## Agent CuratorAgent <Attribute> Curator artifacts Buyer strategy reservePrice initialPrice money <<Ability>> startAuction() sendCFP() closeAuction() modifyPrice() sendArtifact() sendArtifacts() bid() quoteArtifact() registerForAuction() receiveArtifactRequest() receiveArtifactsRequest() receiveAuctionResult() receiveCFP() receiveBid() <<BehaviourRule>> r1: only bid if current price is less than or equal to personal valuation times strategy r2: close auction if reserved price is reached r3: if more than one bid is received, accept the first bid

