



Introduction to image processing and analysis with ImageJ / Fiji. Part 2

Viewing & manipulating images in Fiji

Course by Dale Moulding





Session 2

1 hour
30 minute lecture
30 minutes exercises

Learning objectives:

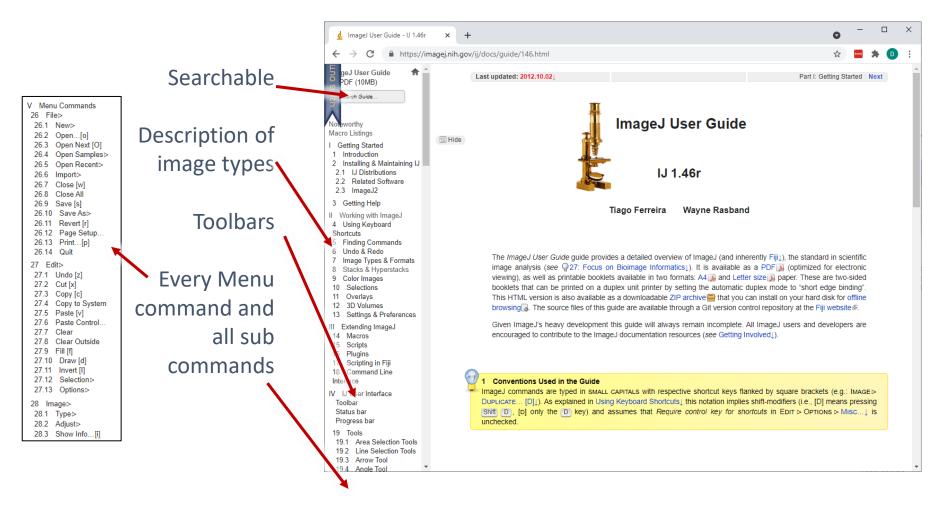
- Open images in Fiji
- Check bit depth, channel number, dimensionality (2D / 3D / 4D / 5D)
- Adjust brightness and contrast
- Adjust image display without changing the image data
- Separate images by channel, time, z-position
- Present images as 3D projections
- Make montages for presentations





Fiji (ImageJ) User guide

https://imagej.nih.gov/ij/docs/guide/index.html







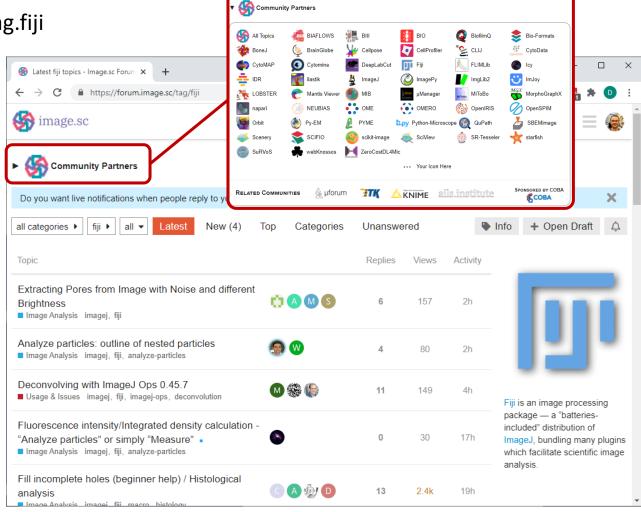
Fiji on-line support

https://forum.image.sc/tag.fiji

Just google: Image.sc

Fully searchable forum.

Access to Image analysis experts, including developers of Fiji, plugins and other IA software.





Light Microscopy Core Facility UCL Great Ormond St. Institute of Child Health



Documentation & Guides

User guides

http://rsb.info.nih.gov/ij/docs/guide/index.html online manual pdf manual http://rsbweb.nih.gov/ij/docs/user-guide.pdf

Tutorials

ImageJ Wiki http://imagejdocu.tudor.lu/

EMBL course notes and PDF textbook http://cmci.embl.de/documents/ijcourses

New EMBL / Olympus textbook http://cmci.embl.de/

Macros

List of many macros http://rsbweb.nih.gov/ij/macros/

Macro commands http://rsb.info.nih.gov/ij/developer/macro/functions.html

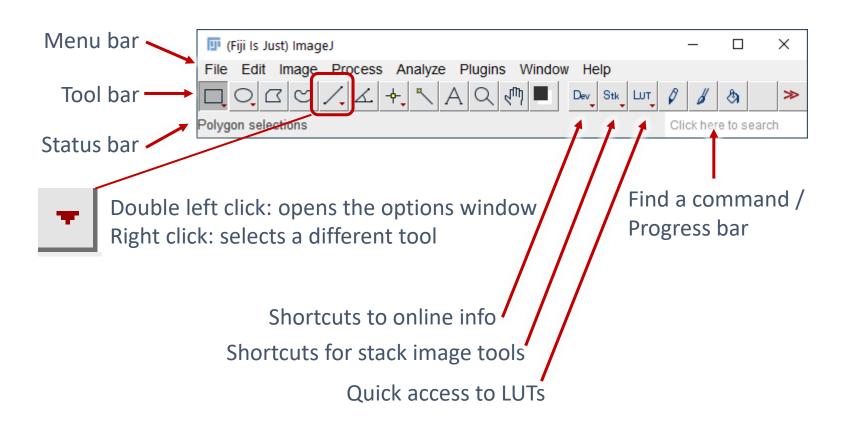
Plugins

Lists of many plugins http://rsbweb.nih.gov/ij/plugins/index.html http://fiji.sc/wiki/index.php/Category:Plugins





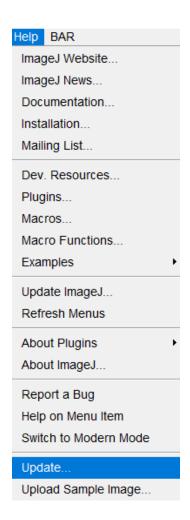
Fiji GUI

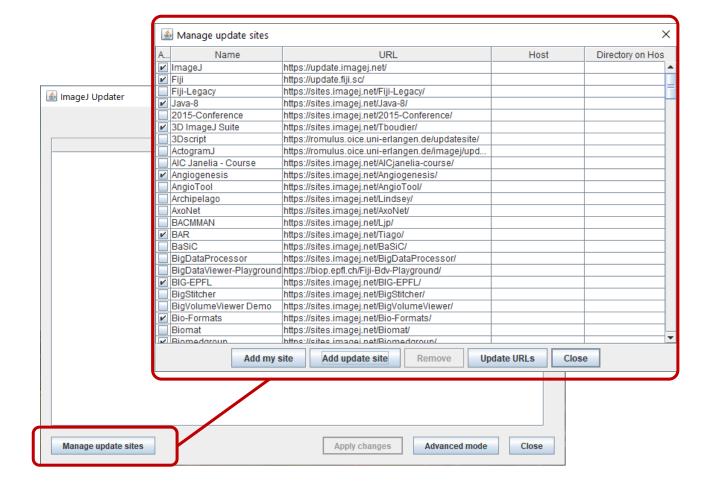






Updating and upgrading Fiji (adding plugins)

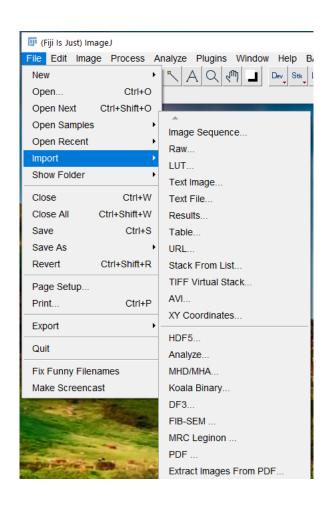








Opening Images in Fiji

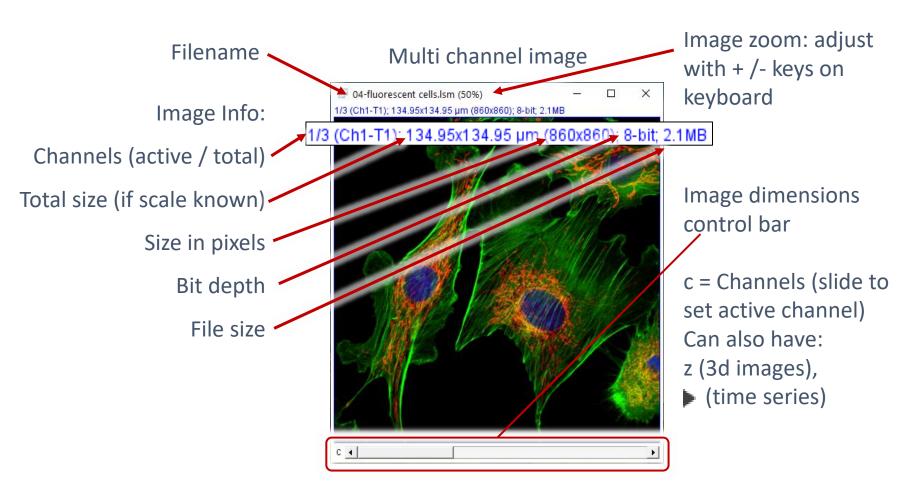


- File / Open...
- File / Import >
- Drag & drop Single file, multiple files, whole folders
- Plugins / BioFormats / Importer





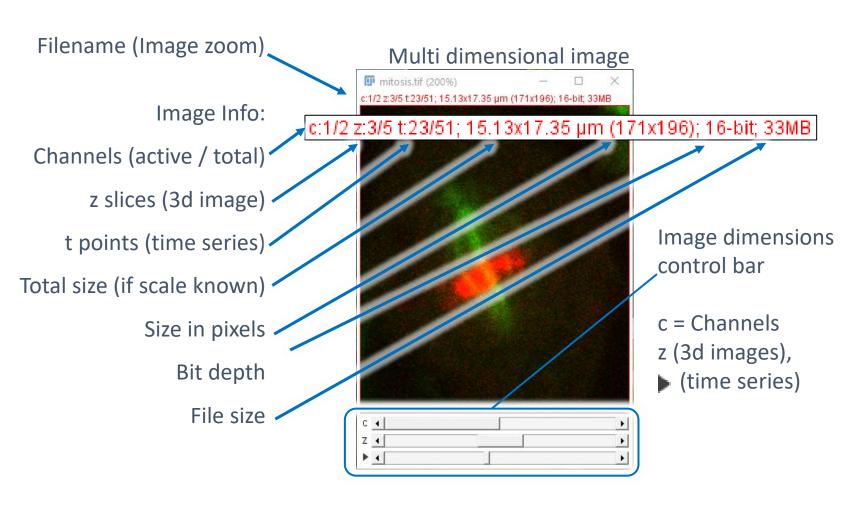
Fiji image window







Fiji image window







Channels tool (Ctrl H)



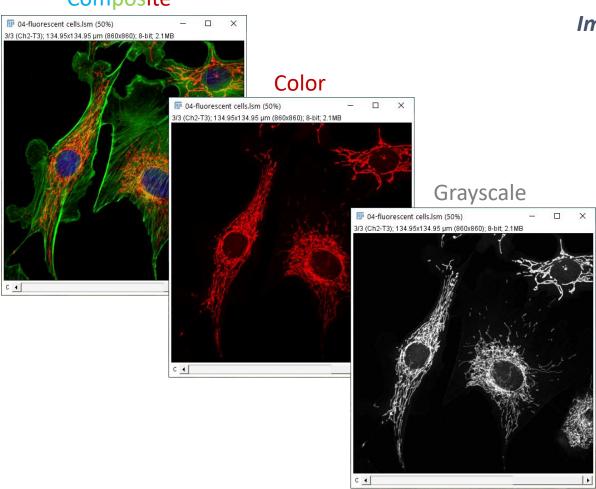
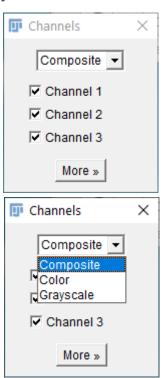


Image / Color > Channels tool

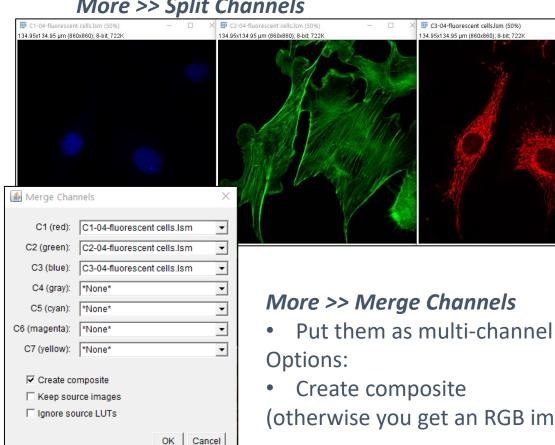




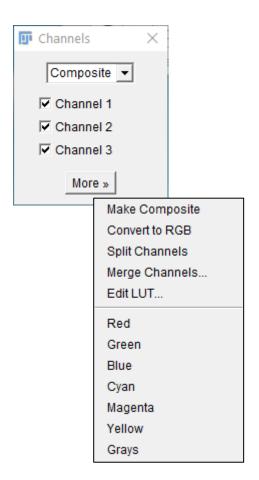


Channels tool (Ctrl H)

More >> Split Channels



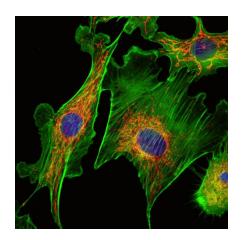
- Put them as multi-channel image
- (otherwise you get an RGB image)



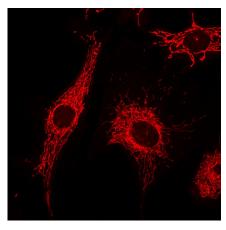


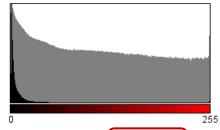


Checking image brightness & bit depth – Image Histograms



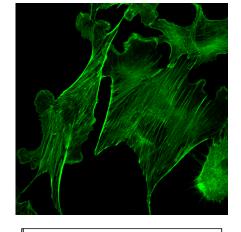
3 channels 8-bits per channel





Count: 739600 Mean: 21.371 StdDev: 45.341 Min: 0 Max: 255 Mode: 1 (143778)

Min: 0 Max: 255 Mode: 1 (143778)



0 255

Min: 0

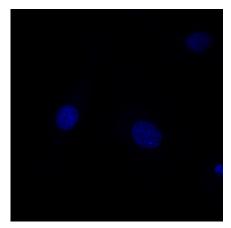
Max: 255

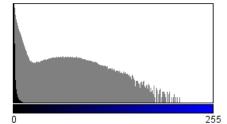
Mode: 1 (224321

Count: 739600 Mean: 35.707 StdDev: 46.293

> Min: 0 Max: 255

Mode: 1 (224321)





Count: 739600 Mean: 4.209 StdDev: 15.016 Min: 0 Max: 218 Mode: 0 (312533)

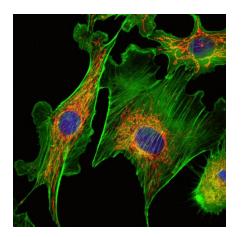
Min: 0 Max: 218

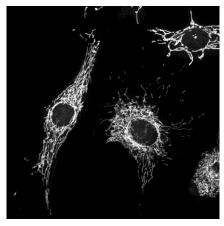
Mode: 0 (312533)

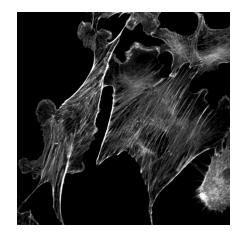


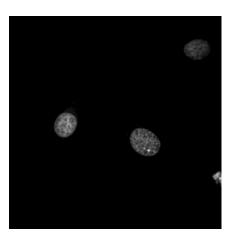


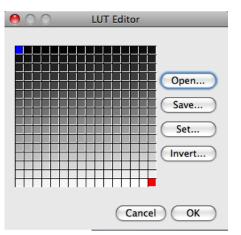
Checking image brightness – using a Hi-Lo LUT

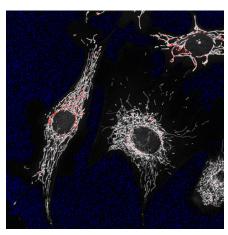


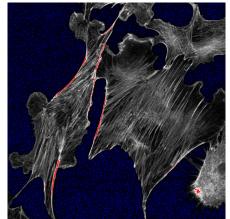


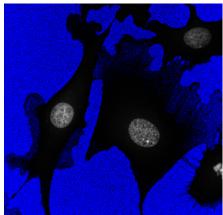














Changing image brightness

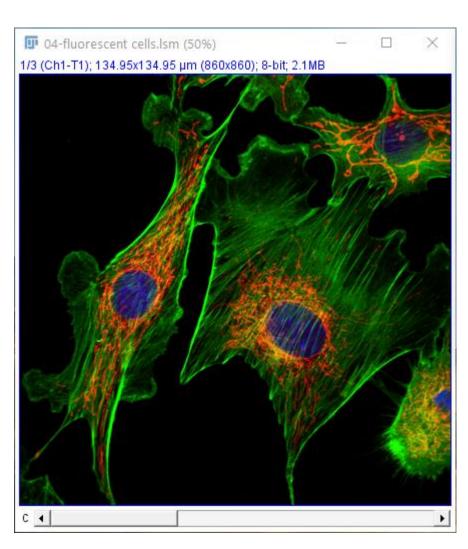
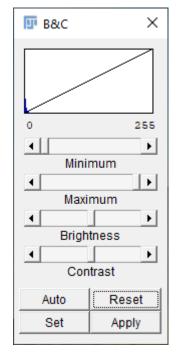
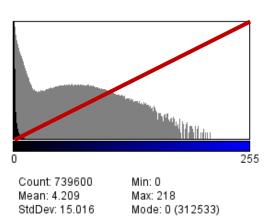


Image / Adjust > **Brightness/Contrast...**







255

Min: 0

Max: 218

Mode: 0 (312533)

Changing image brightness

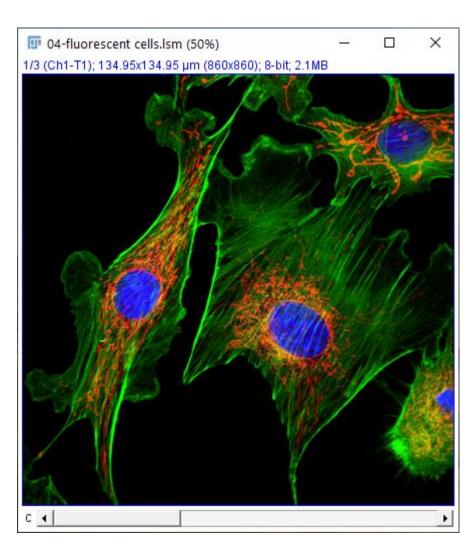
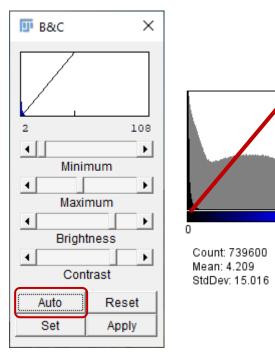


Image / Adjust > **Brightness/Contrast...**







Changing image brightness

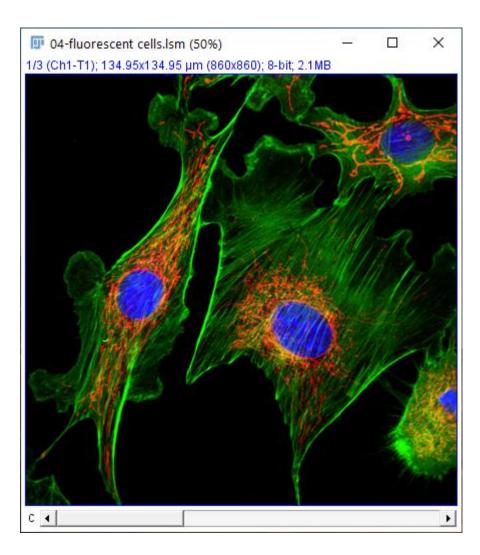
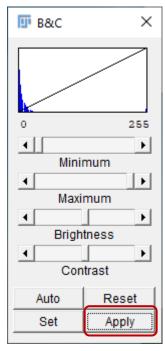
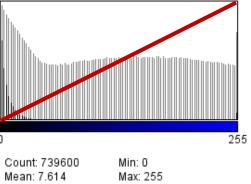


Image / Adjust > **Brightness/Contrast...**



If you press 'Apply' in B&C you change the image data!



StdDev: 33.342 Mode: 0 (572091)



Changing image brightness

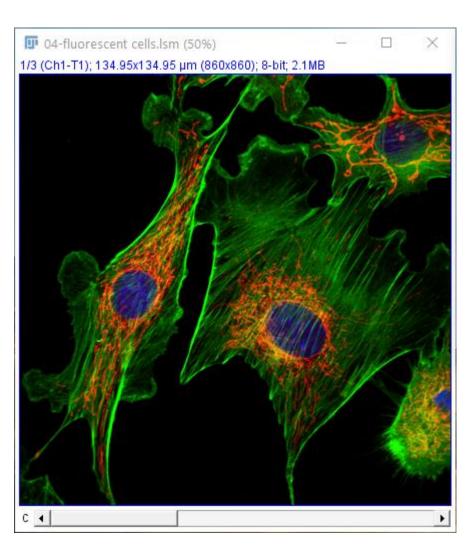
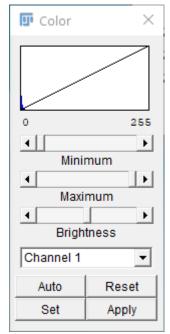
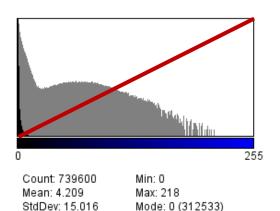


Image / Adjust > Color Balance...







Changing image brightness

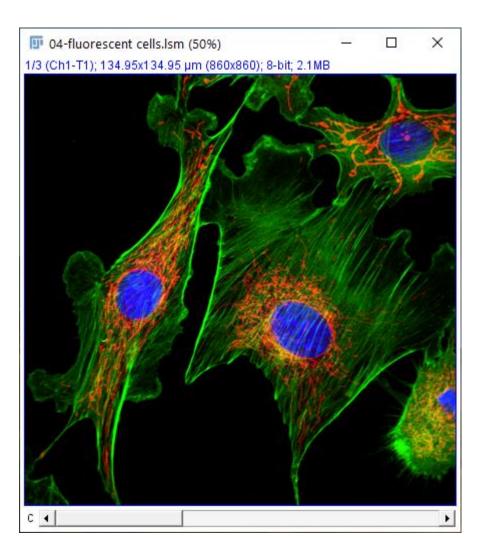
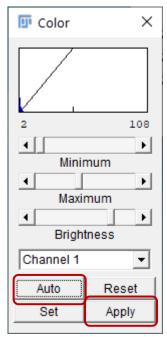
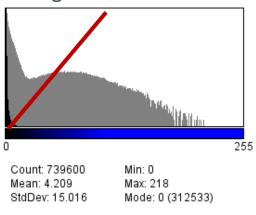


Image / Adjust > Color Balance...



If you press 'Apply' in Color Balance you only change the view.

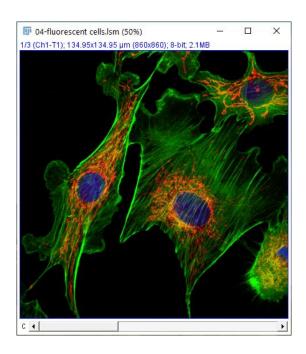


If you save the image as a .tif & re-open in Fiji, the image is displayed as you set it here.

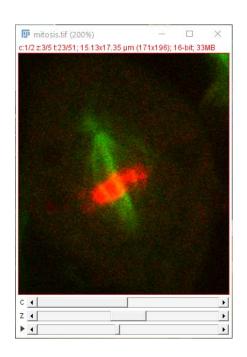




Multi dimensional images



Stack. Each image is a 'slice' It can be a set of: Channels or Z slices or Timepoints

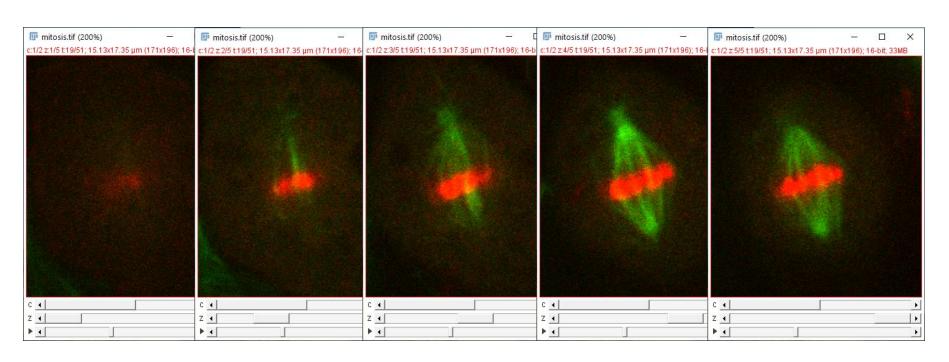


Hyperstack. Each image is a 'slice' It can be a set of: Channels &/or Z slices &/or **Timepoints**





Multi dimensional images

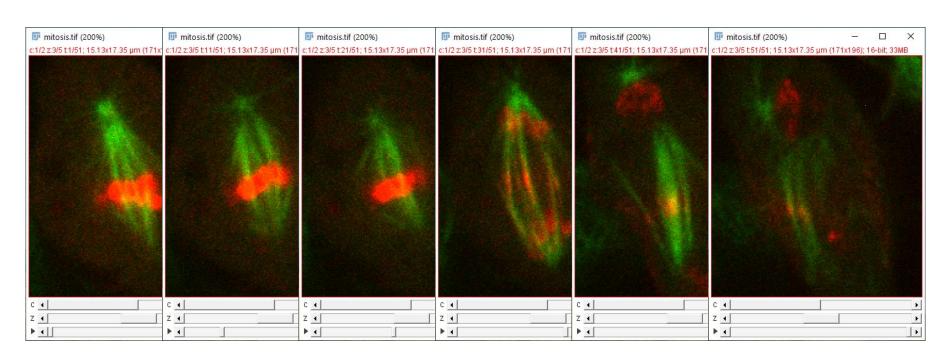


5 z slices





Multi dimensional images



51 time points





Extract parts of multi dimensional images

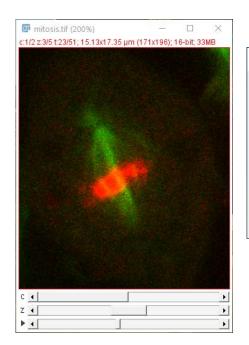
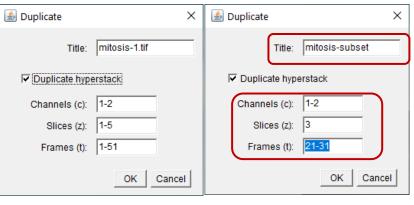


Image / Duplicate... (Ctrl + Shift + D)



Make a copy of the entire hyperstack

A subset of some or all of the channels, slices or timepoints.

c:1/2 t6/11; 15.13x17.35 μm (171x196); 16-bit; 1.4MB

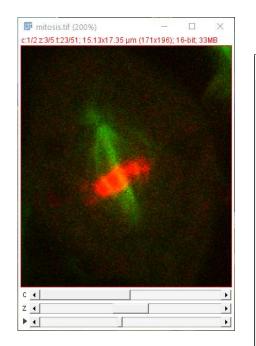
mitosis-1.tif (200%)

You can also change the title

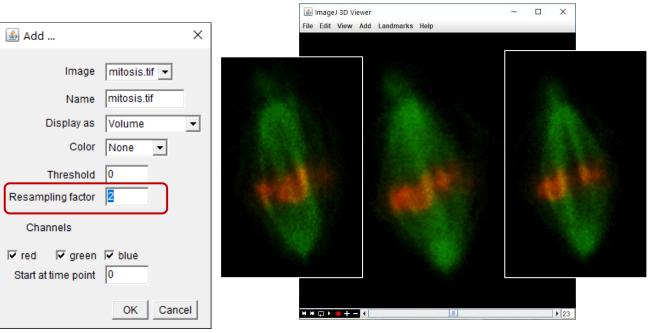




Make a 3D projection



Plugins / 3D Viewer



Will keep a time series (plays as a movie) if present

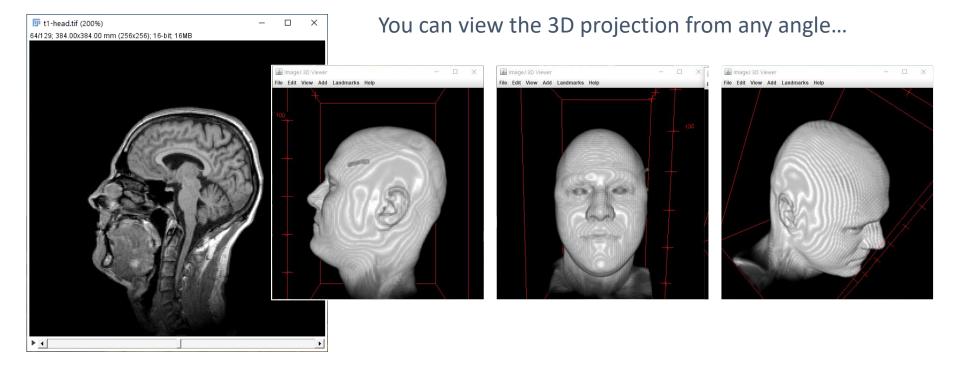
You can view the 3D projection from any angle...





Make a 3D projection

Plugins / 3D Viewer



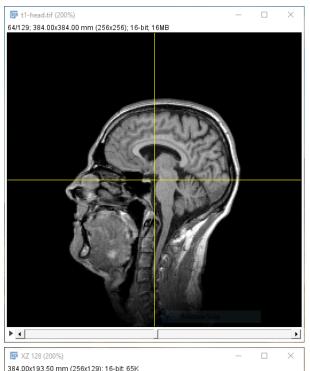


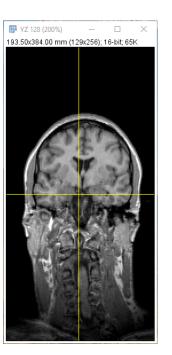
View from sides (orthogonal views)

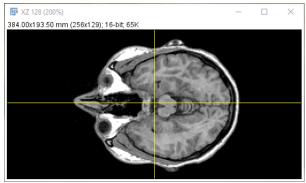
Image / stacks / Orthogonal Views

(Ctrl + Shirt + H)

Move the lines to view different locations







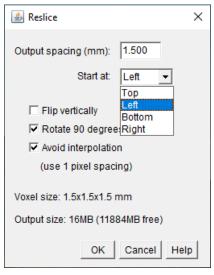


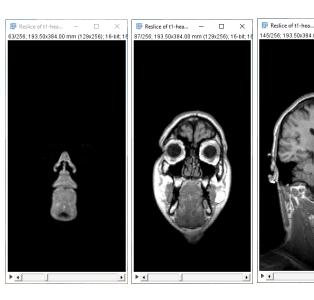


Reslice to rotate the whole stack

Image / stacks / Reslice (Ctrl + /)











Make a projection (flatten) a 3D image

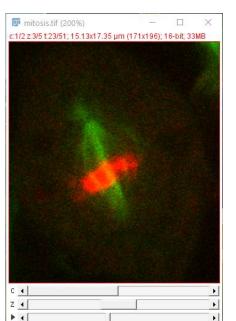
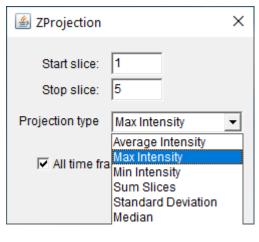
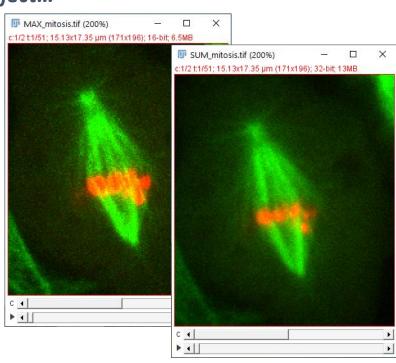


Image / Stacks / Z- Project...



Max intensity: for each pixel position (x,y) look through every z slice, and keep only the brightest pixel



Sum Slices: for each pixel position (x,y) make a new image equal to the sum of every z slice

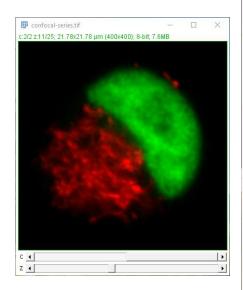


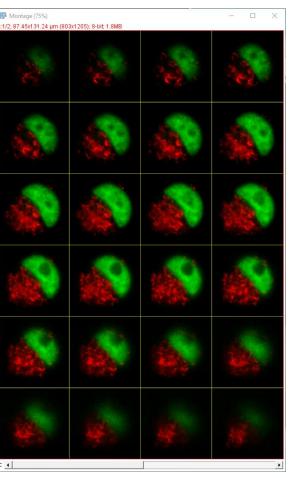


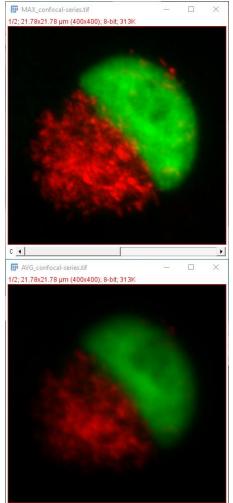
Make a projection (flatten) a 3D image

Different projections for

different purposes







Max Projection (MaxP or MIP) for a nice image

Average or Sum for measurements



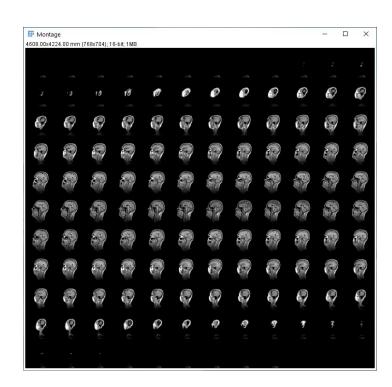


Make a montage of any stack

Image / Stacks / Make montage...



Make Montage	
Columns:	12
Rows:	11
Scale factor:	0.25
First slice:	1
Last slice:	129
Increment:	1
Border width:	0
Font size:	12
☐ Label slices ☐ Use foreground color	
OK Cancel	



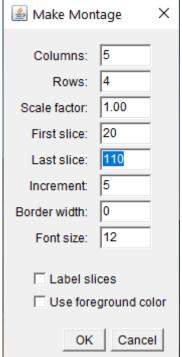




Make a montage of any stack

Image / Stacks / Make montage...





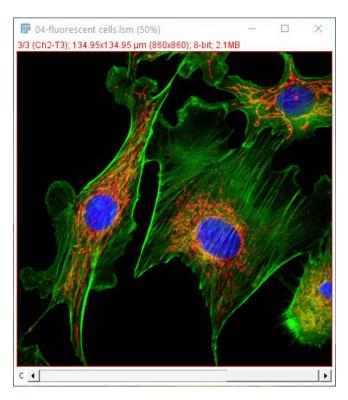






Use Make Montage to make a figure

Image / Stacks / Make montage...

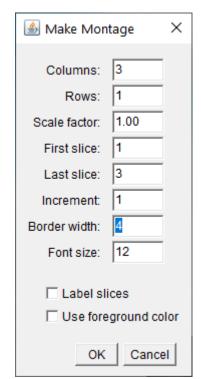


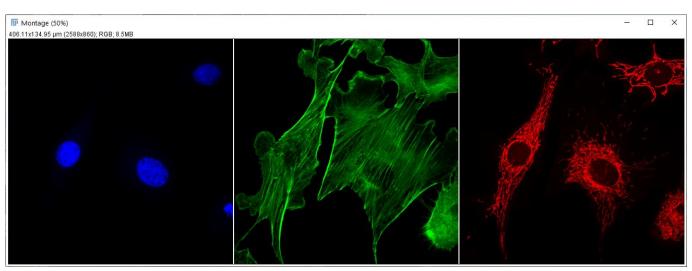
Make Montage		
Columns:	3	
Rows:	1	
Scale factor:	1.00	
First slice:	1	
Last slice:	3	
Increment:	1	
Border width:	4	
Font size:	12	
☐ Label slices		
Use foreground color		
OK Cancel		





Use Make Montage to make a figure



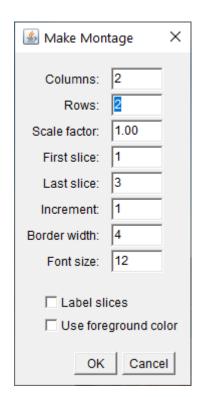


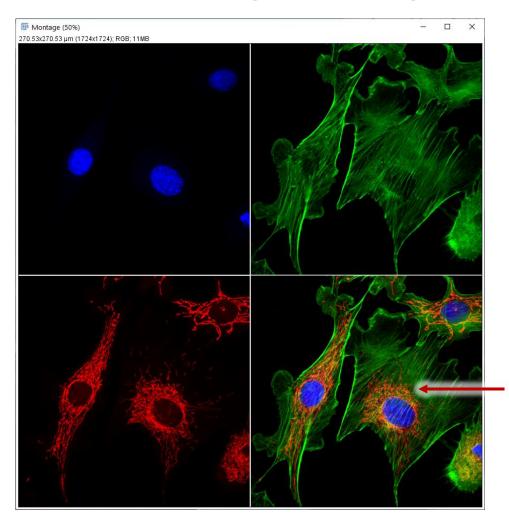
- The output is an RGB image (as it is for display only)
- Add borders.
- Change layout (3x1, 2x2, etc)
- Include an overlay (not built in but possible...)





Use Make Montage to make a figure





This panel was initially empty.
Copy / paste the original image (as an RGB) onto the montage.





Other ImageJ tools to make figures

Magic Montage

Simple interface to make multi panel figures (built in to Fiji)

FigureJ

More advanced and well supported https://imagejdocu.tudor.lu/plugin/utilities/figurej/start

QuickFigures

New (2021) plugin available as a Fiji update site Documentation and video tutorials here:

https://github.com/grishkam/QuickFigures/blob/master/UserGuide/User%20 Guide.md





Exercises using Fiji. Session 2- getting to grips with Fiji

Viewing and manipulating images in Fiji

- 4) Image Histogram. Image brightness. LUTs.
- 5) Make a figure using Montage function