DISSECTING AND DETECTING MOBILE RANSOMWARE

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RANSOMWARE

- sub-class of malicious software
- typical behavior
 - threaten victims
 - social-engineering, embarrassing photos
 - encrypt data on device
 - makes the device unusable

- goal: extort money
 - the victims pay a "ransom"

- variant: scareware (no malicious actions)



FBI Criminal Investigation #356440047053168

US

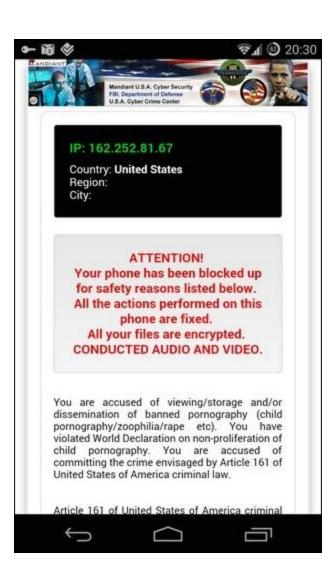
Problemed exertees:

This device is locked due to the violation of the federal laws of the United States of America:

- * Article 161
- * Article 148
- * Article 215
- * Article 301
- * of the Criminal Code of U.S.A.

Your device was used to visit websites containing pornography.

Following violations were detected:





Amount of fine is \$200.



You can settle the fine with MoneyPak express Packet youchers.

As soon as the money arrives to the Treasure account, your device will be unblocked and all information will be decrypted in course of 24 hours

We made a photo with your camera, it will be added to the investigation.

All your contacts are copied. If you do not pay the fine, we will notify your relatives and colleagues about the investigation.

Поддержка абонентов

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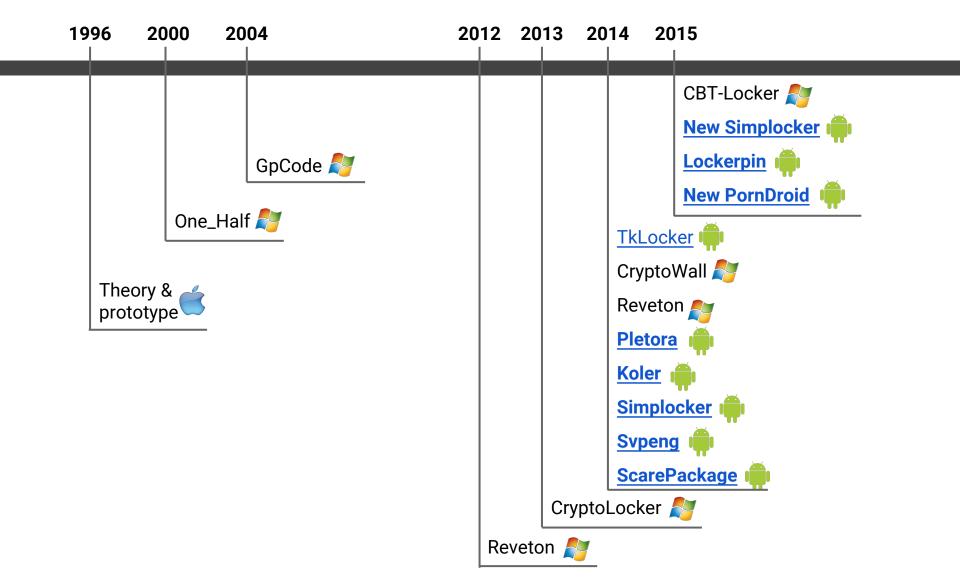
Поддержка абонентов

POPULARITY

- generic ransomware (desktop OSs)
 - 2,000,000+ **samples** (in 2 years by McAfee)
 - Nov 2014

- mobile ransomware (Android)
 - 900,000+ victims infected in 1 month
 - Aug 2014

TIMELINE AND ANDROID FAMILIES



RESEARCH GAP

- ample research on Android malware
- state-of-the-art tool (DREBIN) detected only 48.7% of the known ransomware
 - we asked the authors to perform the test
- commercial tools
 - lack of generality: well known limitation

- bottom line:

- work reactively
- need constant updates
- easy to evade
- cannot detect new variants

GOALS

 systematize the state of the art of ransomware families that target Android

- devise robust indicators of compromise
 - characteristics
 - feature based (as opposed to signature based)
 - accurate (almost zero false negatives)
 - adaptable (without code modifications)

DETAILED ANALYSIS

we reverse engineered a few samples for each family

COMMON CHARACTERISTICS

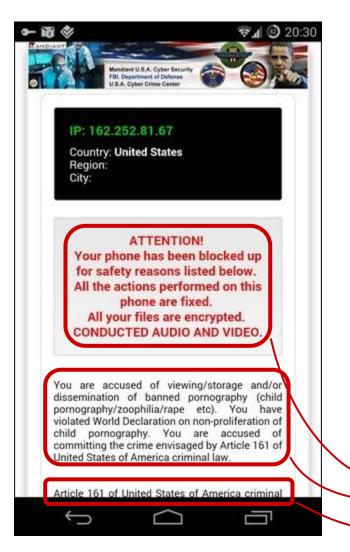






UNAVOIDABLE FOR ANY RANSOMWARE

THREATENING TEXT |



- must be clear, understandable and convincing
- coercion techniques
 - refer to law codes
 - various accusations
 - copyright violation
 - illegal content found
 - prohibited sites visited
- detailed payment instructions

text analysis & classification

TEXT ANALYSIS: PREPARATION

1. Language detection

frequency-based analysis (e.g., English, French)

2. Segmentation

- "This device has been locked for safety reasons"
- "All actions performed are fixed"

3. Stop-words removal

- o "This device has been locked for safety reasons"
- o "All actions performed are fixed"

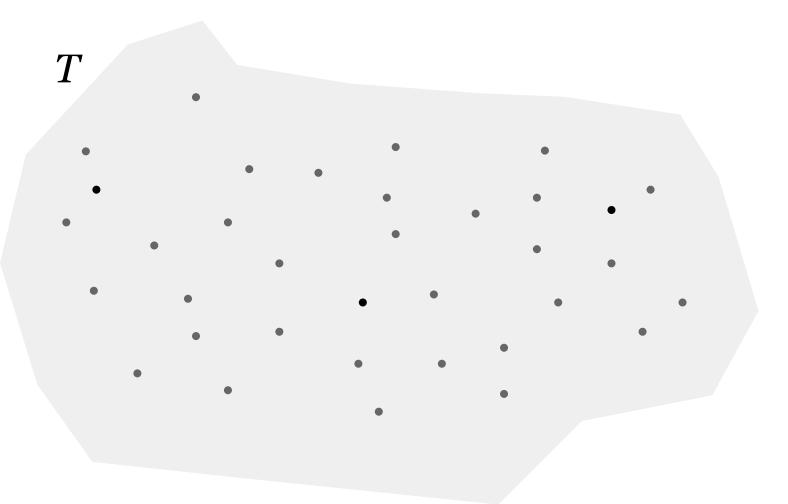
4. Stemming

- o "This device has been locked for safety reasons"
- o "All actions performed are fixed"

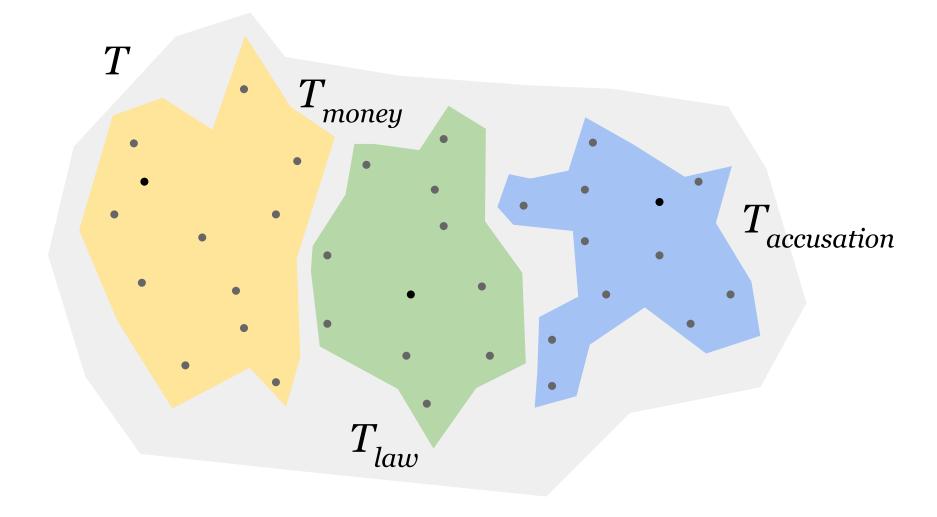
5. Stem vector

presence/absence of each word in a binary vector

TRAINING



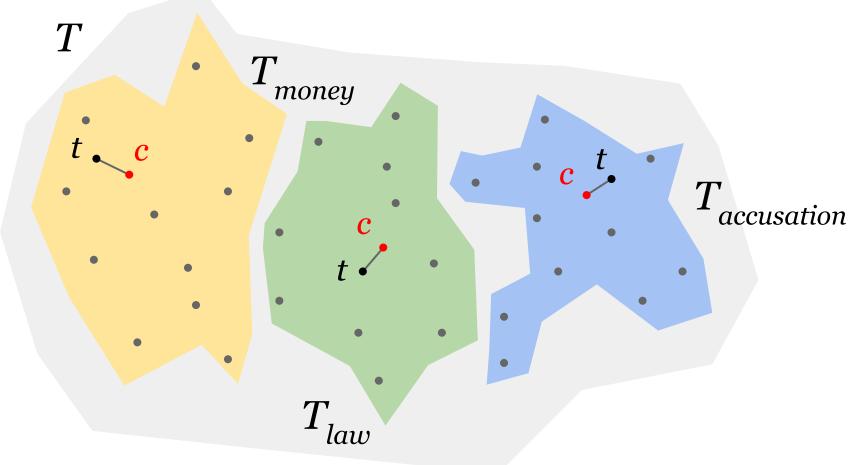
TRAINING



SCORING

text:
$$x = \{c_1, c_2, ..., c_n\}$$

score: $m(x) = max\{ cos-sim(c, t) \}$



decision thresholds: minimum to detect known ransomware

DECISION

if (best score in "money") could be ransomware

if (*best score* in "accusation" or "law") could be **scareware**

Note: adding new categories and building new decision criteria in the future would require only text samples.

LOCKING TECHNIQUES



- Request **device administration privileges** and use the <u>lockNow</u> API to lock the device
- Immortal activity:
 - fill screen with an activity
 - inhibit navigation with home/back keys
 - cover/hide the software-defined keys
 - intercept onKeyDown/onKeyUp and do nothing
- Immortal dialog:
 - create a dialog that cannot be closed using the setCancelable(false) API

EXAMPLE of LOCKING DETECTION (/)





```
.method public onKeyDown(Landroid/view/KeyEvent;)Z
 # p1 = integer with the key code associated to the pressed key.
                       # 4 | back button or "home" key pressed
 const/4 v0, 0x4
 if-ne p1, v0, :cond_0
 iget-object v0, p0, Lcom/android/x5a807058/ZActivity; ->q:Lcom/android/zics/ZModuleInterfac
 if-nez v0, :cond_0
 iget-object v0, p0, Lcom/android/x5a807058/ZActivity;->a:Lcom/android/x5a807058/ae;
 # we track function calls as well
 invoke-virtual {v0}, Lcom/android/x5a807058/ae;->c()Z
 :cond_0
 const/4 v0
                    # True = event handled -> do not forward
             0x1
 return v0
                          return true -> event handled -> screen locked
.end method
```

Detection based on custom Small emulation.

ENCRYPTION USAGE DETECTION



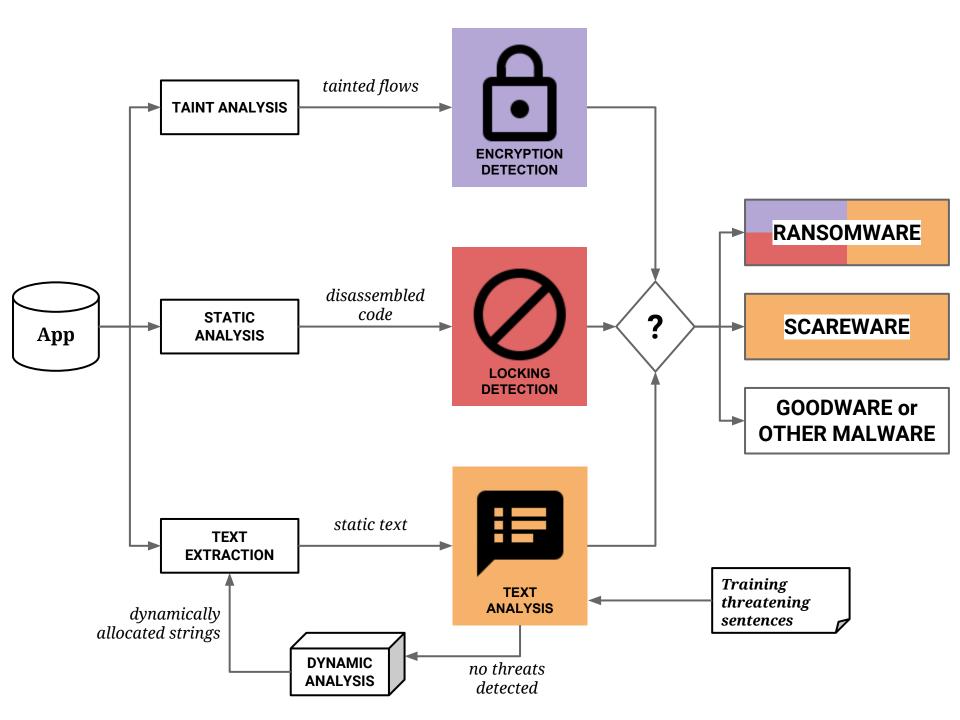
TYPICAL SEQUENCE

- a. read from the filesystem (e.g., external SD card)
- b. call some encryption API function
- c. write to the filesystem (and delete)

Note: adding new flows is a configuration option.

```
method public constructor <init>(Landroid/content/Context;)V
# pass EXAMPLE of ENCRYPTION DETECTION
move-res
          invoke-static {}.
 invoke-v
            Landroid/os/Environment; -> getExternalStorageDirectory()Ljava/io/File;
new-inst
          move-result-object v0
invoke-d
          invoke-virtual {v0}, Ljava/io/File; -> toString()Ljava/lang/String;
# This i
         move-result-object vo
# then c
          new-instance v1, Ljava/io/File;
invoke-d
          invoke-direct {v1, v0}, Ljava/io/File; -><init>(Ljava/lang/String;)V
end method
method public final a()V
# A new
        invoke-virtual {v2, v0, v4},
# with k
          Lcom/free/xxx/player/a; ->a(Ljava/lang/String; Ljava/lang/String;) V
new-inst
 const-st
invoke-d
        new-instance v4, Ljava/io/File;
  Lcom/f
        invoke-direct {v4, v0}, Ljava/io/File; -> <init>(Ljava/lang/String;) V
        invoke-virtual {v4}, Ljava/io/File;->delete()Z
 # If fil
 const-string v3, "FILES_WERE_ENCRYPTED"
invoke-interface {v2, v3, v0},
      invoke-direct {v1, p2}, Liava/io/FileOutputStream:-><init>(Liava/lang/String;)V
      iget-object v2, p0, Lcom/free/xxx/player/a;->a:Ljavax/crypto/Cipher;
  Lan
move-
      const/4 v3, 0x1
      iget-object v4. p0.
        Lcom/free/xxx/player/a;->b:Ljavax/crypto/spec/SecretKeySpec;
# Thi
# fil
      igot-object up no
invoke
        Lcom/free/xxx/player/a; ->c:Ljava/security/spec/AlgorithmParameterSpec:
 invoke-direct {v4, v0}, Ljava/io/File; -> <init>(Ljava/lang/String;)V
invoke-virtual {v4}, Ljava/io/File;->delete()Z
end method
```

.class public final Lcom/free/xxx/player/d;



IMPLEMENTATION DETAILS

- language analysis:
 - OpenNLP
 - Stop-words Project
 - Snowball stemmer

- static flow analysis
 - FlowDroid

- dynamic analysis (based on <u>TraceDroid</u>):
 - only if no threatening text is found statically
 - OCR text (tesseract): tested its technical feasibility

EXPERIMENTAL VALIDATION

Implemented and made public through a REST API, on top of which we developed a client-side analyzer (see http://ransom.mobi).

	SOURCE	SIZE	USE
COLITECTION	AndRadar	172,174	
MILANO	AndroTotal.org	12,842	EXPERIMENT 1:
	Malware Genome	1,260	Malware + Goodware (false positive eval.)
total	Generic Malware	400	
rusto	Known ransomware	207	Text-analysis training (manually vetted)
	Unseen ransomwa	re 443	EXPERIMENT 2: Detection evaluation

EXPERIMENT 1: FALSE POSITIVES

9 (0.07%) out of 12,842 false positives

- 7 flagged as scareware
 - 6 benign apps
 - 1 adware app
 - manual analysis: large portions of law- or copyrightrelated text (e.g., terms of service)

- 2 flagged as ransomware
 - malicious, non-ransomware apps
 - locking behavior correctly detected

EXPERIMENT 2: DETECTION

- internal validation
 - can detect all known ransomware: OK, as expected

- prediction (443 unseen ransomware)
 - 375 correctly detected
 - 49 not detected: false negatives? not really:
 - mislabeled by VirusTotal!
 - 4 disarmed/non-working
 - 4 manually analyzed => no evidence found
 - 11 language unsupported (e.g., Spanish, Russian)

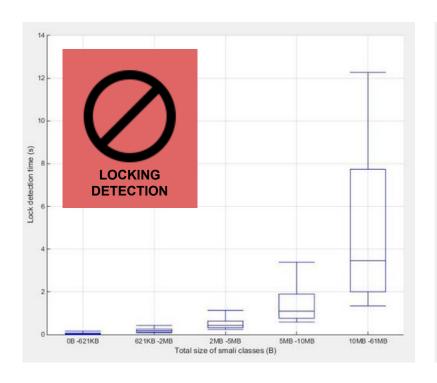
ADDING NEW LANGUAGES

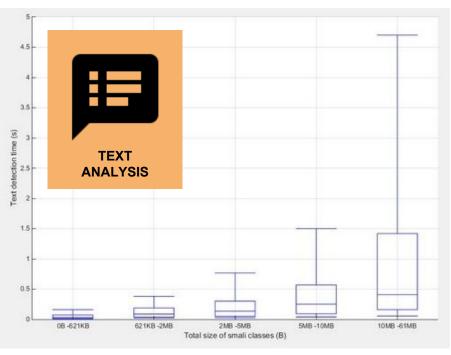
- localized ransomware campaigns
 - translated from English by the malware authors

- re-train our text classifier on translated text
 - increased prediction capabilities
 - no localized sample needed!
 - crucial for anticipating new campaigns

 burden: ~30 minutes of manual work per language

EXPERIMENT 3: SPEED







Encryption usage detection takes about 10⁻² seconds.

LIMITATIONS (=> FUTURE WORK)

portability

- other than Android
- "custom" encryption

evasion

- taint obfuscation (heavy use of reflection)
- text analysis evasion: images, videos, out of band

internationalization

- non-Romance languages
 - Chinese
 - Japanese
 - Korean

CONCLUSIONS

 presented the first systematic analysis of Android ransomware characteristics

proposed a first set of mobile-specific indicators of compromise

released a prototype and client at http:
 //ransom.mobi
 (please be gentle with API requests ;-)