MA213 Basic Statistics and Probability - Lab4 guide

Lab 4: Simulation and Probability R guide

Learning Objectives

- Validate and Explain Probability Distributions: Assess the validity of a probability distribution using the concepts of outcome, sample space, and probability properties (e.g., disjoint outcomes, probabilities between 0 and 1, and total probabilities summing to 1).
- Compute Probabilities Using Various Tools: Use logic, Venn diagrams, and probability rules to compute probabilities for events.
- Understand and Compute Expectations and Variances: Explain the concepts of expectations and variances of random variables, and compute the expectation and variance of a linear combination of random variables.
- Conduct Hypothesis Testing Using Simulation: Set up null and alternative hypotheses to test for independence between variables, and use simulation techniques to evaluate data support for these hypotheses.

How do you roll a die using R?

```
sample() will randomly sample size many sample from the vector x
sample(x, size, replace = FALSE, prob = NULL)
# example
x <- c("apple", "pear", "strawberry", "orange", "lemon")
sample(x, 3) # picks 3 unique fruits from the vector (without replacement)
## [1] "orange" "pear"
                          "apple"
sample(x, 10, replace=TRUE) # picks 10 fruits, allowing repeats (sampling with replacement)
    [1] "lemon"
                      "strawberry" "orange"
                                                 "pear"
                                                              "lemon"
    [6] "pear"
                      "lemon"
                                   "lemon"
                                                 "apple"
                                                               "pear"
Exercise: Let's make a die (a vector of size 6) and roll once.
```

```
#
#
```

Loops

Loops repeatedly execute a block of code for various elements.

```
# Example: Print numbers from 1 to 5
print("Example1 ")
```

```
## [1] "Example1 "
for (i in 1:5) {
  print(i)
## [1] 1
## [1] 2
## [1] 3
## [1] 4
## [1] 5
# Example 2: Print numbers from 1 to 5
print("Example2 ")
## [1] "Example2 "
for (i in c(1,2,3,4,5)) {
  print(i)
}
## [1] 1
## [1] 2
## [1] 3
## [1] 4
## [1] 5
\# Example3: Simulate rolling a die 5 times and record it
print("Example3 ")
## [1] "Example3 "
rolls <- rep(0, 5) # Initialize a vector of length 5 with zeros to store roll results
for (i in 1:5) {
  rolls[i] <- sample(1:6, 1) # Sample one number between 1 and 6 and assign it to the i-th position
rolls
## [1] 1 1 5 4 3
```

Formal explanation

[1] 0

```
# For loop syntax
for (variable in sequence) {
    # code you want to execute repeatedly until the end of the sequence
}
```

Exercise: Let's make a coin (a vector of size 2) and flip it 10 times and record them.

```
#
#

x <- c(0,1)
sample(x,1)
```

```
rolls <- rep(0,10)
for (i in 1:10){
   rolls[i] <- sample(x,1)
}
print(rolls)</pre>
```

[1] 1 0 1 0 1 0 0 0 1 0

Function

Functions allow you to encapsulate reusable blocks of code and parameters.

```
# Example: Function to calculate (a+b)^2
calc <- function(a,b){</pre>
  output <- a+b
  return(output)
}
calc <- function(#argument for input){</pre>
  return(output) #output can be a value or a parameter
                   # or you don't need an output sometimes
# input or output not necessary
greet <- function(){</pre>
  print("Hello there")
greet()
## [1] "Hello there"
greet()
## [1] "Hello there"
greet()
## [1] "Hello there"
```

Exercise: Make a function to calculate the multiplication of the three numbers

```
# what is your function name?
# what should be inputs?
# what is the output?
```

Function + Loop

Combine loops and functions for repeated tasks.

```
# Example: Roll a die 5 times using a loop within a function
roll_multiple <- function(runs) {
  rolls <- rep(0, runs) # create rolls vector of 0

  for (i in 1:runs) {</pre>
```

```
rolls[i] <- sample(1:6, 1)
}
return(rolls)
}
roll_multiple(5)
## [1] 1 3 6 3 1</pre>
```

Let's roll one die and show the output.

```
#Outcome from those two dice
die1 <- sample(1:6, 1)
die2 <- sample(1:6, 1)
sum_of_two <- die1 + die2
sum_of_two</pre>
```

[1] 7

Using for loop, assign outcome of two dice rolled into myoutcome from 100 iterations.

```
myoutcome = rep(0, 100) # make a vector of size 100 that has all zero's

for (i in 1:100){
    dice1 <- sample(1:6, 1)
    dice2 <- sample(1:6, 1)
    sum_of_two <- dice1 + dice2
    myoutcome[i] <- sum_of_two
}

head(myoutcome) # print first 6 entries</pre>
```

[1] 4 8 7 2 9 5

Use replicate(), it carries out repeated tasks in a more computationally efficient way.

```
twodice_outcome <- function(){
  dice1 <- sample(1:6, 1)
  dice2 <- sample(1:6, 1)

sum_of_two <- dice1 + dice2
  myoutcome <- sum_of_two

return(myoutcome)
}
twodice_outcome() # this function works as one simulation run</pre>
```

[1] 4

```
myoutcome <- replicate(n=30, twodice_outcome()) # 10 runs</pre>
myoutcome
                                                            4 9 7 6
                                                                          5 2 9
## [1]
                                3
                                       6
                                          8
## [26] 7 7 12 11
Calculate probability of each outcome.
# for loop version (clasic)
n = 30 # assign 30 for rolling times
myoutcome <- rep(0, n) #initialize empty vector or size n
for (i in 1:n){
  myoutcome[i] <- twodice_outcome() # store each outcome to ith entry in myoutcome vector
myoutcome # print out myoutcome
## [1] 12 4 5 12 8 7 7 5 9 4 6 10 9 8 4 11 4 7 10 2 10 2 7 7 8
## [26]
              7 11
        7
outcome_table <- table(myoutcome)</pre>
n <- length(myoutcome) # this length function will count how many unique output you have.
prob_outcome <- outcome_table/n # to calculate each probability, you divide each frequency by the total
prob_outcome
## myoutcome
##
                                  5
## 0.06666667 0.13333333 0.06666667 0.03333333 0.23333333 0.13333333 0.10000000
           10
                      11
                                 12
## 0.10000000 0.06666667 0.06666667
# replicate version (faster but little challenging)
myoutcome <- replicate(n=30, twodice_outcome())</pre>
outcome_table <- table(myoutcome)</pre>
n <- length(myoutcome)</pre>
prob_outcome <- outcome_table/n</pre>
prob outcome
## myoutcome
                                  5
## 0.03333333 0.06666667 0.13333333 0.03333333 0.20000000 0.23333333 0.10000000
## 0.10000000 0.10000000
# how to ensure that it is proper probability?
sum(prob_outcome) # it needs to add up to 1
## [1] 1
Calculate the simulated expected value of the random variable.
outcome_table * prob_outcome
## myoutcome
                                  5
                                             6
## 0.03333333 0.13333333 0.53333333 0.03333333 1.20000000 1.63333333 0.30000000
##
           10
                      11
```

```
## 0.30000000 0.30000000
names(outcome_table) # we need this

## [1] "3" "4" "5" "6" "7" "8" "9" "10" "11"

values <- as.numeric(names(outcome_table))

# or
# values <- 2:12

sum(values * prob_outcome)

## [1] 7.5

mu_hat = sum(values * prob_outcome)

mu_hat

## [1] 7.5</pre>
```

Calculate the simulated variance of the random variable.

```
sigma_2_hat <- sum( (values-mu_hat)^2 * prob_outcome )
sigma_2_hat
## [1] 4.583333</pre>
```

Make a function that has an input n and a list of output that gives you the simulated expected value and variance. (putting all together)

```
sim_fn <- function(n=1000){
    myoutcome = rep(0, n)

for (i in 1:n){
    dice1 <- sample(1:6, 1)
    dice2 <- sample(1:6, 1)
    sum_of_two <- dice1 + dice2
    myoutcome[i] <- sum_of_two
}

outcome_table <- table(myoutcome)

prob_outcome <- outcome_table/n

values <- as.numeric(names(outcome_table)) # it takes out the each column name and make it as numeri

mu_hat = sum(values * prob_outcome)

sigma_2_hat <- sum( (values-mu_hat)^2 * prob_outcome )
    output <- list(mu = mu_hat, sigma2 = sigma_2_hat) # list output
    # output <- c(mu_hat, sigma2_hat) # vector output
    return(output)
}</pre>
```

```
sim_fn(100)
## $mu
## [1] 6.76
##
## $sigma2
## [1] 5.8224
sim_fn(1000)
## $mu
## [1] 6.903
## $sigma2
## [1] 5.717591
sim_fn(10000)
## $mu
## [1] 7.0052
##
## $sigma2
## [1] 5.860173
sim_fn(100000)
## $mu
## [1] 7.01003
##
## $sigma2
## [1] 5.794289
```