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"""door_detect.py | Robin forestier | 08.03.2022
1
 2
 3
     This code is used for finding the door with the existing template create by <
     door_select.py >.
 4
 5
 6
     import glob
7
     import cv2
8
9
     # It's used to capture the video from the camera.
10
     cap = cv2.VideoCapture(0)
11
12
13
     def load_images_from_folder():
14
         """Load all the template images from the current directory
15
16
         :return: A list of images.
17
         :rtype: list
18
19
20
         # It's a function that return a list of all the files with the extension .png in
         the current directory.
21
         filenames = glob.glob("*.png")
22
         # Sort it by name
23
         filenames.sort()
24
         images = []
25
26
         # It's a loop for loading all the images in the current directory.
27
         for img in filenames:
28
             n = cv2.imread(img)
29
             if n is not None:
                 print("[INFO] Door template loaded.")
30
31
                 images.append(n)
32
             else:
                 print("[Error] " + img + " Not load.")
33
34
35
         return images
36
37
38
     def detectDors(img, template):
39
         """We use template matching to detect the doors
40
41
         :param img: The image we want to detect the template on
42
         :type img: numpy.ndarray
43
         :param template: the template image
44
         :type template: numpy.ndarray
45
         :return: the image with the rectangles around the detected doors, the max
         location of the template and the width and
46
         height of the template.
47
         :rtype: numpy.ndarray, tuple, tuple
48
49
50
         # It's converting the image from BGR to gray.
51
         gray_img = cv2.cvtColor(img, cv2.COLOR_BGRA2GRAY)
52
         # It's making a copy of the image to draw the rectangles on it.
53
         copy = img.copy()
54
55
         # for each template
56
         for tmp in template:
57
             # It's converting the template from BGR to gray.
58
             tmp = cv2.cvtColor(tmp, cv2.COLOR_BGRA2GRAY)
59
             # It's getting the width and the height of the template.
             w, h = tmp.shape[::-1]
60
61
             # It's matching the template to the image.
62
             res = cv2.matchTemplate(gray_img, tmp, cv2.TM_CCOEFF_NORMED)
63
             # Normalize result
64
             cv2.normalize(res, res, 0, 1, cv2.NORM_MINMAX, -1)
65
             # Detect the max location.
66
             (_, max_val, _, max_loc) = cv2.minMaxLoc(res)
67
68
             # Draw the rect around the detected template
69
             cv2.rectangle(copy, max_loc, (max_loc[0] + w, max_loc[1] + h), (255, 0, 0), 2)
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70
            cv2.rectangle(copy, (max_loc[0] + 1, max_loc[1] + 1), (max_loc[0] + w,
            \max_{loc[1]} + \inf(h / 2)), (255, 255, 0), -1)
            71
            \max_{l} [1] + \inf_{l} [h / 2] + 1], (0, 255, 255), -1
72
73
        return copy, max_loc, w, h
74
75
    if __name__ == '__main__':
76
77
        # It's loading all the template images from the current directory.
78
        template = load_images_from_folder()
79
80
        while True:
81
            # It's getting the image from the camera and storing it in the variable `img`.
            _, img = cap.read()
82
83
84
            # resize image form (2592, 1944) -> (640, 480)
85
            img = cv2.resize(img, (640, 480), interpolation=cv2.INTER_AREA)
            result = detectDors(img, template)
86
87
            # It's showing the image with the rectangles around the detected template.
88
            cv2.imshow("Result", result)
89
90
            # It's waiting for the user to press the key `q` to quit the program.
91
            if cv2.waitKey(1) == ord("q"):
92
                break
93
94
        # It's closing the camera and the windows.
95
        cv2.destroyAllWindows()
96
        cap.release()
97
```