# Gianni Pasquinelli   Frontend developer React

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## 📇 PROFESSIONAL SUMMARY

Frontend Developer with **5+ years** of experience specializing in robust, scalable UI development within the **React** ecosystem, leveraging **JavaScript**, **TypeScript**, and **Tailwind** for high-fidelity interfaces. Focused on **performance optimization** and superior **UX/UI** (Figma), driven by a creative problem-solving mindset rooted in musical composition. Proven impact: I led a refactoring initiative that improved Core Web Vitals from 50 to **86** and reduced load time by **4 seconds**.

## 🧠 TECHNICAL SKILLS

**Programming Languages:** JavaScript, TypeScript, Python, HTML, CSS

**Frameworks & Libraries:** React, Next, Tailwind, Material UI, Three.js

**Tools & Platforms:** Git, Figma, Google Analytics, Hotjar, Twig

**Methodologies:** Agile, Responsive Design, Design Fidelity, Performance Optimization

**Certifications:** Technical Degree in Programming

**Languages:** Spanish (*native*), English (*Fluent*), Italian (*conversational*)

## 💼 WORK EXPERIENCE

**React Developer,** *Holocruxe* ⧉                                              09/2025 – Present
- Holocruxe is a tech company that creates AI-powered digital legacy solutions for businesses.
- Built **15+ reusable React components** using **TypeScript and Tailwind**, reducing development time by **20%** and strengthening the application's scalability.
- Led the frontend refactoring initiative, eliminating **30%** of duplicated code and improving team efficiency by **40%**.
- Delivered **high-fidelity UI (99% Pixel Perfect)** from Figma, maintaining a low bug-fix rate and streamlining QA processes; contributed to the **AI-driven digital legacy** platform with consistent and maintainable frontend solutions.

**Web Developer,** *Avature* ⧉                                              03/2024 – 09/2025
- Delivered **100+ client customizations** with **96% first-attempt deployment**, and built **20+ client portals** (5 end-to-end) using **pure CSS, Twig, HTML emails**, ensuring full **branding compliance** and high-quality UI delivery.
- Worked cross-functionally with **UI/UX and QA**, detecting and resolving inconsistencies early to maintain performance, accessibility, and production readiness for enterprise **SaaS recruiting** solutions.

**Frontend Developer,** *Holocruxe* ⧉                                              08/2023 – 03/2024
- Refactored the external **Landing Page**, improving **Core Web Vitals** (50→86), reducing load time by **4s**, and enhancing performance, accessibility, and SEO.
- Built the initial **frontend architecture** with **Next.js, TypeScript, Material UI** and developed advanced **3D UI features** using **Three.js** and **Blender**.

**Web Developer,** *Focus On Kids*                                              01/2023 – 08/2023
- Focus On Kids was a clinical center specializing in therapies for children with disabilities and behavioral issues.
- Led the architecture and development of a 10-page **React** website with **UI/UX** and **PM** teams, improving performance, accessibility, SEO and brand consistency.
- Increased **organic traffic (+90%)** and **client inquiries (+35%)** through optimized UX, technical SEO, and modern frontend implementation.

**Frontend Developer,** *Onlines&co*                                              11/2020 – 08/2021
- Onlines&co is an agency that develops websites for companies, media, and organizations globally.
- Built responsive websites and custom templates using **HTML, CSS, JavaScript, WordPress**, optimizing layouts and usability across devices.

## 🎓 EDUCATION

**UTN - Universidad Tecnológica Nacional,**                          2023 – 2025 | Argentina
*Technical Degree in Programming*

**Josh Comeau,** *Advanced Certification ( CSS, React, Animations)* ⧉                          2025

**Three.js Journey, Bruno Simon,** *Advanced Certification*                                              2025