

Agent ProfilerAgent
<Attribute> money userInfo visitedArtifacts strategy
<<Ability>> registerForAuction() requestVirtualTour() requestVirtualTours() requestArtifact() requestArtifactList() bid() receiveVirtualTour() receiveVirtualTours() receiveArtifacts() receiveCFP() receiveAuctionResult() receiveBidResult() sendVirtualTour()
<<Behaviour Rule>> r1: only bid if current price is less than or equal to personal valuation times strategy

