

C:/Users/Brandon/Desktop C:/Users/Brandon/Desktop /Projects/SFML-2.5.0-Game /Projects/SFML-2.5.0-Game

-Development-Template/game

-source-code/qui/control/ClickableUlElement.cpp

-source-code/gui/window/Window.cpp

-Development-Template/game

C:/Users/Brandon/Desktop /Projects/SFML-2.5.0-Game -Development-Template/game -source-code/input/Mouse.cpp