

# TVM@AliOS

# PRESENTATION AGENDA

- TVM @ AliOS Overview
- TVM @ AliOS ARM CPU
- TVM @ AliOS Hexagon DSP
- TVM @ AliOS Intel GPU
- Misc

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# PART ONE

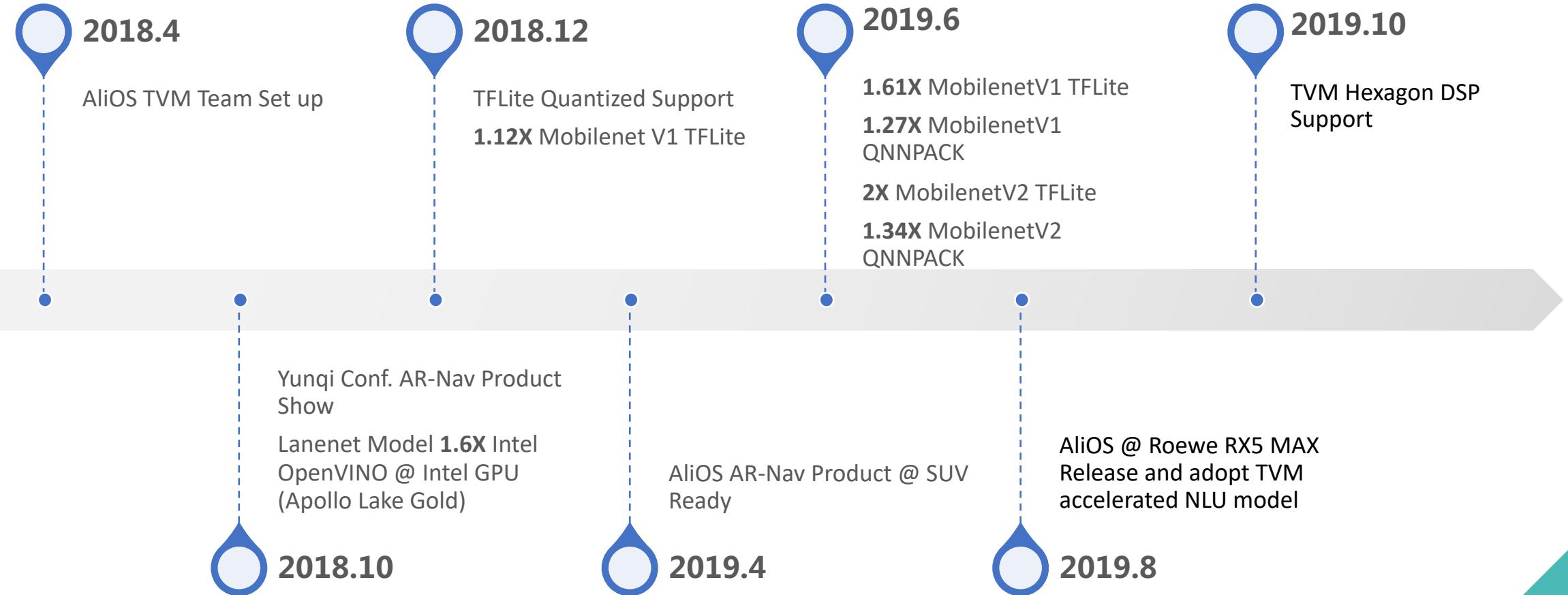
# TVM @ AliOS Overview

# AliOS Overview

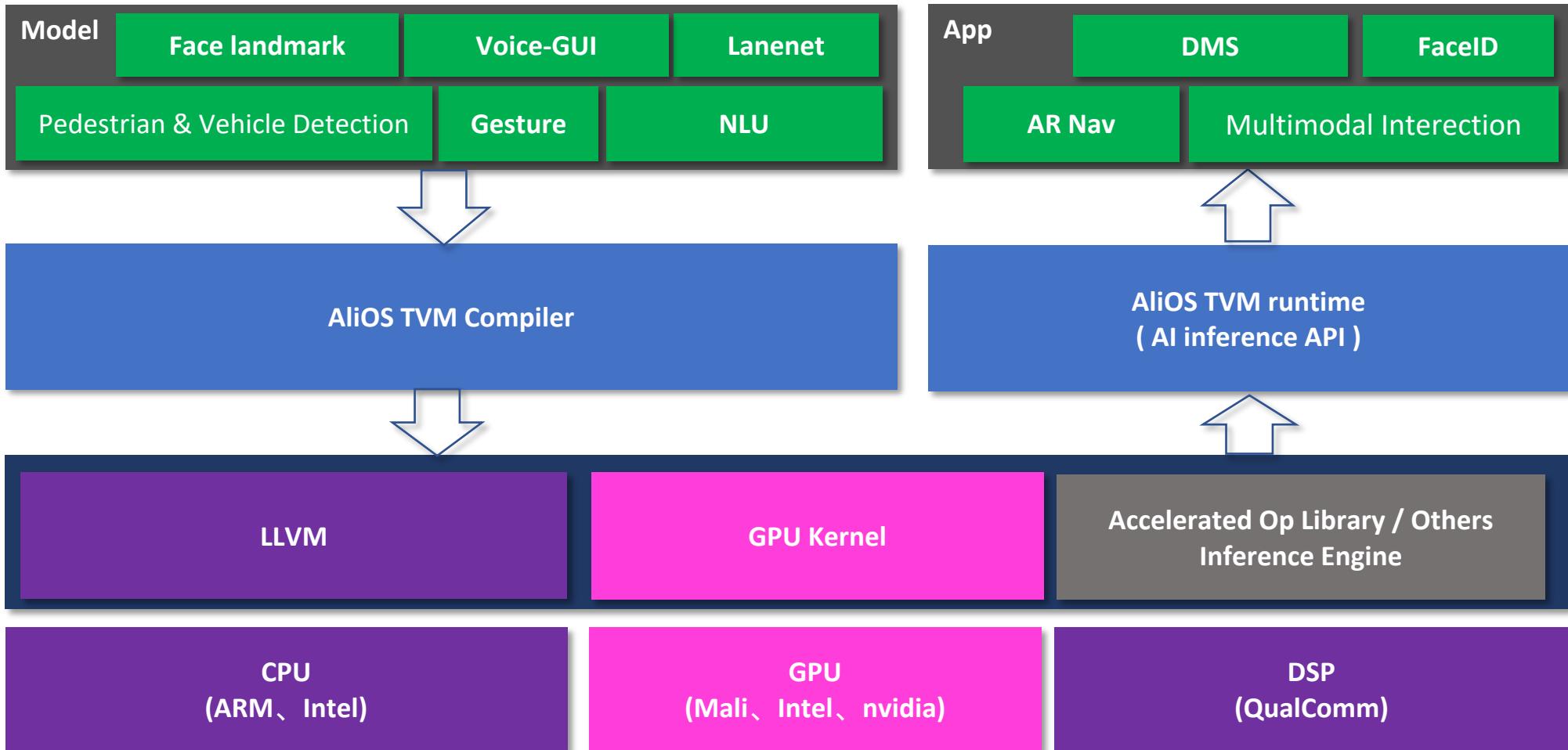
- AliOS ([www.aliOS.cn](http://www.aliOS.cn)) is a newly designed to drive everything toward intelligence.
- The AliOS is running in vehicles, Phone, Pad and IoT terminals. Provide cloud and devices co-related solutions for different terminals.
- To help traditional car firms embrace new ‘connected’ era by acting as the IT ‘chassis’ of auto industry



# TVM Timeline @ AliOS



# AliOS TVM Arch



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## PART TWO

# AliOS TVM @ ARM CPU

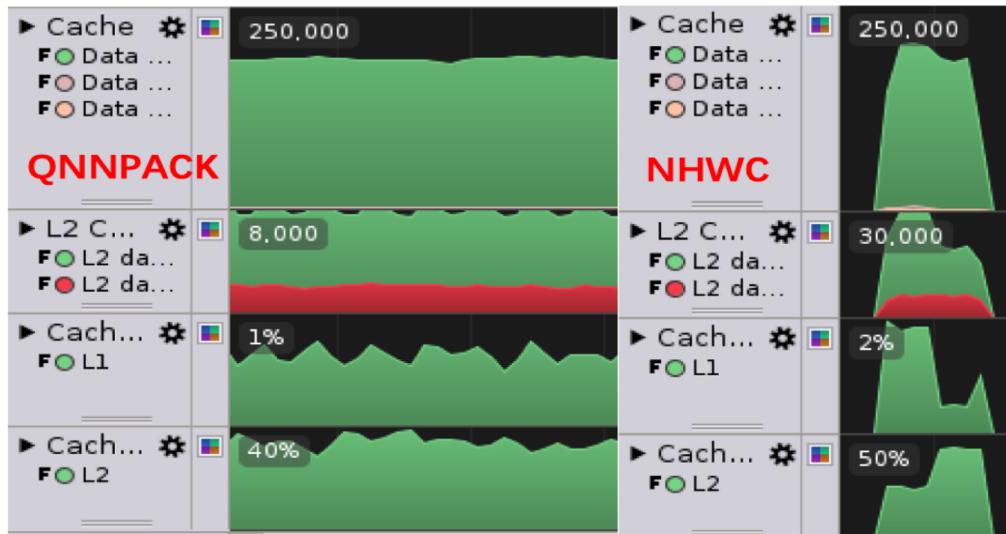
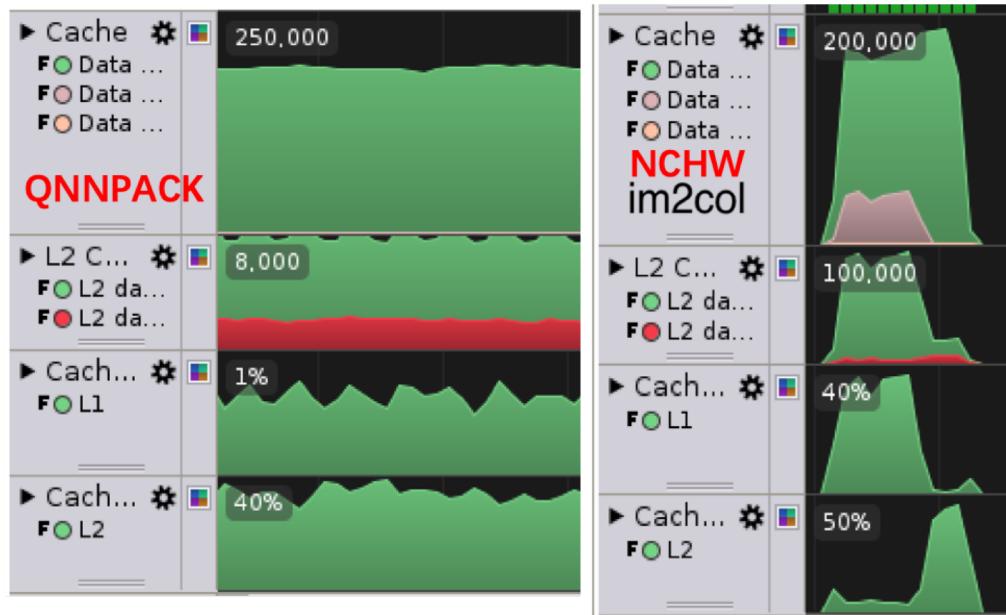
# AliOS TVM@ARM CPU

- Support TFLite ( Open Source and Upstream Master )
- Optimize on INT8 & FP32

# AliOS TVM @ ARM CPU INT8

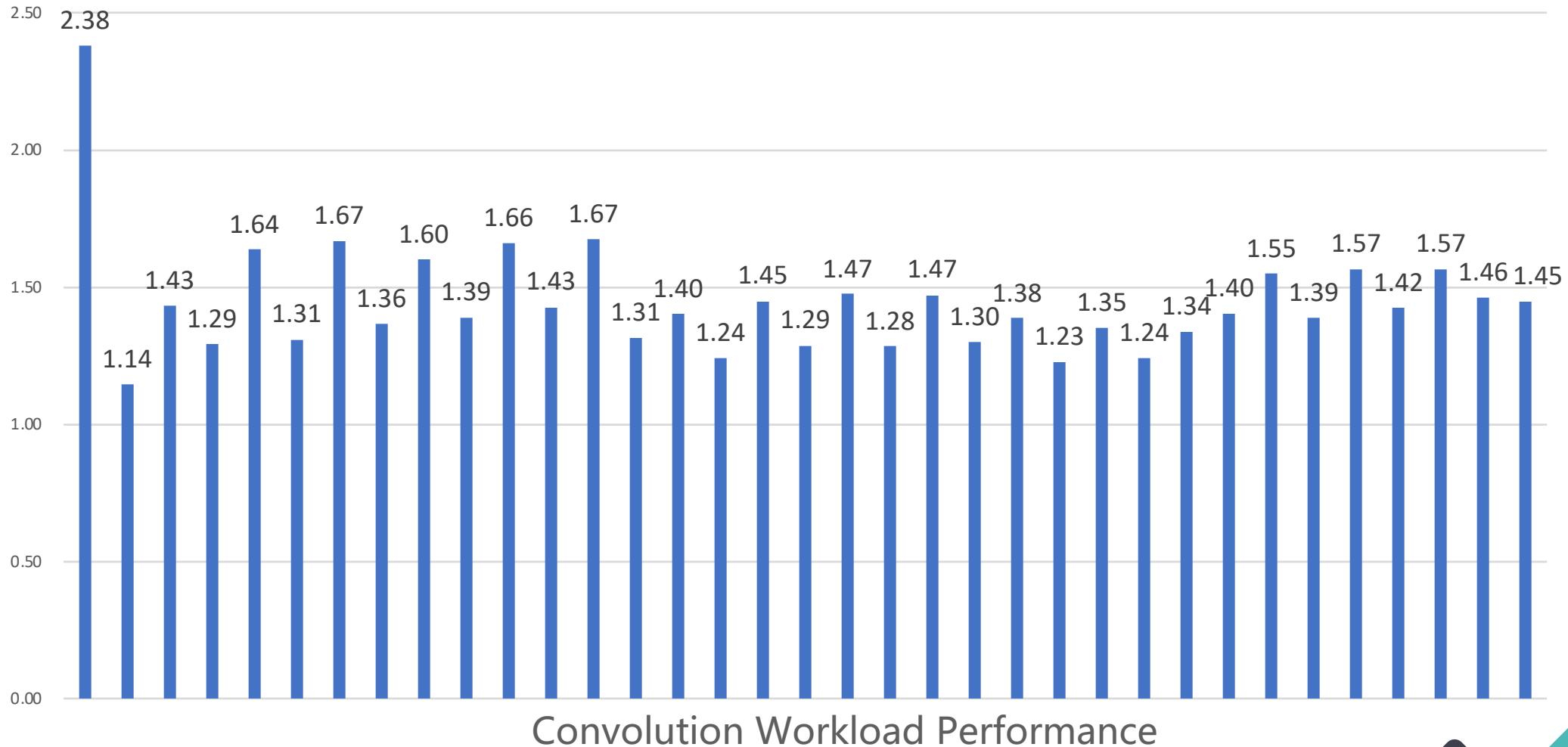
## Convolution

- NHWC layout
- im2col + pack
- Tensorize GEMM



# AliOS TVM @ ARM CPU INT8

TVM / QNNPACK Speed Up @ Mobilenet V2 @ rasp 3b+ AARCH64

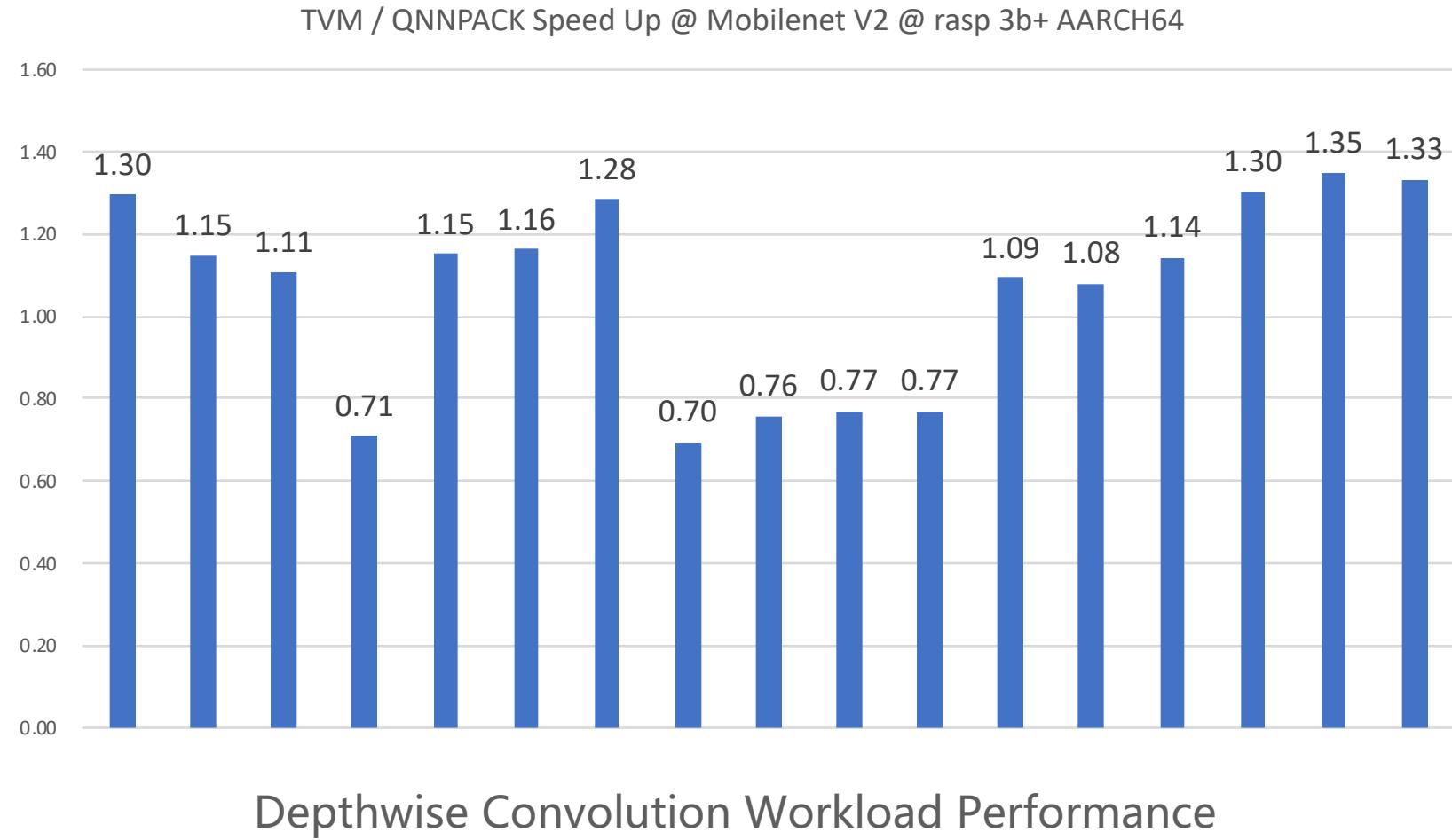


# AliOS TVM @ ARM CPU INT8

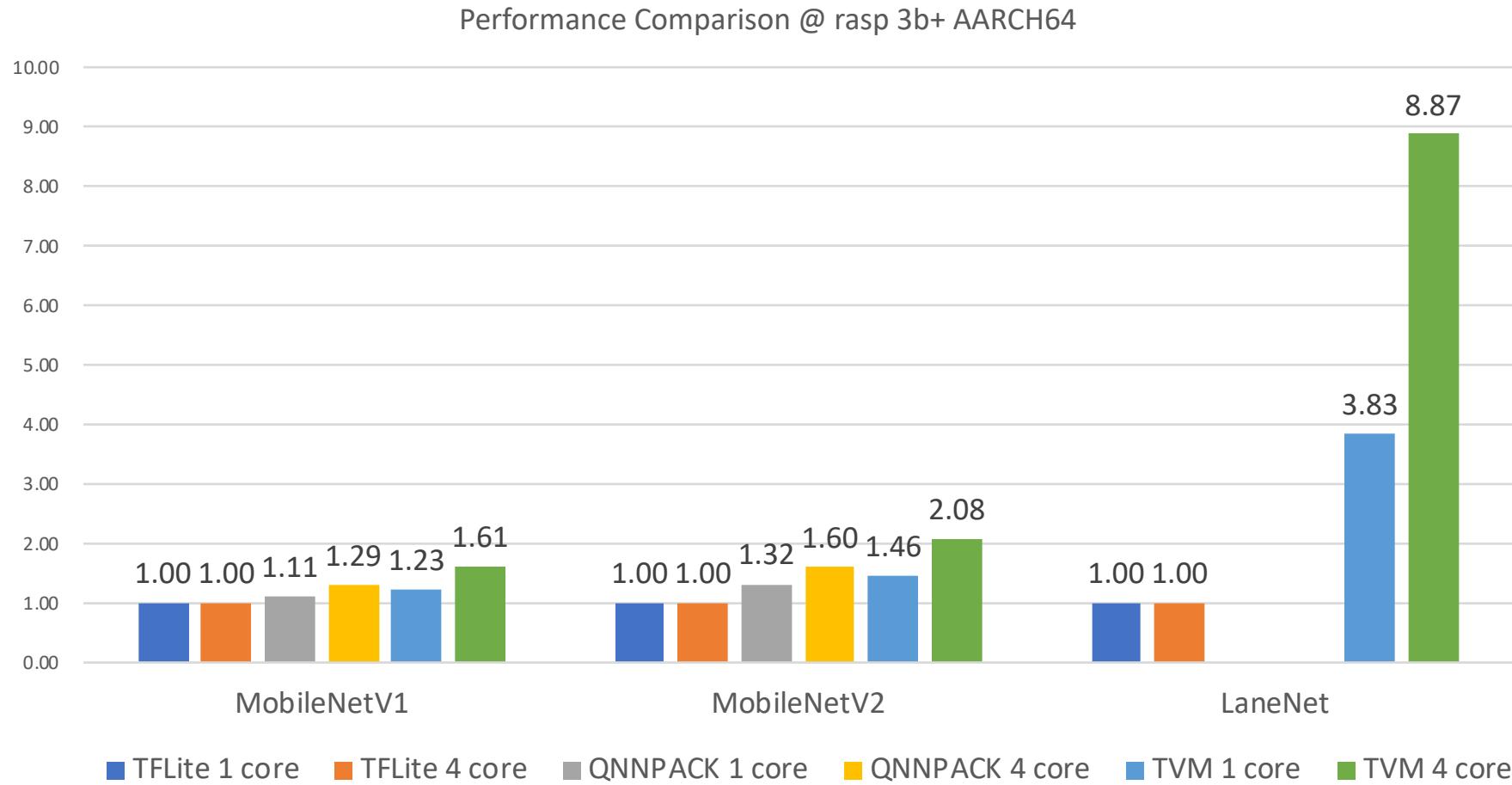
## Depthwise Convolution

- NHWC layout
- Using TVM schedule primitive completely, no tensorize
- Some Experience:
  1. Avoid DataPack
  2. Generate SMLAL instruction if your ARM does not have dot
  3. compute\_at is very important

# AliOS TVM @ ARM CPU INT8



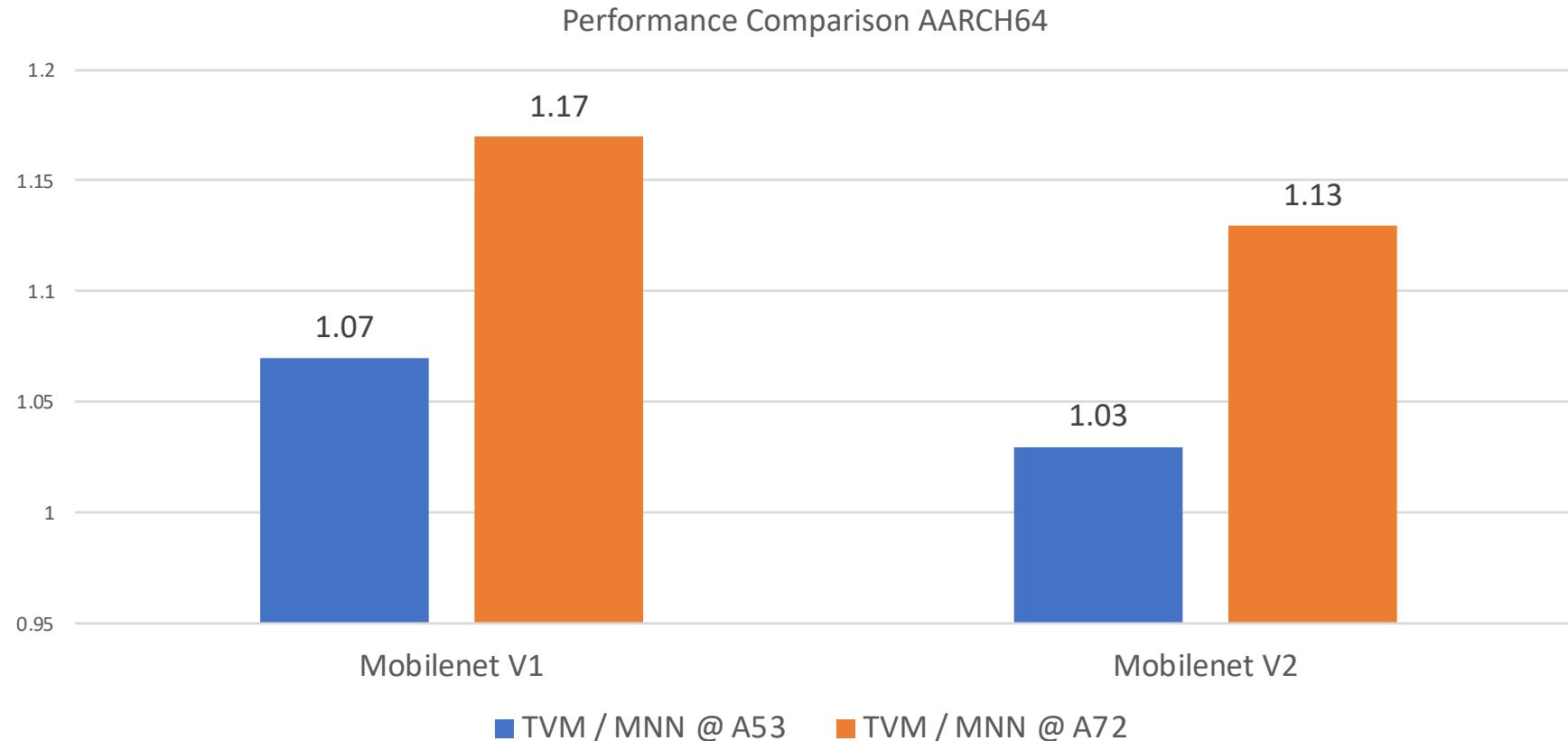
# AliOS TVM @ ARM CPU INT8



# AliOS TVM @ ARM CPU FP32

- NHWC layout
- For pointwise convolution, we implement im2col schedule
- No tensorize, but in schedule to cooperate with LLVM to simulate GEMM microkernel

# AliOS TVM @ ARM CPU FP32

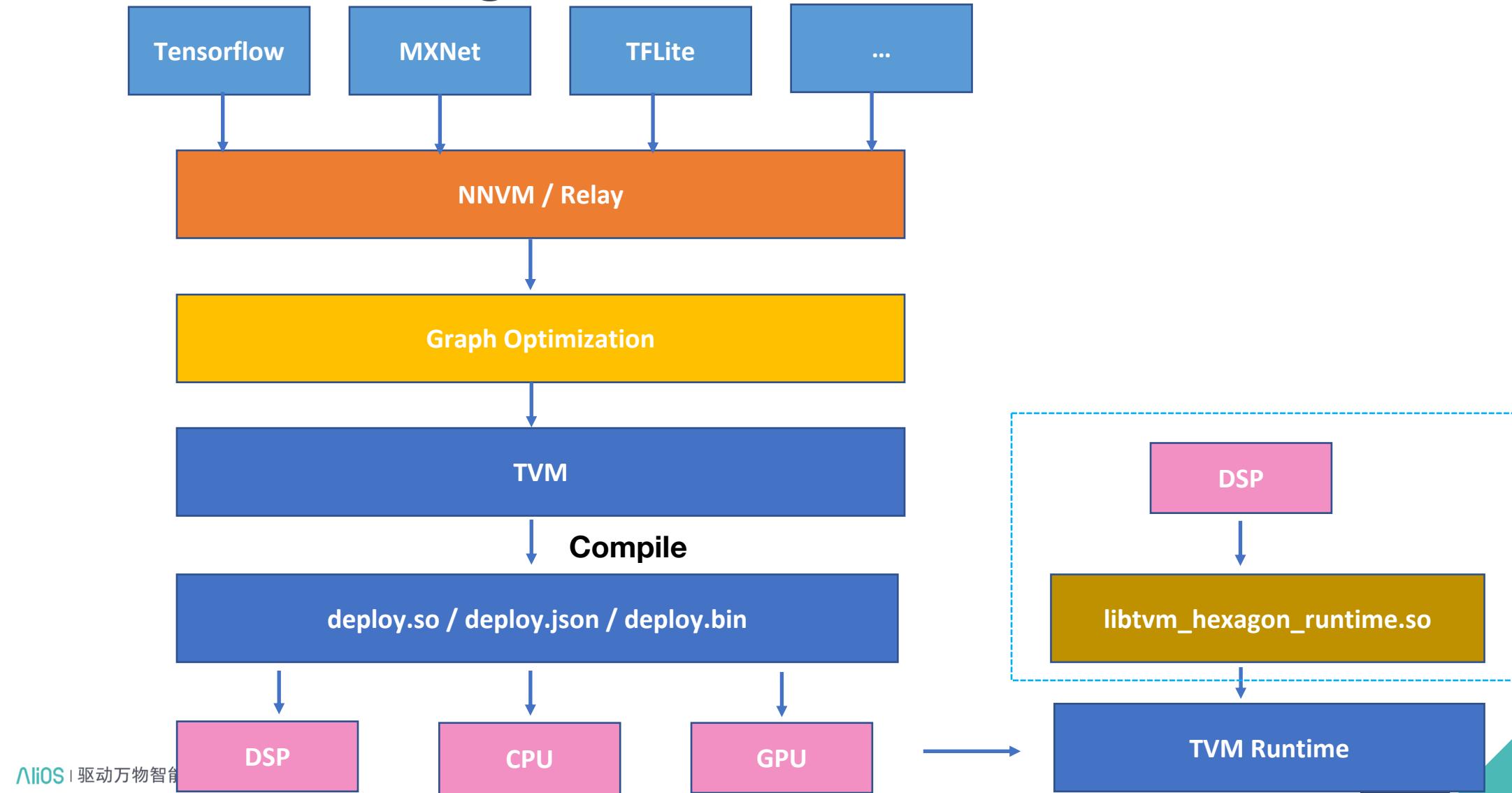


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## PART THREE

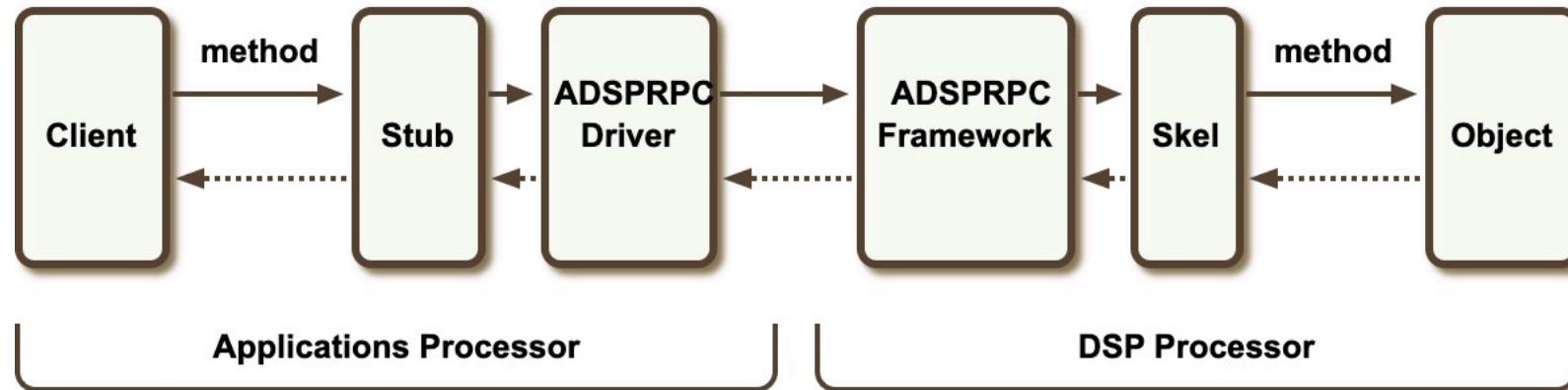
# AliOS TVM @ Hexagon DSP

# AliOS TVM @ Hexagon DSP



# AliOS TVM @ Hexagon DSP

- Compute Kernel Offload to DSP , loop nests marked as pipeline
- Implement complete Hexagon runtime based on community PR.



# AliOS TVM @ Hexagon DSP

- Add Hexagon Code Generator inherits LLVM and could generate HVX instruction
- Add one Hexagon runtimes named as libtvm\_hexagon\_runtime.so to support parallel.
- Could run end-to-end TFLite Mobilenet V2 quantized model on Simulator / Device.

# AliOS TVM @ Hexagon DSP

- Performance is our focus next. We begin to do some work now. Such as writing Tensorize to generate vrmipy instruction when we meet GEMM.

```
vec_a = tvm.call_pure_intrin('uint8x128', 'reinterpret', vec_ai32)
vec_b = ins[1].vload([0, 0], "uint8x128")
vec_c = tvm.const(0, 'int32x32')

vdot = tvm.call_llvm_intrin('int32x32',
                             'llvm.hexagon.V6.vrmpyubv.128B',
                             tvm.const(0, 'int32'),
                             vec_a, vec_b)

if index == 0:
    ib.emit(outs[0].vstore(0, vdot))
else:
    ib.emit([outs[0].vstore(0, vdot + outs[0].vload([0], 'int32x32'))])
return ib.get()
```

# AliOS TVM @ Hexagon DSP

For 128 x 32 x 4 GEMM:

Before:

```
{ v9.w = vmpyio(v5.w,v0.h) }
{ v10.w = vmpyio(v7.w,v1.h)
  v8.w = vasl(v14.w,r1) }
{ v6.w += vmpyie(v12.w,v3.uh)
  nop } :endloop0
{ v8.w += vmpyie(v4.w,v2.uh)
  v3.w = vasl(v10.w,r1) }
{ v3.w += vmpyie(v7.w,v1.uh)
  v30.w = vasl(v9.w,r1)
  v4.w = vadd(v8.w,v6.w) }
{ v30.w += vmpyie(v5.w,v0.uh)
  v31.w = vadd(v3.w,v4.w) }
{ v0.w = vadd(v30.w,v31.w)
  vmem(r0++#1) = v0.new }
{ r0 = #0;           jumpr r31 }
```

After:

```
{ v3.uw = vrmpy(v2.ub,v0.ub)
  v1 = vsplat(r2)
  v2 = v1
  vmem(r0++#1) = v3.new }
{ nop
  r2 = memw(r1++#4) } :endloop0
{ v2.uw = vrmpy(v2.ub,v0.ub)
  v30 = vsplat(r2)
  vmem(r0++#1) = v2.new }
{ v1.uw = vrmpy(v1.ub,v0.ub)
  vmem(r0++#1) = v1.new }
{ v31.uw = vrmpy(v30.ub,v0.ub)
  vmem(r0++#1) = v31.new }
{ r0 = #0;           jumpr r31 }
```

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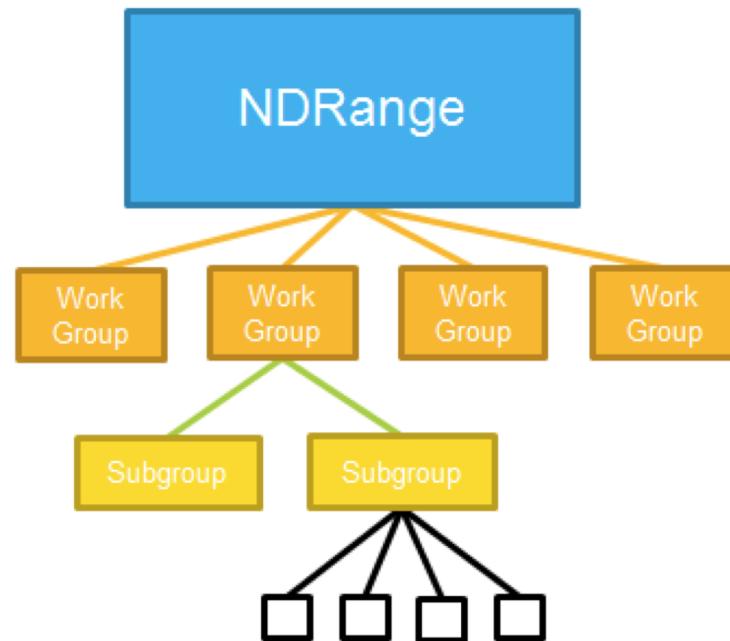
## PART FOUR

# AliOS TVM @ Intel GPU

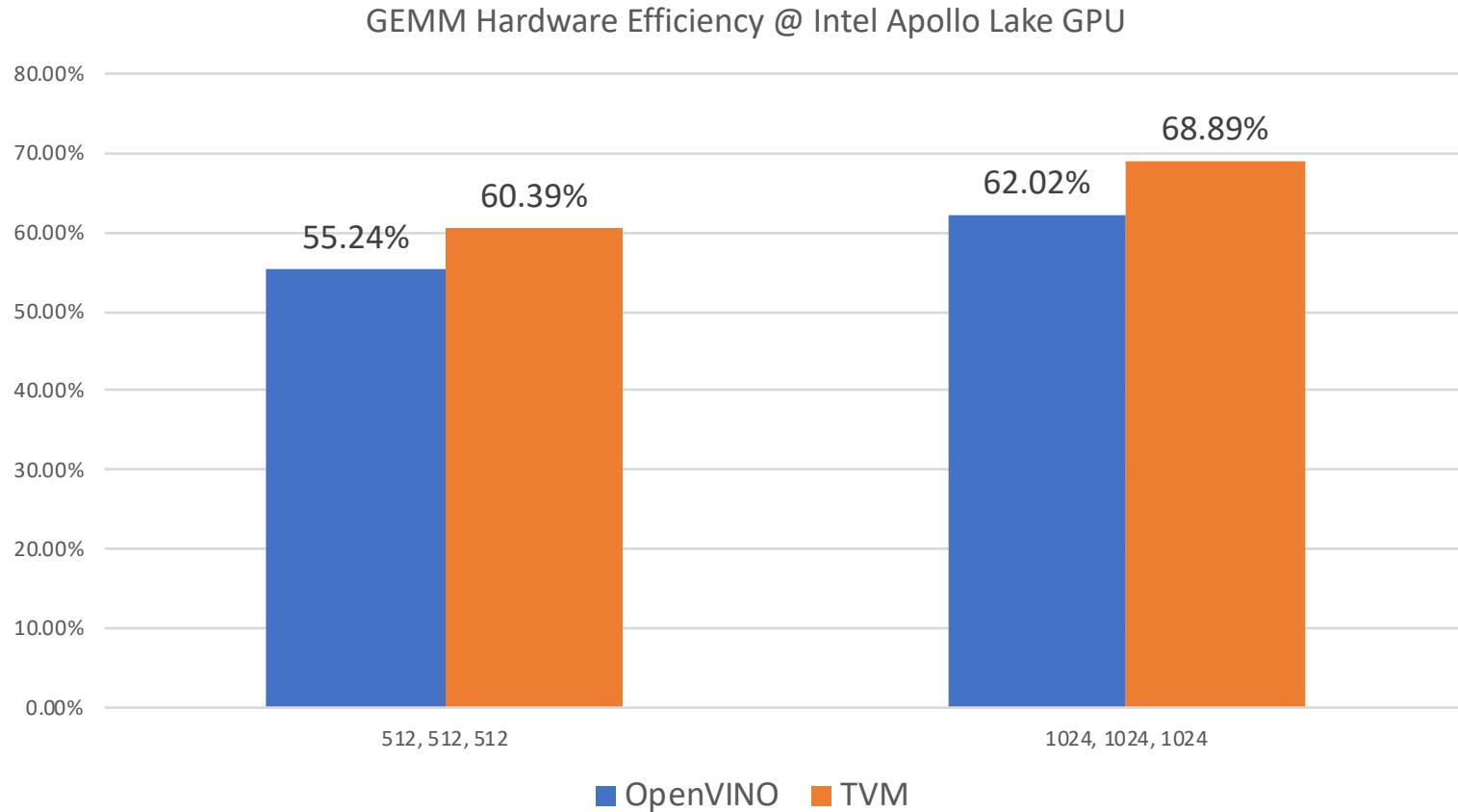
# AliOS TVM @ Intel GPU

- Implement the schedule from scratch
- Leverage Intel Subgroup Extension

## Subgroups



# AliOS TVM @ Intel GPU



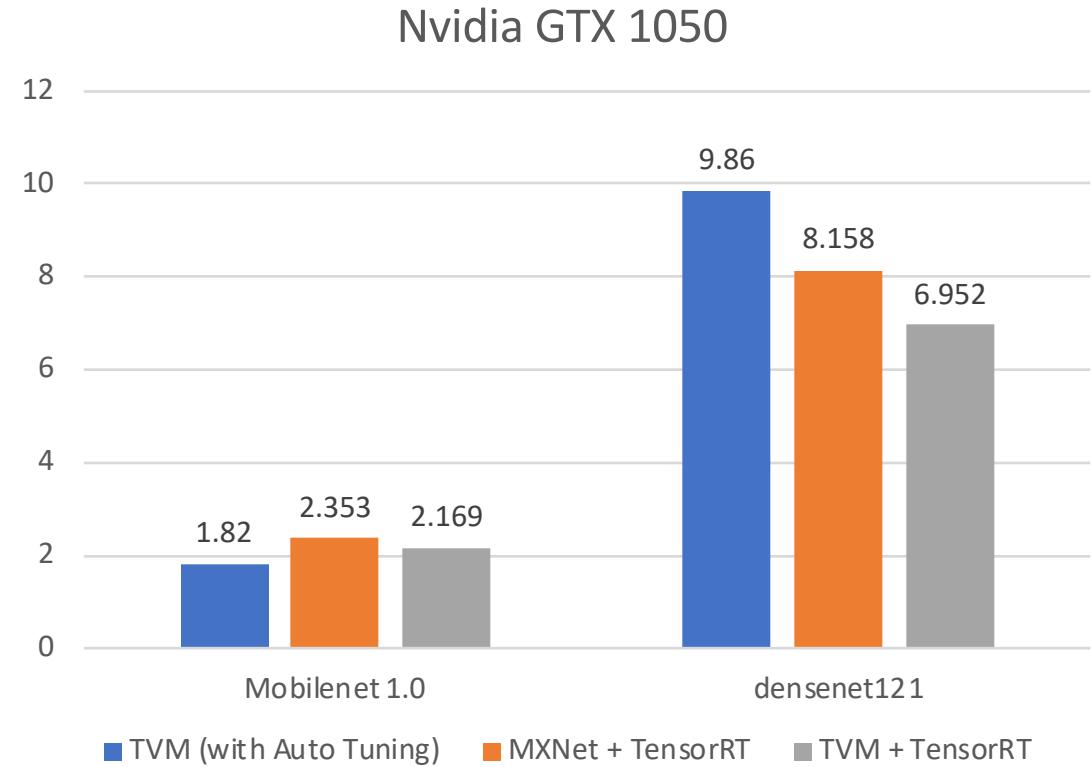
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## PART Five

## Misc

## Misc

- Integrate other inference engine (like TRT)
- Online Service
- C++ RPC (Merged into Master)



# THANKS

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