

# Systems and Models

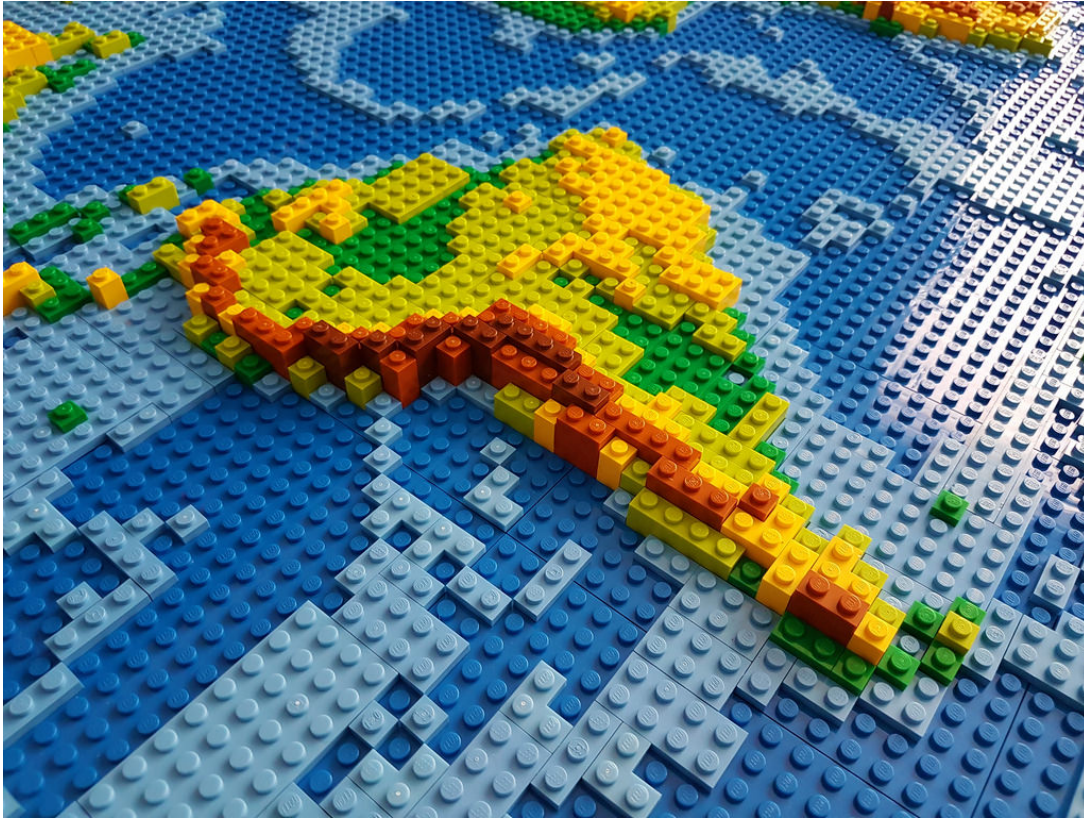
## Environmental Systems #1

Marburg Open Educational Resources

Thomas Nauss & Christoph Reudenbach



# Models



[Dirkb86 \[CC-BY\] via flickr.com](#)

- Mapping
- Reduction
- Pragmatism



# Models



[PD] via [Wikipedia.org](https://en.wikipedia.org/wiki/Execution_by_firing_squad), for details on this example see Mahr (2008)



# Properties of Models

- Models are simplified representation.
- Their purpose is related to a specific problem.
- Their purpose defines their validity.
- Dynamic models of systems
  - The structure of a glass-box model must be in line with the structure and interactions of the system.
  - The model output must be within a reasonable range of empirical results.





# Properties of Systems

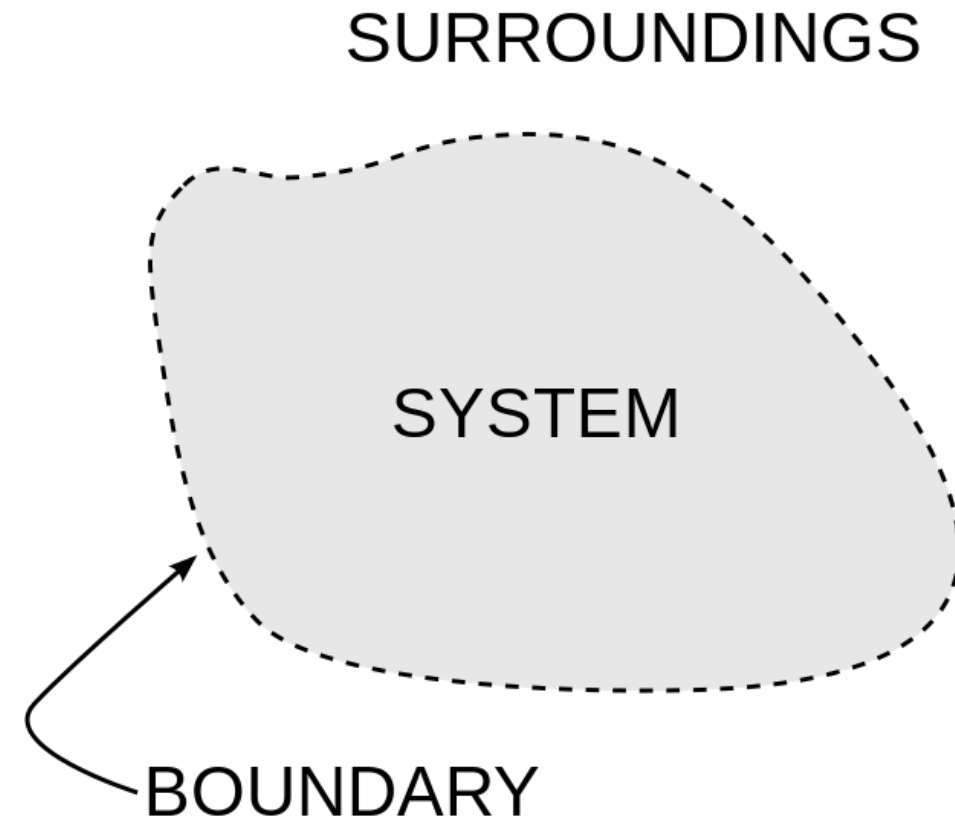
- Systems serve a special purpose.
- Systems have specific components and a specific structure.
- The integrity of systems is destroyed if a single component is removed.
- System changes result from influences of the surroundings, from the internal system composition or from a combination of both.



[Martelli \[CC-BY-SA\] via Wikipedia.org](https://commons.wikimedia.org/wiki/File:Caliber_2892.jpg)

# Dynamic Systems | Boundaries and Feedbacks

- A system has a surrounding environment.
- The environment has an influence on the system and the system has an influence on the surrounding.
- By definition, no feedback is possible between a system and its surroundings.
- System changes result from influences of the surroundings, from the internal system composition or from a combination of both.



[Wavesmickey \[PD\] via Wikimedia.org](https://commons.wikimedia.org/wiki/File:Wavesmickey_PD_via_Wikimedia.org)