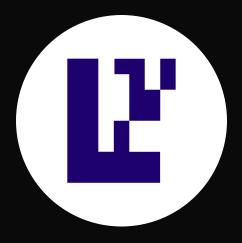


# **Security Assessment Report**



# EigenLayer Hourglass pt2

August 2025

Prepared for EigenLayer team





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# © certora Project Summary

## **Project Scope**

Project Name	Repository (link)	Audited Commits	Platform
EigenLayer Hourglass pt2	https://github.com/Layr-Lab s/hourglass-monorepo/	<u>072f516</u>	Ethereum

The following files are included in the audit scope:

ponos/pkg/chainPoller/EVMChainPoller/evmChainPoller.go ponos/pkg/aggregator/avsExecutionManager/avsExecutionManager.go ponos/pkg/operatorManager/operatorManager.go ponos/pkg/peering/peering.go ponos/pkg/aggregator/aggregator.go ponos/pkg/signing/aggregation/ecdsa.go ponos/pkg/signing/aggregation/bn254.go ponos/pkg/signer/web3Signer/web3Signer.go ponos/pkg/contractCaller/contractCaller.go ponos/pkg/chainPoller/chainPoller.go ponos/pkg/transactionLogParser/transactionLogParser.go ponos/pkg/types/task.go ponos/pkg/taskSession/taskSession.go





#### **Project Overview**

This document describes the findings of the manual review of **EigenLayer Hourglass pt2**. The work was undertaken from **July 31, 2025** to **August 11, 2025**.

The team manually audited the respective files using code analysis and inspection tools to search for sensitive patterns and assess code structure, with particular attention to issues that can lead to denial of service on the Hourglass components, and/or incorrect behavior. During the audit, the Certora team discovered issues in the code, as listed on the following page.

#### **Security Considerations**

The Hourglass repository contains off-chain components used in the EigenLayer protocol. It contains the Aggregator, Executor, and Performer, which were developed in Golang.

These off-chain components are designed to operate while communicating with each other, and with a limited, pre-configured set of other systems, and thus expose little external attack surface. Apart from the limited external attack surface, Operators control some of the components (the Executors, specifically), and being considered a valid part of the threat model, a malicious Operator / Executor poses a more significant attack surface.

The Hourglass is a relatively large and complex codebase, implementing the Aggregator, Executor and Performer, communication between them, and communication with Onchain systems.

Considering all this, our audit focused on the highest risk areas as we see them. In particular, we considered external attackers (i.e internet exposed endpoints), malicious Operators, friction points between different components, and scenarios that could lead to significant risks, such as cheating (gaining unearned rewards, possibly at the expense of honest peers) and denial of service on important components, especially the Aggregator.





#### **Audit Goals**

- 1. Enumerate the attack surfaces related to the Hourglass repo, the Executor, Aggregator and Performer in particular.
- 2. Find specific attack vectors in which attackers could realistically lead to incorrect behavior and/or denial of service of said components.
- 3. Suggest limited and accurate fixes for such attack vectors.

## **Key Focus Areas**

- 1. Task Processing Vulnerabilities
- 2. Aggregation System Security
- 3. Concurrency and Race Conditions
- 4. Data Parsing and Validation





#### **Coverage and Conclusions**

- The audited components have limited direct external attack surface, as they mostly communicate with pre-defined, trusted components. However, these endpoints expose significant security risks, and the EigenLayer team mentioned that they intend to close most of these endpoints, which is possibly the most important takeaway.
- 2. The most significant attack vector that was considered is a malicious Operator, which controls an Executor and thus has substantial attack surfaces.
- 3. The audit focused on:
  - a. A malicious Operator targeting other Operators or the Aggregator
  - b. External attackers (open RPCs)
  - c. Attacks that DOS the aggregator
  - d. Attacks that allow cheating (gaining rewards unfairly)
  - e. Integrations between the Executors, Aggregator, and smart contracts.
- 4. Some areas that were not fully covered:
  - a. A malicious AVS
  - b. Code directly related to performers
  - c. The infrastructure itself
  - d. Some of the interactions between components
- 5. In particular, the audit's scope did **not** include:
  - a. MITM attack scenarios
  - b. Supply chain attacks (for example, a compromised or vulnerable Go package used by the Transporter)
  - c. Security of third-party code
  - d. Attackers with access to the environment in which the audited components are executed



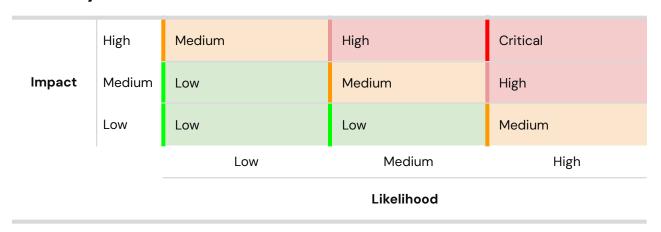


## **Findings Summary**

The table below summarizes the findings of the review, including type and severity details.

Severity	Discovered	Confirmed	Fixed
Critical	0	-	-
High	4	4	4
Medium	5	5	4
Low	4	4	3
Informational	3	3	0
Total	16	16	11

## **Severity Matrix**







# **Detailed Findings**

ID	Title	Severity	Status
<u>H-01</u>	Bips vs Percentage Confusion in NewBN254TaskResultAggregator() Leads to 1% Threshold for Task Acceptance	High	Fix confirmed
<u>H-O2</u>	Bips vs Percentage Confusion in NewECDSATaskResultAggregator() Leads to 1% Threshold for Task Acceptance	High	Fix confirmed
<u>H-03</u>	Aggregator TOCTOU Issues Regarding Stake Weights and Operator Set	High	Fix confirmed
<u>H-04</u>	Very Large TaskResult Could DOS the Aggregator	High	Fix confirmed
<u>M-01</u>	Executor Contains Open RPC Endpoints Which Allow Code Execution	Medium	Fix confirmed
<u>M-02</u>	Malicious Operator Can Unfairly Gain Rewards By Providing an Honest Operator's Executor and Public Key	Medium	Acknowledged
<u>M-03</u>	Task Result uses lastReceivedResponse	Medium	Fix confirmed
<u>M-04</u>	Non-Deterministic Signature Ordering of ESCDA Certificates	Medium	Fix confirmed





<u>M-05</u>	Task ID Confusion	Medium	Fix confirmed
<u>L-01</u>	Resource Exhaustion via Task Deadline Abuse	Low	Acknowledged
<u>L-02</u>	Task Deadline Integer Overflow	Low	Fix confirmed
<u>L-03</u>	Signing Threshold Never Met Due to Task Submission Failures	Low	Fix confirmed.
<u>L-04</u>	TaskSession.Broadcast(): Task Processing Race Condition	Low	Fix confirmed
<u>I-01</u>	Processing Tasks for AVS without Executor should Fail Fast	Informational	Acknowledged
<u>I-02</u>	Remote Web3 Signer: TLS not enforced	Informational	Acknowledged
<u>l-03</u>	Remote Web3 Signer: Authentication not enforced	Informational	Acknowledged





## **High Severity Issues**

# H-01: Bips vs Percentage Confusion in NewBN254TaskResultAggregator() Leads to 1% Threshold for Task Acceptance

Severity: <b>High</b>	Impact: <b>High</b>	Likelihood: <b>Medium</b>
Files: ponos/pkg/taskSessio n/taskSession.go	Status: Fix confirmed	
ponos/pkg/signing/agg regation/bn254.go		

#### **Description:**

The definition NewBN254TaskResultAggregator() contains a threshold parameter. In the past this was thresholdPercentage argument, but currently (in master) it was changed to thresholdBips. The call from taskSession.go::59 passes 100 as an argument (likely this was forgotten when moving from percentage to Bips).

Currently – 1% of signers is enough for task verification.

#### **Exploit Scenario:**

It is enough for 1% of the Operators to collude and pass the threshold required, so malicious Operators can cheaply accept any task.

#### Recommendations

- 1. Use 10000 instead of 100 when calling NewBN254TaskResultAggregator()
- 2. Consider using a define/constant value instead of hard-coded values

Customer's response: Fixed in PR-133.





# H-O2: Bips vs Percentage Confusion in NewECDSATaskResultAggregator() Leads to 1% Threshold for Task Acceptance

Severity: <b>High</b>	Impact: <b>High</b>	Likelihood: <b>Medium</b>
Files: ponos/pkg/taskSessio n/taskSession.go	Status: Fix confirmed	
ponos/pkg/signing/agg regation/ecdsa.go		

#### **Description:**

The definition NewECDSATaskResultAggregator() contains a threshold parameter. In the past this was thresholdPercentage argument, but currently (in master) it was changed to thresholdBips. The call from taskSession.go::111 passes 100 as an argument (likely this was forgotten when moving from percentage to Bips).

Currently – 1% of signers is enough for task verification.

#### **Exploit Scenario:**

It is enough for 1% of the Operators to collude and pass the threshold required, so malicious Operators can cheaply accept any task.

#### Recommendations

- 1. Use 10000 instead of 100 when calling NewECDSATaskResultAggregator()
- 2. Consider using a define/constant value instead of hard-coded values

Customer's response: Fixed in <u>PR-133</u>.





#### H-03: Aggregator TOCTOU Issues Regarding Stake Weights and Operator Set

Severity: <b>High</b>	Impact: <b>High</b>	Likelihood: <b>Medium</b>
Files: ponos/pkg/taskSessio n/taskSession.go	Status: Fix confirmed	

#### **Description:**

At operatorManager/operatorManager.go::GetExecutorPeersAndWeightsForBlock(), the Aggregator fetches the stakes from the blockchain before handling a task. It uses the fetched value until the task handling is complete. However, the stakes and/or OperatorSet could have changed after the call to GetExecutorPeersAndWeightsForBlock() and before the task handling was completed.

#### **Exploit Scenarios:**

#### Scenario 1 - Stake Weights:

- Operator has 25% stake weight when the task starts at operatorManager.go:187 (GetOperatorTableDataForOperatorSet)
- 2. Aggregator fetches this 25% weight and stores it in operatorPeersWeight at avsExecutionManager.go:373-378
- 3. During task processing (which can take time), operator unstakes to reduce their actual stake to 0%
- 4. Task completion uses the stale 25% weight for reward calculations at avsExecutionManager.go:488 (SubmitBN254TaskResultRetryable) and avsExecutionManager.go:580 (SubmitECDSATaskResultRetryable)





#### Scenario 2 - Operator Set:

- 1. Operator registers in the operator set just before task creation
- Aggregator fetches operator set at operatorManager.go:211-214 (ListExecutorOperators)
- 3. During task processing, operator deregisters from the set
- 4. Operator still receives rewards as part of the "valid" operator set despite no longer being registered

**Recommendations:** Avoid this scenario by enforcing task SLA and withdraw delay to be within safe limits.

Customer's response: Flxed in PR-1604





#### H-04: Very Large TaskResult Could DOS the Aggregator

Severity: <b>High</b>	Impact: <b>High</b>	Likelihood: <b>High</b>
Files: ponos/pkg/taskSessio n/taskSession.go	Status: Fix confirmed	

#### **Description:**

A malicious Operator that handles a task can return a very large TaskResult, which will cause an out-of-memory error in the Aggregator and potentially crash it.

#### **Exploit Scenario:**

- 1. Aggregator distributes a legitimate task to the malicious operator via SubmitTask (at taskSession.go:225)
- 2. The operator crafts a TaskResult with an enormous Output field, for example 2GB.
- 3. gRPC Transmission: The oversized result is sent back to the aggregator through the gRPC channel

**Recommendations:** The Aggregator should check the TaskResult's size, and discard it if it passes a size threshold.

Customer's response: Fixed in PR-135

Fix Review: Fix confirmed

**Note:** Task Result size check was implemented correctly. The aggregator checks result size **after** completion of result reception. Large results can still be submitted and potentially cause aggregator OOM. Consider implementing socket level size check and stop processing once the result size exceeds the threshold.





## **Medium Severity Issues**

#### M-01 Executor Contains Open RPC Endpoints Which Allow Code Execution

Severity: <b>Medium</b>	Impact: <b>High</b>	Likelihood: <b>High</b>
Files: ponos/pkg/executor/h andlers.go	Status: Fix confirmed	

#### **Description:**

The executor contains an open gRPC endpoint - DeployArtifact() - which allows anyone to execute code (within a performer) with no verification via ponos/pkg/executor/handlers.go::DeployArtifact().

Notice that this is not the only risky endpoint - we didn't analyze each since the client said they are aware of this issue and will be protecting these endpoints with authentication.

#### **Exploit Scenario:**

An external attacker finds the IP of the open endpoint and calls DeployArtifact() to directly execute arbitrary code within a performer.

Recommendations: Authenticate external users who access any open endpoint.

Customer's response: Fixed in PR-136





Fix Review: Fix confirmed

**Note**: Consider Adding Rate Limits GetChallengeToken. Calling this endpoint with valid operator addresses generates a token. Attackers can call this repeatedly with public operator addresses. Each call generates new token in memory, which eventually can cause memory exhaustion and DOS the aggregator.





# M-02 Malicious Operator Can Unfairly Gain Rewards By Providing an Honest Operator's Executor and Public Key

Severity: <b>Medium</b>	Impact: <b>High</b>	Likelihood: <b>Medium</b>
Files: ponos/pkg/taskSessio n/taskSession.go	Status: Acknowledged	

#### **Description:**

A malicious Operator copies an honest Operator's executor endpoint and public key, and has the Aggregator assign tasks to that honest Operator, but the malicious Operator will be netting the rewards

Recommendations: The registrar should not allow multiple Operators with the same public key.

Customer's response: Addressed by enforcement of unique keys on-chain.





#### M-03 Task Result uses lastReceivedResponse

Severity: <b>Medium</b>	Impact: <b>High</b>	Likelihood: <b>High</b>
Files: ponos/pkg/signing/agg regation/bn254.go	Status: Fix confirmed	
ponos/pkg/signing/agg regation/ecdsa.go		

#### **Description:**

The aggregator uses only the lastReceivedResponse for the final certificate, ignoring all previous task results from other operators. This creates a condition where the last operator to respond determines the final task output, regardless of whether their result is correct or malicious. A single malicious operator can control the final task outcome.

**Note**: This finding was previously identified by the EigenLayr internal team and is documented in the codebase with a TODO comment acknowledging the issue. The internal team has already recognized the vulnerability where the last operator to respond determines the final task output, potentially allowing malicious operators to control the task outcome.

ponos/pkg/signing/aggregation/ecdsa.go:230 ponos/pkg/signing/aggregation/bn254.go:224

Go

tra.aggregatedOperators.lastReceivedResponse = rr // ← LAST WRITER WINS





#### **Exploit Scenario:**

3 operators submit different results

- Operator A: result = "correct\_answer"
- Operator B: result = "correct\_answer"
- Operator C: result = "malicious\_answer" ← Last to respond

Final certificate uses only Operator C's result:

TaskResponse: "malicious\_answer" ← WRONG RESULT

**Recommendations:** Use the results that have been received most times. Check the hash for each result, count the hashes, and use the result with the highest hash count.

Customer's response: Fixed in PR-137.





#### M-04 Non-Deterministic Signature Ordering of ESCDA Certificates

Severity: <b>Medium</b>	Impact: <b>High</b>	Likelihood: <b>High</b>
Files: ponos/pkg/signing/agg regation/ecdsa.go	Status: Fix confirmed	

#### **Description:**

The aggregator violates the smart contract's requirement for ECDSA signatures to be ordered by signer address in ascending order. The Go code uses non-deterministic map iteration, causing signature order to vary between submissions, leading to contract verification failures.

hourglass-monorepo/ponos/pkg/signing/aggregation/ecdsa.go:36

```
Go
SignersSignatures map[common.Address][]byte
```

#### hourglass-monorepo/ponos/pkg/signing/aggregation/ecdsa.go:44-56

```
func (cert *AggregatedECDSACertificate) GetFinalSignature() ([]byte, error)
{
    var finalSignature []byte
    for _, sig := range cert.SignersSignatures { // ← NON-DETERMINISTIC MAP
ITERATION
        finalSignature = append(finalSignature, sig...)
    }
    return finalSignature, nil
}
```





eigenlayer-contracts/src/contracts/multichain/ECDSACertificateVerifier.sol:146

```
Go
require(i == 0 || recovered > signers[i - 1], SignersNotOrdered());
```

#### **Recommendations:**

Convert the non-deterministic map iteration into a deterministic slice iteration.

hourglass-monorepo/ponos/pkg/signing/aggregation/ecdsa.go:44-56

```
Go
func (cert *AggregatedECDSACertificate) GetFinalSignature() ([]byte, error)
{
    // Extract and sort addresses
    addresses := make([]common.Address, 0, len(cert.SignersSignatures))
    for addr := range cert.SignersSignatures {
        addresses = append(addresses, addr)
    sort.Slice(addresses, func(i, j int) bool { // SORT INTO SLICE
        return addresses[i].Hex() < addresses[j].Hex()</pre>
    })
    // Concatenate in sorted order
    var finalSignature []byte
    for _, addr := range addresses {
        finalSignature = append(finalSignature,
cert.SignersSignatures[addr]...)
    return finalSignature, nil
}
```

Customer's response: Fixed in PR-138





#### M-05 Task ID Confusion

Severity: <b>Medium</b>	Impact: <b>High</b>	Likelihood: <b>High</b>
Files: ponos/pkg/taskSession/ta skSession.go	Status: Fix confirmed	

#### **Description:**

The aggregator lacks validation to ensure that the task ID in the submitted task result matches the expected task ID for the current task session. This allows malicious operators to submit results with different task IDs, potentially causing signature verification failure or, task result corruption and gas waste due to failed transactions.

ponos/pkg/taskSession/taskSession.go:256

```
if err := ts.taskAggregator.ProcessNewSignature(ts.context,
taskResult.TaskId, taskResult); err != nil {
```

Missing Validation in bn254.go: ponos/pkg/signing/aggregation/bn254.go:145

```
func (tra *BN254TaskResultAggregator) ProcessNewSignature(
    ctx context.Context,
    taskId string,
    taskResponse *types.TaskResult,
) error {
    // ... validation of operator address and signature ...
```





```
// BUT NO VALIDATION that taskId == taskResponse.TaskId

rr := &ReceivedBN254ResponseWithDigest{
    TaskId: taskId, // Uses the passed taskId parameter
    TaskResult: taskResponse,
    Signature: sig,
    Digest: taskResponse.OutputDigest,
}
```

Missing Validation in ecdsa.go: ponos/pkg/signing/aggregation/ecdsa.go:152

```
Go
func (tra *ECDSATaskResultAggregator) ProcessNewSignature(
   ctx context.Context,
  taskId string.
  taskResponse *types.TaskResult,
) error {
  // ... validation of operator address and signature ...
   // BUT NO VALIDATION that taskId == taskResponse.TaskId
   rr := &ReceivedECDSAResponseWithDigest{
                   taskId, // Uses the passed taskId parameter
       TaskId:
       TaskResult: taskResponse,
       Signature: sig,
       Digest:
                   digest,
   }
```

**Recommendations:** Ensure operators can only contribute results for the specific task they were assigned, maintaining proper task isolation.





hourglass-monorepo/ponos/pkg/taskSession/taskSession.go:255

```
// Change from:
if err := ts.taskAggregator.ProcessNewSignature(ts.context,
  taskResult.TaskId, taskResult); err != nil {

// To:
if err := ts.taskAggregator.ProcessNewSignature(ts.context, ts.Task.TaskId,
  taskResult); err != nil {
```

In aggregation logic (bn254.go/ecdsa.go):

```
// Add validation at the start of ProcessNewSignature:
if taskId != taskResponse.TaskId {
   return fmt.Errorf("task ID mismatch: expected %s, got %s", taskId,
taskResponse.TaskId)
}
```

Customer's response: Fixed in PR-139 & PR-142.





## **Low Severity Issues**

L-01: Resource Exhaustion via Task Deadline Abuse		
Severity: <b>Low</b>	Impact: <b>low</b>	Likelihood: <b>Low</b>
Files: ponos/pkg/taskSessio n/taskSession.go	Status: Acknowledged	

#### **Description:**

Non-responsive operators can tie up the AVS aggregator's resources for extended periods, as it must wait for the full task deadline before releasing resources. While this is a known design decision, it presents an asymmetric cost attack vector.

#### **Exploit Scenario:**

- 1. A malicious Operator registers to multiple Operator Sets with the goal of delaying as many tasks as possible on a target Aggregator.
- 2. The malicious executor accepts Tasks, but doesn't provide any TaskResult at all.
- 3. Each affected TaskSession will remain active until either a consensus is met, or until the Task Deadline has passed. This can lead to delay of tasks handling, and resource exhaustion on the Aggregator.

**Recommendations:** Consider adding logic to keep tabs on mis-behaving Executors. If an executor is consistently and significantly slower than its peers, or alternatively – consistently doesn't provide a TaskResult – take action.

Customer's response: Acknowledged.

**Fix Review:** It is the Operator's responsibility to evaluate the risk of running an AVS with very long task deadlines.





#### L-02: Task Deadline Integer Overflow

Severity: <b>Low</b>	Impact: <b>low</b>	Likelihood: <b>Low</b>
Files: ponos/pkg/taskSessio n/taskSession.go	Status: Fix confirmed	

#### **Description:**

parsedTaskDeadline.Int64() can overflow, resulting in a taskDeadlineTime value in the past. AVS can set a very large taskSLA, resulting in a negative int64 value. Tasks with deadlines set in the past are cancelled immediately without processing.

#### ponos/pkg/types/task.go:100

```
var od *outputDataType
if err := json.Unmarshal(outputBytes, &od); err != nil {
    return nil, fmt.Errorf("failed to unmarshal output data: %w", err)
}
parsedTaskDeadline := new(big.Int).SetUint64(od.TaskDeadline)
taskDeadlineTime := time.Now().Add(time.Duration(parsedTaskDeadline.Int64())
* time.Second)
```

Solidity checks only non-zero values for taskSLA, no max value: contracts/src/core/TaskMailbox.sol:104

```
None
require(
```





contracts/src/interfaces/core/ITaskMailbox.sol:49

```
None
if parsedTaskDeadline.Int64() < 0 {
        return nil, fmt.Errorf("value %s exceeds int64 bounds", b.String())
}</pre>
```

Customer's response: Fixed in PR-141.





#### L-03: Signing Threshold Never Met Due to Task Submission Failures

Severity: <b>Low</b>	Impact: <b>low</b>	Likelihood: <b>Low</b>
Files: ponos/pkg/taskSessio n/taskSession.go	Status: Fix confirmed	

#### **Description:**

The aggregator's signing threshold is never reached when task submission failures occur silently, causing tasks to fail unnecessarily. The threshold calculation assumes all operators will respond, but silent failures from network issues, timeouts, or operator unavailability prevent threshold achievement, leading to task failures even when sufficient operators are available.

hourglass-monorepo/ponos/pkg/taskSession/taskSession.go:199-242

```
go func(peer *peering.OperatorPeerInfo) {
    socket, err := peer.GetSocketForOperatorSet(ts.Task.OperatorSetId)
    if err != nil {
        ts.logger.Sugar().Errorw("Failed to get socket for operator set",
    ...)
        return // ← SILENT FAILURE, NO RETRY
    }
    c, err := executorClient.NewExecutorClient(socket, true)
    if err != nil {
        ts.logger.Sugar().Errorw("Failed to create executor client", ...)
        return // ← SILENT FAILURE, NO RETRY
    }
}
```





```
res, err := c.SubmitTask(ts.context, taskSubmission)
if err != nil {
    ts.logger.Sugar().Errorw("Failed to submit task to executor", ...)
    return // \( \sigma \) SILENT FAILURE, NO RETRY
}

// Only successful submissions reach here
resultsChan <- types.TaskResultFromTaskResultProto(res)
}(peer)</pre>
```

Threshold Calculation Ignores Failures:

hourglass-monorepo/ponos/pkg/signing/aggregation/ecdsa.go:240-243

```
func (tra *ECDSATaskResultAggregator) SigningThresholdMet() bool {
   required := int((float64(tra.ThresholdBips) / 10_000.0) *
   float64(len(tra.Operators)))
   // Assumes ALL operators will respond, ignores submission failures
   return tra.aggregatedOperators.totalSigners >= required
}
```

#### **Exploit Scenario**

- 1. Selective Network Issues: Operators can selectively fail network connections
- 2. Timeout Manipulation: Cause timeouts to prevent task submission
- 3. Service Disruption: Force task failures even with sufficient willing operators





#### **Recommendations:**

• Track failing task submissions

• Adjust Threshold for failed submissions

• Add submission retry logic

Customer's response: Fixed in PR-143.





### L-04: TaskSession.Broadcast(): Task Processing Race Condition

Severity: <b>Low</b>	Impact: <b>low</b>	Likelihood: <b>Low</b>
Files: ponos/pkg/taskSessio n/taskSession.go	Status: Fix confirmed	

#### **Description**

If the task signing threshold is met while task submission is still ongoing, the result channel may be closed while processing pending tasks. Attempting to insert a taskResult into the result channel after the resultChan was closed will panic the aggregator.

Malicious operators can time their Task Submissions responses to hit the critical windows and crash the aggregator.

#### ponos/pkg/taskSession/taskSession.go:200

```
Go
// PRODUCER
go func(peer *peering.OperatorPeerInfo) {
    // ... network call ...
    res, err := c.SubmitTask(ts.context, taskSubmission)
    // ... processing ...
    resultsChan <- types.TaskResultFromTaskResultProto(res) // PANIC HERE
}(peer)</pre>
```





ponos/pkg/taskSession/taskSession.go:276

```
Go
// CONSUMER
for taskResult := range resultsChan {
    // ... process result ...
    ts.thresholdMet.Store(true)

    // threshold met, close the results channel to stop further processing close(resultsChan)
}
```

#### Recommendations

Use a separate channel to Signal task Producer threads upon Signing Threshold Hit.

#### Consumer:

```
if ts.taskAggregator.SigningThresholdMet() {
    ts.thresholdMet.Store(true)
    close(doneChan) // SIGNAL PRODUCERS TO STOP
    close(resultsChan)

cert, err := ts.taskAggregator.GenerateFinalCertificate()
    return cert, nil
}
```





#### **Producer Thread:**

Customer's response: Fixed in PR-145.





#### Informational Issues

#### I-O1. Processing Tasks for AVS without Executor should Fail Fast

#### **Description:**

Check for a non-empty operator list that is missing. The missing check does not introduce a bug, but this is detected down, later in the code flow, after further processing is done.

Future code changes would be more prone to errors, hence it would be better to terminate task handling right upon receiving an empty operator list.

ponos/pkg/operatorManager/operatorManager.go:211

```
operators, err := om.peeringDataFetcher.ListExecutorOperators(ctx,
om.config.AvsAddress) // Non-empty list check is missing
```

The code flow continues normally until eventually errors on NewBN254TaskResultAggregator or NewECDSATaskResultAggregator:

ponos/pkg/signing/aggregation/ecdsa.go:128 ponos/pkg/signing/aggregation/bn254.go:74

```
if len(operators) == 0 {
    return nil, ErrNoOperatorAddresses
}
```

**Recommendations:** Check that the returned operator list has values. Fail fast in case the list is empty.

Customer's response: Acknowledged.





#### I-O2. Remote Web3 Signer: TLS not enforced

#### **Description:**

remoteSignerConfig can be passed without the https:// prefix. As a result, NewConfigWithTLS will fall back to HTTP. https:// can be omitted from configuration deliberately (signer is knowingly configured without https or by assuming https is the default, omitting it from the url completely.

```
Go
# Available but not used in production
operatorPrivateKey:
  remoteSigner: true
  remoteSignerConfig:
    url: "web3signer.example.com" # ← No http:// or https://
```

ponos/pkg/clients/web3signer/client.go:120

```
Go
// Only configure TLS if we have HTTPS and at least one TLS field
if strings.HasPrefix(baseURL, "https://") && (caCert != "" || clientCert !=
"" || clientKey != "") {
    tlsConfig := &TLSConfig{
        CACert: caCert,
        ClientCert: clientCert,
        ClientKey: clientKey,
    }
    config.TLS = tlsConfig
}
```

**Recommendations:** Enforce TLS for remote signers.

Customer's response: Acknowledged.





#### I-03. Remote Web3 Signer: Authentication not enforced

#### **Description:**

It is possible to create a remote web3 signer without authentication in place. Although client certificates can be used for authentication, it is not mandatory and not enforced.

**Recommendations:** Enforce authentication using TLS Client certificate or another method (API Key, Token, etc).

Customer's response: Acknowledged.





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