

## A

(*A E<sub>1</sub> ... E<sub>M</sub>*) (*Editor Command*) II: 16.32  
**A000n** (*gensym*) I: 2.11  
**ABBREVLST** (*Variable*) III: 26.46; 26.47  
**(ABS X)** I: 7.4  
**ACCESS** (*File Attribute*) III: 24.19  
Access chain (on stack) I: 11.3  
**ACCESSFNS** (*Record Type*) I: 8.12; 8.14  
**?ACTIVATEFLG** (*Variable*) III: 26.36  
Active frame I: 11.3  
**(ADD DATUM ITEM<sub>1</sub> ITEM<sub>2</sub> ...)** (*Change Word*) I:  
  8.18  
**ADD** (*File Package Command Property*) II: 17.45  
**(\ADD.PACKET.FILTER FILTER)** (*Function*) III: 31.40  
**(ADD.PROCESS FORM PROP<sub>1</sub> VALUE<sub>1</sub> ... PROP<sub>N</sub>  
  VALUE<sub>N</sub>)** II: 23.2  
**(ADD1 X)** I: 7.6  
**(ADDFILE FILE ——)** II: 17.19  
**(ADDMENU MENU WINDOW POSITION  
  DONTOPENFLG)** III: 28.38  
**(ADDPROP ATM PROP NEW FLG)** I: 2.6  
**(ADDSPELL X SPLST N)** II: 20.21; 20.23  
**ADDSPELLFLG** (*Variable*) II: 20.13; 17.5; 20.16,22  
**(ADDTOCOMS COMS NAME TYPE NEAR LISTNAME)**  
  II: 17.48  
**(ADDTOFILE NAME TYPE FILE NEAR LISTNAME)** II:  
  17.48  
**(ADDTOFILES? —)** II: 17.13  
**(ADDTOSCRATCHLIST VALUE)** I: 3.8  
**(ADTOVAR VAR X<sub>1</sub> X<sub>2</sub> ... X<sub>N</sub>)** II: 17.54; 17.36  
**(ADDVARS (VAR<sub>1</sub>.LST<sub>1</sub>) ... (VAR<sub>N</sub>.LST<sub>N</sub>))** (*File  
  Package Command*) II: 17.36  
**(ADIEU VAL)** I: 11.21  
**(ADJUSTCURSORPOSITION DELTAX DELTAY)** III:  
  30.17  
**ADV-PROG** (*Function*) II: 15.10-11  
**ADV-RETURN** (*Function*) II: 15.10-11  
**ADV-SETQ** (*Function*) II: 15.10-11  
**(ADVICE FN<sub>1</sub> ... FN<sub>N</sub>)** (*File Package Command*) II:  
  17.35; 15.13  
**ADVICE** (*File Package Type*) II: 17.22  
**ADVICE** (*Property Name*) II: 15.12-13; 17.18

Advice to functions II: 15.9  
**ADVINOLST** (*Variable*) II: 15.12-13  
**(ADVISE FN<sub>1</sub> ... FN<sub>N</sub>)** (*File Package Command*) II:  
  17.34; 15.13  
**(ADVISE FN WHEN WHERE WHAT)** II: 15.11; 15.10  
**ADVISED** (*Property Name*) I: 10.9; II: 15.11  
**ADVISEDFNS** (*Variable*) II: 15.11-12  
**(ADVISEDUMP X FLG)** II: 15.13  
Advising functions II: 15.9  
**AFTER** (*as argument to ADVISE*) II: 15.10; 15.11  
**AFTER** (*as argument to BREAKIN*) II: 15.6; 14.5  
**After** (*DEdit Command*) II: 16.7  
**AFTER** (*in INSERT editor command*) II: 16.33  
**AFTER** (*in MOVE editor command*) II: 16.38  
**AFTER LITATOM** (*Prog. Asst. Command*) II: 13.15;  
  13.24,33  
**AFTEREXIT** (*Process Property*) II: 23.3  
**AFTERMOVEFN** (*Window Property*) III: 28.20  
**AFTERSYSOUTFORMS** (*Variable*) I: 12.9  
**ALIAS** (*Property Name*) II: 15.5; 15.8  
**ALINK** (*in stack frame*) I: 11.3  
**(ALISTS (VAR<sub>1</sub> KEY<sub>1</sub> KEY<sub>2</sub> ...) ... (VAR<sub>N</sub> KEY<sub>3</sub> KEY<sub>4</sub>  
  ...))** (*File Package Command*) II: 17.37  
**ALISTS** (*File Package Type*) II: 17.22  
**ALL** (*in event specification*) II: 13.7  
**ALL** (*in PROP file package command*) II: 17.37  
**(ALLATTACHEDWINDOWS WINDOW)** III: 28.48  
**(ALLOCATE.ETHERPACKET)** (*Function*) III: 31.39  
**(ALLOCATE.PUP)** III: 31.28  
**(ALLOCATE.XIP)** III: 31.36  
**(ALLOCSTRING N INITCHAR OLD FATFLG)** I: 4.2  
**&ALLOW-OTHER-KEYS** (*DEFMACRO keyword*) I:  
  10.26  
**(ALLOW.BUTTON.EVENTS)** II: 23.15  
**ALLPROP** (*Litatom*) I: 10.10; II: 13.29; 17.5,54  
**ALONE** (*type of read macro*) III: 25.40  
**(ALPHORDER A B CASEARRAY)** I: 3.17  
already undone (*Printed by System*) II: 13.13; 13.42  
**ALWAYS FORM** (*I.S. Operator*) I: 9.11  
**ALWAYS** (*type of read macro*) III: 25.40  
**AMBIGUOUS** (*printed by DWIM*) II: 20.16  
**AMBIGUOUS DATA PATH** (*Error Message*) I: 8.3

- AMBIGUOUS RECORD FIELD (*Error Message*) I: 8.2  
**AMONG** (*Masterscope Path Option*) II: 19.16  
**ANALYZE SET** (*Masterscope Command*) II: 19.4  
**(AND**  $X_1 X_2 \dots X_N$ ) I: 9.3  
**AND** (*in event specification*) II: 13.7  
**AND** (*in USE command*) II: 13.10  
**ANSWER** (*Variable*) III: 26.15  
**(ANTILOG**  $X$ ) I: 7.13  
**\*ANY\*** (*in edit pattern*) II: 16.18  
**APPEND** (*File access*) III: 24.2  
**(APPEND**  $X_1 X_2 \dots X_N$ ) I: 3.5  
**(APPENDTOVAR**  $VAR X_1 X_2 \dots X_N$ ) II: 17.55; 17.36  
**(APPENDVARS** ( $VAR_1 . LST_1$ ) ... ( $VAR_N . LST_N$ )) (*File Package Command*) II: 17.36  
**(APPLY**  $FN ARGLIST —$ ) I: 10.11; II: 18.19  
**(APPLY\***  $FN ARG_1 ARG_2 \dots ARG_N$ ) I: 10.12; II: 18.19  
**APPLY-format input** II: 13.4  
**Applying functions to arguments** I: 10.11  
**Approval of DWIM corrections** II: 20.4; 20.3  
**APPROVEFLG** (*Variable*) II: 20.14; 20.22,24  
**(APROPOS** *STRING ALLFLG QUIETFLG OUTPUT*) I: 2.11  
**Arbitrary-size integers** I: 7.1  
**(ARCCOS**  $X RADIANSFLG$ ) I: 7.14  
**ARCCOS: ARG NOT IN RANGE** (*Error Message*) I: 7.14  
**\*ARCHIVE\*** (*history list property*) II: 13.33  
**ARCHIVE** *EventSpec* (*Prog. Asst. Command*) II: 13.16  
**ARCHIVEFLG** (*Variable*) II: 13.23  
**ARCHIVEFN** (*Variable*) II: 13.23; 13.16  
**ARCHIVELST** (*Variable*) II: 13.31; 13.16  
**(ARCSIN**  $X RADIANSFLG$ ) I: 7.14  
**ARCSIN: ARG NOT IN RANGE** (*Error Message*) I: 7.14  
**(ARCTAN**  $X RADIANSFLG$ ) I: 7.14  
**(ARCTAN2**  $Y X RADIANSFLG$ ) I: 7.14  
**SET ARE SET** (*Masterscope Command*) II: 19.5  
**(ARG**  $VAR M$ ) I: 10.5  
**\*ARGN** (*Stack blip*) I: 11.15  
**ARG NOT ARRAY** (*Error Message*) I: 5.1-2; II: 14.30  
**ARG NOT HARRAY** (*Error Message*) II: 14.31  
**ARG NOT LIST** (*Error Message*) I: 3.2,5,15-16; II: 14.28  
**ARG NOT LITATOM** (*Error Message*) I: 2.3,5,7; 9.8; 10.3,11; II: 14.28; 17.54  
**(ARGLIST** *FN*) I: 10.8; II: 14.10  
**ARGNAMES** (*Property Name*) I: 10.8  
**ARGS** (*Break Command*) II: 14.10  
**...ARGS** (*history list property*) II: 13.33  
**ARGS NOT AVAILABLE** (*Error Message*) I: 10.8  
**(ARGTYPE** *FN*) I: 10.7  
**Argument lists of functions** I: 10.2  
**\*ARGVAL\*** (*stack blip*) I: 11.16  
**Arithmetic** I: 7.1  
**AROUND** (*as argument to ADVISE*) II: 15.10; 15.11-12  
**AROUND** (*as argument to BREAKIN*) II: 15.6; 14.5  
**(ARRAY SIZE TYPE INIT ORIG —)** I: 5.1  
**(ARRAYORIG** *ARRAY*) I: 5.2  
**(ARRAYP** *X*) I: 5.1; 9.2  
**ARRAYRECORD** (*Record Type*) I: 8.8  
**Arrays** I: 5.1; 9.2  
**ARRAYS FULL** (*Error Message*) II: 14.29; 22.5  
**(ARRAYSIZE** *ARRAY*) I: 5.2  
**(ARRAYTYP** *ARRAY*) I: 5.2  
**AS VAR** (*I.S. Operator*) I: 9.15  
**ASCENT** (*Font property*) III: 27.27  
**(ASKUSER** *WAIT DEFAULT MESS KEYLST*  
*TYPEAHEAD LISPXRNTFLG OPTIONSLST FILE*  
III: 26.12  
**ASKUSERTTBL** (*Variable*) III: 26.17  
**Assignments in CLISP** II: 21.9  
**Assignments in pattern matching** I: 12.28  
**(ASSOC** *KEY ALST*) I: 3.15  
**Association lists** I: 3.15  
**Association lists in EVALA** I: 10.13  
**ASSOCRECORD** (*Record Type*) I: 8.8  
**(ATOM** *X*) I: 2.1; 9.1  
**ATOM HASH TABLE FULL** (*Error Message*) II: 14.28  
**ATOM TOO LONG** (*Error Message*) I: 2.2; II: 14.28  
**ATOMRECORD** (*Record Type*) I: 8.9  
**Atoms** I: 2.1; 9.1  
**(ATTACH** *X L*) I: 3.5  
**Attached windows** III: 28.45; 28.1  
**(ATTACHEDWINDOWS** *WINDOW COM*) III: 28.47  
**ATTACHEDWINDOWS** (*Window Property*) III: 28.54  
**(ATTACHMENU** *MENU MAINWINDOW EDGE POSITIONONEDGE NOOPENFLG*) III: 28.48  
**(ATTACHWINDOW** *WINDOWTOATTACH MAINWINDOW EDGE POSITIONONEDGE WINDOWCOMACTION*) III: 28.45  
**ATTEMPT TO BIND NIL OR T** (*Error Message*) I: 9.8; 10.3; II: 14.30

attempt to read DATATYPE with different field specification than currently defined (*Error Message*) III: 25.18  
**ATTEMPT TO RPLAC NIL** (*Error Message*) I: 3.2; II: 14.28  
**ATTEMPT TO SET NIL** (*Error Message*) I: 2.3; II: 14.28  
**ATTEMPT TO SET T** (*Error Message*) I: 2.3  
**ATTEMPT TO USE ITEM OF INCORRECT TYPE** (*Error Message*) II: 14.30  
**(AU-REVOIR VAL)** I: 11.21  
**AUTHOR** (*File Attribute*) III: 24.18  
**AUTOBACKTRACEFLG** (*Variable*) II: 14.15  
**AUTOCOMPLETEFLG** (*ASKUSER option*) III: 26.17  
**AUTOPROCESSFLG** (*Variable*) II: 23.1  
**&AUX** (*DEFMACRO keyword*) I: 10.26  
**AVOIDING SET** (*Masterscope Path Option*) II: 19.16  
**(AWAIT.EVENT EVENT TIMEOUT TIMERP)** II: 23.7

**B**

**(B E<sub>1</sub> ... E<sub>M</sub>)** (*Editor Command*) II: 16.32  
Background menu III: 28.6  
Background shade III: 30.22  
**BACKGROUNDBUTTONEVENTFN** (*Variable*) III: 28.29  
**BackgroundCopyMenu** (*Variable*) III: 28.8  
**BackgroundCopyMenuCommands** (*Variable*) III: 28.8  
**BACKGROUNDCURSORINFN** (*Variable*) III: 28.29  
**BACKGROUNDCURSORMOVEDFN** (*Variable*) III: 28.29  
**BACKGROUNDCURSOROUTFN** (*Variable*) III: 28.29  
**BackgroundMenu** (*Variable*) III: 28.8  
**BackgroundMenuCommands** (*Variable*) III: 28.8  
**BACKGROUNDPAGEFREQ** (*Variable*) I: 12.10  
**BACKGROUNDWHENSELECTEDFN** (*Function*) III: 28.40  
Backquote ('') III: 25.42  
Backslash functions I: 10.10  
Backspace III: 30.5; 25.2; 26.23  
**(BACKTRACE /POS EPOS FLAGS FILE PRINTFN)** I: 11.11  
Backtrace break commands II: 14.9  
Backtrace frame window II: 14.3  
Backtrace functions I: 11.11  
**BACKTRACEFONT** (*Variable*) II: 14.15  
**BAD FILE NAME** (*Error Message*) II: 14.31  
**BAD FILE PACKAGE COMMAND** (*Error Message*) II: 17.34

**BAD PROG BINDING** (*Error Message*) II: 18.23  
**BAD SETQ** (*Error Message*) II: 18.23  
**BAD SYSOUT FILE** (*Error Message*) II: 14.29  
**(BAKTRACE /POS EPOS SKIPFNS FLAGS FILE)** I: 11.11  
**BAKTRACELST** (*Variable*) I: 11.12  
Bars on cursor III: 30.16  
**.BASE** (*PRINTOUT command*) III: 25.27  
Basic frames on stack I: 11.3; 11.1,6  
**(BCOMPL FILES CFILE ——)** II: 18.21; 18.17-18  
**(BEEPOFF)** III: 30.24  
**(BEEPON FREQ)** III: 30.24  
**BEFORE** (*as argument to ADVISE*) II: 15.10; 15.11  
**BEFORE** (*as argument to BREAKIN*) II: 15.6; 14.5  
Before (*DEdit Command*) II: 16.7  
**BEFORE** (*in INSERT editor command*) II: 16.33  
**BEFORE** (*in MOVE editor command*) II: 16.38  
**BEFORE LITATOM** (*Prog. Asst. Command*) II: 13.15; 13.24,33  
**BEFOREEXIT** (*Process Property*) II: 23.3  
**BEFORESYSOUTFORMS** (*Variable*) I: 12.9  
**\BeginDST** (*Variable*) I: 12.16  
Bell (*in history event*) II: 13.19; 13.13,31,39  
Bell in terminal III: 30.24  
Bells printed by DWIM II: 20.3  
**(BELOW COM X)** (*Editor Command*) II: 16.25  
**(BELOW COM)** (*Editor Command*) II: 16.25  
**BF PATTERN NIL** (*Editor Command*) II: 16.23  
**(BF PATTERN)** (*Editor Command*) II: 16.23  
**BF PATTERN T** (*Editor Command*) II: 16.23  
**BF PATTERN** (*Editor Command*) II: 16.23  
**(BI N M)** (*Editor Command*) II: 16.40  
**(BI N)** (*Editor Command*) II: 16.41  
Bignums I: 7.1  
**(BIN STREAM)** III: 25.5  
**(BIND COMS<sub>1</sub> ... COMS<sub>N</sub>)** (*Editor Command*) II: 16.63  
**BIND VARS** (*I.S. Operator*) I: 9.12  
**BIND VAR** (*I.S. Operator*) I: 9.12  
**BIND** (*in Masterscope template*) II: 19.20  
**BIND** (*Masterscope Relation*) II: 19.9  
Bindings in stack frames I: 11.6  
**BINDS** (*Litatom*) II: 21.21  
**BIR** (*Font face*) III: 27.26  
Bit tables I: 4.6  
**(BITBLT SOURCE SOURCELEFT SOURCEBOTTOM DESTINATION DESTINATIONLEFT DESTINATIONBOTTOM WIDTH HEIGHT)**

- SOURCETYPE OPERATION TEXTURE  
*CLIPPINGREGION*) III: 27.14
- (BITCLEAR N MASK) (Macro) I: 7.9
- BITMAP (*Data Type*) III: 27.3
- (BITMAPBIT BITMAP X Y NEWVALUE) III: 27.3
- (BITMAPCOPY BITMAP) III: 27.4
- (BITMAPCREATE WIDTH HEIGHT BITSPIXEL) III:  
 27.3
- (BITMAPHEIGHT BITMAP) III: 27.3
- (BITMAPIMAGESIZE BITMAP DIMENSION STREAM)  
 III: 27.16
- (BITMAPP X) III: 27.3
- Bitmaps III: 27.3
- (BITMAPWIDTH BITMAP) III: 27.3
- BITS (*as a field specification*) I: 8.21
- BITS (*record field type*) I: 8.10
- (BITSET N MASK) (Macro) I: 7.9
- (BITSPIXEL BITMAP) III: 27.3
- (BITTEST N MASK) (Macro) I: 7.9
- (BK N) (Editor Command) II: 16.16
- BK (Editor Command) II: 16.16
- (BKLINBUF STR) III: 30.12
- (BKSYSBUF X FLG RDTBL) III: 30.11; 30.12
- BLACKSHADE (Variable) III: 27.7
- BLINK (*in stack frame*) I: 11.3
- Blips on the stack I: 11.14
- (BLIPSCAN BLIPTYP IPOS) I: 11.16
- (BLIPVAL BLIPTYP IPOS FLG) I: 11.16
- BLKAPPLY (Function) II: 18.19
- BLKAPPLY\* (Function) II: 18.19
- BLKAPPLYFNS (*in Masterscope Set Specification*) II:  
 19.12
- BLKAPPLYFNS (Variable) II: 18.19; 18.18
- BLKFNS (*in Masterscope Set Specification*) II: 19.12
- BLKLIBRARY (Variable) II: 18.20; 18.18
- BLKLIBRARYDEF (*Property Name*) II: 18.20
- BLKNAME (Variable) II: 18.18
- (BLOCK MSECSWAIT TIMER) II: 23.5
- Block compiling II: 18.17
- Block compiling functions II: 18.20
- Block declarations II: 18.17; 17.42
- Block library II: 18.19
- (BLOCKCOMPILE BLKNAME BLKFNS ENTRIES FLG)  
 II: 18.20; 18.18
- BLOCKED (*Printed by Editor*) II: 16.65
- BLOCKRECORD (*Record Type*) I: 8.11
- (BLOCKS BLOCK<sub>1</sub> ... BLOCK<sub>N</sub>) (*File Package  
 Command*) II: 17.42; 18.17
- (BLTSHADE TEXTURE DESTINATION  
*DESTINATIONLEFT DESTINATIONBOTTOM  
 WIDTH HEIGHT OPERATION CLIPPINGREGION*)  
 III: 27.16
- (BO N) (Editor Command) II: 16.41
- &BODY (*DEFMACRO keyword*) I: 10.25
- BOLDITALIC (*Font face*) III: 27.26
- BORDER (*Window Property*) III: 28.33
- BOTH (*File access*) III: 24.2
- (BOTH TEMPLATE<sub>1</sub> TEMPLATE<sub>2</sub>) (*in Masterscope  
 template*) II: 19.20
- BOTTOM (*as argument to ADVISE*) II: 15.11
- Bottom margin III: 27.11
- (BOTTOMOFGRIDCOORD GRIDY GRIDSPEC) III:  
 27.23
- (BOUNDP VAR) I: 2.3
- (BOUT STREAM BYTE) III: 25.9
- (BOXCOUNT TYPE N) II: 22.8
- BOXCURSOR (Variable) III: 28.9; 30.15
- Boxing numbers I: 7.1
- Boyer-Moore fast string searching algorithm III:  
 25.21
- BQUOTE (Function) III: 25.42
- Break (DEdit Command) II: 16.9
- BREAK (Error Message) II: 14.29
- (BREAK X) II: 15.5; 14.5; 15.1,7
- \*\*BREAK\*\* (*in backtrace*) II: 14.9
- BREAK (Interrupt Channel) II: 23.15; III: 30.3
- BREAK (Syntax Class) III: 25.37
- Break characters III: 25.36; 25.4; 30.10
- Break commands II: 14.5; 14.17
- Break expression II: 14.5; 14.12
- BREAK INSERTED AFTER (*Printed by BREAKIN*) II:  
 15.7
- Break package II: 14.1
- Break windows II: 14.3; 14.1
- Break within a break on FN (*Printed by system*) II:  
 14.16
- (BREAK.NSFILING.CONNECTION HOST) III: 24.38
- (BREAK0 FN WHEN COMS — —) II: 15.4; 15.5,8
- (BREAK1 BRKEXP BRKWHEN BRKFN BRKCOMS  
*BRKTYPE ERRORN*) II: 14.16; 14.20; 15.1,3-6;  
 20.24
- BREAKCHAR (Syntax Class) III: 25.35
- (BREAKCHECK ERRORPOS ERXN) II: 14.13;  
 14.19,22,27
- BREAKCHK (Variable) II: 14.23
- BREAKCOMSLST (Variable) II: 14.17
- BREAKCONNECTION (Function) III: 24.37

- BREAKDELIMITER** (*Variable*) II: 14.10  
**(BREAKDOWN FN<sub>1</sub> ... FN<sub>N</sub>)** II: 22.9  
**(BREAKIN FN WHERE WHEN COMS)** II: 15.6; 14.5;  
   15.1,3-4,7-8  
 Breaking CLISP expressions II: 15.4  
 Breaking functions II: 15.1  
**BREAKMACROS** (*Variable*) II: 14.17; 14.16  
**(BREAKREAD TYPE)** II: 14.18  
**BREAKREGIONSPEC** (*Variable*) II: 14.15  
**BREAKRESETFORMS** (*Variable*) II: 14.18  
**(BRECOMPILE FILES CFILE FNS —)** II: 18.21; 17.12;  
   18.17-18  
**BRKCOMS** (*Variable*) II: 14.17; 14.7-8,16; 15.4  
**BRKDWNCOMPFLG** (*Variable*) II: 22.11  
**(BRKDWNRESULTS RETURNVALUESFLG)** II: 22.9  
**BRKDWNTYPE** (*Variable*) II: 22.10; 22.11  
**BRKDWNTYPES** (*Variable*) II: 22.10  
**BRKEXP** (*Variable*) II: 14.5; 14.8,11-12,16; 15.4  
**BRKFILE** (*Variable*) II: 14.17  
**BRKFN** (*Variable*) II: 14.16; 14.6; 15.4  
**BRKINFO** (*Property Name*) II: 15.4,7-8  
**BRKINFOLST** (*Variable*) II: 15.7-8  
**BRKTYPE** (*Variable*) II: 14.16  
**BRKWHEN** (*Variable*) II: 14.16; 15.4  
**BROADSCOPE** (*Property Name*) II: 21.28  
**BROKEN** (*Property Name*) I: 10.9; II: 15.4  
**BROKEN-IN** (*Property Name*) I: 10.9; II: 15.7; 15.8  
**BROKENFNS** (*Variable*) II: 15.4,7; 20.24  
 Brushes for drawing curves III: 27.18  
**BT** (*Break Command*) II: 14.9  
**BT** (*Break Window Command*) II: 14.3  
**BT!** (*Break Window Command*) II: 14.3  
**BTV** (*Break Command*) II: 14.9  
**BTV!** (*Break Command*) II: 14.9  
**BTV\*** (*Break Command*) II: 14.9  
**BTV +** (*Break Command*) II: 14.9  
**BUF** (*Editor Command*) III: 26.29  
**BUFFERS** (*File Attribute*) III: 24.19  
**BUILDMAPFLG** (*Variable*) II: 17.56; 17.5; 18.15  
 Bulk Data Transfer III: 31.24  
**Bury** (*Window Menu Command*) III: 28.4  
**(BURYW WINDOW)** III: 28.20  
**BUTTOEVENTFN** (*Window Property*) III: 28.28;  
   28.38  
**(BUTTOEVENTINFN /IMAGEOBJ WINDOWSTREAM**  
   `SELECTION RELX RELY WINDOW HOSTSTREAM`  
   `BUTTON)` (*IMAGEFNS Method*) III: 27.38  
 Buttons on mouse III: 30.17  
**BY FORM** (*without IN/ON*) (*I.S. Operator*) I: 9.14  
**BY FORM** (*with IN/ON*) (*I.S. Operator*) I: 9.14; 9.18  
**BY** (*in REPLACE editor command*) II: 16.33  
**BYTE** (*as a field specification*) I: 8.21  
**(BYTE SIZE POSITION)** (*Macro*) I: 7.10  
**BYTE** (*record field type*) I: 8.10  
**(BYTEPOSITION BYTESPEC)** (*Macro*) I: 7.10  
**BYTESIZE** (*File Attribute*) III: 24.17  
**(BYTESIZE BYTESPEC)** (*Macro*) I: 7.10
- C**
- C** (*MAKEFILE option*) II: 17.10  
**C...R functions** I: 3.2  
**CAAR** (*Function*) I: 3.2  
**CADR** (*Function*) I: 3.2  
**CALCULATEREGION** (*Window Property*) III: 28.20  
**CALL** (*in Masterscope template*) II: 19.20  
**CALL** (*Masterscope Relation*) II: 19.7  
**CALL DIRECTLY** (*Masterscope Relation*) II: 19.8  
**CALL FOR EFFECT** (*Masterscope Relation*) II: 19.9  
**CALL FOR VALUE** (*Masterscope Relation*) II: 19.9  
**CALL INDIRECTLY** (*Masterscope Relation*) II: 19.8  
**CALL SOMEHOW** (*Masterscope Relation*) II: 19.8  
**(CALLS FN USEDATABASE —)** II: 19.22  
**(CALLSCCODE FN — —)** II: 19.22  
**CAN'T - AT TOP** (*Printed by Editor*) II: 16.15  
**CAN'T BE BOTH AN ENTRY AND THE BLOCK NAME**  
   (*Error Message*) II: 18.22; 18.20  
**CAN'T FIND EITHER THE PREVIOUS VERSION ...**  
   (*Printed by System*) II: 17.16  
**CANFILEDEF** (*File Package Type Property*) II: 17.30  
**(CANONICAL.HOSTNAME HOSTNAME)** III: 24.39  
**CAP** (*Editor Command*) II: 16.52  
**(CAR X)** I: 3.1  
**CAR/CDRERR** (*Variable*) I: 3.1  
**#CAREFULCOLUMNS** (*Variable*) III: 26.47  
**(CARET NEWCARET)** III: 28.31  
**(CARETRATE ONRATE OFFRATE)** III: 28.31  
 Carets III: 28.30  
 Carriage-return II: 13.37; III: 25.8; 25.4  
 Case arrays III: 25.21  
**(CASEARRAY OLDARRAY)** III: 25.21  
**CAUTIOUS** (*DWIM mode*) II: 20.4; 20.3,24; 21.4,6  
**CCODEP** (*data type*) I: 10.6  
**(CCODEP FN)** I: 10.7  
**CDAR** (*Function*) I: 3.2  
**CDDR** (*Function*) I: 3.2  
**(CDR X)** I: 3.1  
**Center** (*DEdit Command*) II: 16.8  
**.CENTER POS EXPR** (*PRINTOUT command*) III: 25.29

- .CENTER2 POS EXPR (*PRINTOUT command*) III:  
25.29
- CENTERFLG (*Menu Field*) III: 28.41
- (CENTERPRINTINREGION EXP REGION STREAM) III:  
27.21
- CEXPR (*Latom*) I: 10.7
- CEXPR\* (*Latom*) I: 10.7
- CFEXPR (*Latom*) I: 10.7
- CFEXPR\* (*Latom*) I: 10.7; 10.8
- CH.DEFAULT.DOMAIN (*Variable*) I: 12.3; III: 31.8
- CH.DEFAULT.ORGANIZATION (*Variable*) I: 12.3; III:  
31.8
- (CH.ISMEMBER GROUPNAME PROPERTY  
SECONDARYPROPERTY NAME) III: 31.12
- (CH.LIST.ALIASES OBJECTNAMEPATTERN) III:  
31.11
- (CH.LIST.ALIASES.OF OBJECTPATTERN) III: 31.11
- (CH.LIST.DOMAINS DOMAINPATTERN) III: 31.11
- (CH.LIST.OBJECTS OBJECTPATTERN PROPERTY) III:  
31.11
- (CH.LIST.ORGANIZATIONS  
ORGANIZATIONPATTERN) III: 31.11
- (CH.LOOKUP.OBJECT OBJECTPATTERN) III: 31.10
- CH.NET.HINT (*Variable*) I: 12.3; III: 31.9
- (CH.RETRIEVE.ITEM OBJECTPATTERN PROPERTY  
INTERPRETATION) III: 31.11
- (CH.RETRIEVE.MEMBERS OBJECTPATTERN  
PROPERTY —) III: 31.11
- (CHANGE DATUM FORM) (*Change Word*) I: 8.19
- (CHANGE @ TO  $E_1 \dots E_M$ ) (*Editor Command*) II:  
16.34
- (CHANGEBACKGROUND SHADE —) III: 30.22
- (CHANGEBACKGROUND BORDER SHADE —) III:  
30.23
- (CHANGECALLERS OLD NEW TYPES FILES METHOD)  
II: 17.28
- CHANGECHAR (*Variable*) II: 16.30; III: 26.49
- CHANGED (*MARKASCHANGED reason*) II: 17.18
- changed, but not unsaved (*Printed by Editor*) II:  
16.69
- CHANGEFONT (*Font class*) III: 27.32
- (CHANGEFONT FONT STREAM) III: 27.34
- (CHANGENAME FN FROM TO) II: 15.8
- CHANGEOFFSETFLG (*Menu Field*) III: 28.42
- (CHANGEPROP X PROP1 PROP2) I: 2.6
- CHANGESARRAY (*Variable*) II: 16.30
- (CHANGESLICE N HISTORY —) I: 12.3; II: 13.21;  
13.31
- Changetran I: 8.17
- CHANGEWORLD (*Property Name*) I: 8.19
- (CHARACTER N) I: 2.13
- Character codes I: 2.12
- Character echoing III: 30.6
- Character I/O III: 25.22
- Character sets I: 2.14; III: 25.22
- CHARACTERNAMES (*Variable*) I: 2.14
- Characters I: 2.12
- CHARACTERSETNAMES (*Variable*) I: 2.14
- (CHARCODE CHAR) I: 2.13
- CHARDELETE (*syntax class*) III: 30.5,8
- (CHARSET STREAM CHARACTERSET) III: 25.23
- (CHARWIDTH CHARCODE FONT) III: 27.30
- (CHARWIDTHY CHARCODE FONT) III: 27.30
- (CHCON X FLG RDTBL) I: 2.13
- (CHCON1 X) I: 2.13
- CHECK SET (*Masterscope Command*) II: 19.7
- (CHECKIMPORTS FILES NOASKFLG) II: 17.43
- (\CHECKSUM BASE NWORDS INITSUM) (*Function*)  
III: 31.40
- CHOOZ (*Function*) II: 20.19
- CL (*Editor Command*) II: 16.55; 21.27
- CL:FLG (*Variable*) II: 21.23
- (CLDISABLE OP) I: 9.11; II: 21.26
- (CLEANPOSPLST PLST) I: 11.21
- (CLEANUP FILE<sub>1</sub> FILE<sub>2</sub> ... FILE<sub>N</sub>) II: 17.12
- CLEANUOPTIONS (*Variable*) II: 17.12
- Clear (*DEdit Command*) II: 16.8
- Clear (*Window Menu Command*) III: 28.4
- (CLEARBUF FILE FLG) III: 30.11; 30.12
- Clearinghouse III: 31.8
- (CLEARPUP PUP) III: 31.28
- (CLEARSTK FLG) I: 11.9
- CLEARSTKLST (*Variable*) I: 11.9
- (CLEARW WINDOW) III: 28.31
- CLINK (*in stack frame*) I: 11.3
- Clipping region III: 27.11
- CLISP II: 21.1; 20.8,10-11
- CLISP (as CAR of form) II: 21.17
- CLISP (*in Masterscope template*) II: 19.20
- CLISP (*MARKASCHANGED reason*) II: 17.18
- CLISP and compiler II: 18.9,14
- CLISP declarations II: 21.12; 21.17
- CLISP interaction with user II: 21.6
- CLISP internal conventions II: 21.27
- CLISP operation II: 21.14
- CLISP words II: 20.9
- CLISP: (*Editor Command*) II: 21.26; 21.17
- CLISPARRAY (*Variable*) II: 21.25; 21.17,26

**CLISPCHARARRAY** (*Variable*) II: 21.25  
**CLISPCHARS** (*Variable*) II: 21.25  
**(CLISPDEC DECLST)** II: 21.12; 21.25  
**CLISPFLG** (*Variable*) II: 21.25  
**CLISPFONT** (*Font class*) III: 27.32  
**CLISPFORWORDSPLST** (*Variable*) I: 9.10  
**CLISPHELPFLG** (*Variable*) II: 21.21; 21.6  
**CLISPI.S.GAG** (*Variable*) I: 9.20  
**CLISPIFTRANFLG** (*Variable*) II: 21.26  
**CLISPIFWORDSPLST** (*Variable*) I: 9.5  
**(CLISPIFY X EDITCHAIN)** II: 21.22; 21.23; 17.11;  
 21.14  
**CLISPIFY** (*MAKEFILE option*) II: 17.11; 21.26  
**(CLISPIFYFN<sub>1</sub> ... FN<sub>N</sub>)** II: 21.23  
**CLISPIFYPACKFLG** (*Variable*) II: 21.24  
**CLISPIFYPRETTYFLG** (*Variable*) I: 12.3; II: 21.26;  
 17.11; III: 26.48  
**CLISPIFYUSERFN** (*Variable*) II: 21.24  
**CLISPINFIX** (*Property Name*) II: 21.29  
**CLISPINFIXSPLST** (*Variable*) II: 21.25; 21.9  
**CLISPRECORDTYPES** (*Variable*) I: 8.15  
**CLISPRETRANFLG** (*Variable*) II: 21.22; 21.17  
**(CLISPTRAN X TRAN)** II: 21.25  
**CLISPTYPE** (*Property Name*) II: 21.27; 21.28  
**CLISPWORD** (*Property Name*) I: 8.19; II: 21.29  
**(CLOCK N —)** I: 12.15  
**Close** (*Window Menu Command*) III: 28.3  
**(CLOSEALL ALLFLG)** III: 24.5; 24.20  
**CLOSEBREAKWINDOWFLG** (*Variable*) II: 14.15  
**(CLOSEF FILE)** III: 24.4  
**(CLOSEF? FILE)** III: 24.4  
**CLOSEFN** (*Window Property*) III: 28.15  
**(CLOSENSOCKET NSOC NOERRORFLG)** III: 31.37  
**(CLOSEPUPSOCKET PUPSOC NOERRORFLG)** III:  
 31.29  
**(CLOSEW WINDOW)** III: 28.15  
 Closing and reopening files III: 24.20  
**CLREMPARSFLG** (*Variable*) II: 21.23  
**(CLRHASH HARRAY)** I: 6.2  
**(CLRPROMPT)** III: 28.3  
**(CNDIR HOST/DIR)** III: 24.10  
**CNTRLV** (*syntax class*) III: 30.6  
**CODE** (*Property Name*) II: 17.27  
**CODERDTBL** (*Variable*) III: 25.34  
**COLLECT FORM** (*I.S. Operator*) I: 9.10  
**COMMAND** (*Variable*) III: 26.38  
**\*\*COMMENT\*\*** (*printed by editor*) II: 16.48  
**\*\*COMMENT\*\*** (*printed by system*) III: 26.43  
 Comment pointers II: 16.55; III: 26.44

**COMMENT USED FOR VALUE** (*Error Message*) II:  
 18.23  
**\*\*COMMENT\*\*FLG** (*Variable*) III: 26.43  
**(COMMENT1 L —)** III: 26.43  
**COMMENTFLG** (*Variable*) III: 26.43; 26.45  
**COMMENTFONT** (*Font class*) III: 27.32  
**COMMENTLINELENGTH** (*Variable*) III: 27.34  
 Comments in functions III: 26.42  
**(COMPARE NAME1 NAME2 TYPE SOURCE1**  
 SOURCE2) II: 17.29  
**(COMPAREDEFS NAME TYPE SOURCES)** II: 17.29  
**(COMPARELISTS X Y)** I: 3.19  
 Comparing lists I: 3.19  
**(COMPILE X FLG)** II: 18.14  
**COMPILE.EXT** (*Variable*) II: 18.13  
**(COMPILE1 FN DEF —)** II: 18.14  
 Compiled files II: 18.13  
 Compiled function objects I: 10.6  
**COMPILED ON** (*printed when file is loaded*) II:  
 18.13  
**(COMPILEFILES FILE<sub>1</sub> FILE<sub>2</sub> ... FILE<sub>N</sub>)** II: 17.14  
**COMPILEHEADER** (*Variable*) II: 18.13  
**Compiler** II: 18.1  
 Compiler error messages II: 18.22  
 Compiler functions II: 18.13; 18.20  
 Compiler printout II: 18.3  
 Compiler questions II: 18.1  
**COMPILEMACROPROPS** (*Variable*) I: 10.22  
**COMPILETYPELIST** (*Variable*) I: 10.14; II: 18.11; 18.9  
**COMPILEUSERFN** (*Function*) II: 18.12  
**COMPILEUSERFN** (*Variable*) II: 18.9; 18.11  
 Compiling CLISP II: 18.11; 18.9,14  
 Compiling data types II: 18.11  
 Compiling files II: 18.14; 18.21  
 Compiling FUNCTION II: 18.10  
 Compiling function calls II: 18.8  
 Compiling functional arguments II: 18.10  
 Compiling open functions II: 18.11  
**COMPLETEON** (*ASKUSER option*) III: 26.16  
**COMPSET** (*Function*) II: 18.1  
 Computed macros I: 10.23  
**(COMS X<sub>1</sub> ... X<sub>M</sub>)** (*Editor Command*) II: 16.59  
**(COMS COM<sub>1</sub> ... COM<sub>N</sub>)** (*File Package Command*)  
 II: 17.40  
**(COMSQ COM<sub>1</sub> ... COM<sub>N</sub>)** (*Editor Command*) II:  
 16.59  
**(CONCAT X<sub>1</sub> X<sub>2</sub> ... X<sub>N</sub>)** I: 4.4  
**(CONCATLIST L)** I: 4.4

- (COND CLAUSE<sub>1</sub> CLAUSE<sub>2</sub> ... CLAUSE<sub>K</sub>) I: 9.4  
 COND clause I: 9.4  
**CONFIRMF LG (ASKUSER option)** III: 26.15  
 Conjunctions in Masterscope II: 19.14  
**CONN HOST/DIR (Prog. Asst. Command)** III: 24.11  
 Connected directory III: 24.9  
**Connection Lost (Error Message)** III: 24.41  
**(CONS X Y)** I: 3.1  
**(CONSCOUNT N)** II: 22.8  
**(CONSTANT X)** II: 18.7  
**(CONSTANTS VAR<sub>1</sub> ... VAR<sub>N</sub>) (File Package Command)** II: 17.37  
**(CONSTANTS VAR<sub>1</sub> VAR<sub>2</sub> ... VAR<sub>N</sub>)** II: 18.8  
 Constants in compiled code II: 18.7  
 Constructing lists in CLISP II: 21.10  
**CONTAIN (File Package Command Property)** II: 17.46  
**CONTAIN (Masterscope Relation)** II: 19.10  
**CONTENTS (File Package Command Property)** II: 17.46  
**\*CONTEXT\* (history list property)** II: 13.33  
 Context switching I: 11.4  
**CONTINUE SAVING? (Printed by System)** II: 13.41  
**CONTINUE WITH T CLAUSE (printed by DWIM)** II: 20.7  
 Continuing an edit session II: 16.50  
**(CONTROL MODE TTBL)** III: 30.10; 25.3,5  
 Control chain (on stack) I: 11.3  
 Control-A III: 30.5; 25.41; 26.23  
**Control-B (Interrupt Character)** II: 14.27,29; 23.15; III: 30.2  
 Control-character echoing III: 30.6  
**Control-D (Interrupt Character)** II: 14.2,17,20; 16.49; 18.4; 23.14; III: 30.2; 30.11  
**CONTROL-E (Error Message)** II: 14.31  
**Control-E (Interrupt Character)** II: 13.18; 14.2,20,31; 15.7; 20.5,7; 23.14; III: 30.2; 24.40; 30.11  
**Control-F** III: 26.23  
**Control-G (in history list)** II: 13.19; 13.13  
**Control-G (Interrupt Character)** II: 23.14; III: 30.2; 30.11  
 Control-L III: 25.26  
**Control-P (interrupt character)** II: 14.10; III: 30.2; 30.11  
 Control-Q III: 30.5; 25.2,41; 26.23  
 Control-R III: 30.6; 26.23  
**Control-T (Interrupt Character)** III: 30.2  
 Control-V III: 30.6; 25.3  
 Control-W III: 30.6; 25.2; 26.23  
 Control-X III: 26.24  
**Control-X (Editor Command)** II: 16.18  
 Control-Y II: 16.75; III: 25.42; 26.23  
**Control-Z (Editor Command)** II: 16.18  
**CONVERT.FILE.TO.TYPE.FOR.PRINTER (Function)** III: 29.2  
 Coordinate Systems III: 28.23  
**COPY (DECLARE: Option)** II: 17.41  
**Copy (DEdit Command)** II: 16.9  
**(COPY X)** I: 3.8  
**(COPYALL X)** I: 3.8  
**(COPYARRAY ARRAY)** I: 5.2  
**COPYBUTTONEVENTFN (Window Property)** III: 27.41  
**(COPYBUTTONEVENTINFN /IMAGEOBJ WINDOWSTREAM) (IMAGEFNS Method)** III: 27.38  
**(COPYBYTES SRCFIL DSTFIL START END)** III: 25.20  
**(COPYCHARS SRCFIL DSTFIL START END)** III: 25.20  
**(COPYDEF OLD NEW TYPE SOURCE OPTIONS)** II: 17.27  
**(COPYFILE FROMFILE TOFILE)** III: 24.31  
**(COPYFN /IMAGEOBJ SOURCEHOSTSTREAM TARGETHOSTSTREAM) (IMAGEFNS Method)** III: 27.38  
**COPYING (in CREATE form)** I: 8.4  
 Copying files III: 24.31  
 Copying image objects between windows III: 27.41  
 Copying lists I: 3.8; 3.5,13-14,19  
**(COPYINSERT /IMAGEOBJ)** III: 27.42  
**COPYINSERTFN (Window Property)** III: 27.42  
**(COPYREADTABLE RDTBL)** III: 25.35  
**COPYRIGHTFLG (Variable)** I: 12.3; II: 17.53  
**COPYRIGHTOWNERS (Variable)** I: 12.3; II: 17.54  
**(COPYTERM TABLE TTBL)** III: 30.5  
**COPYWHEN (DECLARE: Option)** II: 17.42  
**CORE (file device)** III: 24.29  
**(COREDEVICE NAME NODIRFLG)** III: 24.30  
**(COROUTINE CALLPTR COROUTPTR COROUTFORM ENDFORM)** I: 11.19  
 Coroutines I: 11.18  
**(COS X RADIANSLG)** I: 7.13  
**(COUNT X)** I: 3.10  
**COUNT FORM (I.S. Operator)** I: 9.11  
**(COUNTDOWN X N)** I: 3.11  
 Courier III: 31.15  
 Courier programs III: 31.15

- (COURIER.BROADCAST.CALL DESTSOCKET#  
PROGRAM PROCEDURE ARGS RESULTFN  
NETHINT MESSAGE) III: 31.23
- (COURIER.CALL STREAM PROGRAM PROCEDURE  
ARG<sub>1</sub> ... ARG<sub>N</sub> NOERRORFLG) III: 31.21
- (COURIER.CREATE TYPE FIELDNAME ← VALUE ...  
FIELDNAME ← VALUE) (Macro) III: 31.18
- (COURIER.EXPEDITED.CALL ADDRESS SOCKET#  
PROGRAM PROCEDURE ARG<sub>1</sub> ... ARG<sub>N</sub>  
NOERRORFLG) III: 31.22
- (COURIER.FETCH TYPE FIELD OBJECT) (Macro) III:  
31.19
- (COURIER.OPEN HOSTNAME SERVERTYPE  
NOERRORFLG NAME WHENCLOSEDFN  
OTHERPROPS) III: 31.20
- (COURIER.READ STREAM PROGRAM TYPE) III:  
31.25
- (COURIER.READ.BULKDATA STREAM PROGRAM  
TYPE DONTCLOSE) III: 31.25
- (COURIER.READ.REP LIST.OF.WORDS PROGRAM  
TYPE) III: 31.26
- (COURIER.READ.SEQUENCE STREAM PROGRAM  
TYPE) III: 31.25
- (COURIER.WRITE STREAM ITEM PROGRAM TYPE)  
III: 31.25
- (COURIER.WRITE.REP VALUE PROGRAM TYPE) III:  
31.26
- (COURIER.WRITE.SEQUENCE STREAM ITEM  
PROGRAM TYPE) III: 31.26
- (COURIER.WRITE.SEQUENCE.UNSPECIFIED STREAM  
ITEM PROGRAM TYPE) III: 31.26
- COURIERDEF (Property Name) III: 31.19
- (COURIERPROGRAM NAME ...) III: 31.15
- (COURIERPROGRAMS NAME<sub>1</sub> ... NAME<sub>N</sub>) (File  
Package Command) II: 17.39; III: 31.15
- COURIERPROGRAMS (File Package Type) II: 17.23;  
III: 31.15
- COUTFILE (Variable) II: 18.4
- CREATE (in Masterscope template) II: 19.20
- CREATE (in record declarations) I: 8.14
- CREATE (Masterscope Relation) II: 19.9
- CREATE (Record Operator) I: 8.3; 8.14
- CREATE NOT DEFINED FOR THIS RECORD (Error  
Message) I: 8.13
- (CREATE.EVENT NAME) II: 23.7
- (CREATE.MONITORLOCK NAME —) II: 23.8
- (CREATEDSKDIR ECTORY VOLUMENAME —) III:  
24.22
- (CREATEMENUEDWINDOW MENU WINDOWTITLE  
LOCATION WINDOWSPEC) III: 28.49
- (CREATEREGION LEFT BOTTOM WIDTH HEIGHT)  
III: 27.2
- (CREATETEXTUREFROMBITMAP BITMAP) III: 27.7
- (CREATEW REGION TITLE BORDERSIZE NOOPENFLG)  
III: 28.13
- CREATIONDATE (File Attribute) III: 24.17
- CROSSHAIRS (Variable) III: 28.9; 30.15
- CTRLV (syntax class) III: 30.6
- CTRLVFLG (Variable) III: 26.31
- Current expression in editor II: 16.13; 16.20
- Current position of image stream III: 27.13
- CURRENTITEM (Window Property) III: 26.8
- Cursor III: 30.13
- (CURSOR NEWCURSOR —) III: 30.14
- CURSOR (Record) III: 30.14
- (CURSORBITMAP) III: 30.13
- (CURSORCREATE BITMAP X Y) III: 30.14
- CURSORHEIGHT (Variable) III: 30.14
- CURSORINFN (Window Property) III: 28.28; 28.38
- CURSORMOVEDFN (Window Property) III: 28.28;  
28.38
- CURSOROUTFN (Window Property) III: 28.28
- (CURSORPOSITION NEWPOSITION DISPLAYSTREAM  
OLDPOSITION) III: 30.17
- CURSORS (File Package Command) III: 30.14
- CURSORWIDTH (Variable) III: 30.14
- D**
- D (Editor Command) II: 16.57
- Dashing of curves III: 27.18
- (DASSEM.SAVELOCALVARS FN) II: 18.6
- Data fragmentation II: 22.1
- Data type compiling II: 18.11
- Data type evaluating I: 10.13
- Data type names I: 8.20
- Data types I: 8.20; II: 22.13
- DATA TYPES FULL (Error Message) II: 14.30
- DATABASECOMS (Variable) II: 19.24
- DATATYPE (Record Type) I: 8.9
- (DATATYPES —) I: 8.20
- (DATE FORMAT) I: 12.13
- (DATEFORMAT KEY<sub>1</sub> ... KEY<sub>N</sub>) I: 12.14
- DATUM (in Changetran) I: 8.19
- DATUM (Variable) I: 8.12, 14
- DATUM (Window Property) III: 26.8
- DATUM OF INCORRECT TYPE (Error Message) I:  
8.22

- (DC FILE) II: 16.3  
(DCHCON X SCRATCHLIST FLG RDTBL) I: 2.13  
DCOM (*file name extension*) II: 18.13; 18.14,21  
\*\*DEALLOC\*\* (*data type name*) I: 8.21  
Debugging functions II: 15.1  
Declarations in CLISP II: 21.12  
DECLARE (*Function*) II: 18.5; 21.19  
DECLARE DECL (*I.S. Operator*) I: 9.17  
DECLARE AS LOCALVAR (*Masterscope Relation*) II:  
19.10  
DECLARE AS SPECVAR (*Masterscope Relation*) II:  
19.10  
(DECLARE: .FILEPKGCOMS/FLAGS) (*File Package  
Command*) II: 17.40; 18.14,17  
DECLARE: (*Function*) II: 17.41  
DECLARE: DECL (*I.S. Operator*) I: 9.17  
(DECLAREDATATYPE TYPENAME FIELDSPECS ——)  
I: 8.21  
DECLARETAGSLST (*Variable*) II: 17.42  
(DECODEWINDOWARG WHERESPEC WIDTH  
HEIGHT TITLE BORDER NOOPENFLG) III:  
28.14  
(DECODEWINDOW/OR/DISPLAYSTREAM DSORW  
WINDOWVAR TITLE BORDER) III: 28.32  
(DECODEBUTTONS BUTTONSTATE) III: 30.19  
Dedit II: 16.1  
DEDITL (*Function*) II: 16.4  
DEditLinger (*Variable*) II: 16.12  
DEDITRDTBL (*Variable*) III: 25.34  
DEDITTYPEINCOMS (*Variable*) II: 16.12  
Deep binding I: 11.1; 2.4; II: 22.6  
DEFAULT.INSPECTW.PROPCOMMANDFN (*Function*)  
III: 26.7  
DEFAULT.INSPECTW.TITLECOMMANDFN (*Function*)  
III: 26.8  
DEFAULT.INSPECTW.VALUECOMMANDFN  
(*Function*) III: 26.8  
DEFAULTCARET (*Variable*) III: 28.31  
DEFAULTCARETRATE (*Variable*) III: 28.31  
DEFAULTCOPYRIGHTOWNER (*Variable*) I: 12.3; II:  
17.54  
DEFAULTCURSOR (*Variable*) III: 30.14; 30.15  
DEFAULTEOFCLOSE (*Variable*) III: 24.21  
DEFAULTFILETYPE (*Variable*) III: 24.18  
DEFAULTFONT (*Font class*) III: 27.32  
(DEFAULTFONT DEVICE FONT —) III: 27.29  
DEFAULTINITIALS (*Variable*) II: 16.76  
DEFAULTMAKENEWCOM (*Function*) II: 17.31  
DEFAULTMENUHELDFN (*Function*) III: 28.40  
DEFAULTPAGEREGION (*Variable*) III: 27.10; 29.2  
DEFAULTPRINTERTYPE (*Variable*) III: 29.5  
DEFAULTPRINTINGHOST (*Variable*) I: 12.3; III: 29.4  
DEFAULTPROMPT (*Variable*) III: 26.30  
DEFAULTRENAMEMETHOD (*Variable*) II: 17.29  
DEFAULTSUBITEMFN (*Function*) III: 28.39  
DEFAULTTTYREGION (*Variable*) II: 23.10  
DEFAULTWHENSELECTEDFN (*Function*) III: 28.40  
DEFC (*Function*) II: 13.27  
(DEFERREDCONSTANT X) II: 18.8  
(DEFEVAL TYPE FN) I: 10.13  
Defgroups II: 17.1  
(DEFINE X —) I: 10.9  
DEFINED (MARKASCHANGED *reason*) II: 17.18  
DEFINED, THEREFORE DISABLED IN CLISP (*Error  
Message*) I: 9.10; II: 21.6  
(DEFINEQ X<sub>1</sub> X<sub>2</sub> ... X<sub>N</sub>) I: 10.9  
Defining file package commands II: 17.45  
Defining file package types II: 17.29  
Defining functions I: 10.9  
Defining iterative statement operators I: 9.20  
Definition groups II: 17.1  
(DEFLIST L PROP) I: 2.6  
(DEFMACRO NAME ARGS FORM) I: 10.24  
(DEFPRINT TYPE FN) III: 25.16  
(\DEL PACKET FILTER FILTER) (*Function*) III: 31.40  
(\DEL PROCESS PROC —) II: 23.4  
DELDEF (*File Package Type Property*) II: 17.31  
(DELDEF NAME TYPE) II: 17.27  
Delete III: 30.11; 26.23  
Delete (DEdit Command) II: 16.7  
(DELETE . @) (*Editor Command*) II: 16.34  
DELETE (*Editor Command*) II: 16.32; 16.30  
DELETE (*File Package Command Property*) II: 17.46  
DELETE (*Interrupt Character*) II: 23.15; III: 30.3  
(DELETECONTROL TYPE MESSAGE TTBL) III: 30.8  
DELETED (MARKASCHANGED *reason*) II: 17.18  
(DELETEMENU MENU CLOSEFLG FROMWINDOW)  
III: 28.38  
Deleting files III: 24.31  
(DELFILE FILE) III: 24.31  
(DELFROMCOMS COMS NAME TYPE) II: 17.49  
(DELFROMFILES NAME TYPE FILES) II: 17.48  
(DEPOSITBYTE N POS SIZE VAL) I: 7.10  
(\DEQUEUE Q) (*Function*) III: 31.41  
DESCENT (*Font property*) III: 27.27  
DESCRIBE SET (*Masterscope Command*) II: 19.6  
DESCRIBELST (*Variable*) II: 19.6  
DESCRIPTION (*File Package Type Property*) II: 17.32

- Destination bitmap III: 27.23
- DESTINATION IS INSIDE EXPRESSION BEING MOVED**  
(*Printed by Editor*) II: 16.38
- Destructive functions I: 3.13,19; II: 22.14
- Destructuring argument lists I: 10.27
- (DETACHALLWINDOWS MAINWINDOW) III: 28.47
- (DETACHWINDOW WINDOWTODETACH) III: 28.47
- Determiners in Masterscope II: 19.13
- DEVICE** (*File.name field*) III: 24.5
- DEVICE** (*Font property*) III: 27.27
- Device-independent graphics III: 27.42
- DEVICESPEC** (*Font property*) III: 27.28
- (DF FN NEW?) II: 16.2
- DFNFLG** (*Variable*) I: 10.10; II: 13.29; 16.69; 17.5,28
- (DIFFERENCE X Y) I: 7.3
- different expression (*Printed by Editor*) II: 16.66
- DIG (Device-Independent Graphics) III: 27.42
- (DIR FILEGROUP COM<sub>1</sub> ... COM<sub>N</sub>) III: 24.35
- DIRCOMMANDS** (*Variable*) III: 24.35
- Directories III: 24.31
- DIRECTORIES** (*Variable*) I: 12.3; II: 17.16; III: 24.31; 24.32
- DIRECTORY** (*File name field*) III: 24.6
- (DIRECTORY FILES COMMANDS DEFAULTTEXT  
DEFAULTVERS) III: 24.33
- (DIRECTORYNAME DIRNAME STRPTR —) III: 24.11
- (DIRECTORYNAMEP DIRNAME HOSTNAME) III:  
24.11
- Disabling CLISP operators II: 21.26
- (DISCARDPUPS SOC) III: 31.30
- (DISCARDXIPS NSOC) III: 31.38
- (DISKFREEPAGES VOLUMENAME —) III: 24.23;  
24.21
- (DISKPARTITION) III: 24.23; 24.21
- (DISMISS MSECSWAIT TIMER NOBLOCK) II: 23.5
- DISPLAY** (*Image stream type*) III: 27.23; 27.8
- Display screens I: 12.4; III: 30.22
- Display streams III: 27.23; 27.8
- (DISPLAYDOWN FORM NSCANLINES) III: 30.24
- (DISPLAYFN IMAGEOBJ IMAGESTREAM  
IMAGESTREAMTYPE HOSTSTREAM)  
(IMAGEFNS Method) III: 27.37
- DISPLAYFONTDIRECTORIES** (*Variable*) I: 12.3; III:  
27.31
- DISPLAYFONTEXTENSIONS** (*Variable*) I: 12.3; III:  
27.31
- DISPLAYHELP** (*Function*) III: 26.30
- DISPLAYTYPES** (*Variable*) III: 26.39
- Division by zero I: 7.2
- DMACRO** (*Property Name*) I: 10.21
- (DMPHASH HARRAY<sub>1</sub> HARRAY<sub>2</sub> ... HARRAY<sub>N</sub>) I:  
6.3
- DO COM** (*Editor Command*) II: 16.54; 13.43
- DO FORM** (*I.S. Operator*) I: 9.10
- (DOBACKGROUNDCOM) III: 28.7
- (DOCOLLECT ITEM LST) I: 3.7
- DOCOPY** (*DECLARE: Option*) II: 17.41
- Document printing III: 29.1
- DOEVAL@COMPILE** (*DECLARE: Option*) II: 17.42
- DOEVAL@LOAD** (*DECLARE: Option*) II: 17.41
- DON'T.CHANGE.DATE** (*OPENSTREAM parameter*)  
III: 24.3
- DONTCOMPILEFNS** (*Variable*) II: 18.14; 18.15,18
- DONTCOPY** (*DECLARE: Option*) II: 17.41
- DONTEVAL@COMPILE** (*DECLARE: Option*) II: 17.42
- DONTEVAL@LOAD** (*DECLARE: Option*) II: 17.41
- (DOSELECTEDITEM MENU ITEM BUTTON) III: 28.43
- DOSHAPEFN** (*Window Property*) III: 28.18
- DOVER** (*Printer type*) III: 29.5
- (DOWINDOWCOM WINDOW) III: 28.7
- DOWINDOWCOMFN** (*Window Property*) III: 28.7
- (DP NAME PROP) II: 16.2
- (DPB N BYTESPEC VAL) (*Macro*) I: 7.10
- (DRAWBETWEEN POSITION<sub>1</sub> POSITION<sub>2</sub> WIDTH  
OPERATION STREAM COLOR DASHING) III:  
27.17
- (DRAWCIRCLE CENTERX CENTERY RADIUS BRUSH  
DASHING STREAM) III: 27.19
- (DRAWCURVE KNOTS CLOSED BRUSH DASHING  
STREAM) III: 27.19
- (DRAWELLIPSE CENTERX CENTERY  
SEMINORRADIUS SEMIMAJORRADIUS  
ORIENTATION BRUSH DASHING STREAM) III:  
27.19
- (DRAWLINE X<sub>1</sub> Y<sub>1</sub> X<sub>2</sub> Y<sub>2</sub> WIDTH OPERATION  
STREAM COLOR DASHING) III: 27.17
- (DRAWPOINT X Y BRUSH STREAM OPERATION) III:  
27.20
- (DRAWTO X Y WIDTH OPERATION STREAM COLOR  
DASHING) III: 27.17
- (DREMOVE X L) I: 3.19
- (DREVERSE L) I: 3.19
- (DRIBBLE FILE APPENDFLG THAWEDFLG) III: 30.12
- Dribble files III: 30.12
- (DRIBBLEFILE) III: 30.13
- DSK** (*file device*) III: 24.21
- (DSKDISPLAY NEWSTATE) III: 24.23
- DSKDISPLAY.POSITION** (*Variable*) III: 24.23

**DSP** (*Window Property*) III: 28.34  
**(DSPBACKCOLOR COLOR STREAM)** III: 27.13  
**(DSPBACKUP WIDTH DISPLAYSTREAM)** III: 27.25  
**(DSPBOTTOMMARGIN YPOSITION STREAM)** III:  
 27.11  
**(DSPCLIPPINGREGION REGION STREAM)** III: 27.11  
**(DSPCOLOR COLOR STREAM)** III: 27.13  
**(DSPCREATE DESTINATION)** III: 27.23  
**(DSPDESTINATION DESTINATION DISPLAYSTREAM)**  
 III: 27.23  
**(DSPFILL REGION TEXTURE OPERATION STREAM)**  
 III: 27.20  
**(DSPFONT FONT STREAM)** III: 27.11  
**(DSPLEFTMARGIN XPOSITION STREAM)** III: 27.11  
**(DSPLINEFEED DELTAY STREAM)** III: 27.12  
**(DSPNEWPAGE STREAM)** III: 27.21  
**(DSPOPERATION OPERATION STREAM)** III: 27.12  
**(DSPRESET STREAM)** III: 27.21  
**(DSPRIGHTMARGIN XPOSITION STREAM)** III: 27.11  
**(DSPSCALE SCALE STREAM)** III: 27.12  
**(DSPSCROLL SWITCHSETTING DISPLAYSTREAM)**  
 III: 27.24  
**(DSPSOURCETYPE SOURCETYPE DISPLAYSTREAM)**  
 III: 27.24  
**(DSPSPACEFACTOR FACTOR STREAM)** III: 27.12  
**(DSPTEXTURE TEXTURE DISPLAYSTREAM)** III:  
 27.24  
**(DSPTOPMARGIN YPOSITION STREAM)** III: 27.11  
**(DSPXOFFSET XOFFSET DISPLAYSTREAM)** III: 27.23  
**(DSPXPOSITION XPOSITION STREAM)** III: 27.13  
**(DSPYOFFSET YOFFSET DISPLAYSTREAM)** III: 27.23  
**(DSPYPOSITION YPOSITION STREAM)** III: 27.13  
**(DSUBLIS ALST EXPR FLG)** I: 3.14  
**(DSUBST NEW OLD EXPR)** I: 3.13  
**DT.EDITMACROS** (*Variable*) II: 16.12  
**DUMMY-EDIT-FUNCTION-BODY** (*Variable*) II:  
 16.70; 16.2  
**(DUMMYFRAMEP POS)** I: 11.13  
**(DUMPDATABASE FNLST)** II: 19.24  
**(DUNPACK X SCRATCHLIST FLG RDTBL)** I: 2.9  
Duration Functions I: 12.16  
during *INTERVAL* (*I.S. Operator*) I: 12.18  
**(DV VAR)** II: 16.2  
**DW** (*Editor Command*) II: 16.55; 21.27  
**DWIM** II: 20.1  
**(DWIM X)** II: 20.4  
DWIM interaction with user II: 20.4  
DWIM variables II: 20.12  
**DWIMCHECK#ARGSFLG** (*Variable*) II: 21.22

**DWIMCHECKPROGLABELSFLG** (*Variable*) II: 21.22;  
 21.19  
**DWIMESSGAG** (*Variable*) II: 21.22; 18.12  
**DWIMFLG** (*Variable*) II: 20.14; 16.66,68,71; 20.23  
**(DWIMIFY X QUIETFLG L)** II: 21.18; 21.20; 21.15  
**DWIMIFYCOMPFLG** (*Variable*) II: 21.22;  
 18.12,15,21  
**DWIMIFYFLG** (*Variable*) II: 20.13  
**(DWIMIFYFNS FN<sub>1</sub> ... FN<sub>N</sub>)** II: 21.20; 21.19  
**DWIMINMACROSFLG** (*Variable*) II: 21.20  
**DWIMLOADFNS?** (*Function*) II: 20.13  
**DWIMLOADFNSFLG** (*Variable*) II: 20.14; 20.13  
**DWIMUSERFORMS** (*Variable*) II: 20.11; 20.9-10  
**DWIMWAIT** (*Variable*) II: 20.13; 20.5-6

**E**  
**(E X T)** (*Editor Command*) II: 16.58  
**(E X)** (*Editor Command*) II: 16.58  
**E** (*Editor Command*) II: 16.57; 13.43; 16.55  
**(E FORM<sub>1</sub> ... FORM<sub>N</sub>)** (*File Package Command*) II:  
 17.40  
**E** (*in a floating point number*) I: 7.11; III: 25.3  
**E** (*use in comments*) III: 26.43  
**EACHTIME FORM** (*I.S. Operator*) I: 9.16; 9.18  
**(ECHOCHAR CHARCODE MODE TTBL)** III: 30.6  
**(ECHOCONTROL CHAR MODE TTBL)** III: 30.7  
Echoing characters III: 30.6  
**(ECHOMODE FLG TTBL)** III: 30.7  
**ED** (*Editor Command*) III: 26.29  
**RELATED IN SET** (*Masterscope Set Specification*) II: 19.12  
**RELATED BY SET** (*Masterscope Set Specification*)  
 II: 19.12  
**EDIT** (*Break Command*) II: 14.11; 14.12-13  
**EDIT** (*Break Window Command*) II: 14.3  
**Edit** (*DEdit Command*) II: 16.9  
**(EDIT NAME —)** II: 16.68  
**EDIT** (*Litatom*) II: 16.50  
**EDIT SET [- EDITCOMS]** (*Masterscope Command*) II:  
 19.6  
**edit** (*Printed by Editor*) II: 16.72  
Edit chain II: 16.13; 16.20  
Edit macros II: 16.62  
**EDIT WHERE SET RELATION SET [- EDITCOMS]**  
 (*Masterscope Command*) II: 19.6  
**EDIT-SAVE** (*Property Name*) II: 16.49-50  
**(EDIT4E PAT X —)** II: 16.72  
**(EDITBM BMSPEC)** III: 27.4  
**(EDITCALLERS ATOMS FILES COMS)** II: 16.74

- (EDITCHAR CHARCODE FONT) III: 27.31  
**EDITCHARACTERS** (*Variable*) I: 12.4; II: 16.76  
**EditCom** (*DEdit Command*) II: 16.9  
**EDITCOMSA** (*Variable*) II: 16.68; 16.66  
**EDITCOMSL** (*Variable*) II: 16.66; 16.67-68  
**EDITDATE** (*Function*) II: 16.76  
**EDITDATE?** (*Function*) II: 16.76  
**EDITDEF** (*File Package Type Property*) II: 17.31  
**(EDITDEF NAME TYPE SOURCE EDITCOMS)** II:  
17.27  
**EDITDEFAULT** (*Function*) II: 16.66; 13.43  
**(EDITE EXPR COMS ATM TYPE IFCHANGEDFN)** II:  
16.71  
**EDITEMBEDTOKEN** (*Variable*) II: 16.12; 16.37  
**(EDITF NAME COM<sub>1</sub> COM<sub>2</sub> ... COM<sub>N</sub>)** II: 16.68  
**(EDITFINDP X PAT FLG)** II: 16.73  
**(EDITFNS NAME COM<sub>1</sub> COM<sub>2</sub> ... COM<sub>N</sub>)** II: 16.70  
**(EDITFPAT PAT —)** II: 16.73  
**EDITHISTORY** (*Variable*) II: 13.43;  
13.31-32,35,42,44; 16.54  
**Editing compiled code** II: 15.8  
**(EDITL L COMS ATM MESS EDITCHANGES)** II: 16.72  
**(EDITL0 L COMS MESS —)** II: 16.72  
**(EDITLOADFNS? FN STR ASKFLG FILES)** II: 16.73  
**EDITLOADFNSFLG** (*Variable*) II: 16.70  
**(EDITMODE NEWMODE)** II: 16.4  
**\*\*EDITOR\*\*** (*in backtrace*) II: 14.9  
**(EDITP NAME COM<sub>1</sub> COM<sub>2</sub> ... COM<sub>N</sub>)** II: 16.71  
**EDITPREFIXCHAR** (*Variable*) III: 26.25; 26.39  
**EDITQUIETFLG** (*Variable*) II: 16.19  
**EDITTRACEFN** (*Variable*) II: 16.75  
**EDITRDTBL** (*Variable*) II: 16.72; III: 25.34  
**(EDITREC NAME COM<sub>1</sub> ... COM<sub>N</sub>)** I: 8.16  
**(EDITSHADE SHADE)** III: 27.7  
**EDITUSERFN** (*Variable*) II: 16.66  
**(EDITV NAME COM<sub>1</sub> COM<sub>2</sub> ... COM<sub>N</sub>)** II: 16.71  
**EE** (*Editor Command*) III: 26.29  
**EF** (*Editor Command*) II: 16.52  
**EF** (*Function*) II: 16.4  
**EFFECT** (*in Masterscope template*) II: 19.19  
**(EFTP HOSTFILE PRINTOPTIONS)** III: 31.7  
Element patterns in pattern matching I: 12.25  
**(ELT ARRAY N)** I: 5.1  
**(EMBED @ IN . X)** (*Editor Command*) II: 16.37  
**EMPRESS#SIDES** (*Variable*) III: 29.2  
Empty list I: 3.3  
**(ENCAPSULATE.ETHERPACKET NDB PACKET PDH**  
NBYTES ETYPEn III: 31.40  
Encapsulated image objects III: 27.41  
**END** (*as argument to ADVISE*) II: 15.11  
**END OF FILE** (*Error*) III: 24.19  
**END OF FILE** (*Error Message*) III: 25.3,6,19  
End-of-line character I: 2.14; III: 24.19; 25.8-9,19  
**(ENDCOLLECT LST TAIL)** I: 3.7  
**\EndDST** (*Variable*) I: 12.16  
**(ENDFILE FILE)** III: 25.33  
**ENDOFSTREAMOP** (*File Attribute*) III: 24.19  
**(\ENQUEUE Q ITEM)** (*Function*) III: 31.41  
**ENTRIES** (*in Masterscope Set Specification*) II: 19.12  
**ENTRIES** (*Variable*) II: 18.18  
Entries to a block II: 18.17; 18.20  
**(ENTRY# HIST X)** II: 13.40  
Enumerating files III: 24.33  
**(ENVAPPLY FN ARGS APOS CPOS AFLG CFLG)** I:  
11.8  
**(ENVEVAL FORM APOS CPOS AFLG CFLG)** I: 11.7  
**(EOF FILE)** III: 25.6; 31.14  
**EOL** (*File Attribute*) III: 24.19  
**EOL** (*syntax class*) III: 30.6  
**EP** (*Editor Command*) II: 16.52  
**EP** (*Function*) II: 16.4  
**(EQ X Y)** I: 9.3  
**(EQLength X N)** I: 3.10  
**(EQMEMB X Y)** I: 3.13  
**(EQP X Y)** I: 7.2; 9.3; 11.4  
**(EQUAL X Y)** I: 9.3; 3.4; 7.2  
**(EQUALALL X Y)** I: 9.3  
**(EQUALN X Y DEPTH)** I: 3.11  
**ERASE SET** (*Masterscope Command*) II: 19.5  
**ERROR** (*Error Message*) II: 14.29; 14.19  
**(ERROR MESS1 MESS2 NOBREAK)** II: 14.19;  
14.29,32  
**\*ERROR\*** (*history list property*) II: 13.33  
**ERROR** (*Interrupt Channel*) II: 23.14; III: 30.3  
Error correction II: 20.1  
Error numbers II: 14.27; 14.20,22  
**(ERROR!)** II: 14.20; 14.6  
**(ERRORMESS U)** II: 14.20; 14.16,27  
**ERRORMESS** (*Variable*) II: 14.22  
**(ERRORMESS1 MESS1 MESS2 MESS3)** II: 14.21;  
14.16  
**(ERRORN)** II: 14.20; 14.27  
**ERRORPOS** (*Variable*) II: 14.23  
Errors in iterative statements I: 9.19  
Errors messages from compiler II: 18.22  
**(ERRORSET FORM FLAG —)** II: 14.21; 14.14,19-20  
**(ERRORSTRING X)** II: 14.21

**ERRORTYPELIST** (*Variable*) II: 14.22; III: 24.3  
**(ERRORX ERXM)** II: 14.19  
**ERRORX** (*Latom*) II: 14.16  
**(ERSETQ FORM)** I: 9.9; II: 14.22  
**ESC** (*type of read macro*) III: 25.40  
**(ESCAPE FLG RDTBL)** III: 25.39  
**ESCAPE** (*Syntax Class*) III: 25.35  
**Escape (\$)** (*in CLISP*) II: 21.10-11  
**Escape (\$)** (*in Edit Pattern*) II: 16.18  
**Escape (\$)** (*in Editor*) II: 16.45-46  
**Escape (\$)** (*in spelling correction*) II: 20.15; 20.22  
**Escape (\$)** (*in TTYIN*) III: 26.23  
**Escape (\$)** (*Prog. Asst. Command*) II: 13.11  
**Escape (\$)** (*use in ASKUSER*) III: 26.19  
**Escape-GO (\$GO)** (*TYPE-AHEAD command*) II:  
13.18  
**Escape-Q (\$Q)** (*TYPE-AHEAD command*) II: 13.18  
**Escape-STOP (\$STOP)** (*TYPE-AHEAD command*) II:  
13.18  
**ESCQUOTE** (*type of read macro*) III: 25.40  
**(ESUBST NEW OLD EXPR ERRORFLG CHARFLG)** II:  
16.73; 13.9  
**(ETHERHOSTNAME PORT USE.OCTAL.DEFAULT)**  
III: 31.6  
**(ETHERHOSTNUMBER NAME)** III: 31.6  
**Ethernet** III: 31.1  
**ETHERPACKET** (*data type*) III: 31.26  
**(ETHERPORT NAME ERRORFLG MULTFLG)** III: 31.6  
**\ETHERTIMEOUT** (*Variable*) III: 31.38  
**EV** (*Editor Command*) II: 16.52  
**EV** (*Function*) II: 16.4  
**EVAL** (*Break Command*) II: 14.5; 14.6; 15.6  
**EVAL** (*Break Window Command*) II: 14.3  
**Eval** (*DEdit Command*) II: 16.9  
**EVAL** (*Editor Command*) II: 16.58  
**(EVAL X —)** I: 10.12  
**EVAL** (*in Masterscope template*) II: 19.19  
**EVAL** (*Latom*) II: 21.21  
**EVAL-format input** II: 13.4  
**(EVAL.AS.PROCESS FORM)** II: 23.17  
**(EVAL.IN.TTY.PROCESS FORM WAITFORRESULT)**  
II: 23.18  
**EVAL@COMPILE** (*DECLARE: Option*) II: 17.42  
**EVAL@COMPILEWHEN** (*DECLARE: Option*) II:  
17.42  
**EVAL@LOAD** (*DECLARE: Option*) II: 17.41  
**EVAL@LOADWHEN** (*DECLARE: Option*) II: 17.41  
**(EVALA X A)** I: 10.13  
**(EVALHOOK FORM EVALHOOKFN)** I: 10.14  
**Evaluating arguments to functions** I: 10.2; 10.12  
**Evaluating data types** I: 10.13  
**Evaluating expressions** I: 10.11  
**Evaluating functions** I: 10.11  
**Evaluating nlambda arguments** I: 10.5  
**(EVALV VAR POS RELFLG)** I: 11.8  
**EVALV-format input** II: 13.4  
**(EVENP X Y)** I: 7.9  
**EVENT** (*Variable*) II: 13.22  
**Event addresses** II: 13.6  
**Event numbers** II: 13.31; 13.6,13,22,40  
**Event specifications** II: 13.5; 13.21  
**(EVERY EVERYX EVERYFN1 EVERYFN2)** I: 10.17  
**(EXAM X)** (*Editor Command*) II: 16.61  
**(EXCHANGEPUPS SOC OUTPUP DUMMY IDFILTER**  
**TIMEOUT)** III: 31.30  
**(EXCHANGEXIPS SOC OUTXIP IDFILTER TIMEOUT)**  
III: 31.38  
**Executive** II: 13.1  
**Executive window** III: 28.3  
**Exit** (*DEdit Command*) II: 16.10  
**EXP** (*Variable*) II: 15.4  
**Expand** (*Window Menu Command*) III: 28.5  
**(EXPANDBITMAP BITMAP WIDTHFACTOR**  
**HEIGHTFACTOR)** III: 27.4  
**EXPANDFN** (*Window Property*) III: 28.23  
**EXPANDINGBOX** (*Variable*) III: 30.15  
**(EXPANDMACRO EXP QUIETFLG ——)** I: 10.24  
**(EXPANDW /CONW)** III: 28.22  
**EXPANSION** (*Font property*) III: 27.27  
**EXPLAINDELIMITER** (*ASKUSER option*) III: 26.17  
**EXPLAINSTRING** (*ASKUSER option*) III: 26.16  
**(EXPORT COM<sub>1</sub> ... COM<sub>N</sub>)** (*File Package Command*)  
II: 17.43  
**EXPR** (*Latom*) I: 10.7  
**EXPR** (*Property Name*) I: 10.10; II: 16.69-70;  
17.5,18,27; 18.13; 20.9-10  
**EXPR** (*Variable*) II: 20.13; 19.21  
**Expr definitions** I: 10.2; 10.1  
**EXPR\*** (*Latom*) I: 10.7  
**EXPRESSIONS** (*File Package Type*) II: 17.23; 13.17  
**(EXPPRFN)** I: 10.7  
**(EXPT A N)** I: 7.13  
**(EXTENDREGION REGION INCLUDEREGION)** III:  
27.2  
**EXTENSION** (*File name field*) III: 24.6  
**EXTENT** (*Window Property*) III: 28.26; 28.23-25,34  
**Extents** III: 28.23

(EXTRACT @<sub>1</sub> FROM .@<sub>2</sub>) (Editor Command) II: 16.36  
**\$\$EXTREME** (Variable) I: 9.12

**F**

**F PATTERN NIL** (Editor Command) II: 16.22  
**(F PATTERN N)** (Editor Command) II: 16.22  
**(F PATTERN)** (Editor Command) II: 16.22  
**F PATTERN T** (Editor Command) II: 16.21  
**F PATTERN N** (Editor Command) II: 16.21; 16.55  
**F** (in event address) II: 13.6  
**.FFORMAT NUMBER** (PRINTOUT command) III: 25.30  
**F** (Response to Compiler Question) II: 18.2  
**F PATTERN** (Editor Command) II: 16.21  
**F/L** (as a DWIM construct) II: 20.9  
**(F = EXPRESSION X)** (Editor Command) II: 16.22  
**FACE** (Font property) III: 27.27  
**FAMILY** (Font property) III: 27.27  
**(FASSOC KEY ALST)** I: 3.15; II: 21.13  
**FAST** (MAKEFILE option) II: 17.11  
Fast functions II: 22.14  
**FASTYPEFLG** (Variable) II: 20.21  
**FAULTIN EVAL** (Error Message) II: 14.29  
**FAULTAPPLY** (Function) II: 20.7; 20.11  
**FAULTAPPLYFLG** (Variable) II: 20.12  
**FAULTARGS** (Variable) II: 20.12  
**FAULTEVAL** (Function) II: 20.7; 14.29; 20.11  
**FAULTFN** (Variable) II: 20.12  
**FAULTX** (Variable) II: 20.12  
**(FCHARACTER N)** I: 2.13  
**(FDIFFERENCE X Y)** I: 7.12  
**(FEQP X Y)** I: 7.12  
**FETCH** (in Masterscope template) II: 19.19  
**FETCH** (Masterscope Relation) II: 19.9  
**FETCH** (Record Operator) I: 8.2; II: 21.9  
**(FETCHFIELD DESCRIPTOR DATUM)** I: 8.21  
**FETCHFN** (Window Property) III: 26.8  
**FEXPR** (Litatom) I: 10.7  
**FEXPR\*** (Litatom) I: 10.7; 10.8  
**FFETCH** (Record Operator) I: 8.3  
**(FFILEPOS PATTERN FILE START END SKIP TAIL CASEARRAY)** III: 25.21  
**(FGREATERP X Y)** I: 7.12  
**(FIELDLOOK FIELDNAME)** I: 8.16  
**FIELDS** (File Package Type) II: 17.23  
**FIELDS OF SET** (Masterscope Set Specification) II: 19.12  
**(FILEDIR FILEGROUP)** III: 24.35

**FILE** (GETFN Property) III: 27.40  
**FILE** (Property Name) II: 17.19  
File access rights III: 24.2  
File attributes III: 24.17  
File devices III: 24.1  
File directories III: 24.31  
File enumeration III: 24.33  
File maps II: 17.55  
File names II: 22.13; III: 24.5; 24.1,9,12-13  
**FILE NOT FOUND** (Error Message) II: 14.29; III: 24.3,31  
**FILE NOT OPEN** (Error Message) II: 14.28; III: 24.4,14; 25.2,6,20  
File package II: 17.1  
File package commands II: 17.32  
File package types II: 17.21  
File pointers III: 25.18; 25.19,23  
File servers III: 24.36  
**FILE SYSTEM RESOURCES EXCEEDED** (Error Message) II: 14.29; III: 24.3,13  
**FILE WON'T OPEN** (Error Message) II: 14.28; III: 24.3  
**FILE:** (Compiler Question) II: 18.1  
**(FILECHANGES FILE TYPE)** II: 17.52  
**FILECHANGES** (Property Name) II: 17.20; 17.15  
Filecoms II: 17.32; 17.4-5,48  
**(FILECOMS FILE TYPE —)** II: 17.49  
**(FILECOMSLST FILE TYPE —)** II: 17.49  
**(FILECREATED X)** II: 17.51; 18.13  
**(FILEDATE FILE —)** II: 17.52  
**FILEDATES** (Property Name) II: 17.20; 17.15,51  
**FILEDEF** (Property Name) II: 20.10  
**(FILEFNSLST FILE)** II: 17.49  
**FILEGETDEF** (File Package Type Property) II: 17.30  
**FILEGROUP** (Property Name) II: 17.12  
**FILELINELENGTH** (Variable) III: 25.11; 26.48  
**FILELST** (Variable) II: 17.20; 17.6,12; 20.24  
**FILEMAP** (Property Name) II: 17.20; 17.55  
**FILEMAP DOES NOT AGREE WITH CONTENTS OF** (Error Message) II: 17.56  
**(FILE ENAMEFIELD FILENAME FIELDNAME)** III: 24.8  
**\FILEOUTCHARFN** (Function) III: 27.48  
**FILEPKG.SCRATCH** (file) II: 17.30  
**(FILEPKGCHANGES TYPE LST)** II: 17.18  
**(FILEPKGCOM COMMANDNAME PROP<sub>1</sub> VAL<sub>1</sub> ... PROP<sub>N</sub> VAL<sub>N</sub>)** II: 17.47  
**(FILEPKGCOMS LITATOM<sub>1</sub> ... LITATOM<sub>N</sub>)** (File Package Command) II: 17.39  
**FILEPKGCOMS** (File Package Type) II: 17.23

- FILEPKGCOMSPLST** (*Variable*) II: 17.34  
**FILEPKGFLG** (*Variable*) II: 17.5  
**(FILEPKGTYPE TYPE PROP<sub>1</sub> VAL<sub>1</sub> ... PROP<sub>N</sub> VAL<sub>N</sub>)**  
II: 17.32  
**FILEPKGTYPES** (*Variable*) II: 17.22  
**(FILEPOS PATTERN FILE START END SKIP TAIL  
CASEARRAY)** III: 25.20; 25.21  
**FILERDTBL** (*Variable*) II: 17.5-6,50; III: 25.34;  
25.7,33; 26.44  
**Files** III: 24.1  
**(FILES FILE<sub>1</sub> ... FILE<sub>N</sub>)** (*File Package Command*) II:  
17.39  
**FILES** (*File Package Type*) II: 17.23  
**(FILES?)** II: 17.12  
**(FILESLOAD FILE<sub>1</sub> ... FILE<sub>N</sub>)** II: 17.9  
**FILETYPE** (*Property Name*) II: 18.12,15; 21.26  
**Filevars** II: 17.44; 17.5,49  
**FILEVARS** (*File Package Type*) II: 17.23  
**FILING.ENUMERATION.DEPTH** (*Variable*) III: 24.38  
**FILING.TYPES** (*Variable*) III: 24.18  
**(FILLCIRCLE CENTERX CENTERY RADIUS TEXTURE  
STREAM)** III: 27.21  
**(FILLPOLYGON POINTS TEXTURE STREAM)** III:  
27.20  
**FINALLY FORM** (*I.S. Operator*) I: 9.16; 9.18  
**Find** (*DEdit Command*) II: 16.8  
**FIND** (*I.S. Operator*) I: 9.22  
**(FIND.PROCESS PROC ERRORFLG)** II: 23.5  
**(FINDCALLERS ATOMS FILES)** II: 16.75  
**(FINDFILE FILE NSFLG DIRLST)** III: 24.32  
**FIRST** (*as argument to ADVISE*) II: 15.11  
**FIRST** (*DECLARE: Option*) II: 17.42  
**FIRST FORM** (*I.S. Operator*) I: 9.16; 9.18  
**FIRST** (*type of read macro*) III: 25.40  
**FIRSTCOL** (*Variable*) I: 12.3; III: 26.47; 26.48  
**FIRSTNAME** (*Variable*) I: 12.2  
**(FIX N)** I: 7.7  
**FIX EventSpec** (*Prog. Asst. Command*) II: 13.12;  
13.33  
**FIX** format (in PRINTNUM) III: 25.15  
**FIXEDITDATE** (*Function*) II: 16.76  
**FIXP** (*as a field specification*) I: 8.21  
**(FIXP X)** I: 7.2; 9.1  
**FIXP** (*record field type*) I: 8.10  
**(FIXR N)** I: 7.7  
**(FIXSPELL XWORD REL SPLST FLG TAIL FN TIEFLG  
DONTMOVETOPFLG ——)** II: 20.22; 20.24  
**FIXSPELL.UPPERCASE.QUIET** (*Variable*) II: 20.22  
**FIXSPELDEFAULT** (*Variable*) II: 20.13; 20.5; 21.19  
**FIXSPELLREL** (*Variable*) II: 20.22  
**FLAG** (*record field type*) I: 8.10  
**Flashing bars on cursor** III: 30.16  
**(FLASHWINDOW WIN? N FLASHINTERVAL SHADE)**  
III: 28.32  
**(FLAST X)** I: 3.9; II: 21.13  
**(FLENGTH X)** I: 3.10  
**(FLESSP X Y)** I: 7.12  
**(FLIPCURSOR)** III: 30.14  
**(FLOAT X)** I: 7.13  
**FLOAT** format (in PRINTNUM) III: 25.15  
**FLOATING** (*record field type*) I: 8.10  
**FLOATING OVERFLOW** (*Error Message*) II: 14.31  
**Floating point arithmetic** I: 7.11  
**Floating point numbers** I: 7.11; 7.1-2; 9.1; III: 25.3  
**Floating point overflow** I: 7.2  
**FLOATING UNDERFLOW** (*Error Message*) II: 14.31  
**FLOATP** (*as a field specification*) I: 8.21  
**(FLOATP X)** I: 7.2; 9.1  
**FLOATP** (*record field type*) I: 8.10  
**FLOPPY** (*file device*) III: 24.24  
**Floppy disk drive** III: 24.24  
**Floppy disk modes** III: 24.24  
**Floppy image file** III: 24.27  
**(FLOPPY.ARCHIVE FILES NAME)** III: 24.28  
**(FLOPPY.CAN.READP)** III: 24.27  
**(FLOPPY.CAN.WRITEP)** III: 24.27  
**(FLOPPY.FORMAT NAME AUTOCONFIRMF LG  
SLOWFLG)** III: 24.26  
**(FLOPPY.FREE.PAGES)** III: 24.27  
**(FLOPPY.FROM.FILE FROMFILE)** III: 24.28  
**(FLOPPY.MODE MODE)** III: 24.24  
**(FLOPPY.NAME NAME)** III: 24.27  
**(FLOPPY.SCAVENGE)** III: 24.27  
**(FLOPPY.TO.FILE TOFILE)** III: 24.27  
**(FLOPPY.UNARCHIVE HOST/DIRECTORY)** III: 24.28  
**(FLOPPY.WAIT.FOR.FLOPPY NEWFLG)** III: 24.27  
**(FLTFMT FORMAT)** III: 25.13  
**(FLUSHRIGHT POS X MIN P2FLAG CENTERFLAG FILE)**  
III: 25.32  
**(FMAX X<sub>1</sub> X<sub>2</sub> ... X<sub>N</sub>)** I: 7.13  
**(FMEMB X Y)** I: 3.13; II: 21.13  
**(FMIN X<sub>1</sub> X<sub>2</sub> ... X<sub>N</sub>)** I: 7.12  
**(FMINUS X)** I: 7.12  
**\*FN\*** (*stack blip*) I: 11.16  
**FN** (*Variable*) II: 19.7  
**(FNCHECK FN NOERRORFLG SPELLFLG PROPF LG  
TAIL)** I: 10.8; II: 20.23

- (FNS *FN<sub>1</sub>* ... *FN<sub>N</sub>*) (*File Package Command*) II: 17.34  
**FNS** (*File Package Type*) II: 17.23  
**/FNS** (*Variable*) II: 13.26  
**(FNTH X N)** I: 3.9  
**(FNTYP FN)** I: 10.7; II: 17.27  
**.FONT FONTSPEC** (*PRINTOUT command*) III: 25.27  
Font configurations III: 27.33  
Font descriptors III: 27.26  
**FONT NOT FOUND** (*Error Message*) III: 27.27  
**FONTCHANGEFLG** (*Variable*) III: 27.34  
**(FONTCOPY OLDFONT PROP<sub>1</sub> VAL<sub>1</sub> PROP<sub>2</sub> VAL<sub>2</sub> ...)**  
III: 27.28  
**(FONTCREATE FAMILY SIZE FACE ROTATION DEVICE**  
**NOERRORFLG CHARSET)** III: 27.26  
**(FONTCREATEFN FAMILY SIZE FACE ROTATION**  
**DEVICE)** (*Image Stream Method*) III: 27.43  
**FONTDEFS** (*Variable*) III: 27.34  
**FONTDEFSVARS** (*Variable*) III: 27.34  
**FONTECAPECHAR** (*Variable*) III: 27.34  
**FONTFNS** (*Variable*) III: 27.32  
**(FONTNAME NAME)** III: 27.33  
**(FONTP X)** III: 27.27  
**(FONTPROFILE PROFILE)** III: 27.32  
**FONTPROFILE** (*Variable*) III: 27.33  
**(FONTPROP FONT PROP)** III: 27.27  
Fonts III: 27.25; 27.11  
**FONTS.WIDTHS** (*File name*) III: 27.29,31  
**(FONTSAVAILABLE FAMILY SIZE FACE ROTATION**  
**DEVICE CHECKFILESTOO?)** III: 27.28  
**(FONTSAVAILABLEFN FAMILY SIZE FACE ROTATION**  
**DEVICE)** (*Image Stream Method*) III: 27.43  
**(FONTSET NAME)** III: 27.34  
**(FOO BAR BAZ —)** I: 1.8  
**FOR VARS** (*I.S. Operator*) I: 9.12  
**FOR VAR** (*I.S. Operator*) I: 9.12  
**FOR** (*in INSERT editor command*) II: 16.33  
**FOR** (*in USE command*) II: 13.9  
**FOR VARIABLE SET I.S.TAIL** (*Masterscope*  
*Command*) II: 19.7  
**FOR OLD VAR** (*I.S. Operator*) I: 9.12  
**(FORCEOUTPUT STREAM WAITFORFINISH)** III:  
25.10  
**FORCEPS** (*Variable*) III: 30.15  
**forDuration INTERVAL** (*I.S. Operator*) I: 12.18  
**FORGET EventSpec** (*Prog. Asst. Command*) II:  
13.16; 13.21  
**FORM** (*Process Property*) II: 23.2  
**\*FORM\*** (*stack blip*) I: 11.16  
Form-feed III: 25.26  
**(FPLUS X<sub>1</sub> X<sub>2</sub> ... X<sub>N</sub>)** I: 7.12  
**(FQUOTIENT X Y)** I: 7.12  
**.FR POS EXPR** (*PRINTOUT command*) III: 25.29  
**.FR2 POS EXPR** (*PRINTOUT command*) III: 25.29  
Fragmentation of data space II: 22.1  
Frame extensions of stack frames I: 11.3  
Frame names of stack frames I: 11.3  
Frames on the stack I: 11.2  
**(FRAMESCAN ATOM POS)** I: 11.7  
Free variable access II: 22.5  
**(FREEATTACHEDWINDOW W/NDOW)** III: 28.47  
**FREELY** (*use in Masterscope*) II: 19.8  
**(FREERESOURCE RESOURCENAME . ARGS)** (*Macro*)  
I: 12.23  
**(FREEVARS FN USEDATABASE)** II: 19.22  
**(FREMAINDER X Y)** I: 7.12  
**FREPLACE** (*Record Operator*) I: 8.3  
**(FRESHLINE STREAM)** III: 25.10  
**FROM FORM** (*I.S. Operator*) I: 9.14; 9.15  
**FROM** (*in event specification*) II: 13.7  
**FROM** (*in EXTRACT editor command*) II: 16.36  
**FROM SET** (*Masterscope Path Option*) II: 19.16  
**(FRPLACA X Y)** I: 3.3; II: 21.13  
**(FRPLACD X Y)** I: 3.3; II: 21.13  
**(FRPLNODE X A D)** I: 3.3  
**(FRPLNODE2 X Y)** I: 3.3  
**(FRPTQ N FORM<sub>1</sub> FORM<sub>2</sub> ... FORM<sub>N</sub>)** I: 10.15  
**(FS PATTERN<sub>1</sub> ... PATTERN<sub>N</sub>)** (*Editor Command*) II:  
16.22  
**(FTIMES X<sub>1</sub> X<sub>2</sub> ... X<sub>N</sub>)** I: 7.12  
**\FTPAVAILABLE** (*Variable*) III: 24.36  
Full file names III: 24.12  
**(FULLNAME X RECOG)** III: 24.12  
**FULLPRESS** (*Printer type*) III: 29.5  
**FUNARG** (*Latom*) I: 10.19; 10.7  
**(FUNCTION FN ENV)** I: 10.18  
**FUNCTION** (*in Masterscope template*) II: 19.19  
Function debugging II: 15.1  
Function definition cells I: 10.9; 2.5  
Function definitions I: 10.2; 10.9  
Function types I: 10.2  
**FUNCTIONAL** (*in Masterscope template*) II: 19.19  
Functional arguments I: 10.18; II: 18.10  
**FUNNYATOMLST** (*Variable*) II: 21.24

**G**

- (GAINSPACE)** II: 22.12  
**GAINSPACEFORMS** (*Variable*) II: 22.12  
Garbage collection II: 22.1

- (GATHEREXPORTS FROMFILES TOFILE FLG) II: 17.43  
 (GCD N1 N2) I: 7.7  
 (GCGAG MESSAGE) II: 22.3  
 (GCTR P) II: 22.3  
 (GDATE DATE FORMAT —) I: 12.14  
 GE (*CLISP Operator*) II: 21.8  
 (GENERATE HANDLE VAL) I: 11.17  
 (GENERATOR FORM COMVAR) I: 11.17  
 Generator handles I: 11.17  
 Generators I: 11.16  
 Generators for spelling correction II: 20.19  
 Generic arithmetic I: 7.3  
**GENNUM (Variable)** I: 2.11  
 (GENSYM PREFIX ——) I: 2.10; II: 15.10-11  
 (GEQ X Y) I: 7.4  
**GET (old name for LISTGET1)** I: 3.16  
**GET\* (Editor Command)** II: 16.55; III: 26.44  
 (GETATOMVAL VAR) I: 2.4  
 (GETBOXPOSITION BOXWIDTH BOXHEIGHT ORGX  
ORGY WINDOW PROMPTMSG) III: 28.9  
 (GETBOXREGION WIDTH HEIGHT ORGX ORGY  
WINDOW PROMPTMSG) III: 28.11  
 (GETBRK RDTBL) III: 25.38  
 (GETCASEARRAY CASEARRAY FROMCODE) III:  
25.22  
 (GETCHARBITMAP CHARCODE FONT) III: 27.30  
 (GETCOMMENT X DESTFL —) III: 26.44  
 (GETCONTROL TTBL) III: 30.10  
**GETD (Editor Command)** II: 16.56  
 (GETD FN) I: 10.10  
**GETDEF (File Package Type Property)** II: 17.30  
 (GETDEF NAME TYPE SOURCE OPTIONS) II: 17.25  
 (GETDELETECONTROL TYPE TTBL) III: 30.9  
 (GETDESCRIPTORS TYPENAME) I: 8.22  
**GETDUMMYVAR (Function)** I: 9.20  
 (GETECHOMODE TTBL) III: 30.7  
 (GETEOFPTR FILE) III: 25.20  
 (GETFIELDSPECS TYPENAME) I: 8.22  
 (GETFILEINFO FILE ATTRIB) III: 24.17  
 (GETFILEPTR FILE) III: 25.19  
 (GETFN FILESTREAM) (*IMAGEFNS Method*) III:  
27.37  
 (GETHASH KEY HARRY) I: 6.2; II: 21.17  
 (GETLIS X PROPS) I: 2.7  
 (GETMENUPROP MENU PROPERTY) III: 28.43  
 (GETMOUSESTATE) III: 30.19  
**GETP (old name of GETPROP)** I: 2.5  
 (GETPOSITION WINDOW CURSOR) III: 28.9  
 (GETPROMPTWINDOW MAINWINDOW #LINES  
FONT DONTCREATE) III: 28.50  
 (GETPROP ATM PROP) I: 2.5  
 (GETPROPLIST ATM) I: 2.7  
 (GETPUP PUPSOC WAIT) III: 31.30  
 (GETPUPBYTE PUP BYTE #) III: 31.31  
 (GETPUPSTRING PUP OFFSET) III: 31.32  
 (GETPUPWORD PUP WORD #) III: 31.31  
 (GETRAISE TTBL) III: 30.8  
 (GETREADTABLE RDTBL) III: 25.34  
 (GETREGION MINWIDTH MINHEIGHT OLDREGION  
NEWREGIONFN NEWREGIONFNARG  
INITCORNERS) III: 28.10  
 (GETRELATION ITEM RELATION INVERTED) II:  
19.23  
 (GETRESOURCE RESOURCENAME . ARGS) (*Macro*)  
I: 12.23  
 (GETSEPR RDTBL) III: 25.38  
 (GETSTREAM FILE ACCESS) III: 25.2  
 (GETSYNTAX CH TABLE) III: 25.36  
 (GETTEMPLATE FN) II: 19.21  
 (GETTERMTABLE TTBL) III: 30.5  
 (GETTOPVAL VAR) I: 2.4  
**GETVAL (Editor Command)** II: 16.58  
 (GETXIP NSOC WAIT) III: 31.37  
 (GIVE.TTY.PROCESS WINDOW) II: 23.13  
 (GLC X) I: 4.3  
 Global variables II: 18.4; 21.19; 22.5  
**GLOBALVAR (Property Name)** II: 18.4; 21.19  
 Globalvars II: 18.4  
 (**GLOBALVARS VAR<sub>1</sub> ... VAR<sub>N</sub>**) (*File Package  
Command*) II: 17.37; 18.4  
**GLOBALVARS (in Masterscope Set Specification)** II:  
19.12  
**GLOBALVARS (Variable)** II: 18.4; 18.18; 21.19  
 (GNC X) I: 4.3  
**GO (Break Command)** II: 14.5; 14.6  
 (GO LABEL) (*Editor Command*) II: 16.23  
 (GO U) I: 9.8  
**GO (in iterative statement)** I: 9.18  
**\$GO (escape-GO) (TYPE-AHEAD command)** II:  
13.18  
**GRAYSHADE (Variable)** III: 27.7  
 (GREATERP X Y) I: 7.3  
 (GREET NAME —) I: 12.2  
**GREETDATES (Variable)** I: 12.2  
 (GREETFILENAME USER) I: 12.2  
 Greeting I: 12.1

(GRID GRIDSPEC WIDTH HEIGHT BORDER STREAM  
GRIDSHADE) III: 27.22  
Grid specification III: 27.22  
Grids III: 27.22  
(GRIDXCOORD XCOORD GRIDSPEC) III: 27.22  
(GRIDYCOORD YCOORD GRIDSPEC) III: 27.22  
\*GROUP\* (*history list property*) II: 13.33  
GT (CLISP Operator) II: 21.8

**H**  
Hard disk device III: 24.21  
**HARD DISK ERROR** (*Error Message*) II: 14.28; III:  
24.24  
**Hardcopy** (*Background Menu Command*) III: 28.6  
**Hardcopy** (*Window Menu Command*) III: 28.4  
Hardcopy facilities III: 29.1  
**HARDCOPYFN** (*Window Property*) III: 28.34  
**(HARDCOPYW WINDOW/BITMAP/REGION FILE**  
HOST SCALEFACTOR ROTATION PRINTERTYPE)  
III: 29.3  
**(HARDRESET)** II: 23.1; 14.26  
**(HARRY MINKEYS)** I: 6.2  
**(HARRYXP X)** I: 6.2; 9.2  
**(HARRYPROP HARRY PROP NEWVALUE)** I: 6.2  
**(HARRAYSIZE HARRY)** I: 6.2  
**HASDEF** (*File Package Type Property*) II: 17.30  
**(HASDEF NAME TYPE SOURCE SPELLFLG)** II: 17.26  
**HASH ARRAY FULL** (*Error Message*) I: 6.3  
Hash arrays I: 6.1  
Hash keys I: 6.1  
Hash overflow I: 6.3  
**HASH TABLE FULL** (*Error Message*) I: 6.3; II: 14.29  
Hash values I: 6.1  
**(HASHARRAY MINKEYS OVERFLOW HASHBITSFN**  
EQUIVFN) I: 6.1  
Hashing functions I: 6.4  
**HASHLINK** (*Record Type*) I: 8.9  
**HASHOVERFLOW** (*Function*) I: 6.3  
**(HASTTYWINDOWP PROCESS)** II: 23.11  
**(HCOPYALL X)** I: 3.8; III: 25.18  
**HEIGHT** (*Font property*) III: 27.28  
**HEIGHT** (*Window Property*) III: 28.34  
**(HEIGHTIFWINDOW INTERIORHEIGHT TITLEFLG**  
BORDER) III: 28.32  
**(HELP MESS1 MESS2 BRKTYPE)** II: 14.20  
**HELP** (*Interrupt Channel*) II: 23.14; III: 30.3  
Help! (*Error Message*) II: 14.20  
**HELPCLOCK** (*Variable*) II: 14.14; 13.9, 35  
**HELPDEPTH** (*Variable*) II: 14.13

**HELPFLAG** (*Variable*) II: 14.14; 14.27  
**HELPTIME** (*Variable*) II: 14.14  
**HERALDSTRING** (*Variable*) I: 12.9  
**HERE** (*in edit command*) II: 16.34  
**\*HISTORY\*** (*history list property*) II: 13.33  
**HISTORY** (*Property Name*) II: 13.14  
**HISTORY** (*Variable*) II: 13.22  
History list format II: 13.31  
History lists II: 13.1; 13.31; 16.54  
**HISTORYCOMS** (*Variable*) II: 13.43  
**(HISTORYFIND LST INDEX MOD EVENTADDRESS —)**  
II: 13.40; 13.39  
**(HISTORYMATCH INPUT PAT EVENT)** II: 13.40  
**(HISTORYSAVE HISTORY ID INPUT1 INPUT2 INPUT3**  
PROPS) II: 13.38; 13.31, 33-34, 43  
**HISTORYSAVEFORMS** (*Variable*) II: 13.22  
**HISTSTRO** (*Variable*) II: 13.32  
**HISTSTR1** (*Variable*) III: 26.32  
**HorizScrollCursor** (*Variable*) III: 30.16  
**HorizThumbCursor** (*Variable*) III: 30.16  
**(HORRIBLEVARS VAR<sub>1</sub> ... VAR<sub>N</sub>)** (*File Package*  
Command) II: 17.36; III: 25.18  
**HOST** (*File name field*) III: 24.5  
**(HOSTNAMEP NAME)** III: 24.11  
Hot spot of cursor III: 30.14  
Hotspot III: 30.14  
**(HPRINT EXPR FILE UNCIRCULAR DATATYPESEEN)**  
III: 25.17  
**HPRINT.SCRATCH** (*File name*) III: 25.17  
**(HREAD FILE)** III: 25.18

**I**  
**(I C X<sub>1</sub> ... X<sub>N</sub>)** (*Editor Command*) II: 16.58  
.IFORMAT NUMBER (*PRINTOUT command*) III:  
25.30  
**(I.S.OPR NAME FORM OTHERS EVALFLG)** I: 9.20  
**I.S.OPR** (*Property Name*) II: 17.18  
I.s.ops I: 9.9  
**(I.S.OPRS OPR<sub>1</sub> ... OPR<sub>N</sub>)** (*File Package Command*)  
I: 9.22; II: 17.39  
**I.S.OPRS** (*File Package Type*) II: 17.23  
I.s.types I: 9.10; 9.20  
**ICON** (*Window Property*) III: 28.22  
**ICONFN** (*Window Property*) III: 28.22  
Icons III: 28.21; 28.5  
**ICONWINDOW** (*Window Property*) III: 28.23  
**IconWindowMenu** (*Variable*) III: 28.8  
**IconWindowMenuCommands** (*Variable*) III: 28.8  
**ICREATIONDATE** (*File Attribute*) III: 24.18

**ID (Variable)** II: 13.22  
**(IDATE STR)** I: 12.13  
**(IDIFFERENCE X Y)** I: 7.6  
**Idle (Background Menu Command)** III: 28.6  
**IDLE (Function)** I: 12.4  
**Idle mode** I: 12.4  
**(IDLE.BOUNCING.BOX WINDOW BOX WAIT)** I:  
 12.6  
**IDLE.BOUNCING.BOX (Variable)** I: 12.6  
**IDLE.FUNCTIONS (Variable)** I: 12.6  
**IDLE.PROFILE (Variable)** I: 12.4  
**Idling** I: 12.4  
**(IEQP X Y)** I: 7.7  
**(IF X COMS<sub>1</sub> COMS<sub>2</sub>) (Editor Command)** II: 16.60  
**(IF X COMS<sub>1</sub>) (Editor Command)** II: 16.60  
**(IF X) (Editor Command)** II: 16.60  
**(IF EXPRESSION TEMPLATE<sub>1</sub> TEMPLATE<sub>2</sub>) (in**  
*Masterscope template)* II: 19.21  
**IF (Statement)** I: 9.5  
**IF-THEN-ELSE statements** I: 9.5  
**(IFPROP PROPNAME LITATOM<sub>1</sub> ... LITATOM<sub>N</sub>) (File**  
*Package Command)* II: 17.38; 17.45  
**IFY (Editor Command)** II: 16.55  
**(IGEQ X Y)** I: 7.7  
**IGNORE (Litatom)** III: 26.38  
**IGNOREMACRO (Litatom)** I: 10.23  
**(IGREATERP X Y)** I: 7.6  
**(ILEQ X Y)** I: 7.7  
**(ILESSP X Y)** I: 7.7  
**ILLEGAL ARG (Error Message)** I: 2.9; 5.1; 10.11;  
 11.6; II: 14.29; III: 24.12  
**ILLEGAL DATA TYPE (Error Message)** I: 8.22  
**ILLEGAL DATA TYPE NUMBER (Error Message)** II:  
 14.30  
**ILLEGAL EXPONENTIATION (Error Message)** I: 7.13  
**ILLEGAL GO (Error Message)** II: 18.23  
**ILLEGAL OR IMPOSSIBLE BLOCK (Error Message)** II:  
 14.30  
**ILLEGAL READTABLE (Error Message)** II: 14.30; III:  
 25.34-35; 30.6  
**ILLEGAL RETURN (Error Message)** I: 9.8; II: 14.28;  
 18.23  
**ILLEGAL STACK ARG (Error Message)** I: 11.5; II:  
 14.29  
**ILLEGAL TERMINAL TABLE (Error Message)** II:  
 14.30; III: 30.5-6  
**Image objects** III: 27.35  
**Image stream types** III: 27.8

**Image streams** III: 27.8; 24.1  
**IMAGEBOX (Record)** III: 27.37  
**(IMAGEBOXFN IMAGEOBJ IMAGESTREAM**  
*CURRENTX RIGHTMARGIN) (IMAGEFNS*  
*Method)* III: 27.37  
**IMAGEDATA (Stream Field)** III: 27.43  
**IMAGEFNS (Data Type)** III: 27.35  
**(IMAGEFNSCREATE DISPLAYFN IMAGEBOXFN**  
*PUTFN GETFN COPYFN BUTTONEVENTINFN*  
*COPYBUTTONEVENTINFN WHENMOVEDFN*  
*WHENINSERTEDFN WHENDELETEDFN*  
*WHENCOPIEDFN WHENOPERATEDONFN*  
*PREPRINTFN —)* III: 27.36  
**(IMAGEFNSP X)** III: 27.36  
**IMAGEHEIGHT (Menu Field)** III: 28.42  
**IMAGEOBJ (Data Type)** III: 27.35  
**(IMAGEOBJCREATE OBJECTDATUM IMAGEFNS)**  
 III: 27.36  
**IMAGEOBJGETFNS (Variable)** III: 27.40  
**(IMAGEOBJP X)** III: 27.36  
**(IMAGEOBJPROP IMAGEOBJECT PROPERTY**  
*NEWVALUE)* III: 27.36  
**IMAGEOPS (Data type)** III: 27.43  
**IMAGEOPS (Stream Field)** III: 27.43  
**(IMAGESTREAMAMP X IMAGETYPE)** III: 27.10  
**(IMAGESTREAMTYPE STREAM)** III: 27.10  
**(IMAGESTREAMTYPEP STREAM TYPE)** III: 27.10  
**IMAGESTREAMTYPES (Variable)** III: 27.42  
**IMAGETYPE (IMAGEOPS Field)** III: 27.44  
**IMAGEWIDTH (Menu Field)** III: 28.42  
**(IMAX X<sub>1</sub> X<sub>2</sub> ... X<sub>N</sub>)** I: 7.7  
**(IMBACKCOLOR STREAM COLOR) (Image Stream**  
*Method)* III: 27.48  
**(IMBITBLT SOURCEBITMAP SOURCELEFT**  
*SOURCEBOTTOM STREAM DESTINATIONLEFT*  
*DESTINATIONBOTTOM WIDTH HEIGHT*  
*SOURCETYPE OPERATION TEXTURE*  
*CLIPPINGREGION CLIPPEDSOURCELEFT*  
*CLIPPEDSOURCEBOTTOM SCALE) (Image*  
*Stream Method)* III: 27.45  
**(IMBITMAPSIZE STREAM BITMAP DIMENSION)**  
*(Image Stream Method)* III: 27.46  
**(IMBLTSHADE TEXTURE STREAM DESTINATIONLEFT**  
*DESTINATIONBOTTOM WIDTH HEIGHT*  
*OPERATION CLIPPINGREGION) (Image Stream*  
*Method)* III: 27.45  
**(IMBOTTOMMARGIN STREAM YPOSITION) (Image**  
*Stream Method)* III: 27.47  
**(IMCHARWIDTH STREAM CHARCODE) (Image**  
*Stream Method)* III: 27.46

- (IMCHARWIDTHY STREAM CHARCODE) (*Image Stream Method*) III: 27.46
- (IMCLIPPINGREGION STREAM REGION) (*Image Stream Method*) III: 27.47
- (IMCLOSEFN STREAM) (*Image Stream Method*) III: 27.44
- (IMCOLOR STREAM COLOR) (*Image Stream Method*) III: 27.48
- (IMDRAWCIRCLE STREAM CENTERX CENTERY RADIUS BRUSH DASHING) (*Image Stream Method*) III: 27.44
- (IMDRAWCURVE STREAM KNOTS CLOSED BRUSH DASHING) (*Image Stream Method*) III: 27.44
- (IMDRAWELLIPSE STREAM CENTERX CENTERY SEMIMINORADIUS SEMIMAJORADIUS ORIENTATION BRUSH DASHING) (*Image Stream Method*) III: 27.45
- (IMDRAWLINE STREAM X<sub>1</sub> Y<sub>1</sub> X<sub>2</sub> Y<sub>2</sub> WIDTH OPERATION COLOR DASHING) (*Image Stream Method*) III: 27.44
- (IMFILLCIRCLE STREAM CENTERX CENTERY RADIUS TEXTURE) (*Image Stream Method*) III: 27.45
- (IMFILLPOLYGON STREAM POINTS TEXTURE) (*Image Stream Method*) III: 27.45
- (IMFONT STREAM FONT) (*Image Stream Method*) III: 27.47
- IMFONTCREATE (*IMAGEOPS Field*) III: 27.44
- (IMIN X<sub>1</sub> X<sub>2</sub> ... X<sub>N</sub>) I: 7.7
- (IMINUS X) I: 7.6
- (IMLEFTMARGIN STREAM LEFTMARGIN) (*Image Stream Method*) III: 27.47
- (IMLINEFEED STREAM DELTA) (*Image Stream Method*) III: 27.47
- IMMED (*type of read macro*) III: 25.41
- IMMEDIATE (*type of read macro*) III: 25.41
- (IMMOVETO STREAM X Y) (*Image Stream Method*) III: 27.45
- (IMNEWPAGE STREAM) (*Image Stream Method*) III: 27.46
- (IMOD X N) I: 7.6
- (IMOPERATION STREAM OPERATION) (*Image Stream Method*) III: 27.48
- (IMPORTFILE FILE RETURNFLG) II: 17.43
- (IMRESET STREAM) (*Image Stream Method*) III: 27.46
- (IMRIGHTMARGIN STREAM RIGHTMARGIN) (*Image Stream Method*) III: 27.47
- (IMSCALE STREAM SCALE) (*Image Stream Method*) III: 27.48; 27.44
- (IMSCALEDBITBLT SOURCEBITMAP SOURCELEFT SOURCEBOTTOM STREAM DESTINATIONLEFT DESTINATIONBOTTOM WIDTH HEIGHT SOURCETYPE OPERATION TEXTURE CLIPPINGREGION CLIPPEDSOURCELEFT CLIPPEDSOURCEBOTTOM SCALE) (*Image Stream Method*) III: 27.45
- (IMSPACEFACTOR STREAM FACTOR) (*Image Stream Method*) III: 27.48
- (IMSTRINGWIDTH STREAM STR RDTBL) (*Image Stream Method*) III: 27.46
- (IMTPRINT STREAM) (*Image Stream Method*) III: 27.46
- (IMTOPMARGIN STREAM YPOSITION) (*Image Stream Method*) III: 27.47
- (IMXPOSITION STREAM XPOSITION) (*Image Stream Method*) III: 27.47
- (IMYPOSITION STREAM YPOSITION) (*Image Stream Method*) III: 27.47
- (FN1 IN FN2) (*arg to BREAK0*) II: 15.4
- IN FORM (*I.S. Operator*) I: 9.13; 9.14, 18
- IN (*in EMBED editor command*) II: 16.37
- IN (*in USE command*) II: 13.9
- IN EXPRESSION (*Masterscope Set Specification*) II: 19.11
- ON OLD (VAR←FORM) (*I.S. Operator*) I: 9.13
- IN OLD (VAR←FORM) (*I.S. Operator*) I: 9.13
- IN OLD VAR (*I.S. Operator*) I: 9.13
- IN? (*Break Command*) II: 14.13
- Incomplete file names II: 22.13; III: 24.9; 24.14
- INCORRECT DEFINING FORM (*Error Message*) I: 10.9
- (INFILE FILE) III: 24.15
- (INFILECOMS? NAME TYPE COMS —) II: 17.48
- (INFILEP FILE) III: 24.13
- INFIX (*type of read macro*) III: 25.39
- Infix operators in CLISP II: 21.7
- INFO (*Property Name*) I: 10.4; II: 21.21; 13.41; 21.18, 23
- INFOHOOK (*Process Property*) II: 23.16; 23.3
- RELATIONING SET (*Masterscope Set Specification*) II: 19.11
- INIT (*in record declarations*) I: 8.14
- Init files I: 12.1
- INIT.LISP (*File name*) I: 12.1
- INITCORNERSFN (*Window Property*) III: 28.18
- Initialization files I: 12.1
- INITIALS (*Variable*) II: 16.76
- INITIALSLST (*Variable*) I: 12.4; II: 16.76

- (INITRECORDS *REC<sub>1</sub>* ... *REC<sub>N</sub>*) (*File Package Command*) I: 8.11; II: 17.38
- (INITRESOURCE *RESOURCENAME .ARGS*) (*Macro*) I: 12.23
- (INITRESOURCES *RESOURCE<sub>1</sub>* ... *RESOURCE<sub>N</sub>*) (*File Package Command*) I: 12.20,24; II: 17.39
- (INITVARS *VAR<sub>1</sub>* ... *VAR<sub>N</sub>*) (*File Package Command*) II: 17.36
- INPUT (*File access*) III: 24.2
- (INPUT FILE) III: 25.3
- Input buffer II: 14.16; III: 30.11; 25.6
- Input functions III: 25.2
- Input/Output functions III: 25.1
- (INREADMACROP) III: 25.42
- (INSERT *E<sub>1</sub>* ... *E<sub>M</sub>* BEFORE .@) (*Editor Command*) II: 16.33
- (INSERT *E<sub>1</sub>* ... *E<sub>M</sub>* AFTER .@) (*Editor Command*) II: 16.33
- (INSERT *E<sub>1</sub>* ... *E<sub>M</sub>* FOR .@) (*Editor Command*) II: 16.33
- INSIDE FORM (*I.S. Operator*) I: 9.13
- (INSIDEP REGION POSORX Y) III: 27.3
- (INSPECT OBJECT ASTYPE WHERE) III: 26.2
- INSPECT/ARRAY (*Function*) III: 26.5
- INSPECTALLFIELDSFLG (*Variable*) III: 26.6
- (INSPECTCODE FN WHERE ——) III: 26.2
- INSPECTMACROS (*Variable*) III: 26.6
- Inspector III: 26.1
- INSPECTPRINTLEVEL (*Variable*) III: 26.5
- (INSPECTW.CREATE DATUM PROPERTIES FETCHFN  
STOREFN PROPCOMMANDFN  
VALUECOMMANDFN TITLECOMMANDFN  
TITLE SELECTIONFN WHERE PROPPRINTFN)  
III: 26.7
- (INSPECTW.REDISPLAY INSPECTW PROPS —) III: 26.9
- (INSPECTW.REPLACE INSPECTW PROPERTY  
NEWVALUE) III: 26.9
- (INSPECTW.SELECTITEM INSPECTW PROPERTY  
VALUEFLG) III: 26.9
- INSPECTWTITLE (*Window Property*) III: 26.8
- (INSTALLBRUSH BRUSHNAME BRUSHFN  
BRUSHARRAY) III: 27.19
- INSTRUCTIONS (*Litatom*) I: 10.23
- INTEGER (*record field type*) I: 8.10
- Integer arithmetic I: 7.5
- Integer input syntax I: 7.4; III: 25.3,9
- (INTEGERLENGTH X) I: 7.9
- Integers I: 7.4; 9.1
- Interlisp-D executive III: 13.1
- Interlisp-D executive window III: 28.3
- INTERPRESS (*Image stream type*) III: 27.8
- Interpress format I: 12.3; III: 27.8-10,12,31,33; 29.1,5
- INTERPRESSFONTDIRECTORIES (*Variable*) I: 12.3; III: 27.31
- Interpreter and the stack I: 11.14
- Interpreting expressions I: 10.11
- Interpretor blips on the stack I: 11.14
- INTERRUPT (*Litatom*) II: 14.16
- Interrupt characters III: 30.1
- (INTERRUPTABLE FLAG) III: 30.4
- (INTERRUPTCHAR CHAR TYP/FORM HARDFLG —)  
III: 30.3
- (INTERSECTION X Y) I: 3.11
- (INTERSECTREGIONS REGION<sub>1</sub> REGION<sub>2</sub> ...  
REGION<sub>n</sub>) III: 27.2
- Inverted cursor III: 30.16
- (INVERTW WINDOW SHADE) III: 28.31
- (IOFILE FILE) III: 24.15
- (IPLUS *X<sub>1</sub>* *X<sub>2</sub>* ... *X<sub>N</sub>*) I: 7.6
- (IQUOTIENT X Y) I: 7.6
- IREADDATE (*File Attribute*) III: 24.18
- (IREMAINDER X Y) I: 7.6
- SET IS SET (*Masterscope Command*) II: 19.5
- ISTHERE (*I.S. Operator*) I: 9.22
- IT (*Variable*) II: 13.20
- ITALIC (*Font face*) III: 27.26
- ITEMHEIGHT (*Menu Field*) III: 28.41
- ITEMS (*Menu Field*) III: 28.39
- ITEMWIDTH (*Menu Field*) III: 28.41
- Iterative statements I: 9.9
- (ITIMES *X<sub>1</sub>* *X<sub>2</sub>* ... *X<sub>N</sub>*) I: 7.6
- IT←datum (*Inspect Window Command*) III: 26.4
- IT←selection (*Inspect Window Command*) III: 26.5
- IWRITEDATE (*File Attribute*) III: 24.18
- J
- JMACRO (*Property Name*) I: 10.21
- JOIN FORM (*I.S. Operator*) I: 9.11
- JOINC (*Editor Command*) II: 16.53
- K
- &KEY (*DEFMACRO keyword*) I: 10.25
- Key names III: 30.19
- (KEYACTION KEYNAME ACTIONS —) III: 30.20
- Keyboard III: 30.19
- (KEYDOWNP KEYNAME) III: 30.19

**KEYLST** (*ASKUSER argument*) III: 26.13  
**KEYLST** (*ASKUSER option*) III: 26.15  
 Keys on mouse III: 30.17  
**KEYSTRING** (*ASKUSER option*) III: 26.16  
 Keyword macro arguments I: 10.24  
**KNOWN** (*Masterscope Set Specification*) II: 19.12  
**(KWOTE X)** I: 10.13

**L**

**(L-CASE X FLG)** I: 2.10; II: 16.52  
**LABELS** (*Latom*) II: 21.21,23  
**LAMBDA** (*Latom*) I: 10.2  
**LAMBDA** (*Macro Type*) I: 10.22  
 Lambda functions I: 10.2  
 Lambda-nospread functions I: 10.5  
 Lambda-spread functions I: 10.3  
**LAMBDAFONT** (*Font class*) III: 27.32  
**LAMBDAPLST** (*Variable*) I: 10.8; II: 20.14; 20.9-11  
**LAMS** (*Variable*) II: 18.9; 18.14  
 Landscape fonts III: 27.27  
**LAPFLG** (*Variable*) II: 18.1  
 Large integers I: 7.1; 7.2; 9.1  
**LARGEST FORM** (*I.S. Operator*) I: 9.12  
**LAST** (*as argument to ADVISE*) II: 15.11  
**(LAST X)** I: 3.9  
**LASTTAIL** (*Variable*) II: 16.14; 16.15,21,72  
**(LASTC FILE)** III: 25.5  
**LASTKEYBOARD** (*Variable*) III: 30.19  
**LASTMOUSEBUTTONS** (*Variable*) III: 30.18  
**(LASTMOUSESTATE BUTTONFORM)** (*Macro*) III: 30.18  
**(LASTMOUSEX DISPLAYSTREAM)** III: 30.18  
**LASTMOUSEX** (*Variable*) III: 30.18  
**(LASTMOUSEY DISPLAYSTREAM)** III: 30.18  
**LASTMOUSEY** (*Variable*) III: 30.18  
**(LASTN L N)** I: 3.10  
**LASTPOS** (*Variable*) II: 14.6; 14.4,7-10,12  
**LASTVALUE** (*Property Name*) II: 16.50  
**\LASTVMEMFILEPAGE** (*Variable*) I: 12.11  
**LASTWORD** (*Variable*) II: 20.18; 20.21-23; 21.10  
**(LC .@)** (*Editor Command*) II: 16.24  
**LCASELST** (*Variable*) III: 26.46  
**LCFIL** (*Variable*) II: 18.1-2  
**(LCL .@)** (*Editor Command*) II: 16.24  
**(LCONC PTR X)** I: 3.6; 3.7  
**(LDB BYTESPEC VAL)** (*Macro*) I: 7.10  
**LDFLG** (*Argument to LOAD*) II: 17.5  
**(LDIFF LST TAIL ADD)** I: 3.12  
**LDIFF: NOT A TAIL** (*Error Message*) I: 3.12

**(LDIFFERENCE X Y)** I: 3.11  
**LE** (*CLISP Operator*) II: 21.8  
**LEFT** (*key indicator*) III: 30.17  
 Left margin III: 27.11  
**LEFTBRACKET** (*Syntax Class*) III: 25.35  
**(LEFTTOGRIDCOORD GRIDX GRIDSPEC)** III: 27.23  
**LEFTPAREN** (*Syntax Class*) III: 25.35  
**LENGTH** (*File Attribute*) III: 24.17  
**(LENGTH X)** I: 3.10  
**(LEQ X Y)** I: 7.4  
**(LESSP X Y)** I: 7.4  
**(LET VARLST E<sub>1</sub> E<sub>2</sub> ... E<sub>N</sub>)** (*Macro*) I: 9.9  
**(LET\* VARLST E<sub>1</sub> E<sub>2</sub> ... E<sub>N</sub>)** (*Macro*) I: 9.9  
**(LI N)** (*Editor Command*) II: 16.41  
**LIKE ATOM** (*Masterscope Set Specification*) II: 19.11  
**(LINBUF FLG)** III: 30.11; 30.12  
**LINE** (*Variable*) III: 26.38  
 Line buffer III: 30.9; 30.11  
 Line length III: 27.12  
 Line-buffering III: 30.9; 25.3-6  
 line-feed (*Editor Command*) II: 16.18  
**LINEDELETE** (*syntax class*) III: 30.5,8  
**(LINELENGTH N FILE)** III: 25.11; 27.12  
**LINELENGTH N** (*Masterscope Path Option*) II: 19.17  
**(LISP-IMPLEMENTATION-TYPE)** I: 12.12  
**(LISP-IMPLEMENTATION-VERSION)** I: 12.12  
**(LISPDIRECTORYP VOLUMENAME)** III: 24.23  
**LISPFN** (*Property Name*) II: 21.28  
**(LISPINTERRUPTS)** III: 30.4  
**(LISP SOURCEFILEP FILE)** II: 17.52  
**LISPUSERSDIRECTORIES** (*Variable*) I: 12.3; II: 17.9; III: 24.33  
**(LISPX LISXX LISPXID LISXXMACROS**  
**LISXXUSERFN LISXXFLG)** II: 13.35;  
 13.12,19,32-34,36,43; 16.51,57; 20.4,17,24  
**LISPX** Printing Functions II: 13.25  
**(LISPX/X FN VARS)** II: 13.41; 13.27  
**LISXXCOMS** (*Variable*) II: 13.35; 17.39  
**(LISXXEVAL LISXXFORM LISXXID)** II: 13.36  
**(LISXXFIND HISTORY LINE TYPE BACKUP —)** II:  
 13.39; 13.44  
**LISXXFINDSPLST** (*Variable*) II: 13.8  
**LISXXHIST** (*Variable*) II: 13.33; 13.30,34,42  
**LISXXHISTORY** (*Variable*) II: 13.31; 13.35,43  
**LISXXHISTORYMACROS** (*Variable*) II: 13.23  
**LISXXLINE** (*Variable*) II: 13.23  
**(LISXXMACROS LITATOM<sub>1</sub> ... LITATOM<sub>N</sub>)** (*File Package Command*) II: 17.39

- LISPXMACROS (*File Package Type*) II: 17.23  
 LISPXMACROS (*Variable*) II: 13.23; 13.35  
 (LISPXRIN1 X Y Z NODOFLG) II: 13.25  
 (LISPXRIN2 X Y Z NODOFLG) II: 13.25  
 (LISPXPRINT X Y Z NODOFLG) II: 13.25; 13.33  
 \*LISPXPRINT\* (*history list property*) II: 13.33  
 (LISPXPRINTDEF EXPR FILE LEFT DEF TAIL NODOFLG)  
   II: 13.25  
 LISPXPRINTFLG (*Variable*) II: 13.25  
 (LISPXREAD FILE RDTBL) II: 13.38; 13.3,19,32,35,43  
 LISPXREADFN (*Variable*) II: 13.36; 13.5,38; III:  
   26.28  
 (LISPXREADP FLG) II: 13.38; 13.43  
 (LISPXSPACES X Y Z NODOFLG) II: 13.25  
 (LISPXSTOREVALUE EVENT VALUE) II: 13.39  
 (LISPXTAB X Y Z NODOFLG) II: 13.25  
 (LISPXTERPRI X Y Z NODOFLG) II: 13.25  
 (LISPXUNREAD LST—) II: 13.38  
 LISPXUSERFN (*Variable*) II: 13.24; 13.35  
 LISPXVALUE (*Variable*) II: 13.24  
 (LIST X<sub>1</sub> X<sub>2</sub> ... X<sub>N</sub>) I: 3.4  
 LIST (*MAKEFILE option*) II: 17.11  
 LIST (*Property Name*) II: 17.27  
 List cells I: 3.1; 9.2  
 List structure editor II: 16.1  
 (LIST\* X<sub>1</sub> X<sub>2</sub> ... X<sub>N</sub>) I: 3.4  
 (LISTFILES FILE<sub>1</sub> FILE<sub>2</sub> ... FILE<sub>N</sub>) II: 17.14; 17.11  
 LISTFILES1 (*Function*) II: 17.14  
 LISTFILESTR (*Variable*) III: 27.34  
 (LISTGET LST PROP) I: 3.16  
 (LISTGET1 LST PROP) I: 3.16  
 Listing file directories III: 24.33  
 LISTING? (*Compiler Question*) II: 18.1  
 (LISTP X) I: 3.1; 9.2  
 LISTP checks in pattern matching I: 12.25  
 (LISTPUT LST PROP VAL) I: 3.16  
 (LISTPUT1 LST PROP VAL) I: 3.16  
 Lists I: 3.1; 3.3  
 (LITATOM X) I: 2.1; 9.1  
 Litatoms I: 2.1; 9.1  
 Literal atoms I: 2.1  
 (LLSH X N) I: 7.8  
 (LO N) (*Editor Command*) II: 16.41  
 (LOAD FILE LDFLG PRINTFLG) II: 17.6; 13.40; 18.13  
 (LOAD? FILE LDFLG PRINTFLG) II: 17.6  
 (LOADBLOCK FN FILE LDFLG) II: 17.8  
 (LOADBYTE N POS SIZE) I: 7.10  
 (LOADCOMP FILE LDFLG) II: 17.8  
 (LOADCOMP? FILE LDFLG) II: 17.8  
 (LOADDEF NAME TYPE SOURCE) II: 17.28  
 LOADEDFILELST (*Variable*) I: 12.11; II: 17.20  
 (LOADFNS FNS FILE LDFLG VARS) II: 17.6  
 (LOADFROM FILE FNS LDFLG) II: 17.8; 18.16  
 Loading files II: 17.5  
 LOADOPTIONS (*Variable*) II: 17.6  
 (LOADTIMECONSTANT X) II: 18.8  
 (LOADVARS VARS FILE LDFLG) II: 17.8  
 Local CLISP declarations II: 21.13  
 Local hard disk device III: 24.21  
 Local record declarations I: 8.7,11; II: 21.13  
 Local variables I: 9.8; II: 18.5; 22.5  
 LOCALLY (*use in Masterscope*) II: 19.8  
 \LOCALNDBS (*Variable*) III: 31.39  
 Localvars II: 18.5  
 (LOCALVARS VAR<sub>1</sub> ... VAR<sub>N</sub>) (*File Package  
Command*) II: 17.37  
 LOCALVARS (*in Masterscope Set Specification*) II:  
   19.12  
 LOCALVARS (*Variable*) II: 18.5  
 Location specification in the editor II: 16.23;  
   16.24,60  
 LOCATION UNCERTAIN (*Printed by Editor*) II: 16.14  
 LOCF (*Macro*) I: 8.11  
 (LOG X) I: 7.13  
 (LOGAND X<sub>1</sub> X<sub>2</sub> ... X<sub>N</sub>) I: 7.8  
 Logging into file servers III: 24.39  
 Logical arithmetic functions I: 7.8  
 Logical volumes III: 24.21  
 (LOGIN HOSTNAME FLG DIRECTORY MSG) III:  
   24.40  
 LOGINHOST/DIR (*Variable*) I: 12.3; III: 24.11  
 (LOGNOT N) (*Macro*) I: 7.9  
 Logo window III: 28.2  
 (LOGOR X<sub>1</sub> X<sub>2</sub> ... X<sub>N</sub>) I: 7.8  
 (LOGOUT FAST) I: 12.7  
 (LOGOW STRING WHERE TITLE ANGLEDELTA) III:  
   28.2  
 LOGOW (*Variable*) III: 28.2  
 (LOGXOR X<sub>1</sub> X<sub>2</sub> ... X<sub>N</sub>) I: 7.8  
 (LONG-SITE-NAME) I: 12.12  
 (LOOKUP.NS.SERVER NAME TYPE FULLFLG) III:  
   31.10  
 (LOWER X) (*Editor Command*) II: 16.53  
 LOWER (*Editor Command*) II: 16.52  
 Lower case characters I: 2.10  
 Lower case comments III: 26.46

Lower case in CLISP II: 21.27  
 Lower case input III: 30.8  
**(LOWERCASE FLG)** II: 21.27  
**LowerLeftCursor (Variable)** III: 30.15  
**LowerRightCursor (Variable)** III: 30.15  
**(LP COMS<sub>1</sub> ... COMS<sub>N</sub>) (Editor Command)** II: 16.60; 16.61  
**LPARKEY (Variable)** II: 20.14; 20.6  
**(LPQ COMS<sub>1</sub> ... COMS<sub>N</sub>) (Editor Command)** II: 16.61  
**LPT (printer device)** III: 29.4  
**(LRSH X N)** I: 7.8  
**(LSH X N)** I: 7.8  
**LSTFIL (Variable)** II: 18.1  
**(LSUBST NEW OLD EXPR)** I: 3.13  
**LT (CLISP Operator)** II: 21.8  
**(LVLPRIN1 X FILE CARLVL CDRLVL TAIL)** III: 25.13  
**(LVLPRIN2 X FILE CARLVL CDRLVL TAIL)** III: 25.13  
**(LVLPRINT X FILE CARLVL CDRLVL TAIL)** III: 25.13

**M**

**(M (C) (ARG<sub>1</sub> ... ARG<sub>N</sub>) COMS<sub>1</sub> ... COMS<sub>M</sub>) (Editor Command)** II: 16.62  
**(M (C) ARG COMS<sub>1</sub> ... COMS<sub>M</sub>) (Editor Command)** II: 16.62  
**(M C COMS<sub>1</sub> ... COMS<sub>N</sub>) (Editor Command)** II: 16.62  
**(MACHINE-INSTANCE)** I: 12.12  
**(MACHINE-TYPE)** I: 12.12  
**(MACHINE-VERSION)** I: 12.12  
**(MACHINETYPE)** I: 12.13  
**MACRO (File Package Command Property)** II: 17.45  
**(MACRO . MACRO) (in Masterscope template)** II: 19.21  
**MACRO (Property Name)** I: 10.21; II: 17.18; 18.11  
**MACRO (type of read macro)** III: 25.39  
 Macro expansion in Masterscope II: 19.17  
**MACROCHARS (ASKUSER option)** III: 26.17  
**MACROPROPS (Variable)** I: 10.21  
 Macros I: 10.21  
**(MACROS LITATOM<sub>1</sub> ... LITATOM<sub>N</sub>) (File Package Command)** II: 17.35  
**MACROS (File Package Type)** II: 17.24  
 Macros in the editor II: 16.62  
 Maintenance panel III: 30.24  
**(MAINWINDOW WINDOW RECURSEFLG)** III: 28.47  
**MAINWINDOW (Window Property)** III: 28.54

**MAINWINDOWMAXSIZE (Window Property)** III: 28.54  
**MAINWINDOWMINSIZE (Window Property)** III: 28.54  
**(MAKE ARGNAMES EXP) (Editor Command)** II: 16.57  
**(MAKEBITTABLE L NEG A)** I: 4.6  
**(MAKEFILE FILE OPTIONS REPRINTFNS SOURCEFILE)** II: 17.10; 17.14; 18.16; 20.24  
**MAKEFILE and CLISP** II: 21.26  
**MAKEFILEFORMS (Variable)** II: 17.12  
**MAKEFILEOPTIONS (Variable)** II: 17.10  
**MAKEFILEREMAKEFLG (Variable)** II: 17.15; 17.11  
**(MAKEFILES OPTIONS FILES)** II: 17.12  
**(MAKEFN (FN . ACTUALARGS) ARGLIST N<sub>1</sub> N<sub>2</sub>) (Editor Command)** II: 16.56  
**(MAKEKEYLST LST DEFAULTKEY LCASEFLG AUTOCOMPLETEFLG)** III: 26.13  
**(MAKENEWCOM NAME TYPE — —)** II: 17.49  
**(MAKESYS FILE NAME)** I: 12.9  
**MAKESYSDATE (Variable)** I: 12.13; 12.10  
**MAKESYSNAME (Variable)** I: 12.13  
**(MAKEWITHINREGION REGION LIMITREGION)** III: 27.2  
 Manipulating file names III: 24.5  
**(MAP MAPX MAPFN1 MAPFN2)** I: 10.15  
**(MAP.PROCESSES MAPFN)** II: 23.5  
**(MAP2C MAPX MAPY MAPFN1 MAPFN2)** I: 10.16  
**(MAP2CAR MAPX MAPY MAPFN1 MAPFN2)** I: 10.16  
**(MAPATOMS FN)** I: 2.11  
**(MAPC MAPX MAPFN1 MAPFN2)** I: 10.15  
**(MAPCAR MAPX MAPFN1 MAPFN2)** I: 10.15  
**(MAPCON MAPX MAPFN1 MAPFN2)** I: 10.15; II: 21.13  
**(MAPCONC MAPX MAPFN1 MAPFN2)** I: 10.16; II: 21.13  
**(MAPDL MAPDLFN MAPDLPOS)** I: 11.13  
**(MAPHASH HARRY MAPHFN)** I: 6.3  
**(MAPLIST MAPX MAPFN1 MAPFN2)** I: 10.15  
**(MAPRELATION RELATION MAPFN)** II: 19.24  
**(MAPPRINT LST FILE LEFT PIGHT SEP PFN LISPXPRINTFLG)** I: 10.17  
**(MARK LITATOM) (Editor Command)** II: 16.28  
**MARK (Editor Command)** II: 16.27; 16.28  
 Mark-and-sweep garbage collection III: 22.1  
**(MARKASCHANGED NAME TYPE REASON)** II: 17.17  
**MARKASCHANGEDFNS (Variable)** II: 17.18  
 Marking changes II: 17.17

- MARKLST (Variable) II: 16.27; 16.72  
 (MASK.0'S POSITION SIZE) (Macro) I: 7.9  
 (MASK.1'S POSITION SIZE) (Macro) I: 7.9  
 Masterscope II: 19.1  
 (MASTERSCOPE COMMAND —) III: 19.22  
 Masterscope commands II: 19.4  
 Masterscope templates II: 19.18  
 MATCH (Pattern Matching Operator) I: 12.24  
 (MAX  $X_1 X_2 \dots X_N$ ) I: 7.4  
 MAX.FIXP (Variable) I: 7.5  
 MAX.FLOAT (Variable) I: 7.11; 7.12  
 MAX.INTEGER (Variable) I: 7.5; 7.7  
 MAX.SMALLP (Variable) I: 7.5  
 MaxBkMenuHeight (Variable) II: 14.15  
 MaxBkMenuWidth (Variable) II: 14.15  
 MAXINSPECTARRAYLEVEL (Variable) III: 26.5  
 MAXINSPECTCDRLEVEL (Variable) III: 26.5  
 MAXLEVEL (Variable) II: 16.20; 16.23  
 MAXLOOP (Variable) II: 16.61  
 MAXLOOP EXCEEDED (Printed by Editor) II: 16.61  
 (MAXMENUITEMHEIGHT MENU) III: 28.42  
 (MAXMENUITEMWIDTH MENU) III: 28.42  
 MAXSIZE (Window Property) III: 28.53  
 (MBD  $E_1 \dots E_M$ ) (Editor Command) II: 16.36  
 (MEMB X Y) I: 3.12  
 (MEMBER X Y) I: 3.13  
 MEMBERS (Clearinghouse Group property) III: 31.12  
 (MENU MENU POSITION RELEASECONTROLFLG —) III: 28.37  
 MENUBORDERSIZE (Menu Field) III: 28.41  
 MENUBUTTONFN (Function) III: 28.38  
 MENUCOLUMNNS (Menu Field) III: 28.41  
 MENUFONT (Menu Field) III: 28.41  
 MENUFONT (Variable) III: 28.8,41  
 MENUHELDWAIT (Variable) III: 28.40  
 (MENUITEMREGION ITEM MENU) III: 28.43  
 MENUOFFSET (Menu Field) III: 28.40  
 MENUOUTLINESIZE (Menu Field) III: 28.42  
 MENUPOSITION (Menu Field) III: 28.40  
 (MENUREGION MENU) III: 28.42  
 MENUROWS (Menu Field) III: 28.41  
 Menus III: 28.37; 28.1  
 MENUTITLEFONT (Menu Field) III: 28.41  
 (MENUWINDOW MENU VERTFLG) III: 28.48  
 (MERGE A B COMPAREFN) I: 3.17  
 (MERGEINSERT NEW LST ONEFLG) I: 3.18  
 Meta-character echoing III: 30.6  
 (METASHIFT FLG) III: 30.22  
 MIDDLE (key indicator) III: 30.17  
 Middle-blank key III: 26.23,25  
 MILLISECONDS (Timer Unit) I: 12.16  
 (MIN  $X_1 X_2 \dots X_N$ ) I: 7.4  
 MIN.FIXP (Variable) I: 7.5  
 MIN.FLOAT (Variable) I: 7.11; 7.13  
 MIN.INTEGER (Variable) I: 7.5; 7.7  
 MIN.SMALLP (Variable) I: 7.5  
 (MINATTACHEDWINDOWEXTENT WINDOW) III: 28.48  
 (MINIMUMWINDOWSIZE WINDOW) III: 28.33  
 MINSIZE (Window Property) III: 28.53; 28.33  
 (MINUS X) I: 7.3  
 (MINUSP X) I: 7.4  
 MIR (Font face) III: 27.26  
 MISSING OPERAND (DWIM error message) II: 21.15  
 MISSING OPERATOR (CLISP error message) II: 21.15  
 (MISSPELLED? XWORD REL SPLST FLG TAIL FN) II: 20.22; 20.23-24  
 (MKATOM X) I: 2.8  
 (MKLIST X) I: 3.4  
 (MKSTRING X FLG RDTBL) I: 4.2  
 MODIFIER (Litatom) I: 9.22  
 (MODIFY.KEYACTIONS KEYACTIONS  
     SAVECURRENT?) III: 30.21  
 Modules II: 17.1  
 (MONITOR.AWAIT.EVENT RELEASELOCK EVENT  
     TIMEOUT TIMER) II: 23.8  
 Mouse III: 30.13  
 Mouse buttons III: 30.17  
 Mouse Keys III: 30.17  
 (MOUSECONFIRM PROMPTSTRING HELPSTRING  
     WINDOW DON'TCLEARWINDOWFLG) III: 28.11  
 MOUSECONFIRMCURSOR (Variable) III: 28.11;  
     30.15  
 (MOUSESTATE BUTTONFORM) (Macro) III: 30.17  
 (MOVD FROM TO COPYFLG —) I: 10.11  
 (MOVD? FROM TO COPYFLG —) I: 10.11  
 (MOVE @<sub>1</sub> TO COM .@<sub>2</sub>) (Editor Command) II:  
     16.38; 1€ 37  
 Move (Window Menu Command) III: 28.5  
 MOVEFN (Window Property) III: 28.20  
 (MOVETO X Y STREAM) III: 27.13  
 (MOVETOFILE TOFILE NAME TYPE FROMFILE) II:  
     17.49  
 (MOVETOUPPERLEFT STREAM REGION) III: 27.14  
 (MOVEW WINDOW POSorX Y) III: 28.19

- MRR (*Font face*) III: 27.26  
**MSMACROPROPS** (*Variable*) II: 19.17  
**(MSMARKCHANGED NAME TYPE REASON)** II: 19.24  
**(MSNEEDUNSAVE FNS MSG MARKCHANGEFLG)** II: 19.24  
**MSNEEDUNSAVE** (*Variable*) II: 19.25  
**MSPRINTFLG** (*Variable*) II: 19.2  
Multiple streams to a file III: 24.15  
**MULTIPLY DEFINED TAG** (*Error Message*) II: 18.23  
**MULTIPLY DEFINED TAG, ASSEMBLE** (*Error Message*) II: 18.23  
**MULTIPLY DEFINED TAG, LAP** (*Error Message*) II: 18.23
- N**
- (-N E<sub>1</sub> ... E<sub>M</sub>) (N > = 1)** (*Editor Command*) II: 16.29  
**(N E<sub>1</sub> ... E<sub>M</sub>) (N > = 1)** (*Editor Command*) II: 16.29  
**(N E<sub>1</sub> ... E<sub>M</sub>)** (*Editor Command*) II: 16.29  
**(N) (N > = 1)** (*Editor Command*) II: 16.29  
**-N (N > = 1)** (*Editor Command*) II: 16.15  
**N (N > = 1)** (*Editor Command*) II: 16.15; 16.29; 16.55  
**-N (N a number)** (*PRINTOUT command*) III: 25.26  
**N (N a number)** (*PRINTOUT command*) III: 25.25; 25.30  
**NAME** (*File name field*) III: 24.6  
**NAME** (*Process Property*) II: 23.2  
**NAME LITATOM (ARG<sub>1</sub> ... ARG<sub>N</sub>) : EventSpec (Prog. Asst. Command)** II: 13.14  
**NAME LITATOM ARG<sub>1</sub> ... ARG<sub>N</sub> : EventSpec (Prog. Asst. Command)** II: 13.14  
**NAME LITATOM EventSpec (Prog. Asst. Command)** II: 13.14; 13.16,33  
**NAMES RESTORED** (*Printed by System*) II: 15.9  
**NAMESCHANGED** (*Property Name*) II: 15.5  
**(NARGS FN)** I: 10.8  
**(NCHARS X FLG RDTBL)** I: 2.9; 4.2  
**(NCONC X<sub>1</sub> X<sub>2</sub> ... X<sub>N</sub>)** I: 3.5; 3.6; II: 21.13  
**(NCONC1 LST X)** I: 3.5; 3.6; II: 21.13  
**(NCREATE TYPE OLDOB)** I: 8.22  
**(NDIR FILEGROUP COM<sub>1</sub> ... COM<sub>N</sub>)** III: 24.35  
**NEGATE** (*Editor Command*) II: 16.54  
**(NEGATE X)** I: 3.20; II: 16.54  
**(NEQ X Y)** I: 9.3  
**NETWORKOSTYPES** (*Variable*) III: 24.38  
**NEVER FORM** (*I.S. Operator*) I: 9.11  
**NEW** (*MAKEFILE option*) II: 17.11  
**(NEW/FN FN)** II: 13.41  
**NEWCOM** (*File Package Type Property*) II: 17.31  
**NEWREGIONFN** (*Window Property*) III: 28.18  
**(NEWRESOURCE RESOURCENAME . ARGS)** (*Macro*) I: 12.23  
**NEWVALUE** (*Variable*) I: 8.12  
**(NEX COM)** (*Editor Command*) II: 16.26  
**NEX** (*Editor Command*) II: 16.26  
**NIL** (*Editor Command*) II: 16.55; 16.59  
**NIL** (*in block declarations*) II: 18.18  
**NIL** (*in Masterscope template*) II: 19.18  
**NIL** (*Litatom*) I: 2.3; 9.2  
**NIL** (*Primary stream*) III: 25.1  
**NILCOMS** (*Variable*) II: 17.13  
**(NILL X<sub>1</sub> ... X<sub>N</sub>)** I: 10.18  
**NILNUMPRINTFLG** (*Variable*) III: 25.16  
**NLAMA** (*Variable*) II: 18.9; 18.14  
**NLAMBDA** (*Litatom*) I: 10.2  
**NLAMBDA** (*Macro Type*) I: 10.22  
Nlambda functions I: 10.2  
Nlambda-nospread functions I: 10.6  
Nlambda-spread functions I: 10.4  
**(NLAMBDA.ARGS X)** I: 10.13  
**NLAML** (*Variable*) II: 18.9; 18.14  
**(NLEFT L N TAIL)** I: 3.9  
**(NLISTP X)** I: 3.1; 9.2  
**(NLSETQ FORM)** I: 9.9; II: 14.22; 13.30  
**NLSETQGAG** (*Variable*) II: 14.22  
**NO BINARY CODE GENERATED OR LOADED** (*Error Message*) II: 18.23  
**(FN - NO BREAK INFORMATION SAVED)** (*value of REBREAK*) II: 15.8  
**NO DO, COLLECT, OR JOIN** (*Error Message*) I: 9.19  
**NO FILE PACKAGE COMMAND FOR** (*Error Message*) II: 17.40  
**NO LONGER INTERPRETED AS FUNCTIONAL ARGUMENT** (*Error Message*) II: 18.23  
**NO PROPERTY FOR** (*Error Message*) II: 17.38  
**NO USERMACRO FOR** (*Error Message*) II: 17.34  
**NO VALUE SAVED:** (*Error Message*) II: 13.29  
**NOBIND** (*Litatom*) I: 2.2; 11.8; II: 13.28-29; 17.5  
**NOBREAKS** (*Variable*) II: 15.7  
**NOCASEFLG** (*ASKUSER option*) III: 26.15  
**NOCLEARSTKLST** (*Variable*) I: 11.10  
**NODIRCORE** (*file device*) III: 24.30  
**NOECHOFLG** (*ASKUSER option*) III: 26.16  
**NOESC** (*type of read macro*) III: 25.40  
**NOESCQUOTE** (*type of read macro*) III: 25.40  
**NOEVAL** (*Litatom*) II: 21.21

**NOFILESPELLFLG** (*Variable*) II: 24.32  
**NOFIXFNSLST** (*Variable*) II: 21.21; 17.8; 18.12; 21.19  
**NOFIXVARSLST** (*Variable*) II: 21.21; 17.8; 18.12; 21.15,19  
**NON-ATOMIC CAR OF FORM** (*Error Message*) II: 18.23  
**Non-existent directory** (*Error Message*) III: 24.10  
**NON-NUMERIC ARG** (*Error Message*) I: 5.2; 7.3,6,11; II: 14.28  
**NONE** (*syntax class*) III: 30.6  
**NONIMMED** (*type of read macro*) III: 25.41  
**NONIMMEDIATE** (*type of read macro*) III: 25.41  
**NOPRINT** (*Litatom*) II: 13.29  
**(NORMALCOMMENTS FLG)** III: 26.44; 26.45  
**NOSAVE** (*Function*) II: 13.41  
**NOSAVE** (*Litatom*) II: 13.29,40  
**NOSCROLLBARS** (*Window Property*) III: 28.26; 28.25  
**NOSPELLFLG** (*Variable*) II: 20.13; 21.21; III: 24.32  
 Nospread functions I: 10.3  
**NOSTACKUNDO** (*Litatom*) II: 13.29  
**(NOT X)** I: 9.3  
**NOT A BINDABLE VARIABLE** (*Error Message*) II: 18.23  
**NOT A FUNCTION** (*Error Message*) I: 10.8; II: 15.11  
**NOT BLOCKED** (*Printed by Editor*) II: 16.65  
**(NOT BROKEN)** (*value of UNBREAK0*) II: 15.8  
 not changed, so not unsaved (*Printed by Editor*) II: 16.69  
**NOT COMPILEABLE** (*Error Message*) II: 18.22; 18.14,18  
**(FILE NOT DUMPED)** (*returned by MAKEFILE*) II: 17.12  
 not editable (*Error Message*) II: 16.70-71  
**NOT FOUND** (*Error Message*) II: 18.22  
**(FN NOT FOUND)** (*printed by break*) II: 14.7  
**(NOT FOUND)** (*printed by BREAKIN*) II: 15.6-7  
**FILENAME NOT FOUND** (*printed by LISTFILES*) II: 17.14  
**(FN1 NOT FOUND IN FN2)** (*value of BREAK0*) II: 15.4  
**NOT FOUND, SO IT WILL BE WRITTEN ANEW** (*Error Message*) II: 17.51  
**NOT IN FILE - USING DEFINITION IN CORE** (*Error Message*) II: 18.22  
**NOT ON BLKFNS** (*Error Message*) II: 18.22; 18.19-20

**NOT ON FILE, COMPILING IN CORE DEFINITION**  
*(Error Message)* II: 18.18  
**(FN NOT PRINTABLE)** (*returned by PRETTYPRINT*) III: 26.40  
**NOT-FOUND:** (*Litatom*) II: 17.7  
**(NOTANY SOME<sub>X</sub> SOME<sub>FN1</sub> SOME<sub>FN2</sub>)** I: 10.17  
**NOTCOMPILEDFILES** (*Variable*) II: 17.14; 17.10-11  
**(NOTE VAL LSTFLG)** I: 11.20  
**NOTE: BRKEXP NOT CHANGED.** (*Printed by Break*) II: 14.12  
**(NOTEVERY EVERYX EVERYFN1 EVERYFN2)** I: 10.17  
**NOTFIRST** (*DECLARE: Option*) II: 17.42  
 nothing saved (*Printed by Editor*) II: 16.64-65  
 nothing saved (*Printed by System*) II: 13.26; 13.13  
 Noticing files II: 17.19  
**(NOTIFY.EVENT EVENT ONCEONLY)** II: 23.7  
**NOTLISTEDFILES** (*Variable*) II: 17.14; 17.10  
**NOTTRACE SET** (*Masterscope Path Option*) II: 19.16  
**NS character I/O** III: 25.22; 25.6,9,19  
 NS characters I: 2.12; 4.2; III: 25.19-20,36; 27.27; 30.3,6-7,20  
**NS.ECHOUSER** (*Function*) III: 31.38  
**NSADDRESS** (*Data type*) III: 31.7; 31.17  
**NSNAME** (*Data type*) III: 31.8; 31.17-18  
**(NSNAME.TO.STRING NSNAME FULLNAMEFLG)** III: 31.9  
**(NSOCKETEVENT NSOC)** III: 31.37  
**(NSOCKETNUMBER NSOC)** III: 31.37  
**(NSPRINT PRINTER FILE OPTIONS)** III: 31.12  
**NSPRINT.DEFAULT.MEDIUM** (*Variable*) III: 29.2  
**(NSPRINTER.PROPERTIES PRINTER)** III: 31.12  
**(NSPRINTER.STATUS PRINTER)** III: 31.12  
**(NTH COM)** (*Editor Command*) II: 16.26  
**(NTH N)** (*Editor Command*) II: 16.17; 16.26  
**(NTH X N)** I: 3.9  
**(NTHCHAR X N FLG RDTBL)** I: 2.10  
**(NTHCHARCODE X N FLG RDTBL)** I: 2.13  
**NULL** (*file device*) III: 24.30  
**(NULL X)** I: 9.3  
 Null strings I: 4.1  
**NULLDEF** (*File Package Type Property*) II: 17.30  
**(NUMBERP X)** I: 7.2; 9.1  
 Numbers I: 7.1; 9.1; III: 25.4  
**(NX N)** (*Editor Command*) II: 16.16  
**NX** (*Editor Command*) II: 16.16

**O**

(OBTAIN.MONITORLOCK *LOCK DONTWAIT UNWINDSAVE*) II: 23.9

OCCURRENCES (*Printed by Editor*) II: 16.61

Octal integers I: 7.4

(OCTALSTRING *N*) III: 31.36

(ODDP *N MODULUS*) I: 7.9

BLOCKTYPE OF FUNCTIONS (*Masterscope Set Specification*) II: 19.12

OK (*Break Command*) II: 14.5; 14.6,12

OK (*Break Window Command*) II: 14.3

OK (*DEdit Command*) II: 16.10

OK (*Editor Command*) II: 16.49; 16.53,72

OK (*Masterscope Command*) II: 19.2

OK (*Prog. Asst. Command*) II: 13.36

OK TO REEVALUATE (*printed by DWIM*) II: 20.7

OKREEVALST (*Variable*) II: 20.14; 20.7

OLD (*I.S. Operator*) I: 9.13

OLDVALUE (*Variable*) II: 14.27

ON FORM (*I.S. Operator*) I: 9.13; 9.14

BLOCKTYPE ON FILES (*Masterscope Set Specification*) II: 19.12

ON OLD VAR (*I.S. Operator*) I: 9.13

ON PATH PATHOPTIONS (*Masterscope Set Specification*) II: 19.13

Only the compiled version ... was loaded (*MAKEFILE message*) II: 17.16

(\ONQUEUE *ITEM Q*) (*Function*) III: 31.41

OPCODE? - ASSEMBLE (*Error Message*) II: 18.23

Open functions II: 18.11

(OPENFILE FILE ACCESS RECOG PARAMETERS —) III: 24.15

OPENFN (Window Property) III: 28.15

(OPENIMAGESTREAM FILE IMAGETYPE OPTIONS) III: 27.9

OPENLAMBDA (*Macro Type*) I: 10.22

(OPENNSOCKET SKT# IFCLASH) III: 31.37

(OPENP FILE ACCESS) III: 24.4

(OPENPUPSOCKET SKT# IFCLASH) III: 31.29

(OPENSTREAM FILE ACCESS RECOG PARAMETERS —) III: 24.2

(OPENSTREAMFN FILE OPTIONS) (*Image Stream Method*) III: 27.43

(OPENSTRINGSTREAM STR ACCESS) III: 24.28

(OPENW WINDOW) III: 28.15

(OPENWINDOWS) III: 28.15

(OPENWP WINDOW) III: 28.15

OPERATION (*BITBLT argument*) III: 27.15

&OPTIONAL (*DEFMACRO keyword*) I: 10.25

Optional macro arguments I: 10.24

(OR *X<sub>1</sub> X<sub>2</sub> ... X<sub>N</sub>*) I: 9.4

Order of precedence of CLISP operators II: 21.12

(ORF PATTERN<sub>1</sub> ... PATTERN<sub>N</sub>) (*Editor Command*) II: 16.22

ORIG (*Litatom*) III: 25.33

ORIGINAL (*Break Command*) II: 14.10

(ORIGINAL COMS<sub>1</sub> ... COMS<sub>N</sub>) (*Editor Command*) II: 16.64

(ORIGINAL COM<sub>1</sub> ... COM<sub>N</sub>) (*File Package Command*) II: 17.40

ORIGINAL I.S.OPR OPERAND (*I.S. Operator*) I: 9.17; 9.21

(ORR COMS<sub>1</sub> ... COMS<sub>N</sub>) (*Editor Command*) II: 16.61

OTHER (*Syntax Class*) III: 25.35

(OUTCHARFN STREAM CHARCODE) (*Stream Method*) III: 27.48

(OUTFILE FILE) III: 24.15

(OUTFILEP FILE) III: 24.13

OUTOF FORM (*I.S. Operator*) I: 9.15; 11.18

OUTPUT (*File access*) III: 24.2

(OUTPUT FILE) III: 25.8

OUTPUT (*Masterscope Command*) II: 19.4

OUTPUT FILE? (*Compiler Question*) II: 18.2

Output functions III: 25.7

OVERFLOW (*Error Message*) I: 7.2; II: 14.31

(OVERFLOW FLG) I: 7.2

Overflow of floating point numbers I: 7.2

**P**

(P 0 *N*) (*Editor Command*) II: 16.48

(P M *N*) (*Editor Command*) II: 16.48

(P 0) (*Editor Command*) II: 16.48

(P M) (*Editor Command*) II: 16.47

P (*Editor Command*) II: 16.47; 16.28

(P EXP<sub>1</sub> ... EXP<sub>N</sub>) (*File Package Command*) II: 17.40

P.A. II: 13.1

.P2 THING (*PRINTOUT command*) III: 25.28

(PACK X) I: 2.8

(PACK\* *X<sub>1</sub> X<sub>2</sub> ... X<sub>N</sub>*) I: 2.9

(PACKC X) I: 2.13

\PACKET.PRINTERS (*Variable*) III: 31.41

(PACKFILENAME FIELD<sub>1</sub> CONTENTS<sub>1</sub> ... FIELD<sub>N</sub> CONTENTS<sub>N</sub>) III: 24.9

(PACKFILENAME.STRING FIELD<sub>1</sub> CONTENTS<sub>1</sub> ... FIELD<sub>N</sub> CONTENTS<sub>N</sub>) III: 24.8

.PAGE (*PRINTOUT command*) III: 25.26

- Page holding in windows III: 28.30  
**(PAGEFAULTS)** II: 22.8  
**PAGEFULLFN (Function)** III: 28.30  
**PAGEFULLFN (Window Property)** III: 28.30  
**(PAGEHEIGHT N)** III: 28.30  
**Paint (Window Menu Command)** III: 28.4  
**.PARA LMARG RMARG LIST (PRINTOUT command)**  
   III: 25.28  
**.PARA2 LMARG RMARG LIST (PRINTOUT command)**  
   III: 25.28  
**PARENT (Variable)** II: 20.12  
 Parentheses counting by READ III: 25.4; 30.9  
**PARENTHESIS ERROR (Error Message)** I: 10.13  
 Parenthesis-moving commands in the editor II:  
   16.40  
**(PARSE.NSNAME NAME #PARTS DEFAULTDOMAIN)**  
   III: 31.8  
**(PARSERELATION RELATION)** II: 19.23  
**PASSTOMAINCOMS (Window Property)** III: 28.51  
 Passwords III: 24.39  
 Path options in Masterscope II: 19.16  
 Paths in Masterscope II: 19.15  
**PATLISTPCHECK (Variable)** I: 12.25  
 Pattern match compiler I: 12.24  
 Pattern matching I: 12.24  
 Pattern matching in the editor II: 16.18; 16.72-73  
**PATVARDEFAULT (Variable)** I: 12.26-27,30  
**PB (Break Command)** II: 14.8  
**PBLITATOM (Prog. Asst. Command)** II: 13.17  
**(PEEKFILE —)** III: 25.5; 30.10  
**(PEEKCCODE FILE —)** III: 25.5  
**PENGUIN (Printer type)** III: 29.5  
 Performance analysis II: 22.1  
 Period in a list I: 3.3  
**(PF FN FROMFILES TOFILE)** III: 26.41  
**(PF\* FN FROMFILES TOFILE)** III: 26.41  
**PFDEFAULT (Variable)** III: 26.41  
 Pilot floppy disk format III: 24.25  
 Pixels III: 27.3  
**PL LITATOM (Prog. Asst. Command)** II: 13.17  
 Place markers in pattern matching I: 12.29  
**(PLAYTUNE Frequency/Duration.pairlist)** III: 30.24  
**(PLUS X<sub>1</sub> X<sub>2</sub> ... X<sub>N</sub>)** I: 7.3  
**PLVLFILEFLG (Variable)** III: 25.12  
**POINTER (as a field specification)** I: 8.21  
**POINTER (record field type)** I: 8.9  
 Polygons III: 27.20,45  
**(POP DATUM) (Change Word)** I: 8.19  
**Pop (DEdit Command)** II: 16.9  
  
 Portrait fonts III: 27.27  
**(PORTSTRING NETHOST SOCKET)** III: 31.35  
**(POSITION FILE N)** III: 25.11  
**POSITION (Record)** III: 27.1  
**(POSITIONP X)** III: 27.1  
 Positions III: 27.1  
**(POSSIBILITIES FORM)** I: 11.20  
 Possibilities lists I: 11.20  
**POSSIBLE NON-TERMINATING ITERATIVE STATEMENT (Error Message)** I: 9.20  
**POSSIBLE PARENTHESIS ERROR (Error Message)** II:  
   21.19  
**POSTGREETFORMS (Variable)** I: 12.2  
**(POWEROFWOP X)** I: 7.9  
**PP (Editor Command)** II: 16.47  
**(PP FN<sub>1</sub> ... FN<sub>N</sub>)** III: 26.40  
**PP\* (Editor Command)** II: 16.48  
**(PP\* X)** III: 26.41  
**PPE (in Masterscope template)** II: 19.18  
**ppe (used in Masterscope)** II: 19.18  
**.PPF THING (PRINTOUT command)** III: 25.28  
**.PPFTL THING (PRINTOUT command)** III: 25.28  
**PPT (Editor Command)** II: 16.48; 21.17,26  
**(PPT X)** II: 21.26; 21.17  
**PPV (Editor Command)** II: 16.48; III: 26.42  
**.PPV THING (PRINTOUT command)** III: 25.28  
**.PPVTL THING (PRINTOUT command)** III: 25.28  
 Precedence rules for CLISP operators II: 21.8  
 Prefix operators in CLISP II: 21.7  
**PREGREETFORMS (Variable)** I: 12.1  
**(PREPRINTFN IMAGEOBJ) (IMAGEFNS Method)** III:  
   27.39  
**PRESS (Image stream type)** III: 27.8  
 Press format I: 12.3; III: 27.8-10,12,29,31,33;  
   29.1-2,5  
**PRESSFONTWIDTHSFILES (Variable)** I: 12.3; III:  
   27.31  
**PRETTYCOMPFONT (Font class)** III: 27.32  
**(PRETTYCOMPRINT X)** II: 17.52  
**(PRETTYDEF PRTTYFNS PRTTYFILE PRTTYCOMS REPRINTFNS SOURCEFILE CHANGES)** II:  
   17.50; 15.13  
**PRETTYEQUIVLST (Variable)** III: 26.49  
**PRETTYFLG (Variable)** I: 12.3; II: 17.11; III: 26.48  
**PRETTYHEADER (Variable)** II: 17.52; 17.51  
**PRETTYLCOM (Variable)** III: 26.47; 26.48  
**(PRETTYPRINT FNS PRETTYDEFLG —)** III: 26.40  
 Prettyprinting function definitions III: 26.39  
**PRETTYPRINTMACROS (Variable)** III: 26.48

- PRETTYPRINTPEMACROS (Variable)** III: 26.48  
**PRETTYTABFLG (Variable)** III: 26.47  
 Primary input stream III: 25.3; 24.4  
 Primary output stream III: 25.8; 24.4  
 Primary read table III: 25.33; 25.3,8; 30.6  
 Primary streams III: 25.1; 25.3,8  
 Primary terminal table III: 30.4; 30.6  
**(PRIN1 X FILE)** III: 25.8; 25.11  
**(PRIN2 X FILE RDTBL)** III: 25.8; 25.11  
 PRIN2-names I: 2.8-9,13; 4.2  
**(PRIN3 X FILE)** III: 25.9  
**(PRIN4 X FILE RDTBL)** III: 25.9  
**(PRINT X FILE RDTBL)** III: 25.9; 25.11  
*\*PRINT\** (*history list property*) II: 13.33  
 Print names I: 2.7  
**(PRINT-LISP-INFORMATION STREAM FILESTRING)**  
   I: 12.11  
**(PRINTBELLS —)** II: 20.3; III: 25.10  
**PRINTBINDINGS (Function)** II: 13.17; 14.9  
**(PRINTBITMAP BITMAP FILE)** III: 27.4  
**(PRINTCCODE CHARCODE FILE)** III: 25.9  
**PRINTCODE (Function)** III: 26.2  
**(PRINTCOMMENT X)** III: 26.45  
**(PRINTCONSTANT VAR CONSTANTLIST FILE PREFIX)**  
   III: 31.35  
**(PRINTDATE FILE CHANGES)** II: 17.51  
**(PRINTDEF EXPR LEFT DEF TAILFLG FNSLST FILE)** III:  
   26.42; 26.48  
**(PRINTERSTATUS PRINTER)** III: 29.4  
**(PRINTERTYPE HOST)** III: 29.4  
**PRINTERTYPE (Property Name)** III: 29.4  
**PRINTERTYPES (Variable)** III: 29.5  
**(PRINTFILETYPE FILE —)** III: 29.4  
**PRINTFILETYPES (Variable)** III: 29.6; 27.9  
**(PRINTFNS X —)** II: 17.51  
**(PRINTHISTORY HISTORY LINE SKIPFN NOVALUES**  
   FILE) II: 13.42; 13.13  
 Printing circular lists III: 25.17  
 Printing documents III: 29.1  
 Printing numbers III: 25.13  
 Printing unusual data structures III: 25.17  
**(PRINTLEVEL CARVAL CDRVAL)** III: 25.11  
**PRINTLEVEL (Interrupt Channel)** III: 30.3  
**PRINTMSG (Variable)** II: 14.23  
**(PRINTNUM FORMAT NUMBER FILE)** III: 25.15;  
   25.14  
**PRINTOUT (CLISP word)** III: 25.23  
**PRINTOUTMACROS (Variable)** III: 25.31  
**(PRINTPACKET PACKET CALLER FILE PRE.NOTE**  
   DOFILTER) III: 31.41  
**(PRINTPACKETDATA BASE OFFSET MACRO LENGTH**  
   FILE) III: 31.35  
**(PRINTPARA LMARG RMARG LIST P2FLAG**  
   PARENFLAG FILE) III: 25.32  
**PRINTPROPS (Function)** II: 13.17  
**(PRINTPUP PACKET CALLER FILE PRE.NOTE**  
   DOFILTER) III: 31.33  
**(PRINTPUPROUTE PACKET CALLER FILE)** III: 31.35  
**(PRINTROUTINGTABLE TABLE SORT FILE)** III: 31.31  
**PRINTXIP (Function)** III: 31.38  
**PRINTXIPROUTE (Function)** III: 31.38  
**PROCESS (Window Property)** II: 23.13; III: 28.30  
 Process mechanism II: 23.1  
 Process status window II: 23.16  
**(PROCESS.APPLY PROC FN ARGS WAITFORRESULT)**  
   II: 23.6  
**(PROCESS.EVAL PROC FORM WAITFORRESULT)** II:  
   23.6  
**(PROCESS.EVALV PROC VAR)** II: 23.6  
**(PROCESS.FINISHEDP PROCESS)** II: 23.4  
**(PROCESS.RESULT PROCESS WAITFORRESULT)** II:  
   23.4  
**(PROCESS.RETURN VALUE)** II: 23.4  
**(PROCESS.STATUS.WINDOW WHERE)** II: 23.17  
 Processes II: 23.1  
**(PROCESSSP PROC)** II: 23.4  
**(PROCESSPROP PROC PROP NEWVALUE)** II: 23.2  
**(PROCESSWORLD FLG)** II: 23.1  
**(PRODUCE VAL)** I: 11.17  
**(PROG VARLST  $E_1 E_2 \dots E_N$ )** I: 9.8  
 PROG label I: 9.8  
**(PROG\* VARLST  $E_1 E_2 \dots E_N$ ) (Macro)** I: 9.9  
**(PROG1 X<sub>1</sub> X<sub>2</sub> ... X<sub>N</sub>)** I: 9.7  
**(PROG2 X<sub>1</sub> X<sub>2</sub> ... X<sub>N</sub>)** I: 9.7  
**(PROGN X<sub>1</sub> X<sub>2</sub> ... X<sub>N</sub>)** I: 9.8  
 Programmer's assistant II: 13.1  
 Programmer's assistant and the editor II: 13.43  
 Programmer's assistant commands applied to P.A.  
   commands II: 13.20  
 Programmer's assistant commands that fail II:  
   13.20  
 Prompt character II: 13.38; 13.3,22; 14.1  
 Prompt window III: 28.3  
**(PROMPT#FLG (Variable))** I: 12.3; II: 13.22; 13.38  
**(PROMPTCHAR ID FLG HISTORY)** II: 13.38;  
   13.22,43

PROMPTCHARFORMS (*Variable*) II: 13.22; 13.38  
 PROMPTCONFIRMLG (*ASKUSER option*) III: 26.15  
**(PROMPTFORWARD PROMPT.STR CANDIDATE.STR**  
*GENERATE?L!ST.FN ECHO.CHANNEL*  
*DONTECHOTYPEIN.FLG URGENCY.OPTION*  
*TERMINCHARS.LST KEYBD.CHANNEL*) III:  
 26.9; 26.10  
**PROMPTON** (*ASKUSER option*) III: 26.16  
**(PROMPTPRINT EXP<sub>1</sub> ... EXP<sub>N</sub>)** III: 28.3  
**PROMPTSTR** (*Variable*) II: 13.22  
**PROMPTWINDOW** (*Variable*) II: 23.14; III: 28.3  
**(PROP PROPNAME LITATOM<sub>1</sub> ... LITATOM<sub>N</sub>)** (*File*  
*Package Command*) II: 17.37; 17.45  
**PROP** (*in Masterscope template*) II: 19.19  
**PROP** (*Litatom*) I: 10.10  
**prop** (*Printed by Editor*) II: 16.69  
**PROPCOMMANDFN** (*Window Property*) III: 26.8  
**Proper tail** I: 3.9  
**PROPERTIES** (*Window Property*) III: 26.8  
**Properties of litatoms** I: 2.5  
**Property lists** I: 3.15  
**Property names** I: 3.15; 2.5-6  
**Property values** I: 3.15; 2.5-6  
**(PROPNAMES ATM)** I: 2.6  
**PROPPRINTFN** (*Window Property*) III: 26.8  
**PROPRECORD** (*Record Type*) I: 8.8  
**(PROPS (LITATOM<sub>1</sub> PROPNAME<sub>1</sub>) ... (LITATOM<sub>N</sub>**  
*PROPNAME<sub>N</sub>) )* (*File Package Command*) II:  
 17.38  
**PROPS** (*File Package Type*) II: 17.24  
**PROPTYPE** (*Property Name*) II: 17.24; 17.18  
**PROTECTION VIOLATION** (*Error Message*) II: 14.31;  
 III: 24.3,39  
**PRXFLG** (*Variable*) III: 25.14  
**(PSETQ VAR<sub>1</sub> VALUE<sub>1</sub> ... VAR<sub>N</sub> VALUE<sub>N</sub>)** (*Macro*) I:  
 2.3  
**Pseudo-carriage return** II: 13.32  
**PSW** (*Background Menu Command*) III: 28.6  
**(PUP.ECHouser HOST ECHOSTREAM INTERVAL**  
*NTIMES)* III: 31.34  
**PUPIGNORETYPES** (*Variable*) III: 31.32  
**(PUPNET.DISTANCE NET#)** III: 31.30  
**PUPONLYTYPES** (*Variable*) III: 31.32  
**PUPPRINTMACROS** (*Variable*) III: 31.33  
**(PUPSOCKETEVENT PUPSOC)** III: 31.29  
**(PUPSOCKETNUMBER PUPSOC)** III: 31.29  
**(PUPTRACE FLG REGION)** III: 31.33  
**PUPTRACEFILE** (*Variable*) III: 31.32  
**PUPTRACEFLG** (*Variable*) III: 31.32

**PUPTRACETIME** (*Variable*) III: 31.33  
**(PURGEDSKDIRECTORY VOLUMENAME —)** III:  
 24.22  
**(PUSH DATUM ITEM<sub>1</sub> ITEM<sub>2</sub> ...)** (*Change Word*) I:  
 8.18  
**(PUSHLIST DATUM ITEM<sub>1</sub> ITEM<sub>2</sub> ...)** (*Change Word*)  
 I: 8.19  
**(PUSHNEW DATUM ITEM)** (*Change Word*) I: 8.18  
**(PUTASSOC KEY VAL ALST)** I: 3.15  
**(PUTCHARBITMAP CHARCODE FONT**  
*NEWCHARBITMAP NEWCHARDESCENT*) III:  
 27.30  
**(PUTD FN DEF —)** I: 10.11  
**PUTDEF** (*File Package Type Property*) II: 17.30  
**(PUTDEF NAME TYPE DEFINITION REASON)** II:  
 17.26  
**(PUTFN IMAGEOBJ FILESTREAM)** (*IMAGEFNS*  
*Method*) III: 27.37  
**(PUTHASH KEY VAL HARRY)** I: 6.2  
**(PUTMENUPROP MENU PROPERTY VALUE)** III:  
 28.43  
**(PUTPROP ATM PROP VAL)** I: 2.5; 2.6  
**(PUTPROPS ATM PROP<sub>1</sub> VAL<sub>1</sub> ... PROP<sub>N</sub> VAL<sub>N</sub>)** II:  
 17.55  
**(PUTPUPBYTE PUP BYTE # VALUE)** III: 31.31  
**(PUTPUPSTRING PUP STR)** III: 31.32  
**(PUTPUPWORD PUP WORD # VALUE)** III: 31.31

**Q**  
**Q** (*Editor Command*) II: 16.57  
**Q** (*following a number*) I: 7.4  
**\$Q** (*escape-Q*) (*TYPE-AHEAD command*) II: 13.18  
**(\QUEUELENGTH Q)** (*Function*) III: 31.41  
**(QUOTE X)** I: 10.12  
**(QUOTIENT X Y)** I: 7.3  
**Quoting file names** III: 24.6

**R**  
**(R X Y)** (*Editor Command*) II: 16.45  
**(R1 X Y)** (*Editor Command*) II: 16.46  
**(RADIX N)** I: 2.8; 7.5; III: 25.13; 25.3,8  
**RAID** (*Interrupt Channel*) II: 23.15; III: 30.3  
**(RAISE X)** (*Editor Command*) II: 16.53  
**RAISE** (*Editor Command*) II: 16.52  
**(RAISE FLG TTBL)** III: 30.8  
**(RAND LOWER UPPER)** I: 7.14  
**(RANDACCESSP FILE)** III: 25.20  
**Random numbers** I: 7.14  
**Randomly accessible files** III: 25.18

(RANDSET X) I: 7.14  
 (RATEST FLG) III: 25.4  
 (RATOM FILE RDTBL) III: 25.4; 25.36; 30.10  
 (RATOMS A FILE RDTBL) III: 25.4  
 RAVEN (*Printer type*) III: 29.5  
 (RC X Y) (*Editor Command*) II: 16.46  
 RC (*MAKEFILE option*) II: 17.10  
 (RC1 X Y) (*Editor Command*) II: 16.46  
 (READ FILE RDTBL FLG) III: 25.3; 30.10  
 Read macros III: 25.39  
 Read tables III: 25.33; 25.3,8  
 READ-MACRO CONTEXT ERROR (*Error Message*) II: 14.30  
 (READBITMAP FILE) III: 27.4  
 READBUF (*Variable*) II: 13.36; 13.38  
 (READC FILE RDTBL) III: 25.5; 30.10  
 (READCCODE FILE RDTBL) III: 25.5  
 (READCOMMENT FL RDTBL LST) III: 26.45  
 READDATE (*File Attribute*) III: 24.18  
 (READFILE FILE RDTBL ENDTOKEN) III: 25.33  
 (READIMAGEOBJ STREAM GETFN NOERROR) III: 27.41  
 (READLINE RDTBL —) II: 13.36;  
     13.24,32,35,37,43; 16.67  
 (READMACROS FLG RDTBL) III: 25.42  
 (READP FILE FLG) III: 25.6  
 (READTABLEP RDTBL) III: 25.34  
 READVICE (*Property Name*) II: 15.12-13  
 (READVISE X) II: 15.12; 15.13; 17.35  
 (REALFRAMEP POS INTERPFLG) I: 11.13  
 (REALMEMORYSIZE) I: 12.10  
 (REALSTKNTH N POS INTERPFLG OLDPOS) I: 11.13  
 REANALYZE SET (*Masterscope Command*) II: 19.4  
 (REBREAK X) II: 15.8; 15.4  
 (RECLAIM) II: 22.3  
 (RECLAIMMIN N) II: 22.3  
 RECLAIMWAIT (*Variable*) II: 22.3  
 (RECLOOK RECNAME ——) I: 8.16  
 Recognition of file versions III: 24.11  
 (RECOMPILE PFILE CFILE FNS) II: 18.15; 17.12;  
     18.14,18  
 RECOMPILEDEFAULT (*Variable*) II: 18.16; 18.22  
 Reconstruction in pattern matching I: 12.30  
 RECORD (*in Masterscope template*) II: 19.20  
 RECORD (*Record Type*) I: 8.7  
 Record declarations I: 8.6  
 Record declarations in CLISP II: 21.14  
 Record package I: 8.1  
 Record types I: 8.7; 8.6

(RECORDACCESS FIELD DATUM DEC TYPE  
     NEWVALUE) I: 8.16  
 (RECORDACCESSFORM FIELD DATUM TYPE  
     NEWVALUE) I: 8.17  
 (RECORDFIELDNAMES RECORDNAME —) I: 8.16  
 (RECORDS REC<sub>1</sub> ... REC<sub>N</sub>) (*File Package Command*)  
     I: 8.2,11; II: 17.38  
 RECORDS (*File Package Type*) II: 17.24  
 REDEFINE? (*Compiler Question*) II: 18.1  
 (FN redefined) (*printed by system*) I: 10.10  
 Redisplay (*Window Menu Command*) III: 28.4  
 (REDISPLAYW WINDOW REGION ALWAYSFLG) III:  
     28.16  
 REDO *EventSpec UNTIL FORM* (*Prog. Asst.*  
     *Command*) II: 13.8  
 REDO *EventSpec WHILE FORM* (*Prog. Asst.*  
     *Command*) II: 13.8  
 REDO *EventSpec N TIMES* (*Prog. Asst. Command*)  
     II: 13.8  
 REDO *EventSpec* (*Prog. Asst. Command*) II: 13.8;  
     13.33  
 REDOCNT (*Variable*) II: 13.9  
 REFERENCE (*Masterscope Relation*) II: 19.8  
 Reference-counting garbage collection II: 22.2  
 ReFetch (*Inspect Window Command*) III: 26.4  
 REGION (*Record*) III: 27.1  
 REGION (*Window Property*) III: 28.34; 28.24  
 (REGIONOP X) III: 27.2  
 Regions III: 27.1  
 (REGIONSINTERSECTP REGION1 REGION2) III: 27.2  
 Registering image objects III: 27.39  
 (REHASH OLDHARRAY NEWHARRAY) I: 6.3  
 REJECTMAINCOMS (*Window Property*) III: 28.51  
 SET RELATION SET (*Masterscope Command*) II:  
     19.5  
 Relations in Masterscope II: 19.7  
 (RELDRAWTO DX DY WIDTH OPERATION STREAM  
     COLOR DASHING) III: 27.18  
 (\RELEASE.ETHERPACKET EPKT) (*Function*) III:  
     31.39  
 (RELEASE.MONITORLOCK LOCK EVENIFNOTMINE)  
     II: 23.9  
 (RELEASE.PUP PUP) III: 31.28  
 (RELEASE.XIP X/P) III: 31.36  
 Releasing stack pointers I: 11.9  
 (REMOVETO DX DY STREAM) III: 27.14  
 (REMOVEW WINDOW POSITION) III: 28.19  
 (RELPROCESSP PROCHANDLE) II: 23.4  
 (RELSTK POS) I: 11.9; 11.10

- (RELSTKP X) I: 11.9  
 (REMAINDER X Y) I: 7.3  
**REMAKE (MAKEFILE option)** II: 17.11  
 Remaking a symbolic file II: 17.15  
**REMEMBER EventSpec (Prog. Asst. Command)** II:  
     13.17  
**(REMOVE X L)** I: 3.19  
**(REMOVEPROMPTWINDOW MAINWINDOW)** III:  
     28.50  
**(REMOVEWINDOW WINDOW)** III: 28.47  
**(REMPROP ATM PROP)** I: 2.6  
**(REMPROPLIST ATM PROPS)** I: 2.6  
**(RENAME OLD NEW TYPES FILES METHOD)** II:  
     17.29  
**(RENAMFILE OLDFILE NEWFILE)** III: 24.31  
 Renaming files III: 24.31  
 Reopening files III: 24.20  
**(REPACK @) (Editor Command)** II: 16.53  
**REPACK (Editor Command)** II: 16.53  
**REPAINTFN (Window Property)** III: 28.16; 28.38  
**REPEAT EventSpec UNTIL FORM (Prog. Asst.  
     Command)** II: 13.8  
**REPEAT EventSpec WHILE FORM (Prog. Asst.  
     Command)** II: 13.8  
**REPEAT EventSpec (Prog. Asst. Command)** II: 13.8  
**REPEATUNTIL N (N a number) (I.S. Operator)** I: 9.16  
**REPEATUNTIL FORM (I.S. Operator)** I: 9.16  
**REPEATWHILE FORM (I.S. Operator)** I: 9.16  
**Replace (DEdit Command)** II: 16.7  
**(REPLACE @ WITH E<sub>1</sub> ... E<sub>M</sub>) (Editor Command)** II:  
     16.33  
**(REPLACE @ BY E<sub>1</sub> ... E<sub>M</sub>) (Editor Command)** II:  
     16.33  
**REPLACE (in Masterscope template)** II: 19.19  
**REPLACE (Masterscope Relation)** II: 19.9  
**REPLACE (Record Operator)** I: 8.2; 8.3; II: 21.10  
**REPLACE UNDEFINED FOR FIELD (Error Message)** I:  
     8.12  
**(REPLACEFIELD DESCRIPTOR DATUM NEWVALUE)**  
     I: 8.22  
 Replacements in pattern matching I: 12.29  
**(REPOSITIONATTACHEDWINDOWS WINDOW)** III:  
     28.47  
**Reprint (DEdit Command)** II: 16.9  
**REREADFLG (Variable)** II: 13.39; 13.38  
**(RESET)** II: 14.20; 14.25  
**RESET (Interrupt Channel)** II: 23.14; III: 30.3  
**(VARIABLE RESET) (printed by system)** II: 13.28
- (RESET INTERRUPTS PERMITTEDINTERRUPTS  
     SAVECURRENT?) III: 30.4  
**(RESETBUFS FORM<sub>1</sub> FORM<sub>2</sub> ... FORM<sub>N</sub>)** III: 30.12  
**(RESETDEDIT)** II: 16.3  
**(RESETFORM RESETFORM FORM<sub>1</sub> FORM<sub>2</sub> ...  
     FORM<sub>N</sub>)** II: 14.26  
**RESETFORMS (Variable)** II: 13.22  
**(RESETLST FORM<sub>1</sub> ... FORM<sub>N</sub>)** II: 14.24  
**(RESETREADTABLE RDTBL FROM)** III: 25.35  
**(RESETSAVE X Y)** II: 14.24  
**RESETSTATE (Variable)** II: 14.26; 23.11  
**(RESETTERMTABLE TTBL FROM)** III: 30.5  
**(RESETUNDO X STOPFLG)** II: 13.30; 14.27  
**(RESETVAR VAR NEWVALUE FORM)** II: 14.25; 18.4  
**(RESETVARS VARSLST E<sub>1</sub> E<sub>2</sub> ... E<sub>N</sub>)** II: 14.25  
**(RESHAPEBYREPAINTFN WINDOW OLDIMAGE  
     IMAGEREGION OLDSCREENREGION)** III:  
     28.18  
**RESHAPEFN (Window Property)** III: 28.17  
**resourceName RESOURCE (I.S. Operator)** I: 12.18  
**Resources** I: 12.19  
**(RESOURCES RESOURCE<sub>1</sub> ... RESOURCE<sub>N</sub>) (File  
     Package Command)** I: 12.19,23; II: 17.39  
**RESOURCES (File Package Type)** I: 12.19; II: 17.24  
**RESPONSE (Variable)** II: 22.12  
**&REST (DEFMACRO keyword)** I: 10.25  
**(RESTART.ETHER)** III: 31.38; 24.41  
**(RESTART.PROCESS PROC)** II: 23.5  
**RESTARTABLE (Process Property)** II: 23.2  
**RESTARTFORM (Process Property)** II: 23.3  
**(RESUME FROMPTR TOPTR VAL)** I: 11.19  
**(RETAPPLY POS FN ARGS FLG)** I: 11.9  
**(RETEVAL POS FORM FLG —)** I: 11.9; II: 20.7  
**RETFNS (in Masterscope Set Specification)** II: 19.12  
**RETFNS (Variable)** II: 18.19; 18.18  
**(RETFROM POS VAL FLG)** I: 11.8  
**RETRIEVE LITATOM (Prog. Asst. Command)** II:  
     13.15; 13.24,33  
**RETRY EventSpec (Prog. Asst. Command)** II: 13.9;  
     13.33  
**(RETO POS VAL FLG)** I: 11.9  
**RETURN (ASKUSER option)** III: 26.15  
**RETURN FORM (Break Command)** II: 14.6  
**(RETURN X)** I: 9.8  
**RETURN (in iterative statement)** I: 9.18  
**RETURN (in Masterscope template)** II: 19.19  
**RETYPE (syntax class)** III: 30.6  
**REUSING (in CREATE form)** I: 8.4

Reusing stack pointers I: 11.10  
**(REVERSE L)** I: 3.19  
**REVERT (Break Command)** II: 14.10  
**revert (Break Window Command)** II: 14.3  
**(RINM) (Editor Command)** II: 16.41  
**RIGHT (key indicator)** III: 30.17  
 Right margin III: 27.11  
 Right-button background menu III: 28.6  
 Right-button window menu III: 28.3  
**RIGHTBRACKET (Syntax Class)** III: 25.35  
**RIGHTBUTTONFN (Window Property)** III: 28.28  
**RIGHTPAREN (Syntax Class)** III: 25.35  
**(RINGBELLS N)** III: 30.24  
**(RO N) (Editor Command)** II: 16.41  
 Root name of a file II: 17.4  
**ROOTFILENAME (Function)** II: 17.4,20  
**(ROT X N FIELDSIZE)** I: 7.10  
**ROTATION (Font property)** III: 27.27  
**(RPAQ VAR VALUE)** II: 17.54; 13.28; 17.5  
**(RPAQ? VAR VALUE)** II: 17.54; 17.5  
**(RPAQQ VAR VALUE)** II: 17.54; 13.28; 17.5,50  
**RPARKEY (Variable)** II: 20.14; 20.6  
**#RPARS (Variable)** III: 26.47  
**(RPLACA X Y)** I: 3.2; II: 21.13  
**(RPLACD X Y)** I: 3.2; II: 21.13  
**(RPLCHARCODE X N CHAR)** I: 4.5  
**(RPLNODE X A D)** I: 3.2; II: 13.40  
**(RPLNODE2 X Y)** I: 3.3; II: 13.40  
**(RPLSTRING X N Y)** I: 4.4  
**(RPT N FORM)** I: 10.15  
**(RPTQ N FORM<sub>1</sub>, FORM<sub>2</sub> ... FORM<sub>N</sub>)** I: 10.15  
**(RSH X N)** I: 7.8  
**(RSTRING FILE RDTBL)** III: 25.4  
**RUBOUT (Interrupt Channel)** II: 23.15; III: 30.3  
 Run-encoding of NS characters III: 25.22  
 Run-on spelling corrections II: 20.22; 20.4  
**RUNONFLG (Variable)** II: 20.14; 20.22

**S**

**S LITATOM @ (Editor Command)** II: 16.29  
**S (Response to Compiler Question)** II: 18.2  
**(SASSOC KEY ALST)** I: 3.15  
**SAVING cursor** I: 12.7  
**SAVE (Editor Command)** II: 16.49; 16.51,72  
**SAVE EXPRS? (Compiler Question)** II: 18.2  
**(SAVEDEF NAME TYPE DEFINITION)** II: 17.27  
**(SAVEPUT ATM PROP VAL)** II: 17.55  
**(SAVESET NAME VALUE TOPFLG FLG)** II: 13.29; 13.28

**SAVESETQ (Function)** II: 13.28  
**SAVESETQQ (Function)** II: 13.28  
**SaveVM (Background Menu Command)** III: 28.6  
**(SAVEVM —)** I: 12.7  
**SAVEVMMAX (Variable)** I: 12.7  
**SAVEVMWAIT (Variable)** I: 12.7  
 Saving bitmaps on files III: 27.3  
**SAVINGCURSOR (Variable)** I: 12.7; III: 30.15  
**SCALE (Font property)** III: 27.28  
**(SCAENGEDSKDIRECTORY VOLUMENAME SILENT)** III: 24.23  
**(SCRATCHLIST LST X<sub>1</sub> X<sub>2</sub> ... X<sub>N</sub>)** I: 3.8  
**(SCREENBITMAP)** III: 30.22  
**SCREENHEIGHT (Variable)** III: 30.22  
**Screens** I: 12.4; III: 30.22  
**SCREENWIDTH (Variable)** III: 30.22  
**(SCROLL.HANDLER WINDOW)** III: 28.24  
**SCROLLBARWIDTH (Variable)** III: 28.24  
**(SCROLLBYREPAINTFN WINDOW DELTAX DELTAY CONTINUOUSFLG)** III: 28.25  
**ScrollDownCursor (Variable)** III: 30.15  
**SCROLLEXtentUSE (Window Property)** III: 28.26; 28.25  
**SCROLLFN (Window Property)** III: 28.26; 28.25,38  
 Scrolling III: 28.23; 27.24  
**ScrollLeftCursor (Variable)** III: 30.16  
**ScrollRightCursor (Variable)** III: 30.16  
**ScrollUpCursor (Variable)** III: 30.15  
**(SCROLLW WINDOW DELTAX DELTAY CONTINUOUSFLG)** III: 28.24  
**SCROLLWAITTIME (Variable)** III: 28.24  
 Searching file directories III: 24.31  
 Searching files III: 25.20  
 Searching in the editor II: 16.18; 16.20  
 Searching strings I: 4.5  
**SEARCHING... (Printed by BREAKIN)** II: 15.7  
**(SEARCHPDL SRCHFN SRCHPOS)** I: 11.14  
**SECONDS (Timer Unit)** I: 12.16  
**(SEE FROMFILE TOFILE)** III: 26.41  
**(SEE\* FROMFILE TOFILE)** III: 26.41  
 Segment patterns in pattern matching I: 12.27  
**(SELCHARQ E CLAUSE<sub>1</sub> ... CLAUSE<sub>N</sub> DEFAULT)** (Macro) I: 2.15  
**SELECTABLEITEMS (Window Property)** III: 26.8  
**(SELECTC X CLAUSE<sub>1</sub> CLAUSE<sub>2</sub> ... CLAUSE<sub>K</sub> DEFAULT)** I: 9.7  
**SELECTIONFN (Window Property)** III: 26.8

(SELECTQ X CLAUSE<sub>1</sub> CLAUSE<sub>2</sub> ... CLAUSE<sub>K</sub>  
DEFAULT) I: 9.6  
(SEND.FILE.TO.PRINTER FILE HOST PRINTOPTIONS)  
III: 29.1  
(SENDPUP PUPSOC PUP) III: 31.29  
(SENDXIP NSOC XIP) III: 31.37  
SEPARATE SET (*Masterscope Path Option*) II: 19.16  
Separator characters III: 25.36; 25.4; 30.10  
SEPR (Syntax Class) III: 25.37  
(SEPRCASE CLFLG) III: 25.22  
SEPRCHAR (Syntax Class) III: 25.35  
SEQUENTIAL (*OPENSTREAM parameter*) III: 24.3  
(SET VAR VALUE) I: 2.3  
SET (*in Masterscope template*) II: 19.18  
SET (*Masterscope Relation*) II: 19.8  
Set specifications in Masterscope II: 19.10  
(SET.TTYINEDIT.WINDOW WINDOW) III: 26.33  
(SETA ARRAY N V) I: 5.1  
(SETARG VAR M X) I: 10.5  
(SETATOMVAL VAR VALUE) I: 2.4  
(SETBLIPVAL BLIPTYP IPOS N VAL) I: 11.16  
(SETBRK LST FLG RDTBL) III: 25.38  
(SETCASEARRAY CASEARRAY FROMCODE TOCODE)  
III: 25.22  
(SETCURSOR NEWCURSOR —) III: 30.14  
(SETDISPLAYHEIGHT NSCANLINES) III: 30.23  
(SETERRORN NUM MESS) II: 14.20  
(SETFILEINFO FILE ATTRIB VALUE) III: 24.17  
(SETFILEPTR FILE ADR) III: 25.19  
SETFN (*Property Name*) II: 21.28  
(SETFONTDESCRIPTOR FAMILY SIZE FACE  
ROTATION DEVICE FONT) III: 27.29  
SETINITIALS (*Variable*) II: 16.76  
(SETLINELENGTH N) III: 25.11  
(SETMAINTPANEL N) III: 30.24  
(SETPASSWORD HOST USER PASSWORD  
DIRECTORY) III: 24.40  
(SETPROPLIST ATM LST) I: 2.7  
(SETQ VAR VALUE) I: 2.3  
(SETQQ VAR VALUE) I: 2.3  
SETREADFN (*Function*) III: 26.28  
(SETREADTABLE RDTBL FLG) III: 25.34  
Sets in Masterscope II: 19.10  
(SETSEPR LST FLG RDTBL) III: 25.38  
(SETSTKARG N POS VAL) I: 11.7  
(SETSTKARGNAME N POS NAME) I: 11.7  
(SETSTKNAME POS NAME) I: 11.6  
(SETSYNONYM PHRASE MEANING —) II: 19.23  
(SETSYNTAX CHAR CLASS TABLE) III: 25.37

(SETTEMPLATE FN TEMPLATE) II: 19.21  
(SETTERMCHARS NEXTCHAR BKCHAR LASTCHAR  
UNQUOTECHAR 2CHAR PPCHAR) II: 16.75;  
16.18  
(SETTERMTABLE TTBL) III: 30.5  
(SETTIME DT) I: 12.15  
Setting maintanance panel III: 30.24  
(SETTOPVAL VAR VALUE) I: 2.4  
(SETUPPUP PUP DESTHOST DESTSOCKET TYPE ID  
SOC QUEUE) III: 31.31  
(SETUPTIMER INTERVAL OldTimer? timerUnits  
intervalUnits) I: 12.17  
(SETUPTIMER.DATE DTS OldTimer?) I: 12.17  
(SETUSERNAME NAME) III: 24.40  
(SHADEGRIDBOX X Y SHADE OPERATION GRIDSPEC  
GRIDBORDER STREAM) III: 27.22  
(SHADEITEM ITEM MENU SHADE DS/W) III: 28.43  
SHALL LOAD (*printed by DWIM*) II: 20.10  
Shallow binding I: 11.1; 2.4; II: 22.6  
Shape (*Window Menu Command*) III: 28.5  
(SHAPEW WINDOW NEWREGION) III: 28.16  
(SHAPEW1 WINDOW REGION) III: 28.17  
SHH FORM (*Prog. Asst. Command*) II: 13.18  
(SHIFTDOWNP SHIFT) III: 30.20  
(SHORT-SITE-NAME) I: 12.12  
SHOULD BE A SPECVAR (*Error Message*) II: 18.22  
SHOULDCOMPILEMACROATOMS (*Variable*) I:  
10.28  
Shouldn't happen! (*Error Message*) II: 14.20  
(SHOULDNT MESS) II: 14.20  
(SHOW X) (*Editor Command*) II: 16.61  
SHOW PATHS PATHOPTIONS (*Masterscope  
Command*) II: 19.5; 19.15  
SHOW WHERE SET RELATION SET (*Masterscope  
Command*) II: 19.6  
(SHOW.CLEARINGHOUSE ENTIRE.CLEARINGHOUSE?  
DONT.GRAPH) III: 31.10  
(SHOWDEF NAME TYPE FILE) II: 17.27  
SHOWPARENFLG (*Variable*) III: 26.36  
(SHOWPRIN2 X FILE RDTBL) II: 13.13,42; III: 25.10  
(SHOWPRINT X FILE RDTBL) I: 11.12; II: 14.8-9; III:  
25.10  
Shrink (*Window Menu Command*) III: 28.5  
(SHRINKBITMAP BITMAP WIDTHFACTOR  
HEIGHTFACTOR DESTINATIONBITMAP) III:  
27.4  
SHRINKFN (*Window Property*) III: 28.22  
Shrinking windows III: 28.21

- (SHRINKW WINDOW TOWHATICONPOSITION EXPANDFN) III: 28.21  
 SIDE (*History List Property*) II: 13.33; 13.40-43  
 SIDE (*Property Name*) II: 13.34  
 SIGNEDWORD (*as a field specification*) I: 8.21  
 SIGNEDWORD (*record field type*) I: 8.10  
 (SIN X RADIANSLFG) I: 7.13  
 Site init file I: 12.1  
 SIZE (*File Attribute*) III: 24.17  
 SIZE (*Font property*) III: 27.27  
 .SKIP LINES (*PRINTOUT command*) III: 25.26  
 (SKIPSEPRS FILE RDTBL) III: 25.7  
 SKOR (*Function*) II: 20.20  
 (SKREAD FILE REREADSTRING RDTBL) III: 25.7  
 SLOPE (*Font property*) III: 27.27  
 Small integers I: 7.1; 9.1  
 SMALLEST FORM (*I.S. Operator*) I: 9.12  
 (SMALLP X) I: 7.1; 9.1  
 (SMARTARGLIST FN EXPLAINFLG TAIL) I: 10.8  
 SMASH (*in Masterscope template*) II: 19.18  
 SMASH (*Masterscope Relation*) II: 19.8  
 (SMASHFILECOMS FILE) II: 17.49  
 SMASHING (*in CREATE form*) I: 8.4  
 SMASHPROPS (*Variable*) II: 22.12  
 SMASHPROPSLST (*Variable*) II: 22.12  
 SMASHPROPSMENU (*Variable*) II: 22.12  
 Snap (*Background Menu Command*) III: 28.6  
 Snap (*Window Menu Command*) III: 28.4  
 (SOFTWARE-TYPE) I: 12.12  
 (SOFTWARE-VERSION) I: 12.12  
 (SOME SOMEX SOMEFN1 SOMEFN2) I: 10.17  
 SORRY, I CAN'T PARSE THAT (*Error Message*) II: 19.17  
 SORRY, NO FUNCTIONS HAVE BEEN ANALYZED (*Error Message*) II: 19.17  
 SORRY, THAT ISN'T IMPLEMENTED (*Error Message*) II: 19.17  
 (SORT DATA COMPAREFN) I: 3.17  
 (SORT.PUPHOSTS.BY.DISTANCE HOSTLIST) III: 31.30  
 SOURCETYPE (*BITBLT argument*) III: 27.15  
 .SP DISTANCE (*PRINTOUT command*) III: 25.26  
 Space factor III: 27.12  
 (SPACES N FILE) III: 25.9  
 Spaghetti stacks I: 11.2  
 (SPAWN.MOUSE —) II: 23.15  
 Speaker in terminal III: 30.24  
 SPEC (*Font property*) III: 27.28  
 Special variables II: 18.5; 22.5  
 Specvars II: 18.5; 14.26  
 (SPECVARS VAR<sub>1</sub> ... VAR<sub>N</sub>) (*File Package Command*) II: 17.37  
 SPECVARS (*in Masterscope Set Specification*) II: 19.12  
 SPECVARS (*Variable*) II: 18.5; 18.18  
 (SPELLFILE FILE NOPRINTFLG NSFLG DIRST) II: 14.23,29; III: 24.32; 24.3  
 Spelling correction II: 20.15; 13.8,35; 14.17; 16.66,68; 17.34,42; 20.2,19; 21.9,25  
 Spelling correction on file names II: 20.24; III: 24.32  
 Spelling correction protocol II: 20.4  
 Spelling lists I: 9.10; II: 20.16; 13.8,35; 14.17; 16.66,68; 17.6,34,42; 20.9-11; 21.9,25; III: 24.35  
 SPELLINGS1 (*Variable*) II: 20.17; 20.11,18,21  
 SPELLINGS2 (*Variable*) II: 20.17; 20.10-11,18,21  
 SPELLINGS3 (*Variable*) II: 20.17; 13.29; 20.9,18,21  
 SPELLSTR1 (*Variable*) II: 20.18  
 SPLICE (*type of read macro*) III: 25.39  
 (SPLITC X) (*Editor Command*) II: 16.54  
 (SPP.CLEARATTENTION STREAM NOERRORFLG) III: 31.15  
 (SPP.CLEAREOM STREAM NOERRORFLG) III: 31.15  
 (SPP.DSTYPE STREAM DSTYPE) III: 31.14  
 (SPP.OPEN HOST SOCKET PROBEP NAME PROPS) III: 31.12  
 (SPP.SENDATTENTION STREAM ATTENTIONBYTE —) III: 31.14  
 (SPP.SENDEOM STREAM) III: 31.14  
 SPP.USER.TIMEOUT (*Variable*) III: 31.14  
 (SPPOUTPUTSTREAM STREAM) III: 31.14  
 Spread functions I: 10.3  
 SPRUCE (*Printer type*) III: 29.5  
 (SQRT N) I: 7.13  
 SQRT OF NEGATIVE VALUE (*Error Message*) I: 7.13  
 Square brackets inserted by PRETTYPRINT III: 26.47  
 ST (*Response to Compiler Question*) II: 18.2  
 Stack I: 11.1  
 Stack and the interpreter I: 11.14  
 Stack descriptors I: 11.4  
 Stack functions I: 11.4  
 STACK OVERFLOW (*Error Message*) I: 11.10; II: 14.28; 23.15  
 STACK POINTER HAS BEEN RELEASED (*Error Message*) I: 11.5  
 Stack pointers I: 11.4; 11.5,9

**STACK PTR HAS BEEN RELEASED (Error Message)** II: 14.30  
**(STACKP X)** I: 11.9  
**STANDARD (Font face)** III: 27.26  
**(START.CLEARINGHOUSE RESTARTFLG)** III: 31.9  
**STF (Response to Compiler Question)** II: 18.2  
**(STKAPPLY POS FN ARGS FLG)** I: 11.8  
**(STKARG N POS —)** I: 11.7; II: 14.8  
**(STKARGNAME N POS)** I: 11.7  
**(STKARGS POS —)** I: 11.7  
**(STKEVAL POS FORM FLG —)** I: 11.8; II: 14.8  
**(STKNAME POS)** I: 11.6  
**(STKNARGS POS —)** I: 11.7  
**(STKNTH N POS OLDPoS)** I: 11.6  
**(STKNTHNAME N POS)** I: 11.6  
**(STKPOS FRAMENAME N POS OLDPoS)** I: 11.5  
**(STKSCAN VAR IPOS OPOS)** I: 11.6  
**STOP (at the end of a file)** II: 17.6; III: 25.33  
**Stop (DEdit Command)** II: 16.10  
**STOP (Editor Command)** II: 16.49; 15.6; 16.53,72  
**\$STOP(escape-STOP) (TYPE-AHEAD command)** II: 13.18  
**(STORAGE TYPES PAGETHRESHOLD)** II: 22.3  
 Storage allocation II: 22.1  
**STORAGE FULL (Error Message)** II: 14.30; 23.15  
**STORAGE.ARRAYSIZES (Variable)** II: 22.4  
**(STORAGE.LEFT)** II: 22.5  
**STOREFN (Window Property)** III: 26.8  
 Storing files II: 17.10  
**(STREAMP X)** III: 25.2  
 Streams III: 24.1  
**(STREQUAL X Y)** I: 4.1  
**STRF (Variable)** II: 18.1; 18.2,14  
 String pointers I: 4.1  
**(STRING-EQUAL X Y)** I: 4.2  
**STRINGDELIM (Syntax Class)** III: 25.35  
**(STRINGHASHBITS STRING)** I: 6.5  
**(STRINGP X)** I: 4.1; 9.2  
**(STRINGREGION STR STREAM PRIN2FLG RDTBL)** III: 27.30  
 Strings I: 4.1; 9.2; III: 25.3  
**(STRINGWIDTH STR FONT FLG RDTBL)** III: 27.30  
**(STRMBOUTFN STREAM CHARCODE) (Stream Method)** III: 27.48  
**(STRPOS PAT STRING START SKIP ANCHOR TAIL CASEARRAY BACKWARDSFLG)** I: 4.5; III: 25.20  
**(STRPOSL A STRING START NEG BACKWARDSFLG)** I: 4.6

Structure modification commands in the editor II: 16.29  
**.SUB (PRINTOUT command)** III: 25.27  
**(SUB1 X)** I: 7.6  
**(SUBATOM X N M)** I: 2.8  
 Subdeclarations I: 8.14  
**SUBITEMFN (Menu Field)** III: 28.39  
**SUBITEMS (Litatom)** III: 28.39  
**(SUBLIS ALST EXPR FLG)** I: 3.14  
**(SUBPAIR OLD NEW EXPR FLG)** I: 3.14  
**SUBRECORD (in record declarations)** I: 8.14  
**(SUBREGIONP LARGEREGION SMALLREGION)** III: 27.2  
**(SUBSET MAPX MAPFN1 MAPFN2)** I: 10.17  
**(SUBST NEW OLD EXPR)** I: 3.13  
 Substitution macros I: 10.22  
**(SUBSTRING X N M OLDPTR)** I: 4.3  
**SUCHTHAT (I.S. Operator)** I: 9.22  
**SUCHTHAT (in event address)** II: 13.6  
**SUM FORM (I.S. Operator)** I: 9.11  
**.SUP (PRINTOUT command)** III: 25.27  
**SURROUND (Editor Command)** II: 16.37  
**SUSPEND (Process Property)** II: 23.2  
**(SUSPEND.PROCESS PROC)** II: 23.6  
**SUSPICIOUS PROG LABEL (Error Message)** II: 21.19  
**SVFLG (Variable)** II: 18.1-2  
**(SW N M) (Editor Command)** II: 16.47  
**(SWAP DATUM<sub>1</sub> DATUM<sub>2</sub>) (Change Word)** I: 8.19  
**Swap (DEdit Command)** II: 16.8  
**(SWAP @<sub>1</sub> @<sub>2</sub>) (Editor Command)** II: 16.47  
**SWAPBLOCK TOO BIG FOR BUFFER (Error Message)** II: 14.31  
**SWAPC (Editor Command)** II: 16.54  
**(SWAPPUPORTS PUP)** III: 31.31  
**Switch (DEdit Command)** II: 16.7  
 Symbols I: 2.1  
**SYNONYM (in record declarations)** I: 8.15  
 Synonyms for file package commands II: 17.47  
 Synonyms for file package types II: 17.32  
 Synonyms in spelling correction II: 20.16  
 Syntax classes III: 25.35  
**(SYNTAXP CODE CLASS TABLE)** III: 25.37  
**SYS/OUT cursor** I: 12.8  
**(SYSBUF FLG)** III: 30.11; 30.12  
**SYSFILES (Variable)** II: 17.6  
**SYSHASHARRAY (Variable)** I: 6.1  
**SYSLOAD (LOAD option)** II: 17.5; 17.6; 20.10  
**(SYSOUT FILE)** I: 12.8

Sysout files I: 12.8; III: 24.25  
**SYSOUT.EXT (Variable)** I: 12.8  
**SYSCURSOR (Variable)** I: 12.8; III: 30.15  
**SYSDATE (Variable)** I: 12.13; 12.8  
**SYSFILER (Variable)** I: 12.8  
**SYSGAG (Variable)** I: 12.9  
**SYSPRETTYFLG (Variable)** I: 11.12; II: 13.13,42;  
     14.8-9; III: 25.10  
**SYSPROPS (Variable)** I: 2.5; II: 17.38  
**SYSTEM (in record declarations)** I: 8.15  
 System buffer III: 30.9; 30.11  
**SYSTEM ERROR (Error Message)** II: 14.27  
 System version information I: 12.11  
**SYSTEMFONT (Font class)** III: 27.32  
**(SYSTEMTYPE)** I: 12.13

**T**

**T (Litatom)** I: 2.3  
**T (Macro Type)** I: 10.23  
**T (PRINTOUT command)** III: 25.26  
**T (Terminal stream)** III: 25.1; 25.2  
**T FIXED (printed by DWIM)** II: 20.6  
**(TAB POS MINSPACES FILE)** III: 25.10  
**.TAB POS (PRINTOUT command)** III: 25.25  
**.TAB0 POS (PRINTOUT command)** III: 25.26  
**\*TAIL\* (stack blip)** I: 11.16  
**TAIL (Variable)** II: 20.12  
 Tail of a list I: 3.9  
**(TAILP X Y)** I: 3.9  
**(TAN X RADIANSLFG)** I: 7.13  
**(TCOMPL FILES)** II: 18.14; 18.15,18,21  
**(TCONC PTR X)** I: 3.6; 3.7  
**TCP/IP** III: 24.36  
 Teletype list structure editor II: 16.1  
**(TEMPLATES LITATOM<sub>1</sub> ... LITATOM<sub>N</sub>) (File Package Command)** II: 17.39  
**TEMPLATES (File Package Type)** II: 17.24  
 Templates in Masterscope II: 19.18  
 Terminal input/output III: 30.1; 25.3  
 Terminal streams III: 25.1; 25.2  
 Terminal syntax classes III: 30.5  
 Terminal tables III: 30.4  
**(TERMTABLEP TTBL)** III: 30.5  
**(TERPRI FILE)** III: 25.9  
**TEST (Editor Command)** II: 16.65  
**TEST (in Masterscope template)** II: 19.19  
**TEST (Masterscope Relation)** II: 19.8  
**(TESTRELATION ITEM RELATION ITEM2 INVERTED)**  
     II: 19.23

**TESTRETURN (in Masterscope template)** II: 19.19  
**(TEXTUREP OBJECT)** III: 27.7  
 Textures III: 27.6  
**THEREIS FORM (I.S. Operator)** I: 9.11  
**(THIS.PROCESS)** II: 23.4  
**THOSE (Masterscope Set Specification)** II: 19.12  
**(@1 THRU @2) (Editor Command)** II: 16.42  
**(@1 THRU) (Editor Command)** II: 16.42; 16.44  
**THRU (I.S. Operator)** I: 9.22  
**THRU (in event specification)** II: 13.7  
**TICKS (Timer Unit)** I: 12.16  
**(TIME TIMEX TIMEN TIMETYP)** II: 22.8  
 Time stamps I: 10.9; II: 16.76  
 Time-slice of history list II: 13.31; 13.21  
**TIME.ZONES (Variable)** I: 12.15  
**(TIMEALL TIMEFORM NUMBEROFTIMES TIMEWHAT INTERPFLG —)** II: 22.7  
**(TIMEREXPIRED? TIMER ClockValue.or.timerUnits)**  
     I: 12.17  
 Timers I: 12.16  
**timerUnits UNITS (I.S. Operator)** I: 12.18  
**(TIMES X<sub>1</sub> X<sub>2</sub> ... X<sub>N</sub>)** I: 7.3  
**TIMES (use with REDO)** II: 13.8  
**\TimeZoneComp (Variable)** I: 12.16  
**TITLE (Menu Field)** III: 28.41  
**TITLE (Window Property)** III: 28.33  
**(@1 TO @2) (Editor Command)** II: 16.42  
**(@1 TO) (Editor Command)** II: 16.42; 16.44  
**TO FORM (I.S. Operator)** I: 9.14; 9.15  
**TO (in event specification)** II: 13.7  
**TO SET (Masterscope Path Option)** II: 19.16  
**TOO MANY ARGUMENTS (Error Message)** I: 10.3;  
     II: 14.31  
**TOO MANY FILES OPEN (Error Message)** II: 14.28  
**TOO MANY USER INTERRUPT CHARACTERS (Error Message)** II: 14.30  
**TOP (as argument to ADVISE)** II: 15.11  
**\*\*TOP\*\* (in backtrace)** II: 14.9  
 Top margin III: 27.11  
**TOTOPFN (Window Property)** III: 28.20  
**(TOTOPW WINDOW NOCALLTOTOPFNFLG)** III:  
     28.20  
**(TRACE X)** II: 15.5; 14.5,17; 15.1,7  
**TRACEREGION (Variable)** II: 14.16  
**TRACEWINDOW (Variable)** II: 14.16  
 Tracing functions II: 15.1  
 Transcript files III: 30.12  
 Translations in CLISP II: 21.17

(TRANSMIT.ETHERPACKET NDB PACKET) III: 31.40  
 TREAT AS CLISP ? (*Printed by DWIM*) II: 21.15  
 TREATASCLISPLFG (Variable) II: 21.16  
 TREATED AS CLISP (*Printed by DWIM*) II: 21.16  
 (TRUE  $X_1 \dots X_N$ ) I: 10.18  
 TRUSTING (*DWIM mode*) II: 20.4; 20.2; 21.4,6,16  
 (TRYNEXT PLST ENDFORM VAL) I: 11.21  
 TTY process III: 28.30  
 (TTY.PROCESS PROC) II: 23.12  
 (TTY.PROCESSP PROC) II: 23.12  
 TTY: (*Editor Command*) II: 16.51; 15.6; 16.49,52,61  
 TTY: (*Printed by Editor*) II: 16.52  
 (TTYDISPLAYSTREAM DISPLAYSTREAM) III: 28.29  
 TTYENTRYFN (*Process Property*) II: 23.13; 23.3  
 TTYEXITFN (*Process Property*) II: 23.13; 23.3  
 (TTYIN PROMPT SPLST HELP OPTIONS ECHOTOFILE  
   TABS UNREADBUF RDTBL) III: 26.22; 26.29  
 (TTYIN.PRINTARGS FN ARG ACTUALS ARGTYPE)  
   III: 26.34  
 (TTYIN.READ? = ARGS) III: 26.34  
 (TTYIN.SCRATCHFILE) III: 26.33  
 TTYIN? = FN (Variable) III: 26.34  
 TTYINAUTOCLOSEFLG (Variable) III: 26.33  
 TTYINBSFLG (Variable) III: 26.36  
 TTYINCOMMENTCHAR (Variable) III: 26.37; 26.24  
 TTYINCOMPLETEFLG (Variable) III: 26.37  
 (TTYINEDIT EXPRS WINDOW PRINTFN PROMPT)  
   III: 26.32  
 TTYINEDITPROMPT (Variable) III: 26.29; 26.33  
 TTYINEDITWINDOW (Variable) III: 26.33  
 TTYINERRORSETFLG (Variable) III: 26.37  
 TTYINPRINTFN (Variable) III: 26.33  
 TTYINREAD (Function) III: 26.28  
 TTYINREADMACROS (Variable) III: 26.35  
 TTYINRESPONSES (Variable) III: 26.37; 26.38  
 TTYJUSTLENGTH (Variable) III: 26.27  
 TV (*Prog. Asst. Command*) III: 26.29  
 TYPE (*File Attribute*) III: 24.18  
 Type names of data types I: 8.20  
 TYPE-AHEAD (*Prog. Asst. Command*) II: 13.18  
 TYPE-IN? (Variable) II: 20.12  
 TYPE? (*in record declarations*) I: 8.14  
 TYPE? (*Record Operator*) I: 8.5; 8.8  
 TYPE? NOT IMPLEMENTED FOR THIS RECORD (*Error  
   Message*) I: 8.5  
 TYPEAHEADFLG (Variable) III: 26.36; 26.32  
 (TYPENAME DATUM) I: 8.20  
 (TYPENAMEP DATUM TYPE) I: 8.21  
 TYPERECORD (*Record Type*) I: 8.7

Types in Masterscope II: 19.13  
 (TYPESOF NAME POSSIBLETYPES IMPOSSIBLETYPES  
   SOURCE) II: 17.27  
 U  
 (U-CASE X) I: 2.10; II: 16.52  
 (U-CASEP X) I: 2.10  
 (UALPHORDER A B) I: 3.18  
 UB (*Break Command*) II: 14.6  
 UCASELST (Variable) III: 26.46  
 (UGLYVARS VAR<sub>1</sub> ... VAR<sub>N</sub>) (*File Package  
   Command*) II: 17.36; III: 25.18  
 UNABLE TO DWIMIFY (*Error Message*) II: 18.12  
 (UNADVISE X) II: 15.12; 15.11,13  
 UNADVISED (*Printed by System*) II: 15.9  
 UNARYOP (*Property Name*) II: 21.28  
 UNBLOCK (*Editor Command*) II: 16.65  
 UNBOUND ATOM (*Error Message*) I: 2.2-3; II: 14.31  
 Unboxing numbers I: 7.1  
 (UNBREAK X) II: 15.7; 15.5,8; 22.9  
 (UNBREAK0 FN—) II: 15.7; 15.8  
 (FN UNBREAKABLE) (*value of BREAKIN*) II: 15.6  
 (UNBREAKIN FN) II: 15.8; 15.7  
 UNBROKEN (*Printed by ADVISE*) II: 15.11  
 UNBROKEN (*printed by compiler*) II: 18.13  
 UNBROKEN (*Printed by System*) II: 15.9  
 UNDEFINED CAR OF FORM (*Error Message*) II:  
   14.31  
 UNDEFINED FUNCTION (*Error Message*) II: 14.31;  
   20.2  
 UNDEFINED OR ILLEGAL GO (*Error Message*) I: 9.8;  
   II: 14.28  
 UNDEFINED TAG (*Error Message*) I: 10.28; II: 18.23  
 UNDEFINED TAG, ASSEMBLE (*Error Message*) II:  
   18.23  
 UNDEFINED TAG, LAP (*Error Message*) II: 18.23  
 Undo (*DEdit Command*) II: 16.8  
 (UNDO EventSpec) (*Editor Command*) II: 16.66  
 UNDO (*Editor Command*) II: 16.64; 13.43  
 UNDO EventSpec : X<sub>1</sub> ... X<sub>N</sub> (*Prog. Asst. Command*)  
   II: 13.14  
 UNDO EventSpec (*Prog. Asst. Command*) II: 13.13;  
   13.7,28,33,42-43; 20.3  
 Undoing II: 13.26; 13.44  
 Undoing DWIM corrections II: 13.14; 21.20  
 Undoing in the editor II: 16.64; 13.44; 16.29  
 Undoing out of order II: 13.27; 13.13  
 (UNDOLISPX LINE) II: 13.42  
 (UNDOLISPX1 EVENT FLG —) II: 13.42

- UNDOLST (Variable)** II: 16.64; 13.44; 16.50,65,72  
**undone (Printed by Editor)** II: 16.64  
**undone (Printed by System)** II: 13.13,42  
**(UNDONLSETQ UNDOFORM —)** II: 13.30  
**(UNDOSAVE UNDOFORM HISTENTRY)** II: 13.40; 13.34,41  
**#UNDOSAVES (Variable)** II: 13.41  
**UNFIND (Variable)** II: 16.28; 16.21,33-34,36-40,50,56,72  
**(UNION X Y)** I: 3.11  
**(UNIONREGIONS REGION<sub>1</sub> REGION<sub>2</sub> ... REGION<sub>n</sub>)** III: 27.2  
**UNIX file names** III: 24.6  
**UNLESS FORM (I.S. Operator)** I: 9.16  
**(UNMARKASCHANGED NAME TYPE)** II: 17.18  
**(UNPACK X FLG RDTBL)** I: 2.9  
**(UNPACKFILENAME FILE —)** III: 24.7  
**(UNPACKFILENAME.STRING FILENAME ——)** III: 24.7  
**(UNQUEUE Q ITEM NOERRORFL-G) (Function)** III: 31.41  
**Unreading** II: 13.38; 13.3  
**UNSAFE.TO.MODIFY.FNS (Variable)** I: 10.10; II: 15.5; 17.26  
**UNSAFEMACROATOMS (Variable)** I: 10.28  
**UNSAVED (printed by DWIM)** II: 20.9-10  
**unsaved (Printed by Editor)** II: 16.69  
**(UNSAVEDEF NAME TYPE —)** II: 17.28; 20.9-10  
**(UNSAVEFNS —)** II: 19.25  
**(UNSET NAME)** II: 13.29; 13.28  
**UNTIL N(N a number) (I.S. Operator)** I: 9.16  
**UNTIL FORM (I.S. Operator)** I: 9.16  
**UNTIL (use with REDO)** II: 13.8  
**untilDate DTS (I.S. Operator)** I: 12.18  
**(UNTILMOUSESTATE BUTTONFORM INTERVAL) (Macro)** III: 30.18  
**UNUSUAL CDR ARG LIST (Error Message)** II: 14.29  
**UP (Editor Command)** II: 16.13; 16.14,21,34  
**(UPDATECHANGED)** II: 19.24  
**(UPDATEFILES ——)** II: 17.21  
**(UPDATEFN FN EVENIFVALID —)** II: 19.24  
**Updating files** II: 17.21  
**UPFINDFLG (Variable)** II: 16.35; 16.21,23  
**Upper case characters** I: 2.10  
**UPPERCASEARRAY (Variable)** III: 25.22  
**UpperLeftCursor (Variable)** III: 30.15  
**UpperRightCursor (Variable)** III: 30.15  
**USE (Masterscope Relation)** II: 19.8  
**USE EXPRS<sub>1</sub> FOR ARGS<sub>1</sub> AND ... AND EXPRS<sub>N</sub> FOR ARGS<sub>N</sub> IN EventSpec (Prog. Asst. Command)** II: 13.10  
**USE EXPRS FOR ARGS IN EventSpec (Prog. Asst. Command)** II: 13.9  
**USE EXPRS IN EventSpec (Prog. Asst. Command)** II: 13.9; 13.10; 13.32-33  
**USE AS A CLISP WORD (Masterscope Relation)** II: 19.9  
**USE AS A FIELD (Masterscope Relation)** II: 19.9  
**USE AS A PROPERTY NAME (Masterscope Relation)** II: 19.9  
**USE AS A RECORD (Masterscope Relation)** II: 19.9  
**USE-ARGS (History List Property)** II: 13.33  
**USED AS ARG TO NUMBER FN? (Error Message)** II: 18.23  
**USED BLKAPPLY WHEN NOT APPLICABLE (Error Message)** II: 18.22  
**USEDFREE (CLISP declaration)** II: 18.12; 21.19  
**USEMAPFLG (Variable)** II: 17.56  
**USER BREAK (Error Message)** II: 14.31  
**User data types** I: 8.20  
**User defined printing** III: 25.16  
**User init file** I: 12.1  
**User interrupt characters** III: 30.3  
**(USERDATATYPES)** I: 8.20  
**(USEREXEC LISPXID LISPXXMACROS LISPXXUSERFN)** II: 13.35  
**USERFONT (Font class)** III: 27.32  
**USERGREETFILES (Variable)** I: 12.2  
**(USERLISPXPRINT X FILE Z NODOFLG)** II: 13.25  
**(USERMACROS LITATOM<sub>1</sub> ... LITATOM<sub>N</sub>) (File Package Command)** II: 17.34; 16.64,66  
**USERMACROS (File Package Type)** II: 17.24  
**USERMACROS (Variable)** II: 16.64; 17.34  
**(USERNAME FLG STRPTR PRESERVECASE)** III: 24.40  
**USERRECORDTYPE (Property Name)** I: 8.15  
**USERWORDS (Variable)** II: 20.17; 16.68,71; 20.18,21,23-24  
**USING (in CREATE form)** I: 8.4  
**usingTimer TIMER (I.S. Operator)** I: 12.18
- V**
- \$\$VAL (Variable)** I: 9.12  
**VALUE (Property Name)** II: 17.28; 13.28-29  
**!VALUE (Variable)** II: 14.5  
**Value cell of a (Litatom)** I: 2.4; 11.1  
**Value of a break** II: 14.5

**VALUE OUT OF RANGE EXPT** (*Error Message*) I: 7.13  
**VALUECOMMANDFN** (*Window Property*) III: 26.8  
**(VALUEOF L/NE)** II: 13.19; 13.34  
 Variable bindings I: 11.1; 10.19; II: 17.54  
 Variable bindings in stack frames I: 11.6  
**(VARIABLES POS)** I: 11.7; II: 14.10  
**(VARS VAR<sub>1</sub> ... VAR<sub>N</sub>)** (*File Package Command*) II: 17.35  
**VARS** (*File Package Type*) II: 17.24  
**VARTYPE** (*Property Name*) II: 17.22; 17.18  
**VAXMACRO** (*Property Name*) I: 10.21  
**VERSION** (*File name field*) III: 24.6  
 Version information I: 12.11  
 Version recognition of files III: 24.11  
**VertScrollCursor** (*Variable*) III: 30.15  
**VertThumbCursor** (*Variable*) III: 30.15  
 Video display screens I: 12.4; III: 30.22  
 Video taping from the screen III: 30.23  
**(VIDEOCOLOR BLACKFLG)** III: 30.23  
**(VIDEORATE TYPE)** III: 30.23  
**(VIRGINFN FN FLG)** II: 15.8  
 Virtual memory I: 12.6  
 Virtual memory file I: 12.6; III: 24.21,23  
**(VMEM.PURE.STATE X)** I: 12.10  
**(VMEMSIZE)** I: 12.11  
**(VOLUMES)** III: 24.23  
**(VOLUME SIZE VOLUME NAME —)** III: 24.23

**W**

**(WAIT.FOR.TTY MSECS NEEDWINDOW)** II: 23.12  
**WAITBEFORESCROLLTIME** (*Variable*) III: 28.24  
**WAITBETWEENSROLLTIME** (*Variable*) III: 28.24  
**(WAITFORINPUT FILE)** III: 25.6  
**WAITINGCURSOR** (*Variable*) III: 30.15  
**(WAKE.PROCESS PROC STATUS)** II: 23.5  
**WBorder** (*Variable*) III: 28.14,32-33  
**(WBREAK ONFLG)** II: 14.15  
**WEIGHT** (*Font property*) III: 27.27  
**(WFROMMDISPLAYSTREAM DONTCREATE)** III: 27.25  
**(WFROMMMENU MENU)** III: 28.42  
**WHEN FORM** (*I.S. Operator*) I: 9.15  
**WHENCHANGED** (*File Package Type Property*) II: 17.31  
**(WHENCLOSE FILE PROP<sub>1</sub> VAL<sub>1</sub> ... PROP<sub>N</sub> VAL<sub>N</sub>)** III: 24.20  
**(WHENCOPIEDFN IMAGEOBJ**  
 TARGETWINDOWSTREAM

**SOURCEHOSTSTREAM TARGETHOSTSTREAM)**  
**- (IMAGEFNS Method)** III: 27.39  
**(WHENDELETEDFN IMAGEOBJ**  
 TARGETWINDOWSTREAM) (*IMAGEFNS Method*) III: 27.39  
**WHENFILED** (*File Package Type Property*) II: 17.32  
**WHENHELDFN** (*Menu Field*) III: 28.40  
**(WHENINSERTEDFN IMAGEOBJ**  
 TARGETWINDOWSTREAM  
**SOURCEHOSTSTREAM TARGETHOSTSTREAM)**  
*(IMAGEFNS Method)* III: 27.39  
**(WHENMOVEDFN IMAGEOBJ**  
 TARGETWINDOWSTREAM  
**SOURCEHOSTSTREAM TARGETHOSTSTREAM)**  
*(IMAGEFNS Method)* III: 27.38  
**(WHENOPERATEDONFN IMAGEOBJ**  
 WINDOWSTREAM HOWOPERATEDON  
 SELECTION HOSTSTREAM) (*IMAGEFNS Method*) III: 27.39  
**WHENSELECTEDFN** (*Menu Field*) III: 28.40  
**WHENUNFILED** (*File Package Type Property*) II: 17.32  
**WHENUNHELDFN** (*Menu Field*) III: 28.40  
**WHERE** (*I.S. Operator*) I: 9.22  
**WHEREATTACHED** (*Window Property*) III: 28.54  
**(WHEREIS NAME TYPE FILES FN)** II: 17.14  
**(WHICHW X Y)** III: 28.32  
**WHILE FORM** (*I.S. Operator*) I: 9.16  
**WHILE** (*use with REDO*) II: 13.8  
**WHITE SHADE** (*Variable*) III: 27.7  
**&WHOLE** (*DEFMACRO keyword*) I: 10.27  
**WHOLEDISPLAY** (*Variable*) III: 30.22; 27.2  
**(WIDEPAPER FLG)** III: 26.48  
**WIDTH** (*Window Property*) III: 28.34  
**(WIDTHIFWINDOW INTERIORWIDTH BORDER)** III: 28.32  
**WINDOW** (*Process Property*) II: 23.3  
 Window command menu III: 28.3  
 Window has no REPAINTFN. Can't redisplay.  
*(printed in prompt window)* III: 28.16  
 Window menu III: 28.3  
 Window properties III: 28.13  
 Window system III: 28.2; 28.1  
**(WINDOWADDPROP WINDOW PROP ITEMTOADD FIRSTFLG)** III: 28.13  
**WINDOWBACKGROUND SHADE** (*Variable*) III: 30.23  
**(WINDOWDELPROP WINDOW PROP ITEMTODELETE)** III: 28.13

**WINDOWENTRYFN** (*Window Property*) II: 23.13; III: 28.27  
**WindowMenu** (*Variable*) III: 28.8  
**WindowMenuCommands** (*Variable*) III: 28.8  
**(WINDOWP X)** III: 28.14  
**(WINDOWPROP WINDOW PROP NEWVALUE)** III: 28.13  
**(WINDOWREGION WINDOW COM)** III: 28.48  
**Windows** III: 28.12; 28.1  
**(WINDOWSIZE WINDOW)** III: 28.48  
**WindowTitleDisplayStream** (*Variable*) III: 28.14  
**WINDOWTITLESHADE** (*Variable*) III: 28.33  
**WINDOWTITLESHADE** (*Window Property*) III: 28.33  
**(WINDOWWORLD FLAG)** III: 28.1  
**WITH** (*in REPLACE editor command*) II: 16.33  
**WITH** (*in SURROUND editor command*) II: 16.37  
**WITH** (*Record Operator*) I: 8.5  
**WITH** (*in REPLACE command*) (*in Editor*) II: 16.33  
**WITH-RESOURCE** (*Macro*) I: 12.23  
**(WITH-RESOURCES (RESOURCE<sub>1</sub> RESOURCE<sub>2</sub> ... FORM<sub>1</sub> FORM<sub>2</sub> ...))** (*Macro*) I: 12.23  
**(WITH.FAST.MONITOR LOCK FORM<sub>1</sub> ... FORM<sub>N</sub>)** (*Macro*) II: 23.8  
**(WITH.MONITOR LOCK FORM<sub>1</sub> ... FORM<sub>N</sub>)** (*Macro*) II: 23.8  
**WORD** (*as a field specification*) I: 8.21  
**WORD** (*record field type*) I: 8.10  
**WORDDELETE** (*syntax class*) III: 30.6  
**Working set** II: 22.1  
**WRITEDATE** (*File Attribute*) III: 24.18  
**(WRITEFILE X FILE)** III: 25.33  
**(WRITEIMAGEOBJ IMAGEOBJ STREAM)** III: 27.40

**X**  
**X offset** III: 27.24  
**XIIGNORETYPES** (*Variable*) III: 31.38  
**XIPONLYTYPES** (*Variable*) III: 31.38  
**XIPPRINTMACROS** (*Variable*) III: 31.38  
**XIPTRACE** (*Function*) III: 31.38  
**XIPTRACEFILE** (*Variable*) III: 31.38  
**XIPTRACEFLG** (*Variable*) III: 31.38  
**XKERN** (*IMAGEBOX Field*) III: 27.37  
**XPOINTER** (*record field type*) I: 8.10  
**XSIZE** (*IMAGEBOX Field*) III: 27.37  
**(XTR . @)** (*Editor Command*) II: 16.35

**Y**  
**Y offset** III: 27.24

**YDESC** (*IMAGEBOX Field*) III: 27.37  
**Your virtual memory backing file is almost full...** (*Error Message*) I: 12.11  
**YSIZE** (*IMAGEBOX Field*) III: 27.37

**Z**  
**(ZERO X<sub>1</sub> ... X<sub>N</sub>)** I: 10.18  
**(ZEROP X)** I: 7.4

**[**  
**[,] inserted by PRETTYPRINT** III: 26.47

**\**  
**(\ LITATOM)** (*Editor Command*) II: 16.28  
**\ (Editor Command)** II: 16.28; 16.33  
**\ (in event address)** II: 13.6  
**\ functions** I: 10.10  
**(\ADD.PACKET.FILTER FILTER)** III: 31.40  
**(\ALLOCATE.ETHERPACKET)** III: 31.39  
**\BeginDST** (*Variable*) I: 12.16  
**(\CHECKSUM BASE NWORDS INITSUM)** III: 31.40  
**(\DEL.PACKET.FILTER FILTER)** III: 31.40  
**(\DEQUEUE Q)** III: 31.41  
**\EndDST** (*Variable*) I: 12.16  
**(\ENQUEUE Q ITEM)** III: 31.41  
**\ETHERTIMEOUT** (*Variable*) III: 31.38; 31.30  
**\FILEOUTCHARFN** (*Function*) III: 27.48  
**\FTPAVAILABLE** (*Variable*) III: 24.36  
**\LASTVMEMFILEPAGE** (*Variable*) I: 12.11  
**\LOCALNDBS** (*Variable*) III: 31.39  
**(\ONQUEUE ITEM Q)** III: 31.41  
**\P** (*Editor Command*) II: 16.28; 16.49  
**\PACKET.PRINTERS** (*Variable*) III: 31.41  
**(\QUEUELENGTH Q)** III: 31.41  
**(\RELEASE.ETHERPACKET EPKT)** III: 31.39  
**\TimeZoneComp** (*Variable*) I: 12.16  
**(\UNQUEUE Q ITEM NOERRORFLG)** III: 31.41

**]**  
**]** (*use in input*) II: 13.36

**↑**  
**↑ (Break Command)** II: 14.6; 14.17  
**↑ (Break Window Command)** II: 14.3  
**↑ (CLISP Operator)** II: 21.7  
**↑ (Editor Command)** II: 16.16  
**↑ (use in comments)** III: 26.46

**←**  
**← (CLISP Operator)** II: 21.9

(← PATTERN) (Editor Command) II: 16.25  
 ← (Editor Command) II: 16.25; 16.27  
 ← (in event address) II: 13.6  
 ← (in pattern matching) I: 12.28  
 ← (in record declarations) I: 8.14  
 ← (Printed by System) II: 14.2  
 ←← (Editor Command) II: 16.28

' (backquote) (Read Macro) III: 25.42

|  
 | (change character) II: 16.30; III: 26.49  
 | (Read Macro) I: 7.4; III: 25.43

~ (CLISP Operator) II: 21.11  
 ~ (in pattern matching) I: 12.27

!

! (in Masterscope template) II: 19.20  
 ! (in PA commands) II: 13.9  
 ! (in pattern matching) I: 12.27-28  
 ! (use with <,> in CLISP) II: 21.10  
 !! (use with <,> in CLISP) II: 21.10  
 !O (Editor Command) II: 16.15  
 !E (Editor Command) II: 16.55; 13.43  
 !EVAL (Break Command) II: 14.6  
 !EVAL (Break Window Command) II: 14.3  
 !F (Editor Command) II: 16.55; 13.43  
 !GO (Break Command) II: 14.6  
 !N (Editor Command) II: 16.55; 13.43  
 !NX (Editor Command) II: 16.16; 16.17  
 !OK (Break Command) II: 14.6  
 !Undo (DEdit Command) II: 16.8  
 !UNDO (Editor Command) II: 16.64  
 !VALUE (Variable) II: 14.5; 14.16; 15.9-10

"

" (string delimiter) I: 4.1; III: 25.3-4  
 "" (use in ASKUSER) III: 26.20  
 "<c.r.>" (in history commands) II: 13.32

#

#N (N a number) (in pattern matching) I: 12.29  
 # FORM (PRINTOUT command) III: 25.30  
 (# COM<sub>1</sub> COM<sub>2</sub> ... COM<sub>N</sub>) II: 16.59; 16.24  
 ## (in INSERT, REPLACE, and CHANGE commands)  
 II: 16.34

## (Printed by System) III: 30.10  
 #CAREFULCOLUMNS (Variable) III: 26.47  
 #RPARS (Variable) III: 26.47  
 #SPELLINGS1 (Variable) II: 20.18  
 #SPELLINGS2 (Variable) II: 20.18  
 #SPELLINGS3 (Variable) II: 20.18  
 #UNDOSAVES (Variable) II: 13.41; 13.30  
 #USERWORDS (Variable) II: 20.18

\$

\$ X FOR Y IN EventSpec (Prog. Asst. Command) II:  
 13.11  
 \$ Y -> X IN EventSpec (Prog. Asst. Command) II:  
 13.11  
 \$ Y TO X IN EventSpec (Prog. Asst. Command) II:  
 13.11  
 \$ Y = X IN EventSpec (Prog. Asst. Command) II:  
 13.11  
 \$ Y X IN EventSpec (Prog. Asst. Command) II: 13.11  
 \$(dollar) (in pattern matching) I: 12.27  
 \$(escape) (in CLISP) II: 21.10-11  
 \$(escape) (in Edit Pattern) II: 16.18  
 \$(escape) (in Editor) II: 16.45-46  
 \$(escape) (in spelling correction) II: 20.15; 20.22  
 \$(escape) (Prog. Asst. Command) II: 13.11  
 \$(escape) (use in ASKUSER) III: 26.19  
 \$\$ (escape, escape) (in Edit Pattern) II: 16.18  
 \$\$ (escape, escape) (use in ASKUSER) III: 26.20  
 \$\$EXTREME (Variable) I: 9.12  
 \$\$VAL (Variable) I: 9.12; 9.19  
 \$1 (in pattern matching) I: 12.26  
 \$GO (escape-GO) (TYPE-AHEAD command) II:  
 13.18  
 \$Q (escape-Q) (TYPE-AHEAD command) II: 13.18  
 \$STOP (escape-STOP) (TYPE-AHEAD command) II:  
 13.18

%

% I: 2.1; 4.1; III: 25.3; 25.4,38; 30.11  
 % (use in comments) III: 26.46  
 % % (use in comments) III: 26.46

&

& (in Edit Pattern) II: 16.18  
 & (in MBD command) II: 16.36-37  
 & (in pattern matching) I: 12.26  
 & (Printed by System) III: 25.12  
 & (use in ASKUSER) III: 26.19

**&ALLOW-OTHER-KEYS** (*DEFMACRO keyword*) I: 10.26  
**&AUX** (*DEFMACRO keyword*) I: 10.26  
**&BODY** (*DEFMACRO keyword*) I: 10.25  
**&KEY** (*DEFMACRO keyword*) I: 10.25  
**&OPTIONAL** (*DEFMACRO keyword*) I: 10.25  
**&REST** (*DEFMACRO keyword*) I: 10.25  
**&Undo** (*DEdit Command*) II: 16.8  
**&WHOLE** (*DEFMACRO keyword*) I: 10.27  
  
< ' (*CLISP Operator*) II: 21.11  
< ' (*in DWIM*) II: 20.8  
< ' (*in pattern matching*) I: 12.26  
< ' **LIST** (*Masterscope Set Specification*) II: 19.11  
< ' **ATOM** (*Masterscope Set Specification*) II: 19.10  
< ' (*Read macro*) I: 10.12; III: 25.42  
  
< (   
 ( *in (DEdit Command)* II: 16.7  
 ( *out (DEdit Command)* II: 16.8  
 () I: 3.3  
 () (*DEdit Command*) II: 16.7  
 () *out (DEdit Command)* II: 16.7  
  
< )   
 ) *in (DEdit Command)* II: 16.7  
 ) *out (DEdit Command)* II: 16.8  
  
< \*   
 \* (*as a prettyprint macro*) III: 26.44  
 \* (*as a read macro*) III: 26.44  
 \* (*CLISP Operator*) II: 21.7  
 (\* . X) (*Editor Command*) II: 16.56  
 (\* . TEXT) (*File Package Command*) II: 17.40  
 \* (*Function*) III: 26.42  
 \* (*In File Group*) III: 24.33  
 \* (*in file package command*) II: 17.44  
 \* (*in pattern matching*) I: 12.26  
 \* (*use in comments*) III: 26.42; 26.43  
 \*\*\* note: FILENAME dated DATE isn't current  
 version; FILENAME dated DATE is. (*printed by EDITLOADFNS?*) II: 16.74  
 \*\*\*\*\* (*in compiler error messages*) II: 18.22  
 \*\*BREAK\*\* (*in backtrace*) II: 14.9  
 \*\*COMMENT\*\* (*printed by editor*) II: 16.48  
 \*\*COMMENT\*\* (*printed by system*) III: 26.43  
 \*\*COMMENT\*\*FLG (*Variable*) I: 12.3; II: 16.48; III: 26.43

\*\*DEALLOC\*\* (*data type name*) I: 8.21; II: 22.4  
 \*\*EDITOR\*\* (*in backtrace*) II: 14.9  
 \*\*TOP\*\* (*in backtrace*) II: 14.9  
 \*ANY\* (*in edit pattern*) II: 16.18  
 \*ARCHIVE\* (*History list property*) II: 13.33; 13.16  
 \*ARGN (*Stack blip*) I: 11.15  
 \*ARGVAL\* (*stack blip*) I: 11.16  
 \*CONTEXT\* (*history list property*) II: 13.33  
 \*ERROR\* (*history list property*) II: 13.33  
 \*FN\* (*stack blip*) I: 11.16  
 \*FORM\* (*stack blip*) I: 11.16  
 \*GROUP\* (*history list property*) II: 13.33  
 \*HISTORY\* (*history list property*) II: 13.33  
 \*LISPXPRINT\* (*history list property*) II: 13.33  
 \*PRINT\* (*history list property*) II: 13.33  
 \*TAIL\* (*stack blip*) I: 11.16  
  
 +   
 + (*CLISP Operator*) II: 21.7  
  
< ,   
 , (*PRINTOUT command*) III: 25.26  
 .. (*PRINTOUT command*) III: 25.26  
 ... (*PRINTOUT command*) III: 25.26  
  
< -   
 - (*CLISP Operator*) II: 21.7  
 -- (*in Edit Pattern*) II: 16.19  
 -- (*in pattern matching*) I: 12.27  
 -- (*Printed by System*) III: 25.12  
 -> EXPR (*Break Command*) II: 14.11  
 -> (*in pattern matching*) I: 12.30  
 -> (*printed by DWIM*) II: 20.4; 20.2-3,6  
 -> (*printed by editor*) II: 16.46  
  
< .   
 . (*CLISP Operator*) II: 21.9  
 . (*in a floating point number*) I: 7.11  
 . (*in a list*) I: 3.3  
 . (*in Masterscope*) II: 19.2  
 . (*in pattern matching*) I: 12.28  
 . (*printed by Masterscope*) II: 19.2  
 PATTERN .. @ (*Editor Command*) II: 16.27  
 .. (*in Edit Pattern*) II: 16.19  
 .. TEMPLATE (*in Masterscope template*) II: 19.20  
 ... (*in Edit Pattern*) II: 16.19-20  
 ... (*printed by DWIM*) II: 20.3,5  
 ... (*Printed by Editor*) II: 16.14  
 ... (*printed during input*) II: 13.37; 13.5

... VARS (*Prog. Asst. Command*) II: 13.10; 13.33  
 ...ARGS (*history list property*) II: 13.33  
 .BASE (*PRINTOUT command*) III: 25.27  
 .CENTER POS EXPR (*PRINTOUT command*) III: 25.29  
 .CENTER2 POS EXPR (*PRINTOUT command*) III:  
     25.29  
 .FFORMAT NUMBER (*PRINTOUT command*) III:  
     25.30  
 .FONT FONTSPEC (*PRINTOUT command*) III: 25.27  
 .FR POS EXPR (*PRINTOUT command*) III: 25.29  
 .FR2 POS EXPR (*PRINTOUT command*) III: 25.29  
 .IFORMAT NUMBER (*PRINTOUT command*) III:  
     25.30  
 .N FORMAT NUMBER (*PRINTOUT command*) III:  
     25.30  
 .P2 THING (*PRINTOUT command*) III: 25.28  
 .PAGE (*PRINTOUT command*) III: 25.26  
 .PARA LMARG RMARG LIST (*PRINTOUT command*)  
     III: 25.28  
 .PARA2 LMARG RMARG LIST (*PRINTOUT command*)  
     III: 25.28  
 .PPF THING (*PRINTOUT command*) III: 25.28  
 .PPFTL THING (*PRINTOUT command*) III: 25.28  
 .PPV THING (*PRINTOUT command*) III: 25.28  
 .PPVTL THING (*PRINTOUT command*) III: 25.28  
 .SKIP LINES (*PRINTOUT command*) III: 25.26  
 .SP DISTANCE (*PRINTOUT command*) III: 25.26  
 .SUB (*PRINTOUT command*) III: 25.27  
 .SUP (*PRINTOUT command*) III: 25.27  
 .TAB POS (*PRINTOUT command*) III: 25.25  
 .TAB0 POS (*PRINTOUT command*) III: 25.26

/

/ (*CLISP Operator*) II: 21.7  
 / (*use with @break command*) II: 14.7  
 / functions II: 13.26; 13.27,41  
 /FNS (*Variable*) II: 13.26  
 /MAPCON (*Function*) II: 21.13  
 /MAPCONC (*Function*) II: 21.13  
 /NCONC (*Function*) II: 21.13  
 /NCONC1 (*Function*) II: 21.13  
 /REPLACE (*Record Operator*) I: 8.3  
 /RPLACA (*Function*) II: 21.13  
 /RPLACD (*Function*) II: 21.13  
 /RPLNODE (*Function*) II: 13.40  
 /RPLNODE2 (*Function*) II: 13.40

0

0 (*Editor Command*) II: 16.15

0 (*instead of right parenthesis*) II: 20.5; 20.1,8,10  
 1  
 10MACRO (*Property Name*) I: 10.21

2

(2ND . @) (*Editor Command*) II: 16.24

3

32MBADDRESSABLE (*Function*) II: 22.5  
 (3ND . @) (*Editor Command*) II: 16.25

7

7 (*instead of '*) II: 20.9

8

8 (*instead of left parenthesis*) II: 16.67  
 8044 (*Printer type*) III: 29.5

9

9 (*instead of left parenthesis*) II: 20.5; 20.1,8,10-11

:

: (*CLISP Operator*) II: 21.9  
 (: E<sub>1</sub> ... E<sub>M</sub>) (*Editor Command*) II: 16.32  
 (:) (*Editor Command*) II: 16.32  
 : (*Printed by System*) II: 14.1  
 :: (*CLISP Operator*) II: 21.9

;

; FORM (*Prog. Asst. Command*) II: 13.18

<

< (*CLISP Operator*) II: 21.10  
 <,> (*use in CLISP*) II: 21.10

=

= FORM (*Break Command*) II: 14.10  
 = (*CLISP Operator*) II: 21.8  
 = (*in event address*) II: 13.6  
 = (*in pattern matching*) I: 12.26  
 = (*printed by DWIM*) II: 20.5  
 = (*use with @break command*) II: 14.7  
 = = (*in Edit Pattern*) II: 16.19  
 = = (*in pattern matching*) I: 12.26  
 => (*in pattern matching*) I: 12.30  
 = E (*Printed by Editor*) II: 16.67

>

> (*CLISP Operator*) II: 21.10

?  
? (*Editor Command*) II: **16.48**  
? (*Latom*) I: 3.11  
? (*printed by DW!M*) II: 20.4-5  
? (*printed by Masterscope*) II: 19.18  
? (*Read Macro*) II: 14.8; III: **25.43**  
?= (*Break Command*) II: **14.7**  
?= (*Break Window Command*) II: **14.3**  
?= (*Editor Command*) II: **16.48**  
?= (*in TTYIN*) III: **26.33**  
?? *EventSpec (Prog. Asst. Command)* II: 13.13;  
    13.33  
?ACTIVATEFLG (*Variable*) III: **26.36**; 26.23  
?Undo (*DEdit Command*) II: **16.8**

@  
@ (*Break Command*) II: **14.6**; 14.12  
@ (*in event specification*) II: 13.39  
(@ EXPRFORM TEMPLATEFORM) (*in Masterscope template*) II: **19.21**  
@ (*in pattern matching*) I: 12.26,28  
@ (*location specification in editor*) II: 16.24  
@ PREDICATE (*Masterscope Set Specification*) II:  
    **19.11**  
@ (*use with @break command*) II: 14.7  
@@ (*in event specification*) II: **13.8**; 13.16,39