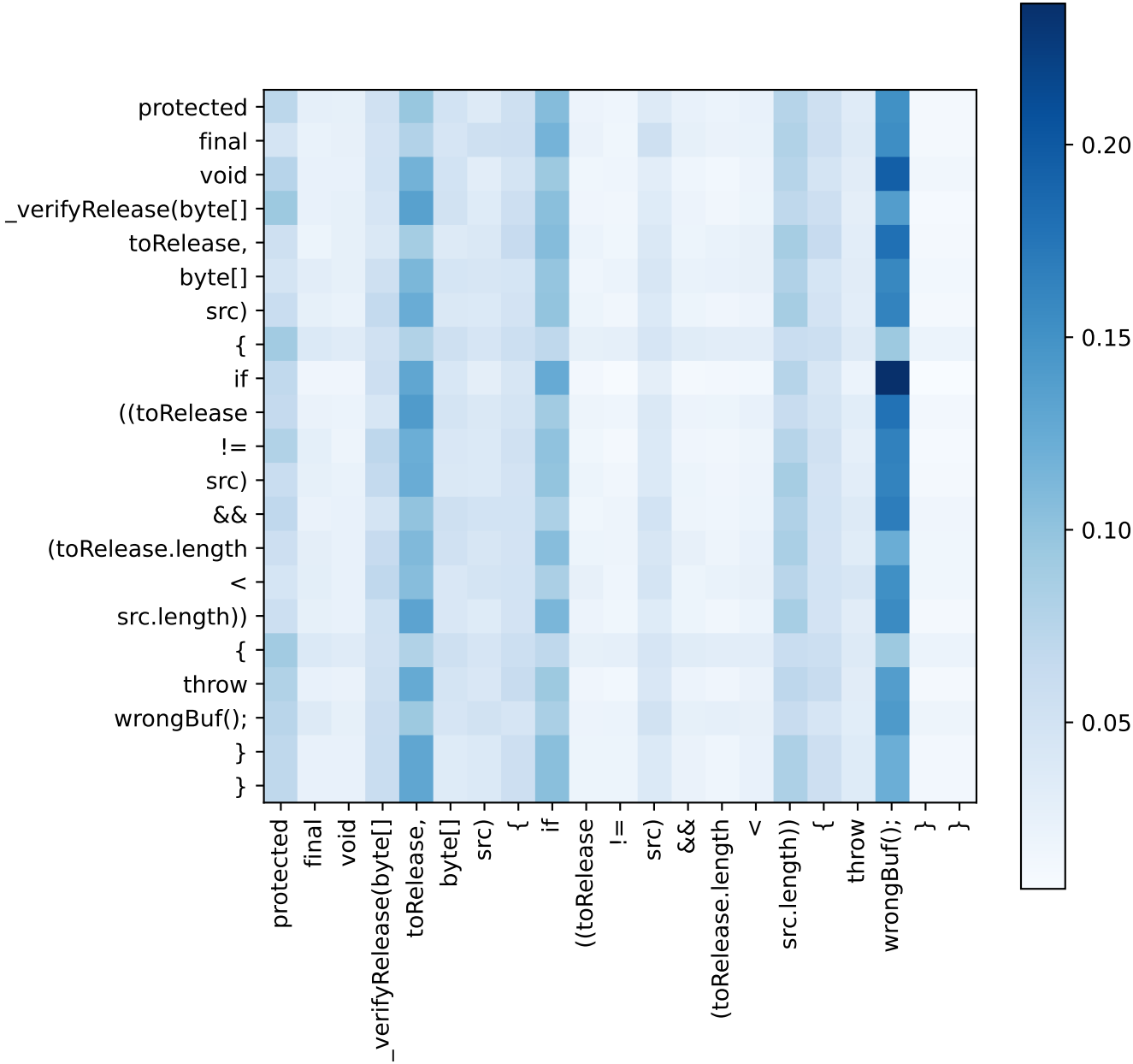
protected
final
void
_verifyRelease(byte[]
toRelease,
byte[]
src)
{
if
((toRelease
!=
src)
&&
(toRelease.length
<
src.length))
{
throw
wrongBuf();
}
}
protected
final
void
_verifyRelease(byte[]
toRelease,
byte[]
src)
{
if
((toRelease
!=
src)
&&
(toRelease.length
<
src.length))
{
throw
wrongBuf();
}
}
0.20
0.15
0.10
0.05