## 2.3. Probabilities

Lecture based on https://github.com/gwthomas/math4ml (Garrett Thomas, 2018)

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#### **Probabilities**

## Why probabilities?

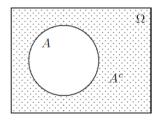
- Inferences from data are intrinsically uncertain.
- Probability theory: model uncertainty instead of ignoring it!
- Applications in Statistics, Machine Learning, Data Mining, Pattern Recognition, etc.
- Goal of this part of the course
  - Basic probability theory
  - estimation
  - probabilistic modeling

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# Basics in Probability Sample space

Suppose we have some sort of randomized experiment (e.g. a coin toss, die roll) that has a fixed set of possible **outcomes**  $\omega$ . This set is called the **sample space** and denoted  $\Omega$ .

- We define probabilities for some **events**, which are subsets of  $\Omega$ .
- The set of events is denoted  $\mathcal{F}$ .
- The **complement** of the event A is another event,  $A^{c} = \Omega \setminus A$ .



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Then we can define a **probability measure**  $P:\mathcal{F} \rightarrow [0,1]$  which must satisfy

**(1)** Countable additivity: for any countable collection of disjoint sets  $\{A_i\} \subseteq \mathcal{F}$ ,

$$P\bigg(\bigcup_{i} A_{i}\bigg) = \sum_{i} P(A_{i})$$

 $\begin{array}{|c|c|}\hline A & & & \\ \hline & & \\ \hline & & \\ \hline & & \\ \hline \end{array}$ 

The triple  $(\Omega, \mathcal{F}, P)$  is called a **probability space**.

### **Proposition**

Let A be an event.

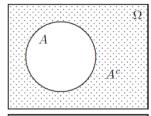
Then

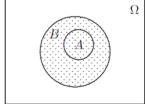
- $P(A^c) = 1 P(A).$
- $\bigcirc$  If A is an event and  $A \subseteq B$ , then  $P(A) \le P(B)$ .

#### Proof.

- ① Using the countable additivity of P, we have  $P(A) + P(A^c) = P(A \dot{\cup} A^c) = P(\Omega) = 1$
- ff suppose  $A \in \mathcal{F}$  and  $A \subseteq B$ . Then  $P(B) = P(A \cup (B \setminus A)) = P(A) + P(B \setminus A) > P(A)$ .
- m the middle inequality follows from (ii) since  $\varnothing\subseteq A\subseteq\Omega$ .

We also have  $P(\varnothing)=P(\varnothing\dot\cup\varnothing)=P(\varnothing)+P(\varnothing)$  by countable additivity, which shows  $P(\varnothing)=0$ .





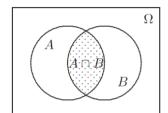
### **Proposition**





The key is to break the events up into their various overlapping and non-overlapping parts.

$$\begin{split} P(A \cup B) &= P((A \cap B) \ \dot{\cup} \ (A \setminus B) \ \dot{\cup} \ (B \setminus A)) \\ &= P(A \cap B) + P(A \setminus B) + P(B \setminus A) \\ &= P(A \cap B) + P(A) - P(A \cap B) + P(B) - P(A \cap B) \\ &= P(A) + P(B) - P(A \cap B) \end{split}$$



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#### **Basics in Probability**

## **Conditional Probability and Chain Rule**

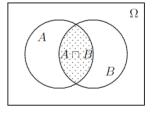
 $\bullet$  The conditional probability of event A given that event B has occurred is written P(A|B) and defined as

$$P(A|B) = \frac{P(A \cap B)}{P(B)}$$

assuming P(B) > 0.

• Another very useful tool, the **chain rule**, follows from this definition:

$$P(A \cap B) = P(A|B)P(B) = P(B|A)P(A)$$



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# Basics in Probability Bayes' rule

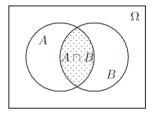
Taking the equality from above one step further, we arrive at the simple but crucial **Bayes' rule**:

$$P(A|B) = \frac{P(B|A)P(A)}{P(B)}$$

It is sometimes beneficial to omit the normalizing constant and write

$$P(A|B) \propto P(A)P(B|A)$$

Under this formulation, P(A) is often referred to as the **prior**, P(A|B) as the **posterior**, and P(B|A) as the **likelihood**. In the context of machine learning, we can use Bayes' rule to update our "beliefs" (e.g. values of our model parameters) given some data that we've observed.



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