```
PWAParticle
    # рх
    # py
    # pz
    # E
    # pid
    + PWAParticle()
    + PWAParticle()
    + PWAParticle()
    + ~PWAParticle()
    + getPx()
    + getPy()
    + getPz()
    + getE()
    + getPid()
             elements
std::vector< PWAParticle >
- elements
             fParticles
        PWAEvent
     # fParticles
     + PWAEvent()
     + addParticle()
     + ~PWAEvent()
     + getNParticles()
     + getParticle()
```