

Computer Vision Homework 4

How to run it

After Install Python Image Library (Just use for I/O) :

```
python image.py lena.bmp
```

The Kernel I used:

```
octagon = [  
    [0,1,1,1,0],  
    [1,1,1,1,1],  
    [1,1,1,1,1],  
    [1,1,1,1,1],  
    [0,1,1,1,0]  
]
```

the origin is [2,2]

Dilation

Description

if one pixel of original image is 255, paste kernel pattern on it.

Principal code fragment

```
def dilation( image, kernel ):  
    imageW = image.size[0]  
    imageH = image.size[1]  
    dilationImage = Image.new(image.mode, image.size, 0)  
    dilationPixels = dilationImage.load()  
  
    for x in xrange(imageW):  
        for y in xrange(imageH):  
            originalPixel = image.getpixel((x,y))  
            if( originalPixel == 255 ):  
                for point in kernel.getPoints():  
                    # edge detect  
                    if( x+point[0]>=0 and x+point[0]<imageW and y+point[1]>=0 and y+point[1]<imageH ):  
                        dilationPixels[ x+point[0], y+point[1] ] = 255  
  
    return dilationImage
```

Result



Erosion

Description

if kernel pattern fit on original image, set origin of kernel as 255

Principal code fragment

```
def erosion( image, kernel ):
    imageW = image.size[0]
    imageH = image.size[1]
    erosionImage = Image.new(image.mode, image.size, 0)
    erosionPixels = erosionImage.load()

    for x in xrange(imageW):
        for y in xrange(imageH):
            originalPixel = image.getpixel((x,y))
            vaildate = True
            for point in kernel.getPoints():
                if( x+point[0]>=0 and x+point[0]<imageW and y+point[1]>=0 and y+point[1]<imageH ):
                    if( image.getpixel((x+point[0],y+point[1])) != 255 ):
                        vaildate = False
                        break
            else:
                vaildate = False
                break
            if( vaildate ):
                erosionPixels[x, y] = 255

    return erosionImage
```

Result



Opening Description

$$A \circ B = (A \ominus B) \oplus B$$

Principal code fragment

```
def opening( image, kernel ):  
    return dilation( erosion(image, kernel), kernel )
```

Result



Closing

Description

$$A \bullet B = (A \oplus B) \ominus B$$

Principal code fragment

```
def closing( image, kernel ):
    return erosion( dilation(image, kernel), kernel )
```

Result



Hit and Miss

Description

$$A \odot B = (A \ominus C) \cap (A^c \ominus D)$$

Principal code fragment

```
def hitAndMiss( image, jKernel, kKernel ):
    return intersect( erosion(image, jKernel), erosion( reverse(image), kKernel ) )
```

Result

