

Documentation for republishing an iOS app (get it back into the App Store)

Messages (2)

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App Store Improvement Notice

In 2016, we implemented an ongoing process of evaluating and removing apps that no longer function as intended, don't follow current review guidelines, or are outdated. This helps us improve discoverability of apps on the App Store, while ensuring that apps work for the majority of users and support our latest innovations in security and privacy.

Since this app hasn't been updated within the last three years and doesn't meet a minimum download threshold, it's scheduled to be removed from the App Store in 90 days. We ask that you submit an app update as soon as possible.

The app will remain available if an app update is submitted and approved within 90 days. If the app is removed from the App Store:

- The app will still function for people who have already downloaded it. They can still make in-app purchases and redownload the app by restoring from an iCloud or iTunes backup.
- TestFlight versions of the app will be unavailable for external and internal testing.
- You can use the latest version of Xcode to build and submit an update at any time, restoring your app to the App Store upon approval.

Resources

- [Learn about the App Store Improvement process.](#)
- [Review the App Store Review Guidelines.](#)
- [Learn about keeping users engaged with app updates.](#)

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Your app has an unresolved issue and has been removed from the App Store.

iOS 1.0 | App Review Message

Rejection Reasons:

Other

1. Launch Xcode and make sure you have the latest version downloaded.

Note: Updating Xcode does not affect project saves, so there is no need to back them up.

a. If you do then proceed to the next step.

b. If not then update it through the Appstore (You must have the latest version of macOS in order to get the latest version of Xcode).

2. Once inside the updated Xcode, open the desired project for the particular app.

3. Upload the project to App Store connect by building then archiving the product (Set the target device to any iOS device and make sure to change the version number, see below). Build and Archive can be found by moving the mouse to the top of the screen and clicking the product tab.

a. You must change the version number as well (1.0 to 1.1) this can be done by going to the file manager for Xcode and locating the "info" file. Here, adjust the version value as needed.

4. Upload the archive to the App Store Connect by clicking the distribution button. There should be no need to select or deselect any options.

5. Add an iOS app with the current version in App Store Connect.

6. In App Store Connect, add the uploaded build to the newly created iOS app.
7. Make sure the build and all other qualifications are ready so it can be reviewed.
8. Set it ready to be reviewed.

Helpful Links Maybe:

<https://developer.apple.com/help/app-store-connect/>

<https://developer.apple.com/help/app-store-connect/get-started/app-store-connect-workflow>

<https://developer.apple.com/help/app-store-connect/reference/upload-tools>

<https://www.mobindustry.net/blog/how-to-publish-your-app-on-google-play-and-the-app-store/>