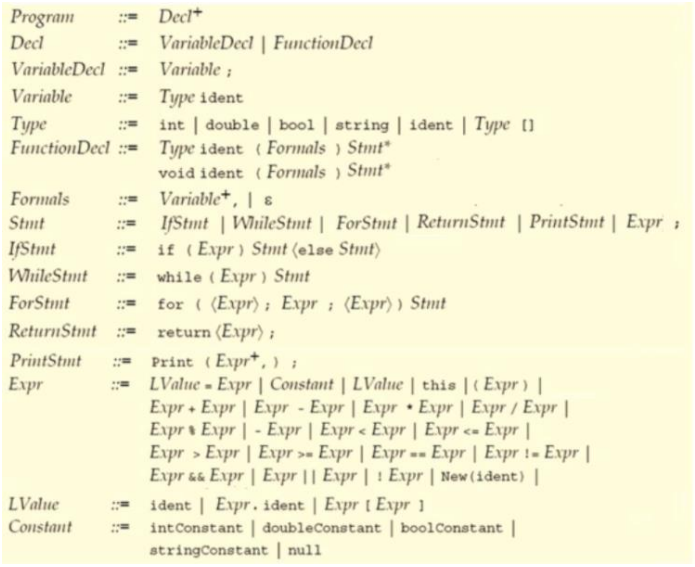

Program ::= *Decl*+
Decl ::= *VariableDecl* | *FunctionDecl*
VariableDecl ::= *Variable* ;
Variable ::= *Type* ident
Type ::= int | double | bool | string | ident | *Type* []
FunctionDecl ::= *Type* ident (*Formals*) *Stmt**
void ident (*Formals*) *Stmt**
Formals ::= *Variable*+, | ε
Stmt ::= *IfStmt* | *WhileStmt* | *ForStmt* | *ReturnStmt* | *PrintStmt* | *Expr* ;
IfStmt ::= if (*Expr*) *Stmt* ⟨else *Stmt*⟩
WhileStmt ::= while (*Expr*) *Stmt*
ForStmt ::= for (⟨*Expr*⟩ ; *Expr* ; ⟨*Expr*⟩) *Stmt*
ReturnStmt ::= return ⟨*Expr*⟩ ;
PrintStmt ::= Print (*Expr*+,) ;
Expr ::= *LValue* = *Expr* | *Constant* | *LValue* | this | (*Expr*) |
Expr + *Expr* | *Expr* - *Expr* | *Expr* * *Expr* | *Expr* / *Expr* |
Expr % *Expr* | - *Expr* | *Expr* < *Expr* | *Expr* <= *Expr* |
Expr > *Expr* | *Expr* >= *Expr* | *Expr* == *Expr* | *Expr* != *Expr* |
Expr && *Expr* | *Expr* || *Expr* | ! *Expr* | New(ident) |
LValue ::= ident | *Expr* . ident | *Expr* [*Expr*]
Constant ::= intConstant | doubleConstant | boolConstant |
stringConstant | null

[Original]

Program → Decl+
Decl → VariableDecl | FunctionDecl
VariableDecl → Variable ;
Variable → Type ident
Type → int | double | bool | string | ident | Type []
FunctionDecl → Type ident (Formals) Stmt* | void ident (Formals) Stmt*
Formals → Variable+ , | ε
Stmt → WhileStmt | ReturnStmt | Expr ;
WhileStmt → while (Expr) Stmt
ReturnStmt → return Expr ;
Expr → LValue = Expr | Constant | LValue | this | (Expr) | Expr + Expr | Expr - Expr |
Expr * Expr | Expr / Expr | Expr % Expr | - Expr | Expr < Expr | Expr <= Expr |
Expr > Expr | Expr >= Expr | Expr == Expr | Expr := Expr | Expr && Expr |
Expr || Expr | : Expr | New (ident)
LValue → ident | Expr.ident | Expr [Expr]
Constant → intConstant | doubleConstant | boolConstant | stringConstant | null

[Propuesta]

Program → Decl Decl+
Decl+ → Decl Decl+ | ε
Decl → VariableDecl | FunctionDecl
VariableDecl → Variable ;
Variable → Type ident
Type → int Brackets | double Brackets | bool Brackets | string Brackets | ident Brackets
Brackets → [] Brackets | ε
FunctionType → Type | void

FunctionDecl → FunctionType ident (Formals) FunctionStmt
FunctionStmt → Stmt FunctionStmt | ε
Formals → VariableList | ε
VariableList → Variable , VariableList | Variable

Stmt → WhileStmt | ReturnStmt | Expr ;
WhileStmt → while (Expr) Stmt
ReturnStmt → return Expr ;

Expr → LValue ExprP | : Expr | Operation
ExprP → = RValue | := RValue
LValue → ident LValueP | this.ident
LValueP → [Expr] | .ident | ε
RValue → New (ident) | Expr
Constant → intConstant | doubleConstant | boolConstant | stringConstant | null

OpTerm → Constant | LValue | (Operation)
Operation → - Operation | (Operation) | OP1
OP1 → OpTerm OP1.1 | OP2
OP1.1 → || OP1 | && OP1 | == OP1
OP2 → OpTerm BoolSymb OP2 | OP3
BoolSymb → < | <= | > | >=
OP3 → OpTerm OP3.1 | OP4
OP3.1 → * OP3 | / OP3 | % OP3
OP4 → OpTerm OP4.1
OP4.1 → + OP4 | - OP4 | ε