

MILESTONE-BASED SCHEDULE

Project Name	ClassQuest
Milestone	Date
Team Formation & Kickoff	Sept 5 – Sept 10 2025
Idea Finalization & Business Opportunity Analysis	Sept 11 – Sept 16 2025
Stakeholder Identification & Research Design Completion	Sept 17 – Sept 27 2025
Project Management Documentation (Charter, Scope, Requirements)	Sept 28 – Oct 8 2025
Vlog 1 / Cultivator Pitch	Week of Oct 9 2025
System Architecture & Wireframe Design	Oct 15 – Nov 7 2025
Art & UI Asset Creation Complete	Nov 28 2025
Authentication & User Role Module Complete (Teachers/Students)	Dec 14 2025
Core Gameplay Mechanics (XP, Gold, Hearts, Quests, Boss Battles) Functional	Jan 9 2026
Teacher Dashboard + Leaderboard Integration	Jan 27 2026
Student Interface + Avatar Customization Functional	Feb 14 2026
Parent Portal (View-Only) Prototype	Feb 23 2026
System & Integration Testing Complete	Mar 21 2026
User Testing with Brian & Kelly's Classrooms	Apr 4 2026
Final Documentation, Training Materials, and Presentation	Apr 10 2026
Capstone Final Demo / Submission	Apr 15 2026