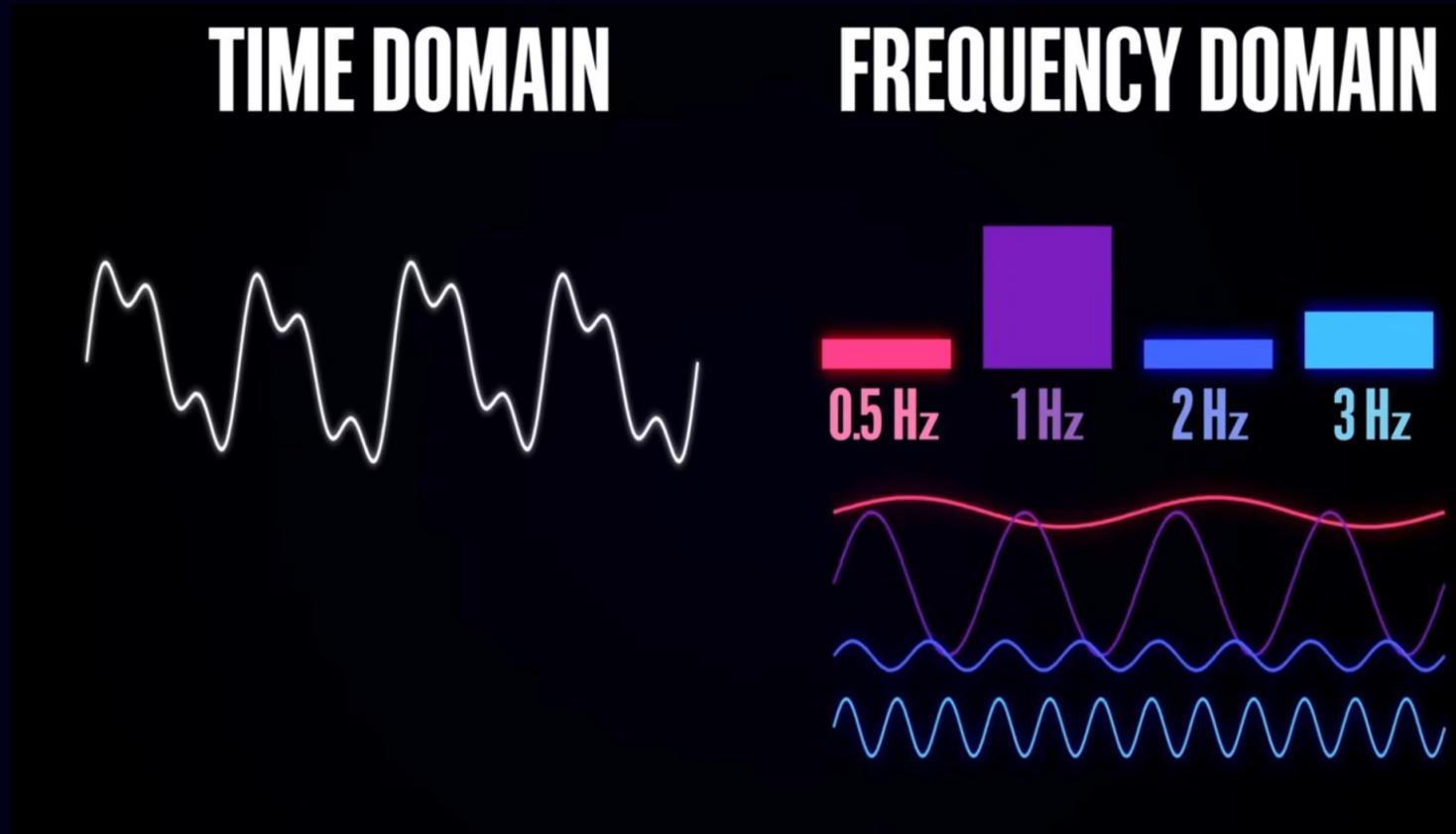
By Mohammad Amin Farahani (CS-Astronaut)

All the codes available on:

<https://github.com/CS-Astronaut/Transform-Based-Image-Processing>



Time Domain VS Frequency Domain

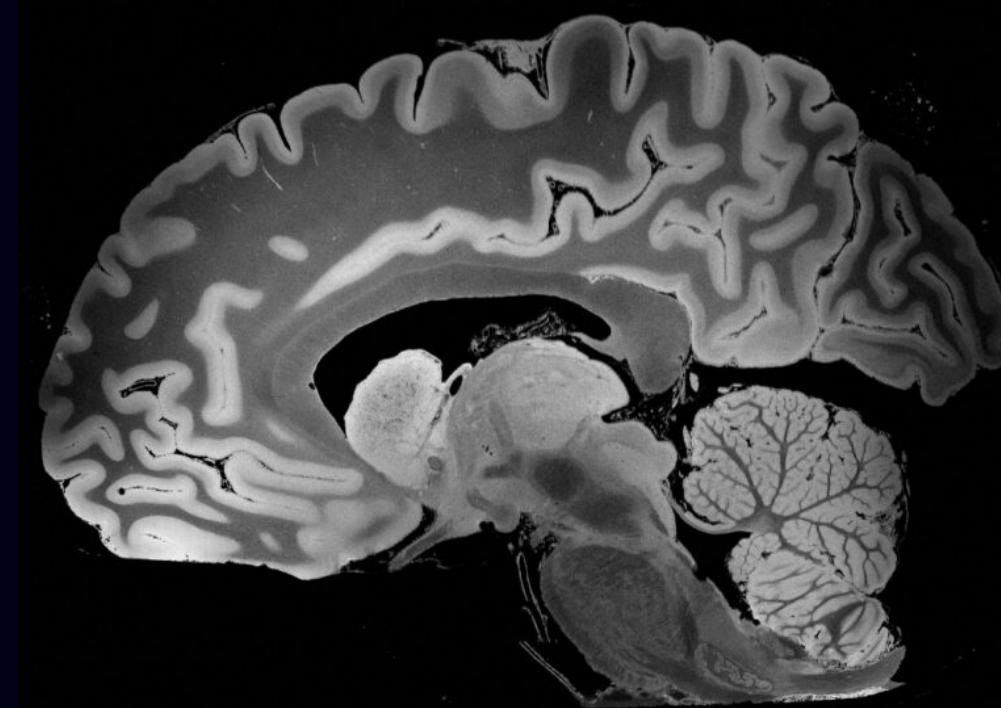


Time Domain:

- Represents signal as it varies over time (or space for images)
- Each point shows a direct value (e.g., pixel intensity)
- Good for visualization but **hard to analyze patterns**

Frequency Domain:

- Represents how **often signal patterns repeat** (frequencies)
- Highlights **periodic structures and correlations**
- Makes **compression, denoising, and filtering** more efficient



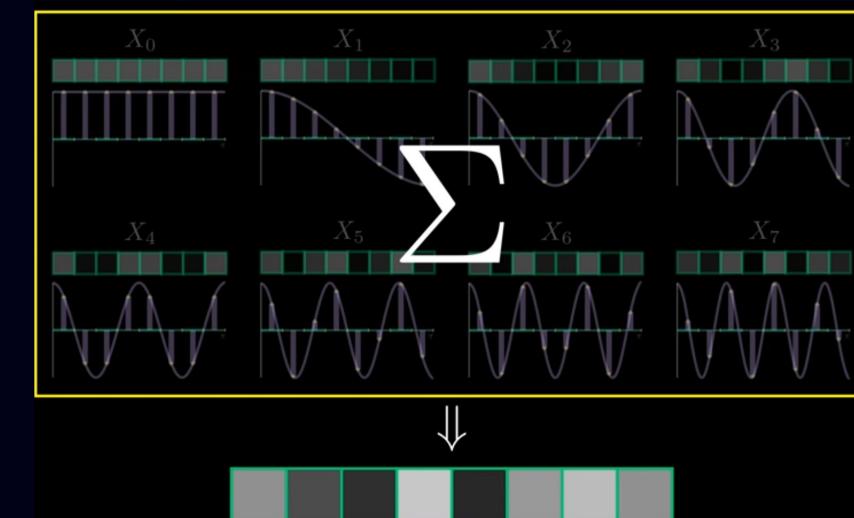
Transform-Based Image Compression

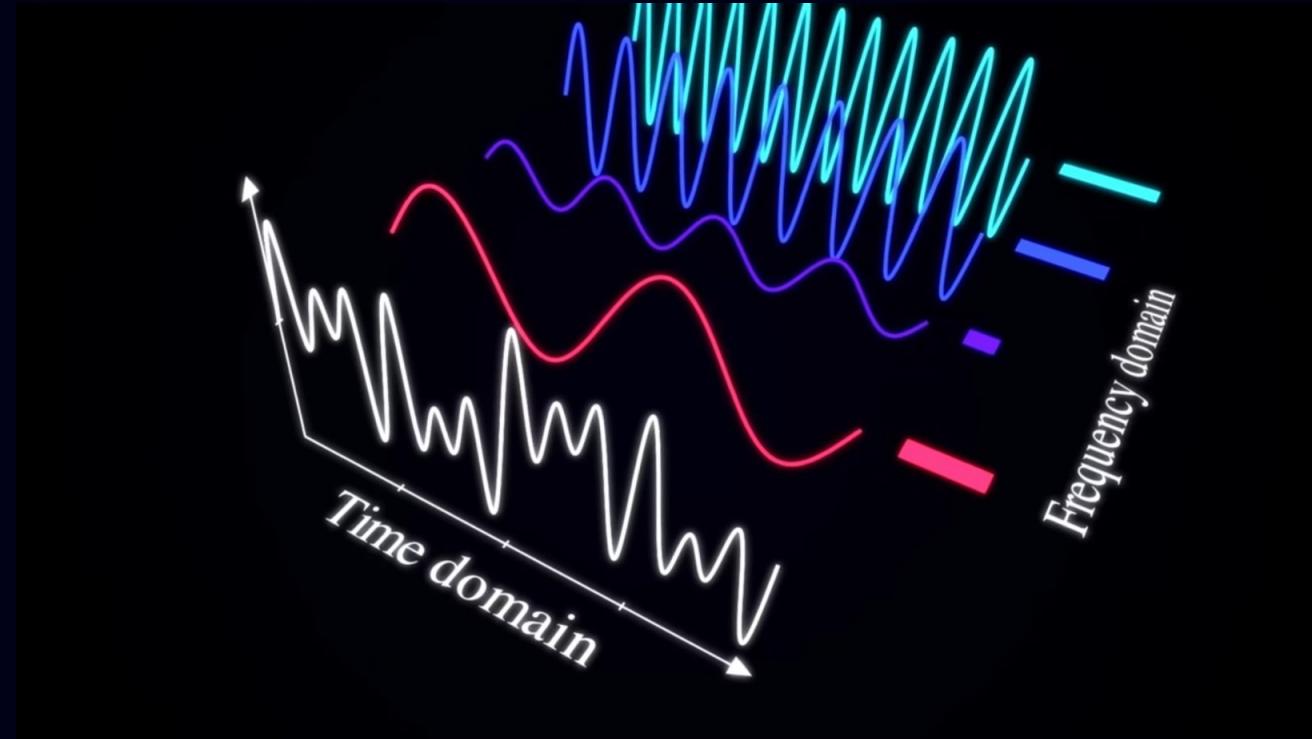
Images are naturally stored in the spatial (pixel) domain.

Compression in the spatial domain is often inefficient due to pixel redundancy.

Allows thresholding, quantization, and efficient encoding.

Enables higher compression ratios with better quality retention.

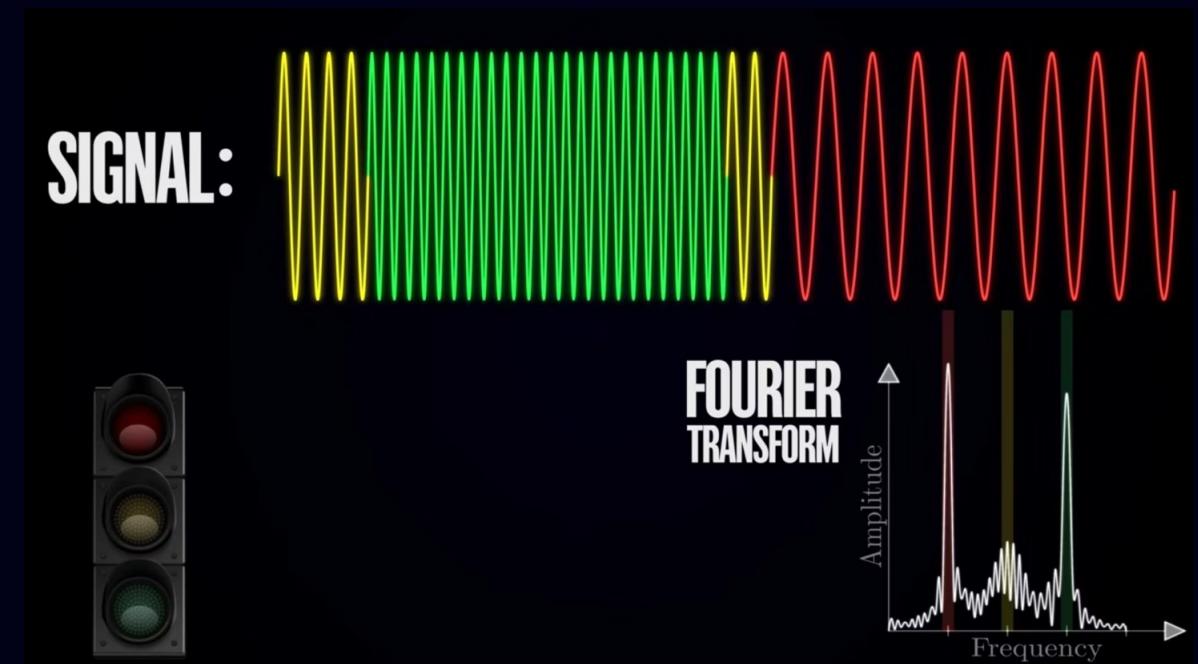
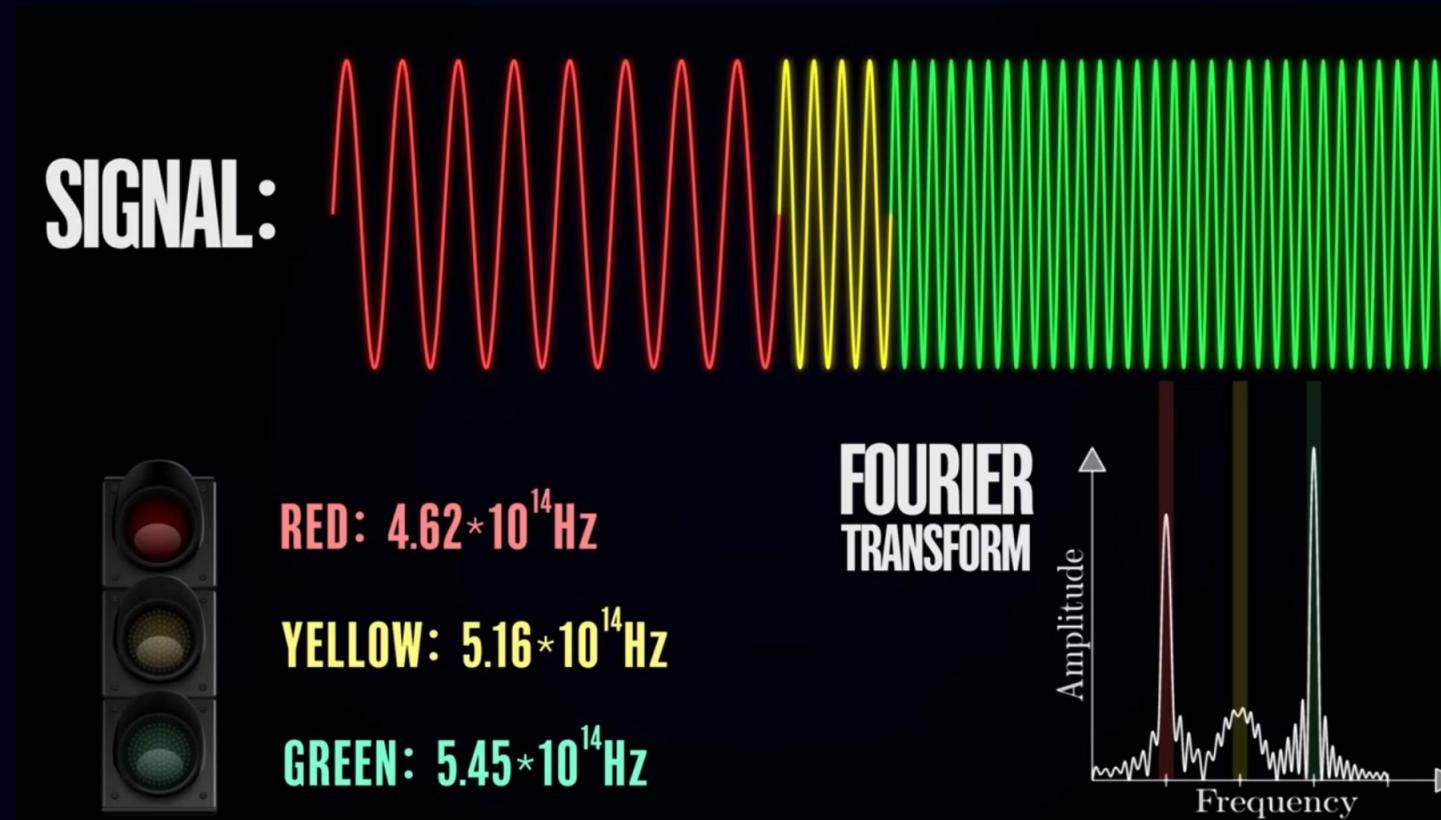




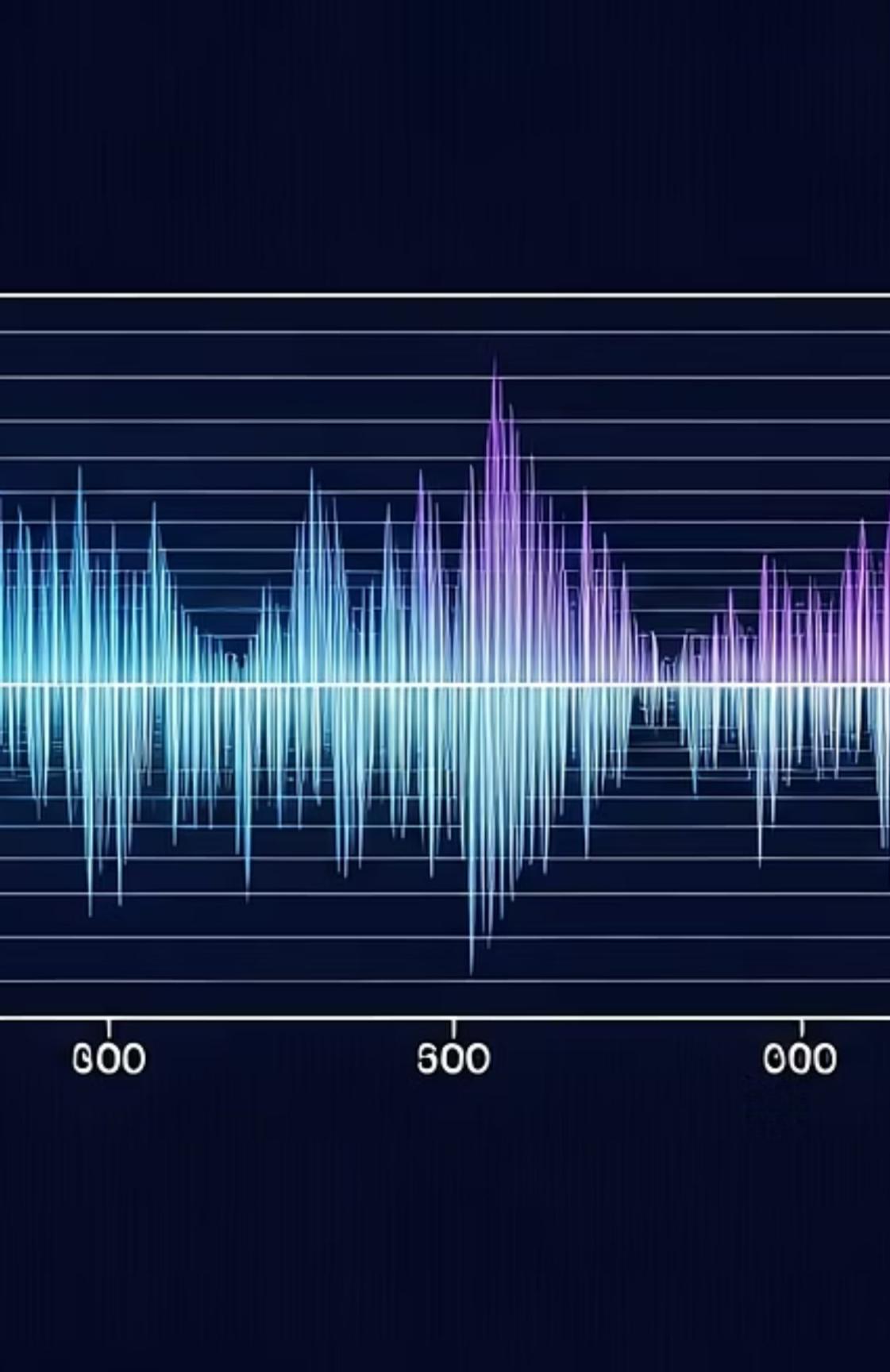
We use the Fourier Transform to break a signal into its basic frequency components

Time Domain > Frequency Domain

an example



so after Fourier transform we can not tell when a frequency occurred we just know a frequency exist



The Fourier Transform: Strengths and Limitations

Frequency Information

Provides frequency information of a signal, representing frequencies and their magnitude

Time Limitation

Does not tell us when in time the frequencies exist

Ideal Application

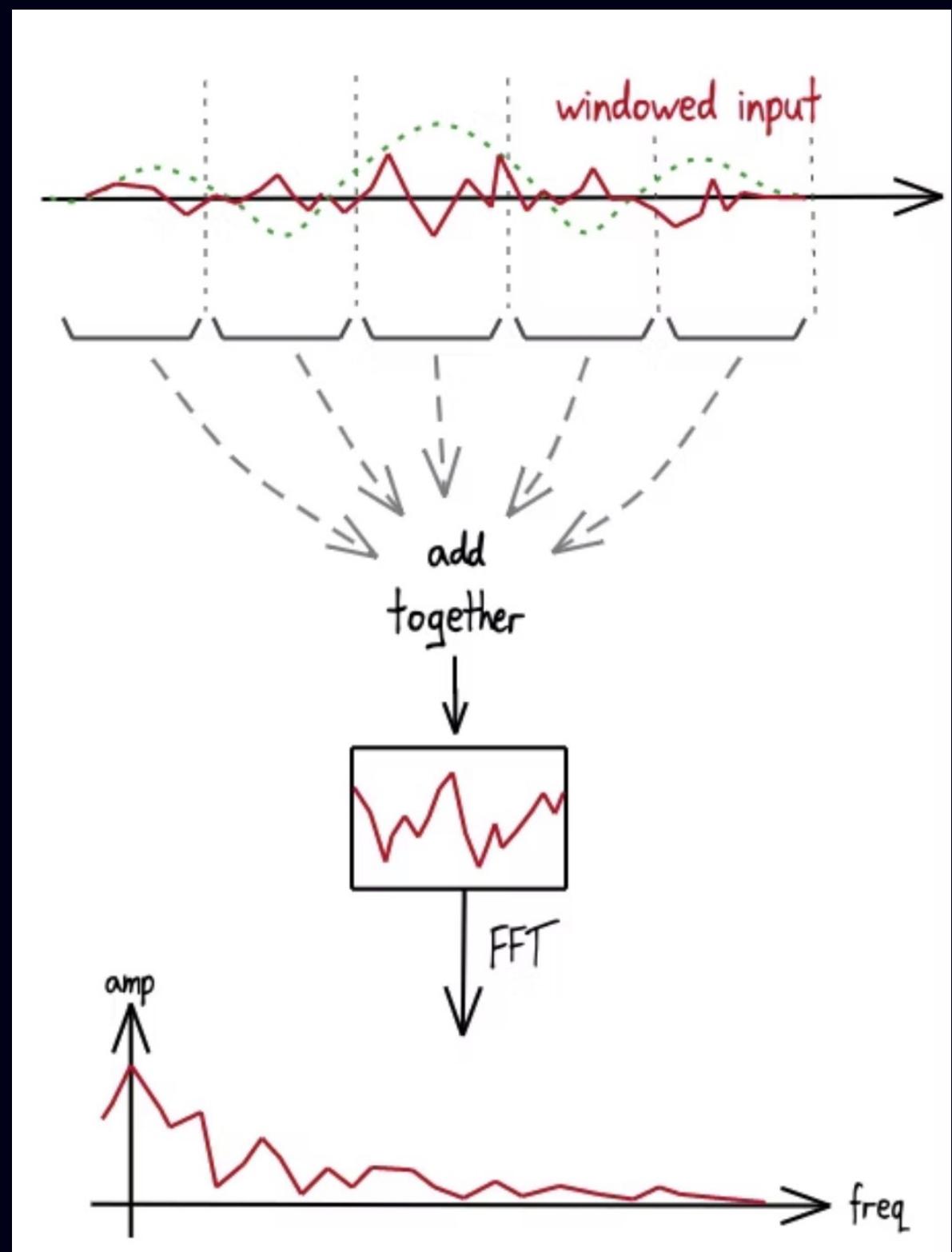
Best for stationary signals where frequency content doesn't change over time

The Fast Fourier Transform (FFT)

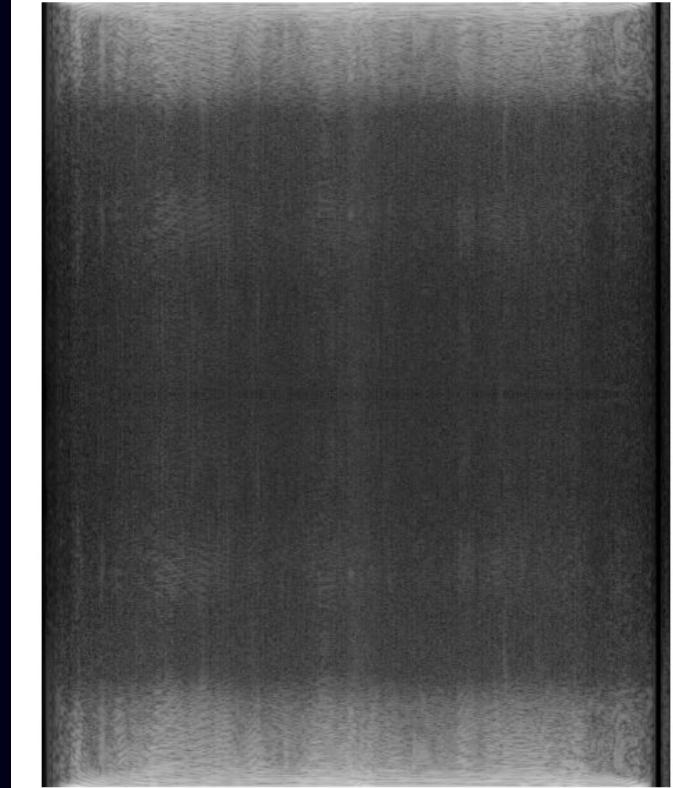
The FFT was developed to overcome the poor time resolution of the Fourier Transform by providing a time-frequency representation of the signal.

It works by assuming portions of a non-stationary signal are stationary, then taking a Fourier Transform of each stationary portion and adding them up.

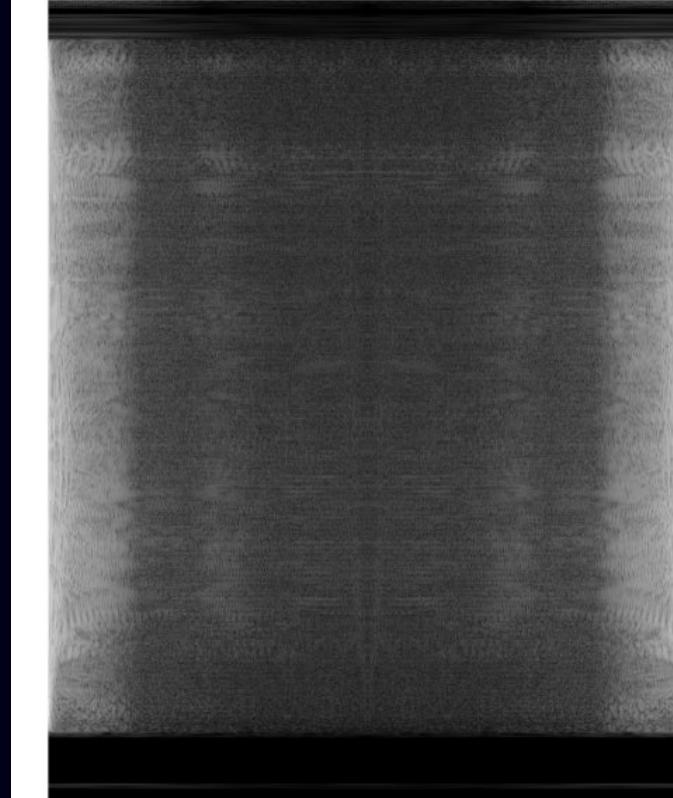
A window function of fixed length moves along the signal from start to end, taking a Fourier Transform at each stationary section.



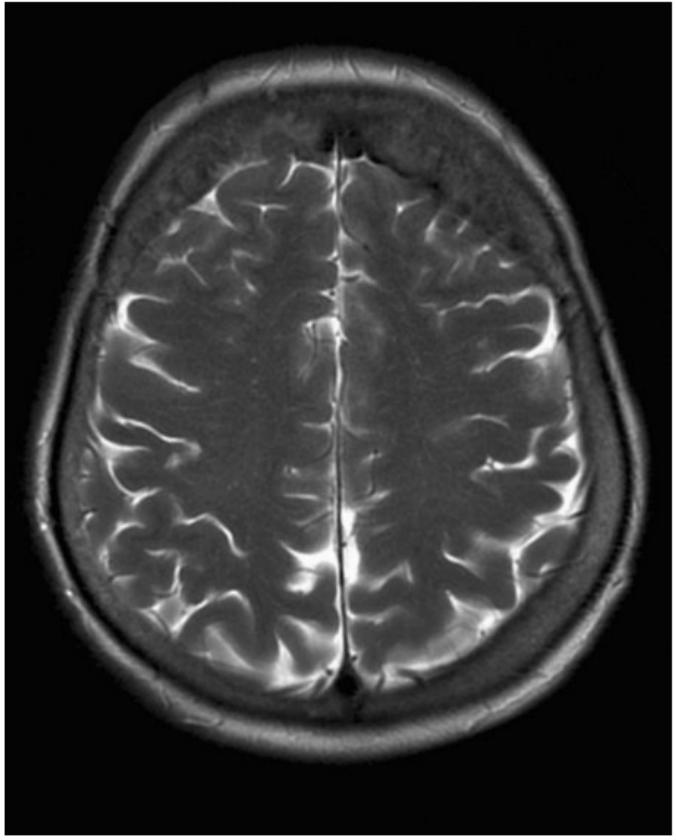
FFT Magnitude (Vertical Only)



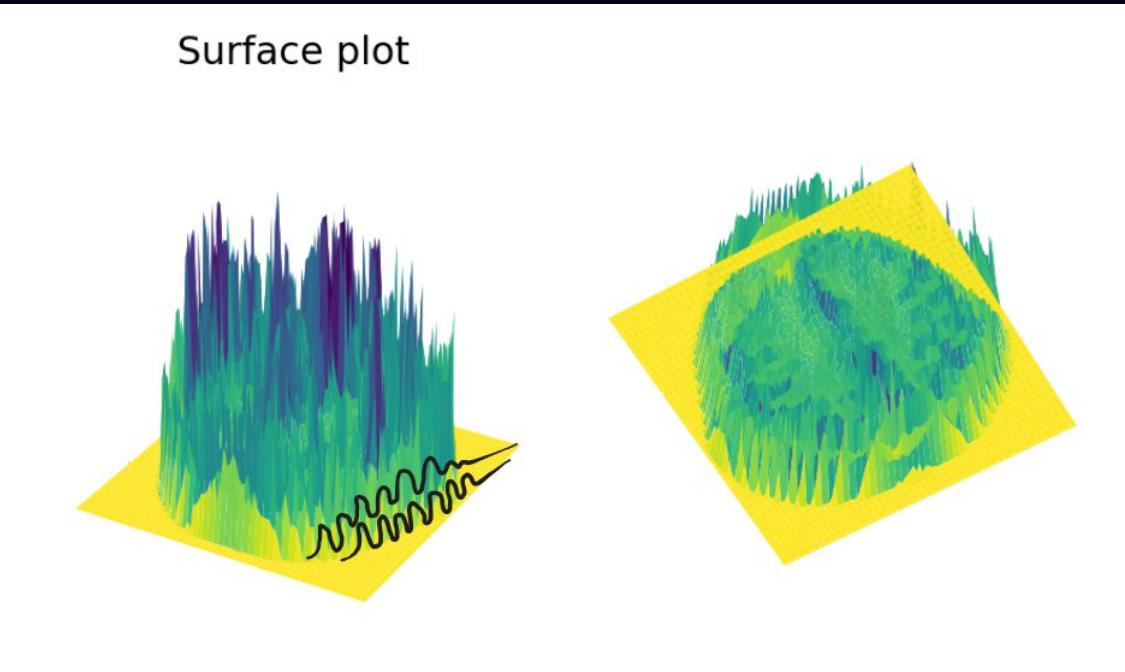
FFT Magnitude (Horizontal Only)



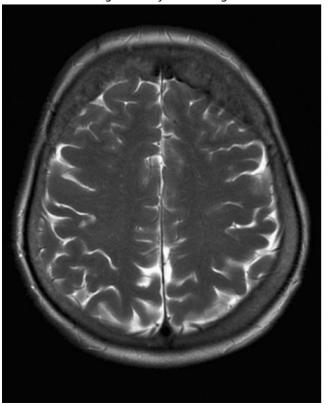
Original Grayscale Image



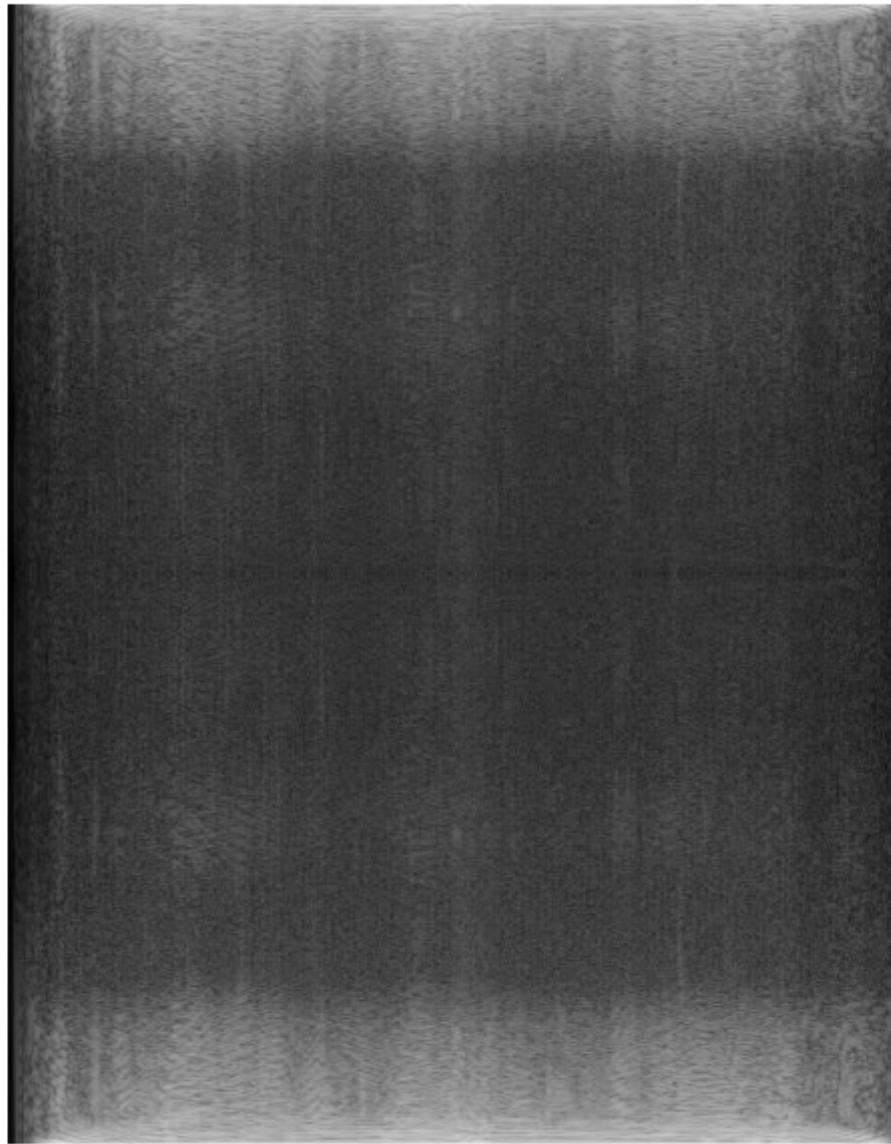
Surface plot



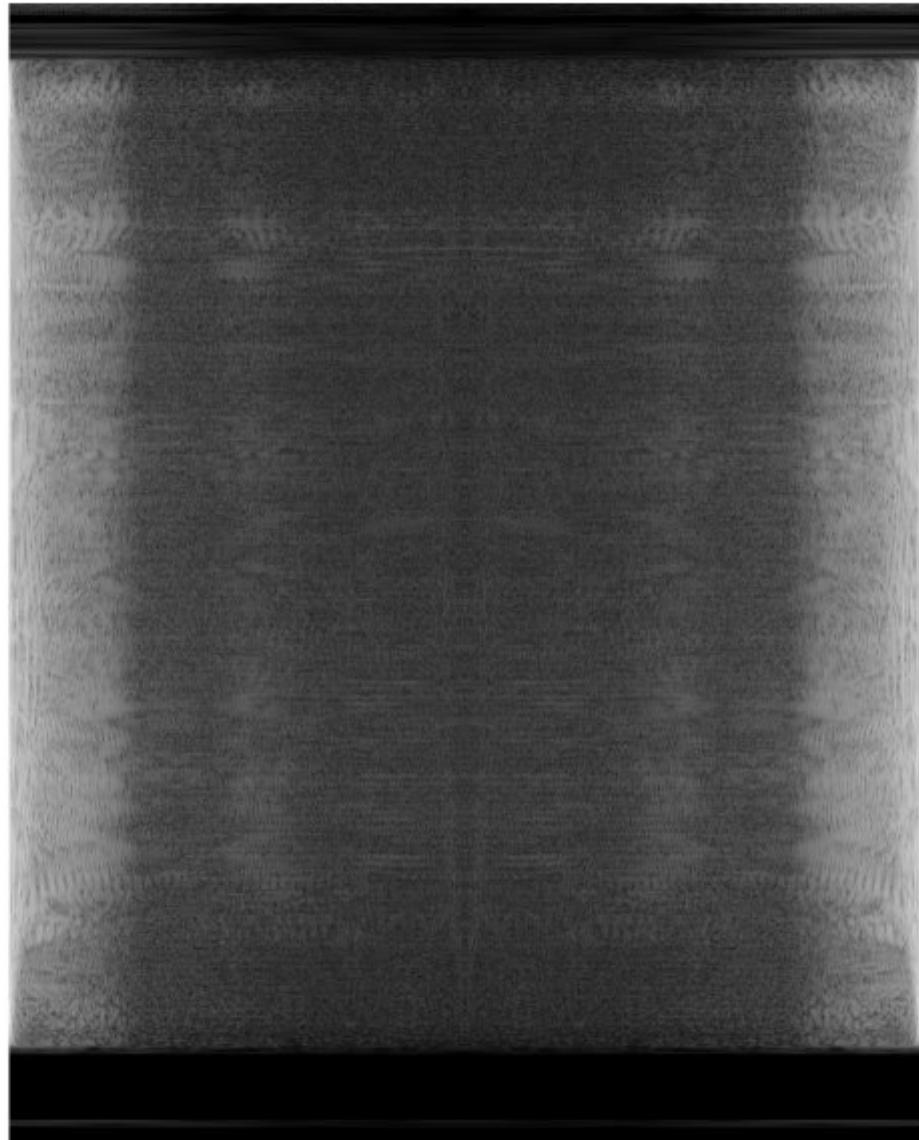
Original Grayscale Image



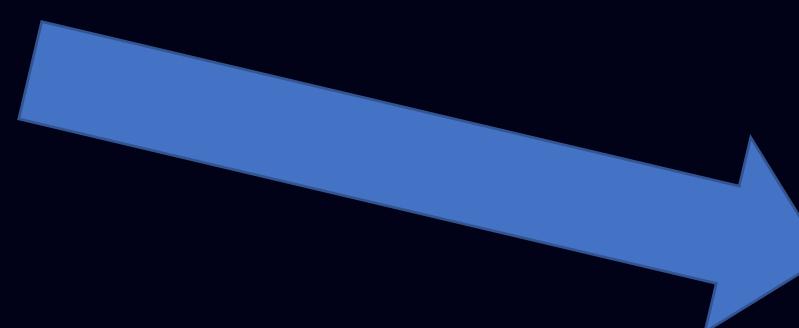
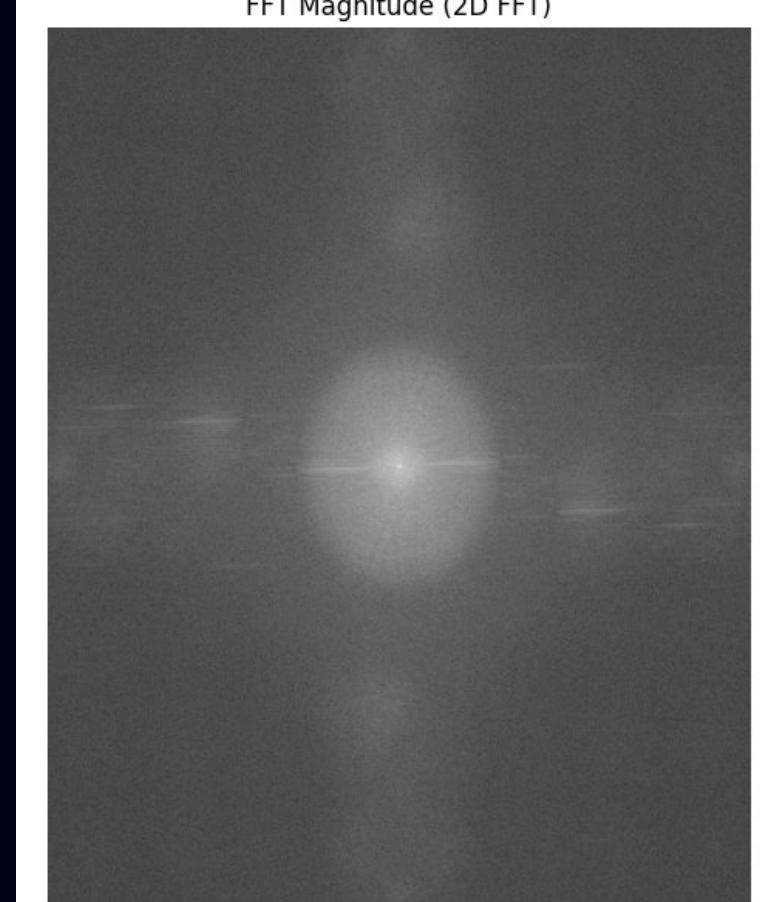
FFT Magnitude (Vertical Only)



FFT Magnitude (Horizontal Only)



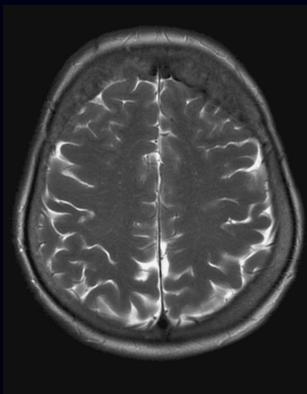
FFT Magnitude (2D FFT)



FFT-Based Image Compression

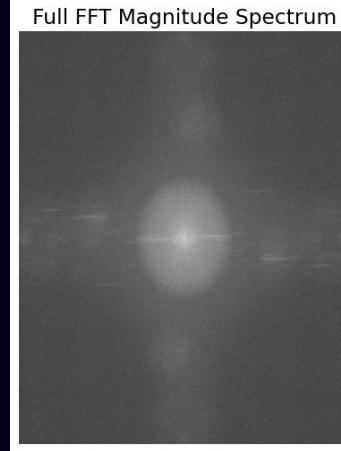
Original Image

Start with the original image in pixel (spatial) space



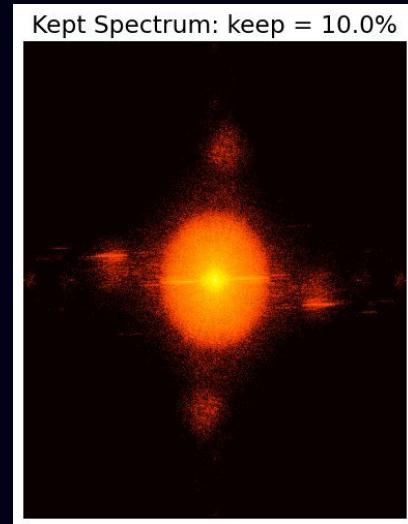
Compute 2D FFT

Obtain the frequency domain representation



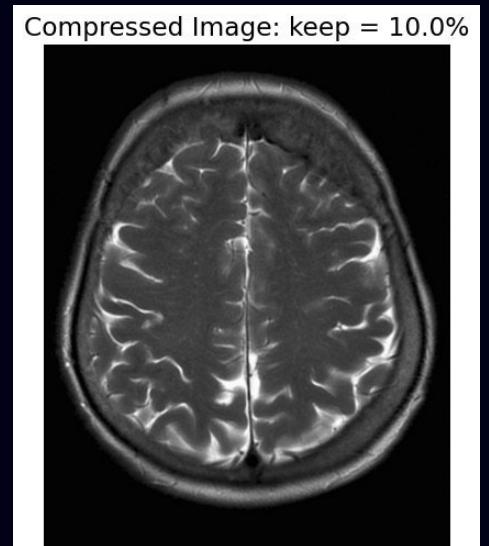
Threshold Coefficients

Keep only the largest (e.g., top 1-2%) coefficients



Store Significant Data

Store only the significant coefficients and their positions



Reconstruct Image

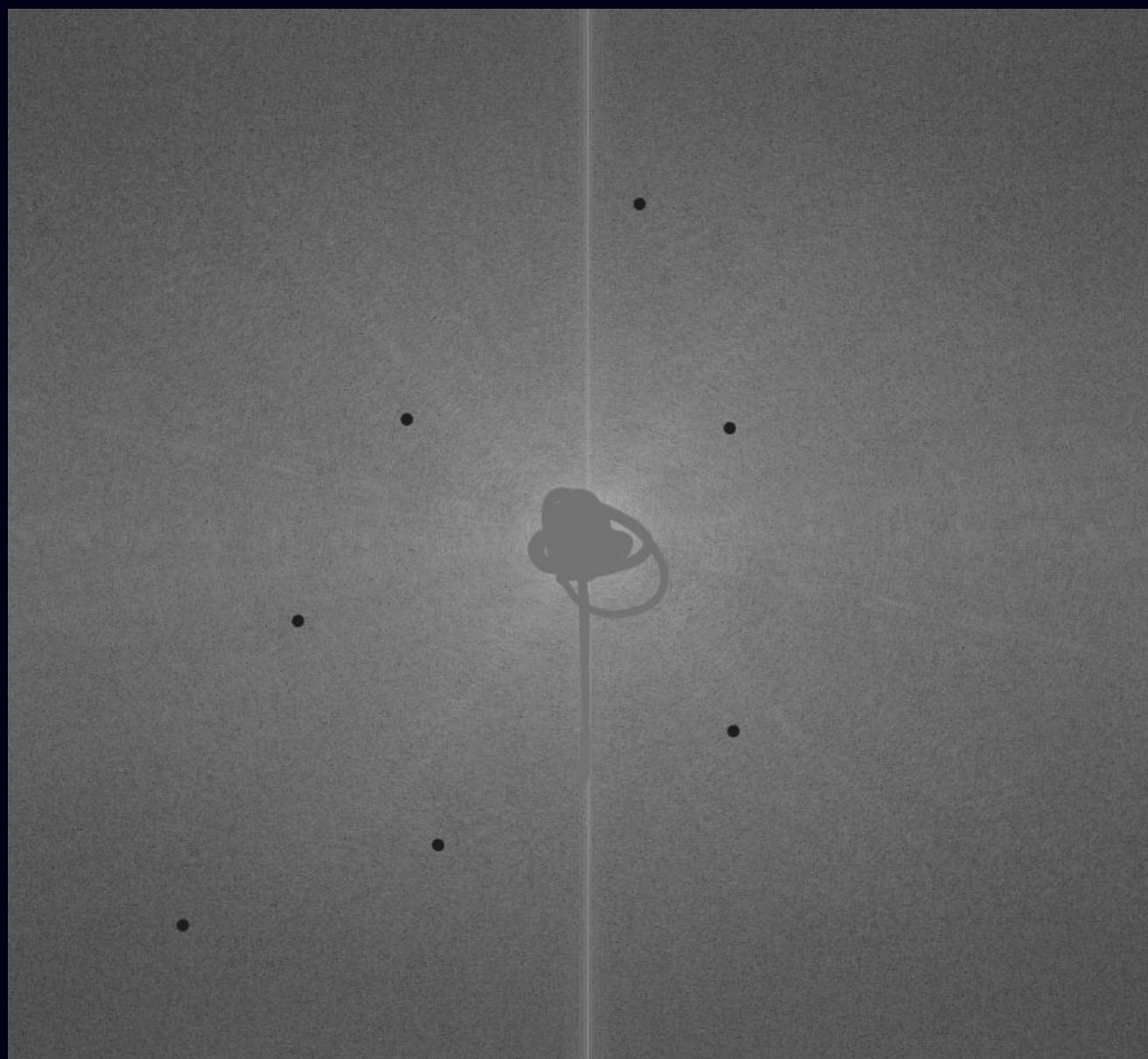
Apply inverse 2D FFT to reconstruct the image

<CODE TIME />

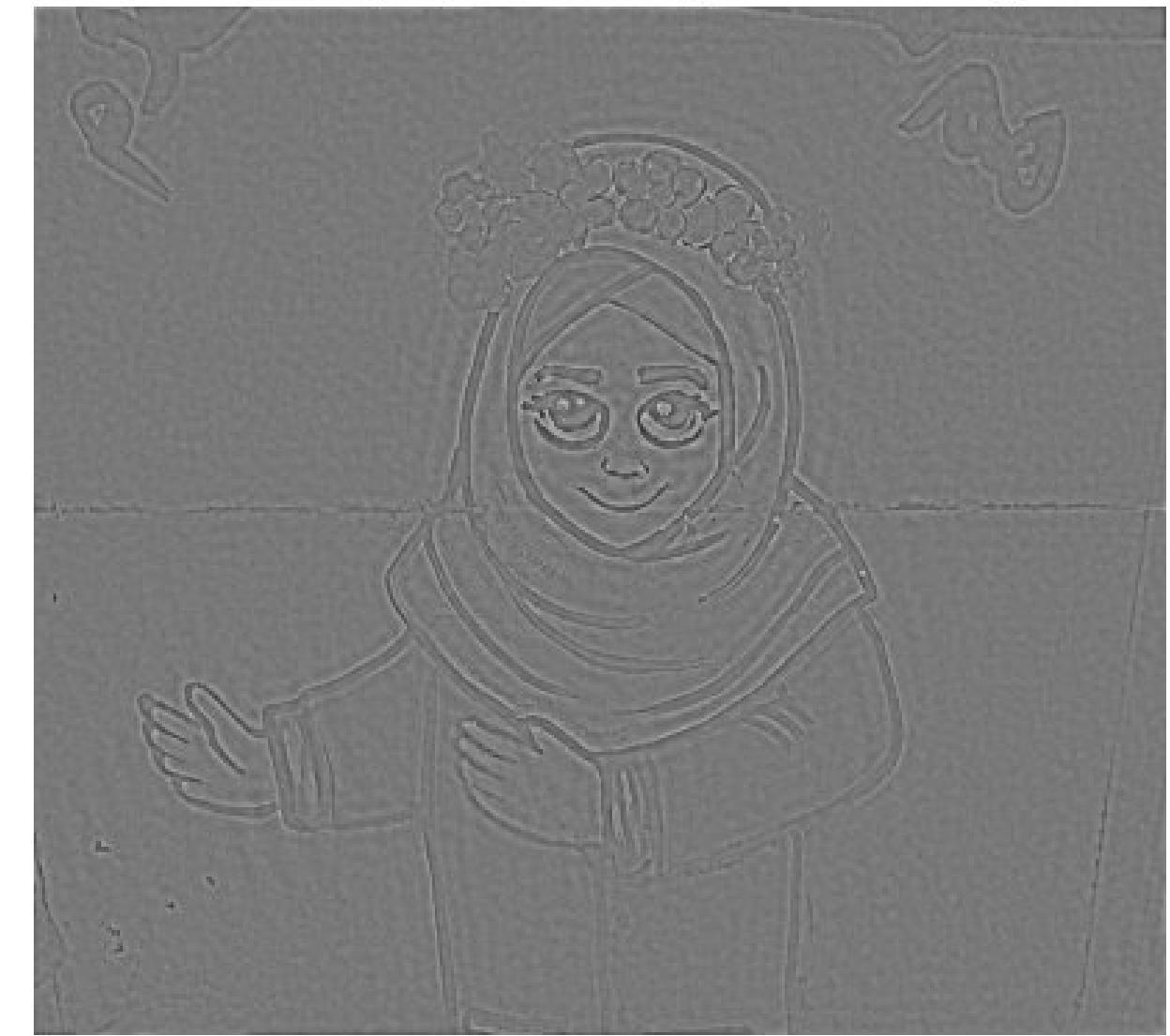


Reconstructed Image (Magnitude + Phase)





Reconstructed Image (Edited Magnitude + Original Phase)



Discrete Wavelet Transform (DWT): Fundamentals

Time-Frequency Resolution

Provides "time-frequency joint representation" identifying what frequencies exist and when they occur

Wavelets as Basis

Uses bounded "wavelets" instead of infinite sinusoidal waves, enabling localization in time

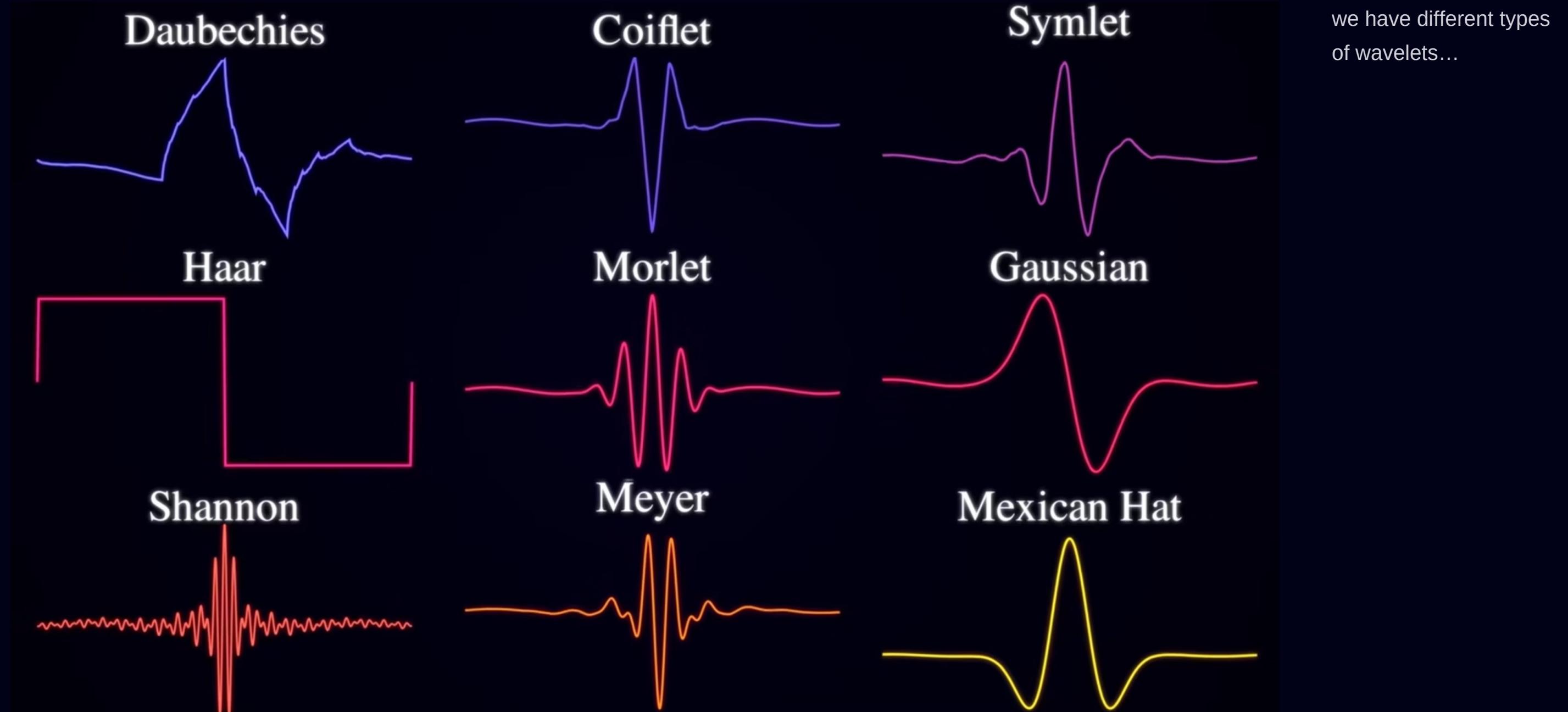
Mother & Daughter Wavelets

Generated through scaling (affecting frequency) and translation (shifting along time)



Unlike Fourier, wavelets can "zoom in and out" of signals to extract patterns at different scales

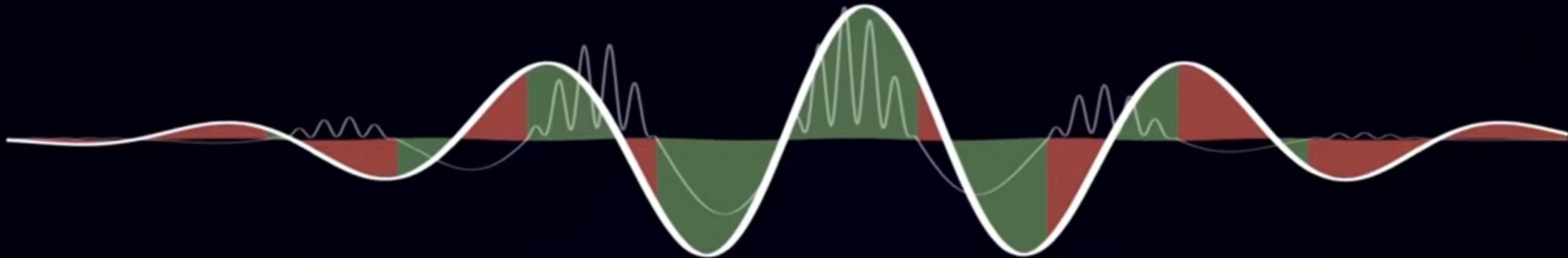
How DWT Works?



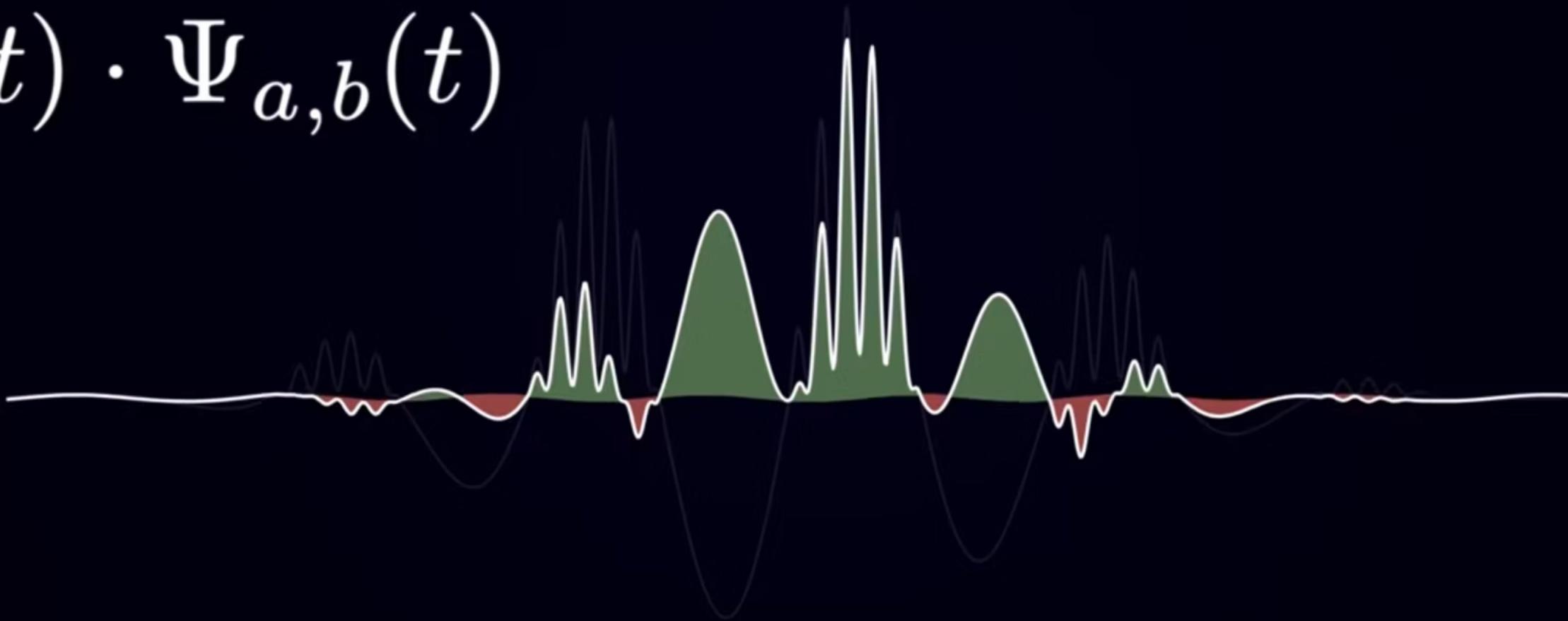
After Converting Picture to Spatial Domain we:

Find where signal and wavelet
match in signs

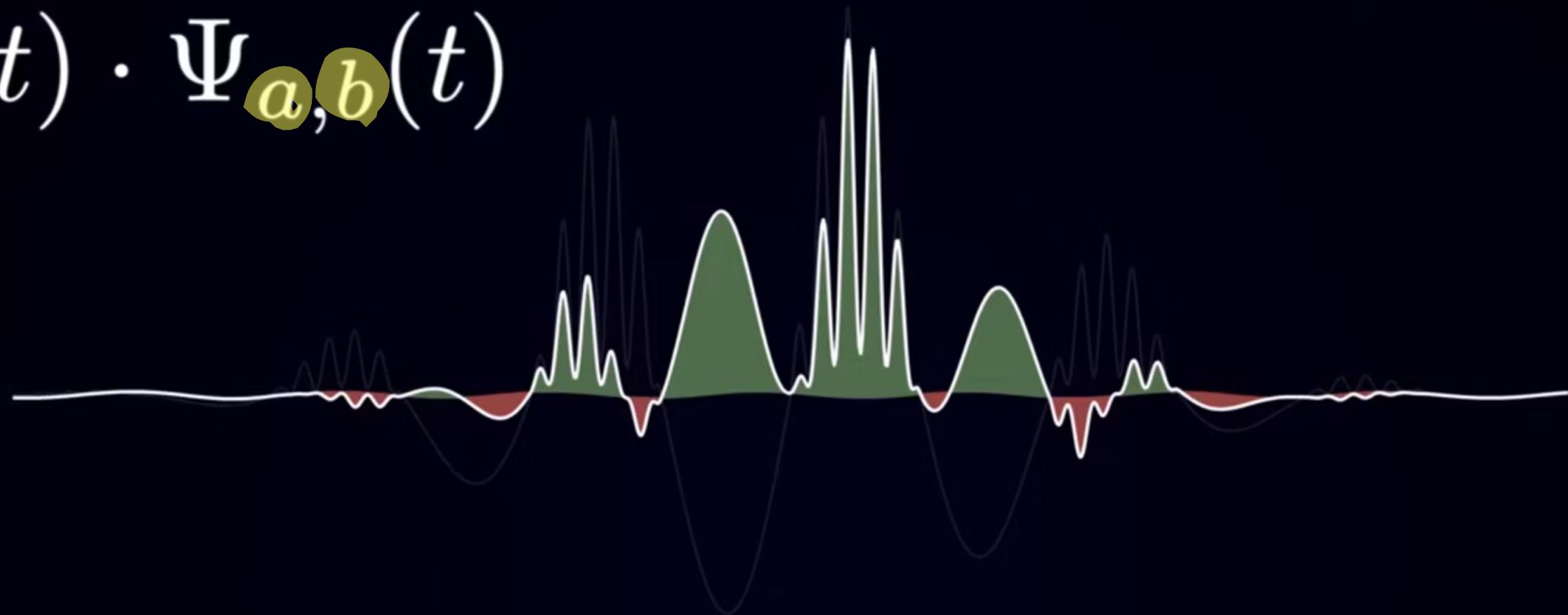




$$y(t) \cdot \Psi_{a,b}(t)$$



$$y(t) \cdot \Psi_{a,b}(t)$$

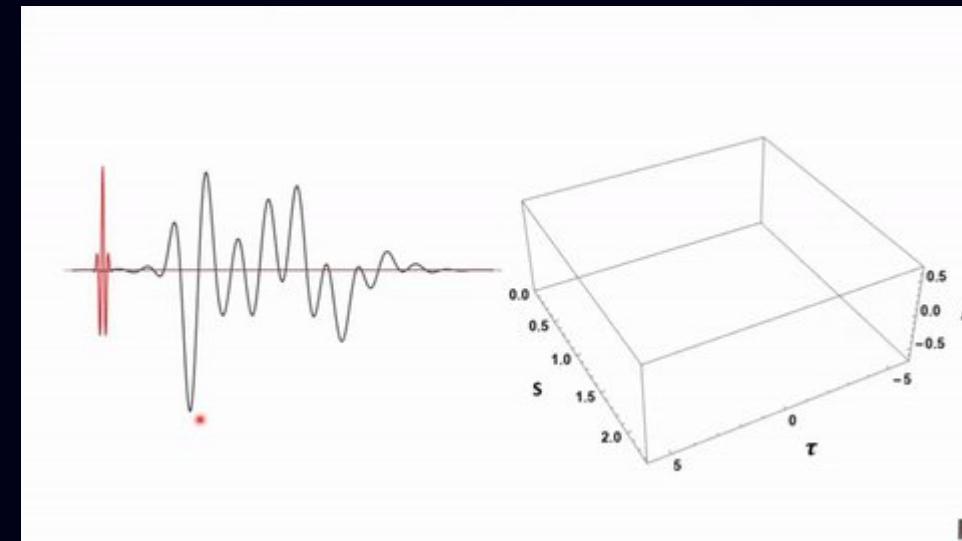


$$\int_{-\infty}^{+\infty} y(t) \cdot \Psi_{a,b}(t) dt = \text{---} - \text{---} \text{---} \text{---}$$

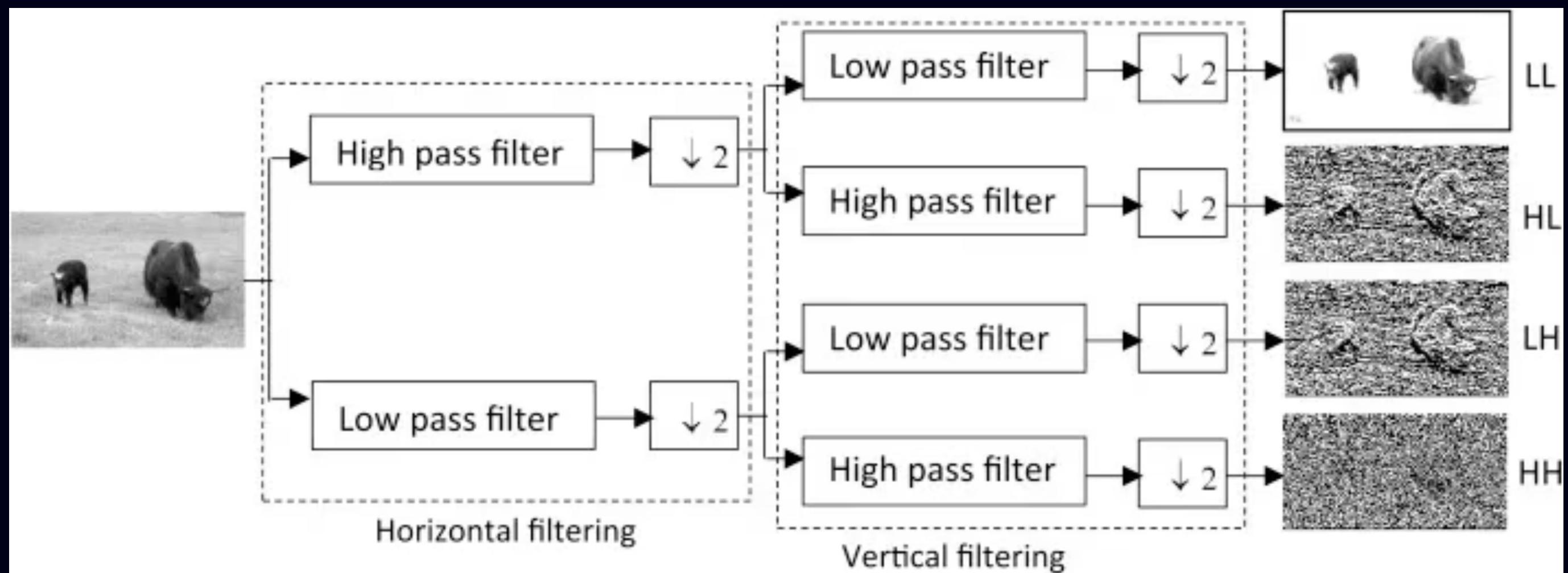
note : Think of a dot product in infinite dimension

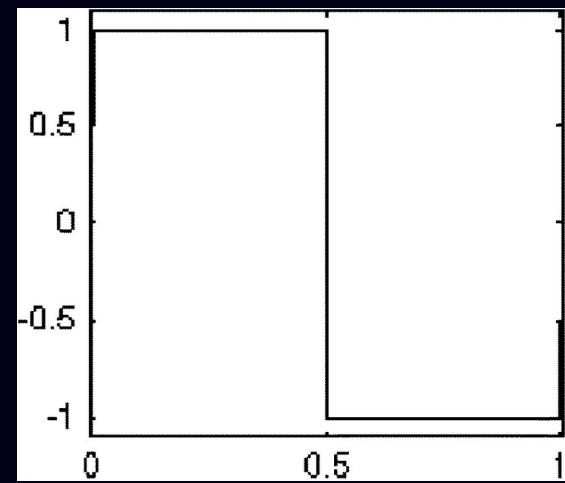
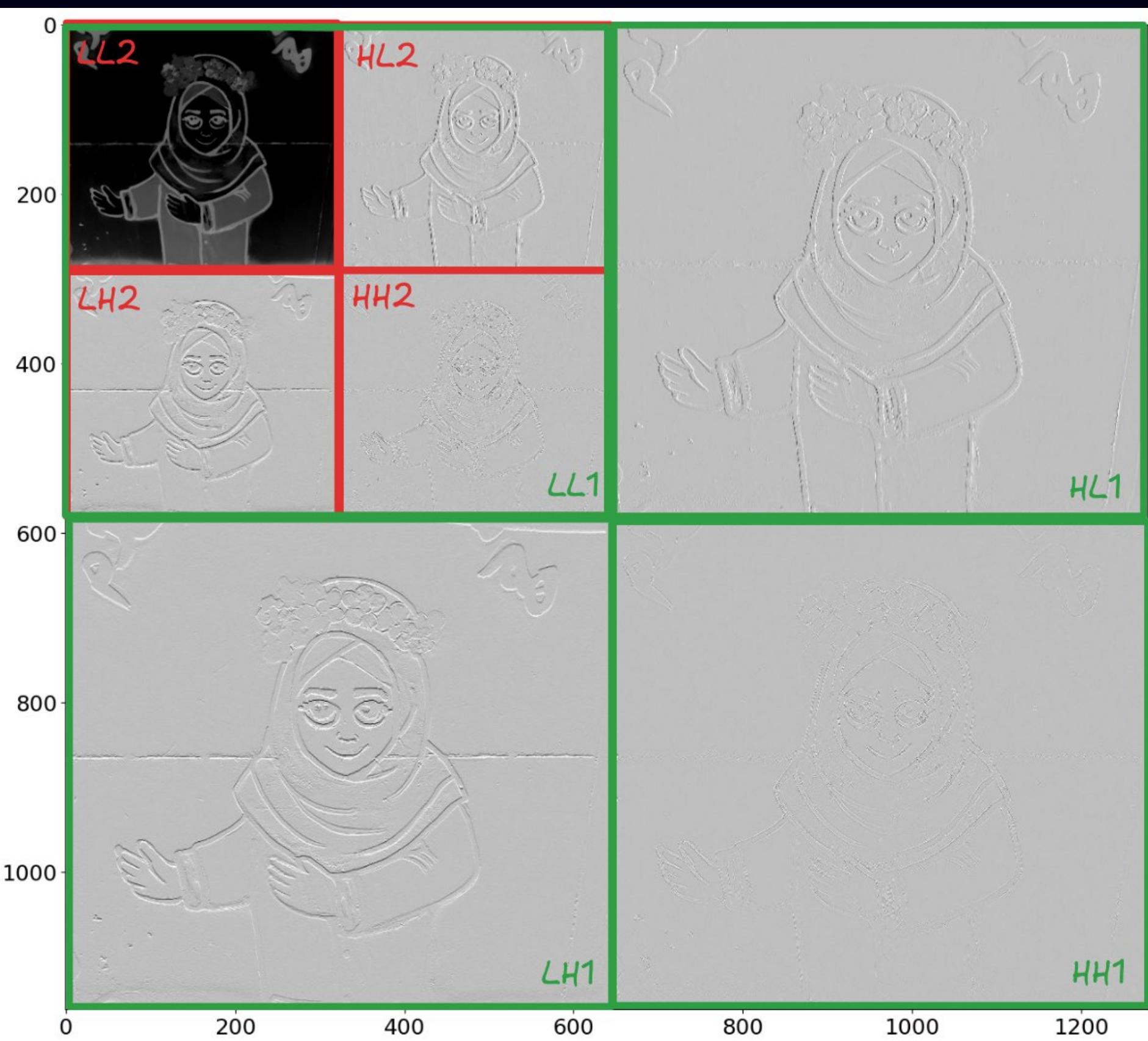
we see that a and b parameters that are the parameters that change the mother wavelet so that we can capture all frequencies

<Animation TIME />



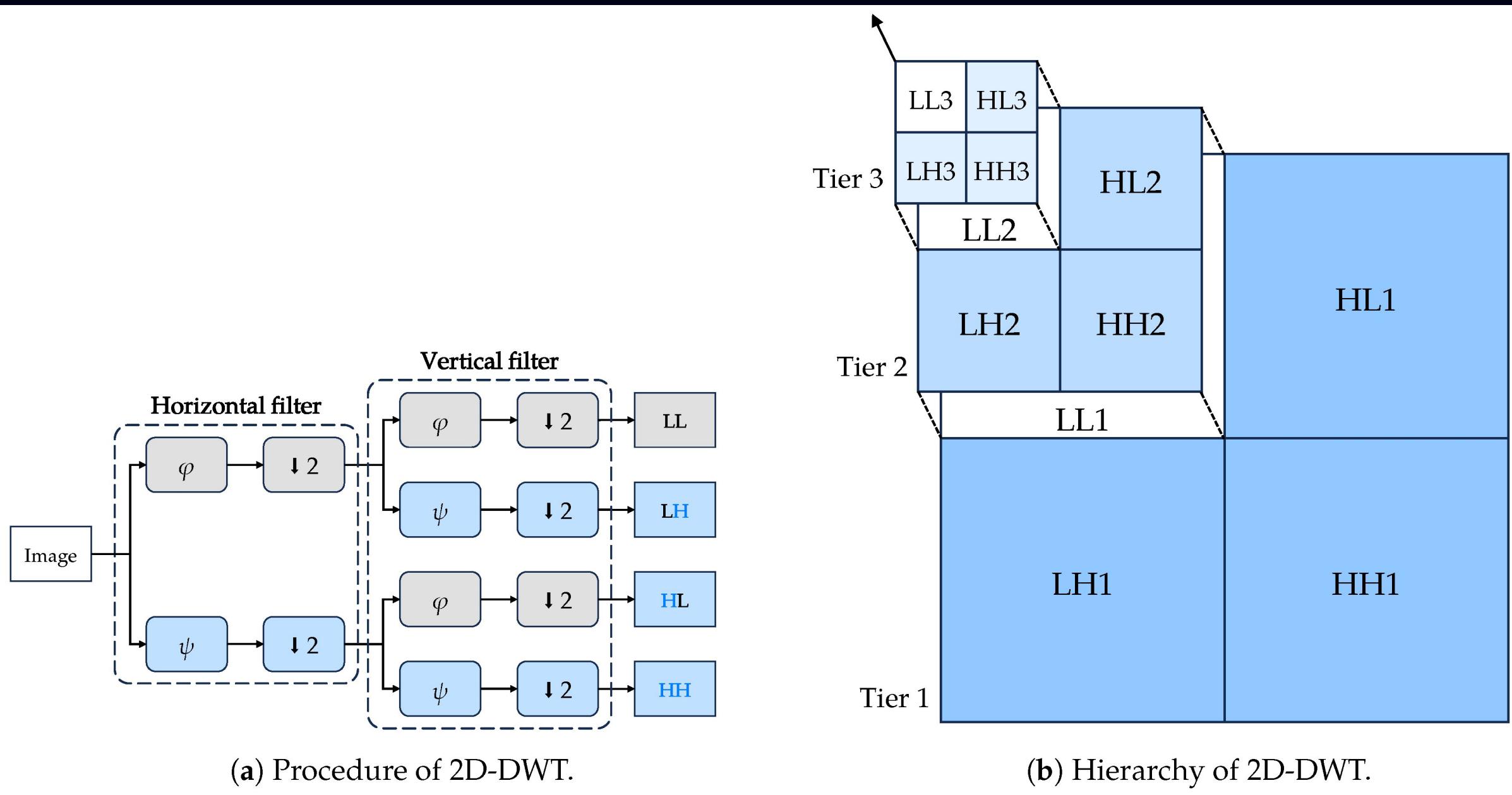
note : Think how Kernel in Constitutional neural network worked!
(e.g. character recognition)





db1-in-the-Daubechies-family-wavelets-used





DWT Applications



Image Compression

Powers JPEG 2000 by removing unnecessary frequency bands moment-by-moment rather than entire frequency bands



De-noising

Reduces noise by attenuating coefficients below thresholds across all levels



Medical Imaging

Compresses and recovers medical image data without loss, enabling tele-monitoring



Signal Analysis

Examines time-frequency characteristics with variable resolution for complex signals

The DWT's $O(N)$ time complexity (faster than FFT's $O(N \log N)$) makes it ideal for real-time applications

<CODE TIME />

<Source TIME />

<https://www.youtube.com/watch?v=jnxqHcObNK4&t=1652s>

https://www.youtube.com/watch?v=jNC0jxb0OxE&list=PLMrJAhleNNT_Xh3Oy0Y4LTj0Oxo8GqsC