

# React Advanced (Hooks, Firebase, Redux)

## Lists and Hooks

Q. Explain Life cycle in Class Component and functional component with Hooks

### **Life Cycle in Class Components**

A class component has **three main phases** in its lifecycle:

#### **1. Mounting (Component is created and shown on screen)**

Happens when the component appears for the first time.

##### **Methods:**

- **constructor()** → component is starting
- **render()** → UI is drawn
- **componentDidMount()** → runs after UI appears  
(good for API calls)

## **2. Updating (Component gets updated when props/state change)**

Happens when something changes inside the component.

### **Methods:**

- **render()** → UI updates
- **componentDidUpdate()** → runs after update (good for responding to changes)

## **3. Unmounting (Component is removed from screen)**

### **Method:**

- **componentWillUnmount()** → cleanup work  
(like removing event listeners or stopping timers)

## **Life Cycle in Functional Components (With Hooks)**

Functional components do not have lifecycle methods.  
Instead, they use **useEffect**, which can act like all lifecycle phases.

**useEffect Hook = componentDidMount +  
componentDidUpdate + componentWillUnmount**

### **1. On Mount (runs once when component appears)**

```
useEffect(() => {  
  console.log("Component Mounted");  
}, []);
```

✓ same as **componentDidMount**

### **2. On Update (runs when state/props change)**

```
useEffect(() => {  
  console.log("Component Updated");  
}, [count]);
```

✓ same as **componentDidUpdate**

### **3. On Unmount (cleanup work)**

```
useEffect(() => {
```

```
return () => {  
  console.log("Component Unmounted");  
};  
, []);
```

✓ same as **componentWillUnmount**

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## Firebase

```
// Import the functions you need from the SDKs you need  
import { initializeApp } from "firebase/app";  
import { getAuth } from "firebase/auth";  
  
// TODO: Add SDKs for Firebase products that you want  
to use  
  
//  
https://firebase.google.com/docs/web/setup#available-libraries  
  
// Your web app's Firebase configuration
```

```
// For Firebase JS SDK v7.20.0 and later, measurementId  
is optional
```

```
const firebaseConfig = {  
  
  apiKey: "AIzaSyCoUH-qhb8Wlrjui6IZzdAIJvvrrGdPqjo",  
  
  authDomain: "my-app-d6abf.firebaseio.com",  
  
  projectId: "my-app-d6abf",  
  
  storageBucket: "my-app-d6abf.firebaseiostorage.app",  
  
  messagingSenderId: "730414707667",  
  
  appId:  
  "1:730414707667:web:085510d1f184acba78b526",  
  
  measurementId: "G-G5M6Z8QFYK"  
  
};
```

```
// Initialize Firebase
```

```
const app = initializeApp(firebaseConfig);  
  
export const auth= getAuth(app);
```

---

## Redux

Q. What is Redux?

- Redux is a **state management library** used mainly with **React** apps (but it can work with any JavaScript app).
- Redux helps you **store and manage data in one central place**, so every component can access it easily without passing props everywhere.

### ➤ Why We Use Redux

- To manage **global state** (e.g., user info, cart items, theme).
- To avoid **prop drilling** (sending data from parent → child → grandchild).
- To make state changes **predictable**, easier to debug, and organized.

Q. What is Redux Thunk used for?

→ Redux Thunk allows you to write **functions inside actions** so you can do things like:

- Fetch API data
- Wait for a response
- Dispatch actions **after** the data arrives

Without Redux Thunk, actions can only return **plain objects** (synchronous).

### ➤ Why We Use Redux Thunk

Because sometimes you need to:

- Call an API
- Wait for loading
- Handle success or error
- Then update the store

Redux by itself **cannot handle async code**, so Thunk helps.

**Q. What is Pure Component? When to use Pure Component over Component?**

➤ **What is a Pure Component?**

A **Pure Component** is a React component that **does not re-render** if its **props or state are the same** as before.

It only re-renders **when something actually changes**.

So it helps your app run faster.

➤ **When to use Pure Component?**

Use **Pure Component** when:

- Your component gets **simple props** (numbers, strings, booleans).
- You want to **stop unnecessary re-renders**.
- Your data does **not change often**.

Q. What is the second argument that can optionally be passed to `useState` and what is its purpose?

In **React class components**, `setState` can take **two arguments**:

- **1st argument:**

The **new state** (object or function).

- **2nd argument (optional):**

A **callback function**.

### ➤ **What is the second argument?**

It's a **callback function** that runs **after the state update is finished and the component has re-rendered**.

### ➤ **Why do we use it? (Purpose)**

Because `setState` is **asynchronous**, so if you want to do something **immediately after the state is updated**, you use the callback.

## Q. CRUD Application using API (Redux)

```
import axios from 'axios';
import React, { useEffect, useState } from 'react'

const App = () => {

  const [data, alldata] = useState([]);
  const [title, settile] = useState("");
  const [price, setprice] = useState("");
  const [description, setdescription] = useState("");
  const [category, setcategory] = useState("");
  const [image, setimage] = useState("");
  const [id, setId] = useState("");
  const [editmode, seteditmode] = useState(false);

  useEffect(() => {
    axios.get('https://fakestoreapi.com/products')
      .then(res => {
        console.log(res.data);
        setdata(res.data);
      })
  }, []);

  const handleTitleChange = (e) => {
    settile(e.target.value);
  }

  const handlePriceChange = (e) => {
    setprice(e.target.value);
  }

  const handleDescriptionChange = (e) => {
    setdescription(e.target.value);
  }

  const handleCategoryChange = (e) => {
    setcategory(e.target.value);
  }

  const handleImageChange = (e) => {
    setimage(e.target.value);
  }

  const handleIdChange = (e) => {
    setId(e.target.value);
  }

  const handleEditmodeChange = (e) => {
    seteditmode(e.target.value);
  }

  const handleAddProduct = (e) => {
    e.preventDefault();
    const product = {
      title: settile,
      price: setprice,
      description: setdescription,
      category: setcategory,
      image: setimage,
      id: setId
    }
    axios.post('https://fakestoreapi.com/products', product)
      .then(res => {
        console.log(res);
        alldata([...data, res.data]);
      })
  }

  const handleEditProduct = (product) => {
    const index = data.indexOf(product);
    const updatedData = [...data];
    updatedData[index] = {
      ...product,
      title: settile,
      price: setprice,
      description: setdescription,
      category: setcategory,
      image: setimage,
      id: setId
    };
    alldata(updatedData);
  }

  const handleDeleteProduct = (product) => {
    const updatedData = data.filter(item => item.id !== product.id);
    alldata(updatedData);
  }

  return (
    <div>
      <h1>CRUD Application</h1>
      <div>
        <input type="text" value={title} onChange={handleTitleChange}>
        <input type="text" value={price} onChange={handlePriceChange}>
        <input type="text" value={description} onChange={handleDescriptionChange}>
        <input type="text" value={category} onChange={handleCategoryChange}>
        <input type="text" value={image} onChange={handleImageChange}>
        <input type="text" value={id} onChange={handleIdChange}>
        <button onClick={handleAddProduct}>Add Product</button>
      </div>
      <table border="1">
        <thead>
          <tr>
            <th>Product ID</th>
            <th>Title</th>
            <th>Price</th>
            <th>Description</th>
            <th>Category</th>
            <th>Image URL</th>
            <th>Edit</th>
            <th>Delete</th>
          </tr>
        </thead>
        <tbody>
          {data.map((product) => (
            <tr key={product.id}>
              <td>{product.id}</td>
              <td>{product.title}</td>
              <td>{product.price}</td>
              <td>{product.description}</td>
              <td>{product.category}</td>
              <td>{product.image}</td>
              <td>
                <input checked={editmode} type="checkbox" onChange={handleEditmodeChange}>
                <button onClick={()=>handleEditProduct(product)}>Edit</button>
              </td>
              <td>
                <button onClick={()=>handleDeleteProduct(product)}>Delete</button>
              </td>
            </tr>
          ))}
        </tbody>
      </table>
    </div>
  );
}

export default App;
```

```
// editmode true

const editmodefun = () => {
    seteditmode(true)
}

//datafetch

const datafetch = async () => {
    try {
        const mydata = await
axios.get('https://68cc57c7716562cf50774e3d.mockapi.i
o/Product')
        alldata(mydata.data)
    } catch (error) {
        console.log("data not fetch")
    }
}
```

```
    } finally {  
        console.log("all ok")  
    }  
}  
  
//datainsert
```

```
const datainsert = async () => {  
  
    const mydata = {  
        "title": title,  
        "price": price,  
        "description": description,  
        "category": category,  
        "image": image,  
    }  
}
```

```
try {  
    await  
    axios.post('https://68cc57c7716562cf50774e3d.mockapi.  
    io/Product', mydata)  
  
    datafetch()  
  
    formreset()  
  
} catch (error) {  
  
    console.log("data not inserted")  
  
} finally {  
  
    console.log("all ok")  
  
}  
  
}  
  
//datadelete
```

```
const datadelete = async (id) => {
```

```
try {  
    await  
    axios.delete(`https://68cc57c7716562cf50774e3d.mocka  
pi.io/Product/${id}`)  
  
    datafetch()  
  
} catch (error) {  
    console.log("data not deleted")  
}  
}  
}  
  
} finally {  
    console.log("all ok")  
}  
}  
  
//dataupdate
```

```
const dataupdate = async () => {  
  
    const mydata = {  
        "title": title,  
        "price": price,  
        "description": description,  
        "category": category,  
        "image": image,  
    }  
  
    try {  
        await  
        axios.put(`https://68cc57c7716562cf50774e3d.mockapi.i  
o/Product/${id}`, mydata)  
  
        datafetch()  
        formreset()  
    } catch (error) {  
        console.log("data not updated")  
    }  
}
```

```
    } finally {  
        console.log("all ok")  
    }  
}  
  
//formreset
```

```
const formreset = () => {  
  
    settile("");  
    setprice("");  
    setdescription("");  
    setcategory("");  
    setimage("");  
    setid("");  
}
```

```
useEffect(() => {  
  datafetch()  
  
}, []);  
  
return (  
  <div>  
    <input  
      type="text"  
      placeholder="Title"  
      value={title}  
      onChange={(e) => settile(e.target.value)}  
    />  
    <input  
      type="text"  
      placeholder="Price"  
      value={price}  
    />  
  )  
);
```

```
    onChange={(e) => setprice(e.target.value)}
```

 >

```
<input
```

```
  type="text"
```

```
  placeholder="Description"
```

```
  value={description}
```

```
  onChange={(e) => setDescription(e.target.value)}
```

 >

```
<input
```

```
  type="text"
```

```
  placeholder="Category"
```

```
  value={category}
```

```
  onChange={(e) => setCategory(e.target.value)}
```

 >

```
<input
```

```
  type="text"
```

```
  placeholder="Image URL"
```

```
    value={image}

    onChange={(e) => setimage(e.target.value)}

  />

  {editmode ? (<button
onClick={dataupdate}>Update</button>): (<button
onClick={datainsert}>ADD</button>)}

<ul>

  {data.map(item=>(
    <li key={item.id}>
      {item.title} - {item.price}

      <button
      onClick={()=>datadelete(item.id)}>Delete</button>

      <button onClick={()=>{
        editmodefun();
        settile(item.title);
        setprice(item.price);
      }}>Edit</button>
    
```

```
    setdescription(item.description);  
    setcategory(item.category);  
    setid(item.id);  
    setimage(item.image);  
    }}>Edit</button>  
</li>  
))}  
</ul>  
</div>  
)  
}  
export default App
```