

iii) fn without input & with return value

iv) fn with input & with return value

3. lambda fn: Anonymous (nameless) fn written in a single line using the lambda keyword.

1. Uses - Defined fns:

i) fn without input & without return value
def fun-name():
statements.

→ Addition of 2 no.s:

```
def add():  
    x = int(input("Enter x value"))  
    y = int(input("Enter y value"))  
    s = x + y  
    print(f"The sum of {x} and {y} is {s}")
```

} # variable declaration.

add() # calling the fn

x & y are local variable, so, we cannot use outside the fn.
only inside the fn.

add()

print(x, y) # Error due to local variable.

* We're not passing input as parameters, so we are declaring inside the fn.

(ii) fn ~~without~~ with input & without return.

```
def fun-name(p1, p2, ..., pn):  
statements
```

Ex def add1(x, y):

```
s = x + y  
print(s)
```

add1(5, 2) o/p 7 # fn calling

a = int(input("Enter a value: "))
b = int(input("Enter b value: "))

add1(a, b) # fn calling

add1(a, 53) # fn calling

How many parameters
we have passed ~~calling~~ for
the same no. of input should pass.

(iii) f^* without input & old return value.

```
def fun-name():  
    statements  
    return value
```

```
def add():
```

$x = \text{int}(\text{input}(\text{"Enter } x \text{ value: "}))$

$$y = -v$$
$$S = x + y$$

return s

→ o/p Enter x value: 5 ⇒ return x, y, 5
: 8 add 2()

add 2 ()

13

$\circ/p \ (5, 8, 13)$

⇒ sum = add2() # storing fn in a variable

print(f" The sum of 2 no is : ", sum)

Enter x value : 5

— 1 — 8

The sum of 2 no. is: 13

$\Rightarrow a, b, c = \text{add2}()$

no. of solution value = 3, so, we are storing

print("The sum of {a} and {b} is {c}") *f^m using 3 variables.*

O/p Enter 2 value : 5
 ————— : 4

The sum of 5 and 4 is 9

return z, y, s

$\Rightarrow \text{sum} = \text{add2}()$

```
Print(f "The sum of {sum[0]} and {sum[1]} is {sum[2]}")
```

(iv) f^n with input & with return value

```
def fun-name(p1, p2, ..., pn):  
    statements  
    return value.
```

Note: If we use return, don't need of print statement
 Ex. del add(2, 3).

K₂ def add(x, y):

$$s = x + y$$

return x, y, s

add(2, 5)

o/p 2, 5, 7

or $x, y, s = \text{add}(2, 5)$

point (f "The sum of $\{x\}$ and $\{y\}$ is $\{5\}$ ")

o/p The sum of 5 and 2 is 7

⇒ Create a fⁿ to check the given no. is prime or not
Using with input & without return method.

```
def prime(n):
```

```
    for i in range(2, n, 1):
```

```
        if (n % i == 0):
```

```
            print(n, "Prime no.")
```

```
            break
```

```
    else:
```

```
        print(n, "Not Prime")
```

```
prime(5):
```

o/p 5 Prime no.

⇒ Create a fn to print prime no. from the given range, using with input & without using return method

def prime(a, b):

print(f"Prime no. b/w {a} and {b} are:", end=" ")

for num in range(a, b+1, 1):

if (num > 1):

for i in range(2, num):

if (num % i == 0):

break

else:

print(num, end=" ")

prime(2, 9)

o/p Prime no b/w 2 and 9 are: 2 3 5 7

a=2 b=9 num = 2, 3, 4, 5, 6, 7, 8, 9

⇒ num = 2

if 2 > 1, i=(2, 2) this inner loop don't run bcz 2, 2 range. don't have any value

2

No divisor found, hence go to else block & print 2

⇒ num = 3 i = (2, 3) = 2,

if (3 % 2 == 0) False # No divisor found

So, else: print 3

⇒ num = 4 i = (2, 4) = 2, 3

i=2 if (4 % 2 == 0) True break # Divisor found

~~i=3, 4 % 3 == 0~~

⇒ num = 5 i = (2, 5) = 2, 3, 4

i=2 5 % 2 == 0 False

i=3 5 % 3 == 0 False

i=4 5 % 4 == 0 False No divisor found

hence go to else block.

o/p 2, 3, 5

⇒ num = 6 i = (2, 6) = 2, 3, 4, 5

i=2 6 % 2 == 0 True Divisor is found so, break

⇒ num = 7 i = (2, 7) = 2, 3, 4, 5, 6

i=2 7 % 2 == 0 False

7 % 3

7 % 4

7 % 5

7 % 6

== 0 False

o/p 2, 3, 5, 7

$\Rightarrow \text{num} = 8 \quad i = (2, 8) = 2, 3, 4, 5, 6, 7, 8$
 $i = 2 \quad 8 \% 2 == 0 \quad \text{True } \underline{\text{break}}$

$\Rightarrow \text{num} = 9 \quad i = (2, 9) = 2, 3, 4, 5, 6, 7, 8$

$i = 2 \quad 9 \% 2 == 0 \quad \text{False}$

$i = 3 \quad 9 \% 3 == 0 \quad \text{True } \underline{\underline{\text{break}}}$

o/p 2, 3, 5, 7