

# Edge Detection

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**Keywords:** Filtering, Smoothing

## 1 INTRODUCTION

## 2 THEORY

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## 3 METHODS

## 4 LAPLACIAN OF GAUSSIAN

Laplacian of Gaussian refers to convolving a Gaussian smoothing mask with a Laplacian filter. The Laplacian is a 2-D isotropic measure of the 2nd spatial derivative of an image.<sup>?</sup> A small sample laplacian as follows:

$$\begin{bmatrix} 0 & 1 & 0 \\ 1 & 4 & 1 \\ 0 & 1 & 0 \end{bmatrix}$$

Since MATLAB includes a function for calculating the discrete laplacian, we can simply perform `del2(img)`<sup>?</sup> on the image, then convolve this onto the Gaussian. (This is because it requires less computations to convolve the two smaller matrices first than to apply them sequentially to the image.) The final step is to refine the edges through zero crossing, this has been achieved by *checking neighbours* of an element to change changes in sign. Changes in sign will represent an edge since the result of **LoG** is a differential image.

## 5 CELL DETECTION

### Variable Smoothing

1. Create a set of Gaussian masks is produced for each filter.
2. Create  $\Omega$ , a linear space bounded by 0 and the largest value possible for a given smoothed image.
3. Apply the given smoothed filter for  $\omega$  where  $\omega \in \Omega$
4. From the resulting set, calculate **TPR** and **FPR**.
5. Repeat for all Gaussians and return a set of coordinates.
6. Plot the set that contains the shortest distance to (0, 1)
7. Repeat for all filters and respective Gaussians.

**Tuning** Since each filter behaves differently, an appropriate set of Gaussian masks must be selected for each. Starting with fixed values of  $\bar{X} = 0, \sigma = 1$  and a range of  $0:1:10^1$ .

## 6 RESULTS

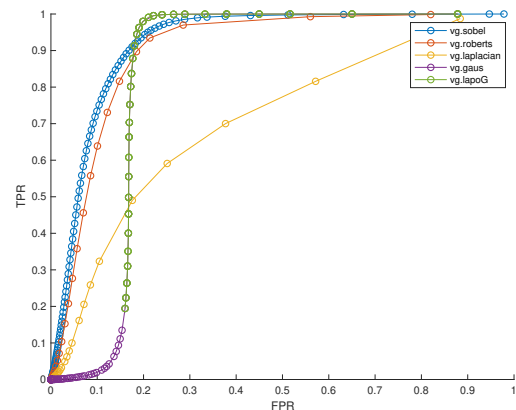
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## 7 DISCUSSION

### 7.1 Analysis

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**Fig. 1.** Optimal curves when tested with identical Gaussians of size 0-10

<sup>1</sup> From 0 to 10 and stepping by 1

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## 7.2 Validation

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## 8 CONCLUSION

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## REFERENCES

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