

# Snake

Time Left:00:21:51

Probably all of us remember a game called Snake, where you have to eat as many apples as you can. As you may have guessed it, your task is to write a program which determines whether our snake wins the game or it ends up eating itself. Snake moves along an infinitely large board. It can turn left, right or go straight. Also, the snake - when going straight - can eat an apple under the condition that it is in front of him. If such a scenario occurs our friend extends onto a cell where the meal took place. The initial snake length is 1.

## Input

The first line of the input contains number of tests **t** ( $t < 1001$ ). Each of the next **t** lines consists of an integer **n** ( $n < 2401$ ) and **n** characters describing snake's movements. Each character is one of four letters: 'L', 'R', 'F' or 'E'.

- 'L' - snake goes on the field on his left
- 'R' - snake goes right
- 'F' - snake goes on the field in front of him
- 'E' - like 'F' but with eating an apple.

## Output

For each test you should print **YES** if the snake survived the current game without dying or otherwise print number of the step in which the snake bites itself.

## Example

Input:



Python 3

show

```

1
2
3 def cal(n, movements):
4     # Allow faster checking of duplicates
5     still_visited = {}
6
7     snake_queue = [] # ordered from tail(first) to head (last)
8     next_coord = [0, 0] # x, y
9     snake_queue.append(tuple(next_coord))
10    still_visited[tuple(next_coord)] = False
11
12    direction = 0 # 0, 1, 2, 3 for NESW, clockwise
13    for move_no in range(len(movements)):
14        check_dup = False
15        ## Set Direction #####
16        move = movements[move_no]
17        if move == "L": direction -= 1
18        elif move == "R": direction += 1
19        #elif move == "F": pass
20        #elif move == "E": pass
21        direction %= 4
22
23        ### Modify queue #####
24        ### Remove tail
25        if move != "E": still_visited[snake_queue.pop(0)] = False
26        ### Set Next Coord #####
27        if direction == 0: next_coord[1] += 1
28        elif direction == 1: next_coord[1] -= 1
29        elif direction == 2: next_coord[0] -= 1
30        elif direction == 3: next_coord[0] += 1
31
32        # Check if the snake bites itself
33        if tuple(next_coord) in still_visited:
34            return move_no + 1
35        still_visited[tuple(next_coord)] = True
36        snake_queue.append(tuple(next_coord))
37
38    return -1

```

2  
6 FLERFF  
8 EEEEELLL










[Compile & Test](#)
[Submit](#)
















Output:

 show

YES  
7

## Results

Case	Status	Input	Output	Expected Output
1	Accepted	2 6 FLERFF 8 EEEEELLL	YES 7	YES 7
2	Accepted	4 1 E 1 L 1 R 1 F	YES YES YES YES	YES YES YES YES
3	Accepted	 Hidden	 Hidden	 Hidden
4	Accepted	 Hidden	 Hidden	 Hidden
5	Accepted	 Hidden	 Hidden	 Hidden

Case	Status	Input	Output	Expected Output
6	Accepted	 Hidden	 Hidden	 Hidden
7	Accepted	 Hidden	 Hidden	 Hidden
8	Accepted	 Hidden	 Hidden	 Hidden
9	Accepted	 Hidden	 Hidden	 Hidden
10	Accepted	 Hidden	 Hidden	 Hidden

 show