

# DHINESH M

## Unity Developer

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### PROFILE

Junior Unity Developer with a strong foundation in Unity, C#, .NET , backend , and game development. Specializes in immersive VR applications, interactive experiences, and both 2D and 3D game creation, with backend development experience and networking skills. Passionate about advancing in the field, eager to leverage expertise in Unity, backend systems, game design, and animation to drive the success of future projects.

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### EMPLOYMENT HISTORY

#### Junior Unity Developer , Merkel Haptic Systems Pvt.Ltd , Chennai

*May 2023 - Present*

Currently working as a Junior Unity Developer at Merkel Haptic Systems, actively contributing to the development of innovative VR applications and interactive experiences.

#### Project Associate , IIT Madras - Touch Lab , Chennai

*October 2022 - April 2023*

As a Project Associate at IIT Madras - Touch Lab, I played a key role in developing innovative projects focused on Unity Engine, VR technologies, and backend systems.

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### EDUCATION

#### B.E. Mechanical Engineering , R.M.K. Engineering College

*August 2018 - May 2022*

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### Skills

Unity Engine  
VR/AR Development  
Database Integration  
AWS

C#  
2D/3D Game Development  
.Net  
Backend API Integration