

Software Systems Verification and Validation

Lecture 05 - Symbolic execution

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2014-2015

- 1 Symbolic execution
 - Old research area but still active...
 - What is symbolic Execution?
- 2 Conventional vs Symbolic execution
 - Conventional Execution
 - Symbolic Execution
 - Commutative property
- 3 Conditional branching
 - If statement
 - If example execution
 - While statement
 - While example execution
- 4 Symbolic Execution Tree
 - Symbolic Execution Tree
 - Symbolic Execution Tree for Sum

Testing

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- 1999 - 2013 - JPF (NASA Ames)

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 - Path condition - a conjunct of constraints on the symbolic input values;
 - Program counter.
- Symbolic states represent sets of concrete states.

Conventional execution

- Function Sum

Conventional execution

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- 1: `int Sum(int a, int b, int c)`
- 2: `int x := a + b;`
- 3: `int y := b + c;`
- 4: `int z := x + y - b;`
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- 6:

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- Normal execution result of `Sum(1,3,5)`

Conventional execution (cont.)

- Function Sum
- Normal execution result of Sum(1,3,5)

	a	b	c	x	y	z
1	1	3	5	-	-	-

Conventional execution (cont.)

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1	1	3	5	-	-	-
2	1	3	5	4	-	-

Conventional execution (cont.)

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1	1	3	5	-	-	-
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3	1	3	5	4	8	-

Conventional execution (cont.)

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	a	b	c	x	y	z
1	1	3	5	-	-	-
2	1	3	5	4	-	-
3	1	3	5	4	8	-
4	1	3	5	4	8	9

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	a	b	c	x	y	z
1	1	3	5	-	-	-
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Symbolic execution

- Function Sum

	a	b	c	x	y	z
1	α	β	γ	-	-	-

Symbolic execution

- Function Sum
- Symbolic execution result of $\text{Sum}(\alpha, \beta, \gamma)$

	a	b	c	x	y	z
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1	α	β	γ	-	-	-
2	α	β	γ	$\alpha + \beta$	-	-

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- 1 : `int Sum(int a, int b, int c)`
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1	α	β	γ	-	-	-
2	α	β	γ	$\alpha + \beta$	-	-
3	α	β	γ	$\alpha + \beta$	$\beta + \gamma$	-
4	α	β	γ	$\alpha + \beta$	$\beta + \gamma$	$\alpha + \beta + \gamma$

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	a	b	c	x	y	z
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2	α	β	γ	$\alpha + \beta$	-	-
3	α	β	γ	$\alpha + \beta$	$\beta + \gamma$	-
4	α	β	γ	$\alpha + \beta$	$\beta + \gamma$	$\alpha + \beta + \gamma$
5	α	β	γ	$\alpha + \beta$	$\beta + \gamma$	$\alpha + \beta + \gamma$

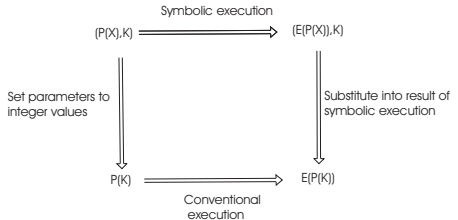
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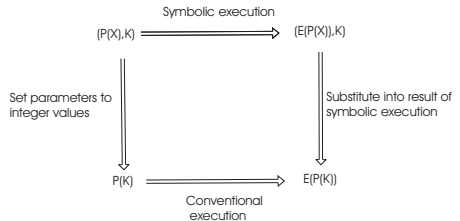
Commutativity

- The same result is obtained using normal execution or using symbolic execution.



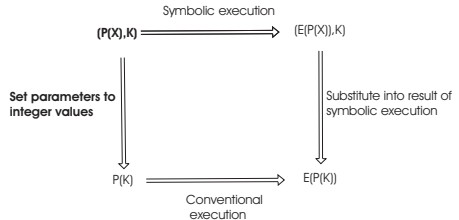
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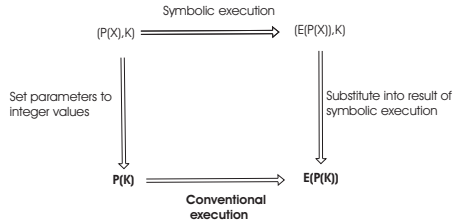
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- The same result is obtained using normal execution or using symbolic execution.
- Normal execution
 - $\text{Sum}(a, b, c) \Rightarrow \text{Sum}(1, 3, 5)$



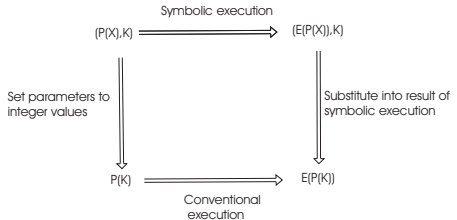
Commutativity

- The same result is obtained using normal execution or using symbolic execution.
- Normal execution
 - $\text{Sum}(a, b, c) \Rightarrow \text{Sum}(1, 3, 5)$
 - $\text{Sum}(1, 3, 5) = 9$



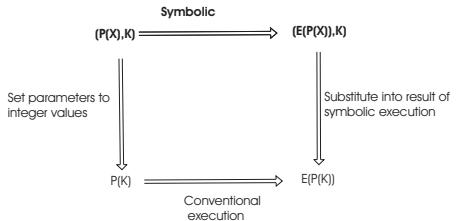
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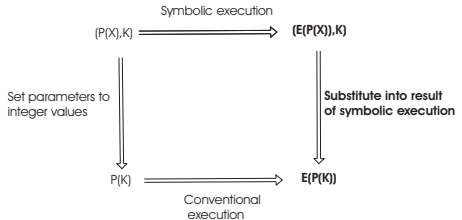
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- Symbolic execution
 - $\text{Sum}(a, b, c) = \alpha + \beta + \gamma$



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 - $\text{Sum}(1, 3, 5) = 9$
- Symbolic execution
 - $\text{Sum}(a, b, c) = \alpha + \beta + \gamma$
 - Instantiate the symbolic result \Rightarrow
 $\alpha = 1, \beta = 3 \text{ and } \gamma = 5 \Rightarrow$
 $1 + 3 + 5 = 9.$



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 \Rightarrow value(η) \supset value(τ) or

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Conventional execution

- Function IsEven

Conventional execution

- Function IsEven
- 1 : boolean IsEven(int a)
- 2 : boolean b := False;
- 3: If (x modulo 2 =0) then
- 4: b:=true;
- else
- 5: b:=false;
- 6: IsEven:=b;
- 7:

	x	b	If condition
1	6	-	-
2	6	False	-
3	6	False	6 modulo 2=0
4	6	True	6 modulo 2=0
6	6	True	6 modulo 2=0

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	x	b	Path condition
1	α	-	True

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	x	b	Path condition
1	α	-	True
2	α	False	True

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	x	b	Path condition
1	α	-	True
2	α	False	True
3	α	False	$\alpha \bmod 2 = 0$

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	x	b	Path condition
1	α	-	True
2	α	False	True
3	α	False	$\alpha \bmod 2 = 0$
Case ($\alpha \bmod 2 = 0$) is True			
3	α	False	$\alpha \bmod 2 = 0$

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	x	b	Path condition
1	α	-	True
2	α	False	True
3	α	False	$\alpha \bmod 2 = 0$
Case ($\alpha \bmod 2 = 0$) is True			
3	α	False	$\alpha \bmod 2 = 0$
4	α	True	$\alpha \bmod 2 = 0$

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Case ($\alpha \bmod 2 = 0$) is True			
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	x	b	Path condition
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2	α	False	True
3	α	False	$\alpha \bmod 2 = 0$
Case ($\alpha \bmod 2 = 0$) is True			
3	α	False	$\alpha \bmod 2 = 0$
4	α	True	$\alpha \bmod 2 = 0$
6	α	True	$\alpha \bmod 2 = 0$
Case ($\text{not}(\alpha \bmod 2 = 0)$) is True			
5	α	False	$\text{not}(\alpha \bmod 2 = 0)$

Symbolic execution

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- 2 : boolean b := False;
- 3: If ($x \bmod 2 = 0$) then
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- else
- 5: b:=false;
- 6: IsEven:=b;
- 7:

	x	b	Path condition
1	α	-	True
2	α	False	True
3	α	False	$\alpha \bmod 2 = 0$
Case ($\alpha \bmod 2 = 0$) is True			
3	α	False	$\alpha \bmod 2 = 0$
4	α	True	$\alpha \bmod 2 = 0$
6	α	True	$\alpha \bmod 2 = 0$
Case ($\text{not}(\alpha \bmod 2 = 0)$) is True			
5	α	False	$\text{not}(\alpha \bmod 2 = 0)$
6	α	False	$\text{not}(\alpha \bmod 2 = 0)$

While statement

- Symbolic execution of an WHILE statement

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 - while η then
 - A
 - endWh;
 - B.

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 - while η then
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 - B.
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- Condition to execute A: pc for executing “while” and η .

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 - while η then
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 - endWh;
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- Condition to execute A: pc for executing “while” and η .
- Condition to execute B: pc for executing “while” and $\neg \eta$.

Conventional execution

- Subalg. Power

Conventional execution

- Subalg. Power
- 1 : Power(int x, int y, int z)
- 2 : z := 1;
- 3: u:=1
- 4: while($u \leq y$)
- 5: z:=z*x;
- 6: u:=u+1
- 7: endwh;
- 8:

	x	y	z	u	While condition
1	5	3	-	-	
2	5	3	1	-	
3	5	3	1	1	
4	5	3	1	1	1<=3
5	5	3	5	1	
6	5	3	5	2	
4	5	3	5	2	2<=3
5	5	3	25	2	
6	5	3	25	3	
4	5	3	5	3	3<=3
5	5	3	75	3	
6	5	3	75	4	
4	5	3	75	4	not 4<=3
7					
8	5	3	75	4	

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- 1 : Power(int x, int y, int z)
- 2 : $z := 1;$
- 3: $u := 1$
- 4: while($u \leq y$)
- 5: $z := z * x;$
- 6: $u := u + 1$
- 7: endwhile;
- 8:

	x	y	z	u	Path condition	Remarks
1	α	β	-	-	True	

Symbolic execution

- Subalg. Power
- 1 : Power(int x, int y, int z)
- 2 : $z := 1;$
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	x	y	z	u	Path condition	Remarks
1	α	β	-	-	True	
2	α	β	1	-		

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2	α	β	1	-		
3	α	β	1	1		

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	x	y	z	u	Path condition	Remarks
1	α	β	-	-	True	
2	α	β	1	-		
3	α	β	1	1		
4	α	β	1	1	$1 \leq \beta$	
Case not($1 \leq \beta$), $\rightarrow 1 > \beta$						
4	α	β	1	1	$1 > \beta$	
8	α	β	1	1		$\beta = 0$ and $z = 1$

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Case ($1 \leq \beta$)						
4	α	β	1	1	$1 \leq \beta$	
5	α	β	α	1	$1 \leq \beta$	
6	α	β	α	2	$1 \leq \beta$	
7						
4	α	β	α	2	$2 \leq \beta$ and $1 \leq \beta$	

Symbolic execution

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5	α	β	α	1	$1 \leq \beta$	
6	α	β	α	2	$1 \leq \beta$	
7						
4	α	β	α	2	$2 \leq \beta$ and $1 \leq \beta$	
Case not($2 \leq \beta$) and $1 \leq \beta$, $\rightarrow 2 > \beta$ and $1 \leq \beta$						
4	α	β	α	2	$2 > \beta$ and $1 \leq \beta$	
8	α	β	α	2		$\beta = 1$ and $z = \alpha$

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	x	y	z	u	Path condition	Remarks
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Case not($1 \leq \beta$) $\rightarrow 1 > \beta$						
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4	α	β	α	2	$2 \leq \beta$ and $1 \leq \beta$	
5	α	β	α^2	2	$2 \leq \beta$ and $1 \leq \beta$	
6	α	β	α^2	3	$2 \leq \beta$ and $1 \leq \beta$	
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	x	y	z	u	Path(condition)	Remarks
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2	α	β	1	-		
3	α	β	1	1		
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Case not($1 \leq \beta$) $\rightarrow 1 > \beta$						
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7						
4	α	β	α^2	3	$3 \leq \beta$ and $2 \leq \beta$ and $1 \leq \beta$	
Case not($3 \leq \beta$) and $2 \leq \beta$ and $1 \leq \beta$ $\rightarrow 3 > \beta$ and $2 \leq \beta$ and $1 \leq \beta$						
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Symbolic Execution Tree

- We can generate symbolic execution tree characterizing the execution paths followed during the symbolic execution.

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 - Associate a directed arc connecting the associated nodes with each transition between statements.
 - For IF statement execution, the associated node has two arcs leaving the node which are labeled “T” and “F” for the true and false part, respectively.
 - Associate the complete current execution state, i.e. variable values, statement counter, and pc with each node.

Symbolic Execution Tree

- Function Sum



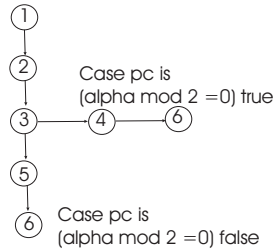
Symbolic Execution Tree

- Function Sum
- 1: `int Sum(int a, int b, int c)`
- 2: `int x := a + b;`
- 3: `int y := b + c;`
- 4: `int z := x + y - b;`
- 5: `return z;`
- 6:



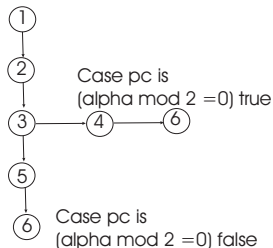
Symbolic Execution Tree

- Function IsEven



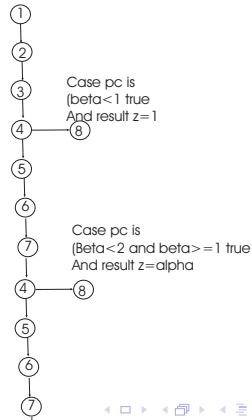
Symbolic Execution Tree

- Function IsEven
- 1 : boolean IsEven(int a)
- 2 : boolean b := False;
- 3: If (x modulo 2 =0) then
- 4: b:=true;
- else
- 5: b:=false;
- 6: IsEven:=b;
- 7:



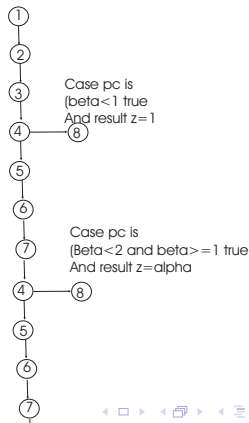
Symbolic Execution Tree

- Subalg. Power



Symbolic Execution Tree

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- 7: endwh;
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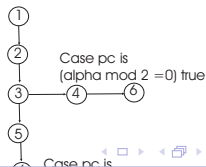


Properties of the Symbolic Execution Tree

- For each terminal leaf exists a particular nonsymbolic input.

Properties of the Symbolic Execution Tree

- For each terminal leaf exists a particular nonsymbolic input.
 - The pc associated with any two terminal leaves are distinct.
-
- Function IsEven
 - 1 : boolean IsEven(int a)
 - 2 : boolean b := False;
 - 3: If ($x \bmod 2 = 0$) then
 - 4: b:=true;
 - else
 - 5: b:=false;
 - 6: IsEven:=b;



Test case generation

- Test cases - to execute every statement at least once.

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- The pc specifies a class of equivalent tests, and any feasible solution to the constraints (represented by the pc) would be a representative member.

Test case generation

- Test cases - to execute every statement at least once.
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- Test case - finding input values to reach a particular point in a program ?
Remaining problem - to instantiate the pc with particular values.
- The pc specifies a class of equivalent tests, and any feasible solution to the constraints (represented by the pc) would be a representative member.
- The symbolic execution also provides expressions describing the program outputs for all inputs in this set.

Correctness by Symbolic testing

- Informal induction

Correctness by Symbolic testing

- Informal induction
- Program verification

Correctness by Symbolic testing

- Informal induction
- Program verification
 - A proof to be performed in terms of symbolic execution, based on standard inductive assertion method.

Next lecture

- Lecture 06

- EVOZON: Testing Automation with Java and Selenium WebDriver.
- Monday, March 30, 2015; hours 10:00-12:00; N. Iorga Hall (2/I), Main Building.
- Compulsory Attendance

- Lecture 07

- Midterm Exam: Lecture 02 + Lecture 03
- Monday, April 6, 2015; hours 8:00-10:00; 6/II, Main Building.
- Compulsory Attendance

Questions

- Thank You For Your Attention!

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