

C:/Users/Brandon/Desktop /Projects/SFML-2.5.0-Game -Development-Template/game -source-code/animation/Animator.cpp C:/Users/Brandon/Desktop /Projects/SFML-2.5.0-Game -Development-Template/game -source-code/audio/AudioManager.cpp C:/Users/Brandon/Desktop /Projects/SFML-2.5.0-Game -Development-Template/game -source-code/audio/MusicPlayer.cpp

-source-code/resources/ResourceManager.cpp