FaceSwapper Sample 1.0.0

iOS & **Android** support

WindowsStoreApps8.1 & **WindowsPhone8.1** & **Windows10 UWP** support

Win & **Mac** & **Linux** Standalone support

Support for preview in the **Editor**

Work with Unity Free & Pro

System Requirements

Build Win Standalone & Preview Editor : Windows7 or later

Build Mac Standalone & Preview Editor : OSX 10.8 or later

The execution of this asset is required "OpenCV for Unity" and "Dlib FaceLandmark Detector".

Features:

- This asset is the sample of swapping two faces in an image using "OpenCV for Unity" and "Dlib FaceLandmark Detector".
- Code is the rewrite of https://github.com/mc-jesus/FaceSwap.

Samples:

- Texture2DFaceSwapperSample
- WebCamTextureFaceSwapperSample
- VideoCaptureFaceSwapperSample

Please download Demo Application for Android and watch Demo Video.

Version changes

1.0.0 Initial version

Setup

- Import "FaceSwapperSample" from AssetStore.
- Import and Setup "OpenCVForUnity".
- Import and Setup "Dlib FaceLandmark Detector".

Screenshot after the setup