```
"""main.py | Robin Forestier | 2021 / 2022
1
 2
 3
     Goal : Create a user interface to control the light of the ELO's workshop.
 4
 5
                     I use Flask for create a Web server.
     Explanation:
 6
                     A shield is plug on the Raspberry Pi (server) with opto-isolator to
                     ABB module with the GPIO.
 7
     TPI : For my IPT, I have to create a settings page controlling the time range where
 8
     the cameras have the right
9
           to request a modification of the lights.
           I have to create a manual mode, to modify the date and time. I also need to
10
           see the status of the cameras and be
11
           able to change the passwords.
12
13
     Raspberry Pi pinout usage :
14
15
           Raspberry Pi 3B+
16
                                                 Shield Octo
17
18
                    GPIO 2
                                                 X1 / DRV3
                                                 X1 / DRV4
19
                    GPIO 3
20
                    GPIO 4
                                                 X2 / DRV1
21
22
                    GPIO 10
                                                 X3 / DRV3
23
                    GPIO 9
                                                 X3 / DRV2
                                                 X3 / DRV4
                                                              X3 / DRV1
24
                    GPIO 11
                               GPIO 8
                                                              X2 / DRV4
25
                               GPIO 7
                                                              X1 / DRV2
26
                    GPIO 0
                               GPIO 1
                                                 X1 / DRV1
                                                 X2 / DRV2
27
                    GPIO 5
                    GPIO 6
                                                 X2 / DRV3
28
2.9
30
31
32
33
34
35
36
37
38
39
     GitLab : http://172.16.32.230/Forestier/controle-des-lumieres-knx
40
              http://172.16.32.230/Forestier/tpi_forestier_gestion_lumiere_knx
     XWiki :
41
42
         https://xwiki.serverelo.org/xwiki/bin/view/Centre%20de%20Formation%20ELO/Projets/C
         ontrole%20des%20lumières%20KNX/
43
         https://xwiki.serverelo.org/xwiki/bin/view/Centre%20de%20Formation%20ELO/Travaux-d
         iplome/
44
         TPI_Forestier_Gestion_Lumiere_KNX/Documentation/
45
46
47
     # Importing the necessary modules to run the code.
48
     import logging
49
     import os
50
     import pickle
51
     import subprocess
52
     import threading
53
     import time
54
     from datetime import datetime, timedelta
55
     import numpy as np
56
57
     # Import flask
58
     from flask import Flask, render_template, request, session, url_for, redirect,
     flash, abort
59
     from flask_session import Session
60
     from flask_sqlalchemy import SQLAlchemy
61
     from werkzeug.exceptions import HTTPException
62
63
     # Creating a class called Table.
64
     from table.table import Table
```

```
65
      # Creating a class called Table2 that inherits from Table.
 66
      from table.table import Table2
 67
 68
      # The above code is importing the RPi.GPIO module and setting it to use the BCM pin
      numbering scheme.
 69
      try:
 70
          import RPi.GPIO as GPIO
 71
 72
          GPIO.setmode (GPIO.BCM)
 73
          GPIO.setwarnings (False)
 74
 75
          # GPIO 0 to 11 in output mode at 0
 76
          for i in range(12):
 77
              GPIO.setup(i, GPIO.OUT, initial=GPIO.LOW)
 78
 79
          # it's a raspberry pi !
 80
          rpi = True
 81
      except ImportError:
 82
          # it's not a raspberry pi !
 83
          rpi = False
 84
 85
      # The above code is creating a log file called log.log and setting the format of the
      log file to the time, the level of
 86
      # the log message and the message itself.
 87
      logging.basicConfig(filename="log.log", format='%(asctime)s - %(levelname)s -
      % (message) s', level=logging.INFO)
 88
 89
      # This is creating a new Flask object.
 90
      app = Flask(__name__)
 91
 92
      # This is the configuration for the application.
      app.config.update(
 93
 94
          SECRET_KEY='somesecretkeythatonlyishouldknow',
 9.5
          SQLALCHEMY_DATABASE_URI="sqlite://db.sqlite3",
          SQLALCHEMY_TRACK_MODIFICATIONS=False,
 96
 97
          SESSION_TYPE='sqlalchemy',
 98
          SESSION_COOKIE_NAME='MyBeautifulCookies',
 99
          SESSION_COOKIE_SAMESITE='Strict',
100
      )
101
102
      # This is creating a database object that will be used to access the database.
103
      db = SQLAlchemy(app)
104
      # This is telling Flask to use SQLAlchemy as the database.
105
      app.config['SESSION_SQLALCHEMY'] = db
      # This is creating a session object that will be used to store and retrieve session
106
      data from the user's browser.
107
      sess = Session(app)
108
      db.create_all()
109
110
      # Ip of the server (for the local user) use to skip authentication.
111
      # Checking if the IP address of the machine that is running the script is in the
      list of IP addresses that are
112
      # automatically login.
      authorize_ip = ["localhost", "127.0.0.1", "172.16.32.133"]
113
114
115
      # Value of the buttons and the colors for the map light, each element is a string
      "off".
116
      buttonSts_p1 = ["off"] * 8
117
      buttonSts_p2 = ["off"] * 8
118
      color = ["#3333333"] * 8
119
      # possible warning (like temp alert).
120
      warning = ""
121
122
123
     class User:
124
          """User : create different user for the login"""
125
126
          def __init__(self, id, username, password):
127
128
              The __init__ function is a constructor method that is called when an object
              is created
129
```

```
130
              :param id: The id of the user
131
              :type id: int
132
              :param username: The username of the user
133
              :type username: str
134
              :param password: The password of the user
135
              :type password: str
136
137
              self.id = id
138
139
              self.username = username
140
              self.password = password
141
142
143
      # For the page: login 2
144
      mot_de_pass = []
145
146
      mode_manuel = 0
147
      """mode_manuel (int) is set if a user activate it on the settings page. (0 ->
      disable, 1 -> enable)"""
148
149
      mode_heure_manuel = [0, 0, 0]
150
      """mode_heure_manuel (list) is use to store:
151
      1. (boolean) set if mode heure manuel activated.
152
      2. (int) current day. 0 to 6 \rightarrow 0 is monday.
153
      3. () delta time.
154
155
156
      cam_connect = [[False, "", "b8:27:eb:26:5a:95", 0], [False, "", "b8:27:eb:ce:4f:78",
157
      """cam_connect (list) of the authorized camera.
      To check the authorisation, I used the mac adresse.
158
      1. (str) True if connected.
159
      2. (str) Ip adresse.
160
      3. (str) Mac adresse.
161
162
163
164
      # This is a timedelta object. It is a duration expressing the difference between two
165
      TURNOFFTIME = timedelta(minutes=1)
166
      """TURNOFFTIME (timedelta) is the time duration before the light turn off."""
167
168
      cam_send_turn_off = []
169
170
      number_of_people = 0
171
      """number_of_people (int) is the number of people in the room."""
172
173
      # Try to open password.pickle. this file contains the 3 passwords.
174
175
          # This code is opening a pickle file and reading it.
176
          with open('password.pickle', 'rb') as f:
177
              # This code is loading the pickle file.
178
              password = pickle.load(f)
179
      except OSError:
180
          # This code is creating a pickle file that contains a list of passwords.
181
          with open ('password.pickle', 'wb') as f:
182
              password = ["elo", "admin", "1234"]
183
              pickle.dump(password, f, pickle.HIGHEST_PROTOCOL)
184
185
      users = []
186
187
      user (list) is a list of User objects.
188
          elo - basic user / can only modifie light
189
          admin - all access (settings access)
190
          local - only used for the raspberry why the touchscreen (server) / can access to
          settings with login page 2
191
                  / don't have to login to control the light.
      11 11 11
192
193
      # Create the users.
194
      users.append(User(id=1, username='elo', password=password[0]))
195
      users.append(User(id=2, username='admin', password=password[1]))
196
      users.append(User(id=3, username='local', password=password[2]))
197
```

```
198
199
      def gpio_modif():
          """gpio_modif : modif all gpio"""
200
201
          if rpi:
202
              for i in range(8):
203
                  if buttonSts_p1[i] == "off":
204
                       # OFF
205
                       GPIO.output(i, 0)
2.06
                  else:
2.07
                       # ON
2.08
                       GPIO.output(i, 1)
209
                       # time.sleep(1)
                                           #security time for fuses
210
          else:
211
              pass
212
213
214
      def get_time():
          """Get the current time and day
215
216
217
          :return: A tuple containing the current time and the current day of the week.
218
          :rtype: tuple
219
          11 11 11
220
221
          # The above code is creating a global variable called mode_heure_manuel.
222
          global mode_heure_manuel
223
224
          # This code is checking if the first element of the list mode_heure_manuel is
          equal to 1.
225
          # If the first element is 1 the mode hour manuel is set.
226
          # The current hour become current hour + delta time.
227
          if mode_heure_manuel[0] == 1:
228
              t = datetime.now() + mode_heure_manuel[2]
229
              current_time = t.strftime("%H:%M")
2.30
              current_day = mode_heure_manuel[1]
231
          else:
232
              # Creating a time object.
233
              t = time.localtime()
234
              # The above code is creating a string of the current time in hours and
              minutes (10:10).
235
              current_time = time.strftime("%H:%M", t)
              # This code is checking the current day of the week and then using that to
236
              determine
237
              # which day of the week it is (0 is monday, 6 is sunday).
238
              current_day = datetime.today().weekday()
239
240
          return current_time, current_day
241
242
243
     def myping(host):
244
          """myping : check if a host is up
245
246
          :param host: The host to check.
247
          :type host: str
248
          :return: True if the host is up, False if not.
249
          :rtype: bool
250
251
252
          # Checking if the host is empty. If it is empty, it will return False.
253
          if host == "":
254
              return False
255
256
          if rpi:
257
              # This code is using the subprocess module to run the ping command on a host.
258
              response = str(subprocess.check_output(["ping", "-c", "1", host]))
259
          else:
260
              # This code is using the os.popen() function to ping the host.
261
              response = os.popen("ping -n 1 " + host).read()
262
263
          # The above code is checking to see if the ping was successful.
264
          if "0 received" in response:
265
              return False
266
          else:
```

```
268
269
270
      def getmacadd(host):
271
          """getmacadd : get the mac adresse of a host
272
273
          :param host: The host to check.
274
          :type host: str
275
          :return: The mac adresse of the host.
276
          :rtype: str
277
278
279
          # This code is using the ping function to ping the host.
280
          rep = myping(host)
281
          if rep:
282
              # The above code is using the subprocess module to run the arp command on
              the host machine. The arp command is
              # used to display the ARP (Address Resolution Protocol) table. The arp table
283
              contains the hardware (MAC) address
              # for each IP address on the local area network.
284
285
              answer = str(subprocess.check_output(["arp", "-a", host]))
286
287
              if "aucune" in answer:
288
                  return False
289
              else:
290
                  # Splitting the answer into a list of words.
291
                  answer = answer.split(" ")
292
                   # Return only the MAC address
293
                  return answer[3]
294
          else:
              return False
2.95
296
2.97
298
      @app.errorhandler(HTTPException)
299
      def handle_exception(e):
          """handle_exception : handle http error
300
301
302
          :param e: The http error.
303
          :type e: HTTPException
304
          :return: The HTML error page.
305
          :rtype: render_template
306
307
308
          e = str(e) # 404 not ...
                                     : The request URL ...
          code = e.split(":") # 404 Not Found
309
310
311
          # This is a function that takes in an error code and returns the error page for
          that error.
312
          return render_template('404.html', error=code[1], title=code[0]), code[0][0:3]
313
314
315
      @app.route("/login", methods=['POST', 'GET'])
316
      @app.route("/", methods=['POST', 'GET'])
317
      def login():
318
          """login : login page
319
          Receive from POST : username / password
320
          We first check if username existe and after password.
321
          If it's a bad username or pass we flash the error.
322
323
          :return: The login page.
324
          :rtype: render_template
325
326
327
          # Creating a variable called current_time that is equal to the current time.
328
          current_time, _ = get_time()
329
          # This code is getting the user's IP address and returning it.
330
          ip = request.environ.get('HTTP_X_REAL_IP', request.remote_addr)
331
332
          # check for authorized ip
333
          for i in authorize_ip:
334
              if ip == i:
335
                  logging.info("create local user" + str(ip))
```

return True

```
336
                  session['user_id'] = 3
337
                  return redirect (url_for('page1'))
338
339
          # This code is checking to see if the user is logged in.
340
          # If they are, then they will be directed to the page 1.
341
          if session.get("user_id") is not None:
342
              return redirect (url_for('page1'))
343
          # This code is checking to see if the request method is a POST. If it is, it
344
          will run the code below.
345
          if request.method == 'POST':
              # This code is removing the user_id from the session.
346
347
              session.pop('user_id', None)
348
349
              username = request.form['username']
350
              password = request.form['password']
351
352
              try:
353
                  # This code is using a list comprehension to search for a user with a
                  given username.
354
                  user = [x for x in users if x.username == username][0]
355
                  # The above code is checking if the user exists and if the password is
                  correct.
356
                  if user and user.password == password:
357
                      # Login accepted
358
                      session['user_id'] = user.id
359
                      logging.info("New login username : " + username + " ip : " + str(ip))
360
                      return redirect(url_for('page1'))
361
                  elif user.password != password:
362
                       # bad password, logging it and flash the error
                      logging.warning("bad password : " + username + " ip : " + str(ip))
363
364
                      flash("Bad password")
365
366
                  return redirect(url_for('login'))
367
368
              except IndexError:
                  # bad username, logging it and flash the error
369
                  logging.warning("bad username : " + username + " ip : " + str(ip))
370
371
                  flash("Bad username")
372
                  return redirect(url_for('login'))
373
374
          return render_template("login.html", time=current_time, warning=warning)
375
376
377
      @app.route("/login2", methods=['POST', 'GET'])
378
      def login2():
          """The login2 function is the second page of the login page.
379
380
          It is only for the touch screen. It is called when the user want to go in the
          settings page.
381
          It checks if the user has entered the correct password. If the user has entered
          the correct
382
          password, the user is redirected to the settings page.
383
384
          :return: The login2.html template is being returned.
385
          :rtype: render_template
386
387
388
          # Creating a function that will return the current time.
          current_time, _ = get_time()
389
390
          # This code is getting the user's IP address and returning it.
391
          ip = request.environ.get('HTTP_X_REAL_IP', request.remote_addr)
392
393
          # The above code is checking if the IP address of the user is in the list of
          authorized IP addresses.
394
          if ip not in authorize_ip:
395
              return redirect(url_for('login'))
396
397
          global mot_de_pass
398
399
          # This code is checking to see if the request method is a POST. If it is, it
          will run the code below.
400
          if request.method == 'POST':
```

```
401
              button_click = request.form.get('btn')
402
403
              # Checking if the button click is a number between 0 and 9.
              if button_click in ["0", "1", "2", "3", "4", "5", "6", "7", "8", "9"]:
404
405
                  # The above code is adding in the list all the buttons that are clicked.
406
                  mot_de_pass.append(button_click)
407
              # Checking if the button click is 10 (Effacer)
408
              if button_click == "10":
409
                  # Clear the list
410
411
                  mot_de_pass = []
412
              # Checking if the button click is 11 (Submit)
413
414
              if button_click == "11":
415
                  # The code above is taking the list of characters and joining them
                  together to form a string.
                  mot_de_pass = "".join(mot_de_pass)
416
417
                  # This code is using a list comprehension to find the user named "local"
                  and then returning that user.
418
                  user = [x for x in users if x.username == "local"][0]
419
                  # The above code is checking if the password entered by the user is the
                  same as the password stored in the
420
                  # database.
421
                  if mot_de_pass == user.password:
422
                      mot_de_pass = []
                      return redirect(url_for('settings', authorized=1))
423
424
425
                  mot_de_pass = []
426
427
          return render_template('login2.html', mdp=mot_de_pass, time=current_time,
          warning=warning)
428
429
430
      @app.route("/page1", methods=['POST', 'GET'])
431
      def page1():
          """This function is used to display the page 1
432
433
          It is the first page of the application.
434
435
          :return: The html page is being returned.
436
          :rtype: render_template
437
438
439
          # Creating a function that will return the current time.
440
          current_time, _ = get_time()
441
          # This code is checking to see if the user is logged in. If they are not logged
442
          in, then they are redirected to the
443
          # login page.
444
          if session.get("user_id") is None:
445
              return redirect(url_for('login'))
446
447
          # This code is checking if all the elements in the list are equal to "on".
448
          if all(elem == "on" for elem in buttonSts_p1):
449
              # Button "all on" in page 2 is turn to "on"
450
              buttonSts_p2[0] = "on"
451
          else:
452
              buttonSts_p2[0] = "off"
453
454
          # This code is checking to see if the request method is a POST. If it is, it
          will run the code below.
455
          if request.method == 'POST':
456
              # Checking if the button has been pressed.
457
              if request.form['button_p1'] == '1':
458
                  if buttonSts_p1[0] == "on":
                      buttonSts_p1[0] = "off"
459
460
                      color[0] = "#333333"
461
                  else:
462
                      buttonSts_p1[0] = "on"
463
                      color[0] = "#FFFFFF"
464
              elif request.form['button_p1'] == '2':
465
                  if buttonSts_p1[1] == "on":
466
                      buttonSts_p1[1] = "off"
```

```
color[1] = "#3333333"
468
                   else:
469
                       buttonSts_p1[1] = "on"
470
                       color[1] = "#FFFFFF"
471
              elif request.form['button_p1'] == '3':
472
                   if buttonSts_p1[2] == "on":
                       buttonSts_p1[2] = "off"
473
474
                       color[2] = "#3333333"
475
                  else:
476
                      buttonSts_p1[2] = "on"
477
                       color[2] = "#FFFFFF"
478
              elif request.form['button_p1'] == '4':
479
                   if buttonSts_p1[3] == "on":
                      buttonSts_p1[3] = "off"
480
                       color[3] = "#3333333"
481
482
                  else:
483
                      buttonSts_p1[3] = "on"
484
                       color[3] = "#FFFFFF"
485
              elif request.form['button_p1'] == '5':
                  if buttonSts_p1[4] == "on":
486
                       buttonSts_p1[4] = "off"
487
488
                       color[4] = "#333333"
489
                  else:
490
                      buttonSts_p1[4] = "on"
491
                      color[4] = "#FFFFFF"
              elif request.form['button_p1'] == '6':
492
493
                  if buttonSts_p1[5] == "on":
                      buttonSts_p1[5] = "off"
494
495
                      color[5] = "#3333333"
496
                  else:
497
                      buttonSts_p1[5] = "on"
                       color[5] = "#FFFFFF"
498
499
              elif request.form['button_p1'] == '7':
                   if buttonSts_p1[6] == "on":
500
                       buttonSts_p1[6] = "off"
501
                       color[6] = "#333333"
502
503
                  else:
504
                      buttonSts_p1[6] = "on"
                      color[6] = "#FFFFFF"
505
506
              elif request.form['button_p1'] == '8':
                   if buttonSts_p1[7] == "on":
507
                       buttonSts_p1[7] = "off"
508
509
                       color[7] = "#3333333"
510
                  else:
511
                       buttonSts_p1[7] = "on"
512
                       color[7] = "#FFFFFF"
              elif request.form['button_p1'] == 'page_2':
513
514
                  return redirect(url_for('page2'))
515
              else:
516
                  pass
517
518
              gpio_modif()
519
520
          return render_template('page1.html', button=buttonSts_p1, color=color,
          time=current_time, warning=warning)
521
522
523
      @app.route("/page2", methods=['POST', 'GET'])
524
      def page2():
          """This function is used to display the page 2
525
526
          It is the second page of the application.
527
528
          :return: The page is being rendered.
529
          :rtype: render_template
530
531
532
          # Creating a variable called current_time that is equal to the current time.
533
          current_time, _ = get_time()
534
535
          # This code is checking to see if the user is logged in. If they are not logged
          in, then they are redirected to the
536
          # login page.
```

```
537
          if session.get("user_id") is None:
538
              return redirect(url_for('login'))
539
540
          # This code is checking to see if the request method is a POST. If it is, it
          will run the code below.
541
          if request.method == 'POST':
542
              # All on
543
              if request.form['button_p1'] == '1':
544
                  buttonSts_p2[0] = "on"
545
                  for i in range(8):
                       buttonSts_p1[i] = "on"
546
                       color[i] = "#FFFFFF"
547
548
              # All off
549
              elif request.form['button_p1'] == '2':
550
                  buttonSts_p2[1] = "off"
551
                  for i in range(8):
                       buttonSts_p1[i] = "off"
552
                       buttonSts_p2[i] = "off"
553
                       color[i] = "#333333"
554
555
              # 1 / 2
556
              elif request.form['button_p1'] == '3':
                  buttonSts\_p2[0] = "off"
557
                  buttonSts_p2[1] = "off"
558
559
560
                  for i in range(0, 8, 2):
                       color[i] = "#FFFFFF"
561
562
                       color[i + 1] = "#3333333"
563
564
                       buttonSts_p1[i] = "on"
565
                       buttonSts_p1[i + 1] = "off"
              # Left
566
567
              elif request.form['button_p1'] == '4':
                  buttonSts_p2[0] = "off"
568
                  buttonSts_p2[1] = "off"
569
570
571
                  for i in range(0, 8):
572
                       if i < 3:
                           color[i] = "#FFFFFF"
573
574
                           buttonSts_p1[i] = "on"
575
                       else:
                           color[i] = "#333333"
576
577
                           buttonSts_p1[i] = "off"
578
              # Right
579
              elif request.form['button_p1'] == '5':
580
                  buttonSts_p2[0] = "off"
                  buttonSts_p2[1] = "off"
581
582
583
                  for i in range(0, 8):
                       if i > 3 and i != 7:
584
                           color[i] = "#FFFFFF"
585
586
                           buttonSts_p1[i] = "on"
587
                       else:
588
                           color[i] = "#333333"
589
                           buttonSts_p1[i] = "off"
590
591
              elif request.form['button_p1'] == 'page_1':
592
                  return redirect(url_for('page1'))
593
              else:
594
                  pass
595
596
              gpio_modif()
597
598
          return render_template('page2.html', button=buttonSts_p2, color=color,
          time=current_time, warning=warning)
599
600
601
      @app.route("/settings", methods=['POST', 'GET'])
602
      def settings():
603
          """The settings page is used to change the settings of the application.
604
605
          :return: The settings.html template is being returned.
606
          :rtype: render_template
```

```
608
609
          id = session.get("user_id")
610
          authorized = request.args.get('authorized')
611
612
          # Get the id for the session.
613
          # If == None --> go to th page login.
614
          # If == 3 (local) --> go to the page login 2 or settings if password ok
615
          \# If == 1 (elo) --> remove the id / error 418
          if id is None:
616
617
              return redirect(url_for('login'))
618
          elif id == 3 and authorized != "1":
619
              return redirect(url_for('login2'))
620
          elif id == 1:
              session.pop("user_id")
621
622
              abort (418)
623
624
          # Calling a function that will return the current time.
625
          current_time, _ = get_time()
626
          # This code is getting the user's IP address and returning it.
627
          ip = request.environ.get('HTTP_X_REAL_IP', request.remote_addr)
628
629
          global mode_manuel
630
          global mode_heure_manuel
631
          global cam_connect
632
633
          t = Table()
634
          t2 = Table2()
635
636
          # This code is checking to see if the request method is a POST. If it is, it
          will run the code under it.
          if request.method == 'POST':
637
638
639
              # This code is getting the data from the form and putting it into variables.
640
              btn_tbl_1 = request.form.get('btn_tbl_1')
641
              btn_tbl_2 = request.form.get('btn_tbl_2')
642
              nouvelle_heure = request.form.get('time')
643
              supprimer = request.form.get('supp')
644
645
              manuel = request.form.get('manuel')
646
              heure_man = request.form.get('heure_manuel')
647
              heure_man_btn = request.form.get('heure_manuel_btn')
648
649
              modif_mdp = request.form.get('modif_mdp')
650
              password = request.form.get('password')
651
              new_password = request.form.get('new_password')
652
653
              if btn_tbl_1:
654
                  # The above code is converting the number of table's cell into a row and
                  column number.
655
                  btn_click = float(btn_tbl_1)
656
                  row = int(btn_click)
657
                  column = round((btn_click - row) * 10)
658
659
                  # This code is calling "modif_table".
660
                  t.modif_table(row, column)
661
                  t.set_table()
662
663
              if btn_tbl_2:
664
                  # The above code is converting the number of table's cell into a row and
                  column number.
665
                  btn_click = float(btn_tbl_2)
666
                  row = int(btn_click)
667
                  column = round((btn_click - row) * 10)
668
                  # This code is calling "modif_table" for table 2.
669
670
                  t2.modif_table(row, column)
671
                  t2.set_table()
672
673
              if nouvelle_heure:
674
                  # Adding a custom line to the table.
675
                  t.add_custom_line(nouvelle_heure)
```

```
676
                  t.set_table()
677
                  t.set_colonne_heure()
678
679
              if supprimer:
680
                  # Deleting the custom line in the table 1.
681
                  t.del_custom_line(supprimer)
682
683
              if manuel:
684
                  # This code is inverting the manual mode.
685
                  mode_manuel = 1 - int(manuel)
686
              if heure_man_btn:
687
                  # This code is inverting the manual mode.
688
                  mode_heure_manuel[0] = 1 - int(heure_man_btn)
689
690
691
                  if mode_heure_manuel[0] == 1:
                      # Converting the time from the website into a datetime object.
692
                      # Then it is subtracting the current time from the time from the
693
694
                      # Then it is converting the timedelta object into a string.
695
                      x = datetime.fromisoformat(heure_man)
696
                      diff = x - datetime.strptime(datetime.now().strftime("%H:%M"),
                      "%H:%M")
697
                      diff = timedelta(seconds=diff.seconds)
698
699
                      # Store the new day (0 is monday).
700
                      mode_heure_manuel[1] = x.weekday()
701
                      # Store the delta time
702
                      mode_heure_manuel[2] = diff
703
704
                  else:
705
                      # The above code is setting mode_heure_manuel to 0.
706
                      mode_heure_manuel = [0, 0, 0]
707
708
                  # Creating a function that will be used to get the current time.
709
                  current_time, _ = get_time()
710
711
              if modif_mdp:
712
                  # This code is searching the list of users for the user with the same
                  username as the one who is trying to
713
                  # change their password.
714
                  user = [x for x in users if x.username == modif_mdp][0]
715
                  # The above code is checking if the user exists and if the password is
                  correct.
716
                  if user and user.password == password:
717
                      # Checking if the user has selected the local option and if the new
                      password is not only number.
718
                      if modif_mdp == "local" and not new_password.isdigit():
719
                          flash ("New password for local user can only contains numbers")
720
                      else:
721
                          logging.info("Modification password : " + modif_mdp + " new : "
                          + new_password + " ip : " + str(ip))
722
                          user.password = new_password
723
724
                           # Save the new password on the pickle file
725
                          with open('password.pickle', 'rb') as f:
726
                               passw = pickle.load(f)
                          with open('password.pickle', 'wb') as f:
727
728
                               passw[int(user.id) - 1] = new_password
729
                              pickle.dump(passw, f, pickle.HIGHEST_PROTOCOL)
730
731
                  elif user.password != password:
732
                       # bad password, logging it and flash the error
733
                      logging.warning("Try to modify the password but introduce wrong
                      password : " + modif_mdp + " ip : " + str(ip))
734
                      flash("Wrong password")
735
736
          table = t.get_table()
737
          heure = t.get_colonne_heure()
738
          new_heure = t.get_new_colonne_heure()
739
740
          table2 = t2.get_table()
```

```
741
          name_t2 = t2.get_name()
742
743
          return render_template('settings.html', table=table, heure=heure,
          new_heure=new_heure, table2=table2,
744
                                  name_t2=name_t2, mode_manuel=mode_manuel,
                                  mode_heure_manuel=mode_heure_manuel[0],
745
                                  cam_conn=cam_connect, time=current_time, warning=warning)
746
747
748
      @app.route('/camera', methods=['POST', 'GET'])
749
      def camera():
750
          """The camera is only here to receive data from the camera. The script is
          checking mac address to verify if the
          sender is a RPi camera. If it is, the server is checking if the data is
751
          corresponding with the ELO protocol
          (the first byte is 0x55 and the last byte is 0xAA). If it is, the server is
752
          checking if the data is corresponding.
753
754
          :return: The server is returning the string '$,RPWCOK,002,ok,0*' or
          '$,RPWCER,005,error,0*' to the camera.
755
          :rtype: str
756
          11 11 11
757
758
          global cam_connect
759
          global buttonSts_p1
760
          global color
761
          global cam_send_turn_off
762
          global number_of_people
763
764
          # This code is getting the user's IP address and returning it.
765
          ip = request.environ.get('HTTP_X_REAL_IP', request.remote_addr)
766
          # Calling a function that will return the current time.
767
          current_time, current_day = get_time()
768
          # This code is retrieving the user's id from the session.
769
          id = session.get("user_id")
770
771
          # Check if the user have an id
          # if yes => 404
772
          if id is not None:
773
774
              abort (404)
775
          # else check is mac add
776
          else:
777
              # This code is using the getmacadd function to get the mac address of the ip
              address.
778
              mac_add = getmacadd(ip)
779
780
              # The above code is checking to see if the MAC address of the camera is in
              the list of MAC addresses of the
781
              # cameras that are connected to the system.
782
              # If the MAC address is not in the list, error 404.
783
              if not any(mac_add in x for x in cam_connect) or mac_add is False:
784
                  abort (404)
785
          # Checking if the request method is POST. If it is, it will run the code below.
786
787
          if request.method == 'POST':
788
              data = request.form.get('data')
789
              # Checking if the data is not empty.
790
              if data:
791
                   # Verify if data received corresponding with ELO communication protocol
792
                  if data[0] == "$" and data[::-1][0] == "*":
793
                       # The above code is reading the data from the file and splitting it
                      into a list.
794
                      data = data.split(',')
795
                      # RPWCSD is the header (Raspberry Pi Wi-Fi Camera Send Data)
796
                      if data[1] == "RPWCSD":
797
                           # Length of the data
798
                          length = int(data[2])
799
                          # Time when it was sent
800
                          h = data[3][0:5]
801
                          # Temperature of the camera
802
                          cam_temp = int(data[3][5:length - 1])
803
                           # data : 1 entry, 0 exit
```

```
804
                          d = data[3][length - 1]
805
806
                          # The code is checking to see if the temperature is greater than
                          70 degrees.
807
                           # If it is, it will update the temperature in the cam_connect
                          list. If not, it will update
808
                          # the temperature in the cam_connect list as 0.
809
                          if cam_temp > 70:
810
                               cam_connect[[mac_add in x for x in
                              cam_connect].index(True)][3] = cam_temp
811
812
                              cam_connect[[mac_add in x for x in
                               cam_connect].index(True)][3] = 0
813
814
                          # The code is checking to see if the data is 1. If it is, it
                          will increment the number of people
815
                           # else it will decrement the number of people.
816
                          if d == "1":
817
                              number_of_people = number_of_people + 1
                          elif d == "0" and number_of_people > 0:
818
819
                               number_of_people = number_of_people - 1
820
821
                          logging.info(" *** Number of people : " + str(number_of_people)
                          + " ***")
822
823
                          # if manuel mode is disabled check for the request
824
                          # Checking if the user has selected the manual mode. If they
                          have, then the program will not check
825
                          # the Table value.
826
                          if not mode_manuel:
827
                               # Creating two table object.
                              t = Table()
828
                              table = t.get_table()
829
830
                              table_heure = t.get_colonne_heure()
831
                              t2 = Table2()
832
833
                              table2 = t2.get_table()
834
835
                               # The above code is splitting the current_time string into
                              two variables: current_h and
836
                               # current_min.
837
                              current_h, current_min = [x for x in current_time.split(":")]
838
839
                               # Find out in which time slot you are in.
840
                               for i in reversed(range(len(table_heure))):
841
                                   # Splitting the string into two parts, one for the hours
                                   and one for the minutes.
842
                                   h, m = table_heure[i].split(":")
843
                                   if current_h == h and current_min >= m:
844
                                       # if the box is orange
845
                                       if table[i][int(current_day)] == 1 or
                                       table[i][int(current_day)] == 3:
846
                                           # Turn on the light
847
                                           if d == "1":
848
                                               # Taking the transpose of the table2 array.
849
                                               array_t2 = np.array(table2).T
850
851
                                               # The above code is selecting the correct
                                               row from the array_t2 based on the
852
                                               # current_day.
853
                                               array_t2 = array_t2[int(current_day)]
854
                                               # This code is converting the string values
                                               of the button status to integer
855
                                               # value of 0 or 1.
                                               array_comp = [0 if x == "off" else 1 for x
856
                                               in buttonSts_p1]
857
                                               # This code is taking the two arrays and
                                               comparing them to each other element by
858
                                               # element.
859
                                               # Then do an OR operation to turn on the new
                                               light without modifying the other.
860
                                               array_t2_or = [a or b for a, b in
```

```
861
862
                                                # If the value is 0, it will be "off",
                                               otherwise it will be "on".
                                               buttonSts_p1 = ["off" if x == 0 else "on"
863
                                               for x in array_t2_or]
864
                                                # If the value is 0, it will be "#333333",
                                               otherwise it will be "#FFFFFF".
865
                                               color = ["#333333" if x == 0 else "#FFFFFF"
                                                for x in array_t2_or]
866
867
                                                # Reset cam_send_turn_off
868
                                               cam_send_turn_off = []
869
870
                                                # Turn on the light
871
                                               gpio_modif()
                                               logging.info(" *** Camera turn on the light.
872
                                                *** ")
                                           elif d == "0" and number_of_people == 0:
873
874
                                                # Add the current_time in cam_send_turn_off.
875
                                                # After TURNOFFTIME if any other action is
                                               arrive turn off all light
876
                                               cam_send_turn_off.append(current_time)
877
                                       break
878
879
                           # This code is checking the list of camera IP addresses and if
                           the IP address is not in the list, it
880
                           # will add it to the list.
881
                           for i, x in enumerate(cam_connect):
882
                               if mac_add in x and ip not in x:
883
                                   cam_connect[i][1] = ip
                                   logging.info(" *** New camera : " + ip + " *** ")
884
885
886
                       # Return OK to the camera with respecting the protocol of
                      communication ELO.
                      return '$, RPWCOK, 002, ok, 0*'
887
888
889
          # Return error to the camera with respecting the protocol of communication ELO.
890
          return '$,RPWCER,005,error,0*'
891
892
893
      @app.before_first_request
894
      def activate_job():
          """activate_job : fonction to run job on background of the web server (with
895
          thread)
896
897
          :return: None
898
          :rtype: None
899
900
901
          def run_job():
902
              """run_job : run background job (run every minute).
903
              Automatically turn off the light.
904
              Check temperature of the Raspberry Pi
905
906
              :return: None
907
              :rtype: None
908
909
910
              global mode_manuel
911
              global mode_heure_manuel
912
              global cam_connect
913
              global cam_send_turn_off
914
              global TURNOFFTIME
915
              global number_of_people
916
917
              current_time, _ = get_time()
918
              saved_time = current_time
919
920
              logging.debug(" *** Starting while loop *** ")
921
922
              # While loop that will run forever.
```

zip(array_t2, array_comp)]

```
923
              while True:
924
                  # Wait a minute.
925
                  while saved_time == current_time:
926
                      current_time, current_day = get_time()
927
928
                  saved_time = current_time
929
930
                  # The above code is checking if the current time is 00:00 (midnight).
931
                  # If it is, it sets the mode_manuel to 0 and the mode_heure_manuel to
                  [0, 0, 0].
932
                  if current_time == "00:00":
933
                      number_of_people = 0
934
                      mode_manuel = 0
935
                      mode_heure_manuel = [0, 0, 0]
                      logging.info(" *** Reset midnight ***")
936
937
938
                  # check for automatic off on the table 1 or if camera requested a shutdown
939
                  if not mode_manuel:
940
                       # Getting all the value of the table 1.
941
                      t = Table()
942
                      table = t.get_table()
943
                      table_heure = t.get_colonne_heure()
944
945
                      # Check for automatic turn off
946
                      for i in range(len(table_heure)):
947
                           # Check if current_time is equal to one of the times in the table.
948
                          if current_time == table_heure[i]:
949
                               # Ff the box in the table is blue.
950
                               if table[i][int(current_day)] > 1:
951
                                   # Turn all off.
952
                                   logging.info(" *** Server turn all off automatically ***")
953
954
                                   for x in range(8):
955
                                       buttonSts_p1[x] = "off"
                                       buttonSts_p2[x] = "off"
956
                                       color[x] = "#333333"
957
958
959
                       # Checks if the camera has requested a shutdown
960
                      for time_turn_off in cam_send_turn_off:
961
                           # Compares the current time with the time of the requests add to
                          TURNOFFTIME.
962
                          time_add = datetime.strptime(time_turn_off, '%H:%M') + TURNOFFTIME
963
                          time_add = time_add.strftime("%H:%M")
964
                          if current_time == time_add:
965
                               # Clear the requests list
966
                               cam_send_turn_off = []
967
968
                               # Split the current time
969
                               current_h, current_min = [x for x in current_time.split(":")]
970
971
                               # Find out what time slot you are in
972
                               for j in reversed(range(len(table_heure))):
973
                                   h, m = table_heure[j].split(":")
974
                                   if current_h == h and current_min >= m:
975
                                       # If camera as authorisation
976
                                       if table[j][int(current_day)] == 1 or
                                       table[j][int(current_day)] == 3:
977
                                           # Turn all off.
978
                                           logging.info(" *** Camera turn all the light off
979
980
                                           for x in range(8):
981
                                               buttonSts_p1[x] = "off"
982
                                               buttonSts_p2[x] = "off"
983
                                               color[x] = "#333333"
984
                      # Update GPIO
985
986
                      gpio_modif()
987
988
                  # The above code is reading the temperature of the CPU only if it's
                  running on a RPi.
989
                  if rpi:
```

```
990
                       with open('/sys/class/thermal/thermal_zone0/temp', 'r') as ftemp:
 991
                           global warning
 992
                           temp = int(ftemp.read()) / 1000
 993
                           # This code is checking the temperature and if it is greater
                           than 60 it will send a warning.
 994
                           if temp > 60:
 995
                               logging.warning(" *** Temp = " + str(int(temp)) + "°C *** ")
 996
                               warning = "Temp = " + str(int(temp)) + "°C"
 997
 998
                               warning = ""
 999
1000
                   # The above code is checking to see if the cameras are online.
1001
                   for i in range(len(cam_connect)):
1002
                       ip_cam = cam_connect[i][1]
1003
                       cam_connect[i][0] = myping(ip_cam)
1004
1005
           # This code is creating a thread that will run the run_job function.
1006
           thread = threading.Thread(target=run_job)
1007
           thread.start()
1008
1009
      if __name__ == "__main__":
1010
1011
           logging.info(" *** Starting server *** ")
           app.run(host='0.0.0.0', port=80, debug=False)
1012
           GPIO.cleanup()
1013
           logging.info(" *** Server stopped *** ")
1014
1015
```

```
"""wsgi.py | Robin Forestier | 2021 / 2022
1
2
3
    This file is only used to run the server by Gunicorn.
4
5
6
    # This is importing the app from the main.py file.
7
    from main import app
8
   if __name__ == "__main__":
9
10
       # Running the app.
11
       app.run()
12
```

```
"""table.py | Robin Forestier | 15.03.2022
1
 2
3
     This file contains the two class for create the two table in the settings page.
4
5
 6
     # Importing the module `pickle` which allows saving and load python objects.
7
     import pickle
8
9
10
     # The Table class is a container for the data in a table
11
     class Table:
12
         def __init__(self):
             """The function is used to initialize the class"""
1.3
14
15
             # The function is used to load the new_colonne_heure variable from the
             pickle file
16
             try:
17
                 self.colonne_heure = self.get_colonne_heure()
18
                 self.new_colonne_heure = self.get_new_colonne_heure()
19
                 self.table = self.get_table()
20
             except FileNotFoundError:
21
                 self.colonne_heure = []
22
                 self.new_colonne_heure = []
23
                 self.table = []
24
25
         def create(self):
26
             """This function is used to create the table if it doesn't exist"""
27
             self.colonne_heure = [("{:02d}:00".format(i)) for i in range(24)]
28
             self.table = [[0 for i in range(7)] for j in range(24)]
29
30
         def modif_table(self, row, column):
             """If the value of the cell is 3, change it to 0. Otherwise, add 1 to the
31
             value of the cell
32
33
             :param row: The row of the cell you want to change
34
             :type row: int
             :param column: The column of the cell you want to change
35
36
             :type column: int
37
             :return: The modified table.
38
             :rtype: list
39
40
41
             if self.table[row][column] == 3:
42
                 self.table[row][column] = 0
43
             else:
44
                 self.table[row][column] += 1
45
46
             return self.table
47
48
         def add_custom_line(self, heure):
49
             """Add a new line to the table if it doesn't already exist
50
51
             :param heure: the time you want to add
52
             :type heure: str
53
             :return: The table and the list of the hours.
54
             :rtype: list
             11 11 11
55
56
57
             existing_heure = self.get_colonne_heure()
58
59
             if heure not in existing_heure:
60
                 self.colonne_heure.append(heure)
                 self.colonne_heure.sort()
61
62
63
                 self.set_colonne_heure()
64
65
                 self.new_colonne_heure.append(heure)
66
                 self.new_colonne_heure.sort()
67
68
                 self.set_new_colonne_heure()
69
70
                 index = self.colonne_heure.index(heure)
```

```
self.table.insert(index, [0 for i in range(7)])
 72
 73
                  self.set_table()
 74
 75
              return self.table, self.colonne_heure
 76
 77
          def del_custom_line(self, heure):
 78
              """It deletes the line of the table corresponding to the given heure
 79
 80
              :param heure: the hour you want to delete
 81
              :type heure: str
 82
 8.3
              index = self.new_colonne_heure.index(heure)
 84
              self.new_colonne_heure.pop(index)
 8.5
 86
              index = self.colonne_heure.index(heure)
 87
              self.colonne_heure.pop(index)
 88
 89
              self.table.pop(index)
 90
 91
              self.set_new_colonne_heure()
              self.set_colonne_heure()
 92
 93
              self.set_table()
 94
 95
          def set_table(self):
 96
              """This function is used to save the table to a pickle file"""
 97
 98
              with open('./table/settings/table.pickle', 'wb') as f:
 99
                  pickle.dump(self.table, f, pickle.HIGHEST_PROTOCOL)
100
101
          def get_table(self):
               """It loads the table from the pickle file
102
103
              :return: The table
104
105
              :rtype: list
              11 11 11
106
107
108
              try:
                  with open('./table/settings/table.pickle', 'rb') as f:
109
                       # The protocol version used is detected automatically, so we do not
110
111
                       # have to specify it.
112
                       self.table = pickle.load(f)
113
114
                      return self.table
115
              except FileNotFoundError:
116
                  self.create()
117
                  self.set_table()
118
                  self.set_colonne_heure()
119
120
                  self.get_table()
121
122
          def set_colonne_heure(self):
123
              """The function is used to save the value of the variable "colonne_heure" in
              a file called "heure.pickle" """
124
125
              with open('./table/settings/heure.pickle', 'wb') as f:
126
                  pickle.dump(self.colonne_heure, f, pickle.HIGHEST_PROTOCOL)
127
128
          def get_colonne_heure(self):
129
              """The function is used to load the value of the variable "colonne heure"
              from a file called "heure.pickle
130
131
              :return: The list of the hours
              :rtype: list
132
133
134
              try:
135
                  with open('./table/settings/heure.pickle', 'rb') as f:
136
                       # The protocol version used is detected automatically, so we do not
137
                       # have to specify it.
138
                      self.colonne_heure = pickle.load(f)
139
140
                      return self.colonne heure
```

```
141
              except FileNotFoundError:
142
                  self.create()
143
                  self.set_table()
144
                  self.set_colonne_heure()
145
146
                  self.get_colonne_heure()
147
148
          def set_new_colonne_heure(self):
              """The function is used to save the new_colonne_heure variable in a pickle
149
              file"""
150
              with open('./table/settings/new_heure.pickle', 'wb') as f:
1.51
152
                  pickle.dump(self.new_colonne_heure, f, pickle.HIGHEST_PROTOCOL)
153
154
          def get_new_colonne_heure(self):
155
              """The function is used to get the new_colonne_heure from the pickle file
156
157
              :return: The new_colonne_heure variable is being returned
              :rtype: list
158
              0.00
159
160
161
              try:
162
                  with open('./table/settings/new_heure.pickle', 'rb') as f:
163
                       # The protocol version used is detected automatically, so we do not
164
                       # have to specify it.
165
                      self.new_colonne_heure = pickle.load(f)
166
167
                      return self.new_colonne_heure
168
              except FileNotFoundError:
169
                  self.set_new_colonne_heure()
170
                  self.get_new_colonne_heure()
171
172
173
      # It inherits from Table and overrides the __init__ method.
174
      class Table2 (Table):
175
          def __init__(self):
176
                              function is called when an instance of the class is created.
                       _init__
177
              used to initialize the attributes of the class.
178
179
180
              try:
181
                  self.table = self.get_table()
182
                  self.name = self.get_name()
183
              except FileNotFoundError:
184
                  self.table = []
185
                  self.name = []
186
187
          def create(self):
188
              """Create a table with 8 rows and 7 columns and create the name column."""
189
190
              self.table = [[0 for i in range(7)] for j in range(8)]
191
              self.name = ["Ligne 1", "Ligne 2", "Ligne 3", "Ligne 4", "Ligne 5", "Ligne
              6", "Ligne 7", "couloir"]
192
193
          def modif_table(self, row, column):
194
              """Invert the value of a cell in the table
195
196
              :param row: The row of the cell you want to change
197
              :type row: int
198
              :param column: The column of the cell you want to change
199
              :type column: int
200
              :return: The modified table
201
              :rtype: list
202
203
204
              if self.table[row][column] == 1:
205
                  self.table[row][column] = 0
206
              else:
207
                  self.table[row][column] = 1
208
209
              return self.table
210
```

```
211
          def set_table(self):
              """The function opens the pickle file and dumps the table into the pickle
212
213
214
              with open('./table/settings/table2.pickle', 'wb') as f:
215
                  pickle.dump(self.table, f, pickle.HIGHEST_PROTOCOL)
216
217
          def get_table(self):
218
              """Load the table from the pickle file
219
220
              :return: A table object
221
              :rtype: list
222
223
224
              try:
225
                   with open('./table/settings/table2.pickle', 'rb') as f:
226
                       # The protocol version used is detected automatically, so we do not
227
                       # have to specify it.
228
                       self.table = pickle.load(f)
229
230
                      return self.table
              except FileNotFoundError:
231
232
                  self.create()
233
                  self.set_table()
234
                  self.set_table()
235
236
                  self.get_table()
237
238
          def set_name(self):
239
              """This function is used to set the name of the user"""
240
241
              with open('./table/settings/name.pickle', 'wb') as f:
242
                  pickle.dump(self.name, f, pickle.HIGHEST_PROTOCOL)
243
244
          def get_name(self):
              """Get the name of the user
245
246
              :return: The name of the user
247
248
              :rtype: list
249
250
251
              try:
                   with open('./table/settings/name.pickle', 'rb') as f:
252
253
                       # The protocol version used is detected automatically, so we do not
254
                       # have to specify it.
255
                       self.name = pickle.load(f)
256
257
                      return self.name
258
              except FileNotFoundError:
259
                  self.create()
260
                  self.set_table()
261
                  self.set_name()
262
263
                  self.get_colonne_heure()
264
265
266
      if __name__ == '__main__':
267
          pass
268
```

```
"""flask_test.py | Robin Forestier | 15.03.2022
1
 2
 3
    This file is used to test the Flask installation.
 4
 5
     # Importing the Flask class from the flask module.
 6
7
     from flask import Flask
 8
 9
     # This is creating an instance of the Flask class and assigning it to the variable
     `app`.
10
     app = Flask(__name__)
11
12
13
    @app.route('/')
14 def index():
15
        """Create the index page.
16
17
        :return: The index page.
18
        :rtype: str
19
        0.00
20
21
        return f"Hello World"
22
23
24
   if __name__ == '__main__':
25
        # Running the app and create a local server.
26
        app.run(host='0.0.0.0', port=80, debug=True)
27
```

```
1
    <!DOCTYPE html>
2
    <html lang="fr">
3
    <head>
4
        <meta http-equiv="refresh" content="60">
5
        <meta name="viewport" content="width=device-width, initial-scale=1.0">
6
        <meta charset="UTF-8">
7
        <meta name="theme-color" content="black">
8
9
        <meta name="author" content="Robin Forestier">
        <meta name="description" content="Page 1 - controle des lumières en knx">
10
11
12
        <title>Light Control</title>
        <link rel="icon" type="image/x-icon" href="/static/img/LogoElo.ico">
13
        <link rel="shortcut icon" href="/static/img/LogoElo.ico" type="image/x-icon">
14
        <link rel="stylesheet" href="../static/settings.css/">
15
16
   </head>
17
   <body>
18
        <!-- create the header -->
19
        <div class="header">
20
            <a href="/page1">Retour</a>
21
            {{ time }} 
22
            {{ warning }} 
23
           <h1>Settings</h1>
24
            {% with messages = get_flashed_messages() %}
25
           {% if messages %}
26
               <!-- show the error message -->
27
               <div class="error">
28
                   {% for message in messages %}
29
                       {{ message }}
30
                   {% endfor %}
               </div>
31
            {% endif %}
32
3.3
            {% endwith %}
34
        </div>
35
        <!--Table 1-->
36
37
        <form method="post">
38
           <!--Title-->
39
           <h2>Sélection des heures </h2>
40
           <!-- header -->
41
42
               >
                   43
44
                   Lundi
45
                   Mardi
46
                   Mercredi
47
                   Jeudi
48
                   Vendredi
49
                   Samedi
50
                   Dimanche
51
               52
53
               {% for tab in table %}
54
               {% set iterration = loop.index0 %}
55
                   56
                       <!-- hour -->
57
                      {{ heure[iterration] }}
58
                       <!-- row of btn -->
59
                       {% for t in tab %}
60
                           <button type="submit" name="btn_tbl_1"
                          value="{{ iterration }}.{{ loop.index0 }}"> ​
                          </button> 
61
                       {% endfor %}
62
                   63
               {% endfor %}
64
           </form>
65
66
67
        <hr>>
68
69
        <!-- Table 2 -->
        <form method="post">
70
```

```
71
             <!-- Title -->
 72
             <h2>Sélection des lumières </h2>
 73
             74
                <!-- header -->
 75
                76
                    77
                    Lundi
 78
                    Mardi
 79
                    Mercredi
 80
                    Jeudi
 81
                    Vendredi
 82
                    Samedi
 83
                    Dimanche
                84
 85
 86
                {% for tab in table2 %}
 87
                {% set iterration = loop.index0 %}
 88
                    <!-- hour -->
 89
                        {td>{{ name_t2[iterration] }}
 90
 91
                        <!-- row of btn -->
 92
                        {% for t in tab %}
 93
                             <button type="submit" name="btn_tbl_2"
                            value="{{ iterration }}.{{ loop.index0 }}"> ​
                            </button> 
 94
                        {% endfor %}
 95
                    96
                {% endfor %}
 97
             98
         </form>
 99
100
         <hr>>
101
102
         <!-- add a custom hour -->
         <div class="sett">
103
             <!-- title -->
104
105
             <h2>Ajouter une nouvelle heure</h2>
106
             <form method="post">
                 <input type="time" id="time" name="time" required>
107
108
                <button type="submit">Submit
             </form>
109
110
         </div>
111
112
         <hr>>
113
114
         <!-- del a custom hour -->
115
         <div class="sett">
116
             <!-- title -->
117
             <h2>Supprimer une heure</h2>
118
             <form method="post">
119
                <select name="supp">
120
                     <!-- basic value but disable -->
121
                    <option value="" disabled selected>-- Supprimer une heure --</option>
122
123
                    {% if new_heure %}
124
                        <!-- custom hour -->
125
                        {% for new in new_heure %}
126
                            <option value={{ new }}>{{ new }}</option>
127
                        {% else %}
128
129
                        {% endfor %}
130
                    {% endif %}
131
132
                <button type="submit">Submit
133
             </form>
134
         </div>
135
136
         <hr>>
137
138
         <!-- Manual mode -->
         <div class="sett">
139
140
             <!-- title -->
```

```
141
              <h2>Mode manuel</h2>
142
              <form method="post">
143
                    <!-- Slide button, differ on class -->
144
                   <button type="submit" name="manuel" class="c{{ mode_manuel }}" value={{</pre>
                   mode_manuel }}></button>
145
               </form>
146
               Le mode manuel désactive les caméras tant qu'il est activé ou jusqu'à
              minuit.
147
          </div>
148
149
          \langle hr \rangle
150
151
           <!-- Hour manual -->
          <div class="sett">
152
153
               <!-- title -->
154
              <h2>Date et heur manuel</h2>
155
              <form method="post">
156
157
                   {% if mode_heure_manuel == 0 %}
158
                       {% set var = "required" %}
159
                   {% else %}
160
                       {% set var = "" %}
161
                   {% endif %}
162
163
                   <input type="datetime-local" id="heure_manuel" name="heure_manuel" {{</pre>
                   var }}>
164
                   <button type="submit" name="heure_manuel_btn" class="c{{</pre>
                   mode_heure_manuel }}" value={{ mode_heure_manuel }}></button>
165
166
               Le mode date et heure manuelle est activé jusqu'à minuit.
167
          </div>
168
169
          \langle hr \rangle
170
171
           <!-- Camera infos -->
          <div class="sett">
172
173
               <h2>Caméras</h2>
174
175
               {% for cam in cam_conn %}
176
                   {% if cam[1] != "" %}
177
                       {% if cam[0] == True %}
                           {% set var = "Online" %}
178
179
                       {% else %}
                           {% set var = "Offline" %}
180
181
                       {% endif %}
182
183
                       Caméra {{ loop.index }} : <span class={{ var }}> {{ var }}
                       </span> IP : {{ cam[1] }}
184
                           {% if cam[3] != 0 %}
185
                                <span>Température: </span> <span style="color:#f33"> {{
                               cam[3] }} </span>
186
                           {% endif %}
187
                       188
                   {% endif %}
189
               {% endfor %}
190
          </div>
191
192
          <hr>>
193
194
           <!-- Modification of password -->
195
          <div class="modif_pass">
196
              <h2> Modifier mot de passe </h2>
197
              <form method="post">
198
                   <div class="select">
199
                       <select name="modif_mdp" required>
200
                           <option value="" disabled selected>-- Modifier mot de passe
                           --</option>
                           <option value="elo">elo</option>
201
                           <option value="admin">admin</option>
202
203
                           <option value="local">local</option>
204
                       </select>
205
                   </div>
```

```
206
207
                 <div class="password">
208
                      <input type="password" name="password" required>
209
                      <label>Password</label>
210
                  </div>
211
212
                  <div class="password">
213
                      <input type="password" name="new_password" required>
214
                      <label>New password</label>
                  </div>
215
216
217
                  <button class="btn" type="submit"> Submit </button>
218
        </div>
219
220
221
          <!-- Use for css only -->
222
         <div class="space" style="visibility:hidden">.</div>
223
224 </body>
225 </html>
```

```
/* sttings.css | ../static/settings.css | Robin Forestier | 12.2021
1
2
3
     * Used for settings.html on ../templates/settings.html
4
5
6
7
         font-family: arial;
8
     }
9
10
     /* The default CSS for the body of the page. */
    html,
11
12
    body {
13
         height: 100%;
14
        width: 100%;
15
        height: 100vh;
16
        margin: 0;
17
        padding: 0;
18
        background: linear-gradient(to bottom right, #333 0%, #777 100%);
19
        background-attachment: fixed;
20
        box-sizing: border-box;
21
     }
2.2
    /* Header */
23
24
    .header {
25
        float: left;
26
        width: 100%;
27
       height: auto;
28
        line-height: 25px;
29
       background-color: #333333;
30
        color: white;
31
        vertical-align: middle;
32
        position: relative;
33
        z-index: 10;
34
    }
35
36
     .header h1 {
37
        margin-left: 10px;
38
     }
39
40
     .header p {
41
        float: right;
42
        font-size: 20px;
43
        margin-right: 20px;
44
     }
45
     /* Modification for the button "retour" */
46
47
     .header a {
48
         color: #fff;
49
        text-decoration: none;
50
        padding: 10px;
        background-color: #777;
51
52
        border-radius: 10px;
53
    }
54
    .warning {
55
56
         color: #F00;
57
58
59
    /* error for bad password (show in the header but at the second line) */
60
61
    .error {
62
        position: relative;
63
        float: left;
64
        width: auto;
65
        left: 50%;
66
        height: 50px;
67
        line-height: 50px;
68
        font-size: 20px;
        color: #FFF;
69
        box-shadow: inset -2px -3px rgba(255, 255, 255, 0.2);
70
71
        padding-left: 70px;
72
        padding-right: 10px;
73
        margin-bottom: 10px;
```

```
74
          transform: translate(-50%, 0);
 75
          border-radius: 15px;
 76
          background: rgba(255, 0, 0, 0.6);
 77
      }
 78
 79
      .error:after {
          content: "\|";
 80
 81
          font-size: 30px;
 82
          text-align: center;
 83
          line-height: 35px;
 84
          position:absolute;
 85
          width: 40px;
 86
          height: 40px;
 87
          left: 10px;
 88
          top: 5px;
          background: rgba(0, 0, 0, 0.3);
 89
 90
          border-radius: 50%;
 91
      }
 92
 93
      /* basics sizing */
 94
 95
 96
          border: 0.1px solid #333;
 97
      }
 98
 99
      form, h2 {
          position: relative;
100
101
          margin: 0;
102
103
104
      form>h2, .table_1 {
105
          width: 90%;
106
          left: 50%;
107
          transform: translate(-50%, 0);
108
          position: relative;
109
      }
110
111
      p {
112
          color: #fff;
113
          font-size: 16px;
114
      }
115
116
      h2 {
117
          color: #ddd;
118
      }
119
120
      /* Table */
121
122
      .table_1 {
123
          padding: 5px;
124
          color: #aaa;
125
          text-align: center;
126
      }
127
128
      /* Background of table's header */
129
      .table_1 th {
130
          background: linear-gradient(rgba(0, 0, 0, 0.4),
131
                                        rgba(0, 0, 0, 0.3) 10%,
132
                                        rgba(0, 0, 0, 0.4) 40%,
133
                                        rgba(0, 0, 0, 0.5) 80%,
134
                                        rgba(0, 0, 0, 0.55) 100%);
135
          width: 10%;
136
      }
137
138
      .table_1 tr {
139
          height: 30px;
140
      }
141
142
      .table_1 td {
143
          border: 1px solid;
144
          padding: 0;
145
      }
146
```

```
147
      .table_1 th#hour {
148
          width: 10%;
149
150
151
      .table_1 td#n0 {
152
153
      }
154
155
      /* Orange */
156
      .table_1 td#n1 {
157
          background: #F56217;
158
      }
159
      /* Blue */
160
161
      .table_1 td#n2 {
          background: #0B486B;
162
163
164
165
      /* Orange and Blue */
166
      .table_1 td#n3 {
167
          background: linear-gradient(to bottom right ,
168
                                        #F56217 48%, #0B486B 52%);
169
170
171
      /* Button in cells */
172
      .table_1 button {
173
          float: none;
174
          width: 100%;
175
          height: 20%;
176
177
          background: transparent;
178
          border: none;
179
          inline: none;
180
      }
181
182
      .sett {
183
          width: 90%;
184
          left: 50%;
185
          transform: translate(-50%, 0);
186
          position: relative;
187
      }
188
189
      /* add and del hour */
190
191
      .sett input#time {
192
          color: #fff;
          width: 175px;
193
          height: 25px;
194
195
          font-size: 16px;
196
          border-radius: 5px;
197
          background: transparent;
198
      }
199
200
      /* Manual mode */
201
202
      button[class*="c"] {
203
          background: #777;
204
          width: 60px;
205
          height: 30px;
206
          border: none;
207
          border-radius: 15px;
208
          position: relative;
209
      }
210
211
      button[class*="c"]:after {
212
          content: "o";
213
          background: #333;
214
          color: #777;
215
          line-height: 22px;
216
          top: 50%;
217
          transform: translate(0, -50%);
          width: 40%;
218
219
          height: 80%;
```

```
220
          border-radius: 50%;
221
          position: absolute;
222
223
224
      button.c0:after {
          content: "x";
225
226
          color: #777;
227
          transform: translate(-100%, -50%);
228
          background: #333;
229
      }
230
231
      /* Camera Infos */
232
233
      .Online {
234
          color: #3f3;
235
236
237
      .Offline {
238
          color: #f33;
239
240
241
      /* Form and select positioning */
242
243
      form>input {
244
          margin: 10px 0px 10px 0px;
245
      }
246
247
      form>button {
248
          float: right;
249
          width: 130px;
250
          height: 40px;
251
          font-size: 18px;
          border-radius: 10px;
252
253
          color: #fff;
254
          background : transparent;
255
          box-shadow: 0 1px 5px rgba(0, 0, 0, .4);
256
          background-image: linear-gradient(rgba(90, 90, 90, 1) 0%,
257
                                             rgba(90, 90, 90, 0.3) 25%,
258
                                             rgba(90, 90, 90, 0.15) 50%,
259
                                             rgba(90, 90, 90, 0.075) 65%,
260
                                             rgba(90, 90, 90, 0.037) 80%,
                                             rgba(90, 90, 90, 0.019) 88%,
rgba(90, 90, 90, 0) 100%);
261
262
263
      }
264
265
      select {
266
          margin: 10px 0px 10px 0px;
          width: 180px;
267
268
          color: #fff;
269
          background: transparent;
270
          padding: 5px 0;
271
      }
272
273
      option {
274
          background: #333;
275
276
277
      /* Date et hour manual */
278
279
      .sett input#heure_manuel {
280
          color: #fff;
281
          width: 175px;
282
          height: 25px;
283
          font-size: 16px;
284
          border-radius: 5px;
285
          background: transparent;
286
      }
287
288
      /* Password modif */
289
      .modif_pass {
290
291
          position: relative;
292
          width: 90%;
```

```
293
          left: 50%;
294
          transform: translate(-50%, 0);
295
          margin-bottom: 20px;
296
      }
297
2.98
      .modif_pass .password {
299
          position: relative;
300
      }
301
302
      .modif_pass .password input{
303
          width: 100%;
304
          padding: 10px 0;
305
          font-size: 16px;
306
          color: #FFF;
307
          margin-bottom: 30px;
308
          outline: none;
309
          border: none;
310
          border-bottom: 1px solid #FFF;
311
          background: transparent;
312
313
314
      .modif_pass .password label {
          position: absolute;
315
316
          top: 0;
          left: 0;
317
318
          padding: 10px 0;
319
          font-size: 18px;
320
          color: #FFF;
321
          pointer-events: none;
322
          transition: .5s;
323
      }
324
325
      /* animation text */
326
327
      .modif_pass .password input:focus ~ label,
328
      .modif_pass .password input:valid ~ label {
329
          top: -20px;
330
          left: 0;
331
          color: #999;
332
          font-size: 14px;
333
      }
334
335
      .space {
          padding: 10px;
336
337
338
339
      /* Only for raspberry pi screen (res : 800px / 480px ) */
      @media all and (max-width: 800px) and (max-height: 480px) and (min-width: 799px) {
340
341
342
          /* Don't show cursor*/
343
          * {
344
              cursor: none;
345
          }
346
347
          body {
348
              overflow: overlay;
349
350
351
          .header a {
352
              margin-right: 20px;
353
354
355
          /* Custom scroll bar */
356
357
          ::-webkit-scrollbar {
358
              width: 25px;
359
          }
360
361
          ::-webkit-scrollbar-thumb {
362
              background-color: #bbb;
363
              background-clip: padding-box;
364
              border: 0.05em solid #eee;
365
              border-radius: 20px;
```

```
366
          }
367
368
          ::-webkit-scrollbar-track {
369
              background-color: transparent;
370
          }
371
372
          ::-webkit-scrollbar-track-piece {
373
              background: transparent;
374
              margin-top: 10px;
375
              margin-bottom: 10px;
376
          }
377
          /* Buttons */
378
379
          ::-webkit-scrollbar-button:single-button {
380
              background-color: transparent;
381
              display: block;
382
              border-style: solid;
383
              height: 20px;
384
              width: 20px;
385
          }
386
          /* Up */
387
          ::-webkit-scrollbar-button:single-button:vertical:decrement {
388
389
              border-width: 0px 12px 16px 12px;
390
              border-color: transparent transparent #bbb transparent;
391
          }
392
393
          ::-webkit-scrollbar-button:single-button:vertical:decrement:hover {
394
              border-color: transparent transparent #999 transparent;
395
          /* Down */
396
397
          ::-webkit-scrollbar-button:single-button:vertical:increment {
398
              border-width: 16px 12px 0 12px;
399
              border-color: #bbb transparent transparent;
400
          }
401
402
          ::-webkit-scrollbar-button:vertical:single-button:increment:hover {
403
             border-color: #999 transparent transparent transparent;
404
405
406
      }
```

```
1
     <html>
 2
     <head>
 3
         <meta name="viewport" content="width=device-width, initial-scale=1.0">
         <meta charset="UTF-8">
 4
5
         <meta name="theme-color" content="black">
 6
         <meta name="author" content="Robin Forestier">
7
         <meta name="description" content="Login2 - ">
         <title>Login 2</title>
9
         <link rel="stylesheet" href="../static/login2.css/">
         <link rel="icon" type="image/x-icon" href="/static/img/LogoElo.ico">
10
         <link rel="shortcut icon" href="/static/img/LogoElo.ico" type="image/x-icon">
11
12
     </head>
1.3
     <body>
14
         <!-- Create the header -->
         <div class="header">
1.5
             <a href="/page1">Retour</a>
16
17
              {{ time }} 
18
              {{ warning }} 
19
             <h1>Login</h1>
20
         </div>
21
22
         <div class="log">
23
             <!-- Title -->
24
             <h2>Mot de passe</h2>
25
26
             <!-- Create the password -->
27
             <div class="mdp">
28
                 >
29
                      {% if mdp | length == 0 %}
30
                          <!-- Password is ampty -->
                          {{ " ° ° ° " }}
31
32
                      {% endif %}
3.3
                      {% for m in mdp %}
34
                          <!-- Show the number of characters by * -->
                          {{ "*" }}
35
36
                      {% endfor %}
                 37
38
             </div>
39
40
             <!-- Create the keyboard -->
             <form method="post">
41
42
                 <div class="clavier">
                      <button type="submit" class="btn" name="btn" value="1"> <span</pre>
43
                      class="btn_num">1</span> </button>
44
                      <button type="submit" class="btn" name="btn" value="2"> <span</pre>
                      class="btn_num">2</span> </button>
45
                      <button type="submit" class="btn" name="btn" value="3"> <span</pre>
                      class="btn_num">3</span> </button>
46
                      <button type="submit" class="btn" name="btn" value="4"> <span</pre>
                      class="btn_num">4</span> </button>
47
                      <button type="submit" class="btn" name="btn" value="5"> <span</pre>
                     class="btn_num">5</span> </button>
                      <button type="submit" class="btn" name="btn" value="6"> <span</pre>
48
                     class="btn_num">6</span> </button>
                      <button type="submit" class="btn" name="btn" value="7"> <span</pre>
49
                     class="btn_num">7</span> </button>
                      <button type="submit" class="btn" name="btn" value="8"> <span</pre>
50
                     class="btn_num">8</span> </button>
                      <button type="submit" class="btn" name="btn" value="9"> <span</pre>
51
                     class="btn_num">9</span> </button>
                      <button type="submit" class="btn" name="btn" value="10"> <span</pre>
                     class="btn_num">Effacer</span> </button>
                      <button type="submit" class="btn" name="btn" value="0"> <span</pre>
53
                     class="btn_num">0</span> </button>
54
                      <button type="submit" class="btn" name="btn" value="11"> <span</pre>
                      class="btn_num">Submit</span> </button>
55
                 </div>
56
             </form>
         </div>
57
58
     </body>
59
     </html>
```

```
/* login2.css | Robin Forestier
1
2
3
      * Used for login2.html on ../templates/login2.html
4
5
6
7
     /* This is the CSS code for the background of the page. */
8
    html,
9
    body {
      height: 100%;
10
11
      width: 100%;
12
      height: 100vh;
13
      margin: 0;
14
      padding: 0;
15
       background: linear-gradient(to bottom right, #333 0%, #777 100%);
16
      background-attachment: fixed;
17
      box-sizing: border-box;
18
     }
19
20
    /* Header */
21
    .header {
2.2
        float: left;
23
        width: 100%;
24
        height: auto;
        line-height: 25px;
25
        background: #333;
26
27
        color: white;
28
        vertical-align: middle;
29
        z-index: 100;
30
        position: relative;
31
        margin-bottom: 15px;
32
    }
33
34
     .header h1 {
35
        margin-left: 10px;
36
     }
37
38
     .header p {
39
        float: right;
40
         font-size: 20px;
41
         margin-right: 20px;
42
     }
43
44
     .header a {
45
         color: #fff;
46
         text-decoration: none;
47
         padding: 10px;
48
         background-color: #777;
49
         border-radius: 10px;
50
    }
51
52
     .warning {
53
         color: #F00;
54
     }
55
    /* Keyboard Position */
56
57
58
     .log {
59
        position: absolute;
60
         /* Centrage */
61
        bottom: 20px;
62
        left: 50%;
63
        width: 400px;
64
         transform: translate(-50%, 0);
65
         /* background transparent mais plus foncé */
66
        background: rgba(0,0,0,.2);
67
         /* BOX */
         box-sizing: border-box;
68
69
         box-shadow: 0 15px 25px rgba(0,0,0,.6);
70
         padding: 20px;
71
         border-radius: 15px;
72
     }
73
```

```
74
      /* Title Login */
 75
      h2 {
 76
          color: #FFF;
 77
          font-size: 30pt;
 78
          margin: 0;
 79
          padding: 0;
 80
          margin-bottom: 10px;
 81
          text-align: center;
 82
      }
 83
 84
      .log .user {
 85
          position: relative;
 86
 87
 88
      /* Password preview */
 89
      .mdp {
 90
          width: 100%;
 91
          text-align: center;
 92
          font-size: 25px;
 93
          color: #fff;
 94
      }
 95
 96
      .mdp>p{
 97
          margin: 15px;
 98
 99
100
      form {
101
          margin: 0;
102
103
104
      /* Keyboard display */
105
      .clavier {
106
          display: grid;
107
          grid-template-columns: repeat(3, 1fr);
108
          gap: 10px;
109
          width: 100%;
110
      }
111
112
      /* Custom buttons */
113
      .btn {
114
         padding: 5px;
115
          text-align: center;
116
          height: 50px;
117
          border-radius: 20px;
          background: transparent;
118
119
          box-shadow: 0 1px 5px rgba(0, 0, 0, .4);
          background-image: linear-gradient(
120
              rgba(90, 90, 90, 1) 0%,
121
              rgba(90, 90, 90, 0.3) 25%,
122
              rgba(90, 90, 90, 0.15) 50%,
123
              rgba(90, 90, 90, 0.075) 65%,
124
              rgba(90, 90, 90, 0.037) 80%,
125
              rgba(90, 90, 90, 0.019) 88%,
126
              rgba(90, 90, 90, 0) 100%);
127
128
      }
129
130
      button>span {
131
          color: #ddd;
132
          font-size: 20px;
133
      }
134
      /* Only for raspberry pi screen (res : 800px / 480px ) */
135
136
      @media all and (max-width: 800px) and (max-height: 480px) and (min-width: 799px) {
137
          /* Don't show cursor */
138
          * {
139
              cursor: none;
140
           }
141
      }
```