## **{··}**

## closedir()

The closedir() function is used to close a directory stream that was previously opened by "opendir()". It's defined in the "dirent.h" system header.

This function is important to free system resources and avoid memory leaks when reading directory entries is done.

#include < dirent.h>

// "dirp" is a pointer to a previously opened directory stream
int closedir(DIR \*dirp);

Returns 0 if success, closing the directory stream.

In case of failure, returns -1 and sets "errno".

Common "errno" values:

"EBADF" → "dirp" is not a valid directory stream

closedir()

## **Example Usage**

```
#include <sys/types.h>
#include <dirent.h>
#include <stdio.h>
#include <errno.h>
int main(void)
{
  DIR *dir;
  struct dirent *entry;
  dir = opendir(".");
  if (!dir)
     perror("opendir failed");
     return (1);
     while ((entry = readdir(dir)) != NULL)
     printf("%s\n", entry→d_name);
  if (closedir(dir) == -1)
     perror("closedir failed");
     return (1);
  }
  return (0);
}
```

closedir()