

React Advanced (Hooks, Firebase, Redux)

Lists and Hooks

Q. Explain Life cycle in Class Component and functional component with Hooks

Life Cycle in Class Components

A class component has **three main phases** in its lifecycle:

1. Mounting (Component is created and shown on screen)

Happens when the component appears for the first time.

Methods:

- **constructor()** → component is starting
- **render()** → UI is drawn
- **componentDidMount()** → runs after UI appears (good for API calls)

2. Updating (Component gets updated when props/state change)

Happens when something changes inside the component.

Methods:

- **render()** → UI updates
- **componentDidUpdate()** → runs after update (good for responding to changes)

3. Unmounting (Component is removed from screen)

Method:

- **componentWillUnmount()** → cleanup work (like removing event listeners or stopping timers)

Life Cycle in Functional Components (With Hooks)

Functional components do not have lifecycle methods. Instead, they use **useEffect**, which can act like all lifecycle phases.

**useEffect Hook = componentDidMount +
componentDidUpdate + componentWillUnmount**

1. On Mount (runs once when component appears)

```
useEffect(() => {  
  console.log("Component Mounted");  
}, []);
```

✓ same as **componentDidMount**

2. On Update (runs when state/props change)

```
useEffect(() => {  
  console.log("Component Updated");  
}, [count]);
```

✓ same as **componentDidUpdate**

3. On Unmount (cleanup work)

```
useEffect(() => {
```

```
return () => {  
  console.log("Component Unmounted");  
};  
}, []);
```

✓ same as **componentWillUnmount**

Firebase

```
// Import the functions you need from the SDKs you need  
import { initializeApp } from "firebase/app";  
import { getAuth } from "firebase/auth";  
  
// TODO: Add SDKs for Firebase products that you want  
to use  
  
//  
https://firebase.google.com/docs/web/setup#available-libraries  
  
// Your web app's Firebase configuration
```

// For Firebase JS SDK v7.20.0 and later, measurementId is optional

```
const firebaseConfig = {  
  apiKey: "AlzaSyCoUH-qhb8Wlrjui6lZzdAlJvvrGdPqjo",  
  authDomain: "my-app-d6abf.firebaseio.com",  
  projectId: "my-app-d6abf",  
  storageBucket: "my-app-d6abf.firebaseio.com",  
  messagingSenderId: "730414707667",  
  appId:  
  "1:730414707667:web:085510d1f184acba78b526",  
  measurementId: "G-G5M6Z8QFYK"  
};
```

// Initialize Firebase

```
const app = initializeApp(firebaseConfig);  
export const auth = getAuth(app);
```

Redux

Q. What is Redux?

- Redux is a **state management library** used mainly with **React** apps (but it can work with any JavaScript app).
- Redux helps you **store and manage data in one central place**, so every component can access it easily without passing props everywhere.

➤ Why We Use Redux

- To manage **global state** (e.g., user info, cart items, theme).
- To avoid **prop drilling** (sending data from parent → child → grandchild).
- To make state changes **predictable**, easier to debug, and organized.

Q. What is Redux Thunk used for?

→ Redux Thunk allows you to write **functions inside actions** so you can do things like:

- Fetch API data
- Wait for a response
- Dispatch actions **after** the data arrives

Without Redux Thunk, actions can only return **plain objects** (synchronous).

➤ Why We Use Redux Thunk

Because sometimes you need to:

- Call an API
- Wait for loading
- Handle success or error
- Then update the store

Redux by itself **cannot handle async code**, so Thunk helps.

Q. What is Pure Component? When to use Pure Component over Component?

➤ **What is a Pure Component?**

A **Pure Component** is a React component that **does not re-render** if its **props or state are the same** as before.

It only re-renders **when something actually changes**.

So it helps your app run faster.

➤ **When to use Pure Component?**

Use **Pure Component** when:

- Your component gets **simple props** (numbers, strings, booleans).
- You want to **stop unnecessary re-renders**.
- Your data does **not change often**.

Q. What is the second argument that can optionally be passed to `setState` and what is its purpose?

In **React class components**, `setState` can take **two arguments**:

- **1st argument:**

The **new state** (object or function).

- **2nd argument (optional):**

A **callback function**.

➤ **What is the second argument?**

It's a **callback function** that runs **after the state update is finished and the component has re-rendered**.

➤ **Why do we use it? (Purpose)**

Because `setState` is **asynchronous**, so if you want to do something **immediately after the state is updated**, you use the callback.

Q. CRUD Application using API (Redux)

```
import axios from 'axios';
```

```
import React, { useEffect, useState } from 'react'
```

```
const App = () => {
```

```
  const [data, alldata] = useState([]);
```

```
  const [title, settitle] = useState("");
```

```
  const [price, setprice] = useState("");
```

```
  const [description, setdescription] = useState("");
```

```
  const [category, setcategory] = useState("");
```

```
  const [image, setimage] = useState("");
```

```
  const [id, setid] = useState("");
```

```
  const [editmode, setdeditmode] = useState(false);
```

```
// editmode true
```

```
const editmodefun = () => {  
  setdeditmode(true)  
}
```

```
//datafetch
```

```
const datafetch = async () => {  
  
  try {  
    const mydata = await  
    axios.get('https://68cc57c7716562cf50774e3d.mockapi.i  
o/Product')  
    alldata(mydata.data)  
  } catch (error) {  
    console.log("data not fetch")  
  }  
}
```

```
    } finally {  
      console.log("all ok")  
    }  
  }  
}
```

```
//datainsert
```

```
const datainsert = async () => {
```

```
  const mydata = {  
    "title": title,  
    "price": price,  
    "description": description,  
    "category": category,  
    "image": image,  
  }
```

```
try {  
  await  
  axios.post('https://68cc57c7716562cf50774e3d.mockapi.  
io/Product', mydata)  
  datafetch()  
  formreset()  
} catch (error) {  
  console.log("data not inserted")  
} finally {  
  console.log("all ok")  
}  
  
}
```

//datadelet

```
const datadelet = async (id) => {
```

```
try {  
    await  
    axios.delete(`https://68cc57c7716562cf50774e3d.mockapi.io/Product/${id}`)  
  
    datafetch()  
  
} catch (error) {  
    console.log("data not deleted")  
} finally {  
    console.log("all ok")  
}  
  
}
```



```
//dataupdate
```

```
const dataupdate = async () => {

  const mydata = {
    "title": title,
    "price": price,
    "description": description,
    "category": category,
    "image": image,
  }

  try {
    await
    axios.put(`https://68cc57c7716562cf50774e3d.mockapi.i
o/Product/${id}`, mydata)

    datafetch()

    formreset()
  } catch (error) {
    console.log("data not updated")
  }
}
```

```
    } finally {  
      console.log("all ok")  
    }  
  }  
}
```

```
//formreset
```

```
const formreset = () => {  
  
  setttitle("");  
  setprice("");  
  setdescription("");  
  setcategory("");  
  setimage("");  
  setid("");  
}
```



```
useEffect(() => {
```

```
  datafetch()
```

```
}, []);
```

```
return (
```

```
  <div>
```

```
    <input
```

```
      type="text"
```

```
      placeholder="Title"
```

```
      value={title}
```

```
      onChange={(e) => settitle(e.target.value)}
```

```
    />
```

```
    <input
```

```
      type="text"
```

```
      placeholder="Price"
```

```
      value={price}
```

```
    onChange={(e) => setprice(e.target.value)}  
  />  
  
  <input  
    type="text"  
    placeholder="Description"  
    value={description}  
    onChange={(e) => setdescription(e.target.value)}  
  />  
  
  <input  
    type="text"  
    placeholder="Category"  
    value={category}  
    onChange={(e) => setcategory(e.target.value)}  
  />  
  
  <input  
    type="text"  
    placeholder="Image URL"
```

```
value={image}
```

```
onChange={(e) => setimage(e.target.value)}
```

```
/>
```

```
{editmode ? (<button  
onClick={dataupdate}>Update</button>): (<button  
onClick={datainsert}>ADD</button>))}
```

```
<ul>
```

```
{data.map(item=>(
```

```
<li key={item.id}>
```

```
{item.title} - {item.price}
```

```
<button
```

```
onClick={()=>datadelet(item.id)}>Delete</button>
```

```
<button onClick={()=>{
```

```
editmodefun();
```

```
settitle(item.title);
```

```
setprice(item.price);
```

```
        setdescription(item.description);  
        setcategory(item.category);  
        setid(item.id);  
        setimage(item.image);  
    }}>Edit</button>  
  
</li>  
  
    )}  
  
</ul>  
  
</div>  
  
)  
  
}
```

export default App