

ExtJS 4.1 Performance

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Examples & slides

- https://github.com/ExtAnimal/JSConf2012
- https://github.com/ExtAnimal/JSConf2012.git

Network Latency

CSS processing

Javascript execution

What slows your app down?

Network Latency

- · Use Sencha Command
- · http://docs.sencha.com/ext-js/4-1/#/guide/command
- · http://www.sencha.com/blog/all-new-sencha-cmd/
- · Concatenate all Javascript into all-classes.js
- sencha compile -classpath=path/to/src page -in arraygrid.html -out build/index.html



CSS processing

- Avoid inefficient, over-specific selectors
- Selectors are matched right to left
- · .HeaderContainer .nav span



Javascript execution



Javascript execution

- · Avoid older and badly written JS engines.;)
- · Optimize code which is repeated.
- Optimize any code executed at render or initial layout time in an ExtJS app
- · Better still, do not perform extra processing at render time.



Javascript execution

- · Move invariant expressions out of loops
- · Use for (...) {} rather than Ext.Array.each
- · If a function only performs its functionality under some condition, test that condition **outside** the call.
- Setup and teardown of a call frame is slow on bad JS engines.



Price Change					
Get total in bad way	Price	Change	% Change	Last Updated	
Cat total in good way	\$71.72	0.02	0.03%	09/01/2012	
Get total in good way	\$29.01	0.42	1.47%	09/01/2012	
Altria Group Inc	\$83.81	0.28	0.34%	09/01/2012	
American Express Company	\$52.55	0.01	0.02%	09/01/2012	
American International Group, Inc.	\$64.13	0.31	0.49%	09/01/2012	
AT&T Inc.	\$31.61	-0.48	-1.54%	09/01/2012	
Boeing Co.	\$75.43	0.53	0.71%	09/01/2012	
Caterpillar Inc.	\$67.27	0.92	1.39%	09/01/2012	
Citigroup, Inc.	\$49.37	0.02	0.04%	09/01/2012	
E.I. du Pont de Nemours and Compar	\$40.48	0.51	1.28%	09/01/2012	
Exxon Mobil Corp	\$68.10	-0.43	-0.64%	09/01/2012	
General Electric Company	\$34.14	-0.08	-0.23%	09/01/2012	
General Motors Corporation	\$30.27	1.09	3.74%	09/01/2012	

A Menu of operations per column

Github

examples/jsconf/

sencha compile

-classpath=../../src page

-in array-grid.html

-out build/index.html

```
tbar: [{
    text: 'Price',
    field: 'price', // Button configured with column
    menu: [{
        text: 'Get total in bad way',
        handler: badTotalFn
        text: 'Get total in good way',
        handler: goodTotalFn
    }]
    text: 'Change',
    menu: []
```

Column's Button knows the field

```
function badTotalFn(menuItem) {
   var r = store.getRange(),
        total = 0;

Ext.Array.each(r, function(rec) {
        total += rec.get(menuItem.up('button').field);
   });
}
```

What's wrong with this?

```
function goodTotalFn(menuItem) {
   var r = store.getRange(),
        field = menuItem.up('button').field;
        total = 0;

for (var j = 0, l = r.length; j < l; j++) {
        total += r[j].get(field);
   }
}</pre>
```

Why is this better?

Browser	Bad	Good
Chrome	1700ms	10ms
IE9	18000ms	500ms
IE6	Gave up	532ms

The results (10000 iterations)

Use PageAnalyzer

- · extjs/examples/page-analyzer/page-analyzer.html
- · Analyzes method calls of selected classes
- · Start Chrome with --enable-benchmarking for microsecond time measurement accuracy.



Performance Accumulators

```
"Component.up": {
    "Ext.Component": "up"
},
    "CQ.is": {
        "Ext.ComponentQuery": "!is"
}
```

Name	Time ▼	Time/Call	Samples	Min Calls	Max Calls
∃ Path: /~nigew	vhite/Sencha/	JSConf2012/extjs/	examples/jsconf	/build/ (x - 1)	
Component.up	0	0	1	29	29
CQ.is	0	0	1	65	65

Results (bad way first)

Coalesce multiple layouts

- ExtJS 4.x performs a layout upon content change or size change.
- Coalesce multiple changes into one layout run

```
{
    Ext.suspendLayouts();
    // batch of updates
    Ext.resumeLayouts(true);
}
```

Reduce DOM burden

- · Reduce Container nesting
- · Use the simplest Container or Layout which does the job



```
xtype: 'tabpanel',
items: [{
    title: 'Results',
    items: {
        xtype: 'grid'
```

What's wrong with this?

```
xtype: 'tabpanel',
items: [{
    title: 'Results',
    xtype: 'grid',
    ...
}]
```

Why is this better?

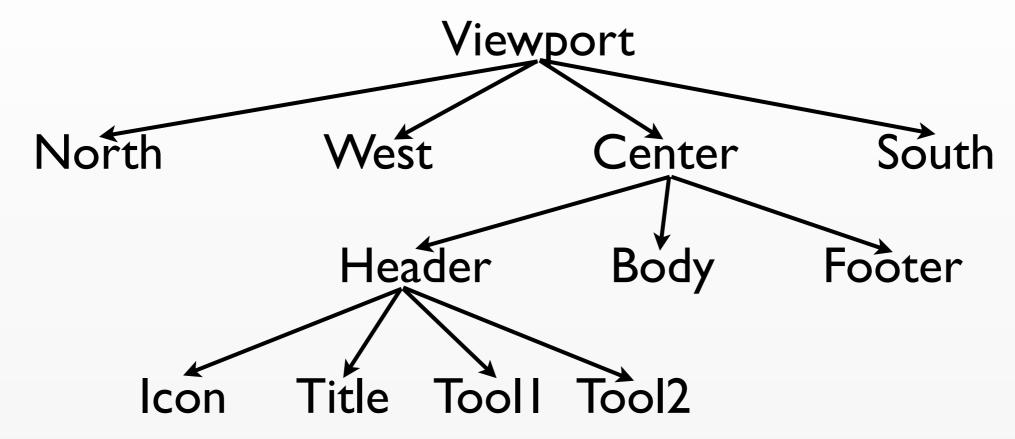


Why is this important?

- · In ExtJS 4.x, more widgets are Containers which must lay out child Components using a Layout Manager. eg: Header, TabBar.
- · In ExtJS 4.x, All Components lay out their internal DOM structure using a Component Layout Manager (Where 3.x simply had an onResize method)



The Component Tree



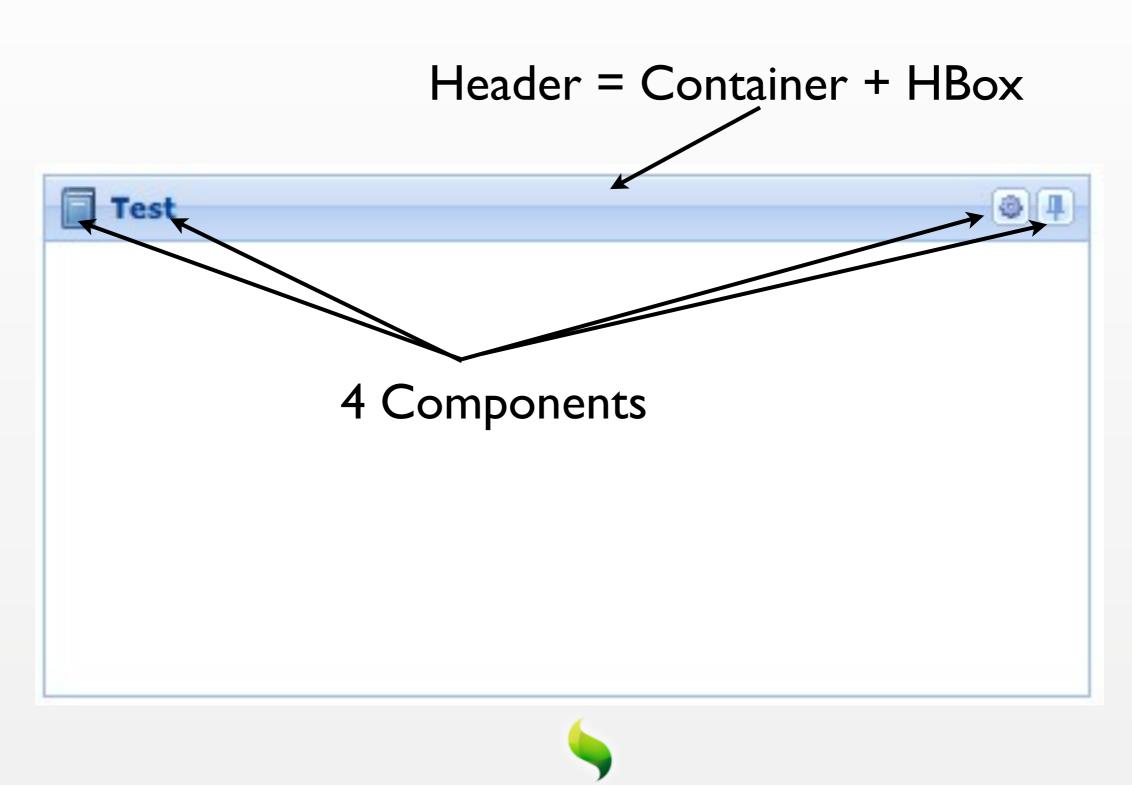
- · Walked twice, visiting every node.
- beforeRender & getRenderTree: Finished pre-render configs,
 Contributes a DomHelper config which is converted to markup and added into the buffer.
- onRender & afterRender: Inform the Component about its element.
 Component grabs child element references (childEls)

Example Panel

```
Ext.create('Ext.panel.Panel', {
    width: 400, height: 200,
    icon: '../shared/icons/fam/book.png',
    title: 'Test',
    tools: [{
        type: 'gear'
    }, {
       type: 'pin'
    } ],
    renderTo: document.body
});
```



Example Panel



More flexibility than ExtJS 3.x

Components in Headers: "Breadcrumbs" DataView

You are here: Start page > Drill down > And down again

Test 2

"Lorem ipsum dolor sit amet, consectetur adipisicing elit, sed do eiusmod tempor incididunt ut labore et dolore magna aliqua. Ut enim ad minim veniam, quis nostrud exercitation ullamco laboris nisi ut aliquip ex ea commodo consequat. Duis aute irure dolor in reprehenderit in voluptate velit esse cillum dolore eu fugiat nulla pariatur. Excepteur sint occaecat cupidatat non proident, sunt in culpa qui officia deserunt mollit anim id est laborum.

"shrinkwrap" sizing where content drives height. (and/or width for non-textual content)



Github

- examples/panel/panel-test1.html
- ·examples/panel/panel-test2.htm

Layout analysis, auto sized.

Layout	Box Parent	Time	Calls	Avg Time	Tot Time
▶ □ Run #9 (2012-	04-23 16:1:	15	1	15	15
D 🗀 Run #10 (2012	?-04-23 16::	47	1	47	47



More tries to lay out



It took **3** tries to do the dock layout. Because it has to be done in stages.

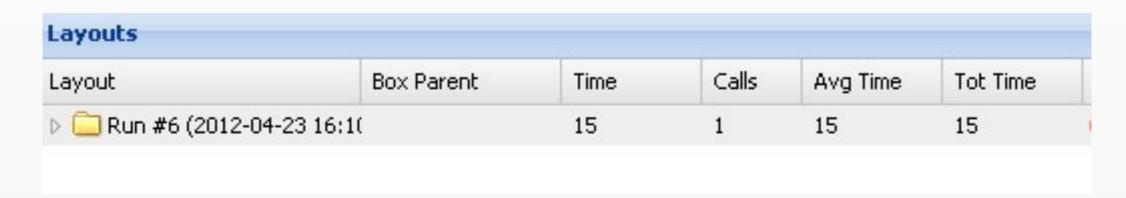


Auto sized layout

- · Two layout runs due to deferInitialRefresh default as true
- · More expensive layout after the data is refreshed
- The heights of all Components in header must be read from the DOM
- That requires that the width be set because width **may** affect height of Components (wrapping)



Layout analysis, fixed size



- · One layout run.
- · Faster because the height was known before any layout was performed, so docking could proceed immediately.



Waves of change

- Write to DOM then read from DOM == a browser reflow.
 Do as few as possible.
- · Layouts all executed publish all the information they can using what is already published by other layouts.
- If no layout has made progress, then all published values are flushed to the DOM.
- · Layouts begin another cycle they may read the results from that flush.

"publish" means the value is available to other layouts. These values are *not* yet in the DOM

Dock Layout: First try

- Width is already published configured width.
- Not height Panel is shrinkwrapping content.
- Try to dock the header publish its width.
- Publish body x position and width.
- Header height not known, (internal components have not performed layouts and published sizes) so no further progress can be made on the dock.



Second try

- Header has published its height.
- We can therefore position the body y = 25px
- But the body height cannot be measured because no flush has taken place to set the body element width.
- No further progress can be made on finishing the dock layout with the total panel height

First DOM flush takes place



Third try

- Body's width has now been flushed to the DOM, so its height can be measured.
- Header already published its height.
- The total height of the Panel can now be calculated
- Done!
- But maybe another layout was waiting on this one!



TL;DL

- · Avoid "auto" sizing (shrinkwrapping) in the initial page layout. It will require multiple passes to flush the sizes, then measure.
- · Box layout's stretchmax config causes multiple layout attempts.
- · Avoid size constraints (minHeight, maxWidth etc). If they kick in, they will cause another round of layout calculations.

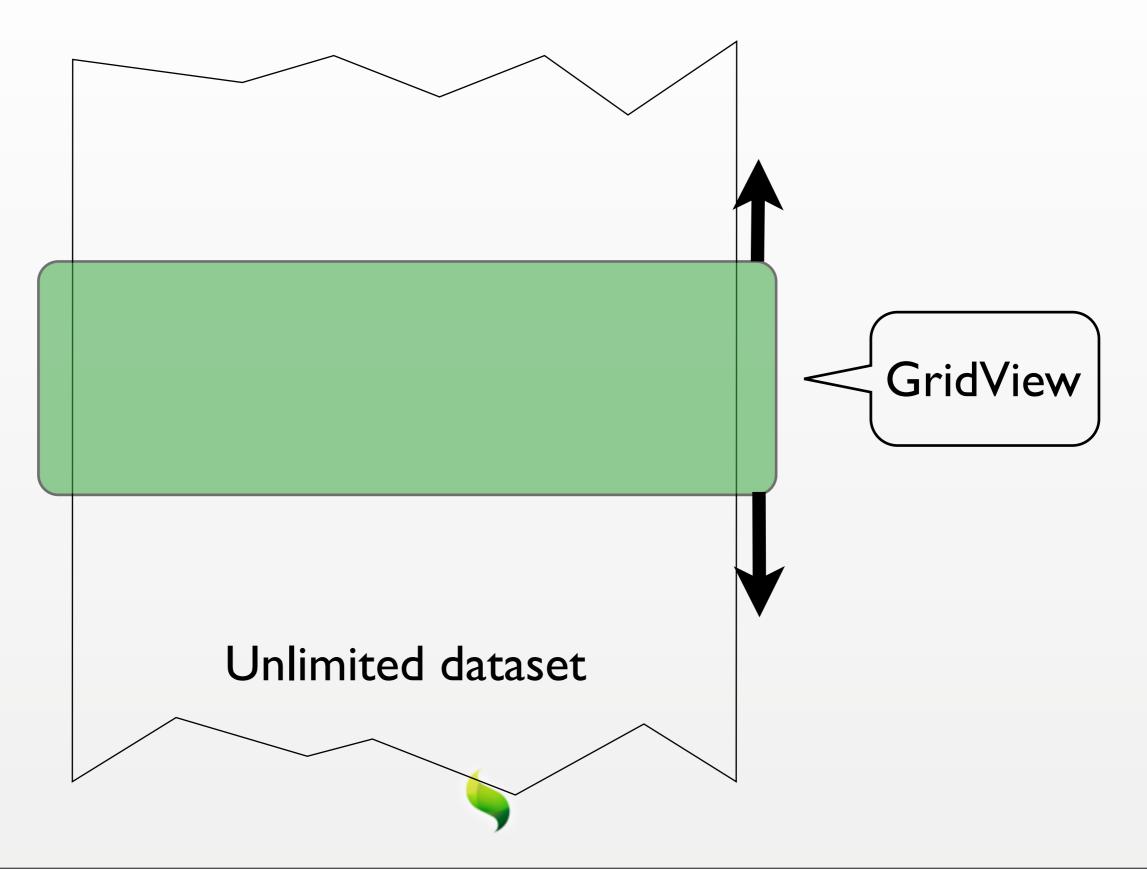


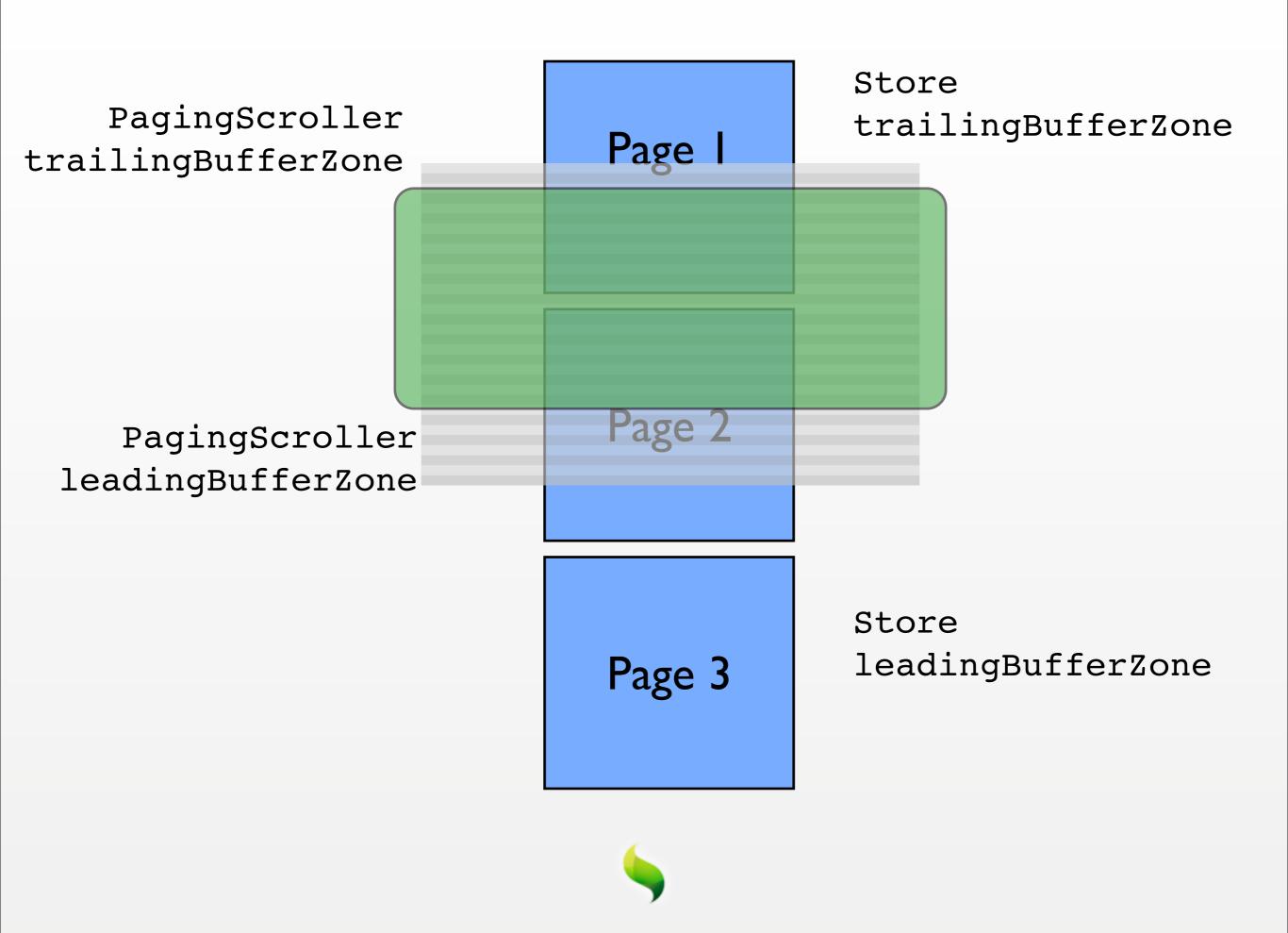
Grid Performance

- Table size affects performance
- Column count has a large effect.
- Avoid trackMouseOver on slow browsers
- Where dataset is large, use buffered rendering.



Letterbox view





Questions?

- https://github.com/ExtAnimal/SourceConf2012
- · git@github.com:ExtAnimal/SourceConf2012.git

