

SPHERES OF POWER AND MIGHT

5TH EDITION CHARACTER SHEET

CHARACTER NAME

CLASS & LEVEL

BACKGROUND & TRADITION

PLAYER NAME

RACE

ALIGNMENT

EXPERIENCE POINTS

PROFICIENCY BONUS

UNTRAINED PROFICIENT EXPERTISE KAM

STRENGTH

SAVING THROW
ATHLETICS

DEXTERITY

SAVING THROW
ACROBATICS
SLEIGHT OF HAND
STEALTH
INITIATIVE

CONSTITUTION

SAVING THROW

INTELLIGENCE

SAVING THROW
ARCANA
HISTORY
INVESTIGATION
NATURE
RELIGION

WISDOM

SAVING THROW
ANIMAL HANDLING
INSIGHT
MEDICINE
PERCEPTION
SURVIVAL

CHARISMA

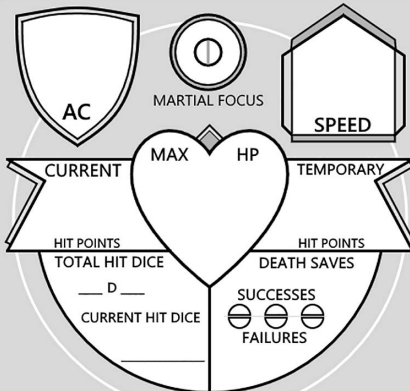
SAVING THROW
DECEPTION
INTIMIDATION
PERFORMANCE
PERSUASION

PASSIVE WISDOM (PERCEPTION)

PASSIVE INTELLIGENCE (INVESTIGATION)

TOOL AND KIT PROFICIENCIES

LANGUAGES AND OTHER PROFICIENCIES



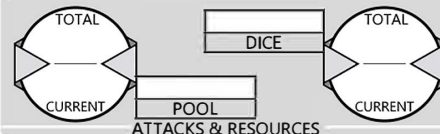
NAME ATK BONUS DAMAGE / TYPE

OTHER

OTHER

OTHER

OTHER



ATTACKS & RESOURCES

CURRENCY

CP

SP

GP

PP

EQUIPMENT

PERSONALITY TRAITS

IDEALS

BONDS

FLAWS

FEATURES & TRAITS

SPHERES OF POWER AND MIGHT
CHARACTER DETAILS SHEET

CHARACTER NAME

AGE	HEIGHT	WEIGHT
EYES	SKIN	HAIR

CHARACTER APPEARANCE

ALLIES & ORGANIZATIONS

NAME

SYMBOL

ADDITIONAL FEATURES & TRAITS

CHARACTER BACKSTORY

TREASURE

SPHERES OF POWER AND MIGHT

SPHERES AND TALENTS SHEET

CHARACTER NAME

CURRENT

8 + PROFICIENCY + KAM

MAX

SPELL POINTS

SAVE

DC

TRADITION

KEY ABILITY MODIFIER (KAM)

TRADITION DRAWBACKS / BOONS

NOTES

NAME SPHERE

ACTION COST RANGE DURATION

TARGET SAVE COST

DESCRIPTION

NAME SPHERE

ACTION COST RANGE DURATION

TARGET SAVE COST

DESCRIPTION

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TARGET SAVE COST

DESCRIPTION

NAME SPHERE

ACTION COST RANGE DURATION

TARGET SAVE COST

DESCRIPTION

SPHERES OF POWER AND MIGHT

COMPANION SHEET

NAME			CREATURE TYPE			ALIGNMENT		
<input type="checkbox"/> COMPANION	<input type="checkbox"/> TROOP	<input type="checkbox"/> SIDEKICK	<input type="checkbox"/> TAMED CREATURE	<input type="checkbox"/> OTHER				

STR	DEX	CON	INT	WIS	CHA
◇ ____ SAVE	◇ ____ SAVE	◇ ____ SAVE	◇ ____ SAVE	◇ ____ SAVE	◇ ____ SAVE

MAX
HP

NAME

ATK BONUS

DAMAGE / TYPE

OTHER		
OTHER		
OTHER		

ADDITIONAL SPEEDS

SPEED

FT.

FT.

EQUIPMENT

RESISTANCES

SENSES

TRADITION & LANGUAGES

FEATURES & TRAITS

NAME

DESCRIPTION		

NAME

DESCRIPTION		

SPHERES OF POWER AND MIGHT

COMPANION SHEET

NAME			CREATURE TYPE			ALIGNMENT		
<input type="checkbox"/> COMPANION	<input type="checkbox"/> TROOP	<input type="checkbox"/> SIDEKICK	<input type="checkbox"/> TAMED CREATURE	<input type="checkbox"/> OTHER				

STR	DEX	CON	INT	WIS	CHA
◇ ____ SAVE	◇ ____ SAVE	◇ ____ SAVE	◇ ____ SAVE	◇ ____ SAVE	◇ ____ SAVE

MAX
HP

NAME

ATK BONUS

DAMAGE / TYPE

OTHER		
OTHER		
OTHER		

ADDITIONAL SPEEDS

SPEED

FT.

FT.

EQUIPMENT

RESISTANCES

SENSES

TRADITION & LANGUAGES

FEATURES & TRAITS

NAME

DESCRIPTION		

NAME

DESCRIPTION		