5. homework assignment, part 2; JAVA, Academic year 2011/2012; FER

As usual, please see the last page. I mean it! You are back? OK. This part of homework consists of one problem.

Problem 1.

Write a command line program MyShell and put it in package hr.fer.zemris.java.tecaj.hw5. Wher started, your program should write a greeting message to user (Welcome to MyShell v 1.0), write a prompt symbol and wait for the user to enter a command. The command can span across multiple lines. However, each line that is not the last line of command must end with a special symbol that is used to inform the shell that more lines as expected. We will refer to these symbols as PROMPTSYMBOL and MORELINESSYMBOL. For each line that is part of multi-line command (except for the first one) a shell must write MULTILINESYMBOL at the beginning. Your shell must provide a command symbol that can be used to change these symbols. See example:

```
C:\Users> java -cp bin hr.fer.zemris.java.tecaj.hw5.MyShell
Welcome to MyShell v 1.0
> symbol PROMPT
Symbol for PROMPT is '>'
> symbol PROMPT #
Symbol for PROMPT changed from '>' to '#'
# symbol \
| MORELINES \
Symbol for MORELINES changed from '\' to '!'
# symbol !
| MORELINES
Symbol for MORELINES is '!'
# symbol MULTILINE
Symbol for MULTILINE is '|'
# exit
C:\Users>
```

In order to make your shell usable, you must provide following built-in commands: charsets, cat, ls, tree, copy, mkdir, hexdump.

Command charsets takes no arguments and lists names of supported charsets for your Java platform (see Charset.availableCharsets()). A single charset name is written per line.

Command cat takes one or two arguments. The first argument is path to some file and is mandatory. The second argument is charset name that should be used to interpret chars from bytes. If not provided, a default platform charset should be used (see <code>java.nio.charset.Charset class</code> for details). This command opens given file and writes its content to console.

Command ls takes a single argument – directory – and writes a directory listing (not recursive). Output should be formatted as in following example.

```
-rw- 53412 2009-03-15 12:59:31 azuriraj.ZIP

drwx 4096 2011-06-08 12:59:31 b

drwx 4096 2011-09-19 12:59:31 backup

-rw- 17345597 2009-02-18 12:59:31 backup-ferko-20090218.tgz

drwx 4096 2008-11-09 12:59:31 beskonacno
```

The output consists of 4 columns. First column indicates if current object is directory (d), readable (x), writable (x) and executable (x). Second column contains object size in bytes that is right aligned and occupies 10 characters. Follows file creation date/time and finally file name.

To obtain file attributes (such as creation date/time), see the following snippet.

The tree command expects a single argument: directory name and generates prints a tree (just as you did in lecture class, use same formatting).

The copy command expects two arguments: source file name and destination file name (i.e. paths and names). Is destination file exists, you should ask user is it allowed to overwrite it. Your copy command must work only with files (no directories). If the second argument is directory, you should assume that user wants to copy the original file in that directory using the original file name.

The mkdir command takes a single argument: directory name, and creates the appropriate directory structure.

Finally, the hexdump command expects a single argument: file name, and produces hex-output as illustrated below

```
00000000: 31 2E 20 4F 62 6A 65 63|74 53 74 61 63 6B 20 69 | 1. ObjectStack i 00000010: 6D 70 6C 65 6D 65 6E 74|61 63 69 6A 61 0D 0A 32 | mplementacija..2 00000020: 2E 20 4D 6F 64 65 6C 2D|4C 69 73 74 65 6E 65 72 | . Model-Listener 00000030: 20 69 6D 70 6C 65 6D 65|6E 74 61 63 69 6A 61 0D | implementacija. 00000040: 0A | .
```

In right part of output please replace all bytes whose value is less than 32 or greater than 127 with '.'.

If user provides invalid or wrong argument for any of commands (i.e. user provides directory name for hexdump command), appropriate message should be written and your shell should be prepared to accept a new command from user. Shell terminates when user gives exit command.

How should you organize your code? Define an interface ShellCommand that has a single method:

```
public ShellStatus executeCommand(BufferedReader in, BufferedWriter out, String[]
arguments)
```

which expects that in is wrapped stdin, that out is wrapped stdout and that arguments is an array of user-provided arguments. ShellStatus should be enumeration {CONTINUE, TERMINATE}.

Implement each shell command as a class that implements ShellCommand interface. During shell startup, build a map of supported commands:

```
Map<String, ShellCommand> commands = ...;
commands.put("exit", new ExitShellCommand());
commands.put("ls", new LsShellCommand());
```

Then implement the shell as given by following pseudocode:

```
repeat {
    l = readLineOrLines
    String commandName = extract from l
    String[] arguments = extract from l
    command = commands.get(commandName)
    status = command.executeCommand(in, out, arguments)
} until status!=TERMINATE
```

Please note. You can consult with your peers and exchange ideas about this homework *before* you start actual coding. Once you open you IDE and start coding, consultations with others (except with me) will be regarded as cheating. You can not use any of preexisting code or libraries for this homework (whether it is yours old code or someones else). Document your code!

In order to solve this homework, create a blank Eclipse Java Project and write your code inside. Once you are done, export project as a ZIP archive and upload this archive on Ferko before the deadline. Do not forget to lock your upload or upload will not be accepted.