Inverse@\_0 -Naive\_Prober@\_4 -Tit For Tat -Feld@ 3 -Naive Prober@ 0 -Firm But Fair@ 2 -Firm But Fair@ 4 -Firm But Fair@ 7 -Firm But Fair@ 9 -Retaliate\_2@\_0.08 -Contrite\_Tit\_For\_Tat -Soft\_Grudger -PSO\_Gambler\_Mem1@\_6 -SolutionB5 -PSO\_Gambler\_Mem1@\_2 -PSO\_Gambler\_1\_1\_1@\_6 -PSO\_Gambler\_1\_1\_1@\_0 -Retaliate@\_0.1 -Joss@ 7 -ZD-Extort-4@\_2 -Joss@\_2 -Joss@\_1 -Inverse@ 9 -Hard\_Tit\_For\_Tat -Joss@ 9 -Kluepfel@\_4 -ZD-GTFT-2@ 9 -Forgetful\_Grudger -ZD-GTFT-2@ 3 -Getzler@\_2 -Limited Retaliate 2@ 0.08, 15 -GraaskampKatzen -PSO\_Gambler\_Mem1@\_8 -PSO\_Gambler\_2\_2\_2@\_2 -Kluepfel@ 0 - $Michaelos@_1@_(D,) Michaelos@_3@_(D,) Michaelos@_6@_(D,) -$ PSO Gambler Mem1@ 1 -More Tideman and Chieruzzi -BackStabber@\_(D,\_D) -Feld@ 2 -Nice Average Copier@ 9 -Nice Average Copier@ 5 -Soft\_Go\_By\_Majority -Average\_Copier@\_5 -Dynamic Two Tits For Tat@ 0 -Worse\_and\_Worse\_3@\_6 -Remorseful Prober@ 4 -Adaptive\_Tit\_For\_Tat@\_0.5 -Nice Average Copier@ 4 -Eatherley@\_5 -Average\_Copier@\_8 -Feld@ 6 -Stalker@\_1@\_(D,) -Stalker@\_3@\_(D,) -Nice Average Copier@ 1 -Eatherley@ 1 -Doubler -Average\_Copier@\_7 -Champion@\_3 -Eatherley@\_0 -Remorseful Prober@ 0 -Forgiving\_Tit\_For\_Tat -Nice\_Average\_Copier@\_3 -Cave@ 4 -Forgiver -Nice\_Average\_Copier@\_2 -Nice\_Average\_Copier@\_0 -DoubleCrosser@\_(D,\_D) -Worse and Worse 2@ 1 -Yamachi -Stochastic\_Cooperator@\_3 Appeaser -Dynamic Two Tits For Tat@ 7 -ZD-GEN-2@\_1 ZD-Extort-2@\_5 -Eatherley@\_3 Evolved FSM 16 Noise 05 -Hard\_Go\_By\_Majority@\_20 ZD-Mischief@\_5 Remorseful\_Prober@\_8 -Average Copier@ 2 -Getzler@\_1 -Hard\_Go\_By\_Majority@\_40 ZD-GTFT-2@\_2 -Omega\_TFT@\_3,\_8 ZD-Extort3@\_0 -Leyvraz@\_8 -ZD-Extort-2@\_6 ZD-SET-2@\_9 Bush Mosteller@ 3 Ripoff PSO\_Gambler\_2\_2\_2@\_9 Champion@\_4 Kluepfel@\_9 PSO\_Gambler\_2\_2\_2@\_0 Soft\_Go\_By\_Majority@\_5 Kluepfel@\_7 Getzler@\_3 Random Tit for Tat@ 3 Random\_Tit\_for\_Tat@\_1 Random\_Tit\_for\_Tat@\_9 Random\_Tit\_for\_Tat@\_2 Soft\_Go\_By\_Majority@\_40 Harrington@\_7 Stochastic\_Cooperator@\_4 TF2 Stochastic\_WSLS@\_4 ZD-Extortion@ 4 SelfSteem@\_2 ZD-Mischief@\_6 Bush\_Mosteller@\_4 Champion@\_0 Risky\_QLearner@\_7 ZD-Extortion@\_7 Stochastic\_WSLS@\_1 -Evolved\_FSM\_4 Willing@ 0 -Defector\_Hunter Evolved\_HMM\_5@\_5 Calculator@\_6 Calculator@\_4 Evolved\_HMM\_5@\_7 move 81 move 85 move 89 move 101 move 8 move 9 move 9 move 1 move move move move move move move i move move move move nove nove move move nove move move