


A decorative graphic on the left side of the slide, consisting of a network of light blue lines and circles, resembling a circuit board or a neural network, extending from the top to the bottom of the frame.

What's New in the .NET 5 GC?

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Perf
improvements
with no user
interaction

Improvements on fundamentals

Balancing work is crucial in Server GC

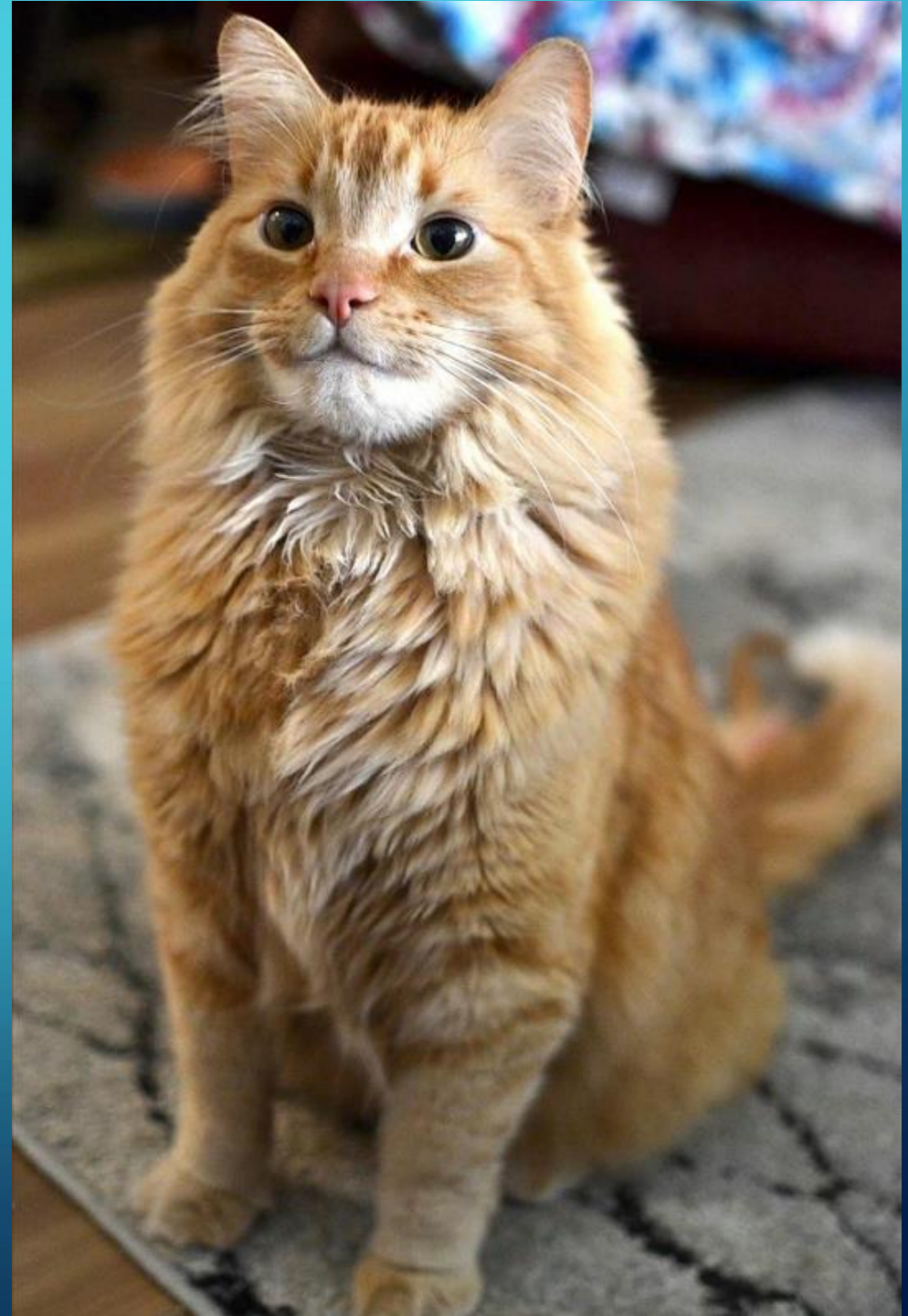
- Ephemeral segment decommit
 - Completely done outside of the STW phase of a GC on a Server GC thread
 - Better decommit logic
- Card mark stealing
 - GC threads that finished marking cards on their heaps will steal from other GC threads
 - Benefits both the mark and the relocate phase


Perf
improvements
with no user
interaction –
cont.

- Vectorized mark list sorting
 - introsort (quicksort + heapsort + insertion sort) →
Vectorized quicksort + vectorized bitonic sort
(when AVX2+ is supported)
- Memory reset (MEM_RESET)
 - Only when memory load is high enough

Perf
improvements
with no user
interaction –
cont.

You don't need
to do anything!





User facing feature - POH

video

slides,

segments

POH API

```
T[] AllocateArray<T>(int length, bool pinned);
```

```
T[] AllocateUninitializedArray<T>(int length,  
                                   bool pinned);
```

If pinned is true, the array cannot contain references or it'll throw an exception.



Related hardlimit configs

COMPlus_GCHeapHardLimitSOH

COMPlus_GCHeapHardLimitLOH

COMPlus_GCHeapHardLimitPOH

COMPlus_GCHeapHardLimitSOHPercent

COMPlus_GCHeapHardLimitLOHPercent

COMPlus_GCHeapHardLimitPOHPercent

- New [GC.GetGCMemoryInfo\(\)](#), described in detail [here](#)
- In-proc can be a real convenience, eg, use it in container without a sidecar container to collect traces from.
- For both sampling and diagnostics

Diagnostics -
API

- Index of this GC
- Accumulative % pause time in GC
- Per generation data (before GC and after GC)
- Various GC attributes (compact/concurrent)
- Detailed pause durations
- Promoted, # of pinned objects, # objects promoted due to “ready for finalization”
- Total committed bytes

New
properties

- Why do we need generational aware?
 - Explained in detail in [mem-doc](#)
- Usage example
 - set COMPlus_GCGenAnalysisGen=1
 - set COMPlus_GCGenAnalysisBytes=100000
 - set COMPlus_GCGenAnalysisIndex=10
 - Optional: set
COMPlus_EventPipeCircularMB=800

Diagnostics -
generational
aware tooling

Gen 1 Walkable Objects Stacks(2,042,400 metric) gcgenaware.nettrace

File View Diff Regression Preset Help [Stack View Help \(F1\)](#) [Understanding Perf Data](#) [Starting an Analysis](#) [Tro](#)

Update Back Forward Totals Metric: 2,042,400.0 Count: 3,880.0 First: 0.000 Last: 1,758,151,862,216.000 Last-First: 1,758,151,862,216.000

Start: 0 End: 1,758,151,86 Priority: v4.0.30319\%!\->-1;v2.0.507 Pri1Only: Find:

GroupPats: Fold%: 1 FoldPats: IncPats:

By Name RefFrom-RefTo RefTree Referred-From Refs-To Flame Graph Notes

Name	Inc %	Inc	Inc Ct
<input checked="" type="checkbox"/> ROOT	100.0	2,042,400.0	3,880
+ <input checked="" type="checkbox"/> [.NET Generation Aware Roots]	100.0	2,042,400.0	3,880
+ <input checked="" type="checkbox"/> [Gen2 Roots]	51.7	1,056,032.0	2,003
+ <input checked="" type="checkbox"/> Gen2: DesktopWorkspace.InnerHolder	51.7	1,056,032.0	2,002
+ <input checked="" type="checkbox"/> Gen0: DesktopWorkspace.ListNode	51.7	1,056,032.0	2,001
+ <input checked="" type="checkbox"/> Gen0: System.Byte[] (Bytes > 1K)	50.1	1,024,000.0	1,000
+ <input type="checkbox"/> [local vars]	48.3	986,368.0	1,871

Resources

- [mem-doc](#)
 - Please read this if you need to perform memory analysis on .NET!
 - Many of the concepts/terms in this talk are explained in detail in the doc
- Ask me questions at <http://twitter.com/maoni0>
(response time may be very inconsistent)
- File an issue on our repo: <http://github.com/dotnet/runtime>
- Pro .NET Memory Management book

I HAZ A QUESTION

