10.6. Self-attention and Positional Encoding

Lecture based on "Dive into Deep Learning" http://D2L.AI (Zhang et al., 2020)

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Overview

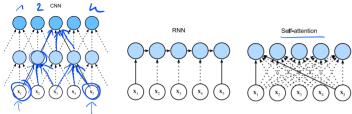
- CNNs or RNNs often encode sequences.
- Now we will feed a sequence of tokens into an attention mechanism such that each token has its own query, keys, and values.
- When computing the output for a token, it can attend via its query vector to each other token based on their keys.
- The output is a weighted sum over the other tokens.
- Because each token is attending to each other token, this architecture is called self-attention.
- Additional information for the sequence order can be added to each token.

Given a sequence of input tokens $\underline{\mathbf{x}}_1,\ldots,\underline{\mathbf{x}}_n$ where any $\mathbf{x}_i\in\underline{\mathbb{R}^d}$ $(1\leq i\leq n)$, its <u>self-attention</u> outputs a sequence of the same length $\mathbf{y}_1,\ldots,\mathbf{y}_n$, where

$$\mathbf{y}_{\underline{i}} = \underline{f}(\mathbf{x}_{\underline{i}}, (\mathbf{x}_1, \mathbf{x}_1), \dots, (\mathbf{x}_n, \mathbf{x}_n)) \in \mathbb{R}^d$$

according to the definition of $\underline{\text{attention pooling}}.$ (batch size, number of time steps or sequence length in tokens, d)

Convolutional layer with kernel size k



- For sequence length \underline{n} , d input and output channels, the computational complexity of the convolutional layer is $\mathcal{O}(\underline{knd^2})$.
- CNNs are hierarchical, so there are $\mathcal{O}(1)$ sequential operations
- the maximum path length is $\mathcal{O}(log_k(n))$.

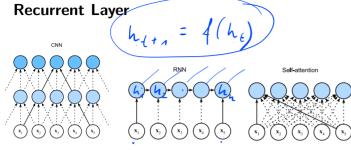
Example (two-layer CNN)

 \mathbf{x}_1 and \mathbf{x}_5 are within the receptive field of a two-layer CNN with kernel size 3.

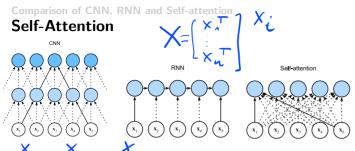
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Comparison of CNN, RNN and Self-attention



- Updating the hidden state of RNNs involves multiplication of the $\underline{d \times d}$ weight matrix and the \underline{d} -dimensional hidden state. Computational complexity per update is $\mathcal{O}(d^2)$.
- For sequence length is n, the computational complexity of the recurrent layer is $\mathcal{O}(nd^2)$.
- ullet There are $\mathcal{O}(n)$ sequential operations that cannot be parallelized
- the maximum path length is $\mathcal{O}(n)$.



- Queries, keys, and values are $n \times d$ matrices.
- For the scaled dot-product, a $\underbrace{n \times d}_{n \times n}$ matrix is multiplied by a $\underbrace{d \times n}_{n \times d}$ matrix, then the output $\underbrace{n \times n}_{n \times d}$ matrix is multiplied by a $\underbrace{n \times d}_{n \times d}$ matrix. Solf ($\underbrace{X}_{n \times d}$) $\underbrace{X}_{n \times d}$) $\underbrace{X}_{n \times d}$ matrix is multiplied by a $\underbrace{n \times d}_{n \times d}$ matrix is multiplied by a $\underbrace{n \times d}_{n \times d}$ matrix is multiplied by a $\underbrace{n \times d}_{n \times d}$ matrix is multiplied by a $\underbrace{n \times d}_{n \times d}$ matrix is multiplied by a $\underbrace{n \times d}_{n \times d}$ matrix is multiplied by a $\underbrace{n \times d}_{n \times d}$ matrix is multiplied by a $\underbrace{n \times d}_{n \times d}$ matrix is multiplied by a $\underbrace{n \times d}_{n \times d}$ matrix is multiplied by a $\underbrace{n \times d}_{n \times d}$ matrix is multiplied by a $\underbrace{n \times d}_{n \times d}$ matrix is multiplied by a $\underbrace{n \times d}_{n \times d}$ matrix is multiplied by a $\underbrace{n \times d}_{n \times d}$ matrix is multiplied by a $\underbrace{n \times d}_{n \times d}$ matrix is multiplied by a $\underbrace{n \times d}_{n \times d}$ matrix.
- Each token is directly connected to any other token via self-attention.
- ullet Computation can be parallel with $\mathcal{O}(1)$ sequential operations
- The maximum path length is $\mathcal{O}(1)$.

- All in all, both CNNs and self-attention allow for parallel computation and self-attention has the shortest maximum path length.
- However, the quadratic computational complexity with respect to the sequence length makes self-attention prohibitively slow for very long sequences.

Why positional Encoding?

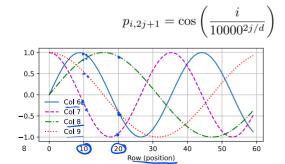
- Self-attention replaces sequential operations with parallel computation.
- However, self-attention by itself does not preserve the order of the sequence.
- positional encodings preserve information about the order of tokens as an additional input associated with each token.
- They can either be learned or fixed a priori.
- A simple scheme for fixed positional encodings is based on sine and cosine functions.

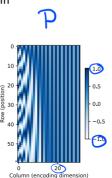
Positional encodings using trigonometric functions

- ullet $\mathbf{X} \in \mathbb{R}^{n \times d}$ d-dimensional inputs for n sequence tokens
- ullet $\mathbf{P} \in \mathbb{R}^{n \times d}$ positional embedding matrix
- ullet element on the $i^{
 m th}$ row and the $(2j)^{
 m th}$ column

$$p_{i,2j} = \sin\left(\frac{i}{10000^{2j/d}}\right)$$

ullet element on the $i^{
m th}$ row and the $(2j+1)^{
m th}$ column





Positional encoding output $\mathbf{X} + \mathbf{P}$

Summary

- In self-attention, the queries, keys, and values all come from the same representation.
- Both CNNs and self-attention enjoy parallel computation and self-attention has the shortest maximum path length.
- The quadratic computational complexity with respect to the sequence length makes self-attention prohibitively slow for very long sequences.
- To use the sequence order information, we can inject absolute or relative positional information by adding positional encoding to the input representations.