

Google Summer of Code

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Graphical editor of XML files with Blockly

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Ensembl Compara / eHive



eHive *PipeConfig* files

Perl modules:

- Prone to syntax errors (missing comma, missing semicolon, etc)
- No validation tool
- Fake keywords like WHEN, INPUT_PLUS to extend the language
- Can do naughty things like

```
if (($self->o('division') !~ /^#:subst/)
    and (my $t1 = $self->default_options()->{'taxlevels_'. $self->o('division')})) {
    if (stringify($self->default_options()->{'taxlevels'})
        eq stringify($self->o('taxlevels'))) {
        $analyses_by_name->{'group_genomes_under_taxa'}->{'-parameters'}
                                                    ->{'taxlevels'} =
$t1;
    }
}
```

Alternatives to Perl

Considered XML and JSON with these goals:

- 1) There must be a schema specification and a validator
 - 2) We want an editor that understands the schema
- Investigated XML and XSD or RelaxNG (RNG)
 - Investigated JSON

Blockly

- Library developed by Google
- Programming editor using visual blocks (used to teach programming)
- Very versatile: can define your own block and rules, has an API / hooks to export a diagram to code

<https://studio.code.org/s/course1/stage/18/puzzle/>

<https://blockly-demo.appspot.com/static/demos/code/>

<http://ens-ig4.github.io/MenuJSON/>

<http://muffato.github.io/eHive-Blockly/>

Relax NG

Schema definition for XML files

- The attributes of each node element
 - Where free text can be placed
 - How elements can be nested
-
- Used by the LRG project !

RNG / XML example

```
<?xml version="1.0" encoding="UTF-8"?>
<grammar xmlns="http://relaxng.org/ns/structure/1.0">
  <start>
    <element name="contact">
      <element name="name">
        <text/>
      </element>
      <element name="phone_number">
        <text/>
      </element>
      <element name="email">
        <element name="username">
          <text/>
        </element>
        <element name="hostname">
          <text/>
        </element>
      </element>
    </element>
  </start>
</grammar>
```

RNG



XML



```
<contact>
  <name>Matthieu</name>
  <phone_number>01223494631</phone_number>
  <email>
    <username>muffato</username>
    <hostname>ebi.ac.uk</hostname>
  </email>
</contact>
```

Block patterns in RNG

- `<optional> <...A...> </optional>` **A?**
 - `<oneOrMore> <...A...> </oneOrMore>` **A+**
 - `<zeroOrMore> <...A...> </zeroOrMore>` **A***
 - `<choice> <...A...> <...B...> ... </choice>` **A|B|...**
 - `<interleave> <...A...> <...B...> ... </interleave>`
A & B & ...
-
- Can be nested: **(A | B+) & C* & (D? | (E+ & A))**

valid patterns: A, DBBCC, AAEE

GSoC project

- Parse the RNG file and define Blockly blocks
- Define Blockly rules for the block connections
- Write an extra validator for the rules that could not be modelled in Blockly
- Code to export a diagram to XML
- Code to import an XML file to a diagram



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Demo time !

<https://ensembl.github.io/XML-To-Blockly/>

Conclusions

Some work left to do:

- Import of an XML file
- Interface improvements (zoom, collapse, etc)
- Scalability of the interface for large pipelines ??

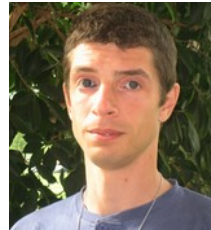
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Anuj



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Leo

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